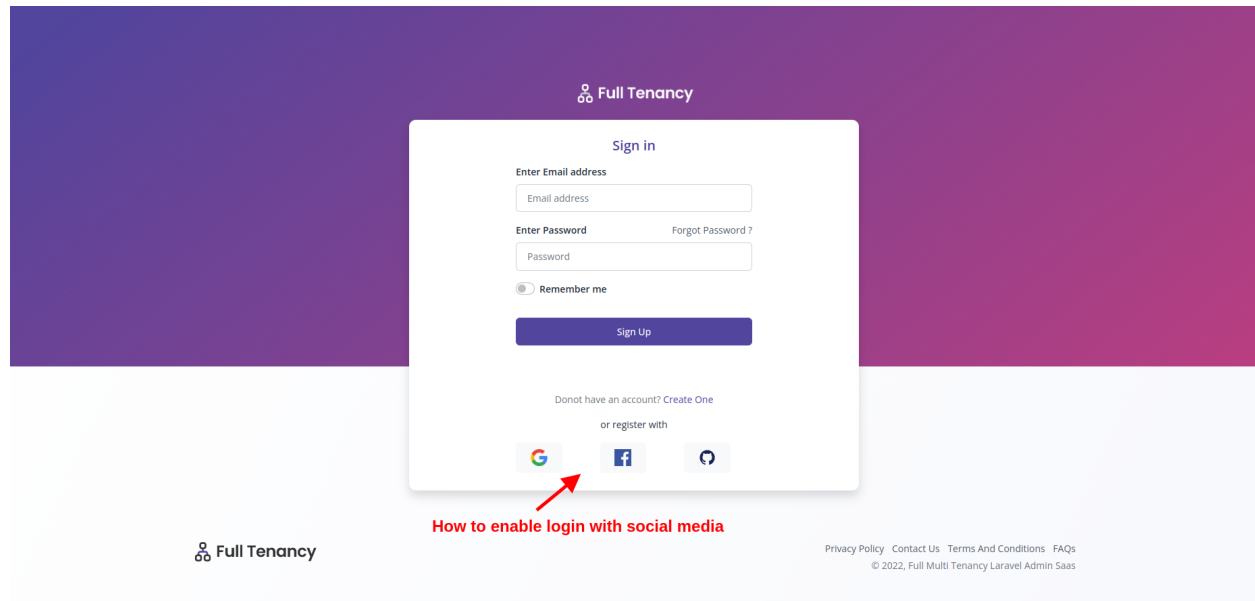


# Login with Facebook Account



If you want to integrate Facebook login in app. So for this, first you have to make an app in the Facebook Developer Console.

Because when you create an app in the Facebook Developer Console. Then Facebook provides you some secret details. With the help of which you can integrate and implement Facebook login in app.

If you do not know how to make apps on Facebook Developer Console. So you can make an app in the Facebook Developer Console by following the steps given below:

1. You have to go <https://developers.facebook.com> and create app for facebook login client id and secret.after create account you can copy client id and secret..

2.Create a Facebook developer account;

3.Create a Facebook login application;

4.At the top right, click on My apps;



5.Click on Create App;

6.Choose the Manage Business Integrations option;

Docs Tools Support My Apps

### Create an App


Cancel

Type


Details

#### Select an app type


The app type can't be changed after your app is created. [Learn more](#)

 **Business**  
Create or manage business assets such as Pages, events, groups, ads, Messenger and Instagram Graph API using the available business permissions, features and products.


☒

 **Consumer**  
Connect consumer products and permissions, like Facebook Login and Instagram Basic Display to your app.


☐

 **Instant Games**  
Create an HTML5 game hosted on Facebook.


☐

 **Gaming**  
Connect an off-platform game to Facebook Login.

☐

 **Workplace**  
Create enterprise tools for Workplace from Meta.

☐

 **None**  
Create an app with combinations of consumer and business permissions and products.

☐

Next

**Choose the Manage Business Integrations option;**

7.Fill in the App Display Name field with your store's name;

8.In App Purpose, choose the option that best meets the needs of your store;

9.Click on Create App ID;

### Add details

**Display name**

This is the app name associated with your app ID.

