# Ping-Ko Chiu

#### **Education**

University of Illinois | B.S., Computer Science

Aug 2013 - May 2017

• Minor in Physics, GPA: 3.9

#### **Work Experience**

Shibuya Kogyo | Software Developer

May 2015 - July 2015

- Developed database systems to deliver real-time machine statuses of large production plants to thousands of concurrent web-clients
- Worked mostly as a back-end developer using NodeJS and Redis with some front-end work on the graphical interface using SVG and Javascript

Computer Science @ University of Illinois | CS125 Course Assistant

Aug 2014 - May 2015

Tutored, lead discussion and provided office hours on Java and introductory Data Structures

#### **Research Experience**

Physics @ University of Illinois | Undergraduate Research Assistant

Jan 2016 - Present

- Performed research under Prof. Lucas Wagner's *QWalk Project*
- Implemented performance optimizations using OpenMP for the Quantum Monte Carlo code in QWalk

#### **Past Projects**

Android Camera Real-Time Image Processing App | Programmer

Apr 2015

 Produced a native multi-threaded app that performs color filters, Gaussian blur, Sobel edge detection and simple motion tracking on the live camera feed

iOS Fast-Paced Pokemon Guessing Game | Programmer

Nov 2014

 Used XCode to build a user interface and Photoshop Script to mass-generate pokemon silhouette image prompts

#### **Relevant Coursework**

Algorithms I, II

Calculus

Computer Architecture

Data Structures

Database Systems

Differential Equations

Discrete Structures and Mathematics

Linear Algebra

Numerical Analysis

### **Extra Curriculars**

Tau Beta Pi Honor Society Treasurer

2015-2016

## Computer Languages

Proficient: C++, Python Knowledgeable: C, Java Familiar: MIPs, Javascript

#### **Distinctions**

Dean's List	2013 - 2015
James Scholar	2013 - 2015