Osnove informacione bezbednosti u infrastrukturnim sistemima

Predmetni projekat Servis za nadzor softvera

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Osnovne komponente

Servis za nadzor softvera se sastoji iz tri servisa i klijentske aplikacije :

- 1. FIM (File integrity monitoring)
- 2. IPS (Intrusion prevention system)
- 3. FM (File manager)
- 4. Client

Fim servis

FIM servis vrši sam nadzor datoteka i proveru njihovih integriteta na podešeni period. Pored samog nadzora ima CRUD funkcionalnosti za pomenute datoteke koje autorizovani klijenti mogu koristiti.

IPS servis

IPS servis kao glavnu ulogu ima vođenje evidencije otkrivenih problema poput narušavanja integriteta neke od datoteka koje FIM servis nadgleda. Evidencija se čuva u Windows Logs. Ukoliko se detektuje problem nivoa "Critical" IPS kreira zahtev za brisanje datoteke i prosleđuje isti FM servisu.

FM servis

FM servis predstavlja proxy namenjen klijentima za komunikaciju sa FIM servisom. Takođe omogućava brisanje datoteke na zahtev IPS servisa.

Client

Klijentska aplikacija pruža mogućnost dodavanja nove datoteke ili čitanja i uređivanja postojeće datoteke. U samoj aplikaciji postoji **ConsoleEditor** koji pruža mogućnost uređivanja datoteke u samoj konzoli aplikacije.

FIM servis

Konfiguracija servisa

Konfiguracija servisa sadrži sledeća podešavanja:

```
<add key="MonitoredPath" value="MonitoredFiles"/>
<add key="srvCertCN" value="ipsservice"/>
<add key="signCertCN" value="FIMCert"/>
<add key="MonitoringPeriod" value="5000"/>
<add key="ConfigFile" value="config.xml"/>
<add key="ipsAddress" value="net.tcp://localhost:6002/IIntrusionPreventionSystem"/>
```

- MonitoredPath putanja do foldera koji servis nadgleda
- srvCertCN CommonName sertifikata za komunikaciju sa IPS servisom
- signCertCN CommonName sertifikata za digitalno potpisivanje datoteka
- MonitoringPeriod perioda provere integriteta nadgledanih datoteka
- ConfigFile datoteka sa zapisima nadgledanih datoteka i njihovih digitalnih potpisa
- ipsAddress adresa IPS servisa

Podešavanja samog servisa:

ConfigurationManager

ConfigurationManager upravlja **ConfigFile** datotekom.ConfigurationManager implementira *Singleton pattern* koji osigurava integritet **ConfigFile** datoteke.

```
public static ConfigManager GetInstance()
{
    if (_instance == null)
    {
        instance = new ConfigManager();
    }
    return _instance;
}

static ConfigManager _instance;
string folderPath = ConfigurationManager.AppSettings["MonitoredPath"];
string configfite = ConfigurationManager.AppSettings["configfite"];
string signCertCN = ConfigurationManager.AppSettings["signCertCN"];

XDocument xmlDocument = new XDocument(new XElement("files"));

4references
public IEnumerable<XElement> GetFiles { get => xmlDocument.Root.Elements("file"); }

1reference
private ConfigManager()
{
    // If config.xml does not exist, generate a default one
    if (IFile.Exists(configFile))
    {
        CreateConfig();
        else
        {
            xmlDocument = XDocument.Load(configFile);
        }
}
```

CreateConfig

Ukoliko navedeni **ConfigFile** ne postoji, generiše se konfiguraciona datoteka na osnovu sadržaja **MonitoredPath**.

Metode ConfigurationManager-a

Metode ConfigurationManager-a:

- AddEntry dodavanje novog zapisa u konfiguracionu datoteku
- UpdateEntry ažuriranje postojećeg zapisa konfiguracione datoteke
- RemoveEntry brisanje zapisa iz konfiguracione datoteke
- ReadEntry čitanje zapisa iz konfiguracione datoteke

FileIntegrityMonitoring

Klasa zadužena za samo nadgledanje datoteka i komunikaciju sa IPS servisom čije poruke su enkriptovane **TripleDES** algoritmom. Tajni ključ algoritma se iznova generiše pri pokretanju servisa.

