

# Osnove informacione bezbednosti u infrastrukturnim sistemima

---

## Predmetni projekat **Servis za nadzor softvera**

### **Tim 1:**

- PR 1/2020 Zlatko Čikić
  - PR 26/2020 Bojana Bratić
  - PR 34/2020 Ilija Spasić
  - PR 56/2020 Dušan Borovićanin
-

# Sadržaj

---

<b>Sadržaj.....</b>	<b>2</b>
<b>Osnovne komponente.....</b>	<b>4</b>
Fim servis.....	4
IPS servis.....	4
FM servis.....	5
Client.....	5
<b>FIM servis.....</b>	<b>6</b>
Konfiguracija servisa.....	6
ConfigurationManager.....	8
CreateConfig.....	8
Metode ConfigurationManager-a.....	9
FileIntegrityMonitoring.....	10
StartMonitoring.....	10
FileIntegrityMonitoringService.....	11
AddFile metoda.....	11
UpdateFile metoda.....	12
RemoveFile metoda.....	12
ReadFile metoda.....	13
ReadFileNames metoda.....	13
<b>IPS servis.....</b>	<b>14</b>
Konfiguracija servisa.....	14
IntrusionPreventionService.....	15
LogIntrusion metoda.....	15
Audit.....	16
LogIntrusion metoda.....	16
<b>FM servis.....</b>	<b>17</b>
Konfiguracija servisa.....	17
FileManagerService.....	18
RequestRemoval metoda.....	19
AddFile metoda.....	19
ReadFile metoda.....	20
UpdateFile metoda.....	20
ReadFiles metoda.....	21

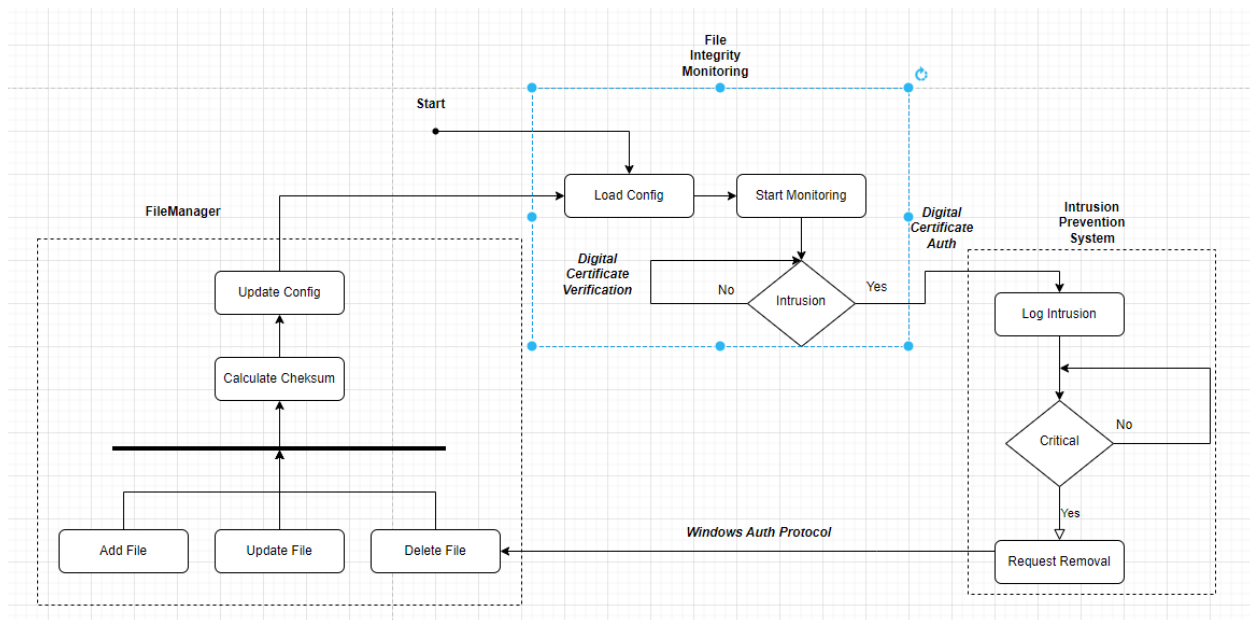
---

<b>Client.....</b>	<b>22</b>
Konfiguracija klijenta.....	23
AddFile metoda.....	23
UpdateFile metoda.....	24
<b>Common - pomoćne klase.....</b>	<b>26</b>
CustomConsolePrint.....	26
CustomException.....	27
Intrusion.....	27
IFile - MonitoredFile.....	28
TripleDesAlgorithm.....	29

# Osnovne komponente

Servis za nadzor softvera se sastoji iz tri servisa i klijentske aplikacije :

1. FIM ( File integrity monitoring )
2. IPS ( Intrusion prevention system )
3. FM ( File manager )
4. Client



## Fim servis

FIM servis vrši sam nadzor datoteka i proveru njihovih integriteta na podešeni period. Pored samog nadzora ima CRUD funkcionalnosti za pomenute datoteke koje autorizovani klijenti mogu koristiti.

## IPS servis

IPS servis kao glavnu ulogu ima vođenje evidencije otkrivenih problema poput narušavanja integriteta neke od datoteka koje FIM servis nadgleda. Evidencija se čuva u Windows Logs.

Ukoliko se detektuje problem nivoa "Critical" IPS kreira zahtev za brisanje datoteke i prosleđuje isti FM servisu.

## FM servis

FM servis predstavlja proxy namenjen klijentima za komunikaciju sa FIM servisom. Takođe omogućava brisanje datoteke na zahtev IPS servisa.

## Client

Klijentska aplikacija pruža mogućnost dodavanja nove datoteke ili čitanja i uređivanja postojeće datoteke. U samoj aplikaciji postoji **ConsoleEditor** koji pruža mogućnost uređivanja datoteke u samoj konzoli aplikacije.

