

# SWE30009 - Assignment 1

## Task 1

From the program's description, the output can be rewritten as  $C = (A - B) * 2$ , where A, B, and C are real numbers. For the testing objective of finding **any** incorrect use of arithmetic operators in the program, the test cases must cover two scenarios:

1. Only one operator is incorrect (either the subtraction or multiplication).
2. Both operators are incorrect.

Given that only four operators (+, -, \*, /) are allowed, there are 15 possible alternatives, with 6 corresponding to the first scenario and 9 corresponding to the second scenario. They are:

- |                      |                       |
|----------------------|-----------------------|
| 1. $C = (A + B) * 2$ | 7. $C = (A + B) + 2$  |
| 2. $C = (A * B) * 2$ | 8. $C = (A + B) - 2$  |
| 3. $C = (A / B) * 2$ | 9. $C = (A + B) / 2$  |
| 4. $C = (A - B) + 2$ | 10. $C = (A * B) + 2$ |
| 5. $C = (A - B) - 2$ | 11. $C = (A * B) - 2$ |
| 6. $C = (A - B) / 2$ | 12. $C = (A * B) / 2$ |
|                      | 13. $C = (A / B) + 2$ |
|                      | 14. $C = (A / B) - 2$ |
|                      | 15. $C = (A / B) / 2$ |

To satisfy the testing objective, the test cases should consist of two real numbers A and B such that the following 15 constraints are satisfied (left column):

- |                                    |                                    |
|------------------------------------|------------------------------------|
| C1 $(A - B) * 2 \neq (A + B) * 2$  | C1 $B \neq 0$                      |
| C2 $(A - B) * 2 \neq (A * B) * 2$  | C2 $A - B \neq A * B$              |
| C3 $(A - B) * 2 \neq (A / B) * 2$  | C3 $A - B \neq A / B$              |
| C4 $(A - B) * 2 \neq (A - B) + 2$  | C4 $A - B \neq 2$                  |
| C5 $(A - B) * 2 \neq (A - B) - 2$  | C5 $A - B \neq -2$                 |
| C6 $(A - B) * 2 \neq (A - B) / 2$  | C6 $A \neq B$                      |
| C7 $(A - B) * 2 \neq (A + B) + 2$  | C7 $A - 3 * B \neq 2$              |
| C8 $(A - B) * 2 \neq (A + B) - 2$  | C8 $A - 3 * B \neq -2$             |
| C9 $(A - B) * 2 \neq (A + B) / 2$  | C9 $A \neq B * 5 / 3$              |
| C10 $(A - B) * 2 \neq (A * B) + 2$ | C10 $(A - B) * 2 \neq (A * B) + 2$ |
| C11 $(A - B) * 2 \neq (A * B) - 2$ | C11 $(A - B) * 2 \neq (A * B) - 2$ |
| C12 $(A - B) * 2 \neq (A * B) / 2$ | C12 $(A - B) * 2 \neq (A * B) / 2$ |
| C13 $(A - B) * 2 \neq (A / B) + 2$ | C13 $(A - B) * 2 \neq (A / B) + 2$ |
| C14 $(A - B) * 2 \neq (A / B) - 2$ | C14 $(A - B) * 2 \neq (A / B) - 2$ |
| C15 $(A - B) * 2 \neq (A / B) / 2$ | C15 $(A - B) * 2 \neq (A / B) / 2$ |

Some of the constraints on the left can be shortened into the versions on the right. Designing test cases for the testing objective will thus involve finding A and B such that **all** of the constraints hold.

## Task 2

The test case ( $A = 3, B = 1$ ) will not achieve the required testing objective because it breaks constraint C4 ( $A - B \neq 2$ ). It will not reveal the failure of the program in case #4 where an addition is used instead of a multiplication [ $C = (A - B) + 2$ ]. Indeed, if we substitute A and B with 3 and 1, respectively, in both the correct and incorrect cases, we get:

$$\text{Correct program:} \quad C = (A - B) * 2 = (3 - 1) * 2 = 4$$

$$\text{Incorrect program, case 4: } C = (A - B) + 2 = (3 - 1) + 2 = 4$$

## Task 3

As previously mentioned, a test case that satisfies the testing objective must satisfy all 15 constraints. To generate one, first select a real number for B such that  $B \neq 0$ . The test case now automatically satisfies constraint C1. Next, substitute B with the chosen value in the other constraints then solve for A. Suppose that we choose  $B = 2$ , the other constraints will become:

