# JAVA FULL STACK DEVELOPMENT PROGRAM

**VERSION CONTROL & GITHUB** 

# **OUTLINE**

- Git
  - What is Git?
  - Version Control?
- Tutorial
  - Installation
  - How to use Git
    - Basic Commit Management
    - Advanced Branch & Merge

#### WHAT IS GIT

- <u>"Git is a free and open source distributed version control system</u> designed to handle everything from small to very large projects with speed and efficiency."
- Version control system/tool/software

#### WHAT IS VERSION CONTROL

- Also known as <u>source control</u>
- What can Version Control do?
  - Help us keep track file changes
  - Provide metadata for each file change (date, description)
  - Allow us to switch between different file versions
  - Provide a easy way to rollback file changes
- Minimize the disruption of our code change to all other team members

### VERSION CONTROL EXAMPLE

Three month	Name	Date modified	Туре	Size	
later	MyResume	4/26/2021 10:55 PM	Microsoft Word	13 KB	
VVOIR	MyResume - Version 1 rosoft Word - 1998	4/26/2021 10:55 PM	Microsoft Word	13 KB	
Experience	MyResume - Version 2 Educ	ation (2021 10:55 PM	Microsoft Word	13 KB	
	MyResume - Finalized Vesion 1	55   4/26/2021 10:56 PM	Microsoft Word	13 KB	
Rephrase	MyResume - Finalized Vesion 2	4/26/2021 10:56 PM	Microsoft Word	13 KB	
Sentences	MyResume - This is the final version	4/26/2021 10:56 PM	Microsoft Word	13 KB	
	MyResume - This is the final version 2	4/26/2021 10:56 PM	Microsoft Word	13 KB	
	MyResume - No more changes	4/26/2021 10:56 PM	Microsoft Word	13 KB	
	MyResume - Ok, one more ochange	4/26/2021 10:56 PM	Microsoft Word	13 KB	
	My Last Will	4/26/2021 11:06 PM	Microsoft Word	13 KB	

### VERSION CONTROL – DATA TABLE

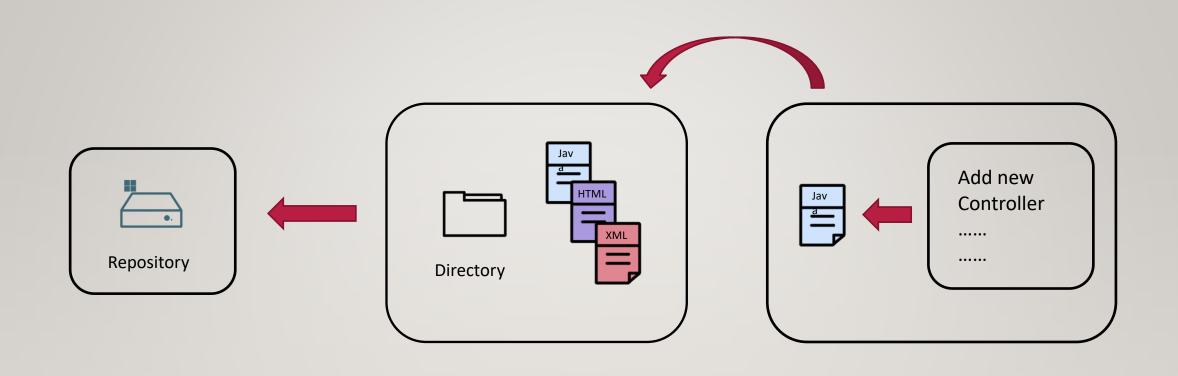
Version	File Name	User	Description	Date	FileLocation
1	MyResume	Landon	First Draft	4/26/2021	C:\git\Landon\Resume\MyResume.docx
2	MyResume - Version 1	Landon	Add work experience	4/27/2021	C:\git\Landon\Resume\MyResume - Version 1.docx
3	MyResume - Version 2	Landon	Add Education	4/28/2021	C:\git\Landon\Resume\MyResume - Version 2.docx
4	MyResume - Finalized Version	Landon	Rephrase sentences	4/29/2021	C:\git\Landon\Resume\MyResume - Finalized Version.docx

