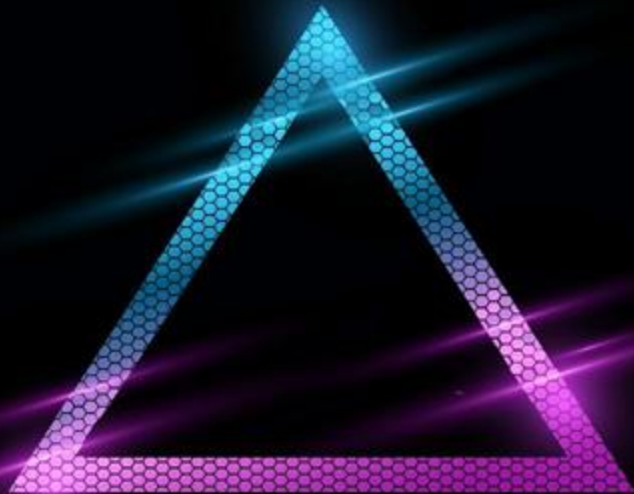


Workshop

Mastering Real-World Multi-Agent Systems

Speaker

Alessandro Romano
Senior Data Scientist



Agenda

Objectives and Outcomes

Intro to CrewAI

Assignment 1 – Your First Agent

Assignment 2 - Content Creation with Guardrails


Assignment 3 - Fraud Detection Workflow


Assignment 4 – AI-Powered Onboarding System

Assignment 5 – AI-Powered Interview System

Wrap-Up


About Me




Alessandro Romano
 Data Scientist | Speaker |
 Musician
 Hamburg, Hamburg
 Kuehne+Nagel




Experience


 **Senior Data Scientist**
 Kuehne+Nagel - Full-time
 Mar 2023 - Present - 2 yrs
 Hamburg, Germany - Hybrid


 **Public Speaker/Data Science Advocate**
 Self-employed
 Aug 2019 - Present - 5 yrs 7 mos
 Hybrid

I am passionate about making Data and AI accessible and easy to understand for everyone. With a knack for distilling complex concepts into clear, actionable insights, I regularly share my use cases and learnings. ...see more


♥ Data Science, Public Speaking and +3 skills

 Alessandro Romano - Talks


 **Data Scientist**
 FREE NOW - Full-time
 Jun 2021 - Jan 2023 - 1 yr 8 mos
 Hamburg, Germany - Hybrid

 **Data Scientist**
 Cargonexx GmbH
 Jun 2018 - May 2021 - 3 yrs
 Hamburg Area, Germany

Education

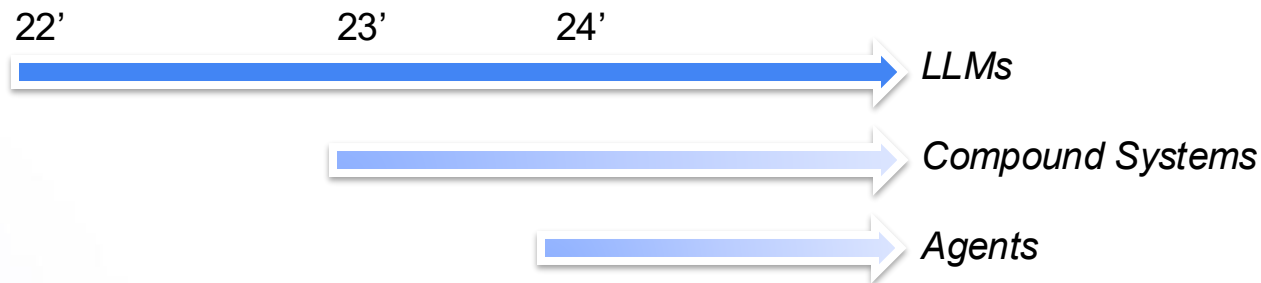
 **Università di Pisa**
 Master's degree, Data Science
 2015 - 2018
 Grade: 110/110 cum Laude

Master's Thesis Topic: "Anomaly Detection for Time Series data - Deep Learning applied to the Auto-Motive field"