# FIM servis

---

## Konfiguracija servisa

Konfiguracija servisa sadrži sledeća podešavanja:

```
<add key="MonitoredPath" value="MonitoredFiles"/>
<add key="srvCertCN" value="ipsservice"/>
<add key="signCertCN" value="FIMCert"/>
<add key="MonitoringPeriod" value="5000"/>
<add key="ConfigFile" value="config.xml"/>
<add key="ipsAddress" value="net.tcp://localhost:6002/IIIntrusionPreventionSystem"/>
```

- **MonitoredPath** - putanja do foldera koji servis nadgleda
- **srvCertCN** - CommonName sertifikata za komunikaciju sa IPS servisom
- **signCertCN** - CommonName sertifikata za digitalno potpisivanje datoteka
- **MonitoringPeriod** - perioda provere integriteta nadgledanih datoteka
- **ConfigFile** - datoteka sa zapisima nadgledanih datoteka i njihovih digitalnih potpisa
- **ipsAddress** - adresa IPS servisa

Podešavanja samog servisa:

```
<system.serviceModel>
  <behaviors>
    <serviceBehaviors>
      <behavior>
        <serviceDebug includeExceptionDetailInFaults="true" />
      </behavior>
    </serviceBehaviors>
  </behaviors>
  <services>
    <service name="FileIntegrityMonitoringProject.FileIntegrityMonitoringService">
      <host>
        <baseAddresses>
          <add baseAddress="net.tcp://localhost:6000"/>
        </baseAddresses>
      </host>
      <endpoint address="IFileIntegrityService"
        binding="netTcpBinding"
        bindingConfiguration="WinConfig"
        contract="Common.IFileIntegrityService"
        />
    </service>
  </services>
  <bindings>
    <netTcpBinding>
      <binding name="WinConfig">
        <security mode="Transport">
          <transport clientCredentialType="Windows" />
        </security>
      </binding>
    </netTcpBinding>
  </bindings>
</system.serviceModel>
```

```
reference
public FileIntegrityMonitoring()
{
    /// Create private key
    SymmetricAlgorithm symalg = TripleDESCryptoServiceProvider.Create();
    key = Encoding.ASCII.GetString(symalg.Key);

    /// cltCertCN.SubjectName should be set to the client's username. .NET WindowsIdentity class provides information about Windows user running the given process
    string cltCertCN = Formatter.ParseName(WindowsIdentity.GetCurrent().Name);

    certificateSign = CertManager.GetCertificateFromStorage(StoreName.My, StoreLocation.LocalMachine, signCertCN);

    if(certificateSign == null)
    {
        CustomConsole.WriteLine("No certificate for signing found", MessageType.Error);
        throw new Exception("No certificate for signing found");
    }

    NetTcpBinding binding = new NetTcpBinding();
    binding.Security.Transport.ClientCredentialType = TcpClientCredentialType.Certificate;

    /// Use CertManager class to obtain the certificate based on the "srvCertCN" representing the expected service identity.
    X509Certificate2 srvCert = CertManager.GetCertificateFromStorage(StoreName.TrustedPeople, StoreLocation.LocalMachine, srvCertCN);
    EndpointAddress address = new EndpointAddress(new Uri(IpsAddress),
        new X509CertificateEndpointIdentity(srvCert));
    channelFactory = new ChannelFactory<IIIntrusionPreventionSystem>(binding, address);
    channelFactory.Credentials.ServiceCertificate.Authentication.CertificateValidationMode = System.ServiceModel.Security.X509CertificateValidationMode.Custom;
    channelFactory.Credentials.ServiceCertificate.Authentication.CustomCertificateValidator = new ClientCertValidator();
    channelFactory.Credentials.ServiceCertificate.Authentication.RevocationMode = X509RevocationMode.NoCheck;

    /// Set appropriate client's certificate on the channel. Use CertManager class to obtain the certificate based on the "cltCertCN"
    channelFactory.Credentials.ClientCertificate.Certificate = CertManager.GetCertificateFromStorage(StoreName.My, StoreLocation.LocalMachine, cltCertCN);
    ips = channelFactory.CreateChannel();
}
```

# ConfigurationManager

ConfigurationManager upravlja **ConfigFile** datotekom. ConfigurationManager implementira *Singleton pattern* koji osigurava integritet **ConfigFile** datoteke.

```
public static ConfigurationManager GetInstance()
{
    if (_instance == null)
    {
        _instance = new ConfigurationManager();
    }
    return _instance;
}

static ConfigurationManager _instance;
string folderPath = ConfigurationManager.AppSettings["MonitoredPath"];
string configFile = ConfigurationManager.AppSettings["ConfigFile"];
string signCertCN = ConfigurationManager.AppSettings["signCertCN"];

XDocument xmlDocument = new XDocument(new XElement("files"));

4 references
public IEnumerable<XElement> GetFiles { get => xmlDocument.Root.Elements("file"); }

1 reference
private ConfigurationManager()
{
    // If config.xml does not exist, generate a default one
    if (!File.Exists(configFile))
    {
        CreateConfig();
    }
    else
    {
        xmlDocument = XDocument.Load(configFile);
    }
}
```

## CreateConfig

```
//metoda za kreiranje pocetnog config fajla od predefinisanoj
//foldera sa fajlovima
1 reference
public void CreateConfig()
{
    //sve fajlove pakujemo u xml config fajl
    foreach (string filePath in Directory.GetFiles("MonitoredFiles"))
    {
        string filename = Path.GetFileName(filePath);

        string hash = string.Empty;
        byte[] data = File.ReadAllBytes(Path.Combine(folderPath, filename));

        X509Certificate2 certificateSign = CertManager.GetCertificateFromStorage(StoreName.My,
        StoreLocation.LocalMachine, signCertCN);
        hash = Convert.ToBase64String(DigitalSignature.Create(data, certificateSign));

        //za svaki fajl pamtimmo ime, hash i broj
        //neovlasćenih izmena
        XElement fileElement = new XElement("file",
        new XAttribute("filename", filename),
        new XAttribute("hash", hash),
        new XAttribute("counter", 0));
        xmlDocument.Root.Add(fileElement);
    }

    xmlDocument.Save(configFile);
}
```

Ukoliko navedeni **ConfigFile** ne postoji, generiše se konfiguraciona datoteka na osnovu sadržaja **MonitoredPath**.



