Assignment 4 Design Document

Overview:

Implement 4 sorting algorithms shell, bubble, quick, and heap sorts. There will also be a sorting.c file including a main function that will run test cases on the spring algorithms.

```
shell.c:
shell sort(array):
       n = length(array)
       while n > 1:
               if n \ge 2: n = 1
               else: n = (n*5)/11
               for i from n to length(array):
                       j = j
                       temp = array[i]
                       while (j \ge n \text{ and temp} < array[j - n]:
                               array[i] = array[i - n]
                               j -= n
                       array[j] = temp
bubble.c:
bubble(array):
       for i from 0 to length(array)-1:
               swapped = False
               for j from length(array)-1 to i:
                       if array[j] < array[j-1]:
                               swap array[j] and array[j-1]
                               swapped=True
               if not swapped: break
quicksort.c:
SMALL = 8
quicksort(array):
       if length(array) < SMALL:
               shellsort(array)
               return
       pivot = (a [0] + a[len (a) // 2] + a[-1]) // 3
        move all items greater than pivot to the left
       quicksort all moved items
        move them to the right
        move all items less than the pivot to the left
       quicksort them
```

heapsort.c:

```
I_child (n):
       return 2 * n + 1
r_child (n):
       return 2 * n + 2
parent (n):
       return (n - 1) // 2
up_heap (a, n):
       while n > 0 and a[n] < a[parent(n)]:
               a[n], a[parent (n)] = a[parent (n)], a[n]
               n = parent(n)
down_heap (a, heap_size ) :
       n = 0
       while I_child (n) < heap_size :
               if r_child (n) == heap_size :
                      bigger = I_child (n)
               else:
                      bigger = I_child (n) if a[ I_child (n) ] < a[ r_child (n) ] else r_child (n)
               if a[n] < a[ bigger ]:
                      break
               a[n], a[bigger] = a[bigger], a[n]
               n = bigger
build_heap (a):
       heap = [0] * len(a)
       for n in range (len(a)):
               heap [n] = a[n]
               up_heap (heap, n)
       return heap
heapsort (a):
       heap = build_heap (a)
       sorted_list = [0] * len (a)
       for n in range (len (a)):
               sorted_list [n], heap [0] = heap [0], heap [len(a) - n - 1]
               down_heap (heap , len(a) - n)
       return sorted_list
sorting.c:
main(arguments):
       seed = 13371453
```

size = 100

print_size = 100

take arguments and run associated code:

- -a: run test for all sorting algorithms
- -s: enable shellsort tests
- -b: enable bubblesort tests
- -q: enable quicksort tests
- -h: enable heapsort tests
- -r: seed = optarg
- -n: size = optarg
- -p: print_size = print_size
- -H: print out program usage

set random seed

generate random array of size size

test all enabled sorting algorithms on copies of the array and print the amount of swaps and compares and print the array entries to print_size