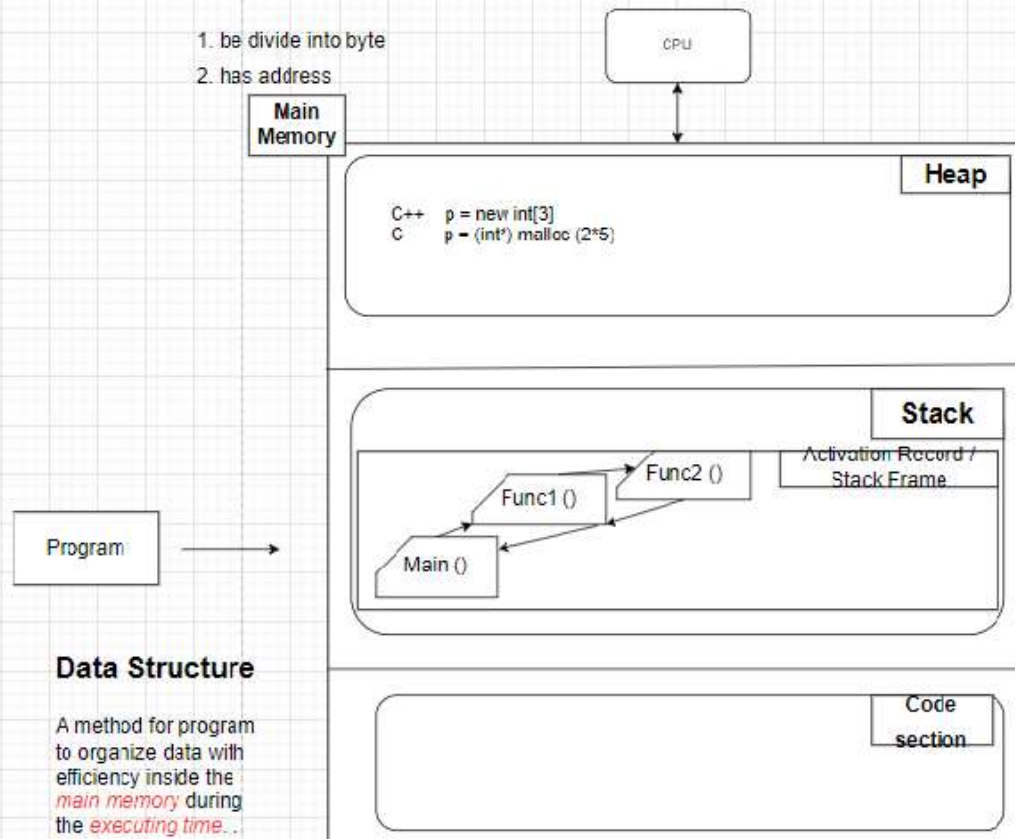


1. be divide into byte
2. has address



Data Structure

A method for program to organize data with efficiency inside the *main memory* during the *executing time*...

Database

A place where program can access the data that store in model with efficiency

Data Warehouse

Big Data

Storing and utilizing the large amount of data resource for decision making in order to solve life issue

2. Dynamic allocation

- The program cannot directly access the Heap memory
 - Using **Pointer** so program can access Heap memory
- Treat Heap memory as Resource
 - Memory Leak
 1. Set unused pointer to null
 2. Remove unused memory

1. Static allocation

how many bytes of memory were decided during compile time by the compiler