

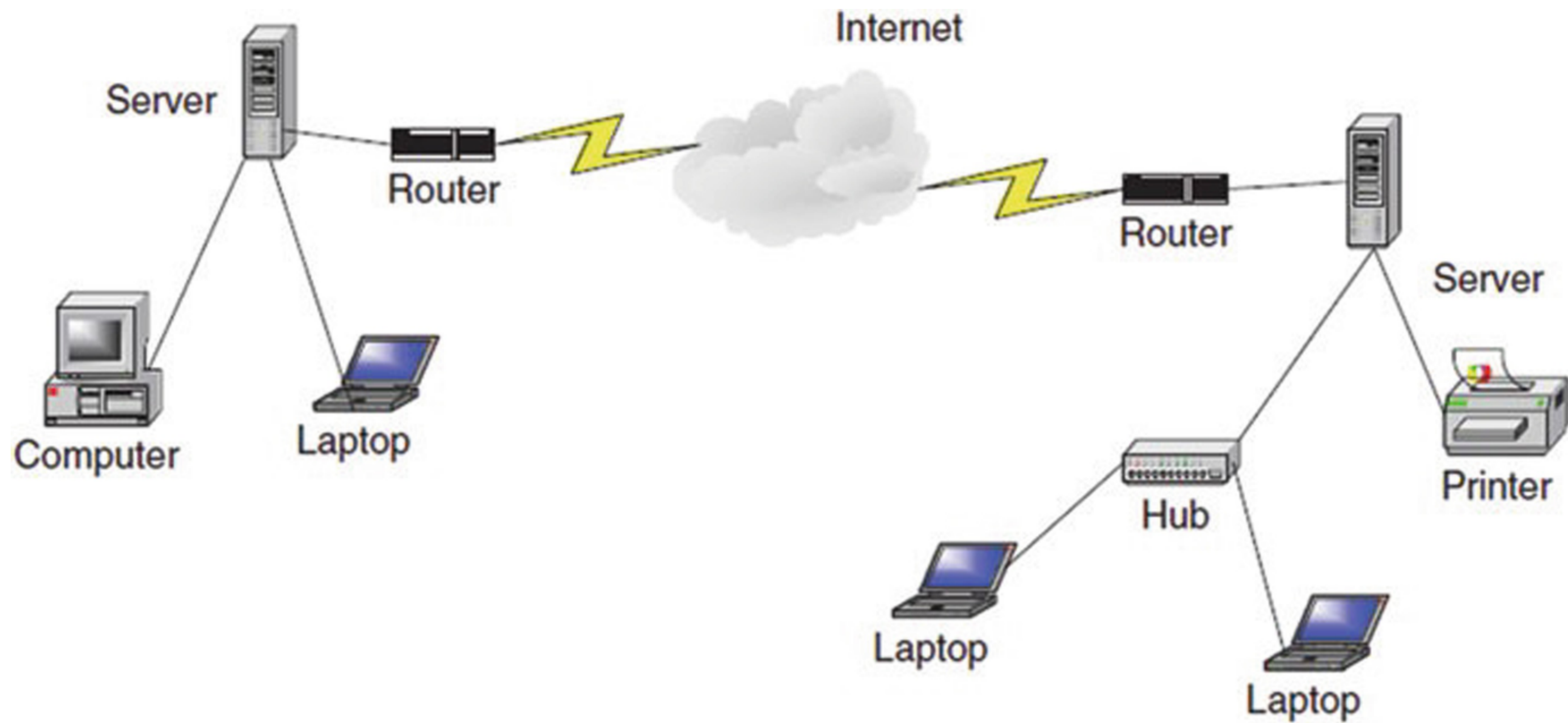
Optics for servers

What is a server?

What is a lens?

What's the library like?

What is a web server?



