

‘cs229’—Notes

Malcolm

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Chapter 1

Supervised learning

Given a dataset of n *training examples* $\{(x^{(i)}, y^{(i)}); i = 1, \dots, n\}$ —a *training set*—where \mathbf{x} represents the *features* and \mathbf{y} the “output” or *target* variable we are trying to predict. If not already obvious, we denote the vector space of \mathbf{x} as \mathcal{X} and that of the outputs \mathbf{y} as \mathcal{Y} .

Our goal is, given a training set, to learn a function $h : \mathcal{X} \mapsto \mathcal{Y}$ so that $h(x)$ is a “good” predictor for the corresponding y . This function h is called a *hypothesis*.

When trying to predict a continuous target variable, we call this a *regression* problem; whereas when y can take on only a small number of discrete values we call that a *classification* problem.

1.0.1 Linear Regression

Say we decide to approximate y as a linear function of x :

$$h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \dots$$

Where $\boldsymbol{\theta}$ represents the *parameters/weights* (parametrising the space of linear functions mapping from \mathcal{X} to \mathcal{Y}). We can simplify our notation as such: (by convention letting $x_0 = 1$, aptly named the *intercept* term)

$$h(x) = \sum_{i=0}^d \theta_i x_i = \boldsymbol{\theta}^T \mathbf{x}$$

In order to formalise a measure of proximity between the predicted value $h(x)$ and the target y , we define a *cost function*:

$$J(\theta) = \frac{1}{2} \sum_{i=1}^n (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

This particular cost function implies an *ordinary least squares* regression model.

1.0.2 LMS algorithm

Our cost function $J(\theta)$ gives us a measure of prediction accuracy. We want to choose θ so as to minimise $J(\theta)$. Starting with an initial set of θ , we need a search algorithm that repeatedly changes θ in an attempt to minimise $J(\theta)$. Here we consider the *gradient descent* algorithm, which, given some initial θ , repeatedly performs the update:

$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$$

Where the update is simultaneously performed for all values of $j = 0, \dots, d$. α is called the *learning rate* (how much we move in the direction the gradient points in).

Intuition

Consider attempting to minimise the least mean squares (LMS) cost function for a single training example:

$$\begin{aligned} \frac{\partial}{\partial \theta_j} J(\theta) &= \frac{\partial}{\partial \theta_j} \frac{1}{2} (h_\theta(x) - y)^2 \\ &= 2 \cdot \frac{1}{2} (h_\theta(x) - y) \cdot \frac{\partial}{\partial \theta_j} (h_\theta(x) - y) \\ &= (h_\theta(x) - y) \cdot \frac{\partial}{\partial \theta_j} \left(\sum_{i=0}^d \theta_i x_i - y \right) \\ &= (h_\theta(x) - y) x_j \end{aligned}$$

This gives us the update rule:

$$\theta_j := \theta_j + \alpha \left(y^{(i)} - h_\theta(x^{(i)}) \right) x_j^{(i)}$$

(we use the notation $a := b$ to denote (in a script) overwriting a with b) Notice the property of the LMS update rule that the magnitude of the update is proportional to the *error* term $(y^{(i)} - h_\theta(x^{(i)}))$; this means that predictions further off the mark result in a greater correction to θ .

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Batch Gradient Descent

We had the LMS rule for when there was only a single training example. One way to modify this method for a training set of more than one example is the following algorithm:

$$\begin{aligned} &\text{Repeat until convergence } \{ \\ &\quad \theta_j := \theta_j + \alpha \sum_{i=1}^n \left(y^{(i)} - h_{\theta}(x^{(i)}) \right) x_j^{(i)}, \text{ (for every } j) \\ &\} \end{aligned}$$

Written more succinctly (θ_j and x_j as vectors):

$$\theta := \theta + \alpha \sum_{i=1}^n \left(y^{(i)} - h_{\theta}(x^{(i)}) \right) x^{(i)}$$

This method looks at every example in the entire training set on every step, and is called *batch gradient descent*.

Stochastic gradient descent

Now consider another algorithm:

$$\begin{aligned} &\text{Loop } \{ \\ &\quad \text{for } i = 1 \text{ to } n, \{ \\ &\quad \quad \theta_j := \theta_j + \alpha \left(y^{(i)} - h_{\theta}(x^{(i)}) \right) x_j^{(i)}, \text{ (for every } j) \\ &\quad \} \\ &\} \end{aligned}$$

Written more compactly:

$$\theta := \theta + \alpha \left(y^{(i)} - h_{\theta}(x^{(i)}) \right) x^{(i)}, \text{ (update } \theta \text{ } n \text{ times)}$$

Here we update θ for each training example during each run of the training set. This is called *stochastic/incremental gradient descent*.

