

# LOW ON INK

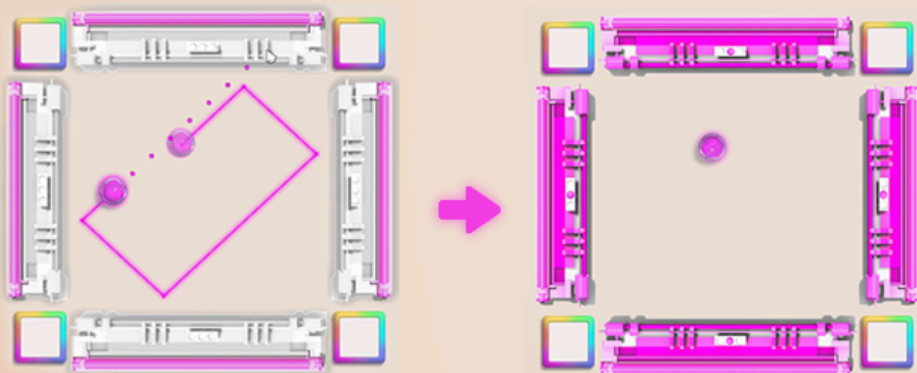
BY OVERPLAYED

## OVERVIEW

Mix colors by strategically planning your shots and bouncing around obstacles as you unify the color scheme.

## OBJECTIVE

Unify the color scheme

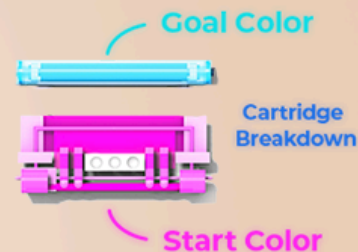


## GAMEPLAY

### Controls



Click and drag



### Addition and removal of color examples



### Hotkeys



Undo Restart

### While aiming



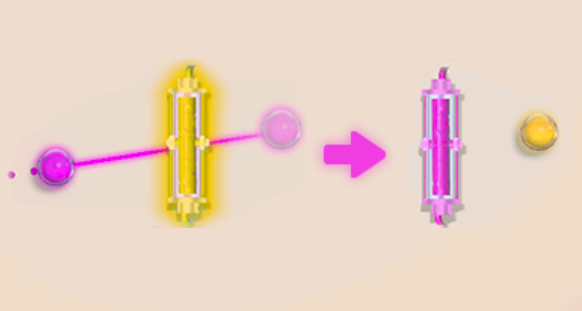
Angle lock Strength lock Cancel shot

## USE OBSTACLES TO YOUR ADVANTAGE

Switch walls to get to another side



Swap ink to get the missing color



Shatter a wall to unblock part of a level