 **Università degli Studi di Bari**
 Bachelor's degree, Computer Science
 2011 - 2015

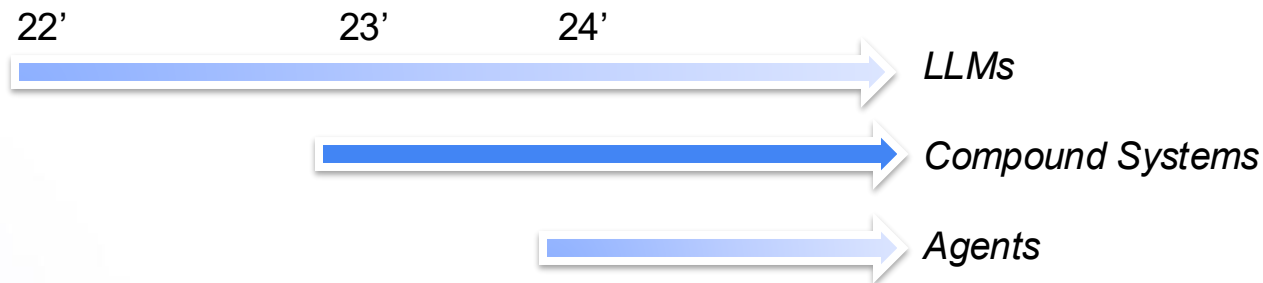
Bachelor Thesis Topic: "Development of a multivariate algorithm for wind speed forecasting"

LLMs



Query ➡ **Generate (LLM)** ➡ **Answer**

Compound Systems



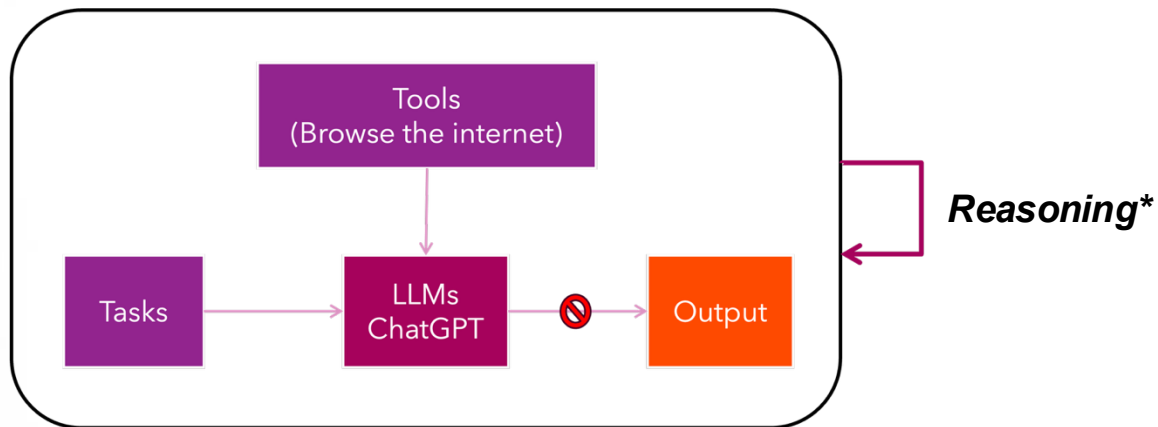
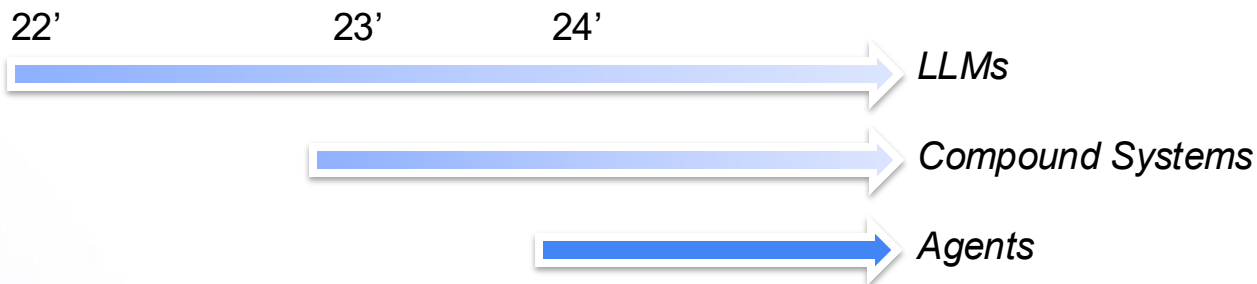
Query → **Generate (LLM)** → **Answer**