Whereas batch gradient descent has to scan through the entire training set before taking a single step—which is costly if n is large—stochastic gradient descent continues to make progress with each example it looks at. Stochastic gradient descent gets θ “close” to the minimum much faster than batch gradient descent. Note that “convergence” doesn’t really occur—the parameters θ will keep oscillating around the minimum of $J(\theta)$. (though most values near minimum would be reasonably good approximations to the true minimum)

1.0.3 Gradient/Hessian of $b^T x$, $x^T A x$

Matrix Derivatives

For a function $f : \mathbb{R}^{n \times d} \mapsto \mathbb{R}$ mapping from n -by- d matrices to real numbers, we define the derivative of f with respect to A to be

$$\nabla_A f(A) = \begin{bmatrix} \frac{\partial f}{\partial A_{11}} & \cdots & \frac{\partial f}{\partial A_{1d}} \\ \vdots & \ddots & \vdots \\ \frac{\partial f}{\partial A_{n1}} & \cdots & \frac{\partial f}{\partial A_{nd}} \end{bmatrix}$$

Gradient of $b^T x$:

For $x \in \mathbb{R}^n$ and $f(x) = b^T x$ for known $b \in \mathbb{R}^n$, we have

$$f(x) = \sum_{i=1}^n b_i x_i$$

and so

$$\frac{\partial f(x)}{\partial x_k} = \frac{\partial}{\partial x_k} \sum_{i=1}^n b_i x_i = b_k$$

Consider repeating this for the partial of each element of x . See that $\nabla_x b^T x = b$ (analogous to single variable calculus).

Gradient of $f(x) = x^T A x$:

Now consider the quadratic function $f(x) = x^T A x$ for $A \in \mathbb{S}^n$ (meaning symmetric). First see that

$$f(x) = \sum_{i=1}^n \sum_{j=1}^n A_{ij} x_i x_j$$

this can be seen from considering that

$$b = Ax \in \mathbb{R}^{n \times 1}$$

can be written as

$$\begin{aligned} b_1 &= \sum_{i=1}^n A_{1i} x_i \\ &\vdots \\ b_n &= \sum_{i=1}^n A_{ni} x_i \end{aligned}$$

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so we can write

$$\begin{aligned} x^T A x &= x^T b = \sum_{j=1}^n x_j b_j \in \mathbb{R} \\ &= \sum_{j=1}^n x_j \left(\sum_{i=1}^n A_{ji} x_i \right) \end{aligned}$$

Rewriting gives us

$$f(x) = \sum_{i=1}^n \sum_{j=1}^n A_{ij} x_i x_j$$

which was what we wanted. Now we take the partial derivative by considering the terms including x_k and x_k^2 factors separately:

$$\begin{aligned} \frac{\partial f(x)}{\partial x_k} &= \frac{\partial f(x)}{\partial x_k} \sum_{i=1}^n \sum_{j=1}^n A_{ij} x_i x_j \\ &= \frac{\partial f(x)}{\partial x_k} \left[\sum_{i \neq k} \sum_{j \neq k} A_{ij} x_i x_j + \sum_{i \neq k} A_{ik} x_i x_k + \sum_{j \neq k} A_{kj} x_k x_j + A_{kk} x_k^2 \right] \\ &= \sum_{i \neq k} A_{ik} x_i + \sum_{j \neq k} A_{kj} x_j + 2A_{kk} x_k \\ &= \sum_{i=1}^n A_{ik} x_i + \sum_{j=1}^n A_{kj} x_j = 2 \sum_{i=1}^n A_{ki} x_i \end{aligned}$$

where the last equality follows since A is assumed to be *symmetric*. Since

$$\sum_{i=1}^n A_{ki} x_i$$

is just the inner product of a single row of A and x —the k th entry of $\nabla_x f(x)$ is just the inner product of the k th row of A and x ; therefore

$$\nabla_x x^T A x = 2Ax$$

also analogous to single variable calculus.
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Hessian

Finally we consider the Hessian of the quadratic function $f(x) = x^T Ax$ (it should be obvious that the Hessian of a linear function $b^T x$ is zero):

$$\frac{\partial^2 f(x)}{\partial x_k \partial x_\ell} = \frac{\partial}{\partial x_k} \left[\frac{\partial f(x)}{\partial x_\ell} \right] = \frac{\partial}{\partial x_k} \left[2 \sum_{i=1}^n A_{\ell i} x_i \right] = 2A_{\ell k} = 2A_{k\ell}$$

See therefore that $\nabla_x^2 x^T Ax = 2A$.