## Metode ConfigurationManager-a

```
1 reference
public void AddEntry(string fileName, string checksum)
{
    XElement fileElement = new XElement("file",
        new XAttribute("filename", fileName),
        new XAttribute("hash", checksum),
        new XAttribute("counter", 0));
    xmlDocument.Root.Add(fileElement);
    xmlDocument.Save(configFile);
}

2 references
public void UpdateEntry(string fileName, string checksum)
{
    XElement element = GetFiles.FirstOrDefault(elem => elem.Attribute("filename").Value == fileName);
    element.Attribute("hash").Value = checksum;
    xmlDocument.Save(configFile);
}

1 reference
public void RemoveEntry(string fileName)
{
    GetFiles.FirstOrDefault(elem => elem.Attribute("filename").Value == fileName).Remove();
    xmlDocument.Save(configFile);
}

0 references
public XElement ReadEntry(string fileName)
{
    return GetFiles.FirstOrDefault(elem => elem.Attribute("filename").Value == fileName);
}
```

Metode ConfigurationManager-a:

- AddEntry - dodavanje novog zapisa u konfiguracionu datoteku
- UpdateEntry - ažuriranje postojećeg zapisa konfiguracione datoteke
- RemoveEntry - brisanje zapisa iz konfiguracione datoteke
- ReadEntry - čitanje zapisa iz konfiguracione datoteke

## FileIntegrityMonitoring

Klasa zadužena za samo nadgledanje datoteka i komunikaciju sa IPS servisom čije poruke su enkriptovane **TripleDES** algoritmom. Tajni ključ algoritma se iznova generiše pri pokretanju servisa.

### StartMonitoring

```
1 reference
public void StartMonitoring()
{
    //ucitavanje configa, potpisivanje jednog po jednog fajla i
    //proveravanje njihovih hash vrednosti
    do
    {
        /// Exit logic
        if (Console.KeyAvailable)
        {
            if(Console.ReadKey(intercept:true).Key == ConsoleKey.Escape)
            {
                break;
            }
        }
        CustomConsole.WriteLine("Started scan...", MessageType.Info);
        foreach (XElement element in ConfigManager.GetInstance().GetFiles())
        {
            string filename = element.Attribute("filename").Value;

            byte[] data = File.ReadAllBytes(Path.Combine(folderPath, filename));
            if (!DigitalSignature.Verify(data, Convert.FromBase64String(element.Attribute("hash").Value), certificateSign))
            {
                int counter = int.Parse(element.Attribute("counter").Value);
                counter = counter + 1 > 3 ? 3 : counter + 1;

                CustomConsole.WriteLine("-----", MessageType.Warning);
                CustomConsole.WriteLine(filename + " - " + counter, MessageType.Warning);
                CustomConsole.WriteLine("-----", MessageType.Warning);

                element.Attribute("counter").Value = counter.ToString();

                string hash = Convert.ToBase64String(DigitalSignature.Create(data, certificateSign));

                element.Attribute("hash").Value = hash;

                ConfigManager.GetInstance().UpdateEntry(filename, hash);

                Intrusion intrusion = new Intrusion()
                {
                    TimeStamp = DateTime.Now,
                    FileName = filename,
                    Location = folderPath,
                    CompromiseLevel = (CompromiseLevel)counter,
                };

                ips.LogIntrusion(TripleDesAlgorithm.Encrypt(intrusion, key), key);
            }
        }
        CustomConsole.WriteLine("Scan finished...", MessageType.Info);
        Thread.Sleep(monitoredPeriod);
    } while (true);
}
```

StartMonitoring metoda ima za ulogu proveru integriteta datoteka iz **ConfigFile**-a kao i prijavu narušavanja integriteta IPS servisu.

Servis koristi "config.xml" datoteku u kojoj imamo zapis datoteka za nadgledanje kao i njihove digitalne potpise.

# FileIntegrityMonitoringService

Servis implementira **IFileIntegrityService** interfejs koji je ujedno i **WCF Contract**.

```
namespace Common
{
    [ServiceContract]
    [ServiceKnownType(typeof(MonitoredFile))]
    8 references
    public interface IFileIntegrityService
    {
        [OperationContract]
        [FaultContract(typeof(CustomException))]
        2 references
        void AddFile(IFile file);

        [OperationContract]
        [FaultContract(typeof(CustomException))]
        2 references
        void UpdateFile(IFile file);

        [OperationContract]
        [FaultContract(typeof(CustomException))]
        2 references
        void RemoveFile(string fileName);

        [OperationContract]
        [FaultContract(typeof(CustomException))]
        2 references
        IFile ReadFile(string fileName);

        [OperationContract]
        [FaultContract(typeof(CustomException))]
        2 references
        List<string> ReadFileNames();
    }
}
```