C2	$A - 2 \neq A * 2$	$\Rightarrow A \neq -2$
C3	$A - 2 \neq A / 2$	$\Rightarrow A \neq 4$
C4	$A - 2 \neq 2$	$\Rightarrow A \neq 4$
C5	$A - 2 \neq -2$	$\Rightarrow A \neq 0$
C6	$A \neq 2$	$\Rightarrow A \neq 2$
C7	$A - 3 * 2 \neq 2$	$\Rightarrow A \neq 8$
C8	$A - 3 * 2 \neq -2$	$\Rightarrow A \neq 4$
C9	$A \neq 2 * 5 / 3$	$\Rightarrow A \neq \frac{10}{3}$
C10	$(A - 2) * 2 \neq (A * 2) + 2$	$\Rightarrow -4 \neq 2$ (This constraint is always satisfied)
C11	$(A - 2) * 2 \neq (A * 2) - 2$	$\Rightarrow -4 \neq -2$ (This constraint is always satisfied)
C12	$(A - 2) * 2 \neq (A * 2) / 2$	$\Rightarrow A \neq 4$
C13	$(A - 2) * 2 \neq (A / 2) + 2$	$\Rightarrow A \neq 4$
C14	$(A - 2) * 2 \neq (A / 2) - 2$	$\Rightarrow A \neq \frac{4}{3}$
C15	$(A - 2) * 2 \neq (A / 2) / 2$	$\Rightarrow A \neq \frac{16}{7}$

From these constraints, we know the values that A cannot take if  $B = 2$ . To make a complete test case, pick any real number for A other than those excluded by the

constraints. For example, some valid concrete test cases are  $(A = 1, B = 2)$ ,  $(A = 3, B = 2)$ ,  $(A = 5, B = 2)$ , etc.

To create test cases where B is not 2, repeat the above process with a different value of B.

## Task 4

With  $B = 1$ , constraint C1 ( $B \neq 0$ ) is already satisfied. Therefore, to find concrete test cases that do not achieve the testing objective, we must find values of A that would break one or more constraints from C2 to C15. To do this, substitute B with 1 in these constraints and solve for A. The values that A cannot be equal to will form these test cases.

C2	$A - 1 \neq A * 1$	$\Rightarrow -1 \neq 0$ (This constraint is always satisfied)
C3	$A - 1 \neq A / 1$	$\Rightarrow -1 \neq 0$ (This constraint is always satisfied)
C4	$A - 1 \neq 2$	$\Rightarrow A \neq 3$
C5	$A - 1 \neq -2$	$\Rightarrow A \neq -1$
C6	$A \neq 1$	$\Rightarrow A \neq 1$
C7	$A - 3 * 1 \neq 2$	$\Rightarrow A \neq 5$
C8	$A - 3 * 1 \neq -2$	$\Rightarrow A \neq 1$
C9	$A \neq 1 * 5 / 3$	$\Rightarrow A \neq \frac{5}{3}$
C10	$(A - 1) * 2 \neq (A * 1) + 2$	$\Rightarrow A \neq 4$
C11	$(A - 1) * 2 \neq (A * 1) - 2$	$\Rightarrow A \neq 0$
C12	$(A - 1) * 2 \neq (A * 1) / 2$	$\Rightarrow A \neq \frac{4}{3}$
C13	$(A - 1) * 2 \neq (A / 1) + 2$	$\Rightarrow A \neq 4$
C14	$(A - 1) * 2 \neq (A / 1) - 2$	$\Rightarrow A \neq 0$
C15	$(A - 1) * 2 \neq (A / 1) / 2$	$\Rightarrow A \neq \frac{4}{3}$

From the above, we can conclude that all values of A that would break one or more constraints are 3, -1, 1, 5,  $\frac{5}{3}$ , 4, 0, and  $\frac{4}{3}$ .