

Source separation by minimum total variation

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1 Minimization

Total variation (TV) of a given image \mathbf{f} contains N pixels in total is defined as

$$\text{TV}(\mathbf{f}) = \sum_i^N (\nabla^2 f)_i^2, \quad (1)$$

where ∇^2 is the Laplacian operator. It smoothes the image \mathbf{f} while minimizing its TV. A mean squared error (MSE) of an image \mathbf{f} with respect to its model $\bar{\mathbf{f}}$ and weighted by reciprocal of the model uncertainty is defined as

$$\text{MSE}(\mathbf{f}|\bar{\mathbf{f}}) = \sum_i^N \frac{(f_i - \bar{f}_i)^2}{2\sigma_i^2}, \quad (2)$$

where σ_i is the standard deviation of the model $\bar{\mathbf{f}}$ at the i -th pixel.

The objective function is defined as

$$J = \text{TV}(\mathbf{f} - m\mathbf{g}) + \alpha \text{MSE}(\mathbf{g}|\mathbf{p}), \quad (3)$$

where \mathbf{f} is the original image contains a foreground point source and a background smooth object, \mathbf{g} is the normalized profile of the separate foreground image, i.e., $\sum_i g_i = 1$, with m being its total flux, \mathbf{p} is the normalized profile of point source, i.e., the point spread function (PSF), and α is the factor balancing weights of TV term and MSE term in the objective function.

The TV term in Eq. 3 is a quadratic function of \mathbf{g}

$$\text{TV}(\mathbf{f} - m\mathbf{g}) = m^2 \langle \mathbf{Lg}, \mathbf{Lg} \rangle + \langle \mathbf{Lf}, \mathbf{Lf} \rangle - 2m \langle \mathbf{Lf}, \mathbf{Lg} \rangle, \quad (4)$$

where \mathbf{L} is a toeplitz matrix serves as the Laplacian operator

$$\mathbf{Lf} = \nabla^2 \mathbf{f}, \quad (5)$$

and $\langle \cdot, \cdot \rangle$ denotes the inner product. The MSE term in Eq. 3 is also a quadratic function of \mathbf{g}

$$\text{MSE}(\mathbf{g}|\mathbf{p}) = \frac{1}{2} \langle \mathbf{Wg}, \mathbf{Wg} \rangle - \langle \mathbf{Wp}, \mathbf{Wg} \rangle, \quad (6)$$

where \mathbf{W} is a diagonal matrix of weights

$$\mathbf{W} = \text{diag} \left(\frac{1}{\sigma_1}, \frac{1}{\sigma_2}, \dots, \frac{1}{\sigma_N} \right) = \begin{pmatrix} \frac{1}{\sigma_1} & 0 & \dots & 0 \\ 0 & \frac{1}{\sigma_2} & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \frac{1}{\sigma_N} \end{pmatrix}. \quad (7)$$

Therefore the objective function J is a quadratic function of \mathbf{g} , i.e.,

$$J(\mathbf{g}, m) = \frac{1}{2} \langle (2m^2 \mathbf{L}^T \mathbf{L} + \alpha \mathbf{W}^T \mathbf{W}) \mathbf{g}, \mathbf{g} \rangle - \langle (2m \mathbf{L}^T \mathbf{L} + \alpha \mathbf{W}^T \mathbf{W}) \mathbf{f}, \mathbf{g} \rangle, \quad (8)$$

given the constant term $\langle \mathbf{L} \mathbf{f}, \mathbf{L} \mathbf{f} \rangle$ in Eq. 4 is omitted.

The foreground point source is separated from the image through finding \mathbf{g} and m that minimize J . To find m that minimizes J while having \mathbf{g} fixed we can solve the following equation

$$\frac{\partial J}{\partial m} = m \langle \mathbf{L} \mathbf{g}, \mathbf{L} \mathbf{g} \rangle - \langle \mathbf{L} \mathbf{f}, \mathbf{L} \mathbf{g} \rangle = 0 \quad (9)$$

directly and find

$$m = \frac{\langle \mathbf{L} \mathbf{f}, \mathbf{L} \mathbf{g} \rangle}{\langle \mathbf{L} \mathbf{g}, \mathbf{L} \mathbf{g} \rangle}. \quad (10)$$

Minimizing J with fixed m is equivalent to solving the following linear system of linear equations

$$\mathbf{A} \mathbf{g} = \mathbf{b}, \quad (11)$$

where

$$\mathbf{A} = 2m^2 \mathbf{L}^T \mathbf{L} + \alpha \mathbf{W}^T \mathbf{W}, \quad (12)$$

and

$$\mathbf{b} = 2m \mathbf{L}^T \mathbf{L} \mathbf{f} + \alpha \mathbf{W}^T \mathbf{W} \mathbf{p}. \quad (13)$$

The following algorithm is designed to find a solution \mathbf{g}^* as well as the corresponding m iteratively.

1. Let $k = 0$, initial total flux $m = 1$, initial profile of separate point source $\mathbf{g}_0 = \mathbf{p}$, the residual $\mathbf{r}_0 = \mathbf{b} - \mathbf{A} \mathbf{g}_0$ and $\mathbf{q}_0 = \mathbf{r}_0$.
2. If the residual \mathbf{r}_k is small enough then let $\mathbf{g}^* = \mathbf{g}_k$ and exit, otherwise proceed to the following loop.
 - (a) Update the profile of separate foreground point source by the following conjugate gradient iteration

$$\begin{aligned} a_k &= \frac{\mathbf{r}_k^T \mathbf{r}_k}{\mathbf{q}_k^T \mathbf{A} \mathbf{q}_k}, \\ \mathbf{g}_{k+1} &= \mathbf{g}_k + a_k \mathbf{q}_k, \\ \mathbf{r}_{k+1} &= \mathbf{b} - \mathbf{A} \mathbf{g}_{k+1}, \\ \beta_k &= \frac{\mathbf{r}_{k+1}^T \mathbf{r}_{k+1}}{\mathbf{r}_k^T \mathbf{r}_k}, \\ \mathbf{q}_{k+1} &= \mathbf{r}_{k+1} + \beta_k \mathbf{q}_k. \end{aligned} \quad (14)$$

(b) Impose non-negative constraint

$$g_{i,k+1} = \begin{cases} g_{i,k+1}, & g_{i,k+1} \geq 0 \\ 0, & \text{otherwise} \end{cases} \quad (15)$$

as well as finite-support constraint

$$g_{i,k+1} = \begin{cases} g_{i,k+1}, & i \in S \\ 0, & \text{otherwise} \end{cases} \quad (16)$$

on each pixel of \mathbf{g}_{k+1} , where S is the finite support of \mathbf{g} .

(c) Update total flux of separate foreground point source

$$m = \frac{\mathbf{f}^T \mathbf{L}^T \mathbf{L} \mathbf{g}_{k+1}}{\mathbf{g}_{k+1}^T \mathbf{L}^T \mathbf{L} \mathbf{g}_{k+1}}. \quad (17)$$

(d) Let $k = k + 1$ and continue.