StartMonitoring

```
ublic void StartMonitoring()
      /// Exit logic
if (Console.KeyAvailable)
          if(Console.ReadKey(intercept:true).Key == ConsoleKey.Escape)
              break;
      f
CustomConsole.WriteLine("Started scan...", MessageType.Info);
foreach (XElement element in ConfigManager.GetInstance().GetFiles)
          string filename = element.Attribute("filename").Value:
          byte[] data = File.ReadAllBytes(Path.Combine(folderPath, filename));
if (!DigitalSignature.Verify(data, Convert.FromBase64String(element.Attribute("hash").Value), certificateSign))
              int counter = int.Parse(element.Attribute("counter").Value);
              ---", MessageType.Warning);
                                                                                                   --", MessageType.Warning);
              element.Attribute("counter").Value = counter.ToString();
              string hash = Convert.ToBase64String(DigitalSignature.Create(data, certificateSign));
              element.Attribute("hash").Value = hash;
              ConfigManager.GetInstance().UpdateEntry(filename, hash);
               Intrusion intrusion = new Intrusion()
                   TimeStamp = DateTime.Now,
                   FileName = filename,
Location = folderPath,
                   CompromiseLevel = (CompromiseLevel)counter,
              ips.LogIntrusion(TripleDesAlgorithm.Encrypt(intrusion, key), key);
      CustomConsole.WriteLine("Scan finished...", MessageType.Info);
      Thread.Sleep(monitoringPeriod);
  } while (true);
```

StartMonitoring metoda ima za ulogu proveru integriteta datoteka iz **ConfigFile**-a kao i prijavu narušavanja integriteta IPS servisu.

Servis koristi "config.xml" datoteku u kojoj imamo zapis datoteka za nadgledanje kao i njihove digitalne potpise.

FileIntegrityMonitoringService

Servis implementira IFileIntegrityService interfejs koji je ujedno i WCF Contract.

```
| Common | C
```

AddFile metoda

AddFile metoda dodaje novu datoteku ukoliko ista već ne postoji. Takođe novododatu datoteku potpisuje digitalnim sertifikatom FIM servisa i potpis dodaje u konfiguraciju FIM servisa.

UpdateFile metoda

```
[OperationBehavior(AutoDisposeParameters = true)]
2references
public void UpdateFile(IFile file)
{
    string path = Path.Combine(monitoredPath, file.Name);
    if (File.Exists(path))
    {
        File.WriteAllBytes(path,file.File.ToArray());
        X569Certificate2 certificateSign = CertManager.GetCertificateFromStorage(StoreName.My,
        StoreLocation.LocalMachine, signCertCN);

    if (certificateSign == null)
    {
        throw new FaultException<CustomException>(new CustomException { FaultMessage = "No signature for signing was found!" });

        string hash = Convert.ToBase64String(DigitalSignature.Create(file.File.ToArray(), certificateSign));

        ConfigManager.GetInstance().UpdateEntry(file.Name, hash);
        CustomConsole.WriteLine($"File {file.Name} updated", MessageType.Success);

    }
    else
    {
        string message = $"File {file.Name} does not exist";
        CustomConsole.WriteLine(message, MessageType.Error);
        throw new FaultException<CustomException>(new CustomException { FaultMessage = message}, message);
    }
}
```

UpdateFile metoda ažurira već postojeću datoteku, ponovo potpisuje datoteku i ažurira njen potpis u konfiguraciji.

RemoveFile metoda

```
2 references
public void RemoveFile(string fileName)
{
    string path = Path.Combine(monitoredPath, fileName);
    if (File.Exists(path))
    {
        ConfigManager.GetInstance().RemoveEntry(fileName);
        File.Delete(path);
        CustomConsole.WriteLine($"File {fileName} deleted", MessageType.Success);
    }
    else
    {
        string message = $"File {fileName} does not exist";
        CustomConsole.WriteLine(message, MessageType.Error);
        throw new FaultException<CustomException>(new CustomException { FaultMessage = message}, message);
    }
}
```

RemoveFile metoda briše datoteku ukoliko ona postoji i uklanja njen zapis iz konfiguracije.

ReadFile metoda

ReadFile metoda čita datoteku ukoliko ona postoji i prosleđuje istu FM servisu na zahtev klijenta.

