### **EXPERIMENT-06**

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**ROLL NO. - 40** 

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### Problem statement:

Implement a program that prints all the Hamiltonian cycles present in a connected graph.

# CODE-

```
package daa_lab;

/**

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*/

import java.util.Scanner;
import java.util.Arrays;

public class exp6
{
    private int numberOfVertices, pathCount;
    private int[] path;
    private int[][] graph;
```

```
//This function finds the cycle
    public void findHamiltonianCycle(int[][] g)
    {
        numberOfVertices = g.length;
        path = new int[numberOfVertices];
        Arrays.fill(path, -1);
        graph = g;
        try
        {
            path[0] = 0;
            pathCount = 1;
            findPathrecursively(0);
            System.out.println("--- No solution found!! ---");
        }
        catch (Exception e)
        {
            System.out.println(e.getMessage());
            display();
        }
    }
    //This function finds the paths recursively
    public void findPathrecursively(int vertex) throws Exception
    {
        if (graph[vertex][0] == 1 && pathCount == numberOfVertices)
            throw new Exception("\n--- Solution found !! ---\n");
```

```
if (pathCount == numberOfVertices)
        return;
    for (int v = 0; v < numberOfVertices; v++)</pre>
    {
        //if vertex is connected
        if (graph[vertex][v] == 1 )
        {
            //add to path
            path[pathCount++] = v;
            //remove connection
            graph[vertex][v] = 0;
            graph[v][vertex] = 0;
            //if vertex not already selected solve recursively
            if (!isPathSelected(v))
                findPathrecursively(v);
            //restore connection
            graph[vertex][v] = 1;
            graph[v][vertex] = 1;
            //remove path
            path[--pathCount] = -1;
        }
    }
}
// This function checks if path is already selected
```

```
public boolean isPathSelected(int v)
{
   for (int i = 0; i < pathCount - 1; i++)</pre>
       if (path[i] == v)
           return true;
   return false;
}
// This function prints the path
public void display()
{
   System.out.println("-----");
   System.out.print("\nPath : ");
   for (int i = 0; i <= numberOfVertices; i++){</pre>
       System.out.print((path[i % numberOfVertices] + 1 ));
       if(i != numberOfVertices)
           System.out.print(" --> ");
    }
   System.out.println();
}
public static void main (String[] args)
{
   Scanner sc = new Scanner(System.in);
   exp6 obj = new exp6();
```

```
System.out.println("Enter number of vertices : ");
       int numberOfVertices = sc.nextInt();
       System.out.println("\nEnter adjacency matrix\n");
       int[][] graph = new int[numberOfVertices][numberOfVertices];
       for (int i = 0; i < numberOfVertices; i++)</pre>
           for (int j = 0; j < numberOfVertices; j++)</pre>
              graph[i][j] = sc.nextInt();
       long startTime = System.nanoTime();
       obj.findHamiltonianCycle(graph);
       long endTime = System.nanoTime();
       long timeElapsed = endTime - startTime;
       System.out.println("------
       System.out.println("Execution time in seconds : " +timeElapsed
+ " nanoseconds");
       System.out.println("-----
----");
   }
}
```

```
OUTPUT -
Enter number of vertices :
Enter adjacency matrix
0 1 0 1
1001
1 1 0 0
1 1 1 1
              --- Solution found !! ---
----- HAMILTONIAN PATH -----
Path: 1 --> 2 --> 4 --> 3 --> 1
______
Execution time in seconds : 17341600 nanoseconds
Enter number of vertices :
6
Enter adjacency matrix
101001
010001
011001
000001
100000
1 1 1 1 1 1
         --- No solution found!! ---
Execution time in seconds : 1114800 nanoseconds
```

```
Enter number of vertices :
10
Enter adjacency matrix
0101101010
1010101000
0100011101
1000100010
1101010000
0010100100
1 1 1 0 0 0 0 0 1 1
0010010001
1001001000
0010001100
         --- Solution found !! ---
----- HAMILTONIAN PATH -----
Path: 1 --> 2 --> 3 --> 6 --> 8 --> 10 --> 7 --> 9 --> 4 --> 5 --> 1
Execution time in seconds : 336800 nanoseconds
```

NUMBER OF VERTICES	TIME TAKEN(IN NS)
4	17341600
6	1114800
10	336800

## **ANALYSIS:**

In the above Java Program we implemented Hamiltonian Cycle Algorithm. Hamiltonian cycle is a path in a graph that visits each vertex exactly once and back to starting vertex. This program is to determine if a given graph is a hamiltonian cycle or not. This program assumes every vertex of the graph to be a part of hamiltonian path.