Standard Module Structure

Below is the hierarchical structure for a basic BOS module for Brutal CMS.

- MODULE-NAME [main module folder]
 - MODULE [folder for module data and administration]
 - /DATA [data folder]
 - defaults.csv [module settings data]
 - content-data.xml [data to be rendered on front-end view]
 - /INC [folder to include form UI files]
 - add record.php [modal form for adding a new record]
 - delete record.php [modal for deleting records]
 - edit record.php [modal form for updating records]
 - save_settings.php [saves module settings data to /data/defaults.csv]
 - action add record.php [processes add record form]
 - action delete record.php [processes delete_record form]
 - action update record.php [processes edit (update) record form]
 - page edit records.php [list page of all editable content-data records]
 - VIEWS [folder for rending content on front-end]
 - | TEMPLATES [template files folder]
 - default.php [renders front-end HTML]
 - record.php [contains logic for how to include template file(s)]
 - module.php [back-end module landing page]
 - settings.php [back-end module settings form page]
 - update_records.php [back-end module content records page; loads module/page_edit_records.php within iframe]
 - view.php [fetches all module data and includes record view; included on front-end]

NOTES:

- ✓ All folder and file names should be lowercase.
- ✓ Make sure the module settings form includes a way to select a template, if there is more than one template
- ✓ To render the module on a front-end page:

<?php include 'bos/X/module-name/view.php'; ?>

Where X = any of the following application toolkit directories within BOS: cat, dat, or mat