

```
Comments

• Comments begin with #, and then the rest of the line is ignored

• Examples

result = 1  #holds calculation result

#Pythagorean Theorem

side_a = sqrt((side_c * side_c) - (side_b * side_b))

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Strings

• A sequence of text characters in a program.

• Strings start and end with quotation mark " or apostrophe ' characters.

• Examples

"hello"

'This is a string'

"This is a string. It can be very long!"
```

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Strings

• A string can include special characters (tab, newline, etc.)

• These are preceded by a backslash

• \t tab character

• \n new line character

• \n quotation mark character

• \t backslash character

• Example

"Hello\there\nHow are you?"

Hello there
How are you?
```

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Displaying string output

• The print function is invoked, and the string is nested in parentheses

• Don't mix and match different types of quotation marks

• Examples

print ("foo")
foo

print ('bar')
bar
```

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String concatenation

• Two or more strings can be joined with , or +

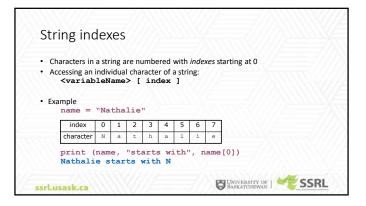
• , inserts a space, + does not

print( "hello"+"world" )
helloworld

print( "hello", "world" )
hello world

age = 45
print ("You have", 65 - age, "years until retirement")
You have 20 years until retirement

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String slicing

• Slicing can be used to select a substring
• The syntax is [start: end]
• The end index excludes the final character

print("hello"[1:4] )
ell

a = "purple flowers"
b = a[7:14]
print (b)
flowers

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Strings

• Concatenation
print( "hello"+"world" )
helloworld

print( "hello", "world" )
hello world

• Indexing
print( "hello"[0] )
h

• Slicing
print( "hello"[1:4] )
ell

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String properties

• len(string) - number of characters in a string
• string.lower() - lowercase version of a string
• string.upper() - uppercase version of a string

• Example

name = "Sir Isaac Newton"
length = len(name)
big name = name.upper()
print (big_name, "has", length, "characters")

SIR ISAAC NEWTON has 16 characters

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• A container that holds a number of other objects, in a given order
• Defined using square brackets

a = [1, 2, 3, 4, 5]
print (a)
[1, 2, 3, 4, 5]
```

```
List indexing and slicing

• Similar to the syntax used for strings

a = [1, 2, 3, 4, 5]
print (len(a))
5

print (a[1])
2

print(a[2:4])
[3, 4]

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List modification

• Items can be inserted and removed from lists

• The insert() function takes two arguments. The first is the index, and the second is the item to be inserted into the list.

• The pop() function removes the item at the specified index.

a = [1, 2, 3, 4, 5]
a.insert(0, 5.5)
print (a)
[5.5, 1, 2, 3, 4, 5]
a.pop(0)
print (a)
[1, 2, 3, 4, 5]
```

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Lists

• Indexing

a = [4,3,2,1,0]
print (a[1])
3
• Insert

a.insert(0, 5.5)
print (a)
[5.5,4,3,2,1,0]
• Pop

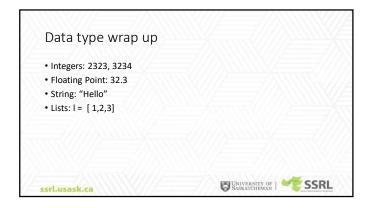
a.pop(0)
print (a)
[4,3,2,1,0]

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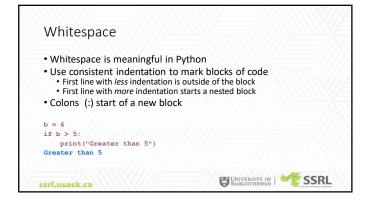
```
Concatenation
    a = a + a
    print(a)
    [4, 3, 2, 1, 0, 4, 3, 2, 1, 0]

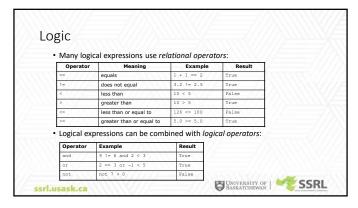
• Slicing
    a = a[0:5]
    print(a)
    [4, 3, 2, 1, 0]
• Length
    print ( len(a) )
    5

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If, if/else, if/elif/else

• If statements are used to conditionally execute a block of code.