## AddFile metoda

```
[OperationBehavior(AutoDisposeParameters = true)]
2 references
public void AddFile(IFile file)
{
    if (File.Exists(Path.Combine(monitoredPath, file.Name)))
    {
        string message = $"File {file.Name} already exists";
        CustomConsole.WriteLine(message, MessageType.Error);
        throw new FaultException<CustomException>(new CustomException { FaultMessage = message }, message);
    }
    else
    {
        using (FileStream fs = File.Create(Path.Combine(monitoredPath, file.Name)))
        {
            file.File.WriteTo(fs);
            X509Certificate2 certificateSign = CertManager.GetCertificateFromStorage(StoreName.My,
                StoreLocation.LocalMachine, signCertCN);

            if (certificateSign == null)
            {
                throw new FaultException<CustomException>(new CustomException { FaultMessage = "No signature for signing was found!" });
            }

            string hash = Convert.ToBase64String(DigitalSignature.Create(file.File.ToArray(), certificateSign));
            // Console.WriteLine(hash);
            ConfigManager.GetInstance().AddEntry(file.Name, hash);
            CustomConsole.WriteLine($"File {file.Name} added", MessageType.Success);
        }
    }
}
```

AddFile metoda dodaje novu datoteku ukoliko ista već ne postoji. Takođe novododatu datoteku potpisuje digitalnim sertifikatom FIM servisa i potpis dodaje u konfiguraciju FIM servisa.

## UpdateFile metoda

```
[OperationBehavior(AutoDisposeParameters = true)]
2 references
public void UpdateFile(IFile file)
{
    string path = Path.Combine(monitoredPath, file.Name);
    if (File.Exists(path))
    {
        File.WriteAllBytes(path, file.File.ToArray());
        X509Certificate2 certificateSign = CertManager.GetCertificateFromStorage(StoreName.My,
            StoreLocation.LocalMachine, signCertCN);

        if (certificateSign == null)
        {
            throw new FaultException<CustomException>(new CustomException { FaultMessage = "No signature for signing was found!" });
        }

        string hash = Convert.ToBase64String(DigitalSignature.Create(file.File.ToArray(), certificateSign));

        ConfigManager.GetInstance().UpdateEntry(file.Name, hash);
        CustomConsole.WriteLine($"File {file.Name} updated", MessageType.Success);
    }
    else
    {
        string message = $"File {file.Name} does not exist";
        CustomConsole.WriteLine(message, MessageType.Error);
        throw new FaultException<CustomException>(new CustomException { FaultMessage = message, message});
    }
}
```

UpdateFile metoda ažurira već postojeću datoteku, ponovo potpisuje datoteku i ažurira njen potpis u konfiguraciji.

## RemoveFile metoda

```
2 references
public void RemoveFile(string fileName)
{
    string path = Path.Combine(monitoredPath, fileName);
    if (File.Exists(path))
    {
        ConfigManager.GetInstance().RemoveEntry(fileName);

        File.Delete(path);
        CustomConsole.WriteLine($"File {fileName} deleted", MessageType.Success);
    }
    else
    {
        string message = $"File {fileName} does not exist";
        CustomConsole.WriteLine(message, MessageType.Error);
        throw new FaultException<CustomException>(new CustomException { FaultMessage = message, message});
    }
}
```

RemoveFile metoda briše datoteku ukoliko ona postoji i uklanja njen zapis iz konfiguracije.

## ReadFile metoda

```
2 references
public IFile ReadFile(string fileName)
{
    string path = Path.Combine(monitoredPath, fileName);
    MonitoredFile mf = new MonitoredFile();

    if (File.Exists(path))
    {
        mf.Name = fileName;
        mf.Hash = String.Empty;

        using (FileStream fs = File.Open(path, FileMode.Open, FileAccess.Read))
        {
            fs.CopyTo(mf.File);
        }
        CustomConsole.WriteLine($"File {fileName} forwarded", MessageType.Info);
        return mf;
    }
    else
    {
        string message = $"File {fileName} does not exists";
        CustomConsole.WriteLine(message, MessageType.Error);
        throw new FaultException<CustomException>(new CustomException { FaultMessage = message}, message);
    }
}
```

ReadFile metoda čita datoteku ukoliko ona postoji i prosleđuje istu FM servisu na zahtev klijenta.

## ReadFileNames metoda

```
public List<string> ReadFileNames()
{
    List<string> fileNames = new List<string>();
    DirectoryInfo di = new DirectoryInfo(monitoredPath);

    foreach (FileInfo fi in di.GetFiles())
    {
        fileNames.Add(fi.Name);
    }

    return fileNames;
}
```

ReadFileNames metoda izlistava sve nazive datoteka na zahtev klijenta.

# IPS servis

## Konfiguracija servisa

```
<appSettings>
  <add key="serviceAddress" value="net.tcp://localhost:6002/IIIntrusionPreventionSystem"/>
</appSettings>
```

