## **Swinburne University of Technology**

Faculty of Science, Engineering and Technology

## **ASSIGNMENT COVER SHEET**

_			and titl	<b>e:</b> 2, I Apr	Data Structures and Patterns 2, Indexers, Method Overriding, and Lambdas April 7, 2022, 14:30 Dr. Markus Lumpe							
Your	name:					You	r stude	nt id:				
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```
#include "IntVector.h"
 2
    #include <stdexcept>
 3
 4
    IntVector::IntVector(const int aArrayOfIntegers[], size_t aNumberOfElements)
 5
        fNumberOfElements = aNumberOfElements;
 6
 7
        fElements = new int[fNumberOfElements];
 8
 9
        for (size t i = 0; i < fNumberOfElements; i++)</pre>
10
11
            fElements[i] = aArrayOfIntegers[i];
12
        }
    }
13
14
    IntVector::~IntVector()
15
16
        delete[] fElements;
17
18
    }
19
    size_t IntVector::size() const
20
21
22
        return fNumberOfElements;
    }
23
24
25
    void IntVector::swap(size t aSourceIndex, size t aTargetIndex)
26
        if (aSourceIndex < fNumberOfElements && aTargetIndex < fNumberOfElements)</pre>
27
28
29
            int temp = fElements[aSourceIndex];
30
            fElements[aSourceIndex] = fElements[aTargetIndex];
            fElements[aTargetIndex] = temp;
31
            return;
32
33
34
        throw std::out_of_range("Illegal vector indices");
35
    }
36
37
    const int IntVector::get(size_t aIndex) const
38
39
40
        if (aIndex < fNumberOfElements)</pre>
41
        {
            return (*this)[aIndex];
42
43
44
        throw std::out_of_range("Illegal vector index");
45
46
47
48
    const int IntVector::operator[](size_t aIndex) const
49
    {
        if (aIndex < fNumberOfElements)</pre>
50
51
        {
52
            return fElements[aIndex];
53
        }
54
        throw std::out of range("Illegal vector index");
55
56
    }
```

## SortableIntVector.cpp

```
#include "SortableIntVector.h"
 1
 2
    SortableIntVector::SortableIntVector(const int aArrayOfIntegers[], size_t
aNumberOfElements) : IntVector::IntVector(aArrayOfIntegers, aNumberOfElements) { }
 3
 4
 5
    void SortableIntVector::sort(Comparable aOrderFunction) {
         for (size_t i = size() - 1; i > 0; i--) {
 6
               for (size_t j = 0; j < i; j++) {</pre>
 7
                    if (aOrderFunction(get(j), get(j + 1))) {
 8
 9
                         swap(j, j + 1);
10
                    }
11
              }
12
          }
13
    }
```

## ShakerSortableIntVector.cpp

```
1 #include "ShakerSortableIntVector.h"
 2
    #include <iostream>
 3
4
    using namespace std;
5
    ShakerSortableIntVector::ShakerSortableIntVector(const int aArrayOfIntegers[], size t
 6
    aNumberOfElements) : SortableIntVector::SortableIntVector(aArrayOfIntegers, aNumberOfElements) { }
7
8
    void ShakerSortableIntVector::sort(Comparable aOrderFunction) {
9
        size_t start = 0, end = size() - 1;
10
11
        while (start < end) {</pre>
            for (size_t i = start; i < end; i++) {</pre>
12
                 if (aOrderFunction(get(i), get(i + 1))) {
13
14
                     swap(i, i + 1);
15
16
            }
17
            end--;
18
19
20
            for (size_t i = end; i > start; i--) {
21
                 if (aOrderFunction(get(i - 1), get(i))) {
22
                     swap(i - 1, i);
23
                 }
24
            }
25
            start++;
26
27
        }
28
    }
```