Recapitulation:

- $\nabla_x b^T x = b$
- $\nabla_x x^T Ax = 2Ax$
- $\nabla_x^2 x^T Ax = 2A$

1.0.4 Least Squares matrix representation

Here we consider $J(\theta)$ —the least squares cost function—in matrix-vectorial notation.

Given a training set, we define the *design matrix* X to be the $n \times d$ matrix ($n \times d + 1$ if we include the intercept term) that contains the training examples' inputs values in its rows:

$$X = \begin{bmatrix} -(x^{(1)})^T & - \\ -(x^{(2)})^T & - \\ \vdots & \\ -(x^{(n)})^T & - \end{bmatrix}$$

and y the n -dimensional vector containing the target values:

$$y = \begin{bmatrix} y^{(1)} \\ y^{(2)} \\ \vdots \\ y^{(n)} \end{bmatrix}$$

Now we try to represent the least squares function over the entire dataset; see that since

$$h_{\theta}(x^{(i)}) = (x^{(i)})^T \theta$$

we can write

$$\begin{aligned} X\theta - y &= \begin{bmatrix} (x^{(1)})^T \theta \\ \vdots \\ (x^{(n)})^T \theta \end{bmatrix} - \begin{bmatrix} y^{(1)} \\ \vdots \\ y^{(n)} \end{bmatrix} \\ &= \begin{bmatrix} h_{\theta}(x^{(1)}) - y^{(1)} \\ \vdots \\ h_{\theta}(x^{(n)}) - y^{(n)} \end{bmatrix} \in \mathbb{R}^n \end{aligned}$$

Using the fact that for a vector z , $z^T z = \sum_i z_i^2$:

$$\begin{aligned} \frac{1}{2}(X\theta - y)^T(X\theta - y) &= \frac{1}{2} \sum_{i=1}^n (h_{\theta}(x^{(i)}) - y^{(i)})^2 \\ &= J(\theta) \end{aligned}$$

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Minimising the LMS

To minimise the cost function $J(\theta)$ we want its derivatives with respect to θ :

$$\begin{aligned}
\nabla_{\theta} J(\theta) &= \nabla_{\theta} \frac{1}{2} (X\theta - y)^T (X\theta - y) \\
&= \frac{1}{2} \nabla_{\theta} ((X\theta)^T - y^T) (X\theta - y) \\
&= \frac{1}{2} \nabla_{\theta} (\theta^T X^T X\theta - y^T X\theta - (X\theta)^T y - y^T y) \\
&= \frac{1}{2} \nabla_{\theta} (\theta^T X^T X\theta - y^T X\theta - y^T X\theta) \\
&= \frac{1}{2} \nabla_{\theta} (\theta^T X^T X\theta - 2(X^T y)\theta) \\
&= \frac{1}{2} (2X^T X\theta - 2X^T y) \\
&= X^T X\theta - X^T y
\end{aligned}$$

Of note:

- The third equality comes from $(Ab)^T = b^T A^T$
- The fourth equality comes from $a^T b = b^T a$
- To differentiate we use the facts $\nabla_x b^T x = b$ and $\nabla_x x^T A x = 2Ax$. Note the second fact assumes A is symmetric, which is true here since $X^T X$ is symmetric.

To minimise J we set the derivative to zero and obtain the *normal equations*:

$$X^T X\theta = X^T y$$

Thus we have, in closed-form, the value of θ that minimises $J(\theta)$, given by

$$\theta = (X^T X)^{-1} X^T y$$

Note that this final step implicitly assumes that $X^T X$ is invertible. This can be checked before calculating the inverse; if either the number of linearly independent examples is fewer than the number of features, or if the features are not linearly independent:

See that a matrix $A \in \mathbb{R}^{n \times m}$ can have rank m ($= \min(n, m)$) only if $n \geq m$ (thus more linearly independent examples than features are required— m representing features and n samples.) If the features (m) were not linearly independent, the matrix A would not have rank m . See that

$$\begin{aligned}
A^T A x = 0 &\implies x^T A^T A x = 0 \implies (Ax)^T Ax = 0 \\
&\implies \|Ax\|^2 = 0 \implies Ax = 0
\end{aligned}$$

Intuitively, only if $Ax = 0$ is the trivial solution (meaning A is a one-to-one mapping for m sized vectors), then would $A^T A x$ also be one-to-one and also invertible.