

# Inteligencia Artificial

Rafael Ramirez Melendez

Universitat Pompeu Fabra, Barcelona

[rafael.ramirez@upf.edu](mailto:rafael.ramirez@upf.edu)

Que es la Inteligencia Artificial?

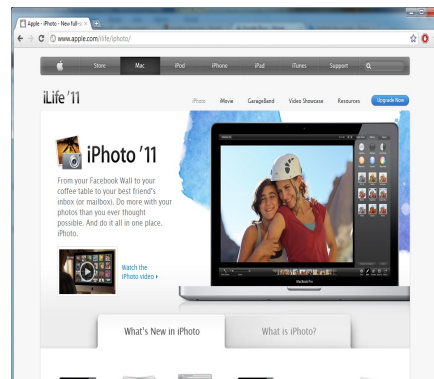
Cual es el estado de la IA en la actualidad?

Cual es el potencial y el peligro de la IA?

Que es la Inteligencia Artificial?

# Why AI / Machine Learning?

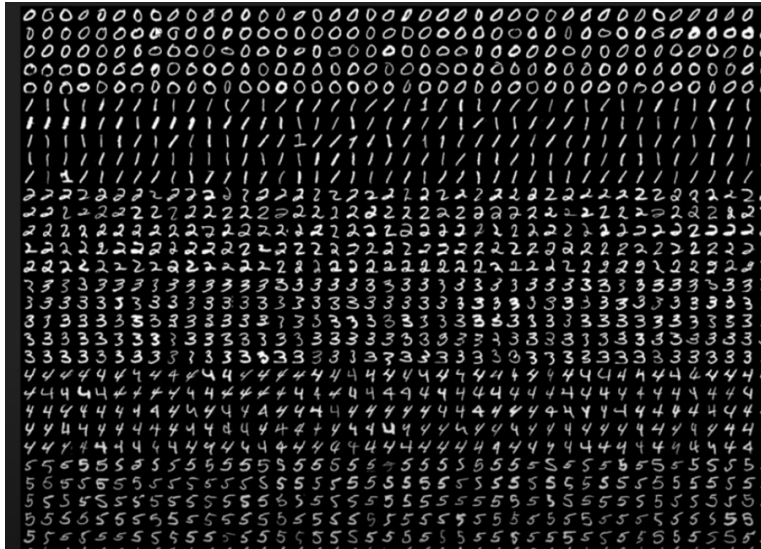
- Machine learning **extremely useful** in most if not all areas



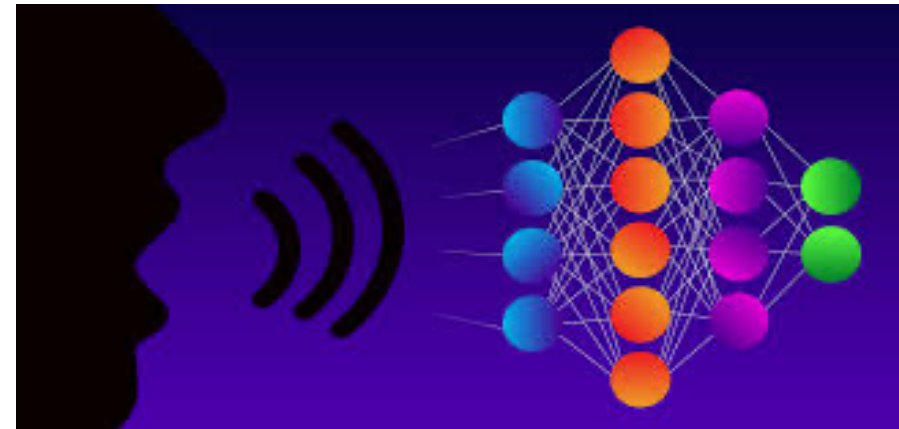
Autonomous vehicles,  
handwriting recognition,  
Natural Language Processing,  
Computer Vision

...

**Self-customizing programs:**  
Amazon, Netflix  
product recommendations, ...



Handwriting  
recognition



Natural Language  
Processing - text from/to  
speech, translation,...

Self-customizing  
programs Amazon, Netflix,  
product recommendations, ...



# ML in Biomedicine

## Dermatology



Algorithm

Cancerous or not

# ML in Biomedicine

Images

Labels



Cancerous

...