Internet protocol suite

Application layer

BGP · DHCP(v6) · DNS · FTP · **HTTP** ·
HTTPS · IMAP · LDAP · MGCP · MQTT ·
NNTP · NTP · POP · PTP · ONC/RPC · RTP ·
RTSP · RIP · SIP · SMTP · SNMP · SSH ·
Telnet · TLS/SSL · XMPP · *more...*

Transport layer

TCP · UDP · DCCP · SCTP · RSVP · *more...*

Internet layer

IP (IPv4 · IPv6) · ICMP(v6) · ECN · IGMP ·
IPsec · *more...*

Link layer

ARP · NDP · OSPF · Tunnels (L2TP) · PPP ·
MAC (Ethernet · Wi-Fi · DSL · ISDN · FDDI)
more...

GET /software/http/cics/index.html HTTP/1.1

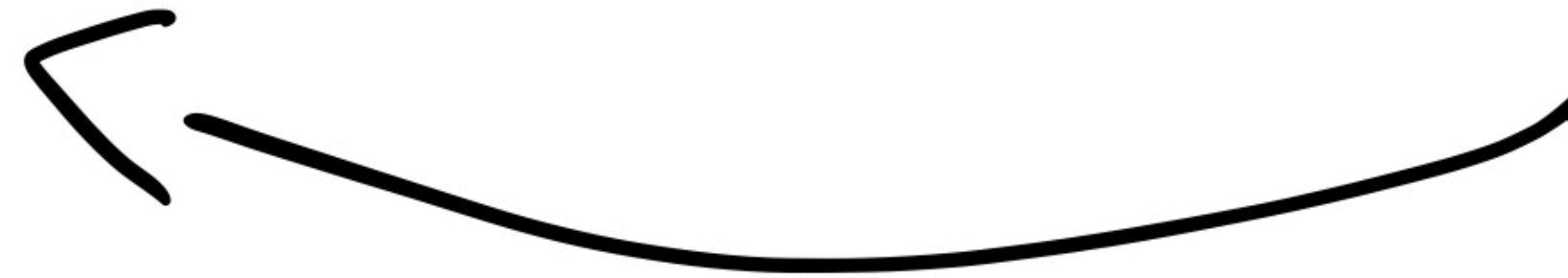
Request method ⬆
GET
HEAD
POST
PUT
DELETE
CONNECT
OPTIONS
TRACE
PATCH