ReadFileNames metoda

```
public List<string> ReadFileNames()
{
    List<string> fileNames = new List<string>();
    DirectoryInfo di = new DirectoryInfo(monitoredPath);

    foreach (FileInfo fi in di.GetFiles())
    {
        fileNames.Add(fi.Name);
    }

    return fileNames;
}
```

ReadFileNames metoda izlistava sve nazive datoteka na zahtev klijenta.

IPS servis

Konfiguracija servisa

```
<appSettings>
  <add key="serviceAddress" value="net.tcp://localhost:6002/IIntrusionPreventionSystem"/>
</appSettings>
```

• serviceAddress - adresa IPS servisa

```
/// seviceri(N SubjectName abould be set to the service's username. NET WindowsIdentity class provides information about Windows user running the given process string seviceric Formatter.ParseName(WindowsIdentity.GetCurrent().Name);

MetropRanding binding = new NetTopRinding();

binding.Security.Transport.ClientCredentialType = TopClientCredentialType.Certificate;

string address = ConfigurationManager.AppSettings["serviceAddress"];

ServiceNost host = new ServiceNost(typeof(IntrusionPreventionService));

host.AddServiceEndopint(Typeof(IntrusionPreventionService));

sorviceSecurityAddititleNavior additEshavior = new ServiceSecurityAdditBehavior();

auditEshavior.ServiceOnthorizationAddititevel = Audittevel.SuccessOnFailure;

host.Description.Behaviors.ResoureCerviceSecurityAdditEshavior>();

host.Description.Behaviors.Add(auditEshavior);

///Custom validation mode enables creation of a custom validator - customCertificateValidator

host.Credentials.ClientCertificate.Authentication.CertificateValidator = new ServiceCertValidator();

///If Ca doesn't have a CRL associated, NCF blocks every client because it cannot be validated

host.Credentials.ClientCertificate.Authentication.RevocationMode = X599RevocationMode.NCheck;

///Set appropriate service's certificate on the host. Use CertManager.GetCertificateFroeStorage(StoreName.My, StoreLocatMachine, srvCertCN);

try
{
    host.Open();

    CustomConsole.WriteLine("intrusion prevention service started. Press Esc to exit...", MessageType.Info);
    while (Console.Readey(Intercept: true).Mey != ConsoleNey.Escape);
    finally
{
        host.Clese();

    }
```

IntrusionPreventionService

IPS servis implementira IIntrusionPreventionSystem interface koji je ujedno i WCF contract.

```
[ServiceContract]
5 references
public interface IIntrusionPreventionSystem
{
    [OperationContract]
    [FaultContract(typeof(CustomException))]
    2 references
    void LogIntrusion(string data, string secret_key);
}
```

LogIntrusion metoda

```
2references
public void LogIntrusion(string data, string secret_key)
{
    try
    {
        Intrusion intrusion = TripleDesAlgorithm.Decrypt(data, secret_key);
        CustomConsole.WriteLine($"\fintrusion.TimeStamp\}' - Intrusion level '\{intrusion.CompromiseLevel\}' logged for file '\{intrusion.FileName\}'
        Audit.LogIntrusion.CompromiseLevel == CompromiseLevel.Critical)
        if (intrusion.CompromiseLevel == CompromiseLevel.Critical)
        if (fileManager.Requesting file removal...*, MessageType.Info);
        if (fileManager.RequestRemoval(intrusion.FileName))
        if (customConsole.WriteLine("File removed successfully", MessageType.Success);
        }
        else
        if (ustomConsole.WriteLine("File removal failed!", MessageType.Error);
        }
    }
    catch (FaultException<CustomException> fe)
    {
        CustomConsole.WriteLine(fe.Detail.Message, MessageType.Error);
    }
    catch (Exception e)
    {
        CustomConsole.WriteLine(e.Message, MessageType.Error);
}
}
```

LogIntrusion metoda dekriptuje **Intrusion** podatak dobijen od FIM servisa i upisuje u **Audit**. Ukoliko je dobijeni **Intrusion** nivoa **Critical** zahteva od FM servisa brisanje datoteke.

Nivoi Intrusion-a:

```
[DataContract]
3 references
public enum CompromiseLevel
{
    [EnumMember]
    Info = 1,
    [EnumMember]
    Warning = 2,
    [EnumMember]
    Critical = 3
};
```

Audit

Klasa zadužena za upisivanje Intrusion-a u windows log.

