

Manipulation

Objectives

Modified from CMSC 20600

Your goal in this project is to learn how to manipulate the arm through code, and then use the gripper to grab the can on the floor. If you find yourself stuck on something, email jason27146913@gmail.com or join the TA office hour.

Learning Goals

- Learn how to control the robot's arm
- Create a few poses for your turtlebot to guide imaginary traffic
- Learn how to use your gripper to grab the can

Writeup

Please add the `README.md` file as your write-up for this project. Please add pictures, Youtube videos, and/or embedded animated gifs to showcase and describe your work. Your writeup should answer to question below:

- How does each joint impact the arm's position?
- Can you anticipate how changing a joint's value will affect the XYZ value?

Gif/MP4

At the beginning or end of your writeup please include two gif/mp4 files, the first one is for TrafficBot, and the second is for grabbing the can.

Note that, unfortunately, there are no recording options directly on rviz. If you are running on Windows/MacOS with NoMachine, we recommend that you record your NoMachine's rviz window directly

from your base OS since CSIL machines don't come with screen recorders.

If you are on MacOS, QuickTimePlayer would be a great out-of-the-box option for screen recording. On Windows, a few options work great such as [OBS Studio](#), or the [Windows 10 builtin Game bar](#). On Ubuntu, one option would be [Simple Screen Recorder](#)

Problem#1 Basics of Robot Arm Control

In this lab problem, you will

- 1) learn the basics of Turtlebot's arms through GUIs,
- 2) learn how to manipulate the arm through code.

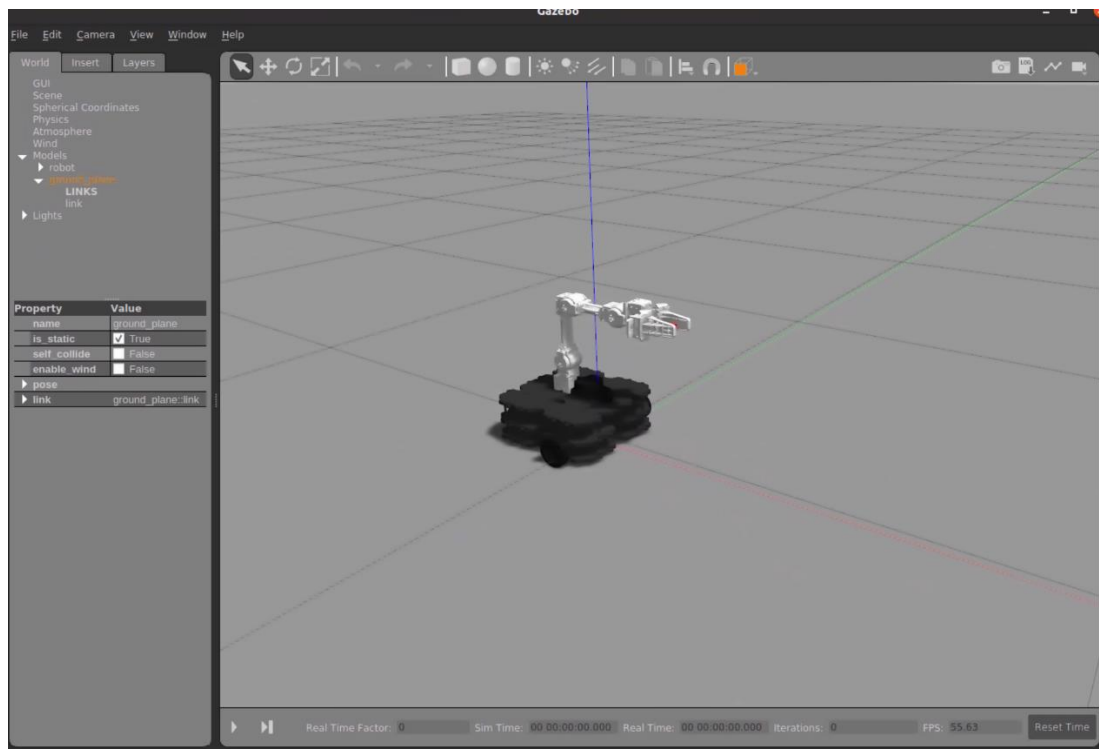
Arm Control Through GUI


To start out today's lab, we'll want to install a few ROS packages:

```
$ sudo apt install ros-noetic-ros-control* ros-noetic-control*  
ros-noetic-moveit* ros-noetic-gazebo-ros-control
```

Let's go over the Turtlebot3 tools that allow you to control the robot arm with a GUI. First run the following command, which starts a gazebo session a Turtlebot3 with an OpenMANIPULATOR arm.

```
$ roscore  
  
$ roslaunch turtlebot3_manipulation_gazebo turtlebot3_manipulation_gazebo.launch
```

