The Nocturnal Gamblers

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*Leader

https://codd.cs.gsu.edu/~aasilo1/WP/PW/01/index.html

User - Problem Statement / Solution + Gen Reqs

- Problem statement from user918374: “Let’s be honest, this pandemic sucks for everyone and travelling isn’t even the same anymore. I just wish I could go back to Las Vegas and go to a Casino. Oh how I’d love to play a Slot Machine!”

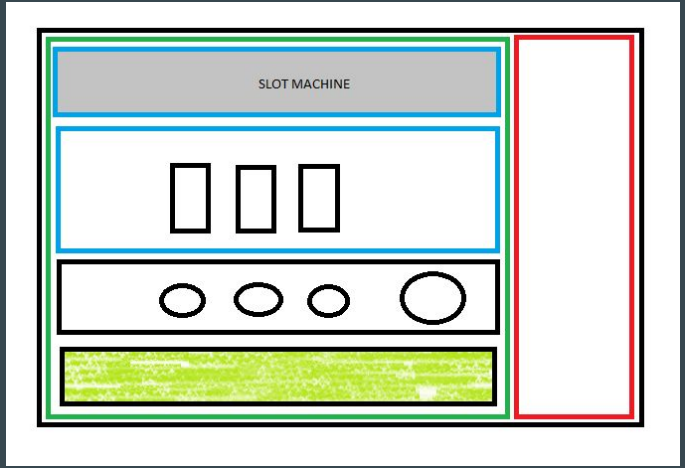
- Solution and General requirements: There are not inputs/outputs for our webpage due to the fact that we strictly used CSS and HTML only, unless you consider a link reference to the summary page an input and the page itself as an output.

Inspiration

- Caesars Palace is a famous casino in Las Vegas, Nevada.
- The <title> of index is Caesars Palace and we used a background image of the famous casino room.

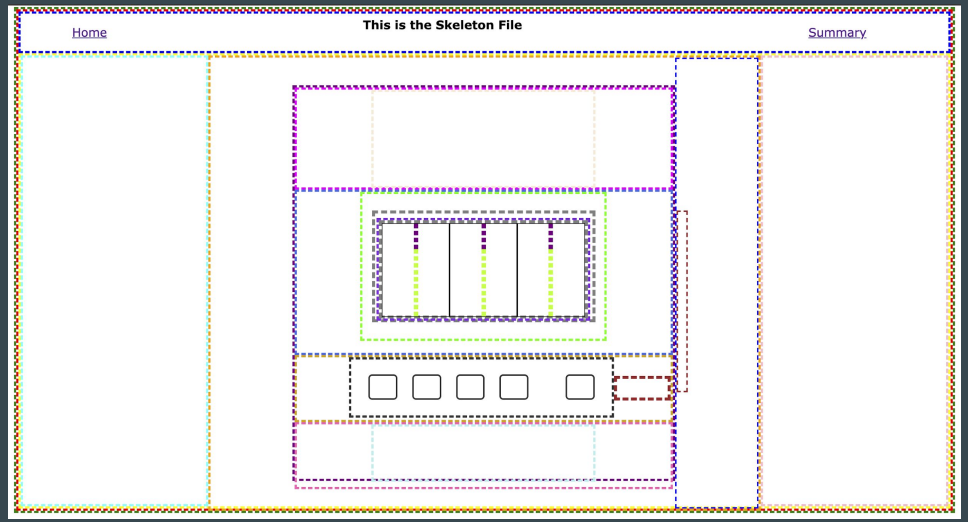
Overview

- Discord for Communication
- Decided on a Slot Machine
- Utilized Google Images for an idea
- Mockup by Akiva



User Interface (Skel)

