

Pamela Fabia Iglesias de Godoy

System Architect | Enterprise Applications | Python, React & Pega

Guarulhos, Brazil • pamela.iglesiasti@gmail.com

LinkedIn: <https://linkedin.com/in/pamela-fabia-iglesias-330725121>

GitHub: <https://github.com/piglesiastecnologia>

Portfolio: <https://iglesiastecnologia.com.br>

ABOUT ME

System Architect and Full Stack Developer with 8+ years of experience designing scalable enterprise applications.

Experienced in system modernization, solution design, and cross-functional collaboration throughout the full software lifecycle. Strong background in Pega enterprise environments and Python-based architectures, with a focus on maintainability, performance, and long-term scalability.

Comfortable working in distributed teams and multicultural environments. Focused on building resilient, maintainable systems aligned with long-term business objectives.

CORE TECHNOLOGIES

Architecture & Enterprise Platforms

Pegasystems 8+ / Infinity 24

Backend & APIs

Python (Django, Flask), PHP (Laravel, CakePHP), Java
REST APIs, Webhooks

Frontend

React, TypeScript, JavaScript

Databases

PostgreSQL, MySQL

Practices & Tools

Docker, CI/CD, Git, Scrum

WORK EXPERIENCE

Pegasystems – Senior System Architect (Remote, Brazil) | Nov 2021 – Present

- Led modernization initiative from Pega 7.2 to 8.6, contributing to solution scalability, performance improvements and reduction of legacy constraints.
- Contributed to the Constellation UI Gallery by developing the Case Launcher Widget for the official repository.
- Provided architectural support and technical guidance to engineering teams, improving issue resolution efficiency and system observability.
- Participated in architectural decision-making processes and ensured alignment between implementation and enterprise standards.
- Collaborated with product stakeholders to translate business requirements into technical architecture components.
- Supported the design of new Pega Infinity 24 solutions adopting the MLP (Minimum Lovable Product) approach.

Editora Blucher – Full Stack Developer (Hybrid, São Paulo) | Mar 2016 – Sep 2022

- Built and supported internal publishing systems using Laravel, CakePHP, and Django, streamlining data workflows.
- Implemented responsive interfaces with React and JavaScript, enhancing editorial tools' usability.
- Contributed to system performance improvements during modernization phase.

Ultrahaus – Web Developer (Remote Contractor) (Toronto, Canada) | Jun 2020 – Dec 2020

- Developed Django and Flask-based solutions for Canadian clients, integrating with PHP systems.
- Managed independent sprints remotely, consistently delivering on tight deadlines and high code quality standards.

PERSONAL PROJECTS

Kaiju Comics – Independent full-stack e-commerce architecture project.

- Designed modular backend architecture with clear domain separation and external API integrations.
- Implemented payment orchestration with Mercado Pago Bricks and asynchronous webhook handling.
- Designed shipping integration via MelhorEnvio API.
- Structured authentication, order lifecycle management and transactional integrity.
- Applied containerization (Docker) and CI/CD best practices.

EDUCATION & CERTIFICATIONS

Postgraduate Degree in Software Engineering – Pontifical Catholic University of Rio de Janeiro (PUC-Rio), 2026 (In Progress)

B.Sc. in Systems Analysis and Development, Anhanguera (2024)

PCSSA Certified System Architect, Pegasystems (2022)

LANGUAGES

English (Advanced – C1)
French (Intermediate – B1)
Spanish (Intermediate – B1)
Portuguese (Native)