- **serviceAddress** - adresa IPS servisa

```
<system.serviceModel>
  <behaviors>
    <serviceBehaviors>
      <behavior>
        <serviceDebug includeExceptionDetailInFaults="true" />
      </behavior>
    </serviceBehaviors>
  </behaviors>
  <bindings>
    <netTcpBinding>
      <binding name="WinConfig">
        <security mode="Transport">
          <transport clientCredentialType="Windows" />
        </security>
      </binding>
    </netTcpBinding>
  </bindings>
  <client>
    <endpoint name="IFileManager"
      address="net.tcp://localhost:6001/IFileManager"
      binding="netTcpBinding"
      bindingConfiguration="WinConfig"
      contract="Common.IFileManager"
    />
  </client>
</system.serviceModel>
```

```
/// srvCertCN.SubjectName should be set to the service's username. .NET WindowsIdentity class provides information about Windows user running the given process
string srvCertCN = Formatter.ParseName(WindowsIdentity.GetCurrent().Name);

NetTcpBinding binding = new NetTcpBinding();
binding.Security.Transport.ClientCredentialType = TcpClientCredentialType.Certificate;

string address = ConfigurationManager.AppSettings["serviceAddress"];
ServiceHost host = new ServiceHost(typeof(IntrusionPreventionService));
host.AddServiceEndpoint(typeof(IIIntrusionPreventionSystem), binding, address);
ServiceSecurityAuditBehavior auditBehavior = new ServiceSecurityAuditBehavior();

auditBehavior.AuditLogLocation = AuditLogLocation.Application;
auditBehavior.ServiceAuthorizationAuditLevel = AuditLevel.SuccessOrFailure;

host.Description.Behaviors.Remove<ServiceSecurityAuditBehavior>();
host.Description.Behaviors.Add(auditBehavior);

///Custom validation mode enables creation of a custom validator - CustomCertificateValidator
host.Credentials.ClientCertificate.Authentication.CertificateValidationMode = X509CertificateValidationMode.Custom;
host.Credentials.ClientCertificate.Authentication.CustomCertificateValidator = new ServiceCertValidator();

///If CA doesn't have a CRL associated, WCF blocks every client because it cannot be validated
host.Credentials.ClientCertificate.Authentication.RevocationMode = X509RevocationMode.NoCheck;

///Set appropriate service's certificate on the host. Use CertManager class to obtain the certificate based on the "srvCertCN"
host.Credentials.ServiceCertificate.Certificate = CertManager.GetCertificateFromStorage(StoreName.My, StoreLocation.LocalMachine, srvCertCN);

try
{
  host.Open();

  CustomConsole.WriteLine("Intrusion prevention service started. Press Esc to exit...", MessageType.Info);
  while (Console.ReadKey(intercept: true).Key != ConsoleKey.Escape) ;
}
catch (Exception e)
{
  CustomConsole.WriteLine(e.Message, MessageType.Error);
}
finally
{
  host.Close();
}
```

# IntrusionPreventionService

IPS servis implementira **IIIntrusionPreventionSystem** interface koji je ujedno i **WCF contract**.

```
[ServiceContract]
5 references
public interface IIIntrusionPreventionSystem
{
    [OperationContract]
    [FaultContract(typeof(CustomException))]
    2 references
    void LogIntrusion(string data, string secret_key);
}
```

## LogIntrusion metoda

```
2 references
public void LogIntrusion(string data, string secret_key)
{
    try
    {
        Intrusion intrusion = TripleDesAlgorithm.Decrypt(data, secret_key);
        CustomConsole.WriteLine($"{intrusion.Timestamp} - Intrusion level '{intrusion.CompromiseLevel}' logged for file '{intrusion.FileName}'");
        Audit.LogIntrusion(intrusion);
        if (intrusion.CompromiseLevel == CompromiseLevel.Critical)
        {
            CustomConsole.WriteLine("Requesting file removal...", MessageType.Info);
            if (fileManager.RequestRemoval(intrusion.FileName))
            {
                CustomConsole.WriteLine("File removed successfully", MessageType.Success);
            }
            else
            {
                CustomConsole.WriteLine("File removal failed!", MessageType.Error);
            }
        }
    }
    catch (FaultException<CustomException> fe)
    {
        CustomConsole.WriteLine(fe.Detail.Message, MessageType.Error);
    }
    catch (Exception e)
    {
        CustomConsole.WriteLine(e.Message, MessageType.Error);
    }
}
```

LogIntrusion metoda dekriptuje **Intrusion** podatak dobijen od FIM servisa i upisuje u **Audit**.  
Ukoliko je dobijeni **Intrusion** nivoa **Critical** zahteva od FM servisa brisanje datoteke.

Nivoi **Intrusion-a**:

```
[DataContract]
3 references
public enum CompromiseLevel
{
    [EnumMember]
    Info = 1,
    [EnumMember]
    Warning = 2,
    [EnumMember]
    Critical = 3
};
```

# Audit

Klasa zadužena za upisivanje **Intrusion**-a u windows log.

```
private static EventLog customLog = null;
const string SourceName = "IntrusionPreventionSystem.Audit";
const string LogName = "IntrusionLog";

0 references
static Audit()
{
    try
    {
        if (!EventLog.SourceExists(SourceName))
        {
            EventLog.CreateEventSource(SourceName, LogName);
        }
        customLog = new EventLog(LogName,
            Environment.MachineName, SourceName);
    }
    catch (Exception e)
    {
        customLog = null;
        Console.WriteLine("Error while trying to create log handle. Error = {0}", e.Message);
    }
}
```

## LogIntrusion metoda

LogIntrusion metoda upisuje prosleđeni **Intrusion** u windows log.

```
1 reference
public static void LogIntrusion(Intrusion intrusion)
{
    if (customLog != null)
    {
        string message = $"[{intrusion.Timestamp}] [{intrusion.CompromiseLevel.ToString()}] - Intrusion logged for file '{intrusion.FileName}' at '{intrusion.Location}'";
        customLog.WriteEntry(message);
    }
    else
    {
        throw new ArgumentException(string.Format("Error while trying to write event to event log."));
    }
}
```



# FM servis

## Konfiguracija servisa

```
<system.serviceModel>
  <behaviors>
    <serviceBehaviors>
      <behavior>
        <serviceDebug includeExceptionDetailInFaults="true" />
      </behavior>
    </serviceBehaviors>
  </behaviors>
  <services>
    <service name="FileManagerProject.FileManagerService">
      <host>
        <baseAddresses>
          <add baseAddress="net.tcp://localhost:6001"/>
        </baseAddresses>
      </host>
      <endpoint address="IFileManager"
        binding="netTcpBinding"
        bindingConfiguration="WinConfig"
        contract="Common.IFileManager"
        />
      <endpoint address="IClient"
        binding="netTcpBinding"
        bindingConfiguration="WinConfig"
        contract="Common.IClient"
        />
    </service>
  </services>
  <bindings>
    <netTcpBinding>
      <binding name="WinConfig">
        <security mode="Transport">
          <transport clientCredentialType="Windows" />
        </security>
      </binding>
    </netTcpBinding>
  </bindings>
  <client>
    <endpoint name="IFileMonitoring"
      address="net.tcp://localhost:6000/IFileIntegrityService"
      binding="netTcpBinding"
      bindingConfiguration="WinConfig"
      contract="Common.IFileIntegrityService"
      />
  </client>
</system.serviceModel>
```