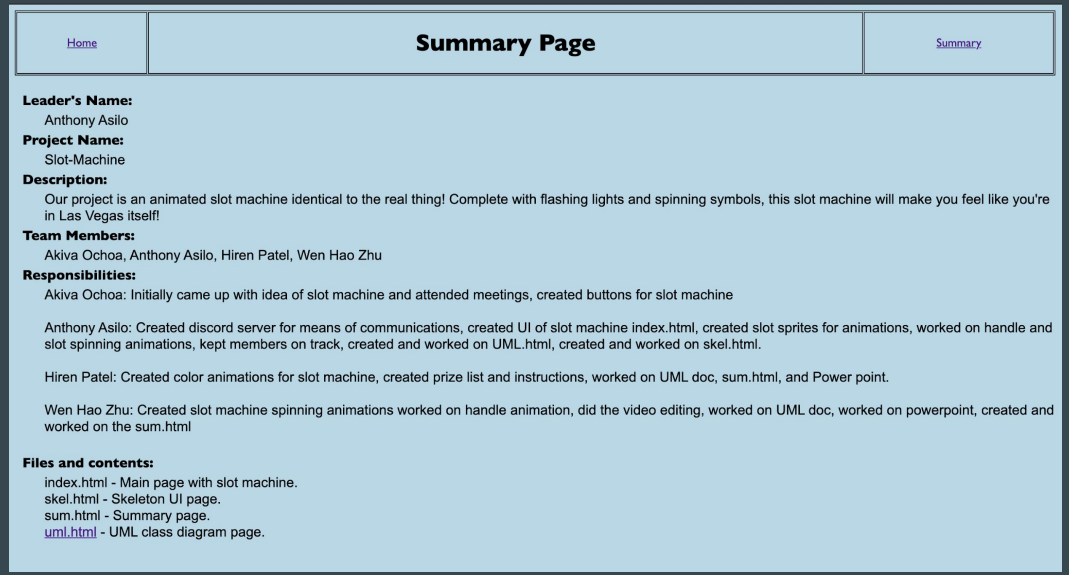
- Created a skeleton of the Index to hold all div containers to match the image template
- Created side bars and header for easy to access information that is not overbearing.



https://codd.cs.gsu.edu/~aasilo1/WP/PW/01/skel.html

User Interface (Summary)

- We wanted the summary page to be simple, clear and concise.
- Header consistent to all pages
- Link to UML



Home | **Summary Page** | Summary

Leader's Name:
Anthony Asilo
Project Name:
Slot-Machine
Description:
Our project is an animated slot machine identical to the real thing! Complete with flashing lights and spinning symbols, this slot machine will make you feel like you're in Las Vegas itself!
Team Members:
Akiva Ochoa, Anthony Asilo, Hiren Patel, Wen Hao Zhu
Responsibilities:
Akiva Ochoa: Initially came up with idea of slot machine and attended meetings, created buttons for slot machine

Anthony Asilo: Created discord server for means of communications, created UI of slot machine index.html, created slot sprites for animations, worked on handle and slot spinning animations, kept members on track, created and worked on UML.html, created and worked on skel.html.

Hiren Patel: Created color animations for slot machine, created prize list and instructions, worked on UML doc, sum.html, and Power point.

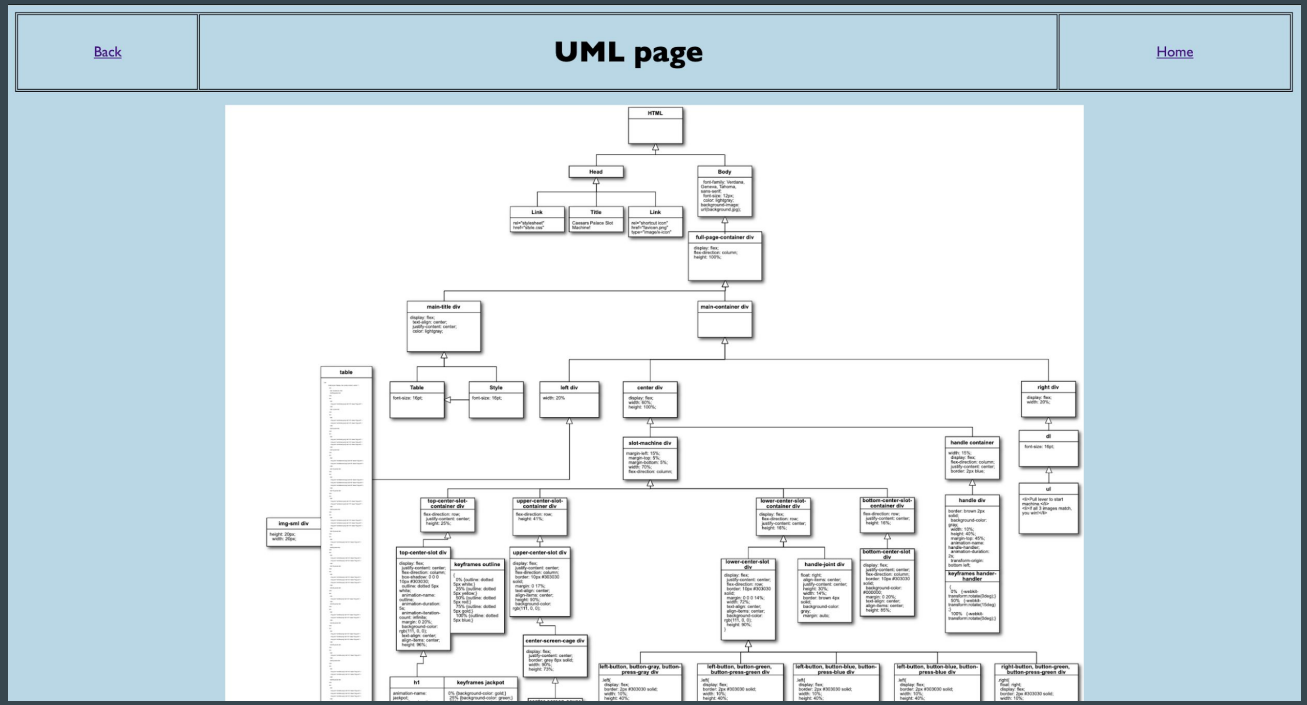
Wen Hao Zhu: Created slot machine spinning animations worked on handle animation, did the video editing, worked on UML doc, worked on powerpoint, created and worked on the sum.html