LogIntrusion metoda

LogIntrusion metoda upisuje prosleđeni Intrusion u windows log.

```
Indepence
public static void LogIntrusion(Intrusion intrusion)
{
   if (customLog != null)
   {
      string message = $"[{intrusion.TimeStamp}] [{intrusion.CompromiseLevel_ToString()}] - Intrusion logged for file '{intrusion.FileName}' at '{intrusion.Location}'";
      customLog.WriteEntry(message);
   }
   else
   {
      throw new ArgumentException(string.Format("Error while trying to write event to event log."));
   }
}
```

FM servis

Konfiguracija servisa

```
<system.serviceModel>
    <serviceBehaviors>
        <serviceDebug includeExceptionDetailInFaults="true" />
    <service name="FileManagerProject.FileManagerService">
          <add baseAddress="net.tcp://localhost:6001"/>
      <endpoint address="IFileManager"</pre>
                         binding="netTcpBinding"
                         bindingConfiguration="WinConfig"
                         contract="Common.IFileManager"
      <endpoint address="IClient"</pre>
                        binding="netTcpBinding"
                         bindingConfiguration="WinConfig"
                         contract="Common.IClient"
      <binding name="WinConfig">
        <security mode="Transport">
          <transport clientCredentialType="Windows" />
    <endpoint name="IFileMonitoring"</pre>
              address="net.tcp://localhost:6000/IFileIntegrityService"
binding="netTcpBinding"
              bindingConfiguration="WinConfig"
              contract="Common.IFileIntegrityService"
```

FileManagerService

FM servis implementira IFileManager i IClient interfejse koji su ujedno i WCF contracts.

```
[ServiceContract]
4 references
public interface IFileManager
{
    [OperationContract]
    [FaultContract(typeof(CustomException))]
2 references
    bool RequestRemoval(string fileName);
}
```

```
[ServiceContract]
[ServiceKnownType(typeof(MonitoredFile))]
6 references
public interface IClient
{
    [OperationContract]
    [FaultContract(typeof(CustomException))]
2 references
    void AddFile(IFile file);

    [OperationContract]
    [FaultContract(typeof(CustomException))]
2 references
    IFile ReadFile(string fileName);

    [OperationContract]
    [FaultContract(typeof(CustomException))]
2 references
    void UpdateFile(IFile file);

    [OperationContract]
    [FaultContract(typeof(CustomException))]
2 references
    void UpdateFile(IFile file);

    [OperationContract]
    [FaultContract(typeof(CustomException))]
2 references
List<string> ReadFiles();
}
```

RequestRemoval metoda

RequestRemoval metoda prosleđuje zahtev za brisanje datoteke IPS servisa FIM servisu ukoliko je autorizacija uspešna.

AddFile metoda

AddFile metoda prosleđuje dobijenu datoteku od klijenta FIM servisu ukoliko je autorizacija uspešna.

ReadFile metoda

ReadFile metoda prosleđuje pročitanu datoteku sa FIM servisa klijentu ukoliko je autorizacija uspešna.

UpdateFile metoda

UpdateFile metoda prosleđuje ažuriranu datoteku dobijenu od klijenta FIM servisu ukoliko je autorizacija uspešna.

ReadFiles metoda

```
[PrincipalPermission(SecurityAction.Demand, Role = "OIBIS_Management")]
?/edermoces
pubblic List<string> ReadFiles()
{
    try
    {
        channel = new ChannelFactory<IFileIntegrityService>("IFileMonitoring");
        proxy = channel.CreateChannel();
        var x = proxy.ReadFileManes();

        CustomConsole.WriteLine($"Read {x.Count} files from service.", MessageType.Success);
        return x;
    }
    catch (FaultException<CustomException> fe)
    {
        CustomConsole.WriteLine(fe.Detail.Message, MessageType.Error);
        throw fe;
    }
    catch (Exception e)
    {
        CustomConsole.WriteLine(e.Message, MessageType.Error);
    }
    finally
    {
        // Ensure the channel is properly closed
        if (channel.State == CommunicationState.Faulted)
        {
            channel.Abort();
        }
        else
        {
            channel.Close();
        }
    }
}
return Enumerable.Empty<string>().ToList();
}
```

ReadFiles metoda čita imena svih datoteka sa FIM servisa i prosleđuje imena klijentu ukoliko je autorizacija uspešna.