## FileManagerService

FM servis implementira **IFileManager** i **IClient** interfejse koji su ujedno i **WCF contracts**.

```
[ServiceContract]
4 references
public interface IFileManager
{
    [OperationContract]
    [FaultContract(typeof(CustomException))]
    2 references
    bool RequestRemoval(string fileName);
}
```

```
[ServiceContract]
[ServiceKnownType(typeof(MonitoredFile))]
6 references
public interface IClient
{
    [OperationContract]
    [FaultContract(typeof(CustomException))]
    2 references
    void AddFile(IFile file);

    [OperationContract]
    [FaultContract(typeof(CustomException))]
    2 references
    IFile ReadFile(string fileName);

    [OperationContract]
    [FaultContract(typeof(CustomException))]
    2 references
    void UpdateFile(IFile file);

    [OperationContract]
    [FaultContract(typeof(CustomException))]
    2 references
    List<string> ReadFiles();
}
```

## RequestRemoval metoda

```
[PrincipalPermission(SecurityAction.Demand, Role = "OIBIS_Administrator")]
2 references
public bool RequestRemoval(string fileName)
{
    try
    {
        channel = new ChannelFactory<IFileIntegrityService>("IFileMonitoring");
        proxy = channel.CreateChannel();
        proxy.RemoveFile(fileName);
        CustomConsole.WriteLine($"Removal of {fileName} successfully requested.", MessageType.Success);
        return true;
    }
    catch (FaultException<CustomException> fe)
    {
        CustomConsole.WriteLine(fe.Detail.Message, MessageType.Error);
        throw fe;
    }
    catch (Exception e)
    {
        CustomConsole.WriteLine(e.Message, MessageType.Error);
    }
    finally
    {
        // Ensure the channel is properly closed
        if (channel.State == CommunicationState.Faulted)
        {
            channel.Abort();
        }
        else
        {
            channel.Close();
        }
    }
    CustomConsole.WriteLine($"Removal of {fileName} not successfully requested!", MessageType.Warning);
    return false;
}
```

RequestRemoval metoda prosleđuje zahtev za brisanje datoteke IPS servisa FIM servisu ukoliko je autorizacija uspešna.

## AddFile metoda

```
[PrincipalPermission(SecurityAction.Demand, Role = "OIBIS_Management")]
[ServiceKnownType(typeof(MonitoredFile))]
2 references
public void AddFile(IFile file)
{
    try
    {
        channel = new ChannelFactory<IFileIntegrityService>("IFileMonitoring");
        proxy = channel.CreateChannel();
        proxy.AddFile(file);
        CustomConsole.WriteLine($"File " + file.Name + " successfully added.", MessageType.Success);
    }
    catch (FaultException<CustomException> fe)
    {
        CustomConsole.WriteLine(fe.Detail.Message, MessageType.Error);
        throw fe;
    }
    catch (Exception e)
    {
        CustomConsole.WriteLine(e.Message, MessageType.Error);
    }
    finally
    {
        // Ensure the channel is properly closed
        if (channel.State == CommunicationState.Faulted)
        {
            channel.Abort();
        }
        else
        {
            channel.Close();
        }
    }
}
```

AddFile metoda prosleđuje dobijenu datoteku od klijenta FIM servisu ukoliko je autorizacija uspešna.

## ReadFile metoda

```
[PrincipalPermission(SecurityAction.Demand, Role = "OIBIS_Management")]
2 references
public IFile ReadFile(string fileName)
{
    try
    {
        channel = new ChannelFactory<IFileIntegrityService>("IFileMonitoring");
        proxy = channel.CreateChannel();
        var x = proxy.ReadFile(fileName);
        CustomConsole.WriteLine($"File {fileName} was read successfully.", MessageType.Success);
        return x;
    }
    catch (FaultException<CustomException> fe)
    {
        CustomConsole.WriteLine(fe.Detail.Message, MessageType.Error);
        throw fe;
    }
    catch (Exception e)
    {
        CustomConsole.WriteLine(e.Message, MessageType.Error);
    }
    finally
    {
        // Ensure the channel is properly closed
        if (channel.State == CommunicationState.Faulted)
        {
            channel.Abort();
        }
        else
        {
            channel.Close();
        }
    }
    return new MonitoredFile();
}
```

ReadFile metoda prosleđuje pročitane datoteke sa FIM servisa klijentu ukoliko je autorizacija uspešna.

## UpdateFile metoda

```
[PrincipalPermission(SecurityAction.Demand, Role = "OIBIS_Management")]
[OperationBehavior(AutoDisposeParameters = true)]
2 references
public void UpdateFile(IFile file)
{
    try
    {
        channel = new ChannelFactory<IFileIntegrityService>("IFileMonitoring");
        proxy = channel.CreateChannel();
        proxy.UpdateFile(file);
        CustomConsole.WriteLine($"File {file.Name} successfully updated.", MessageType.Success);
    }
    catch (FaultException<CustomException> fe)
    {
        CustomConsole.WriteLine(fe.Detail.Message, MessageType.Error);
        throw fe;
    }
    catch (Exception e)
    {
        CustomConsole.WriteLine(e.Message, MessageType.Error);
    }
    finally
    {
        // Ensure the channel is properly closed
        if (channel.State == CommunicationState.Faulted)
        {
            channel.Abort();
        }
        else
        {
            channel.Close();
        }
    }
}
```

UpdateFile metoda prosleđuje ažuriranu datoteku dobijenu od klijenta FIM servisu ukoliko je autorizacija uspešna.