Files and contents:
index.html - Main page with slot machine.
skel.html - Skeleton UI page.
sum.html - Summary page.
uml.html - UML class diagram page.

https://codd.cs.gsu.edu/~aasilo1/WP/PW/01/sum.html

User Interface (UML)

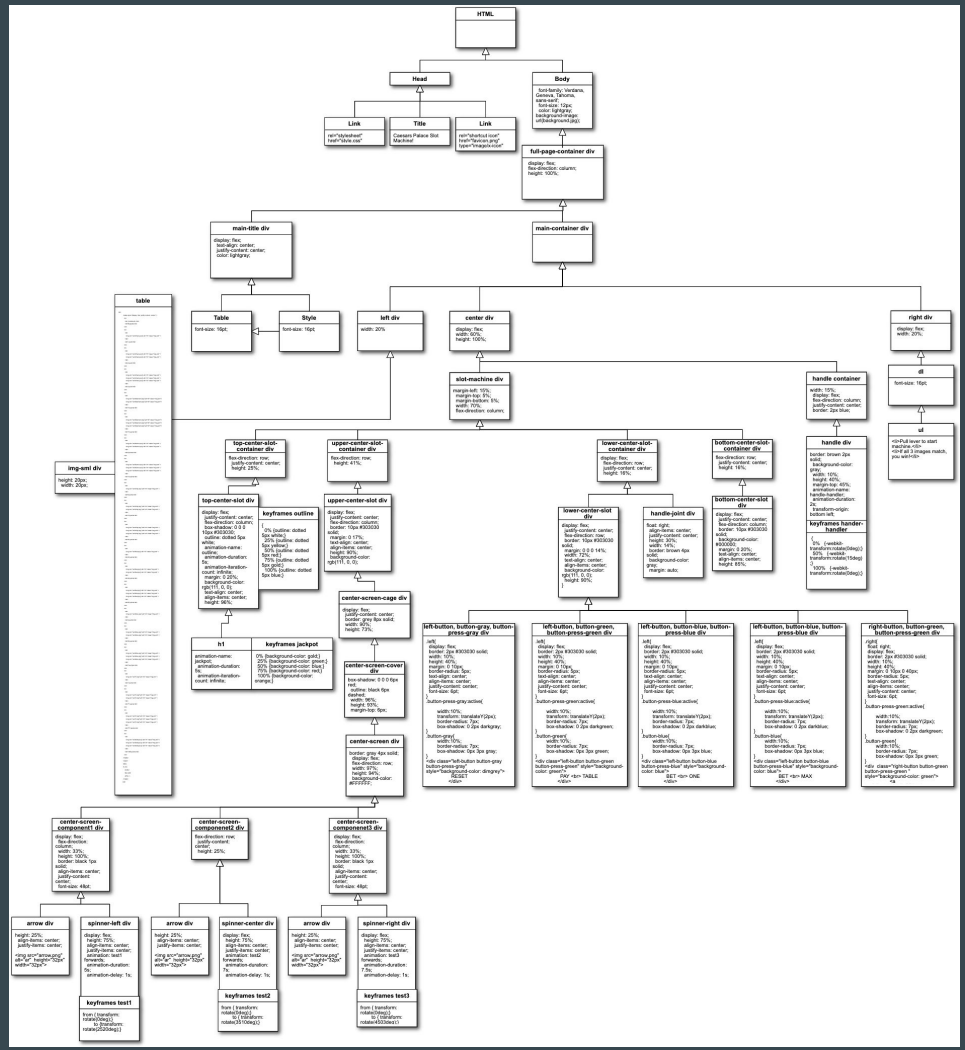
- Design consistent with Summary Page



https://codd.cs.gsu.edu/~aasilo1/WP/PW/01/uml.html

UML Class Design

- A CSS / HTML integrated diagram showing class hierarchy and inheritance of style and animation