GET /resource

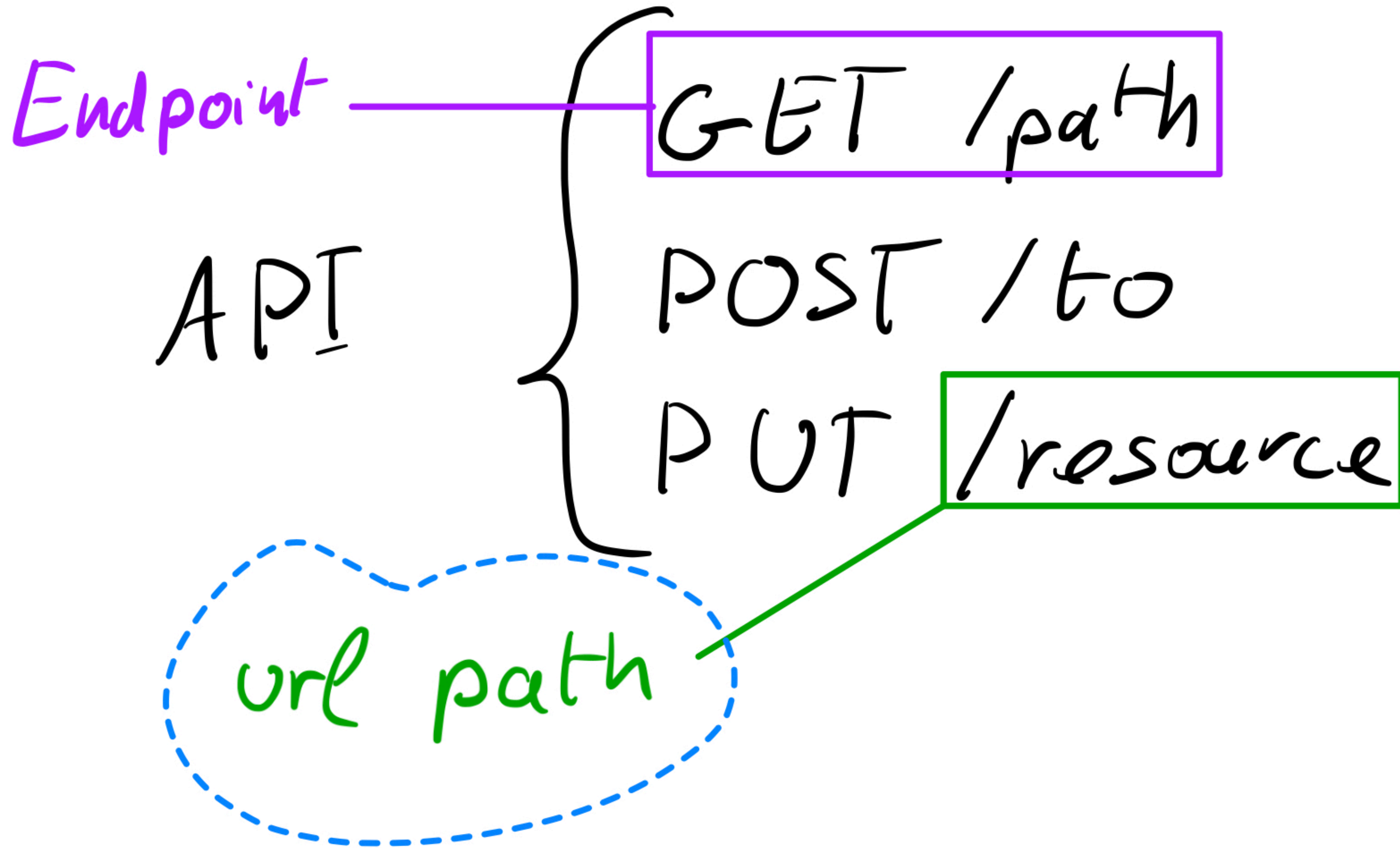
POST /user

PUT /data

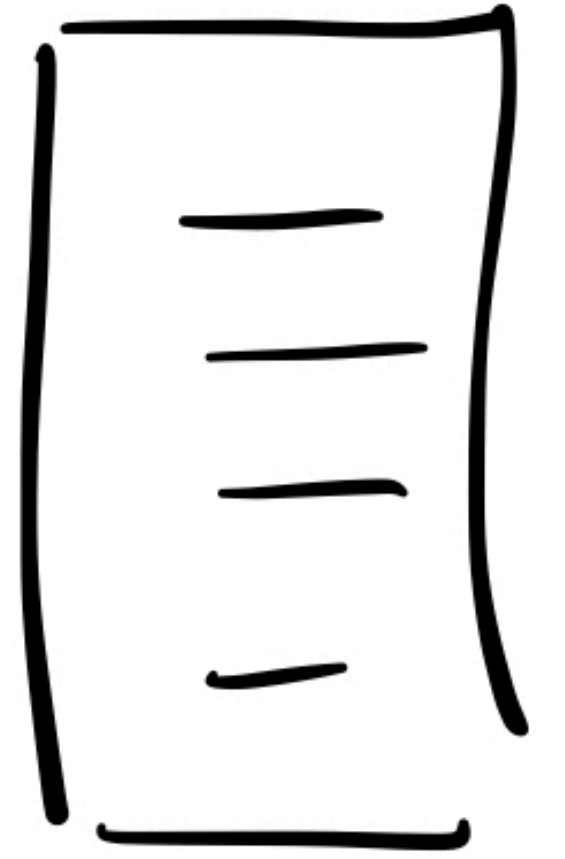
Server



OK <div>...