Non-cancerous

Convolutional  
Neural  
Network

129,000 images

# ML in Biomedicine



→ Cancerous or not



versus

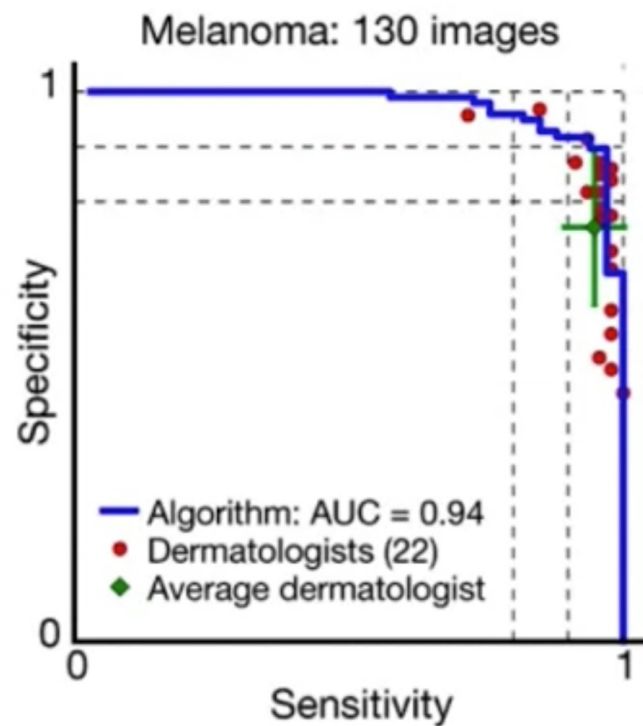




# AI vs. Human performance: Dermatología

## ML in Biomedicine

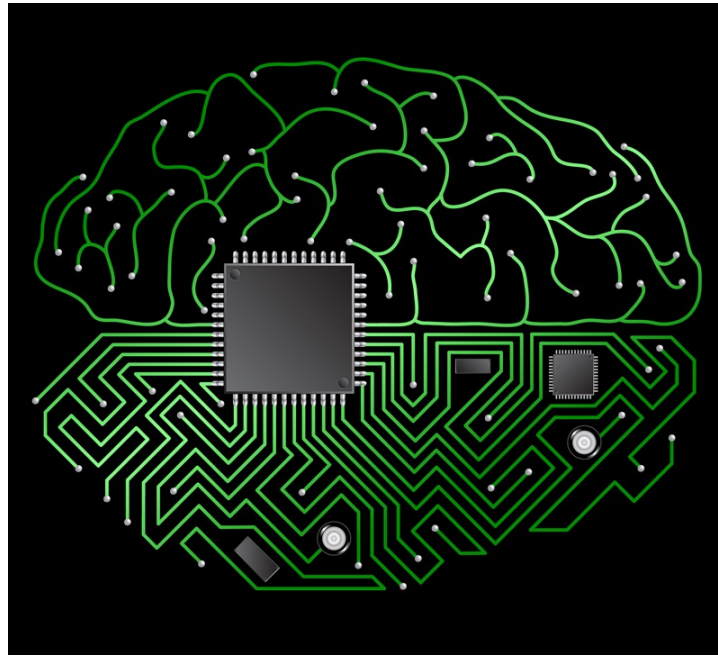
Sensitivity=TP/P  
Specificity=TN/N



versus



# What is Artificial Intelligence?



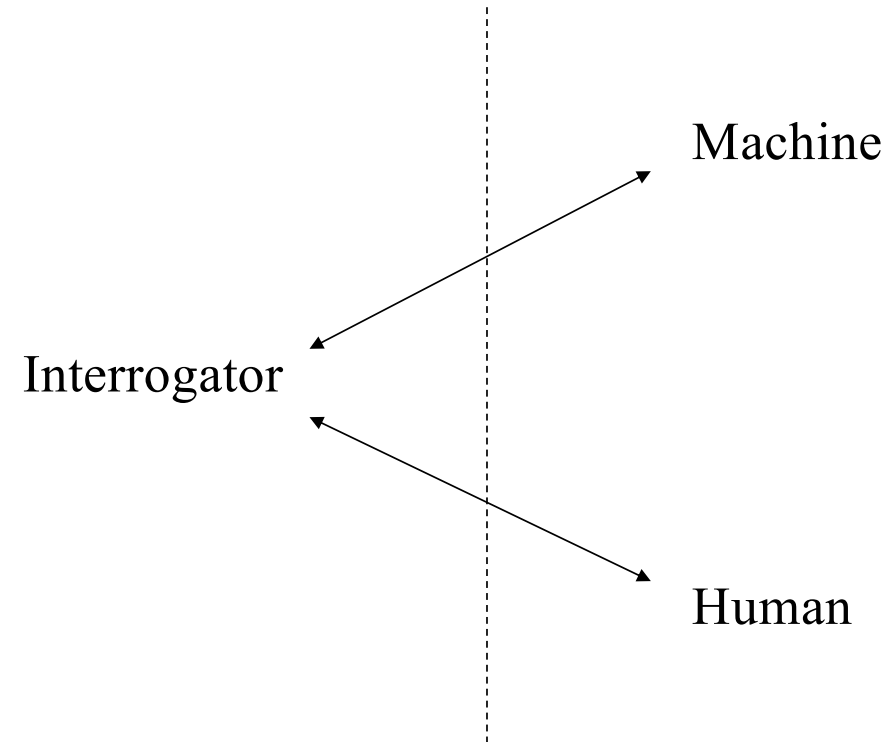
“The science and engineering of making intelligent machines”  
(John McCarthy, 1955)

# Turing's test

From Computer Desktop Encyclopedia  
Reproduced with permission.  
© 2001 The Computer Museum History Center



Alan Turing (1912-1954)