https://codd.cs.gsu.edu/~aasilo1/WP/PW/01/uml.html

Key Design Features

- Slot machine
- Animations for the machine
- SPIN button
- Combos & Rewards
- Instructions
- Other Files (Skel, Sum, UML)

Design (Cont.)

We wanted our slot machine to create the feeling of being in an actual casino, so we felt that it was necessary to add instructions as well as a prize list.

There are various possible combinations that one can obtain depending on the spin of the slot machine.

As a result, there are also many different rewards available due to the great amount of possibilities.

Design (Cont.)

Pseudo code using transformations, transitions, and animations:

Here is a sample snippet of pseudocode for an animation that continuously changes colors of certain elements, which we implemented into our slot machine.

```
.heading{
    animation-name: colors;
    animation-duration: 3s;
    animation-iteration-count: infinite;
}

@-webkit-keyframes colors{
    0% {background-color: red;}
    50% {background-color: green;}
    100% {background-color: blue;}
}
```

Code from our webpage

These are code snippets from our webpage, which represent the changing colors on the slot machine.

```
<div class="center">
  <div class="slot-machine">
    <div class="top-center-slot-container">
      <div class="top-center-slot">
        <div>
          <h1><pre> J A C K P O T </pre></h1>
        </div>
        <div><h3> <pre> Slot Machine </pre></h3></div>
      </div>
    </div>
```

```
.top-center-slot {
  display: flex;
  justify-content: center;
  flex-direction: column;
  box-shadow: 0 0 0 10px #303030;
  outline: dotted 5px white;
  animation-name: outline;
  animation-duration: 5s;
  animation-iteration-count: infinite;
  margin: 0 20%;
  background-color: rgb(111, 0, 0);
  text-align: center;
  align-items: center;
  height: 96%;
}

@-webkit-keyframes outline{
  0% {outline: dotted 5px white;}
  25% {outline: dotted 5px yellow;}
  50% {outline: dotted 5px red;}
  75% {outline: dotted 5px gold;}
  100% {outline: dotted 5px blue;}
}


.top-center-slot h1{
  animation-name: jackpot;
  animation-duration: 5s;
  animation-iteration-count: infinite;
}

@-webkit-keyframes jackpot{
  0% {background-color: gold;}
  25% {background-color: green;}
  50% {background-color: blue;}
  75% {background-color: red;}
  100% {background-color: orange;}
}
```

```
.top-center-slot h3{
  animation-name: jackpot;
  animation-duration: 5s;
  animation-iteration-count: infinite;
}

@-webkit-keyframes jackpot{
  0% {background-color: gold;}
  25% {background-color: green;}
  50% {background-color: blue;}
  75% {background-color: red;}
  100% {background-color: orange;}
}
```

Design (Cont.)

Pseudo code using transformations, transitions, and animations:

Here is a sample snippet of pseudocode for a pulling animation that we implemented into our slot machine.

```
.test{
    animation-name: pull;
    animation-duration: 3s;
}

@-webkit-keyframes pull {
    0%   {-webkit-transform:rotate(0deg);}
    50%   {-webkit-transform:rotate(90deg);}
    100%   {-webkit-transform:rotate(0deg);}
}
```

Code from our Webpage

These are code snippets from our webpage, which represent the turning of the handle.

```
99                <div class="handle-joint"></div>
100              </div>
101              <div class="bottom-center-slot-container">
102                <div class="bottom-center-slot"></div>
103              </div>
104            </div>
105            <div class="handle-container">
106              <div class="handle">
107              </div>
108            </div>
109          </div>
```

```
56  .handle {
57    border: brown 2px solid;
58    background-color: gray;
59    width: 10%;
60    height: 40%;
61    margin-top: 45%;
62    animation-name: handle-handler;
63    animation-duration: 2s;
64    transform-origin: bottom left;
65
66  }
67
68  @-webkit-keyframes handle-handler {
69    0%   {-webkit-transform:rotate(0deg);}
70    50%   {-webkit-transform:rotate(15deg);}
71    100%   {-webkit-transform:rotate(0deg);}
72  }
73
```