Server



NodeJS/ember

Swagger

Servant


```

var http = require('http'); // Import Node.js core module

var server = http.createServer(function (req, res) { //create web server
    if (req.url == '/') { //check the URL of the current request

        // set response header
        res.writeHead(200, { 'Content-Type': 'text/html' });

        // set response content
        res.write('<html><body><p>This is home Page.</p></body></html>');
        res.end();

    }
    else if (req.url == "/student") {

        res.writeHead(200, { 'Content-Type': 'text/html' });
        res.write('<html><body><p>This is student Page.</p></body></html>');
        res.end();

    }
    else if (req.url == "/admin") {

        res.writeHead(200, { 'Content-Type': 'text/html' });
        res.write('<html><body><p>This is admin Page.</p></body></html>');
        res.end();

    }
    else
        res.end('Invalid Request!');

});

server.listen(5000); //6 – listen for any incoming requests

console.log('Node.js web server at port 5000 is running..')

```

Parsing →

```
var http = require('http'); // Import Node.js core module

var server = http.createServer(function (req, res) { //create web server
  if (req.url == '/') { //check the URL of the current request

    // set response header
    res.writeHead(200, { 'Content-Type': 'text/html' });

    // set response content
    res.write('<html><body><p>This is home Page.</p></body></html>');
    res.end();
  }
}
```

Parsing →

```
  else if (req.url == "/student") {

    res.writeHead(200, { 'Content-Type': 'text/html' });
    res.write('<html><body><p>This is student Page.</p></body></html>');
    res.end();
  }
}
```

Parsing →

```
  else if (req.url == "/admin") {

    res.writeHead(200, { 'Content-Type': 'text/html' });
    res.write('<html><body><p>This is admin Page.</p></body></html>');
    res.end();
  }
  else
    res.end('Invalid Request!');
});
```

```
server.listen(5000); //6 - listen for any incoming requests
```

```
console.log('Node.js web server at port 5000 is running..')
```

```
var http = require('http'); // Import Node.js core module

var server = http.createServer(function (req, res) { //create web server
  if (req.url == '/') { //check the URL of the current request
```

Responding →

```
    // set response header
    res.writeHead(200, { 'Content-Type': 'text/html' });

    // set response content
    res.write('<html><body><p>This is home Page.</p></body></html>');
    res.end();
```

```
  }
  else if (req.url == "/student") {
```

Responding →

```
    res.writeHead(200, { 'Content-Type': 'text/html' });
    res.write('<html><body><p>This is student Page.</p></body></html>');
    res.end();
```

```
  }
  else if (req.url == "/admin") {
```

Responding →

```
    res.writeHead(200, { 'Content-Type': 'text/html' });
    res.write('<html><body><p>This is admin Page.</p></body></html>');
    res.end();
```

```
  }
  else
    res.end('Invalid Request!');
```

```
});
```

```
server.listen(5000); //6 - listen for any incoming requests
```

```
console.log('Node.js web server at port 5000 is running..')
```

```
var http = require('http'); // Import Node.js core module

var server = http.createServer(function (req, res) { //create web server
  if (req.url == '/') { //check the URL of the current request

    // set response header
    res.writeHead(200, { 'Content-Type': 'text/html' });

    // set response content
    res.write('<html><body><p>This is home Page.</p></body></html>');
    res.end();
```

Output

```
  }
  else if (req.url == "/student") {

    res.writeHead(200, { 'Content-Type': 'text/html' });
    res.write('<html><body><p>This is student Page.</p></body></html>');
    res.end();
```

Output

```
  }
  else if (req.url == "/admin") {

    res.writeHead(200, { 'Content-Type': 'text/html' });
    res.write('<html><body><p>This is admin Page.</p></body></html>');
    res.end();
```