Client

Primer klijentske aplikacije koja komunicira sa sistemom za nadgledanje datoteka.

```
tatic void Main(string[] args)
      /// Create a client proxy
cf = new ChannelFactory<IClient*("Client");</pre>
       proxy = cf.CreateChannel();
       string key = string.Empty;
                Formatter.PrintCurrentUser();
                Console.Write("--
                                                       ---\nOptions:\n\tA - Add file\n\tU - update file\n\tQ - Quit process\n\nPick: ");
                key = Console.ReadLine().ToUpper();
                switch (key)
                    case "A": AddFile(); break;
case "U": UpdateFile(); break;
                    default: break;
           catch (FaultException<CustomException> fe)
                CustomConsole.WriteLine(fe.Detail.FaultMessage, MessageType.Error);
                if (cf.State == CommunicationState.Faulted)
                    cf = new ChannelFactory<IClient>("Client");
                    proxy = cf.CreateChannel();
           catch (Exception e)
                CustomConsole.WriteLine(e.Message, MessageType.Error);
if (cf.State == CommunicationState.Faulted)
                    cf = new ChannelFactory<IClient>("Client");
proxy = cf.CreateChannel();
       } while (key != "Q");
  catch (Exception e)
       CustomConsole.WriteLine(e.Message, MessageType.Error);
       if (cf != null)
           if (cf.State == CommunicationState.Faulted)
                cf.Abort();
                cf.Close();
```

Konfiguracija klijenta

```
<configuration>
   <startup>
       <supportedRuntime version="v4.0" sku=".NETFramework, Version=v4.7.2" />
   </startup>
     <serviceBehaviors>
         <serviceDebug includeExceptionDetailInFaults="true" />
     </serviceBehaviors>
       <binding name="WinConfig">
         <security mode="Transport">
           <transport clientCredentialType="Windows" />
       </binding>
     <endpoint name="Client"</pre>
           address="net.tcp://localhost:6001/IClient"
           binding="netTcpBinding"
           bindingConfiguration="WinConfig"
           contract="Common.IClient"
```

AddFile metoda

```
lreference
static void AddFile()
{
    Console.Write("Enter file name: ");
    string filename = Console.ReadLine();
    if (filename == "exit")
    {
        return;
    }
    /// Open empty file in console editor
    ConsoleFileEditor editor = new ConsoleFileEditor();
    editor.Edit();

    /// Save data from console editor to file
    IFile file = editor.SaveToFile(filename);
    Console.WriteLine($"{filename} created successfully...");

    /// forward file to service
    proxy.AddFile(file);
}
```

UpdateFile metoda

```
static void UpdateFile()
   Console.WriteLine("-----");
   List<string> fileNames = proxy.ReadFiles();
   foreach (var x in fileNames)
       Console.WriteLine($"- {x}");
   string filename = string.Empty;
   Regex \mathbf{r} = new Regex(@".+\.[a-zA-Z]+$");
   do
   {
       Console.Write("\nSelect file: ");
       filename = Console.ReadLine();
       if (filename == "exit")
       {
           return;
       if (!r.IsMatch(filename))
           filename += ".txt";
   } while (!fileNames.Contains(filename));
   IFile f = proxy.ReadFile(filename);
   byte[] data = f.File.ToArray();
   ConsoleFileEditor editor = new ConsoleFileEditor(Encoding.UTF8.GetString(data).Split('\n'));
   editor.Edit();
   f = editor.SaveToFile(f.Name);
   proxy.UpdateFile(f);
```

UpdateFile metoda za uređivanje datoteke koristi već implementiran **ConsoleEditor** koji očekuje listu stringova.

ConsoleEditor pruža:

- ConsoleEditor(List<string> lines) omogućava uređivanje linija direktno u konzoli
- **ConsoleEditor.Edit()** startuje uređivanje u konzoli. Automatsko čuvanje pristikom na <Esc>
- ConsoleEditor.SaveToFile(string fileName) Čuvanje ažuriranih linija u IFile objekat

Common - pomoćne klase

CustomConsolePrint

```
public enum MessageType
   Info,
   Error,
   Warning,
   Success
public static class CustomConsole
   public static void WriteLine(string message, MessageType messageType)
       ConsoleColor originalColor = Console.ForegroundColor;
       switch (messageType)
           case MessageType.Info:
               Console.ForegroundColor = ConsoleColor.Gray;
               break;
           case MessageType.Warning:
               Console.ForegroundColor = ConsoleColor.Yellow;
           case MessageType.Error:
               Console.ForegroundColor = ConsoleColor.Red;
               break;
           case MessageType.Success:
               Console.ForegroundColor = ConsoleColor.Green;
           default:
               Console.ForegroundColor = ConsoleColor.Gray;
               break;
       Console.WriteLine($"{DateTime.Now} - [{messageType}] {message}");
       Console.ForegroundColor = originalColor;
```

Pomoćna klasa za uređeni ispis poruka na osnovu prosleđenog tipa.