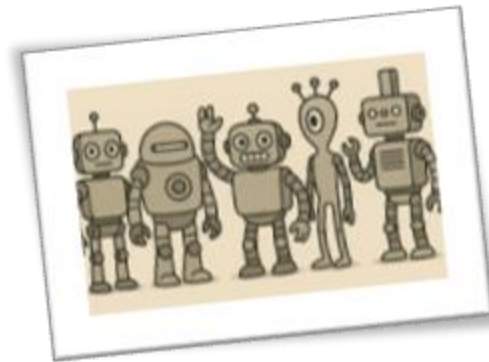
Retrieval-Augmented Generation

RAG

AI Agents



The "Agents" Family



Rule-based agents
(e.g., **expert systems**
in the 1980s)



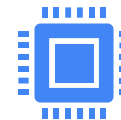
Reinforcement learning
agents in AI (e.g., Deep
Q-learning agents,
AlphaGo)



Robotic agents that
act in the physical world



Multi-agent systems in
simulations and
games



Browser automation
bots, **crawlers**, and
personal assistants (like
Clippy or Siri v1)

AI Agents vs. Agentic AI



Agentic AI refers to systems designed to act autonomously toward goals, while **AI agents** are the individual entities that perceive, reason, and take actions within those systems.

What does »Agentic AI« Solve?



Multi-step reasoning

Example: Market research → Competitor comparison → Strategy suggestion



Dynamic workflows

Example: Customer onboarding with conditional steps and retries



Planning and goal decomposition

Example: Travel planner that books, rebooks, and adapts



Tool/API interaction

Example: SEO optimizer that audits, edits, and deploys via CMS



Multi-role collaboration

Example: Product strategy crew (researcher → analyst → copywriter)

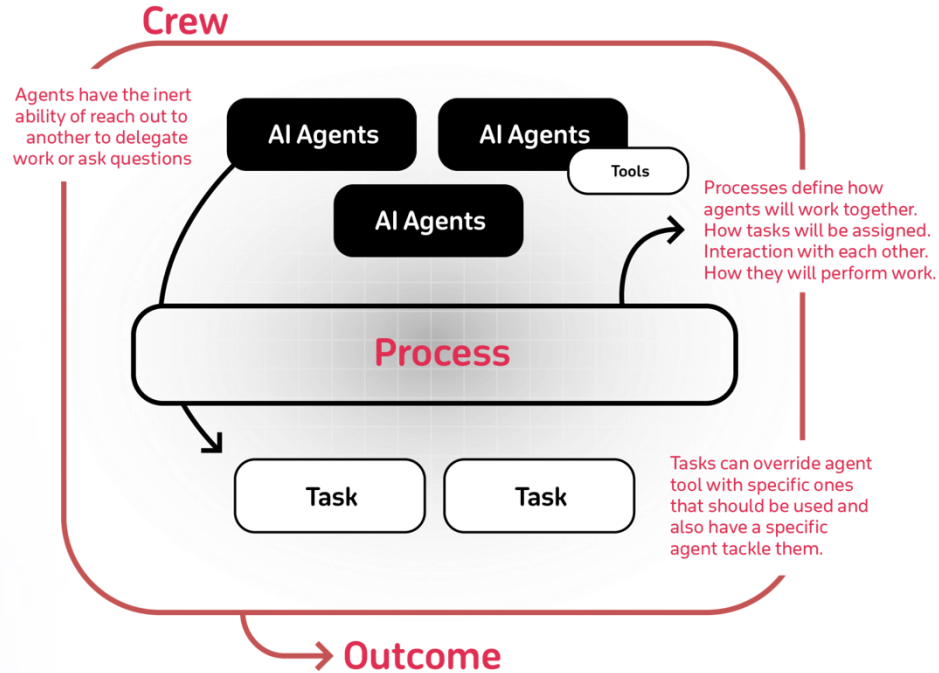
CrewAI

***CrewAI** is a framework for building AI agents that reason, collaborate, and act autonomously—so you can focus on outcomes, not infrastructure.*

- **Implements reasoning** and orchestration for you
- **Agentic AI** under the hood—no need to build it from scratch
- **LLM-agnostic**: use any model you prefer
- **Focus on solving your problem**, not on building agent infrastructure



CrewAI Architecture



Build Your Team!