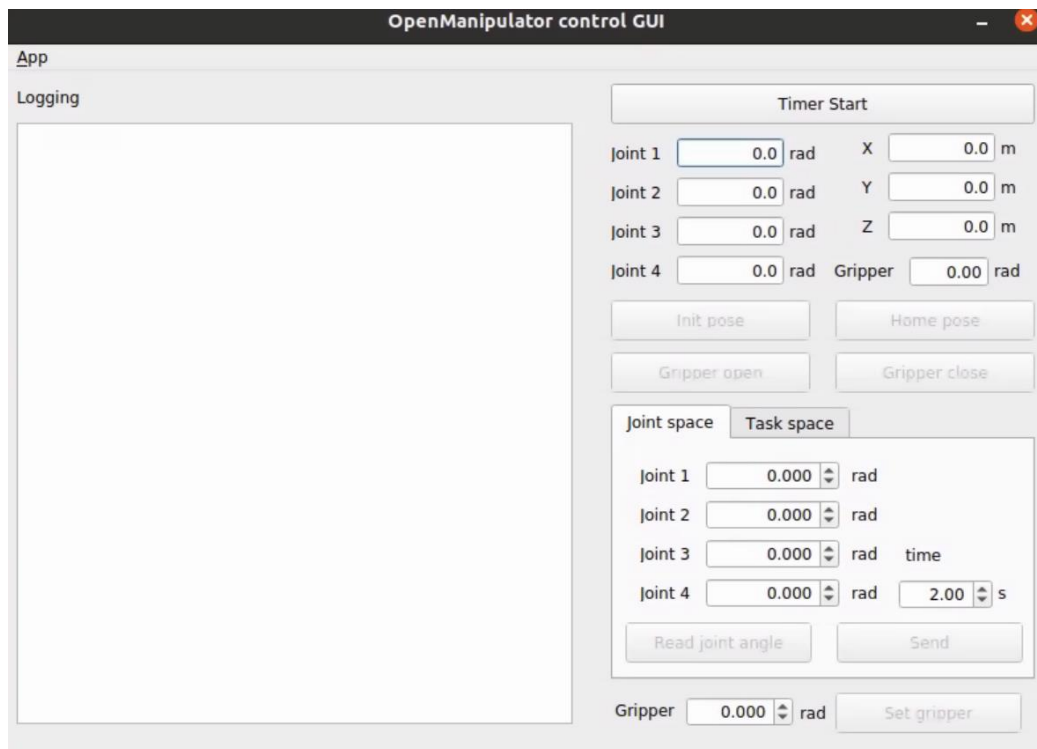


Next, you need MoveIt to manipulate the arm. Launch the following in a new terminal. Once this node is up and running, start your gazebo simulator by pressing the  button in the bottom left. You should see a message that says, **You can start planning now!** in the terminal running the `move_group`.

```
$ roslaunch turtlebot3_manipulation_moveit_config move_group.launch
```

Finally, you need some GUI to control the robot arm. The ROBOTIS GUI provides you with a simple window that allows control of the robot arm within gazebo. Use the following command to launch the GUI. Make sure your gazebo simulation is running and not stopped; otherwise the GUI window will not pop up.

```
$ roslaunch turtlebot3_manipulation_gui turtlebot3_manipulation_gui.launch
```



The GUI provides the following information,

- the current position of each of the joints,
- the XYZ position of the red square between the robot's gripper in the simulation,
- the position of the gripper.

Let's make sure your simulation robot can move its arm. Press *Time Start* and then click on *Home Pose*. You should see your robot arm move to a new position in the simulation. Pay close attention to how the new pose changes the joint and XYZ values.

Manual movement of the arm is possible through the options in the bottom right features of the GUI. There are two options available for this purpose,

- **Task Space Control** : Sets the position of the red square between the robot's grippers to a certain XYZ.
- **Joint Space Control** : Sets the position of each single join.

The window with an s next to it is for selecting how fast you want the the transformation to occur. Once you are done with your manual selection, *send* your desired positions to the robot and watch the arm move.

Arm Control Through Code with the MoveIt

Package

The MoveIt ROS package provides a simple, yet powerful interface to control the OpenMANIPULATOR arm on our Turtlebot3. This section outlines the general interface. There is no need to implement anything in the section. Just make sure that you understand the basics of the interface.