Output

```
  }
  else
    res.end('Invalid Request!');

});

server.listen(5000); //6 - listen for any incoming requests

console.log('Node.js web server at port 5000 is running..')
```

API is a consequence of the
implementation

Error prone

No possibility for programming
endpoints

Info

Tags

Search

Device

^

GET

/devices

POST

/devices

Z-Wave

^

POST

/lighting/dimmers/{deviceId}

POST

/lighting/dimmers/{deviceId}

GET

/lighting/switches/{deviceId}

POST

/lighting/switches/{deviceId}

POST

/lighting/switches/{deviceId}

GET

/lightingSummary

Environment

^

GET

/temperature

GET

/temperature/forecast/{days}

GET

/temperature/{zoneId}

GET

/temperature/{zoneId}/heate

POST

/temperature/{zoneId}/heate

Zones

^

GET

/zones

GET

/zones/{zoneId}/quiet

Models

^

MODEL

LightingSummary

MODEL

LightingZone

MODEL

LightingZoneStatus

Aa

SAVE

SYNC

```
1 swagger: '2.0'
2 info:
3   version: 1.0.0
4   title: home-iot-api
5   description: The API for the EatBacon IOT project
6
7 consumes:
8   - application/json
9 produces:
10  - application/json
11 paths:
12   /devices:
13     get:
14       tags:
15         - Device
16       description: returns all registered devices
17       operationId: getDevices
18       parameters:
19         - in: query
20           name: skip
21           type: integer
22           format: int32
23           description: number of records to skip
24         - in: query
25           name: limit
26           type: integer
27           format: int32
28           description: max number of records to return
29       responses:
30         200:
31           description: All the devices
32           schema:
33             type: array
34             items:
35               type: string
36               format: uri
37               example: http://10.0.0.225:8080
38     post:
39       tags:
40         - Device
41       operationId: register
42       parameters:
43         - in: body
```

Last Saved: 1:39:10 am - Jun 24, 2021

VALID

base url: [v1.0.0](#)

The API for the EatBacon IOT project

Schemes

HTTPS

Device

^

GET

/devices

POST

/devices

Z-Wave

^

POST

/lighting/dimmers/{deviceId}/{value}

POST

/lighting/dimmers/{deviceId}/{value}

/timer/{timeunit}

GET

/lighting/switches/{deviceId}

POST

/lighting/switches/{deviceId}/{value}

POST

/lighting/switches/{deviceId}/{value}

/timer/{minutes}

GET





/lightingSummary

Environment

^

GET

/temperature



Export ^

andrevide la/demo-api/1.0.0]





akka-scala
android
apex
clojure
cpprest
csharp
csharp-dotnet2
dart
flash
go
groovy
java
javascript

Codegen Options
[< Client SDK](#)
[< Server Stub](#)
[< Documentation](#)
[< Download API](#)

✓ ↩

✓ ↩

^



Export ^

andrevide la/demo-api/1.0.0]

cwiki
dynamic-html
html
html2

Codegen Options
[< Client SDK](#)
[< Server Stub](#)
[< Documentation](#)
[< Download API](#)

✓ ↩

Additional tool in the workflow

Source of truth outside of the code

No programming


```
type API = "position" :> Capture "x" Int :> Capture "y" Int :> Get '[JSON] Position
         :<|> "hello" :> QueryParam "name" String :> Get '[JSON] HelloMessage
         :<|> "marketing" :> ReqBody '[JSON] ClientInfo :> Post '[JSON] Email
```

```
server3 :: Server API
server3 = position
         :<|> hello
         :<|> marketing

where position :: Int -> Int -> Handler Position
      position x y = return (Position x y)










      hello :: Maybe String -> Handler HelloMessage
      hello mname = return . HelloMessage $ case mname of
        Nothing -> "Hello, anonymous coward"
        Just n   -> "Hello, " ++ n

      marketing :: ClientInfo -> Handler Email
      marketing clientinfo = return (emailForClient clientinfo)
```

API and code always in sync

API and documentation always in sync

Everything lives in the same language

	NodeJS	Swagger	Servant
Sync with implementation			
Sync with docmentation			
Easy to extend			

Servant is perfect ?