**App Contact Email**

This email address is used to contact you about potential policy violations, app restrictions or steps to recover the app if it's been deleted or compromised.

**App Purpose**

This app's primary purpose is to access and use data from Facebook's Platform on behalf of:

☒ Yourself or your own business

☐ Clients

If you are developing an app that accesses and uses data from Facebook's Platform on behalf of clients, you are subject to [Section 5b of the Platform Terms](#).

**Business Manager account · Optional**

In order to access certain aspects of the Facebook platform, apps may need to be connected to a verified Business Manager account.

No Business Manager Account selected

By proceeding, you agree to the [Facebook Platform Terms](#) and [Developer Policies](#).

PreviousCreate App

10. Select Set up in the Facebook Login option;

### Add Products to Your App

We've streamlined the app creation process by surfacing the products and permissions needed to build the app type you selected.

#### App Events

Understand how people engage with your business across apps, devices, platforms and websites.

Read DocsSet Up

#### Audience Network

Monetize your app and grow revenue with ads from Facebook advertisers.

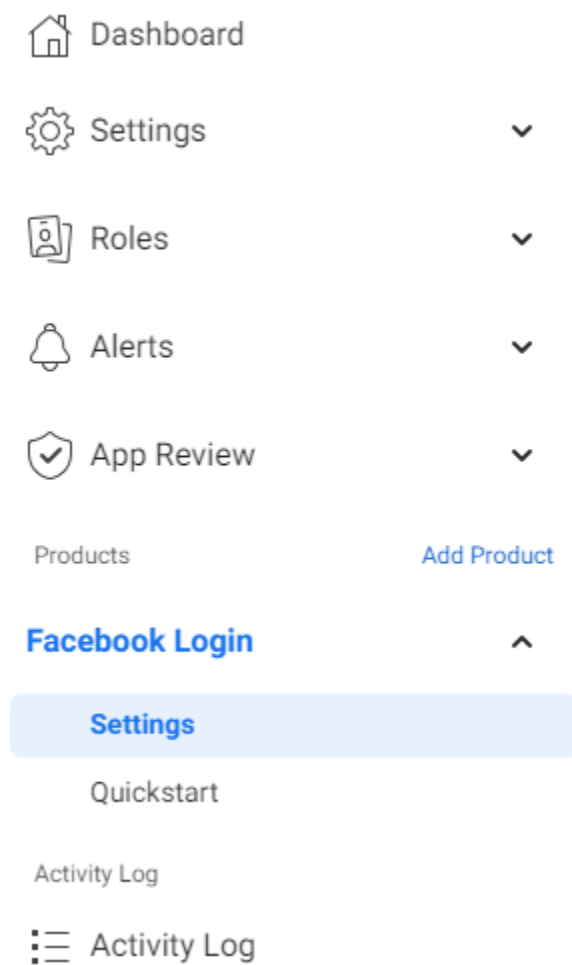
Read DocsSet Up

#### Facebook Login


The world's number one social login product.

Read DocsSet Up


11. In Products, on the left side dashboard, click Facebook Login > Settings.



Set the options as in the image below:



You are currently editing a test version of **test app**



Your app has standard access to public\_profile. To use Facebook Login, switch public\_profile to advanced access. [Get Advanced Access](#)

Client OAuth settings

Yes

Client OAuth login

Enables the standard OAuth client token flow. Secure your application and prevent abuse by locking down which token redirect URIs are allowed with the options below. Disable globally if not used. [\[?\]](#)

Yes

Web OAuth login

Enables web-based Client OAuth Login. [\[?\]](#)

Yes

Enforce HTTPS

Enforce the use of HTTPS for Redirect URIs and the JavaScript SDK. Strongly recommended. [\[?\]](#)

