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#include<stdio.h>
#include<conio.h>
#include<windows.h>
struct Date{
    int dd;
    int mm;
    int yy;
};
struct Date date;

struct Remainder{
    int dd;
    int mm;
    char note[50];
};
struct Remainder R;

COORD xy = {0, 0};

void gotoxy (int x, int y)
{
    xy.X = x; xy.Y = y; // X and Y coordinates
    SetConsoleCursorPosition(GetStdHandle(STD_OUTPUT_HANDLE), xy);
}

//This will set the foreground color for printing in a console window.
void SetColor(int ForgC)
{
    WORD wColor;
    //We will need this handle to get the current background attribute
    HANDLE hStdOut = GetStdHandle(STD_OUTPUT_HANDLE);
    CONSOLE_SCREEN_BUFFER_INFO csbi;

    //We use csbi for the wAttributes word.
    if(GetConsoleScreenBufferInfo(hStdOut, &csbi))
    {
        //Mask out all but the background attribute, and add in the foreground color
        wColor = (csbi.wAttributes & 0xF0) + (ForgC & 0x0F);
        SetConsoleTextAttribute(hStdOut, wColor);
    }
    return;
}

void ClearColor(){
    SetColor(15);
}

void ClearConsoleToColors(int ForgC, int BackC)
{

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WORD wColor = ((BackC & 0x0F) << 4) + (ForgC & 0x0F);
//Get the handle to the current output buffer...
HANDLE hStdOut = GetStdHandle(STD_OUTPUT_HANDLE);
//This is used to reset the carat/cursor to the top left.
COORD coord = {0, 0};
//A return value... indicating how many chars were written
// not used but we need to capture this since it will be
// written anyway (passing NULL causes an access violation).
DWORD count;

//This is a structure containing all of the console info
// it is used here to find the size of the console.
CONSOLE_SCREEN_BUFFER_INFO csbi;
//Here we will set the current color
SetConsoleTextAttribute(hStdOut, wColor);
if(GetConsoleScreenBufferInfo(hStdOut, &csbi))
{
    //This fills the buffer with a given character (in this case 32=space).
    FillConsoleOutputCharacter(hStdOut, (TCHAR) 32, csbi.dwSize.X *
csbi.dwSize.Y, coord, &count);

    FillConsoleOutputAttribute(hStdOut, csbi.wAttributes, csbi.dwSize.X *
csbi.dwSize.Y, coord, &count );
    //This will set our cursor position for the next print statement.
    SetConsoleCursorPosition(hStdOut, coord);
}
return;
}

void SetColorAndBackground(int ForgC, int BackC)
{
    WORD wColor = ((BackC & 0x0F) << 4) + (ForgC & 0x0F);
    SetConsoleTextAttribute(GetStdHandle(STD_OUTPUT_HANDLE), wColor);
    return;
}

int check_leapYear(int year){ //checks whether the year passed is leap year or not
    if(year % 400 == 0 || (year % 100!=0 && year % 4 ==0))
        return 1;
    return 0;
}

void increase_month(int *mm, int *yy){ //increase the month by one
    ++*mm;
    if(*mm > 12){
        ++*yy;
        *mm = *mm - 12;
    }
}

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void decrease_month(int *mm, int *yy){ //decrease the month by one
    --*mm;
    if(*mm < 1){
        --*yy;
        if(*yy<1600){
            printf("No record available");
            return;
        }
        *mm = *mm + 12;
    }
}

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int getNumberOfDays(int month,int year){ //returns the number of days in given
month
    switch(month){
        //and year
        case 1 : return(31);
        case 2 : if(check_leapYear(year)==1)
            return(29);
            else
                return(28);
        case 3 : return(31);
        case 4 : return(30);
        case 5 : return(31);
        case 6 : return(30);
        case 7 : return(31);
        case 8 : return(31);
        case 9 : return(30);
        case 10: return(31);
        case 11: return(30);
        case 12: return(31);
        default: return(-1);
    }
}

