

# ElGamal Encryption

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ElGamal is a public key encryption system based on the discrete logarithm problem. It mainly uses 3 components:

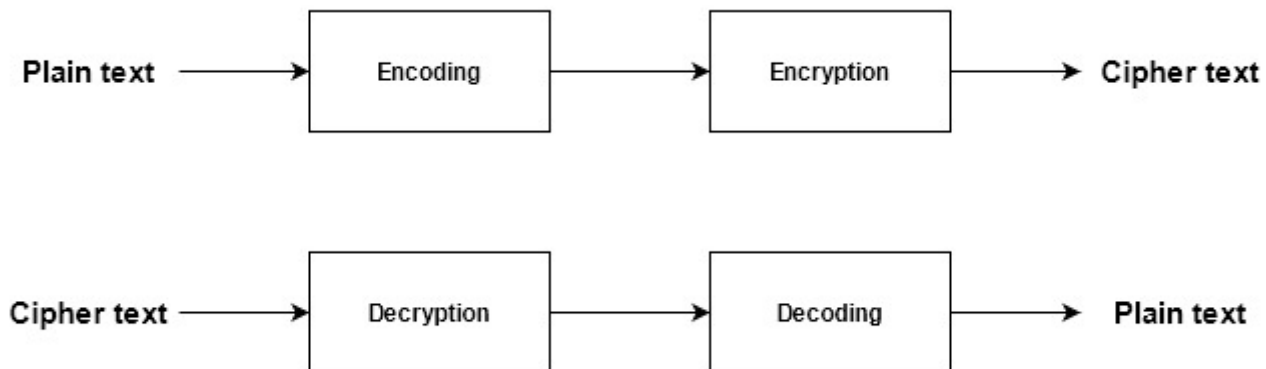
- **p** : a large prime number, part of the public key
- **e1** : a primitive root of the group  $\langle \mathbb{Z}_p^*, x \rangle$ , this is a part of the public key
- **d** : an integer in the group  $\langle \mathbb{Z}_p^*, x \rangle$ , this is the private key
- **e2** : a calculated number using  $(e1^d) \bmod p$ , this is a part of the public key

This project uses the ElGamal algorithm to encrypt a series of encoded text using the publicly known parameters **p**, **e1** and **e2**. One of the potential attacks on ElGamal based encryption is when **p** is small, an algorithm can be used to calculate the value of **d** by using efficient discrete log algorithms or brute force.

In this project, we use **p** = 31847, which is relatively small. Due to the small value of **p**, we use a brute force attack to calculate the value of **d** and compromise the encryption system. The calculation of **d** is implemented in the class constructor in **ElGamal/ElGamal.cpp**.

To speed up the process of encryption, decryption and calculation of **d**, we use the fast-exponentiation algorithm with the time complexity  $O(b)$ , where  $b$  is the number of bits in the exponent.

The encryption-decryption process implemented in this project follows the following pipeline



## Encoding and decoding

The encoding process is defined by the function **encode()** in **ElGamal/ElGamal.cpp**. The characters A-Z are assigned a value 0-25 (in order) and a 3 letter word is encoded using the following pattern:

$$\text{encoded value} = \text{character1} * 26^2 + \text{character2} * 26^1 + \text{character3} * 26^0$$

The encoding only occurs for words with 3 characters.

The decoding process is the inverse of encoding where the 3 characters are extracted from the *encoded value*. This is defined by `decode()` in `ElGamal/ElGamal.cpp`.

## Calculation of d

To calculate the private key `d`, we use a loop to from 1 to  $p-1$  and check if any of the values between the given range satisfies the equation  $e2 = (e1^x) \bmod p$ . We find the first such number that satisfies this equation and use it as our value of `d`. If `p` is large, this would obviously take too long to calculate.

## Decryption

ElGamal encryption produces two cipher texts (`c1` and `c2`) for each encoded element. To decrypt the cipher texts, we use  $(c2 * (c1^d)) \bmod p$ . The decryption algorithm can be found in `ElGamal/ElGamal.cpp`.