

Chris Cantu

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Web Developer

www.onechriscantu.com

SKILLS

Javascript (ES6)	HTML/CSS	React/Redux	React Native	Web3/Ethereum
NodeJS/ Express	MongoDB	Flexbox	JQuery	Git/Github
Webpack	Angular 6	Sass	Heroku	Python
Mocha/Chai/Jest	3D Studio Max	Adobe AfterEffects	Adobe Photoshop	Bootstrap

EXPERIENCE

Keystoke LLC, Austin,TX — Full Stack Javascript Developer

NOV 2017 - PRESENT

- Planned and developed front-end (React) and back-end (NodeJS) for MVP applications
- Converted UI mockups and design documents into full stack web and progressive web applications
- Completed projects to client specifications within scrum environment.
- Utilized Ethereum blockchain technology

Dali Blue Games, Austin,TX — *Game Programmer/Artist*

DEC 2011 - NOV 2017

- Designed, developed and released Chess Runner for Android and iOS (10,000 downloads)
- Developed and released Endless Football for Android (< 1,000 downloads)
- Utilized Unityscript(Javascript) and C# in game development
- Modelled and rigged 3D models in 3D Studio Max

Freeway Ins., Austin,TX — *Sr. Underwriter*

OCT 2012 - JUNE 2017

- Trained and mentored new underwriters
- Provided technical and retail support to agents in field
- Developed new guidelines and workflows for underwriting department

Escape Hatch Entertainment,LLC, Austin, TX — *Game Artist*

JULY 2010 - DEC 2011

- Created in-game environments and assets under deadline
- Conceptualized, modeled and textured character models
- Tested player experience

EDUCATION

University of Texas - Austin,TX

SEPT 2000 - MAY 2004

Radio-Television-Film (Major)

Concentration in Computer Science (Unofficial Minor)

Austin Community College - Austin,TX

JAN 2009 - DEC 2010

Game Development (Associates)