CustomException

```
[DataContract]
30 references
public class CustomException
{
    [DataMember]
    13 references
    public string FaultMessage { get; set; }
}
```

Pomoćna klasa za prilagođene poruke očekivane greške.

Intrusion

```
[DataContract]
7 references
public class Intrusion
{
     [DataMember]
     3 references
     public DateTime TimeStamp { get; set; }
     [DataMember]
     4 references
     public string FileName { get; set; }
     [DataMember]
     3 references
     public string Location { get; set; }
     [DataMember]
     4 references
     public CompromiseLevel { get; set; }
}
```

Pomoćna klasa za smeštanje podataka o narušavanju integriteta nadgledanih datoteka.

```
[DataContract]
3 references
public enum CompromiseLevel
{
    [EnumMember]
    Info = 1,
    [EnumMember]
    Warning = 2,
    [EnumMember]
    Critical = 3
};
```

IFile - MonitoredFile

```
public interface IFile: IDisposable
{
    8 references
    MemoryStream File { get; set; }
    15 references
    string Name { get; set; }
    3 references
    string Hash { get; set; }
}
```

```
[DataContract]
9 references
public class MonitoredFile : IFile
    private bool disposedValue;
    private MemoryStream file;
    private string name;
    private string hash;
    [DataMember]
    8 references
    public MemoryStream File { get => file; set => file = value ; }
    [DataMember]
    15 references
    public string Name { get => name ; set => name= value; }
    [DataMember]
    3 references
    public string Hash { get => hash; set => hash = value; }
    3 references
    public MonitoredFile()
        file = new MemoryStream();
```

Pomoćna klasa za čuvanje informacija o nadgledanih datotekama koje kruže kroz sistem.

TripleDesAlgorithm

```
zreferences
public class TripleDesAlgorithm
    1 reference public static string Encrypt(Intrusion intrusion, string EncryptionKey)
         using (TripleDESCryptoServiceProvider tripleDes = new TripleDESCryptoServiceProvider())
             tripleDes.Key = Encoding.UTF8.GetBytes(EncryptionKey);
tripleDes.Mode = CipherMode.ECB; // Electronic Codebook mode
             tripleDes.Padding = PaddingMode.PKCS7;
             using (MemoryStream memoryStream = new MemoryStream())
             using (CryptoStream cryptoStream = new CryptoStream(memoryStream, tripleDes.CreateEncryptor(), CryptoStreamMode.Write))
using (StreamWriter streamWriter = new StreamWriter(cryptoStream))
                 string jsonString = JsonConvert.SerializeObject(intrusion);
streamWriter.Write(jsonString);
                  streamWriter.Close();
                  cryptoStream.Close();
                  return Convert.ToBase64String(memoryStream.ToArray());
    1 reference
public static Intrusion Decrypt(string encryptedData, string EncryptionKey)
         using \  \, \textbf{(TripleDESCryptoServiceProvider tripleDes = new TripleDESCryptoServiceProvider())} \\
             tripleDes.Key = Encoding.UTF8.GetBytes(EncryptionKey);
             tripleDes.Mode = CipherMode.ECB;
             tripleDes.Padding = PaddingMode.PKCS7;
             using (MemoryStream memoryStream = new MemoryStream(Convert.FromBase64String(encryptedData)))
             using (CryptoStream cryptoStream = new CryptoStream(memoryStream, tripleDes.CreateDecryptor(), CryptoStreamMode.Read))
             using (StreamReader streamReader = new StreamReader(cryptoStream))
                  string jsonString = streamReader.ReadToEnd();
return JsonConvert.DeserializeObject<Intrusion>(jsonString);
```

Pomoćna klasa koja omogućava funkcionalnost enkriptovanja i dekriptovanja **Intrusion** objekta za potrebe komunikacije između **FIM** i **IPS** servisa.