Chris Cantu

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Manor, TX 78653
(512) 922-5824
pinion31@gmail.com

Web Developer
www.onechriscantu.com

SKILLS

Javascript (ES6)	HTML/CSS	React/Redux	React-Router	Bootstrap
NodeJS/ Express	MongoDB	Flexbox	JQuery	Git/Github
Webpack	Gulp	Sass	D3	Python
Unity3D	3D Studio Max	Adobe AfterEffects	Adobe Photoshop	C#

EXPERIENCE

Dali Blue Games, Austin,TX — *Game Programmer/Artist*

DEC 2011 - PRESENT

- Designed, developed and released Chess Runner for Android and iOS (10,000 downloads)
- Developed and released Endless Football for Android (< 1,000 downloads)
- Utilized Unityscript(Javascript) and C# in game development
- Modelled and rigged 3D models in 3D Studio Max

Freeway Ins., Austin,TX — *Sr. Underwriter*

OCT 2012 - JUNE 2017

- Trained and mentored new underwriters
- Provided technical and retail support to agents in field
- Developed new guidelines and workflows for underwriting department

Escape Hatch Ent.,LLC, Austin, TX —*Game Artist*

JULY 2010 - DEC 2011

- Created in-game environments and assets under deadline
- Conceptualized, modeled and textured character models
- Tested player experience

CBS 42 NEWS, Austin, TX — *Video Editor*

SEPT 2004 - JAN 2009

- Collaborated with producers and reporters in a fast-paced environment to create content for evening news
- Mentored and trained new editors

EDUCATION

University of Texas - Austin,TX

SEPT 2000 - MAY 2004

Radio-Television-Film (Major)

Concentration in Computer Science (Unofficial Minor)

Austin Community College - Austin,TX

JAN 2009 - DEC 2010

Game Development (Associates)