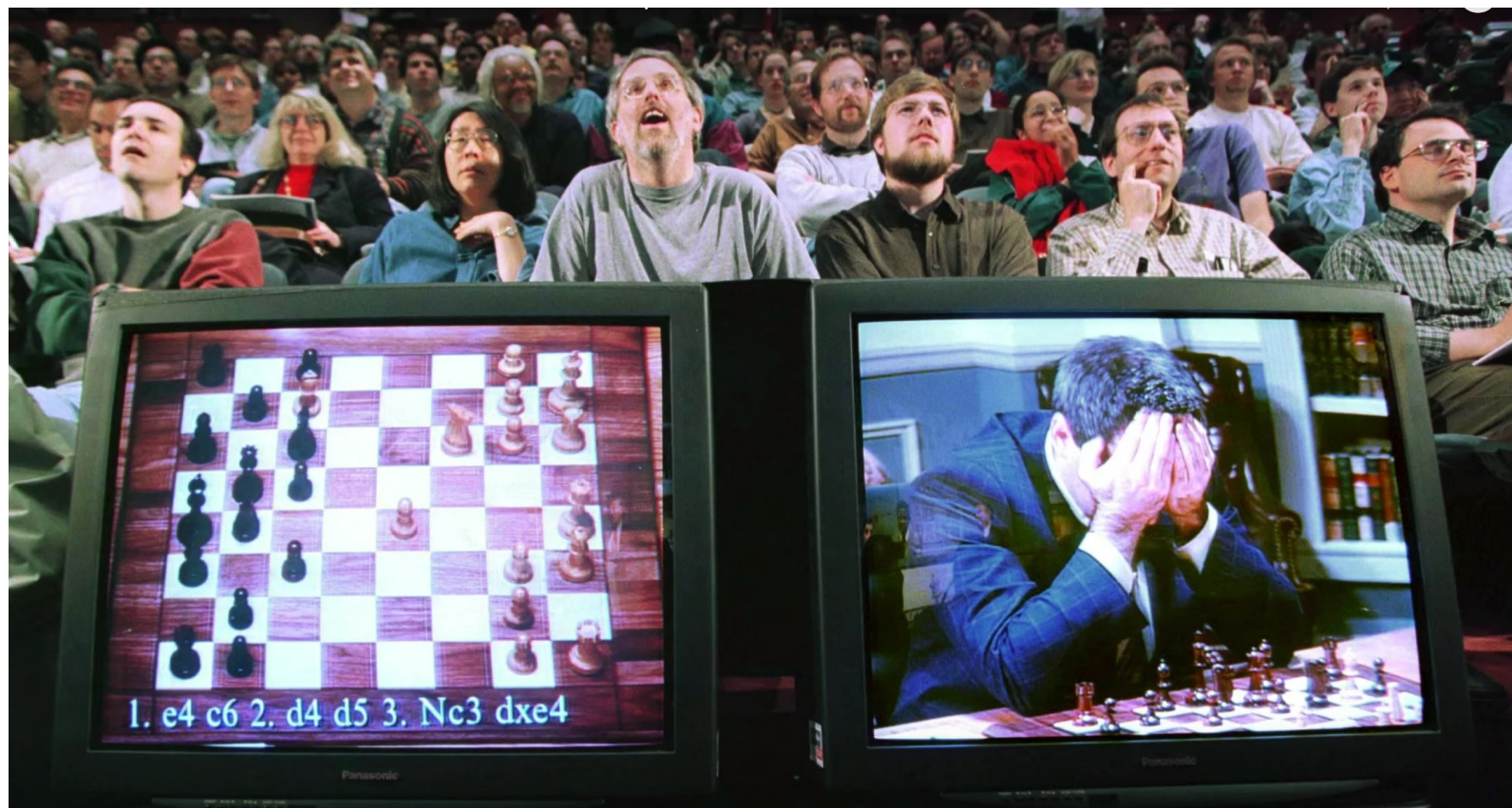


# Deep Blue vs Kasparov



IBM 1996, 1997

# Deep blue moment of glory





What about learning?



## Que es el aprendizaje?

El aprendizaje es mas que la memorización de observaciones:

=> Noción central: **GENERALISACIÓN**

## Asi que, que es el aprendizaje?

### **El aprendizaje se basa en experiencia:**

- Un aprendiz necesita observaciones / **ejemplos** para aprender
- Un aprendiz necesita feedback para evaluar si lo hace bien

### **El aprendizaje requiere por lo menos memorizar:**

- Un aprendiz necesita memoria y la habilidad de modificar la memoria

**Que mas?**



# Machine Learning



*Field of study that gives computers the ability to **learn without being explicitly programmed**.*

Arthur Samuel (1901-1990)

# Machine Learning



A computer program is said to *learn* from *experience E* with respect to some *task T* and some *performance measure P*, if its performance on *T*, as measured by *P*, improves with experience *E*.

---Tom Mitchell

# Data Mining



“The automatic **analysis** of large quantities **of data to extract** previously unknown interesting **patterns**”

# Induction vs Deduction

## **Deduction (logically justified):**

known: general rule  $p \rightarrow q$  (“whenever  $p$  is true,  $q$  is also true”)

known/observed:  $p$  (“ $p$  is true”)

deductive conclusion:  $q$  (“ $q$  is true”)

## **Abduction**

known: general rule  $p \rightarrow q$  (“whenever  $p$  is true,  $q$  is also true”)

known/observed:  $q$  (“ $q$  is true”)

deductive conclusion:  $p$  (“ $p$  is true”)

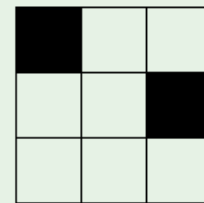
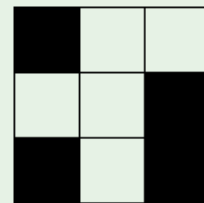
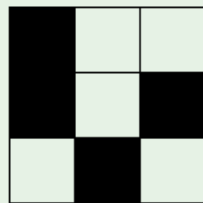
# Induction vs Deduction

## Induction (logically unjustified):

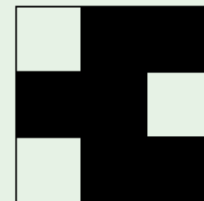
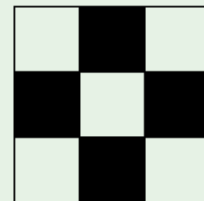
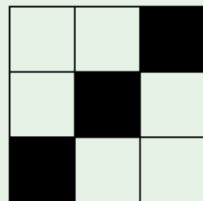
observed  $p, q, r$  ( $p, q$ , and  $r$  occurred together)  
sets of  $p, q, s, t, \dots$  ( $p, q, s, t, \dots$  occurred together)  
facts:  $p, q, s, u, v, \dots$

inductive conclusion:  $p \rightarrow q$  (“whenever  $p$  is true,  $q$  is also true”)  
or  $q \rightarrow p$  (“whenever  $q$  is true,  $p$  is also true”)