Design: Buttons (Static)

- The page buttons imitate a press using CSS’:
- Active selector
- Transform property
- Box Shadows

```css
.button-press-green:active{

  width:10%;
  transform: translateY(2px);
  border-radius: 7px;
  box-shadow: 0 2px darkgreen;
}
.button-green{
  width:10%;
  border-radius: 7px;
  box-shadow: 0px 3px green;
}
```

Design: Button (Dynamic)

The startup animation builds on the base button adding:

- Animation
- Transform Properties

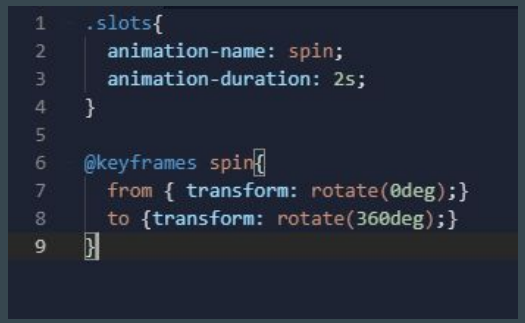
```
.auto-press{
  animation:auto-press-gray;
  animation-direction:alternate;
  animation-duration: 0.4s;
  animation-timing-function: ease-in-out;
  animation-iteration-count: 10;
}
```

```
@keyframes auto-press-green{
  from{
    transform:translateY(0px);
    width:10%;
    border-radius: 7px;
    box-shadow: 0 3px green;
  }
  to{transform: translateY(2px);
    width:10%;
    border-radius: 7px;
    box-shadow: 0 2px darkgreen;
  }
}
```

Design: The Spinning Animation

Here is a sample snippet of pseudocode for a spinning animation that we implemented into our slot machine

Rotation is done with the use of CSS transformations



```
.slots{
  animation-name: spin;
  animation-duration: 2s;
}

@keyframes spin{
  from { transform: rotate(0deg);}
  to {transform: rotate(360deg);}
}
```

Code from our Webpage

These are code snippets from our webpage, which represent the spinning animation for the slots.

```
<div class="center-screen-cage">
  <div class="center-screen-cover">
    <div class="center-screen">
      <div class="center-screen-component1">
        <div class="arrow"> <img src="arrow.png" alt="ar"  height="32px"
        width="32px"></div>
        <div class="spinner-left"> <img src="spin.png" alt="s1"
        height="80px" width="80px"> </div>
      </div>
      <div class="center-screen-component2">
        <div class="arrow"> <img src="arrow.png" alt="ar"  height="32px"
        width="32px"></div>
        <div class="spinner-center"> <img src="spin.png" alt="s1"
        height="80px" width="80px"> </div>
      </div>
      <div class="center-screen-component3">
        <div class="arrow">
          <img src="arrow.png" alt="ar"  height="32px" width="32px"></div>
        <div class="spinner-right"> <img src="spin.png" alt="s1"
        height="80px" width="80px"></div>
      </div>
```

```
.spinner-left{
  display: flex;
  height: 75%;
  align-items: center;
  justify-items: center;
  animation: test1 forwards;
  animation-duration: 5s;
  animation-delay: 1s;
}
.spinner-center{
  display: flex;
  height: 75%;
  align-items: center;
  justify-items: center;
  animation: test2 forwards;
  animation-duration: 7s;
  animation-delay: 1s;
}
.spinner-right{
  display: flex;
  height: 75%;
  align-items: center;
  justify-items: center;
  animation: test3 forwards;
  animation-duration: 7.5s;
  animation-delay: 1s;
}
```

```
@keyframes test1{
  from { transform: rotate(0deg);}
  to {transform: rotate(2520deg);}
}

@keyframes test2{
  from { transform: rotate(0deg);}
  to { transform: rotate(3510deg);}
}

@keyframes test3{
  from { transform: rotate(0deg);}
  to { transform: rotate(4503deg);}
}
```

Testing

Test plan: To test changes in the website, we implemented version control to roll-back changes at any time if anything did not work. We implemented this with Github and used a site called Repl.it to collaborate together.

Bugs

Tracking and reporting bugs:

- One bug that we encountered when creating div elements was that we used the keyword “style” instead of “class”. As a result, our formatting was thrown off, and our stylesheet was not being implemented properly. However, we were able to quickly figure out what the issue was and fixed it accordingly.

Bugs fixed:

- Div elements (“class” instead of “style”)

Unresolved bugs:

- Some elements are not consistent for different resolutions

Reference

- Full UML Document