

```
1 def get_name(person)
2   return person[:name]
3 end
4
5 def get_favourite_tv_show(person)
6   return person[:favourites][:tv_show]
7 end
8
9 def likes_to_eat(person, food)
10  for snack in person[:favourites][:snacks]
11    if snack == food
12      return true
13    end
14  end
15  return false
16 end
17
18 # Or, for bonus points:
19 # def likes_to_eat(person, food)
20 #   return person[:favourites][:snacks].include?(food)
21 # end
22
23 def add_friend(person, new_friend)
24   person[:friends].push(new_friend)
25   # or
26   # person[:friends] << new_friend
27 end
28
29 def remove_friend(person, old_friend)
30   person[:friends].delete(old_friend)
31 end
32
33 def total_money(people)
34   total_money = 0
35   for person in people
36     total_money += person[:monies]
37   end
38   return total_money
39 end
40
41 def lend_money(lender, lendee, amount)
42   lender[:monies] -= amount
43   lendee[:monies] += amount
44 end
45
46 def all_favourite_foods(people)
47   favourite_foods = []
```