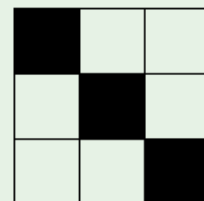
# Induction



$$f = -1$$

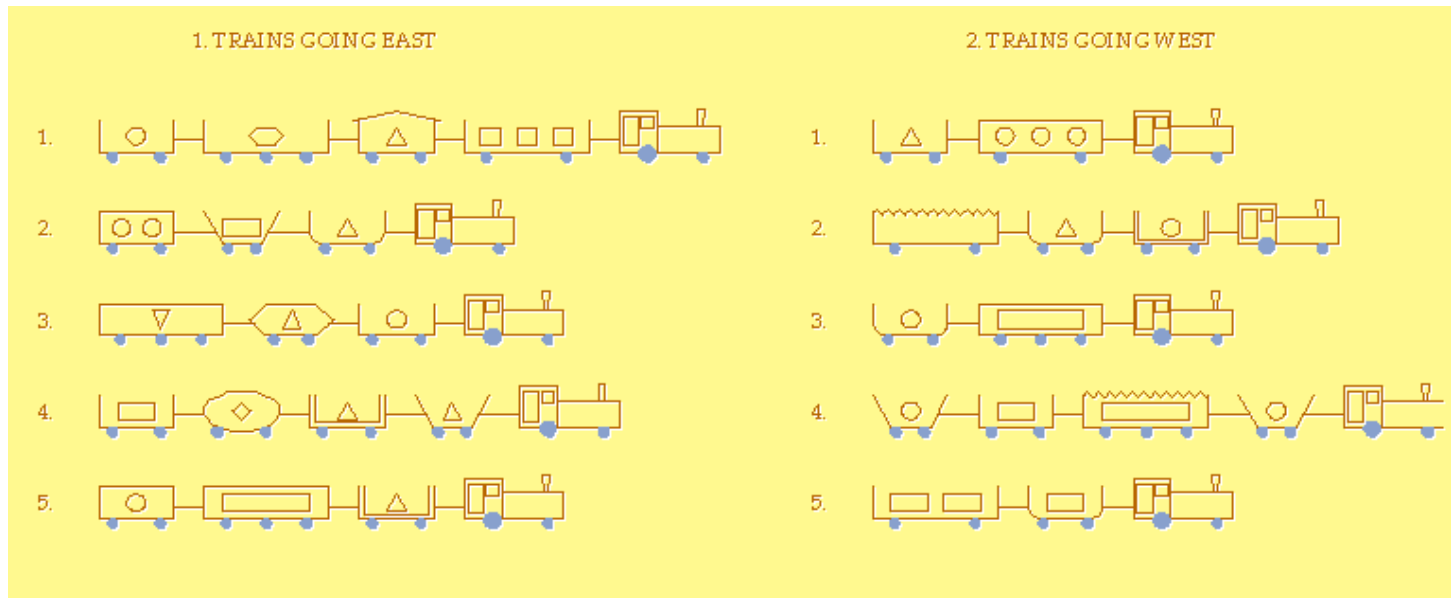


$$f = +1$$



$$f = ?$$

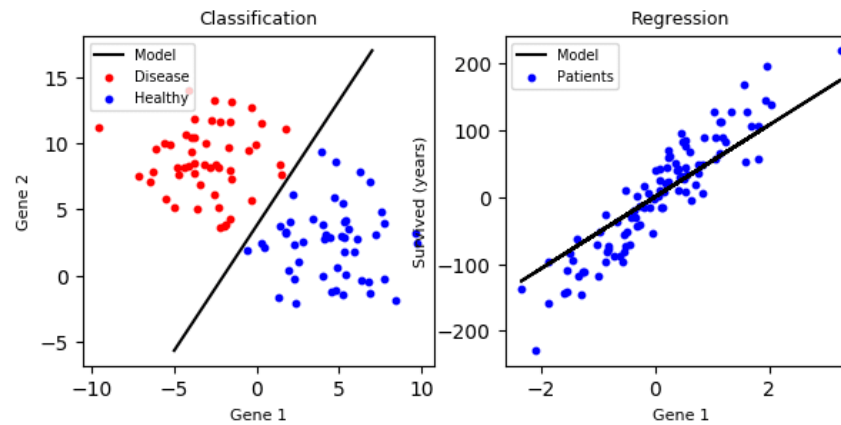
# Induction



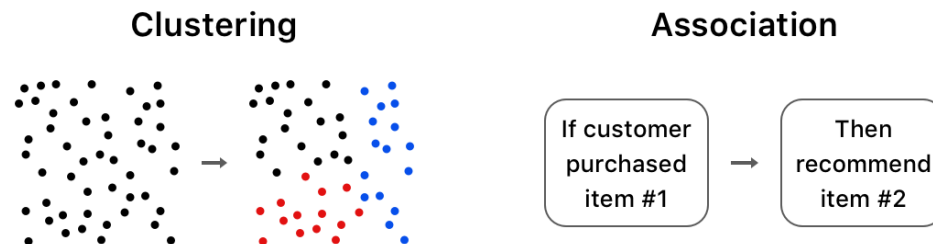
*What makes a train go eastward ?*

# Induction tasks

- Classification
- Regression
- Clustering



## UNSUPERVISED LEARNING





# Induction

*Supervised learning*

*vs.*

*Non supervised learning*

# Induction

## Supervised Learning

- Regression
- Classification

## *Regression* Example: Treatment-Side effects

Training set of treatments	Treatment (hrs)	Side-effects
	3	3.5
	4.2	4.1
	1.5	2.75
	7.3	5.65
	...	...

What is the **side effect** of a treatment of **9hrs**?