APIs are kinds

```
type SoundcloudTrackAPI = "tracks" :>
  (
    QueryParam "client_id" T.Text
    :> QueryParams "genres" T.Text
    -> Get [JSON] [ST.Track]
  :<|> QueryParam "client_id" T.Text
    :> Capture "id" Int
    :> Get [JSON] ST.Track
  )
```

- Couldn't match type 'Client
T.Text

```

      (QueryParam "client_id" T.Text :=> QueryParams "genres"
        -> Get '[JSON] [ST.Track]
          :<|> (QueryParam "client_id" T.Text
              :=> (Capture "id" Int :=> Get '[JSON] ST.Track)))'
with '(Maybe T.Text
      -> [T.Text] -> Manager -> BaseUrl -> ClientM [ST.Track])
      :<|> (Maybe T.Text
          -> Int -> Manager -> BaseUrl -> ClientM ST.Track)'
```

Expected type: (Maybe T.Text
 -> [T.Text] -> Manager -> BaseUrl -> ClientM [ST.Track])
 :<|> (Maybe T.Text
 -> Int -> Manager -> BaseUrl -> ClientM ST.Track)

Actual type: Client SoundcloudTrackAPI
- In the expression: client soundcloudAPI
 In a pattern binding:

```
(searchTracksByGenre :<|> getTrack) = client soundcloudAPI
```