## ReadFiles metoda

```
[PrincipalPermission(SecurityAction.Demand, Role = "OIBIS_Management")]
2 references
public List<string> ReadFiles()
{
    try
    {
        channel = new ChannelFactory<IFileIntegrityService>("IFileMonitoring");
        proxy = channel.CreateChannel();
        var x = proxy.ReadFileNames();

        CustomConsole.WriteLine($"Read {x.Count} files from service.", MessageType.Success);

        return x;
    }
    catch (FaultException<CustomException> fe)
    {
        CustomConsole.WriteLine(fe.Detail.Message, MessageType.Error);
        throw fe;
    }
    catch (Exception e)
    {
        CustomConsole.WriteLine(e.Message, MessageType.Error);
    }
    finally
    {
        // Ensure the channel is properly closed
        if (channel.State == CommunicationState.Faulted)
        {
            channel.Abort();
        }
        else
        {
            channel.Close();
        }
    }

    return Enumerable.Empty<string>().ToList();
}
```

ReadFiles metoda čita imena svih datoteka sa FIM servisa i prosleđuje imena klijentu ukoliko je autorizacija uspešna.

# Client

Primer klijentske aplikacije koja komunicira sa sistemom za nadgledanje datoteka.

```
static void Main(string[] args)
{
    try
    {
        /// Create a client proxy
        cf = new ChannelFactory<IClient>("Client");
        proxy = cf.CreateChannel();
        /// User menu
        string key = string.Empty;
        do
        {
            try
            {
                // Print username of a user who is running a service
                Formatter.PrintCurrentUser();
                Console.WriteLine("-----\nOptions:\n\tA - Add file\n\tU - update file\n\tQ - Quit process\n\nPick: ");
                key = Console.ReadLine().ToUpper();
                switch (key)
                {
                    case "A": AddFile(); break;
                    case "U": UpdateFile(); break;
                    default: break;
                }
            }
            catch (FaultException<CustomException> fe)
            {
                CustomConsole.WriteLine(fe.Detail.FaultMessage, MessageType.Error);
                if (cf.State == CommunicationState.Faulted)
                {
                    cf = new ChannelFactory<IClient>("Client");
                    proxy = cf.CreateChannel();
                }
            }
            catch (Exception e)
            {
                CustomConsole.WriteLine(e.Message, MessageType.Error);
                if (cf.State == CommunicationState.Faulted)
                {
                    cf = new ChannelFactory<IClient>("Client");
                    proxy = cf.CreateChannel();
                }
            }
        } while (key != "Q");
    }
    catch (Exception e)
    {
        CustomConsole.WriteLine(e.Message, MessageType.Error);
    }
    finally
    {
        /// Close channel on exit
        if (cf != null)
        {
            if (cf.State == CommunicationState.Faulted)
            {
                cf.Abort();
            }
            else
            {
                cf.Close();
            }
        }
    }
}
```

## Konfiguracija klijenta

```
<configuration>
  <startup>
    <supportedRuntime version="v4.0" sku=".NETFramework,Version=v4.7.2" />
  </startup>
  <system.serviceModel>
    <behaviors>
      <serviceBehaviors>
        <behavior>
          <serviceDebug includeExceptionDetailInFaults="true" />
        </behavior>
      </serviceBehaviors>
    </behaviors>
    <bindings>
      <netTcpBinding>
        <binding name="WinConfig">
          <security mode="Transport">
            <transport clientCredentialType="Windows" />
          </security>
        </binding>
      </netTcpBinding>
    </bindings>
    <client>
      <endpoint name="Client"
        address="net.tcp://localhost:6001/IClient"
        binding="netTcpBinding"
        bindingConfiguration="WinConfig"
        contract="Common.IClient"
      />
    </client>
  </system.serviceModel>
</configuration>
```

## AddFile metoda

```
1 reference
static void AddFile()
{
    Console.Write("Enter file name: ");
    string filename = Console.ReadLine();
    if (filename == "exit")
    {
        return;
    }
    /// Open empty file in console editor
    ConsoleFileEditor editor = new ConsoleFileEditor();
    editor.Edit();

    /// Save data from console editor to file
    IFile file = editor.SaveToFile(filename);
    Console.WriteLine($"{filename} created successfully...");

    /// forward file to service
    proxy.AddFile(file);
}
```

## UpdateFile metoda

```
1 reference
static void UpdateFile()
{
    /// Read available files on service
    Console.WriteLine("----- Available files -----");
    List<string> fileNames = proxy.ReadFiles();
    foreach (var x in fileNames)
    {
        Console.WriteLine($"- {x}");
    }
    string filename = string.Empty;

    Regex r = new Regex(@"\.[a-zA-Z]+$");
    /// Select file for editing
    do
    {
        Console.Write("\nSelect file: ");
        filename = Console.ReadLine();
        if (filename == "exit")
        {
            return;
        }
        /// Add default extension if none is specified
        if (!r.IsMatch(filename))
        {
            filename += ".txt";
        }
    } while (!fileNames.Contains(filename));

    /// Get file from service
    IFile f = proxy.ReadFile(filename);

    /// Read data from file in console editor
    byte[] data = f.File.ToArray();
    ConsoleFileEditor editor = new ConsoleFileEditor(Encoding.UTF8.GetString(data).Split('\n'));
    editor.Edit();

    /// Save updated file
    f = editor.SaveToFile(f.Name);

    /// Forward updated file to service
    proxy.UpdateFile(f);
}
```

UpdateFile metoda za uređivanje datoteke koristi već implementiran **ConsoleEditor** koji očekuje listu stringova.



