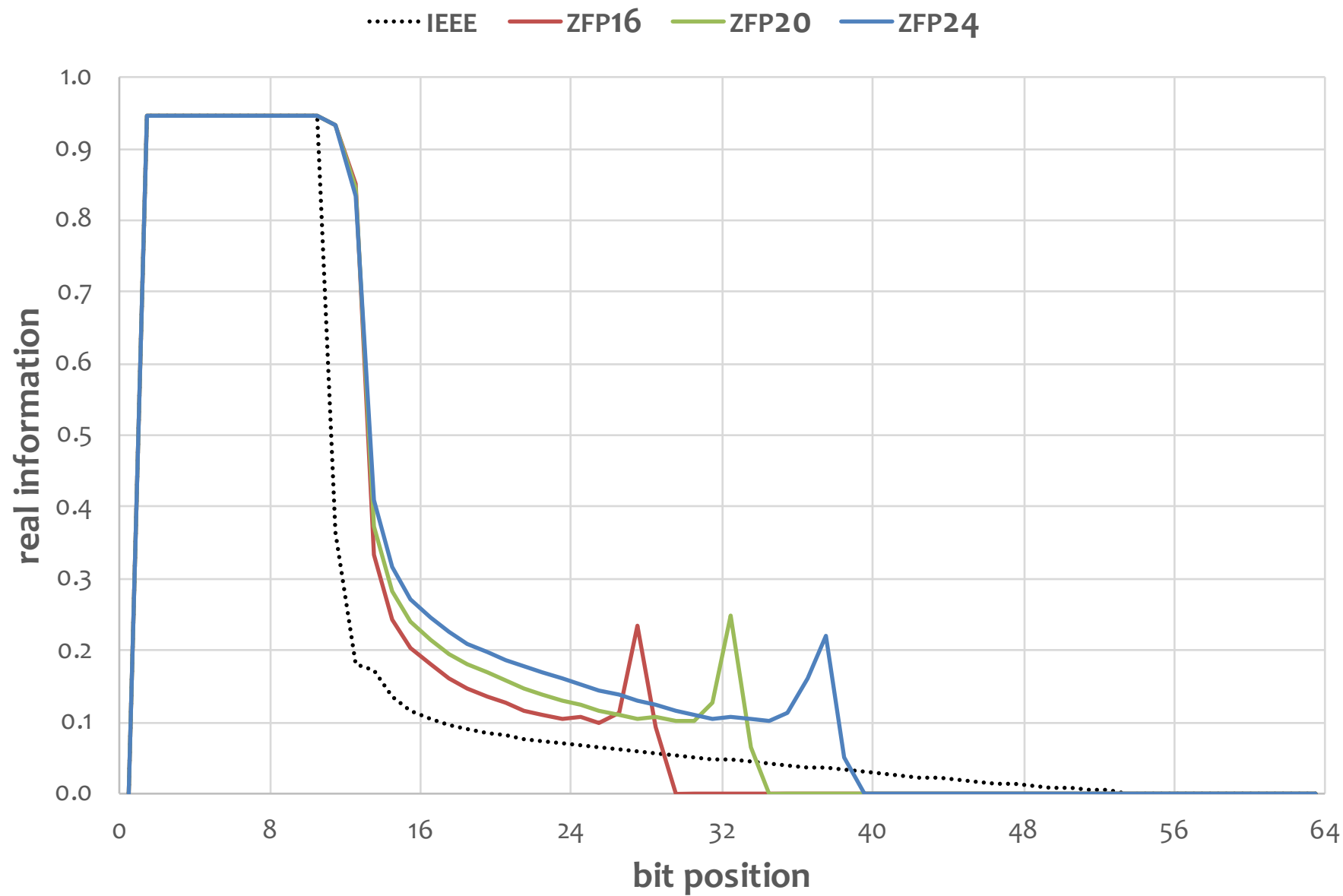
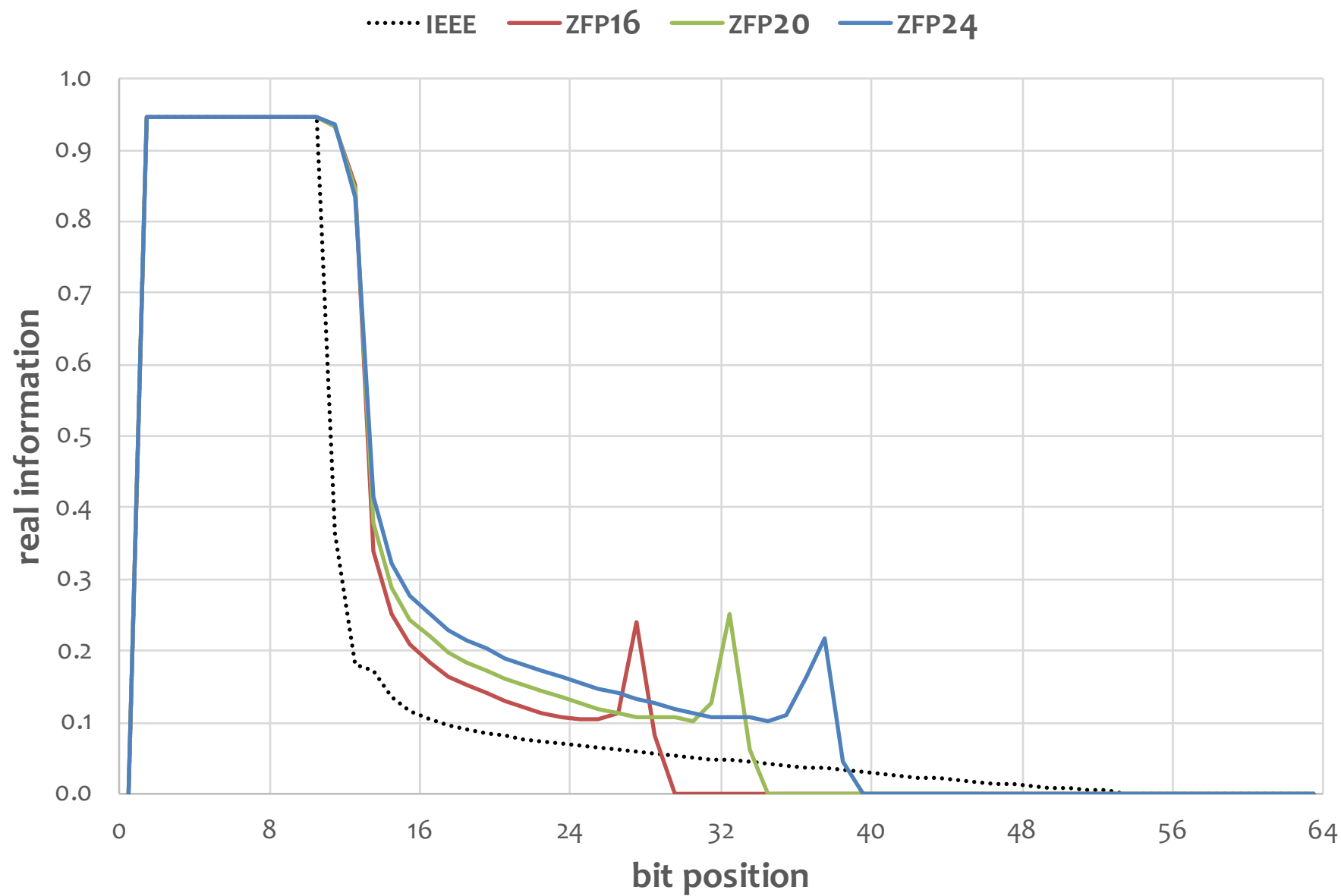