Planner Agent –
Turns goals into
tasks



**Content Creator
Agent** – Writes
content



API Caller Agent
– Connects to
APIs



Evaluator Agent
– Checks results

Agents

An **agent** is an **autonomous unit** programmed to:

- Perform tasks
- Make decisions
- Communicate with other agents

Think of an agent as a member of a team, with specific skills and a particular job to do. Agents can have different roles like *Researcher*, *Writer*, or *Customer Support*, each contributing to the overall goal of the crew.

```
from crewai import Agent

agent2 = Agent(
    role="agent role",
    goal="summarize the short bio for {input} and if needed do more research",
    backstory="agent backstory",
    verbose=True,
)
```

Tasks

In the crewAI framework, **tasks** are assignments given to agents, including details like descriptions, responsible agents, and required tools. Tasks can be collaborative, involving multiple agents working together, with the Crew's process managing coordination for better teamwork and efficiency.

```
from crewai import Task

task = Task(
    description='Find and summarize the latest and most relevant news on AI',
    agent=sales_agent,
    expected_output='A bullet list summary of the top 5 most important AI news',
)
```

Crews

A **crew** in crewAI represents a collaborative group of agents working together to achieve a set of tasks. Each crew defines the strategy for task execution, agent collaboration, and the overall workflow.

```
from crewai import Crew

# Assemble the crew with a sequential process
my_crew = Crew(
    agents=[researcher, writer],
    tasks=[research_task, write_article_task],
    process=Process.sequential,
    full_output=True,
    verbose=True,
)
```

Tools

CrewAI **tools** empower agents with capabilities like web searching, data analysis, collaboration, and task delegation, allowing users to build custom tools or leverage CrewAI and LangChain tools for seamless teamwork and complex interactions.

```
from crewai import Agent, Task, Crew
from crewai_tools import SerperDevTool

# Set up the agent with a web search tool
researcher = Agent(
    role='Market Research Analyst',
    tools=[SerperDevTool()],
    verbose=True
)

# Define a single task
research = Task(description='Research AI industry trends.', agent=researcher)

# Assemble and run the crew
Crew(agents=[researcher], tasks=[research], planning=True).kickoff()
```


More Advanced Features

CrewAI **Flow** is used for creating conditional logics. Also, you have full control on what type of **memory** you want to use.

```
@model_validator(mode="after")
def create_crew_memory(self) -> "Crew":
    """Set private attributes."""
    if self.memory:
        self._long_term_memory = (
            self.long_term_memory if self.long_term_memory else LongTermMemory()
        )
        self._short_term_memory = (
            self.short_term_memory
            if self.short_term_memory
            else ShortTermMemory(crew=self, embedder_config=self.embedder)
        )
        self._entity_memory = (
            self.entity_memory
            if self.entity_memory
            else EntityMemory(crew=self, embedder_config=self.embedder)
        )
    return self
```

```
from crewai.flow.flow import Flow, and_, listen, start

class AndExampleFlow(Flow):

    @start()
    def start_method(self):
        self.state["greeting"] = "Hello from the start method"

    @listen(start_method)
    def second_method(self):
        self.state["joke"] = "What do computers eat? Microchips."

    @listen(and_(start_method, second_method))
    def logger(self):
        print("---- Logger ----")
        print(self.state)

flow = AndExampleFlow()
flow.kickoff()
```

Hand-On Guidelines



Explore the
slides and the
website



Feel free to
ask me
anything



Share your
ideas with
fellow
attendees



Lend a hand
to your
neighbors



Get creative
— and most
importantly,
have fun!

Ski Trip Use Case



The Problem

When I started skiing, I struggled with fragmented information and lacked the time and knowledge to plan effectively.

My main challenges were:

- Finding a **ski spot** accessible to at least three friends
- Renting **equipment**
- Choosing the best **travel** option
- Ensuring it was **affordable** for everyone
- Matching our different **ski levels**

Optimizing for all these factors made choosing the right destination a complex task.



Why Orchestrating AI Agents?