First, we setup the interface for controlling the gripper and the arm in the object initialization.

```
#!/usr/bin/env python3

import rospy

# import the moveit_commander, which allows us to control the a
rms

import moveit_commander

class Robot(object):

    def __init__(self):

        # initialize this node

        rospy.init_node('turtlebot3_dance')

        # the interface to the group of joints making up the turtl
ebot3

        # openmanipulator arm

        self.move_group_arm = moveit_commander.MoveGroupCommander
("arm")

        # the interface to the group of joints making up the turtl
ebot3

        # openmanipulator gripper

        self.move_group_gripper = moveit_commander.MoveGroupComma
nder("gripper")
```

With this starter code, moving the arm or the gripper using joint angles is fairly simple. Let's try moving the arm,

```
def run(self):  
    ...  
    ...  
    # We can use the following function to move the arm  
    # self.move_group_arm.go(arm_joint_goal, wait=True)  
    # arm_joint_goal is a list of 4 radian values, 1 for each  
    joint  
    # wait=True ensures that the movement is synchronous  
    # Let's move the arm based on what we have learned  
  
    # First determine at what angle each joint should be.  
    # You can use the GUI to find appropriate values based on  
    your need.  
  
    arm_joint_goal = [0.0,  
                      math.radians(5.0),  
                      math.radians(10.0),  
                      math.radians(-20.0)]  
  
    # Move the arm  
  
    self.move_group_arm.go(arm_joint_goal, wait=True)  
  
    # The above should finish once the arm has fully moved.  
    # However, to prevent any residual movement, we call the fo  
    llowing as well.  
  
    self.move_group_arm.stop()
```

Moving the gripper is very similar.

```
# We can use the following function to move the gripper
# self.move_group_gripper.go(gripper_joint_goal, wait=True)

# gripper_joint_goal is a list of 2 values in meters, 1 for the left gripper and one for the right
# wait=True ensures that the movement is synchronous

# Let's move the gripper based on what we have learned

# First determine what how far the grippers should be from the base position.
# You can use the GUI to find appropriate values based on your need.

gripper_joint_goal = [0.009,0.0009]

# Move the gripper

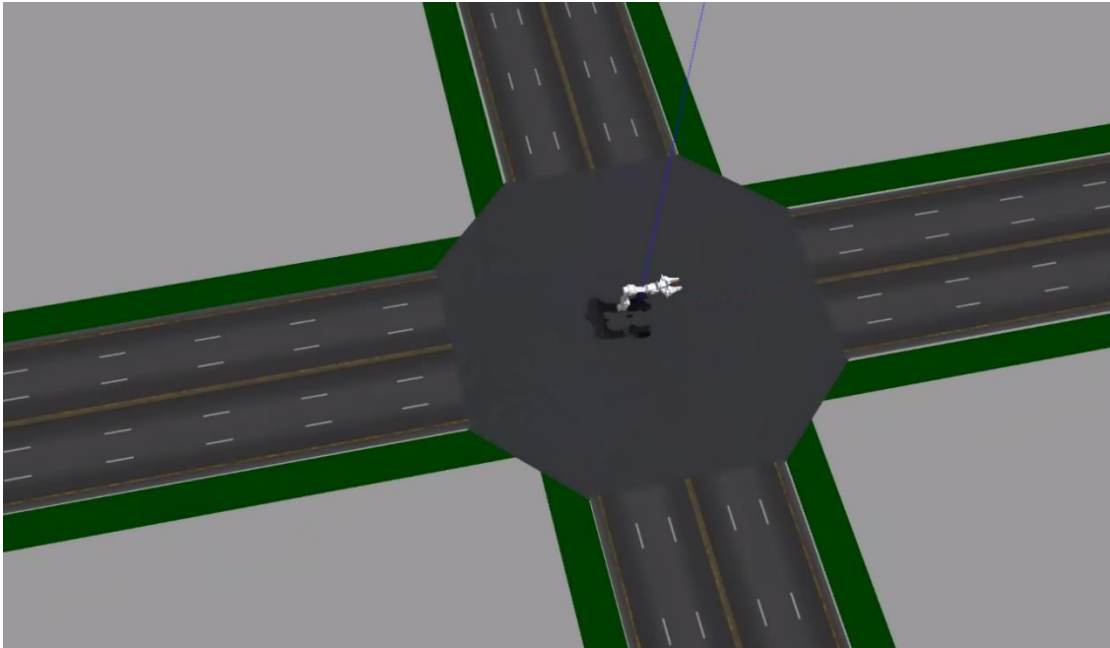
self.move_group_gripper.go(gripper_joint_goal, wait=True)

# The above should finish once the arm has fully moved.
# However, to prevent any residual movement, we call the following as well.

self.move_group_gripper.stop()
```

Problem#2 TrafficBot

In this problem, we will use the arm of the Turtlebot to guide imaginary traffic. You should not use the robot's wheels for this exercise.



Your Goal

Your goal in this problem will be to have the robot arm move in a distinct manner based on the direction it receives via the `traffic_status` topic. Here is a [DEMO GIF](#).