• The code is executed when the if statement evaluates to TRUE

• The elif (else if) keyword is evaluated if the previous conditions were not true

• The else keyword catches anything which isn't caught by the preceding conditions
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If, if/else, if/elif/else (1)

a = 33
b = 200

if b > a:
    print("b is greater than a")
b is greater than a

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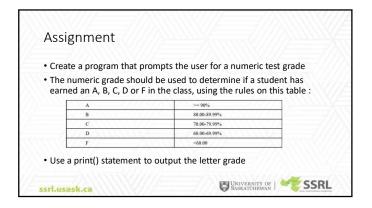
```
If, if/else, if/elif/else (2)

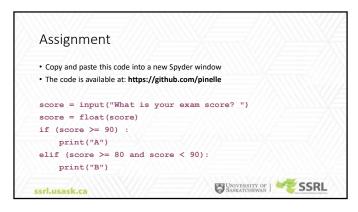
a = 33
b = 33
if b > a:
    print("b is greater than a")
elif a == b:
    print("a and b are equal")
a and b are equal
```

```
If, if/else, if/elif/else (3)

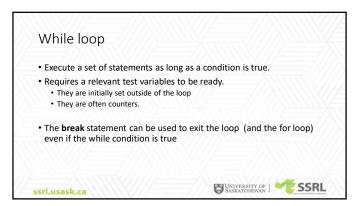
a = 15
  if a == 0:
    print ("zero!")
  elif a < 0:
    print ("negative!")
  else:
    print ("positive!")
  positive!

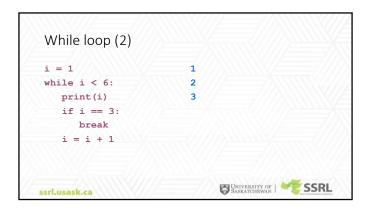
ssrl.usask.ca</pre>
```











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• Used for iterating over a sequence (e.g. a list, a string, etc.).

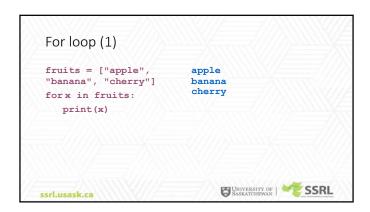
• Executes a set of statements, once for each item

• Does not require an indexing variable to be set beforehand

• The range () function can be used to loop through a set of code a specified number of times

• It returns a sequence of numbers, starting with 0 by default

• For example, range(6) is not the value of 0 to 6, but the values 0 to 5
```



```
For loop (2)

for a in range(10):

print (a)

2

3

4

5

6

7

8

9
```

```
For loop (3)