```
1
 2
    // Problem Set 2, 2022
 3
 4
    #include <iostream>
 5
    #include <stdexcept>
 6
 7
    using namespace std;
 8
 9
    #define P1
    #define P2
10
11
    #define P3
12
    #ifdef P1
13
14
15
    #include "IntVector.h"
16
17
    void runP1()
18
        int lArray[] = { 34, 65, 890, 86, 16, 218, 20, 49, 2, 29 };
19
20
        size t lArrayLength = sizeof(lArray) / sizeof(int);
21
22
        23
        cout << "Test range check:" << endl;</pre>
24
25
        try
26
27
        {
28
            int lValue = lVector[lArrayLength];
29
30
            cerr << "Error, you should not see " << lValue << " here!" << endl;</pre>
31
32
        catch (out_of_range e)
33
            cerr << "Properly caught error: " << e.what() << endl;</pre>
34
35
        }
        catch (...)
36
37
            cerr << "This message must not be printed!" << endl;</pre>
38
39
40
41
        cout << "Test swap:" << endl;</pre>
42
43
        try
44
        {
            cout << "lVector[3] = " << lVector[3] << endl;</pre>
45
            cout << "lVector[6] = " << lVector[6] << endl;</pre>
46
47
            1Vector.swap( 3, 6 );
48
49
            cout << "lVector.get( 3 ) = " << lVector.get( 3 ) << endl;</pre>
50
            cout << "lVector.get( 6 ) = " << lVector.get( 6 ) << endl;</pre>
51
52
53
            1Vector.swap( 5, 20 );
54
55
            cerr << "Error, you should not see this message!" << endl;</pre>
56
57
        catch (out_of_range e)
```

```
58
              cerr << "Properly caught error: " << e.what() << endl;</pre>
 59
 60
         catch (...)
61
 62
 63
              cerr << "Error, this message must not be printed!" << endl;</pre>
 64
 65
     }
 66
     #endif
67
 68
     #ifdef P2
 69
 70
     #include "SortableIntVector.h"
71
72
 73
     void runP2()
74
     {
75
         int lArray[] = { 34, 65, 890, 86, 16, 218, 20, 49, 2, 29 };
 76
         size t lArrayLength = sizeof(lArray) / sizeof(int);
77
         SortableIntVector lVector( lArray, lArrayLength );
 78
 79
         cout << "Bubble Sort:" << endl;</pre>
 80
 81
         cout << "Before sorting:" << endl;</pre>
82
 83
         for ( size_t i = 0; i < lVector.size(); i++ )</pre>
 84
 85
              cout << lVector[i] << ' ';</pre>
 86
87
         }
88
89
         cout << endl;</pre>
90
91
         // Use a lambda expression here that orders integers in increasing order.
92
         // The lambda expression does not capture any variables of throws any exceptions.
93
         // It has to return a bool value.
94
95
         auto sortFunction = [](int a, int b) -> bool {
96
              return a > b;
97
         };
98
99
         1Vector.sort( sortFunction );
100
         cout << "After sorting:" << endl;</pre>
101
102
         for ( size_t i = 0; i < lVector.size(); i++ )</pre>
103
104
              cout << lVector[i] << ' ';</pre>
105
106
107
108
         cout << endl;</pre>
109
     }
110
     #endif
111
112
     #ifdef P3
113
114
115
     #include "ShakerSortableIntVector.h"
116
117 void runP3()
```

```
118 {
119
         int lArray[] = { 34, 65, 890, 86, 16, 218, 20, 49, 2, 29 };
         size t lArrayLength = sizeof(lArray) / sizeof(int);
120
121
         ShakerSortableIntVector lvector( lArray, lArrayLength );
122
123
124
         cout << "Cocktail Shaker Sort:" << endl;</pre>
125
126
         cout << "Before sorting:" << endl;</pre>
127
128
         for ( size_t i = 0; i < lVector.size(); i++ )</pre>
129
             cout << lVector[i] << ' ';</pre>
130
131
         }
132
133
        cout << endl;</pre>
134
135
         // sort in decreasing order
136
         1Vector.sort();
137
138
         cout << "After sorting:" << endl;</pre>
139
         for ( size_t i = 0; i < lVector.size(); i++ )</pre>
140
141
         {
             cout << lVector[i] << ' ';</pre>
142
143
144
145
        cout << endl;</pre>
146
147
148 #endif
149
150 int main()
151
152 #ifdef P1
153
154
       runP1();
155
156 #endif
157
158 #ifdef P2
159
160
       runP2();
161
162
    #endif
163
164 #ifdef P3
165
166
        runP3();
167
168 #endif
169
170
         return 0;
171
    }
172
```