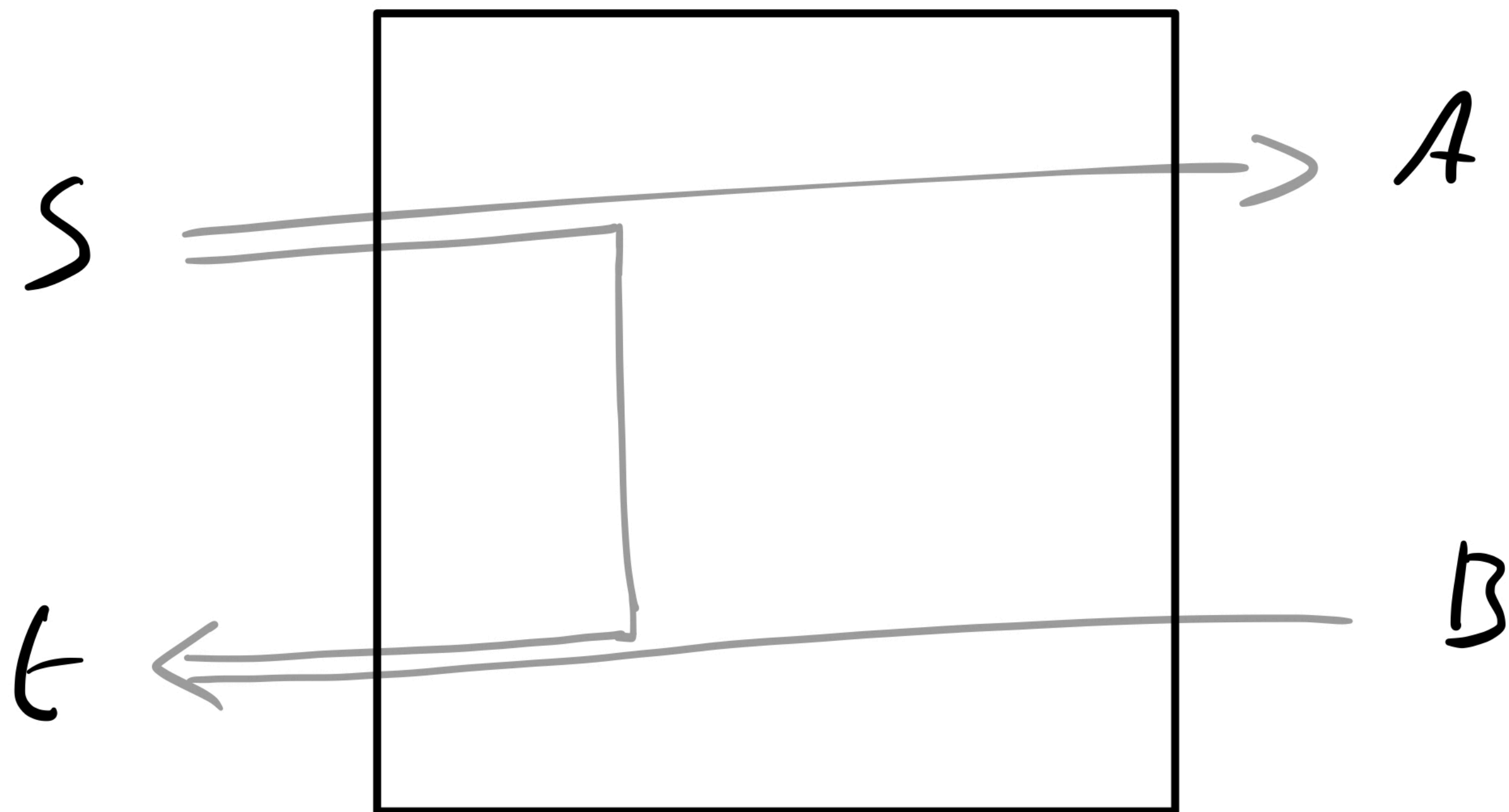
Types are not first class

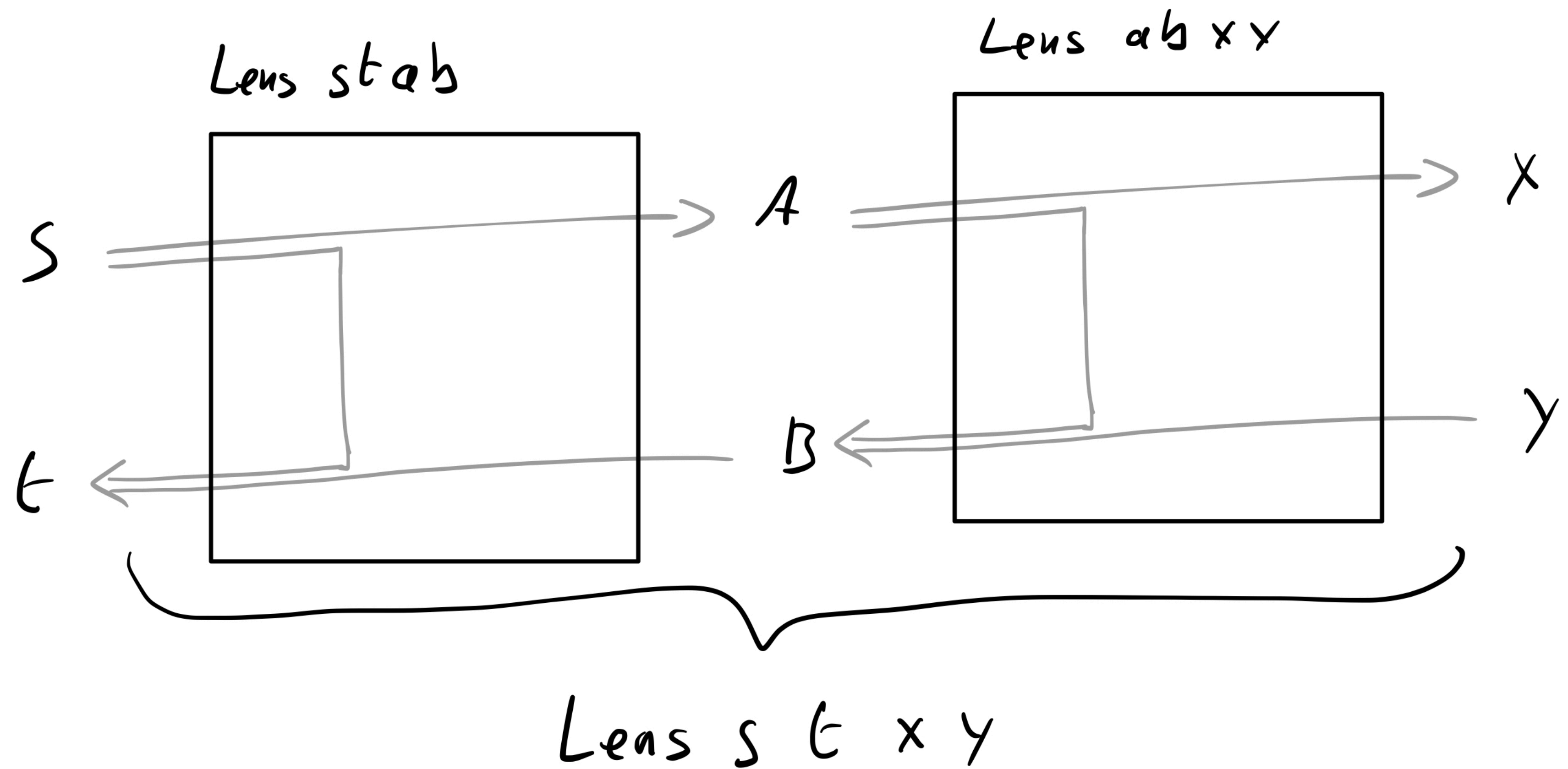
Comparing two APIs? ❌

Generating an API from the runtime? ❌

Compose Servers? ❌

What is a lens?





```
record Lens (a, b, s, t : Type)
where
  constructor MkLens
  get  : s -> a
  set  : s :*: b -> t
```

Server as lenses

GET /:user/todo/all

User -> List Todo

POST /:user/todo/new

User -> Todo -> ()

content-type: JSON

body: { "title" : "string",
 "body" : "string" }

User -> List Todo

s -> a

User -> Todo -> ()

s -> b -> t

State management

GET /:user/todo/all

: Query the state

POST /:user/todo/new

: Update the state

content-type: JSON

body: { "title" : "string",
 "body" : "string" }

GET /:user/todo/all

User -> State -> List Todo

POST /:user/todo/new

User -> State -> Todo -> State

content-type: JSON

body: { "title" : "string",
 "body" : "string" }

$(arg, st) \rightarrow output$

$s \rightarrow a$

$(arg, st) \rightarrow update \rightarrow (change, st)$

$s \rightarrow b \rightarrow t$

$st : \text{Type} \rightarrow$

$(s, st) \rightarrow a$
$(s, st) \rightarrow b \rightarrow (t, st)$

GET /:user/todo/all

POST /:user/todo/new

content-type: JSON

body: { "title" : "string",
 "body" : "string" }

(User, Map User (List Todo)) -> Todo

(User, Map User (List Todo)) -> Todo ->
 ((), Map User (List Todo))

DEMO

Big WIP, lots of rough edges

Not production ready

Todo

- Support HTTP requests (LOL)
- Generate client code
- Support get-only extensions
- Support parameterised lenses
- Purely type-directed API description
- Dependently-typed APIs
- Ensure no API overlapping
- Error management
- Expose content type

- Session types? UDP? Bluetooth? API Visibility?
- Databases as lenses? Microservices?
- Server as co-data? Generalising to all interactive processes?
- Categorical semantics? Containers? Dependent lenses?

Thank you