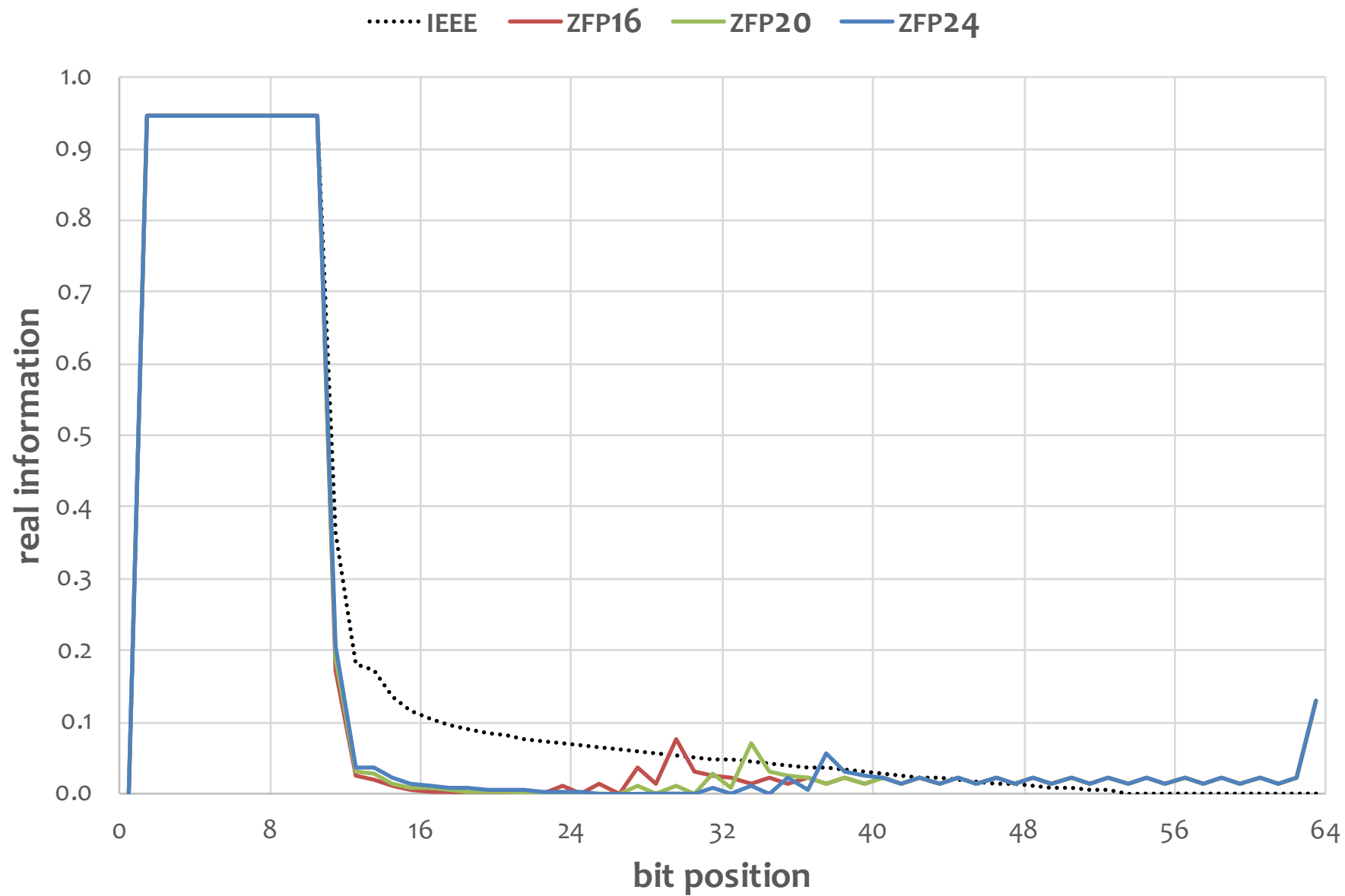
round never