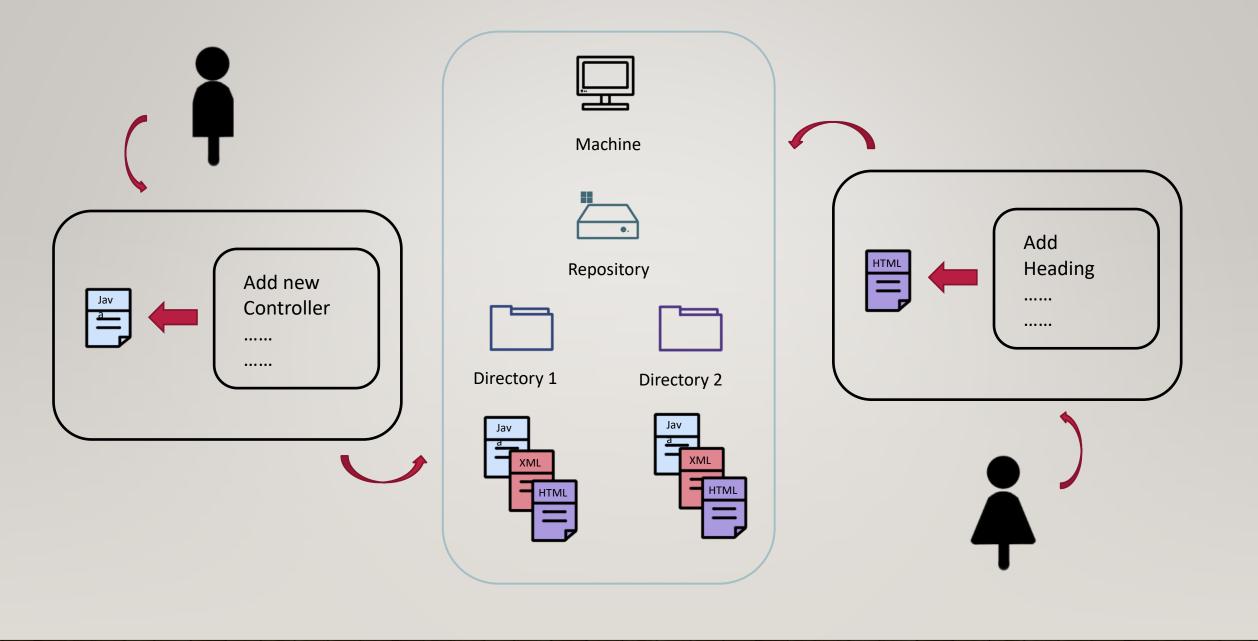
## **VERSION CONTROL**

Version	File Name	User	Description	Date	FileLocation
1	UserController	Jason	Add getUserByld() method	3/26/2021	C:\project\java\controller\UserController
2	UserController	Landon	Add getAllUsers() method	3/27/2021	C:\project\java\controller\UserController
3	UserController	Jason	Add getUserByName() method	3/28/2021	C:\project\java\controller\UserController
4	UserController	Landon	Add createNewUser() method	3/29/2021	C:\project\java\controller\UserController

#### **GIT REPOSITORY**

- Basic of version control is <u>Repository</u>
- Repository
  - Works like a database
  - Store all the directories and its files
  - Store the status of these directories
  - Store the history record of all changes users made to the directories





#### CENTRALIZED VS. DISTRIBUTED

#### Centralized

- Store all the files in a single server (single source of truth)
- All users must connect to the server before submitting or downloading files (network required)
- Multiple users cannot work on the same file at the same moment (order matters)
- CVS, SVM

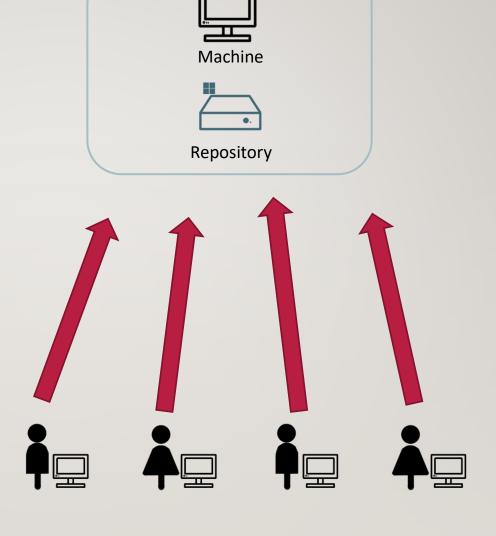


#### Pros

Transparent Operation

#### Cons

Single Point of Failure



#### CENTRALIZED VS. DISTRIBUTED

- Distributed
  - Each machine hold a copy code repository (distributed version control system)
  - Use remote code repository for file exchange (act as central server)
  - Git