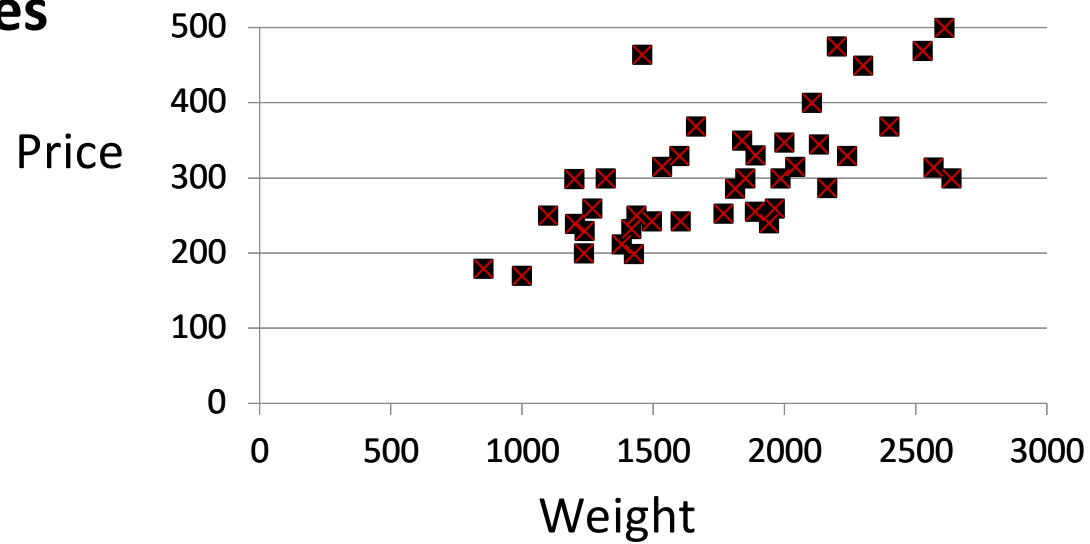
# *Regression* Example: Rent Prices

<b>Training set of rent prices</b>	# Rooms	Price (€)
	1	300
	3	1100
	4	1800
	5	2700
	...	...

What is the **price** of a house with **2 rooms**?

# *Realistic* Regression Example

## Product Prices



Model:  $y = ax + b$

Model:  $\text{price} = a * \text{weight} + b$

## *Classification* Example: Customers

Training set of customers' decision	Age	Income (€)	Buy?
	27	4300	yes
	25	3200	no
	30	3800	no
	18	3000	yes
	43	5000	no
	39	4400	no
	32	4300	yes
	20	3100	yes
	...	...	...

Would a **22 year old** earning **3000** buy your product?

## Classification Example: Tennis Player

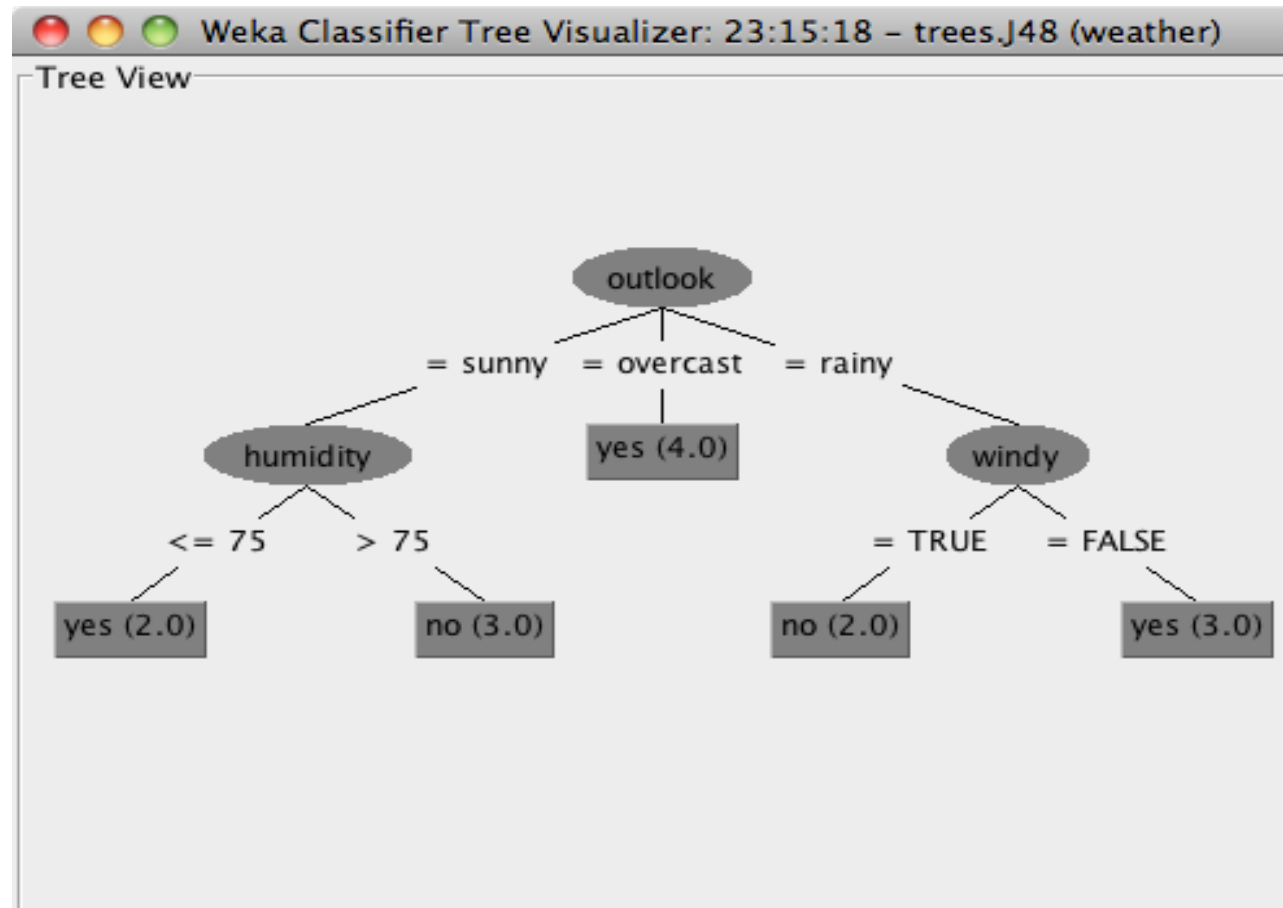
No.	Outlook (nominal)	Temperature (numeric)	Humidity (numeric)	Windy (nominal)	Play? (nominal)
1	sunny	85.0	85.0	FALSE	no
2	sunny	80.0	90.0	TRUE	no
3	overcast	83.0	86.0	FALSE	yes
4	rainy	70.0	96.0	FALSE	yes
5	rainy	68.0	80.0	FALSE	yes
6	rainy	65.0	70.0	TRUE	no
7	overcast	64.0	65.0	TRUE	yes
8	sunny	72.0	95.0	FALSE	no
9	sunny	69.0	70.0	FALSE	yes
10	rainy	75.0	80.0	FALSE	yes
11	sunny	75.0	70.0	TRUE	yes
12	overcast	72.0	90.0	TRUE	yes
13	overcast	81.0	75.0	FALSE	yes
14	rainy	71.0	91.0	TRUE	no

