

Categories for persistent homology

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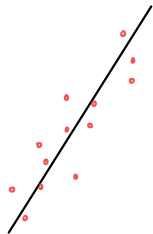
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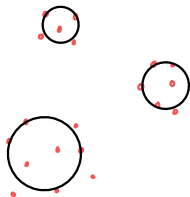
Construction

Motivating construction

Why persistent homology?



Regression
→ correlation

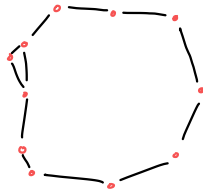


Clustering
→ partitions



Manifold learning
→ geometry

...



Homology
→ topology

Homology of a simplicial complex

p-chain

$$c = \sum a_i \sigma_i$$

\swarrow p-simplex
 \nwarrow $a_i \in \mathbb{F} \quad (\mathbb{Z}_2 = \{0, 1\})$

Group of p-chains

$$C_p(K, \mathbb{F})$$

$$\left. \begin{array}{l} \text{p-cycles} \quad \{c \mid \partial c = 0\} = \ker \partial_p \\ \text{p-borders} \quad \{c \mid c = \partial d\} = \text{im } \partial_p \end{array} \right\} H_p(K, \mathbb{F}) = \frac{\text{p-cycles}}{\text{p-borders}}$$

\nwarrow (p+1)-chain



0-simplex

1-simplex

2-simplex σ

$$\partial \sigma = 1\text{-chain}$$



$$\rightarrow H_0(K, \mathbb{F})$$

$$H_1(K, \mathbb{F})$$

$$H_2(K, \mathbb{F})$$

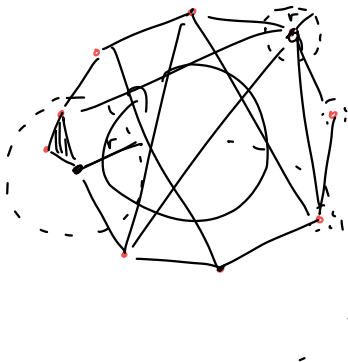
connected components

1-dim holes

2-dim cavities

Vietoris-Rips complex

Point cloud \rightarrow simplicial complex



$$\mathcal{VR}_r(X) = \{ \{u_1, u_2, \dots\} \in X \mid \|u_i - u_j\| \leq r \}$$

- $r = 0$: Everything is disconnected.
- $r \rightarrow \infty$: Everything is connected, no hole can be discerned.
- r just right: There's a hole in the middle.

Which r ? Choose all!

"feature scale"
↑

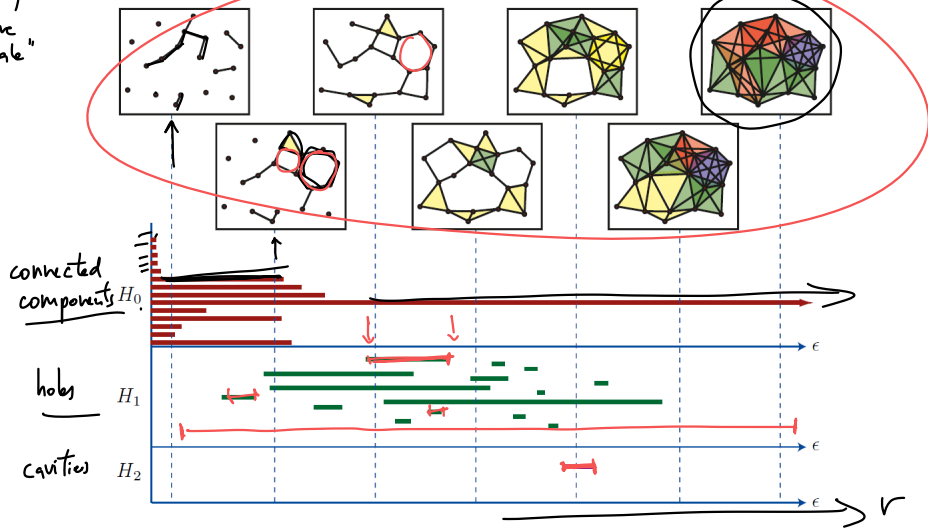
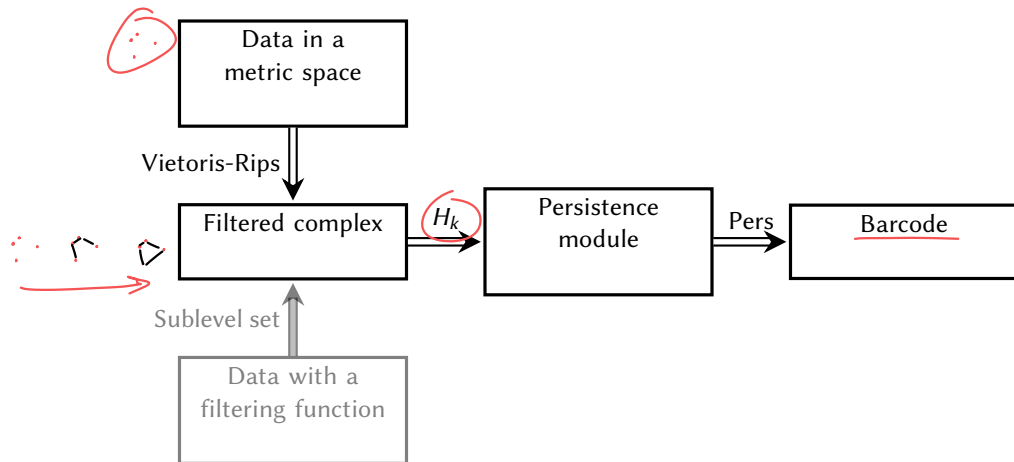