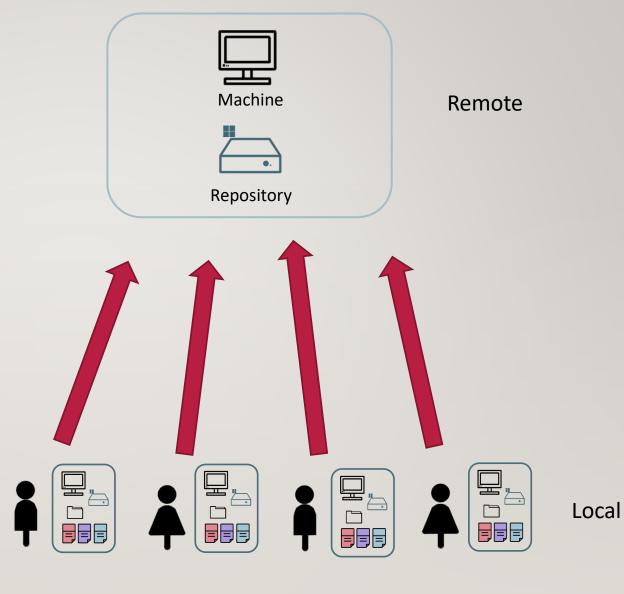


#### Pros

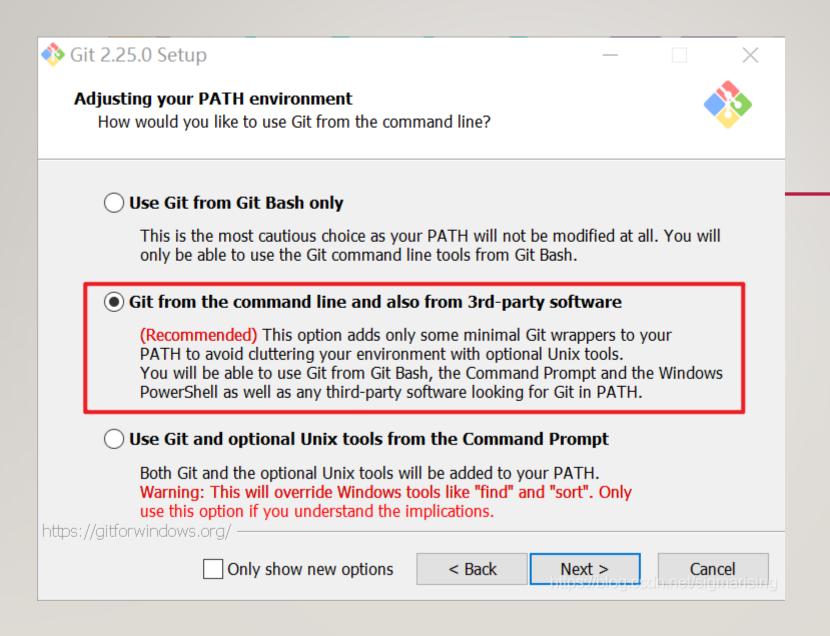
- More flexible
- Not single point of failure

