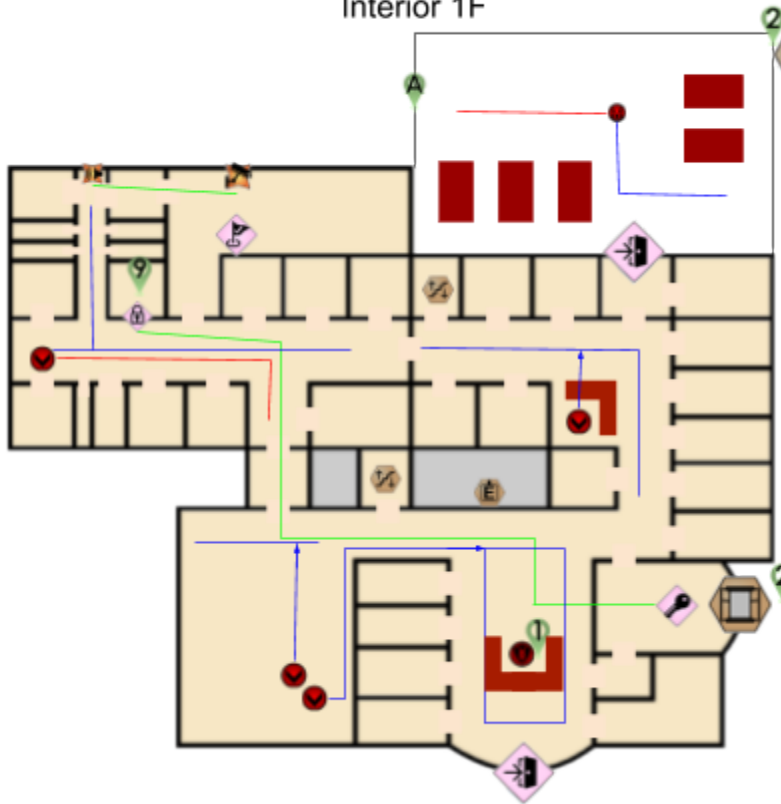


# AGGRESSOR

## Interior 1F



### Notes

- 1 Originally, Guards follow red lines for pathing, the Drone rotates between first and second floor.
- 2 Player may use the Stealth entry by climbing over a section of the fence using a dumpster, or climbing through the window. They may alternatively use the front door if they are very aggressive.
- Their immediate goal is to get upstairs to the second floor.
- 3 If the player is close enough to these guards before they aggro them, they may overhear about how the morgue is unguarded but requires a key. (2F)
- 4 Once upstairs, they will need the access code from the Hospital Administrator's Office.
- 5 There is a valuable hidden in the locker rooms.
- 6 A portion of the wall is one way glass, and can be shot through.

## Interior 2F



### Notes

- 7 The room with the "bad" heart is kept in here, but is guarded by a laser that is linked to an alarm in the surgical robot room. Once the player picks up the heart, they can only use one handed weapons. Walking through the laser will call in reinforcements.
- 8 These controls activate the prototype surgical robot in the adjacent room, killing any guards in the room.
- 9 The player has to make their way back downstairs and force their way into the Operating room. They will need the key from the clinic administrator to get in. They will have to force the surgeons to operate, and once they installed the heart, they can hack it.
- A A stealth escape is no longer an option, so the player will have to commandeer an ambulance and smash through the gate with it, and proceed through a car escape.