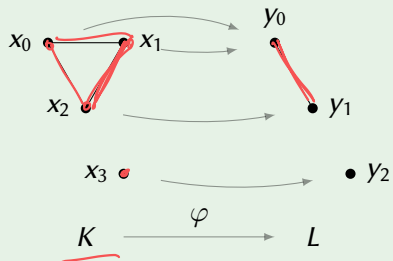
Figure 1: Barcodes for H_k [8, Fig.4]

General pipeline



Categories

Example



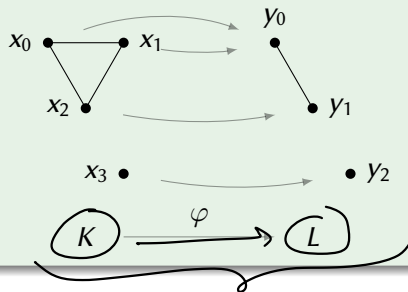
Categories

Definition ([4])

$$\{0,1\}$$

Simplicial k -homology (over the field $\underline{\mathbb{Z}_2}$) is a functor $H_k : \underline{\mathbf{SCpx}} \rightarrow \underline{\mathbf{Vec}}$ given by $\ker(\partial_k)/\text{im}(\partial_{k+1})$.

Example

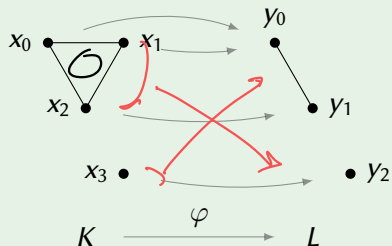


Categories

Definition ([4])

Simplicial k -homology (over the field \mathbb{Z}_2) is a functor $H_k : \mathbf{SCpx} \rightarrow \mathbf{Vec}$ given by $\ker(\partial_k)/\text{im}(\partial_{k+1})$.

Example



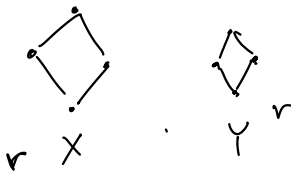
$$H_1 : \quad \underline{\mathbb{F}} \xrightarrow{0} \underline{0}$$

$$H_0 : \quad \mathbb{F}^2 \xrightarrow{\begin{pmatrix} \textcircled{1} & 0 \\ 0 & \textcircled{1} \end{pmatrix}} \mathbb{F}^2 \quad \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

