Pamela Fabia Iglesias de Godoy

System Architect | Enterprise Applications | Python, React & Pega

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Portfolio: https://iglesiastecnologia.com.br

ABOUT ME

System Architect and Full Stack Developer with 8+ years of experience designing scalable enterprise applications.

Experienced in system modernization, solution design, and cross-functional collaboration throughout the full software lifecycle. Strong background in Pega enterprise environments and Python-based architectures, with a focus on maintainability, performance, and long-term scalability.

Comfortable working in distributed teams and multicultural environments. Focused on building resilient, maintainable systems aligned with long-term business objectives.

CORE TECHNOLOGIES

Architecture & Enterprise Platforms
Pegasystems 8+ / Infinity 24

Backend & APIs
Python (Django, Flask), PHP (Laravel, CakePHP), Java
REST APIs, Webhooks

Frontend
React, TypeScript, JavaScript

Databases
PostgreSQL, MySQL

Practices & Tools
Docker, CI/CD, Git, Scrum

WORK EXPERIENCE

Pegasystems – Senior System Architect (Remote, Brazil) | April 2025 - present

- Leading a full Constellation-based implementation in an enterprise-grade environment.

- Acting with LSA-level ownership over architectural decisions and guardrail compliance.
- Driving reusable component strategy and UI modernization.
- Published a DX Component (Case Launcher Widget) in the official Pega Constellation UI Gallery.
- Mentoring architects and supportingi technical growth within the team.

Pegasystems – System Architect (Remote, Brazil) | Nov 2021 – April 2025
- Led migration initiatives from Pega 7.2 to 8.6, ensuring rule resolution integrity and architectural consistency.
- Designed scalable case flows and integration layers aligned with guardrails and performance standards.
- Became a technical reference for debugging complex enterprise issues.
- Strengthened internal development standards and promoted best practices within the team.

Editora Blucher – Full Stack Developer (Hybrid, São Paulo) | Mar 2016 – Sep 2022
- Built and supported internal publishing systems using Laravel, CakePHP, and Django, streamlining data workflows.
- Implemented responsive interfaces with React and JavaScript, enhancing editorial tools' usability.
- Developed Python scripts for content processing, cutting manual editing time by 40%.

Ultrahaus – Web Developer (Remote Contractor) (Toronto, Canada) | Jun 2020 – Dec 2020
- Developed Django and Flask-based solutions for Canadian clients, integrating with PHP systems.
- Managed independent sprints remotely, consistently delivering on tight deadlines and high code quality standards.

PERSONAL PROJECTS
Kaiju Comics – Independent full-stack e-commerce architecture project
- Designed modular backend architecture with clear domain separation and external API integrations.
- Implemented payment orchestration with Mercado Pago Bricks and asynchronous webhook handling.
- Designed shipping integration via MelhorEnvio API
- Structured authentication, order lifecycle management, and transactional integrity.
- Applied containerization (Docker) and CI/CD best practices.

EDUCATION & CERTIFICATIONS
Postgraduate Degree in Software Engineering – Pontifical Catholic University of Rio de Janeiro (PUC-Rio), 2026 (In Progress)

B.Sc. in Systems Analysis and Development, Anhanguera (2024)

PCSSA Certified System Architect, Pegasystems (2022)

LANGUAGES

English (Advanced – C1)
French (Intermediate – B1)
Spanish (Intermediate – B1)
Portuguese (Native)