Extensive
information to
process

Optimization
challenges

Non-
deterministic
optimization
problem

Time-
consuming
internet
research

Reproducible
for future trips

Scalable
solution

I want to use
LLMs for
something
practical

Ski Destination Researcher Agent

```
destination_finder = Agent(  
    role='Ski Destination Researcher',  
    goal='Identify the best ski destination reachable by the provided users based on travel costs and accessibility.',  
    backstory="""You specialize in finding the most suitable locations for ski trips based on user needs,  
including travel costs, accessibility, and preferences."""  
    verbose=True,  
    allow_delegation=False,  
    tools=[search_tool]  
)
```

Accommodation Specialist Agent

```
hotel_advisor = Agent(  
    role='Accommodation Specialist',  
    goal='Recommend suitable hotels near the ski destination.',  
    backstory="""You are an experienced hotel advisor who knows how to find great deals on comfortable stays, close to ski resorts."""  
    verbose=True,  
    allow_delegation=False,  
    tools=[search_tool]  
)
```

Ski Rental Advisor Agent

```
rental_advisor = Agent(  
    role='Ski Rental Advisor',  
    goal='Provide information on where to rent ski gear near the selected destination.',  
    backstory="""You are an expert in identifying reliable and affordable ski rental shops, ensuring users get the right gear for their skill level.""",  
    verbose=True,  
    allow_delegation=False,  
    tools=[search_tool]  
)
```


(Assistant) To The Regional Manager

A **manager agent ensures coordination** and adjusts decisions, like switching destinations if hotels are too costly, optimizing the trip within budget.

Why I **don't want to implement a manager** from scratch:

- Manual coordination and decision-making required by the manager.
- Error-prone logic using simple keyword checks for conditions.
- No built-in support for handling dependencies between agents.
- Difficult to scale and reuse for complex workflows.

```
manager_agent = Agent(  
    role='Trip Planning Manager',  
    goal='Oversee the entire planning process and adjust the destination based on cost considerations.',  
    backstory="""You are a strategic planner who ensures that the trip plan is feasible within budget constraints.  
You can make decisions to change the destination based on feedback from the other agents."""  
    verbose=True,  
    allow_delegation=True,  
)
```

Tasks

Tell the ***destination_finder*** agent what to do, focusing on what we want to optimize for.

```
task1 = Task(
    description=f"""Research a ski destination that is accessible by {'', '.join(names)} starting from their locations: {'',
    '.join(start_locations)}.
    Consider the cost of flights and their preferred skiing levels.""",
    expected_output="Destination recommendation with details on how it fits the requirements.",
    agent=destination_finder
)
```

```
manager_task = Task(
    description="""Oversee the destination selection and hotel evaluation processes.
    If hotels are too expensive at a given destination, adjust the destination choice to ensure an affordable overall trip plan.""",
    expected_output="Final destination, hotel, and rental plan.",
    agent=manager_agent,
    subtasks=[task1, task2, task3]
)
```

Here we implement our trip **constraints**. The Manager will switch to a different location if necessary.

Assembling The Crew

The Crew puts together the agents and the (manager) tasks. Finally, we also decide which kind of **process** to go for.

```
crew = Crew(  
    agents=[manager_agent, destination_finder, hotel_advisor, rental_advisor],  
    tasks=[manager_task],  
    verbose=True,  
    process=Process.hierarchical # Using hierarchical process for manager-subordinate relationships  
)
```

Final Output



Manager starts planning the ski trip...

Destination Finder suggests: Chamonix

Hotel Advisor suggests: expensive hotel near Chamonix

Hotel at Chamonix is too expensive. Re-evaluating destination...

Destination Finder suggests: Chamonix

Hotel Advisor suggests: affordable hotel near Chamonix

Rental Advisor suggests: budget rental option for ski gear


All details have been saved in 'ski_trip_details.txt'.

Trip planning is complete

Agentic AI Workshop

PrerequisitesAssignmentsAbout

1




Your First Agent

Learn how to create and deploy your first AI agent using CrewAI, from basic setup to simple task automation.

View Details

2




Content Creation with Guardrails

Build an AI system that generates content based on user input while ensuring it adheres to safety guidelines, avoiding violence and inappropriate content.

View Details

3




Fraud Detection Workflow

Develop an AI system that analyzes and classifies transactions to identify potential fraudulent activities based on transaction patterns and behaviors.

View Details

4




AI-Powered Onboarding System

Create an intelligent onboarding system that personalizes the user experience using AI agents.

View Details

5



Final Project: AI-Powered Interactive System

Final Challenge: Build a comprehensive AI-powered interactive system using CrewAI and Streamlit. This project will demonstrate your mastery of multi-agent orchestration, real-time user interaction, and building production-ready applications with chat interfaces, voice input, and intelligent decision-making.

View Details

<https://pigna90.github.io/crewai-workshops>

Thank You