Categories

A Vietoris-Rips complex is a bifunctor

$$\begin{aligned} \mathcal{VR}: \underbrace{([0, \infty], \geq)} &\times \underline{\mathbf{Met}} \rightarrow \mathbf{SCpx} \\ (r, \underline{X}) &\mapsto \underline{\mathcal{VR}_r(X)} = \{ \{u_1, u_2, \dots\} \in X \mid \|u_i - u_j\| \leq r \} \\ (r \leq s, X) &\mapsto \underline{\mathcal{VR}_r(X)} \hookrightarrow \underline{\mathcal{VR}_s(X)} \\ (r, X \rightarrow Y) &\mapsto \underline{\mathcal{VR}_r(X)} \hookrightarrow \underline{\mathcal{VR}_r(Y)} \end{aligned}$$



Categories

$$1 \rightarrow 2 \rightarrow \dots \rightarrow n$$

Persistence modules are e.g. $V_1 \rightarrow \dots \rightarrow V_n$ in **Vec**. So they are diagrams indexed by (\mathbf{n}, \leq)

$$[(\mathbf{n}, \leq) \rightarrow \mathbf{Vec}]$$

A persistence module is therefore an object in $\mathbf{Vec}^{(\mathbf{n}, \leq)}$ [4].

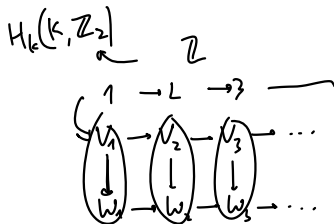
$$[(\mathbf{n}, \leq), \mathbf{Vec}]$$

Possible generalizations of the concept

- $\text{Vec}^{(\mathbb{N}, \leq)}, \text{Vec}^{(\mathbb{Z}, \leq)}, \text{Vec}^{(\mathbb{R}, \leq)}, \dots$

- $\text{AbGrp}^{(\mathbb{N}, \leq)}, \text{Ab}^{(\mathbb{N}, \leq)}, \mathbb{C}^{\mathbb{P}}$

- $(\text{Vec}^2)^{(\mathbb{N}, \leq)}$ (ladder modules)



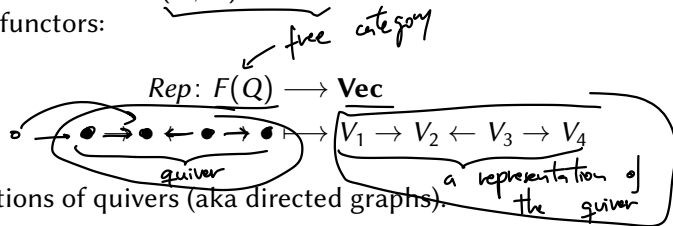
- Zigzag modules $V_1 \leftarrow V_2 \rightarrow V_3 \leftarrow V_4 \leftarrow V_5$

Decomposition

Can we decompose a persistence module into building blocks?

Persistence modules are functors $(\mathbb{N}, \leq) \rightarrow \mathbf{Vec}$.

Zigzag modules are functors:



They are representations of quivers (aka directed graphs).

Gabriel's Theorem: Decomposition of quiver representations

$$V_1 \rightarrow V_2 \rightarrow V_3$$

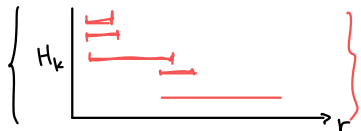
$$= \bigoplus \left\{ \begin{array}{l} V'_1 \rightarrow 0 \rightarrow 0 \\ V''_1 \rightarrow V'_2 \rightarrow 0 \end{array} \right\}$$

Zigzag modules are representations of quivers.

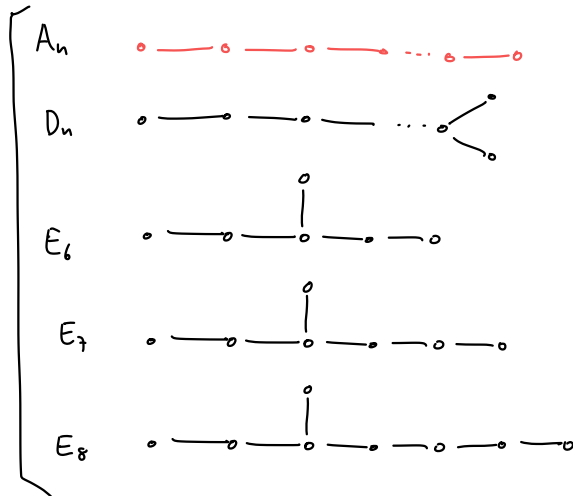
$$\text{Rep}: F(Q) \rightarrow \mathbf{Vec}$$

→ Interval decomposition algorithm.

