









站立屈膝演算法

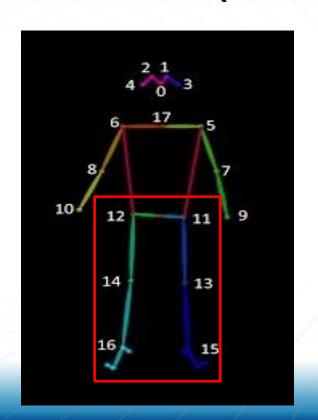


動作標準

兩腿抬起算一次,抬起高度為站直時,髖骨與膝蓋的中間。



關節點標記(Label)方式

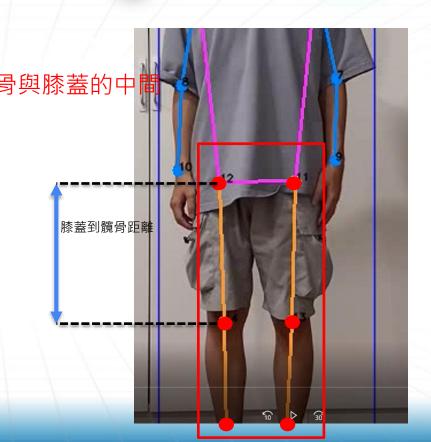


0	鼻子	9	左手腕
1	左眼	10	右手腕
2	右眼	11	左髖骨
3	左耳	12	右髖骨
4	右耳	13	左膝蓋
5	左肩膀	14	右膝蓋
6	右肩膀	15	左腳踝
7	左手肘	16	右腳踝
8	右手肘	17	脖子



抓取標準距離

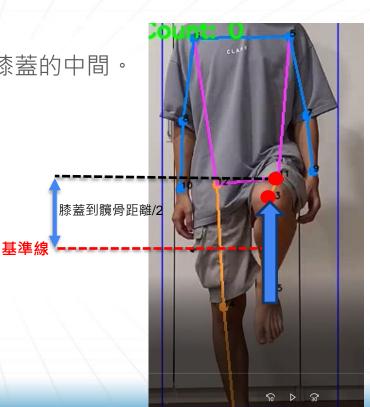
- 兩腿抬起算一次,抬起高度為站直時,體骨與膝蓋的中
- 1. 判斷肩膀,髖骨,膝關節,腳踝是否可信
- 2. 判斷肩膀,髖骨,膝關節是否垂直
- 3. 判斷肩膀,髖骨,膝關節是否水平
 - 得到結果:當前狀態為站直
 - 抓取膝蓋到髖骨的距離





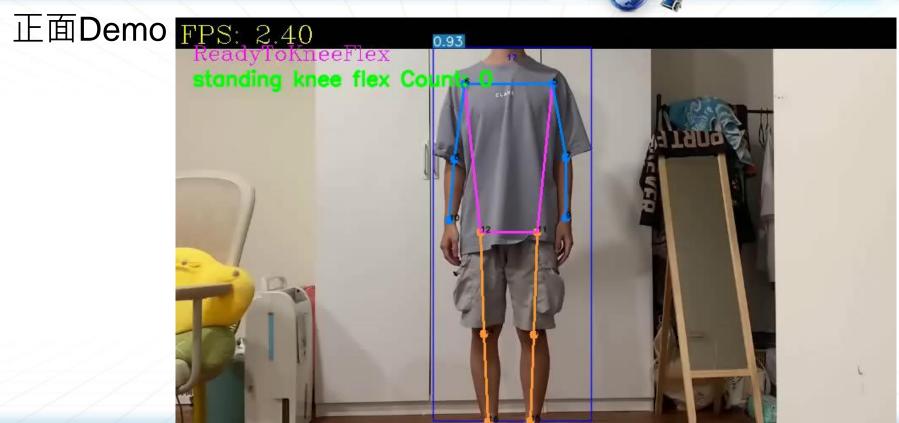
站立屈膝演算法(以左膝為範例演示)

- 兩腿抬起算一次,抬起高度為站直時,髖骨與膝蓋的中間。
- 1. 以髖骨關鍵點+膝蓋到髖骨的距離/2為基準點
- 2. 當膝蓋高於基準點時判斷為一次單邊屈膝
- 3. 兩邊屈膝各一次則站立屈膝次數+1











側面Demo





補充資料(判斷是否站直)

```
# 垂盲對齊檢查
                                         # 局膀和髋部的垂盲對齊
def is vertical(a, b, tolerance=20):
                                         vertical_check_1 = is_vertical(shoulders[0], hips[0])
   return abs(a[0] - b[0]) < tolerance
                                         vertical check 2 = is vertical(shoulders[1], hips[1])
# 水平對齊檢查
                                         # 髖部和膝蓋的垂直對齊
def is horizontal(a, b, tolerance=20):
                                         vertical check 3 = is vertical(hips[0], knees[0])
   return abs(a[1] - b[1]) < tolerance
                                         vertical check 4 = is vertical(hips[1], knees[1])
                                          # 肩膀和髋部的水平對齊
                                         horizontal check 1 = is horizontal(shoulders[0], shoulders[1])
                                         horizontal check 2 = is horizontal(hips[0], hips[1])
                                         horizontal check 3 = is horizontal(knees[0], knees[1])
```

```
# 檢查所有條件
if ( vertical_check_1 and vertical_check_2 and vertical_check_3 and vertical_check_4
    and horizontal_check_1 and horizontal_check_2 and horizontal_check_3 ):
    cv2.putText(im0, f"ReadyToKneeFlex", (20, 50), cv2.FONT_HERSHEY_COMPLEX, 0.8, (255, 0, 255), 1)
    stand_stright_already=True
    #print("true")
    LeftKneeToHip_Distance = np.linalg.norm(left_knee - left_hip)
    RightKneeToHip_Distance = np.linalg.norm(right_knee - right_hip)
    return
```



補充資料(判斷屈膝次數是否增加)

```
if left_knee[1]<left_hip[1]+LeftKneeToHip_Distance*0.67:
    standing_knee_flex_status="left_knee_up"
    cv2.putText(im0, f"Left Knee Up", (20, 110), cv2.FONT_HERSHEY_SIMPLEX, 0.8, (0, 255, 0), 2, cv2.LINE_AA)
elif right_knee[1]<right_hip[1]+RightKneeToHip_Distance*0.67:
    cv2.putText(im0, f"Right Knee Up", (20, 110), cv2.FONT_HERSHEY_SIMPLEX, 0.8, (0, 255, 0), 2, cv2.LINE_AA)
    if standing_knee_flex_status=="left_knee_up":
        standing_knee_flex_count+=1
    standing_knee_flex_status="right_knee_up"</pre>
```