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char *getName(int day){ //returns the name of the day
    switch(day){
        case 0 :return("Sunday");
        case 1 :return("Monday");
        case 2 :return("Tuesday");
        case 3 :return("Wednesday");
        case 4 :return("Thursday");
        case 5 :return("Friday");
        case 6 :return("Saturday");
        default:return("Error in getName() module.Invalid argument passed");
    }
}

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void print_date(int mm, int yy){ //prints the name of month and year
    printf("-----\n");
}

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gotoxy(25,6);
switch(mm){
    case 1: printf("January"); break;
    case 2: printf("February"); break;
    case 3: printf("March"); break;
    case 4: printf("April"); break;
    case 5: printf("May"); break;
    case 6: printf("June"); break;
    case 7: printf("July"); break;
    case 8: printf("August"); break;
    case 9: printf("September"); break;
    case 10: printf("October"); break;
    case 11: printf("November"); break;
    case 12: printf("December"); break;
}
printf(" , %d", yy);
gotoxy(20,7);
printf("-----");
}
int getDayNumber(int day,int mon,int year){ //retuns the day number
    int res = 0, t1, t2, y = year;
    year = year - 1600;
    while(year >= 100){
        res = res + 5;
        year = year - 100;
    }
    res = (res % 7);
    t1 = ((year - 1) / 4);
    t2 = (year-1)-t1;
    t1 = (t1*2)+t2;
    t1 = (t1%7);
    res = res + t1;
    res = res%7;
    t2 = 0;
    for(t1 = 1;t1 < mon; t1++){
        t2 += getNumberOfDays(t1,y);
    }
    t2 = t2 + day;
    t2 = t2 % 7;
    res = res + t2;
    res = res % 7;
    if(y > 2000)
        res = res + 1;
    res = res % 7;
    return res;
}

char *getDay(int dd,int mm,int yy){
    int day;
    if(!(mm>=1 && mm<=12)){

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        return("Invalid month value");
    }
    if(!(dd>=1 && dd<=getNumberOfDays(mm,yy))){
        return("Invalid date");
    }
    if(yy>=1600){
        day = getDayNumber(dd,mm,yy);
        day = day%7;
        return(getName(day));
    }else{
        return("Please give year more than 1600");
    }
}

int checkNote(int dd, int mm){
    FILE *fp;
    fp = fopen("note.dat","rb");
    if(fp == NULL){
        printf("Error in Opening the file");
    }
    while(fread(&R,sizeof(R),1,fp) == 1){
        if(R.dd == dd && R.mm == mm){
            fclose(fp);
            return 1;
        }
    }
    fclose(fp);
    return 0;
}

void printMonth(int mon,int year,int x,int y){ //prints the month with all days
    int nod, day, cnt, d = 1, x1 = x, y1 = y, isNote = 0;
    if(!(mon>=1 && mon<=12)){
        printf("INVALID MONTH");
        getch();
        return;
    }
    if(!(year>=1600)){
        printf("INVALID YEAR");
        getch();
        return;
    }
    gotoxy(20,y);
    print_date(mon,year);
    y += 3;
    gotoxy(x,y);
    printf("S   M   T   W   T   F   S   ");
    y++;
    nod = getNumberOfDays(mon,year);
    day = getDayNumber(d,mon,year);

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switch(day){ //locates the starting day in calender
    case 0 :
        x=x;
        cnt=1;
        break;
    case 1 :
        x=x+4;
        cnt=2;
        break;
    case 2 :
        x=x+8;
        cnt=3;
        break;
    case 3 :
        x=x+12;
        cnt=4;
        break;
    case 4 :
        x=x+16;
        cnt=5;
        break;
    case 5 :
        x=x+20;
        cnt=6;
        break;
    case 6 :
        x=x+24;
        cnt=7;
        break;
    default :
        printf("INVALID DATA FROM THE getOddNumber()MODULE");
        return;
}
gotoxy(x,y);
if(cnt == 1){
    SetColor(12);
}
if(checkNote(d,mon)==1){
    SetColorAndBackground(15,12);
}
printf("%02d",d);
SetColorAndBackground(15,1);
for(d=2;d<=nod;d++){
    if(cnt%7==0){
        y++;
        cnt=0;
        x=x+4;
    }
    x = x+4;
    cnt++;
}