No

Force Web OAuth reauthentication

When on, prompts people to enter their Facebook password in order to log in on the web. [\[?\]](#)

No

Embedded Browser OAuth Login

Enable webview Redirect URIs for Client OAuth Login. [\[?\]](#)

Yes

Use Strict Mode for redirect URIs

Only allow redirects that exactly match the Valid OAuth Redirect URIs. Strongly recommended. [\[?\]](#)

Valid OAuth Redirect URIs

A manually specified redirect\_uri used with Login on the web must exactly match one of the URIs listed here. This list is also used by the JavaScript SDK for in-app browsers that suppress popups. [\[?\]](#)

https://demo.test.com/callback/facebook

[x](#)

Copy to clipboard

No

Login from Devices

Enables the OAuth client login flow for devices like a smart TV [\[?\]](#)

No

Login with the JavaScript SDK

Enables Login and signed-in functionality with the JavaScript SDK. [\[?\]](#)

Allowed Domains for the JavaScript SDK

Login and signed-in functionality of the JavaScript SDK will only be available on these domains. [\[?\]](#)

Allowed Domains for the JavaScript SDK

Deauthorize

Discard

Save changes

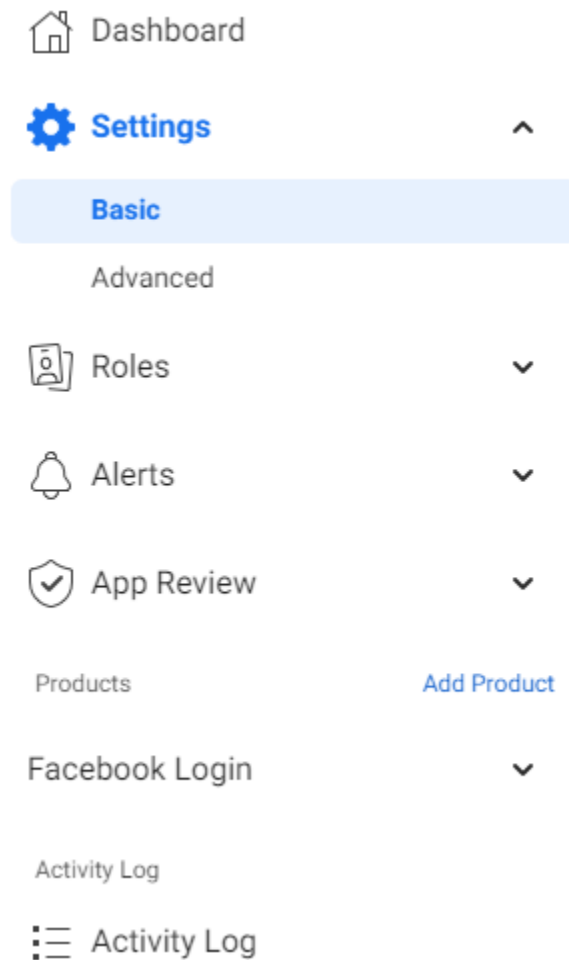
Insert the following URLs in Valid OAuth Redirect URIs, replacing **{{HOST\_URL}}** with your store's base URL and **{{accountName}}** with your account name as described in the store's administration menu:

- **https://demo.test.com/callback/facebook**

12. At the bottom of the page, click on the Save Changes button.



13. Access **Settings > Basic** on the left side dashboard.



Full Tenancy

Dashboard

Users

Roles

Category

Blogs

Plans

My Plans

Offline Payment

Transactions

Settings

Landing Page

App Setting

General Setting

Storage Setting

Email Setting

Chat Setting

Payment Setting

Social Setting

Payment Settings

Stripe Payment

Razorpay Payment

Paypal Payment

Offline Payment

Save Changes

Social Setting

Google Setting

How To Enable Login With Google [Document](#)

Facebook Setting

How To Enable Login With Facebook [Document](#)

Github Setting

How To Enable Login With Github [Document](#)

Save Changes

open setting

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