#### Cons

 Need more efforts to manage change history and authentication

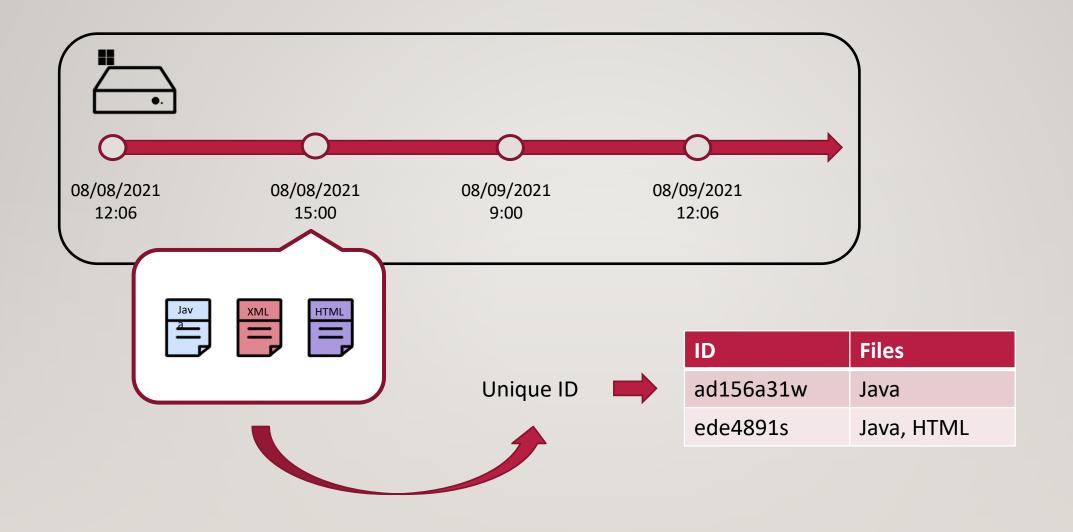


# GIT TOOL



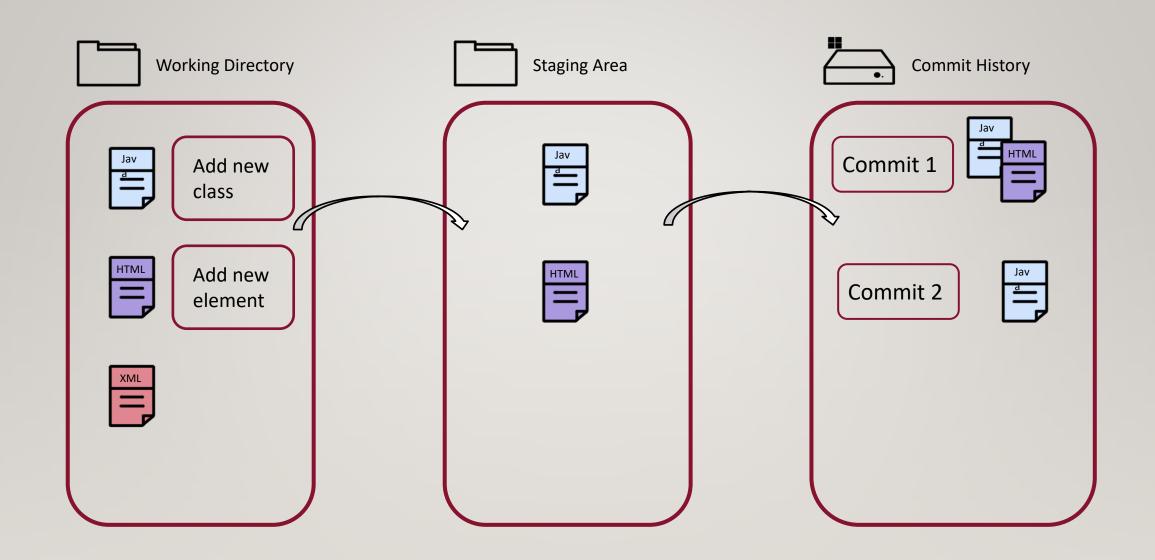
#### **COMMIT**

- Git commit
  - A record in git database
  - Represent a snapshot in certain timeline of the git project



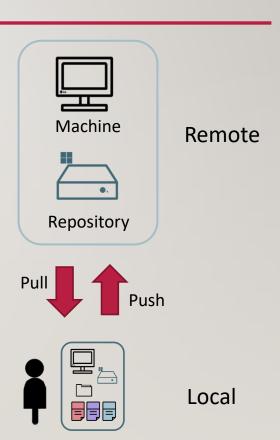
#### GIT FEATURES

- How does Git create new commit?
  - Working Directory disk area where we store all the files
  - **<u>Staging Area</u>** cache memory, temporary hole the files from workspace
  - <u>Commit History</u> files submitted from staging area will be stored here, keeps the history versions of all the files
- Work flow
  - Make file changes in <u>Working Directory</u>
  - Submit those files into <u>Staging Area</u>
  - Gather all the files in staging area and create a commit in <u>Commit History</u>



#### GIT REMOTE REPOSITORY

- Remote repository work as a file exchange center
  - We can **push** our changes from local repo to remote repo
  - We can *pull* the changes from remote repo to our local repo
- Local Area Network: GitLab
- Internet: GitHub
- GitHub public remote service, open source