a = [3, 1, 4, 1, 5, 9] 3
for i in range(len(a)): 1
print (a[i]) 4

1
5
9
```

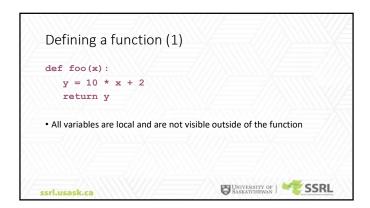
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Functions

• A function is a block of code that only runs when it is called
• Some functions accept data (known as parameters)
• Functions can return data
• In Python a function is defined using the def keyword:
• To call a function, use the function name followed by parenthesis

def my function():
    pFint("Hello from a function")

my_function()
Hello from a function

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Executing a function (1)

def foo(x):
    y = 10 * x + 2
    return y

print (foo(10))
102

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Defining a function (2)

def add_numbers (arg1, arg2, arg3):
    sum = arg1 + arg2 + arg3
    return sum
```

```
Executing a function (2)

def add_numbers (arg1, arg2, arg3):
    sum = arg1 + arg2 + arg3
    return sum

print ( add_numbers(5, 20, 25) )

50

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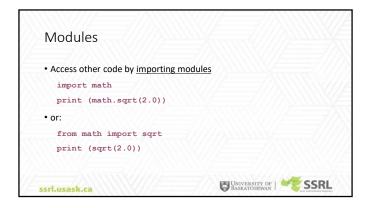
Assignment Write a function that calculates whether or not a given year is a leap year and has 366 days instead of 365. Use this algorithm: A year will be a leap year if it is divisible by 4 but not by 100 If a year is divisible by 4 and by 100, it is not a leap year unless it is also divisible by 400 The function should print: "The year X is a leap year." or "The year X is not a leap year." It should accept one argument: a non-negative number representing a year to evaluate

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Assignment

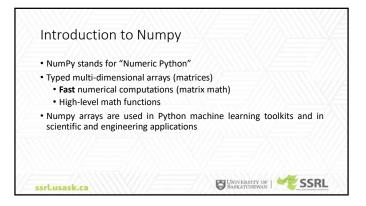
• Copy and paste this code into a new Spyder window
• The code is available at: https://github.com/pinele

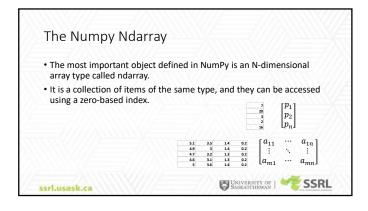
def leapYear (year):
    #determine if this is a leap year
    #if is leap year, print ("The year", year, "is a leap year.")
    #otherwise, print ("The year", year, "is not a leap year.")
    if year % 4 == 0 and year % 100 != 0:
        ...

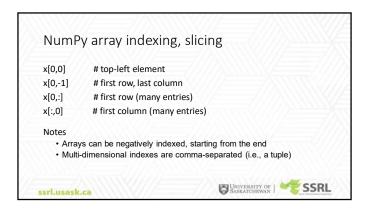
leapYear(1996) #true
leapYear(2000) #true
leapYear(2002) #false
leapYear(1600) #true
```



```
Modules
Import a module and assign a variable
This often makes it easier to work with multiple modules
import numpy as np
import pandas as pd
import math as m
print("The value of pi is", m.pi)
a = np.array([1, 2, 3])
s = pd.Series([1, 3, 5, np.nan, 6, 8])
```







```
NDArrays: Creation and conversion

import numpy as np

# Create a Python List
my_list = [1, 3, 5, 7, 9]
print ("Python list: ", my_list,)
Python list: [1, 3, 5, 7, 9]

# Create a new Numpy NDArray using the List
my_ndarray = np.array(my_list)
print("Numpy NDArray: ", my_ndarray)
Numpy NDArray: [1 3 5 7 9]

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#create a ndarrray with arange
a = np.arange(10)
print(a)
[0 1 2 3 4 5 6 7 8 9]

#slice a single item
print(a[5])
5

#slice items starting from an index
print(a[2:1)
[2 3 4 5 6 7 8 9]
```

```
NDArrays: Indexing and slicing

[0 1 2 3 4 5 6 7 8 9]
#alice items between indexes
print (a[2:5])
[2 3 4]

a = np.array([[1,2,3],[3,4,5],[4,5,6]])
print(a)
[[1 2 3]
[3 4 5]
[4 5 6]]

#alice rows starting from index
print( a[1:] )
[[3 4 5]
[4 5 6]]

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```

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NDArrays: Indexing and slicing

[[1 2 3]
    [3 4 5]
    [4 5 6]]

#slice rows up to an index
print(a[:1])
    [[1 2 3]]

#slice the second column
print(a[:,1])
    [2 4 5]

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```