There are other kinds of persistence modules which are infinitely decomposable.



we have a barcode!



Comparison

Distances

We know:

- what persistence modules are
- some variations
- decompositions of certain kinds of them

How can we compare two persistence modules? Can we quantify a *distance* between topological features?

Distances

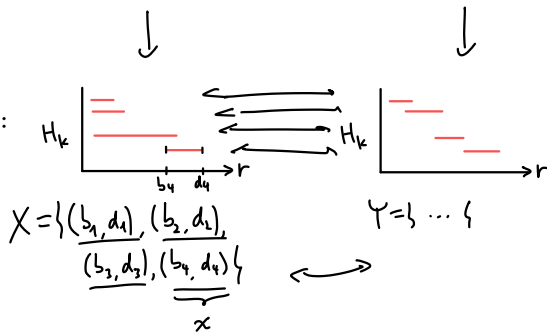
Bottleneck distance

- Compare the sets of intervals (i.e. multisets):

$$d_B(X, Y) = \inf_{\gamma: X \rightarrow Y} \sup_{x \in X} \|x - \gamma(x)\|_\infty$$

- Persistent homology is useful because the bottleneck distance is stable:

small changes
in the
point cloud \rightarrow small changes
in the
 d_B distance

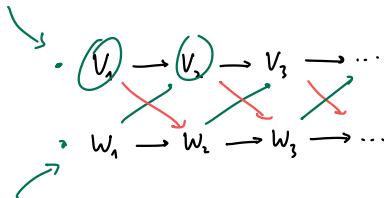


Distances

Interleaving distance

- Compare the persistence modules:

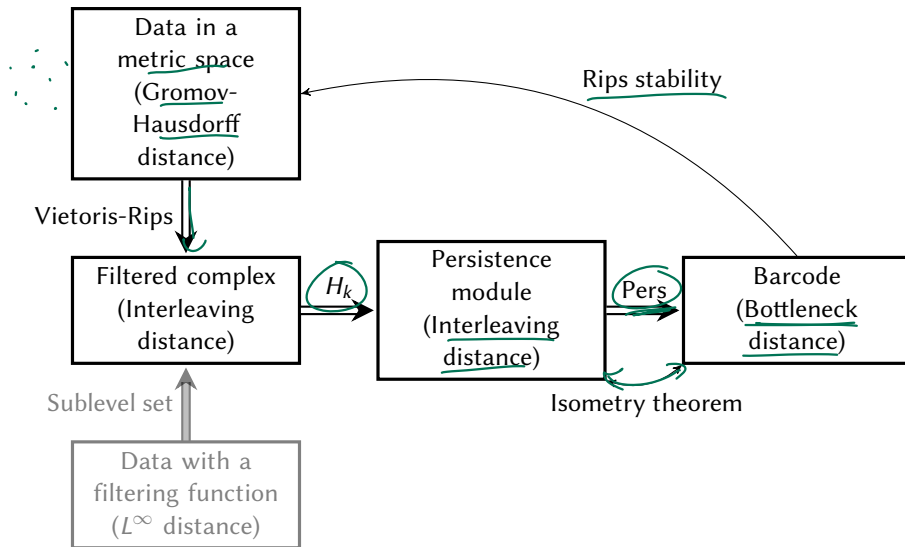
- ▶ ε -interleaving: Pair of maps $V_i \rightarrow W_{i+\varepsilon}$
 $W_i \rightarrow V_{i+\varepsilon}$
- ▶ Interleaving distance: Infimum of those ε



Theorem (Isometry theorem [5, Th.5.14])

The interleaving distance of two persistence modules in $\mathbf{Vec}^{\mathbb{Z}, \leq}$ is the same as the bottleneck distance of their barcodes.

General pipeline, now with distances and stability



Main takeaways

- Persistence modules come from Topological Data Analysis, but have found a categorical description which has branched out and abstracted itself.
- Many theorems come from quiver theory, commutative algebra, module theory, ...
- Some kinds (but not all!) of persistence modules can be decomposed uniquely into simple building blocks.
- These can be compared quantitatively, and the distances are stable respect to the underlying point cloud metric.

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