# Linear Model

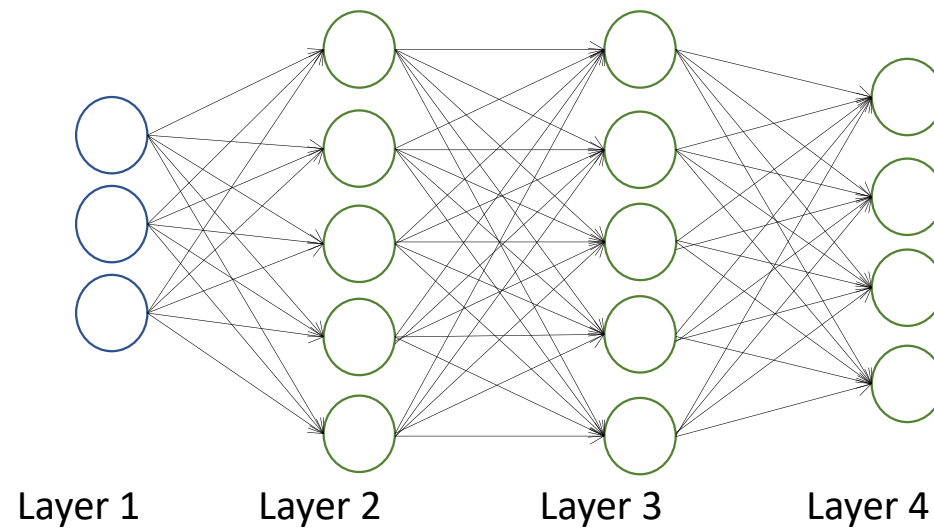
$$\begin{aligned} & 0.8436 * \text{outlook=sunny} \\ + & -0.9535 * \text{outlook=overcast} \\ + & 0.1099 * \text{outlook=rainy} \\ + & 0.5276 * \text{temperature} \\ + & 0.771 * \text{humidity} \\ + & -0.8901 * \text{windy} \\ - & 0.8683 \end{aligned}$$