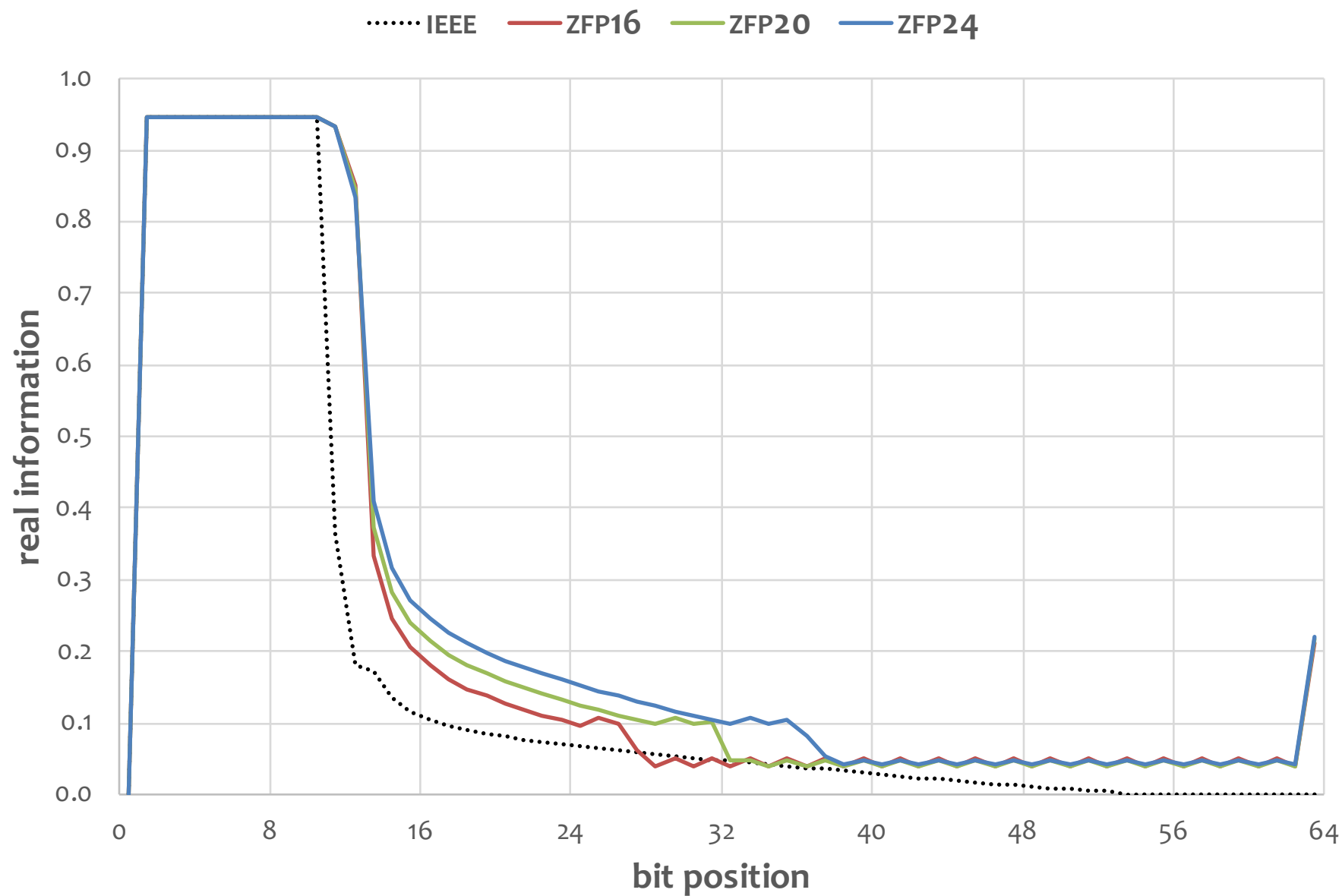
round first



