Name: Atharva Paliwal

Roll No: 40

Practical No. 6

Topic: Code Optimisation **Platform**: Windows or Linux

Language to be used: Python or Java (based on the companies targeted for placement) **CO Mapped**: CO4- Learn three address code generation and implement code

Optimization techniques for improving the performance of a program

segment.

Aim: Write a program to perform loop detection by finding leader, basic blocks

and program flow graph & amp; natural loop.

Theory

Flow graph is a directed graph. It contains the flow of control information for the set of basic block.

A control flow graph is used to depict that how the program control is being parsed among the blocks. It is useful in the loop optimization.

In optimization, high-level general programming constructs are replaced by very efficient low-level programming codes. A code optimizing process must follow the three rules given below:

- The output code must not, in any way, change the meaning of the program.
- Optimization should increase the speed of the program and if possible, the program should demand less number of resources.
- Optimization should itself be fast and should not delay the overall compiling process.

Efforts for an optimized code can be made at various levels of compiling the process.

- At the beginning, users can change/rearrange the code or use better algorithms to write the code.
- After generating intermediate code, the compiler can modify the intermediate code by address calculations and improving loops.

• While producing the target machine code, the compiler can make use of memory hierarchy and CPU registers.

Optimization can be categorized broadly into two types : machine independent and machine dependent.

```
Program Code
```

```
tac = ['']
with open("C:\\Users\\ACER\\Desktop\\code.txt") as f:
    for line in f:
        tac.append(line)
leader = [1]
block = \{\}
for i in range(2,len(tac)):
    if 'goto' in tac[i]:
        j = int(tac[i].split('goto')[1].strip())
        if j not in leader:
            leader.append(j)
        if i+1 not in leader:
            leader.append(i+1)
leader.sort()
for i in range(len(leader)):
        block[i+1] = (leader[i],leader[i+1]-1)
    except IndexError:
        block[i+1] = (leader[i],leader[i])
#flow diagram
flow = []
for k in block:
    if 'if' in tac[block[k][0]]:
        i = int(tac[block[k][0]].split('goto')[1].strip())
        for B in block:
            if block[B][0]==i:
                b = B
        flow.append('B'+str(k)+' -> B' + str(b))
        flow.append('B'+str(k)+' -> B' + str(k+1))
    elif 'goto' in tac[block[k][0]]:
```

```
i = int(tac[block[k][0]].split('goto')[1].strip())
        for B in block:
            if block[B][0]==i:
                b = B
        flow.append('B'+str(k)+' -> B' + str(b))
    elif k != len(block):
       flow.append('B'+str(k)+' -> B' + str(k+1))
print('Leaders:')
for 1 in leader:
   print(1)
print('\nBlocks:')
for b in block:
   print('B'+str(b)+' ->',block[b])
print('\nProgram flow graph:')
for f in flow:
   print(f)
```

Program Output ==================================
Leaders: 1 3
1 3
1 3
3
4
12
Blocks:
B1 -> (1, 2)
B2 -> (3, 3)
B3 -> (4, 11)
B4 -> (12, 12)
Program flow graph:
B1 -> B2
B2 -> B4
B2 -> B3
B3 -> B4

END