# GIT COMMAND

#### **GIT COMMAND**

- Two generic type
  - Version control related
  - Configuration related
- Configuration
  - Account setup let git know who we are
    - git config --global user.name {name}
    - git config --global user.email {email}

#### GIT COMMAND – INITIALIZE LOCAL REPO

- Each application in Git has its own version storage called Repository
- Repository stores all the versions of files, allow us to switch between different versions
- There are two ways to create git repository
  - Clone an existing one from remote repo to local
  - Create a brand new repo in local
- Initialize new local repository
  - Command: git init
  - Give git permission to manage our project
  - Create a ".git" folder with all the configuration files

#### GIT COMMAND – INSPECT REPO

- Check current repo status
- Command: git status

```
$ git status
On branch master
No commits yet
nothing to commit (create/copy files and use "git add" to track)
```

- On branch master show which branch we are currently on
- No commits yet we did not commit any file to our version control system
- Nothing to commit we do not have any file that need to be committed

#### GIT COMMAND – INSPECT REPO

- Once we add new files or modify/delete existing files, we will have untracked files
  - Git will tell us we have untracked files/changes that need to be taken care of

#### GIT COMMAND – COMMIT FILE TO STAGING

- To save our modification to the code repository, we first need to add the changes to staging area
- Command: git add {filename} / git add .

```
$ git status
On branch master

No commits yet

Changes to be committed:
    (use "git rm --cached <file>..." to unstage)
    new file: Example.txt
```

· File name will turn green and displayed in "Changes to be committed section".

#### GIT COMMAND – REMOVE FROM STAGING

- If we found something is wrong with current modification and we do not want to save the file into version history, we can also remove the file from staging area
- Command: git rm --cached {filename}
- File will be removed from staging, will not be stored in version history
- Remove command has many variation; self-study

#### GIT COMMAND – COMMIT TO REPOSITORY

- Command
  - Specific file: git commit {filename} –m "{logging message}"
  - All files: git commit –m "{logging message}"
- Git will submit file/files from staging area to the repository and create a version history
- Logging is a short description of the current commit, it helps document the changes and helped other user understand the content (what if we didn't put – m?)

```
$ git commit Example.txt -m "Sample"
[master (root-commit) c109591] Sample
1 file changed, 0 insertions(+), 0 deletions(-)
create mode 100644 Example.txt
```

#### GIT COMMAND – MODIFY FILE

- Git maintains our repository files based on lines
- Git does not know the detail of our changes
- When we modify files, git will delete the original line and add a new line instead
- This is true even if we only add or delete on character to/from the line

```
$ git commit -m "Second Commit" Example.txt
[master 9646035] Second Commit
1 file changed, 1 insertion(+)
```

#### GIT COMMAND – CHECK VERSION HISTORY

- Git allow us to check version history
- Command:
  - git reflog
  - git log
- Git also provides a visualized version of the log:
  - git log --graph --oneline --all (better experience when dealing with branch)

#### GIT COMMAND – SWITCH VERSION

- Git allow us to switch between different versions
- Command:
  - git reset --hard {version number}
- Git manage version using pointer, pointer will point to the current version
- When we switch between different versions, git move the pointer to the version number and load the corresponding files

## **HOW DOES IT WORK**

Pointer	Version ID File Name		User	Description	Date	Location	
	1	UserController	Jason	Add getUserById() method	01/01/2022/	C:\project\Usercontroller	
Head	2	UserController	Jason	Add getUserById() method	01/01/2022/	C:\project\Usercontroller	

# GIT REMOTE

#### **GIT REMOTE**

- What is remote repository?
  - A common repository shared by team members
  - Used to exchange version history and file changes
  - Stored on a code hosting service like GitHub
  - Team member can submit, fetch and clone info from remote server
- How clone Git repository?
  - git clone {repo address}

### GIT REMOTE - OPERATIONS

- Interact with remote service
  - Submit local changes
    - git push
  - Fetch remote changes
    - git pull
    - Git rebase

#### **GIT CONFLICT**

- Happens when two developers make changes on the same file, in the same location
- Git does not know which change it should take as the version to use
- Demo
- Resolve conflict
  - Open the files in editor and manually fix the conflict
  - Commit the change