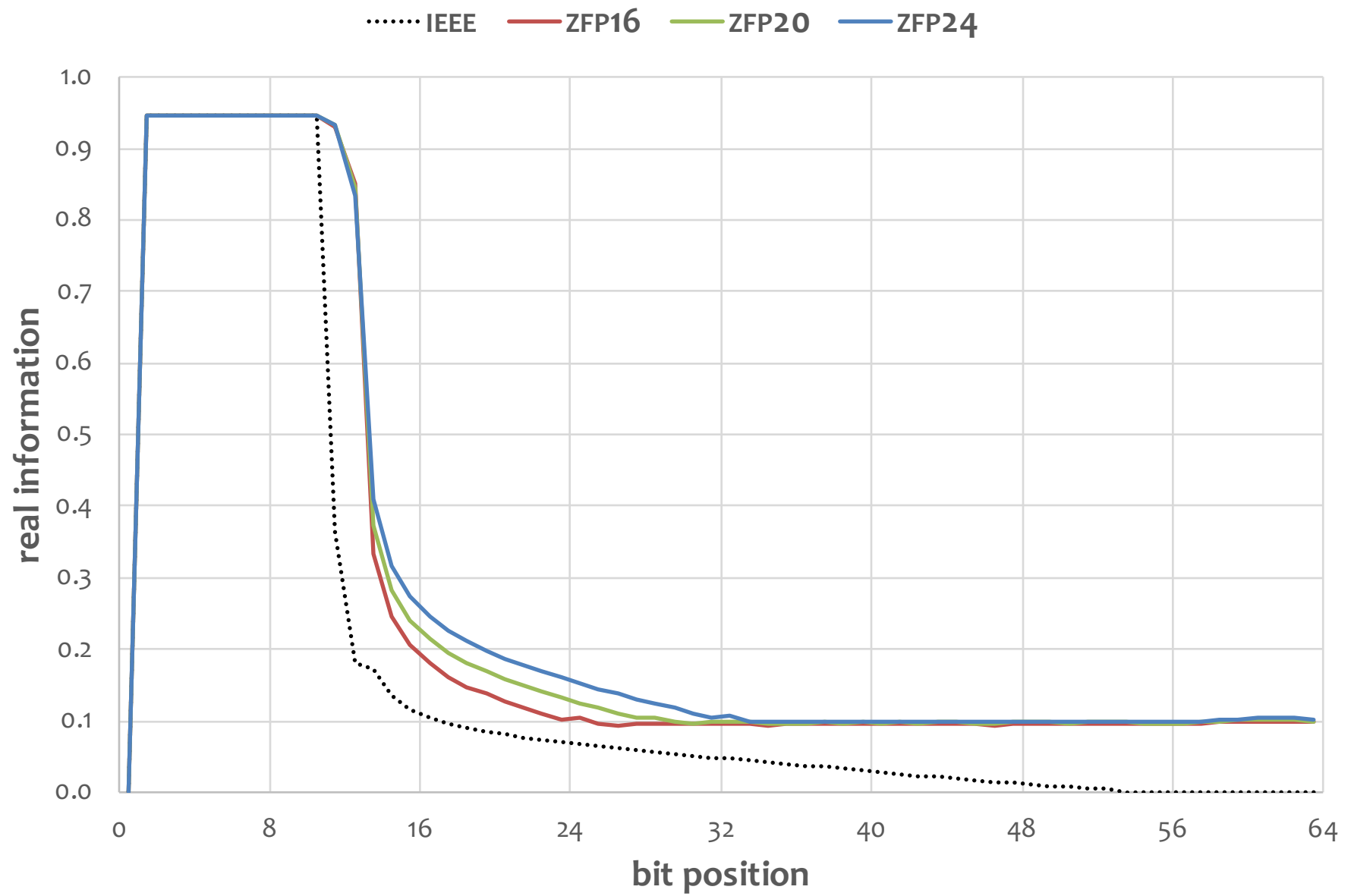
round last



Gray coded negabinary



orthogonal transform



Gray coded negabinary + orthogonal transform

