

OPEN DATA MANAGEMENT & CLOUD EXAM PROJECT

AUDIO MUSIC FILE ARCHIVING

PATRICK INDRI

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STRUCTURE OF THE PROJECT

Aim of the project

Investigation of audio file archiving for music.

In particular:

- ▶ UML metadata model;
- ▶ XSD implementation and XML sample document;
- ▶ discussion of data discovery/access and interoperability;
- ▶ discussion of long term archiving and data preservation.

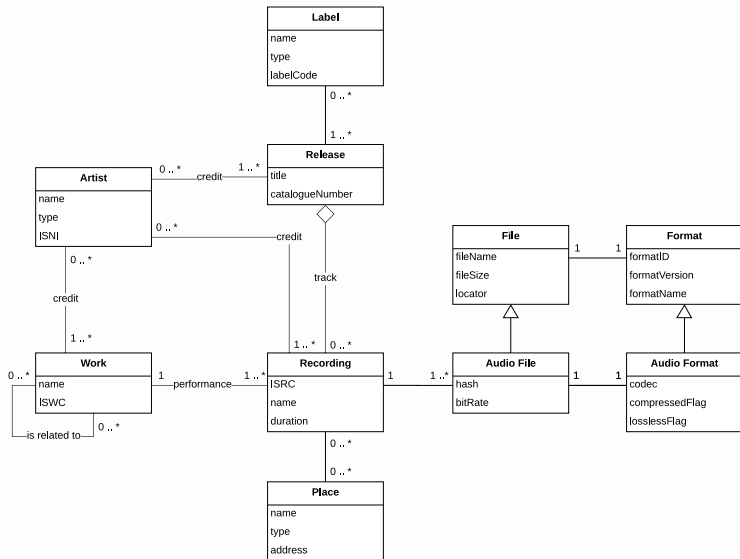
Data resource: not an actual dataset but music files in general.

There is no widely used and standardised metadata model for music audio files.

- ▶ Dublin Core: simple (15 terms), focus on descriptive metadata;
- ▶ EbuCore: detailed DC extension, fine grain technical and administrative metadata for broadcasting;
- ▶ METS: handles the structural/hierarchical metadata of a digital library. Open flexibility (no vocabulary).

What should the data model represent?

- ▶ Songs and their different versions;
- ▶ Groups of songs (releases);
- ▶ Artists;
- ▶ Basic technical metadata;
- ▶ Relations between songs, releases and artists.



Choice of implementation:

- ▶ RDB: easy to enforce constraints (primary/foreign keys), widely used, easy to model relationships, rigid structure;
- ▶ **XSD**: flexible, easily handle partial data, harder relationship handling.

The proposed XSD implementation should:

- ▶ Refine Dublin Core;
- ▶ Balance integrity constraints and partial data;
- ▶ Model relationships with detail.

The resulting XSD can be retrieved [here](#).

XML EXAMPLE

Example of an XML document, valid against the proposed XSD.

```
<work>
  <ISWC id="ISWC_T-000.000.000-A"></ISWC>
  <title lang="en">
    <dc:title>Test Work</dc:title>
  </title>
  <hasArtist label="Will Wilson" description="Singer">
  </hasArtist>
  <hasPerformance label="Test Rec." description="Studio Ver.">
    <relationIdentifier>
      <ISRC idref="ISRC_AAAAA0000000"></ISRC>
    </relationIdentifier>
  </hasPerformance>
</work>
```

The KEY/KEYREF approach was used to model the relationships.

DIFFICULTIES AND POSSIBLE EXPANSIONS

Difficulties:

- ▶ flexibility;

Possible expansions:

- ▶ Include sort names;
- ▶ Include pictures for artists and releases;
- ▶ KEY/KEYREF cross domain.

DATA DISCOVERY: SEARCH/FILTER SERVICE

The most fundamental service would be a search/filter service.

- ▶ Free text queries on the various categories (artist, release, work, recording);
- ▶ Queries can be implemented using XQuery;
- ▶ Information retrieval techniques to improve results: edit distance and k-gram distance for spelling correction;
- ▶ Popularity rank for the results.

Once the resource has been identified: download (lossy and lossless file) and online preview.

Crucial point: XML indexing, trade-off between memory usage and performance.

Metadata can be embed in audio files. **Is it advisable?** A minimal amount, the *catastrophic* metadata is necessary. Most metadata should be saved in external files.

Viable metadata containers:

- ▶ ID3: designed for Mp3, highly structured;
- ▶ XMP: ISO standard for JPEG images, defined for other formats including Mp3 and WAW;
- ▶ BWF <bext> chunk: XML administrative metadata for BWF;
- ▶ Vorbis comments: unstructured metadata for Vorbis and FLAC.

Conclusion: data annotation heavily depends on file format choice.

STORAGE AND CLOUD SOLUTIONS

Storing **XML** files:

- ▶ XML-native databases are not scalable;
- ▶ XML-enabled databases are well established, scalable and can be queried with SQL;

Crucial point: the proposed XSD itself is not scalable.

Audio files can be stored in BLOBs in the database: not flexible.
Alternatively:

- ▶ Up to *few* TB: remote filesystem;
- ▶ Large archives: distributed DB;
- ▶ Cloud solutions: Amazon S3 offers versioning, orphan files handling, redundancy and access control.

DATA PRESERVATION

INTEROPERABILITY

AUDIO FILE FORMATS

FINAL CONSIDERATIONS

REFERENCES