Running Your Code

First terminal: run `roscore`.

```
$ roscore
```

Second terminal: run your Gazebo simulator with the intersection environment provided in the attached code.

```
$ roslaunch lab3_kinematics turtlebot3_intersection.launch
```


Third terminal: Launch the MoveIt `move_group`.

```
$ roslaunch turtlebot3_manipulation_moveit_config move_group.launch
```

Forth terminal: Run the python node that moves your robot arm.

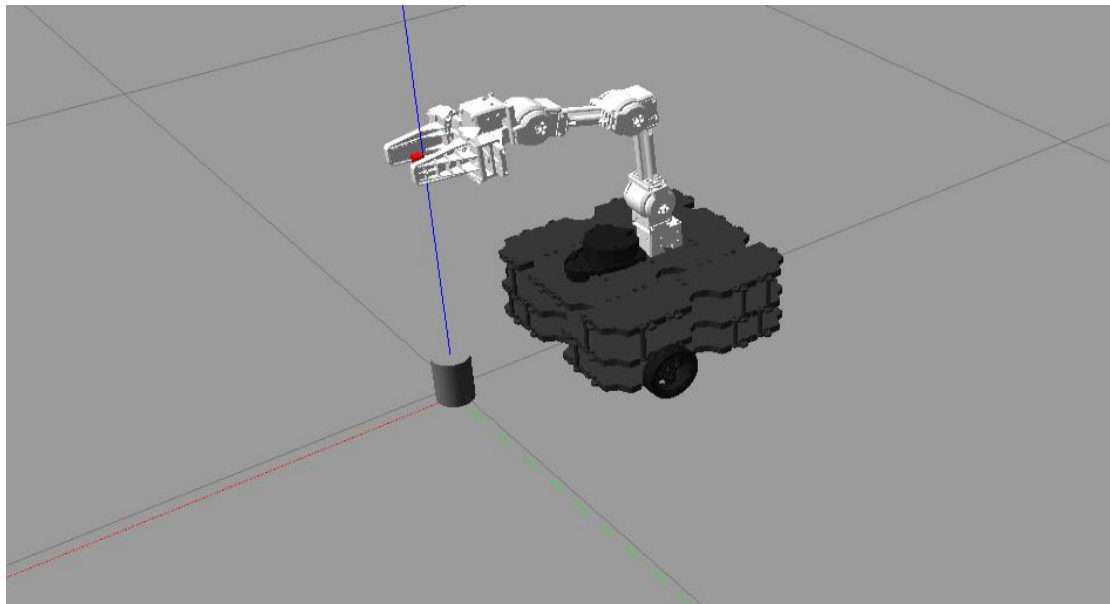
```
$ rosrun lab3_kinematics move.py
```

Problem#3 Can Grabbing

In this problem, we will use the gripper of the Turtlebot to grab the can on the floor. You should not use the robot's wheels for this problem.

The position of the can is **(0, 0, 0.3)**, height and radius are **(0.6, 0.2)**

The position of turtleBot is **(-0.2, 0, 0)**, initial values of joint and gripper are set to 0.



Your Goal

Your goal in this problem will be to have the robot arm and gripper moving, and then pick up the can on the floor. Here is a [DEMO GIF](#).

Running Your Code

First terminal: run `roscore`.

```
$ roscore
```

Second terminal: run your Gazebo simulator with the intersection environment provided in the attached code

```
$ roslaunch lab3_kinematics manipulation.launch
```

Third terminal: Launch the MoveIt `move_group`.

```
$ roslaunch turtlebot3_manipulation_moveit_config move_group.launch
```

Fourth terminal: Run the python node that moves your gripper to grab the can.

```
$ rosrun lab3_kinematics manipulation.py
```

Grading

The Manipulation Project will be graded as follows:

- 20% Writeup
 - 10% First Question
 - 10% Second Question
- 80% MP4/GIF
 - 40% TrafficBot
 - 40% Can Grabbing

Submission Deadline and Method

Language : **python3**

Packages : **If you use any package, please mention it in README.md**

Deadline : **Thu 27 Apr 2023 13:00 (UTC+8)**

Delay policy : **One Day -> points * 0.7**

Two Days -> points * 0.5

After Two Days -> 0 point

Everyone has a chance for a one-day late submission this semester!!!

Submission Method:

Upload a zip file to CGU Teams with the format :

m1234567_lab3.zip

+ m1234567_lab3

- scripts

+ move.py

+ traffic.py

+ manipulation.py

- msg

+ Traffic.msg

+ README.md

+ traffic_bot.mp4/gif

+ can_grabbing.mp4/gif

+ other files in the lab3_kinematics folder

**Do not include other files other than those mentioned above*

All file names should be **only zip files (No rar and 7zip)*

****Incompatible format will not be graded.***

Notice : Zero points for plagiarism!!!

(either from the internet or copy from classmate)