

# Math 249 Lecture 4 Notes

Daniel Raban

August 30, 2017

## 1 Finite Group Representations over $\mathbb{C}$

### 1.1 Permutation representations

**Definition 1.1.** A *matrix representation* is a homomorphism  $\rho : G \rightarrow \mathrm{GL}_n(\mathbb{C})$ .

**Example 1.1.** The symmetric group  $S_n$  has a matrix representation  $S_n \rightarrow \mathrm{GL}_n(\mathbb{C})$  sending  $\sigma \mapsto P_\sigma$ , where  $(P_\sigma)_{i,j} = \delta_{i,\sigma(j)}$  (the corresponding permutation matrix). Note that  $P_\sigma e_j = e_{\sigma(j)}$ .

**Definition 1.2.** For  $\sigma \in S_n$ , the *sign*  $(-1)^\sigma$  of  $\sigma$  is  $\det(P_\sigma)$ .

The sign function is a homomorphism from  $S_n \rightarrow \{\pm 1\}$ . Also, any transposition (a permutation of the form  $\sigma = (i\ j)$ ) has sign  $-1$ . Since any permutation can be factored into a product of transpositions, this provides a method of computing the sign of a permutation. In particular, a  $k$ -cycle is the product of  $k - 1$  transpositions;  $(i_1 \cdots i_{k-1} i_k) = (i_1 i_k)(i_1 \cdots i_{k-1})$ . Then we can also say that the sign of  $\sigma$  is  $(-1)^{\text{number of even length cycles}}$ .

**Definition 1.3.** The *signed permutation group*  $B_n$  is the set of matrices in  $\mathrm{GL}_n(\mathbb{C})$  with entries either 0 or  $\pm 1$  and with only 1 nonzero entry in each row and column.

We have a short exact sequence

$$1 \rightarrow \{\pm 1\}^n \rightarrow B_n \rightarrow S_n \rightarrow 1.$$

In fact,  $B_n = S_n \ltimes \{\pm 1\}^n$ , where the action of  $S_n$  on  $\{\pm 1\}^n$  permutes the components.

### 1.2 Reflections in $\mathbb{R}^n$

**Definition 1.4.** A *reflection* in  $\mathbb{R}^n$  is  $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$  such that  $T$  is diagonalizable with entries 1 (multiplicity  $n - 1$ ) and  $-1$  (with multiplicity 1).

This makes  $\mathbb{R}^n = \underbrace{V}_{\dim n-1} \oplus \underbrace{\mathbb{R}v}_{\dim 1}$ , where  $T|_V = \text{id}$  and  $T(v) = -v$ .

In  $S_n$ , the image of a transposition  $\tau = (ij)$  under the representation is a reflection  $P_\tau$ . This is because

$$P_\tau e_k = e_k \text{ for } k \neq i, j \quad P_\tau(e_i + e_j) = e_i + e_j \quad P_\tau(e_i - e_j) = -(e_i - e_j).$$

In  $B_n$ , the reflections are

1.  $\tau = (ij) \in S_n$
2. elements of the form  $(i\bar{j})_+$ , which send  $e_i \mapsto -e_j$  and  $e_j \mapsto -e_i$
3. elements of the form  $(i)_-$ , which send  $e_i \mapsto -e_i$ .

Let's clarify the cycle notation for  $B_n$ . The bar over the  $j$  refers to -1 times the  $j$ th element. The + subscript means that  $\bar{j} \mapsto i$ ; a - sign would mean that  $j \mapsto -i$ .

### 1.3 More basic definitions

**Definition 1.5.** Matrix representations  $\rho$  and  $\rho'$  are *similar* if there is some  $S \in \text{GL}_n(\mathbb{C})$  such that  $\rho'(g) = S\rho(g)S^{-1}$ .

This basically amounts to the matrices being expressed in different representations. If two representations  $\rho$  and  $\rho'$  are similar, then  $\rho(g)$  and  $\rho'(g)$  will be similar matrices.

**Definition 1.6.** The *character* of a representation  $\rho$  is the function  $\chi_\rho(g) = \text{tr}(\rho(g))$ .

Characters are constant on conjugacy classes because

$$\chi_\rho(hgh^{-1}) = \text{tr}(\rho(hgh^{-1})) = \text{tr}(\rho(h)\rho(g)\rho(h)^{-1}) = \text{tr}(\rho(g)) = \chi_\rho(g),$$

using the fact that the trace is invariant under conjugation. So if  $\rho$  and  $\rho'$  are similar, then  $\chi_{\rho'} = \chi_\rho$ . So  $\chi_\rho$  determines  $\rho$  up to similarity!

It is often useful to work in a little more generality:

**Definition 1.7.** Let  $V$  be a finite dimensional vector space over  $\mathbb{C}$ , and let  $GL(V)$  be the set of invertible linear maps  $V \rightarrow V$ . A *linear representation* of  $G$  on  $V$  is a homomorphism  $\rho : G \rightarrow GL(V)$ .

**Remark 1.1.** If  $V = \mathbb{C}^n$ , then the linear representation is the same as the matrix representation. If  $V \cong \mathbb{C}^n$ , then by choosing a basis, we can naturally recover the matrix representation from the linear representation. Choosing a different basis will result in a similar representation.