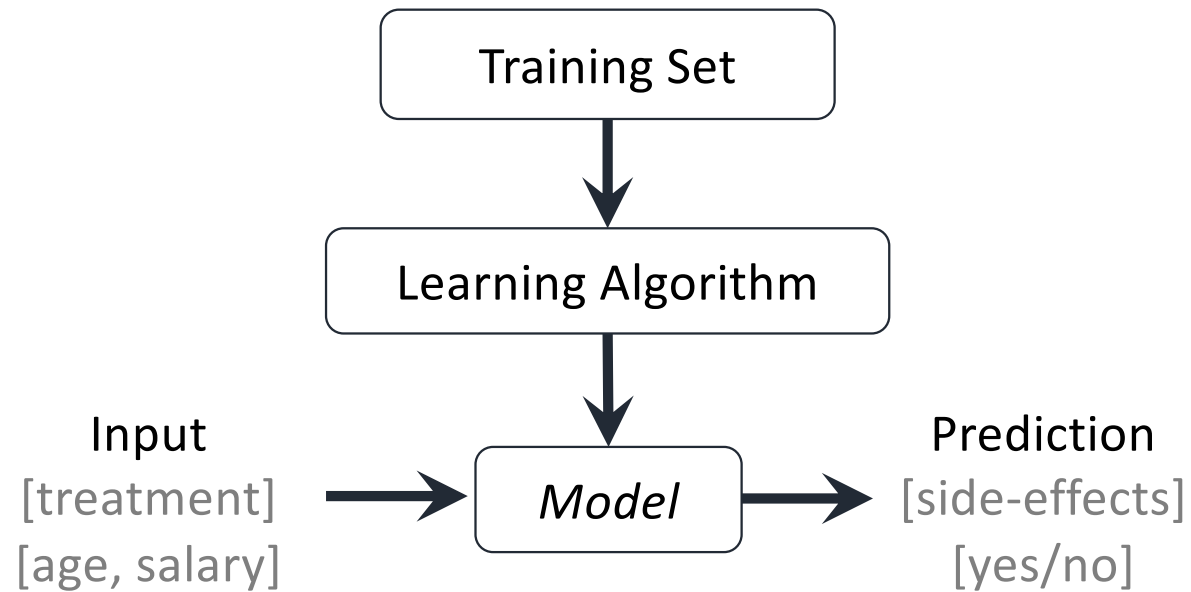
# Tree-based Model



# ANN Model



# General Method



# *Real-life* Example: Direct Marketing

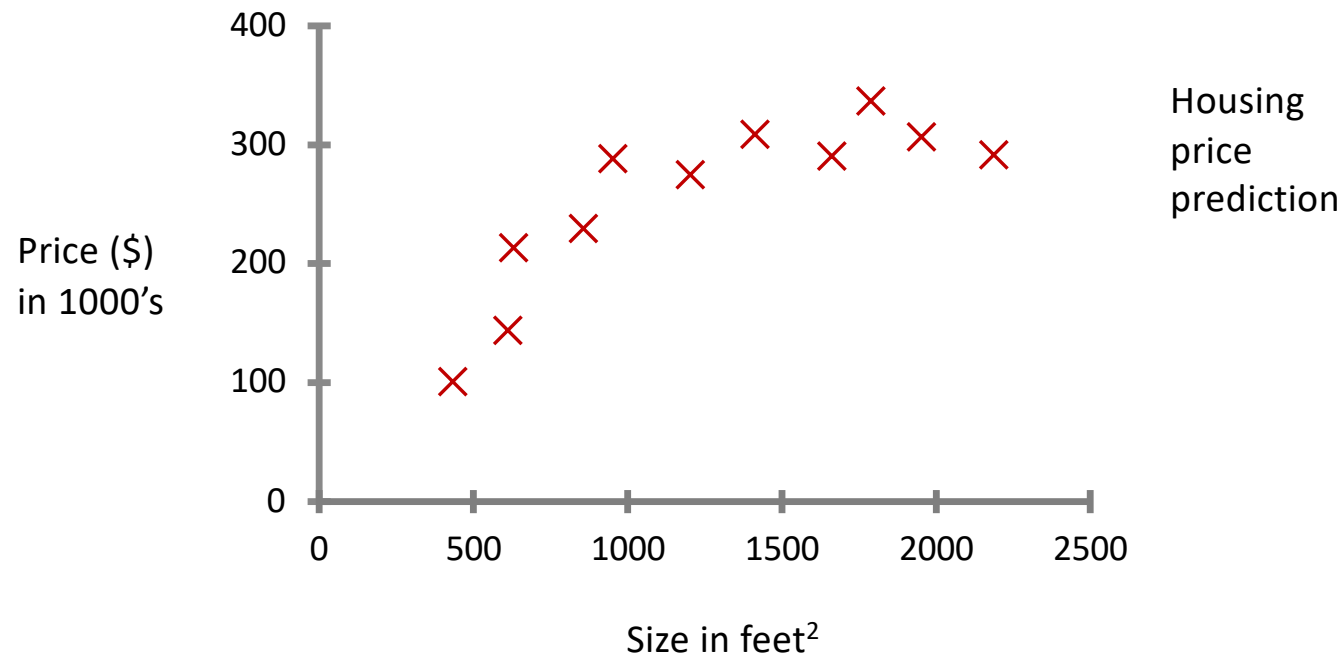
## Data mining task

- Bank wants to conduct a *directed marketing campaign* for attracting new deposits
- *Data* provided of *past marketing campaigns*:
  - *17 campaigns between* 2008-2010
  - *45,211 contacts*
- For each contact: *Age, Marital status, Job, Education, Annual balance, Credit, Personal loan, Housing loan, Contact communication type, Day, Month, Duration, etc.*
- *Advice about strategies* to conduct the *directed marketing campaign*

# *Real-life* Example: Direct Marketing

Name	Description and Values
<b>Personal Client Information</b>	
Age	Age at the contact date (Numeric $\geq 18$ )
Marital status	Married, single, divorced, widowed, separated (Nominal)
Job	Services, management, blue-collar, admin, technician, entrepreneur, student, housemaid, retired, unemployed, self-employed
Education	unknown, secondary, primary, tertiary (Nominal)
<b>Bank Client Information</b>	
Annual balance	Average yearly balance in <i>euros</i> (Numeric)
Credit	Yes or No (Nominal)
Personal loan	Yes or No (Nominal)
Housing loan	Yes or No (Nominal)
<b>Last Contact Information</b>	
Contact communication type	Unknown, telephone, cellular (Nominal)
Day	Last contact day of the month (Numeric)
Month	Last contact month of year (Nominal)
Duration	Of the contact in seconds (Numeric)
<b>Other attributes</b>	
Campaign	Number of contacts performed during this campaign and for this client (Numeric)
Prev days	Number of days that passed by after the client was last contacted from a previous campaign (Numeric, -1 means client was not previously contacted)
Previous	Number of contacts performed before this campaign and for this client (Numeric)
Poutcome	Outcome of the previous marketing campaign (Nominal: unknown, other, failure, success)