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        gotoxy(x,y);
        if(cnt==1){
            SetColor(12);
        }else{
            ClearColor();
        }
        if(checkNote(d,mon)==1){
            SetColorAndBackground(15,12);
        }
        printf("%02d",d);
        SetColorAndBackground(15,1);
    }
    gotoxy(8, y+2);
    SetColor(14);
    printf("Press 'n' to Next, Press 'p' to Previous and 'q' to Quit");
    gotoxy(8,y+3);
    printf("Red Background indicates the NOTE, Press 's' to see note: ");
    ClearColor();
}

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void AddNote(){
    FILE *fp;
    fp = fopen("note.dat","ab+");
    system("cls");
    gotoxy(5,7);
    printf("Enter the date(DD/MM): ");
    scanf("%d%d",&R.dd, &R.mm);
    gotoxy(5,8);
    printf("Enter the Note(50 character max): ");
    fflush(stdin);
    scanf("%[^\n]",R.note);
    if(fwrite(&R,sizeof(R),1,fp)){
        gotoxy(5,12);
        puts("Note is saved sucessfully");
        fclose(fp);
    }else{
        gotoxy(5,12);
        SetColor(12);
        puts("\aFail to save!!\a");
        ClearColor();
    }
    gotoxy(5,15);
    printf("Press any key.....");
    getch();
    fclose(fp);
}

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void showNote(int mm){
    FILE *fp;
    int i = 0, isFound = 0;

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system("cls");
fp = fopen("note.dat","rb");
if(fp == NULL){
    printf("Error in opening the file");
}
while(fread(&R,sizeof(R),1,fp) == 1){
    if(R.mm == mm){
        gotoxy(10,5+i);
        printf("Note %d Day = %d: %s", i+1, R.dd, R.note);
        isFound = 1;
        i++;
    }
}
if(isFound == 0){
    gotoxy(10,5);
    printf("This Month contains no note");
}
gotoxy(10,7+i);
printf("Press any key to back.....");
getch();
}

int main(){
    ClearConsoleToColors(15, 1);
    SetConsoleTitle("Calender Project - Programming-technique.blogspot.com");
    int choice;
    char ch = 'a';
    while(1){
        system("cls");
        printf("1. Find Out the Day\n");
        printf("2. Print all the day of month\n");
        printf("3. Add Note\n");
        printf("4. EXIT\n");
        printf("ENTER YOUR CHOICE : ");
        scanf("%d",&choice);
        system("cls");
        switch(choice){
            case 1:
                printf("Enter date (DD MM YYYY) : ");
                scanf("%d %d %d",&date.dd,&date.mm,&date.yy);
                printf("Day is : %s",getDay(date.dd,date.mm,date.yy));
                printf("\nPress any key to continue.....");
                getch();
                break;
            case 2 :
                printf("Enter month and year (MM YYYY) : ");
                scanf("%d %d",&date.mm,&date.yy);
                system("cls");
                while(ch!='q'){

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        printMonth(date.mm,date.yy,20,5);
        ch = getch();
        if(ch == 'n'){
            increase_month(&date.mm,&date.yy);
            system("cls");
            printMonth(date.mm,date.yy,20,5);
        }else if(ch == 'p'){
            decrease_month(&date.mm,&date.yy);
            system("cls");
            printMonth(date.mm,date.yy,20,5);
        }else if(ch == 's'){
            showNote(date.mm);
            system("cls");
        }
    }
    break;
case 3:
    AddNote();
    break;
case 4 :
    exit(0);
}
}
return 0;
}

```