ConsoleEditor pruža:

- **ConsoleEditor(List<string> lines)** - omogućava uređivanje linija direktno u konzoli
- **ConsoleEditor.Edit()** - startuje uređivanje u konzoli. Automatsko čuvanje pristikom na <Esc>
- **ConsoleEditor.SaveToFile(string fileName)** - Čuvanje ažuriranih linija u **IFile** objekat

# Common - pomoćne klase

## CustomConsolePrint

```
public enum MessageType
{
    Info,
    Error,
    Warning,
    Success
}

46 references
public static class CustomConsole
{
    46 references
    public static void WriteLine(string message, MessageType messageType)
    {
        ConsoleColor originalColor = Console.ForegroundColor;

        switch (messageType)
        {
            case MessageType.Info:
                Console.ForegroundColor = ConsoleColor.Gray;
                break;
            case MessageType.Warning:
                Console.ForegroundColor = ConsoleColor.Yellow;
                break;
            case MessageType.Error:
                Console.ForegroundColor = ConsoleColor.Red;
                break;
            case MessageType.Success:
                Console.ForegroundColor = ConsoleColor.Green;
                break;
            default:
                Console.ForegroundColor = ConsoleColor.Gray;
                break;
        }

        Console.WriteLine($"{DateTime.Now} - [{messageType}] {message}");

        // Reset the console color to the original color
        Console.ForegroundColor = originalColor;
    }
}
```

Pomoćna klasa za uređeni ispis poruka na osnovu prosleđenog tipa.

## CustomException

```
[DataContract]
30 references
public class CustomException
{
    [DataMember]
    13 references
    public string FaultMessage { get; set; }
}
```

Pomoćna klasa za prilagođene poruke očekivane greške.

## Intrusion

```
[DataContract]
7 references
public class Intrusion
{
    [DataMember]
    3 references
    public DateTime TimeStamp { get; set; }
    [DataMember]
    4 references
    public string FileName { get; set; }
    [DataMember]
    3 references
    public string Location { get; set; }
    [DataMember]
    4 references
    public CompromiseLevel CompromiseLevel { get; set; }
}
```

Pomoćna klasa za smeštanje podataka o narušavanju integriteta nadgledanih datoteka.

```
[DataContract]
3 references
public enum CompromiseLevel
{
    [EnumMember]
    Info = 1,
    [EnumMember]
    Warning = 2,
    [EnumMember]
    Critical = 3
};
```

## IFile - MonitoredFile

```
10 references
public interface IFile: IDisposable
{
    8 references
    MemoryStream File { get; set; }
    15 references
    string Name { get; set; }
    3 references
    string Hash { get; set; }
}
```

```
[DataContract]
9 references
public class MonitoredFile : IFile
{
    private bool disposedValue;
    private MemoryStream file;
    private string name;
    private string hash;

    [DataMember]
    8 references
    public MemoryStream File { get => file; set => file = value ; }
    [DataMember]
    15 references
    public string Name { get => name ; set => name= value; }
    [DataMember]
    3 references
    public string Hash { get => hash; set => hash = value; }

    3 references
    public MonitoredFile()
    {
        file = new MemoryStream();
    }
}
```

Pomoćna klasa za čuvanje informacija o nadgledanih datotekama koje kruže kroz sistem.

## TripleDesAlgorithm

```
2 references
public class TripleDesAlgorithm
{
    1 reference
    public static string Encrypt(Intrusion intrusion, string EncryptionKey)
    {
        using (TripleDESCryptoServiceProvider tripleDes = new TripleDESCryptoServiceProvider())
        {
            tripleDes.Key = Encoding.UTF8.GetBytes(EncryptionKey);
            tripleDes.Mode = CipherMode.ECB; // Electronic Codebook mode
            tripleDes.Padding = PaddingMode.PKCS7;

            using (MemoryStream memoryStream = new MemoryStream())
            using (CryptoStream cryptoStream = new CryptoStream(memoryStream, tripleDes.CreateEncryptor(), CryptoStreamMode.Write))
            using (StreamWriter streamWriter = new StreamWriter(cryptoStream))
            {
                // Convert the Intrusion object to a JSON string for encryption
                string jsonString = JsonConvert.SerializeObject(intrusion);
                streamWriter.Write(jsonString);
                streamWriter.Close();
                cryptoStream.Close();
                return Convert.ToBase64String(memoryStream.ToArray());
            }
        }
    }

    1 reference
    public static Intrusion Decrypt(string encryptedData, string EncryptionKey)
    {
        using (TripleDESCryptoServiceProvider tripleDes = new TripleDESCryptoServiceProvider())
        {
            tripleDes.Key = Encoding.UTF8.GetBytes(EncryptionKey);
            tripleDes.Mode = CipherMode.ECB;
            tripleDes.Padding = PaddingMode.PKCS7;

            using (MemoryStream memoryStream = new MemoryStream(Convert.FromBase64String(encryptedData)))
            using (CryptoStream cryptoStream = new CryptoStream(memoryStream, tripleDes.CreateDecryptor(), CryptoStreamMode.Read))
            using (StreamReader streamReader = new StreamReader(cryptoStream))
            {
                // Read the decrypted JSON string and convert it back to an Intrusion object
                string jsonString = streamReader.ReadToEnd();
                return JsonConvert.DeserializeObject<Intrusion>(jsonString);
            }
        }
    }
}
```

Pomoćna klasa koja omogućava funkcionalnost enkriptovanja i dekriptovanja **Intrusion** objekta za potrebe komunikacije između **FIM** i **IPS** servisa.