# Supervised Learning - Regression

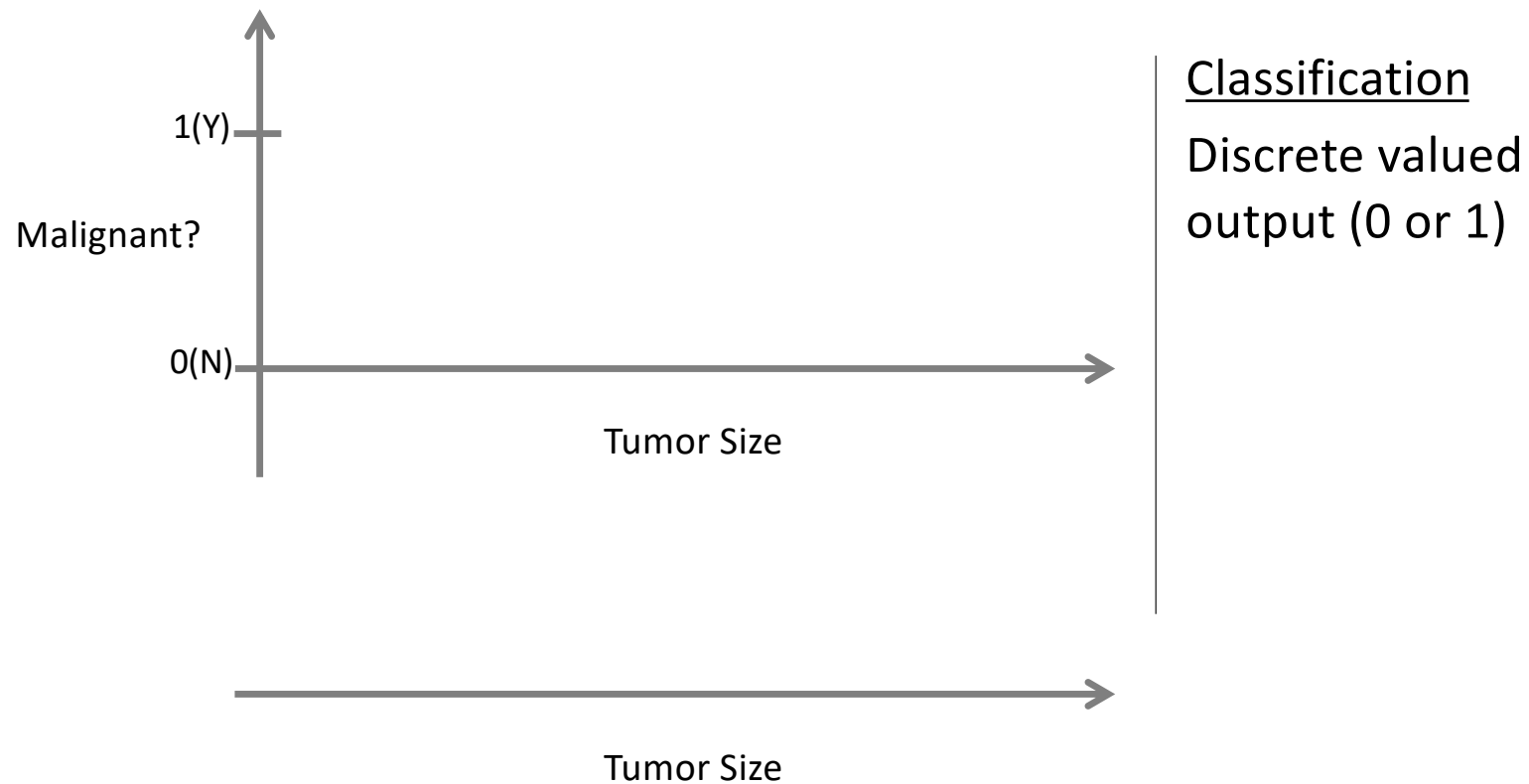


Supervised Learning  
“right answers” given

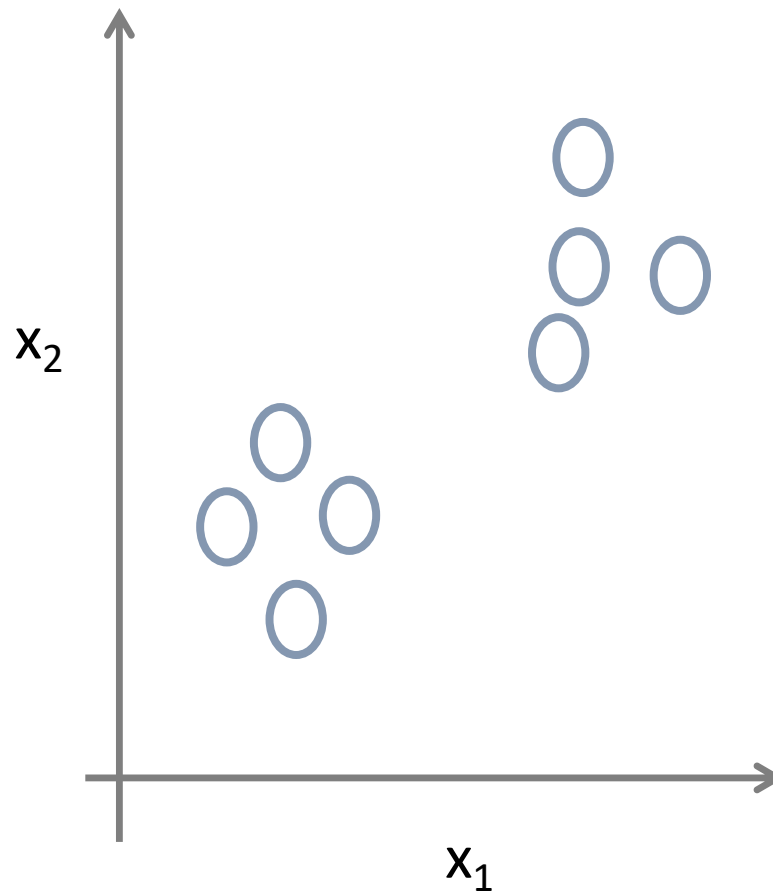
Regression: Predict continuous  
valued output (price)

# Supervised Learning - Classification

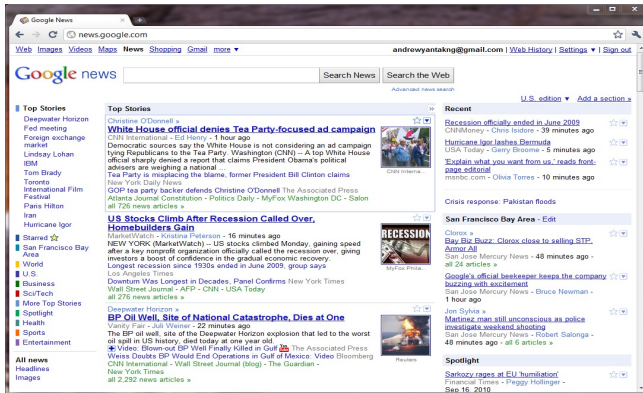
Breast cancer (malignant, benign)



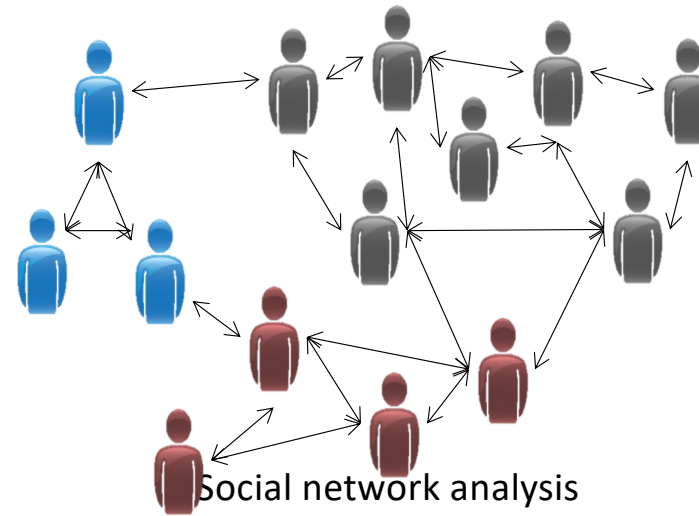
# Unsupervised Learning







News clustering



Social network analysis



Market segmentation



Astronomical data analysis