#### **AVOID CONFLICT**

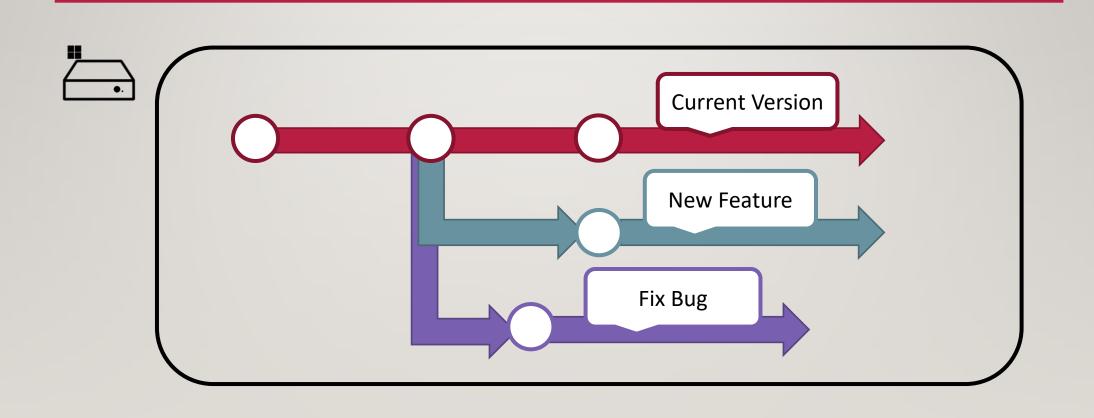
- Git conflict happens when multiple team members work on the same file
- To avoid conflict:
  - Split task to each member will work on different parts
  - When you need to make changes on other files, always notify your team member

# GIT BRANCH

#### **GIT BRANCH**

- What is branch?
  - A feature available in most modern version control system
  - An independent line of development.
- Why do we need branch?
  - Isolate the development of new feature from existing code base
  - Prevent unstable code to be merged into main code base

### GIT BRANCH - EXAMPLE



# **HOW DOES IT WORK**

	Pointer	Branch	Version	File Name	User	Description	Date	Location		
Do	i omicoi	Dianen	ID	The Hame	0301	Description		20041011	ontroller	
Po			1	UserController	Jason	Add getUserById() method	01/01/2022/	C:\project\Usercontroller		
		Master	2	UserController	Jason	Add getUserById() method	01/01/2022/	C:\project\Usercontroller		
He	Head	Branch1	3	UserController	Jason	Add getUserById() method	01/01/2022/	C:\project\Usercontroller		
He	Head		2	UserController	Jason	method  Add getUserById() method  Add getUserById()	01/01/2022/	C:\project\Usercontroller		

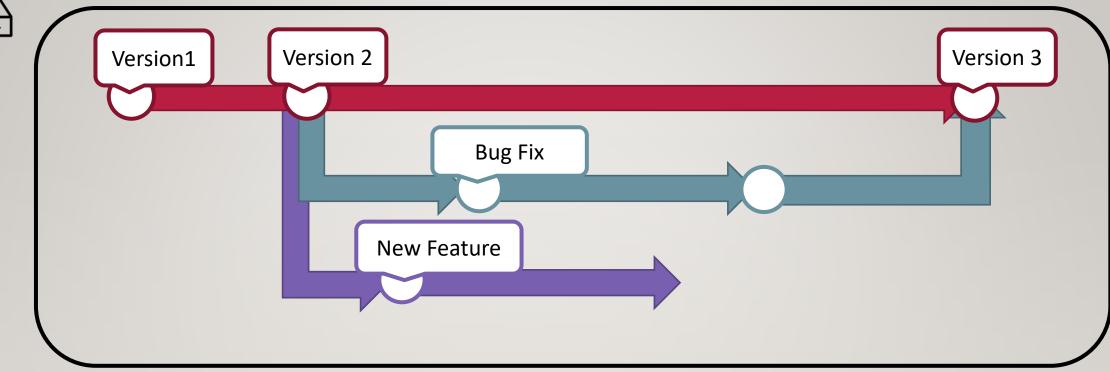
#### GIT BRANCH - COMMAND

- Inspect Branch
  - git branch -v
- Create Branch
  - git branch {name}
- Switch between Branches
  - git checkout {name}

#### **MERGE BRANCH**

- When development is finished and tested, we would like to merge our changes back into our main branch
- Merge Branches
  - git merge {name}
  - If merge A to B, switch to branch B first, then call "git merge A"
  - Merge may also cause conflict





# QUESTIONS