

# Computation of matrix functions with fully automatic Schur-Parlett and Rational Krylov methods.

Roberto Zanutto

# Matrix Functions

$\text{sqrt}(A)$ ,  $\exp(A)$ ,  $f(A)$  ... where  $A$  is a square matrix.

Useful generalization of scalar function  $f: \mathbb{C} \rightarrow \mathbb{C}$

Examples of applications:

- › Stiff differential equations;
- › Nuclear magnetic resonance;
- › Control theory.

Mathematical definition of  $f(A)$  can be obtained through polynomial interpolation.

Matrix polynomials:

$$p(x) = x^3 + 4x - 7, \quad p(A) = A^3 + 4A - 7I$$

Interesting property: value of  $p(A)$  is fully determined by the values of  $p$  on the spectrum of  $A$ :

$$p(A) = q(A) \Leftrightarrow p^{(j)}(\lambda) = q^{(j)}(\lambda), \quad \forall \lambda \in \Lambda(A)$$

By extending this property to matrix functions, we get a definition of  $f(A)$ :

$$f(A) := p(A)$$

where  $p$  takes the same values of  $f$  on the spectrum of  $A$ , i.e.

$$p^{(j)}(\lambda) = f^{(j)}(\lambda), \quad \forall \lambda \in \Lambda(A)$$

# Computation of Matrix Functions

Hermite interpolation with Vandermonde matrix is unstable and the resulting method is slow.

There are specialized methods (scaling and squaring for  $\expm$  and  $\logm$ , Björk-Hammarling for  $\sqrt{rm}$ ).

We want an algorithm that is both:

- › **Generic** – working for any function  $f$  and matrix  $A$ ;
- › **Automatic** – requiring no other information from the user (such as derivatives of  $f$  or other data structures).

# Automatic Differentiation

**Dual numbers** can be used to compute derivatives in an automatic, efficient and stable manner:

$x + y\varepsilon$  with  $\varepsilon \neq 0$ ,  $\varepsilon^2 = 0$

$$f(x + y\varepsilon) = f(x) + f'(x)y\varepsilon \quad \Rightarrow \quad f'(x) = \text{Eps}(f(x + \varepsilon))$$

We use the Julia language (a “new Matlab”), whose type-system allows for pain-free use of dual numbers on user-defined functions.

Dual numbers can be generalized for higher-order derivatives (TaylorSeries.jl).

# Automatic Differentiation – example

$$f(x) = (x - 3)^8$$

```
function f(x)
    x -= 3
    for i = 1:3
        x *= x
    end
    return x
end
```

We can compute  $f'(5)$  with

$f(5 + \varepsilon)$ :

$$(5 + \varepsilon) - 3 = 2 + \varepsilon$$

$$(2 + \varepsilon)(2 + \varepsilon) = 4 + 4\varepsilon$$

$$(4 + 4\varepsilon)(4 + 4\varepsilon) = 16 + 32\varepsilon$$

$$(16 + 32\varepsilon)(16 + 32\varepsilon) = 256 + 1024\varepsilon$$

The result  $f(5 + \varepsilon) = 256 + 1024\varepsilon$  means

$$f(5) = 256 \text{ and } f'(5) = 1024$$

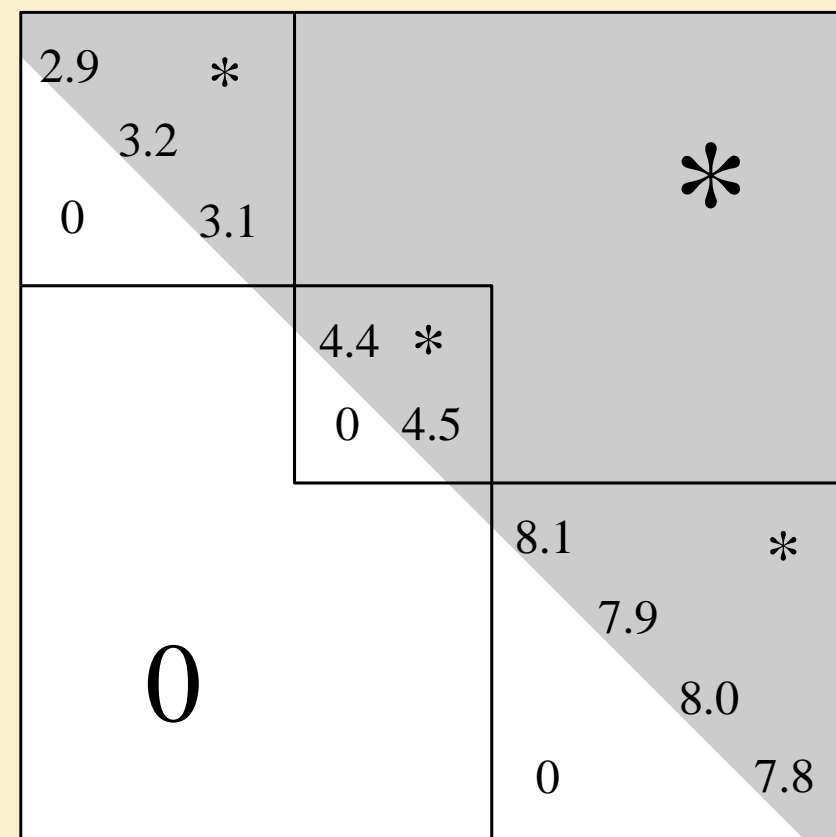
# Schur-Parlett – dense matrix functions

Proposed by Higham and Davies in 2003.

$$A = QTQ^* \Rightarrow f(A) = Qf(T)Q^*$$

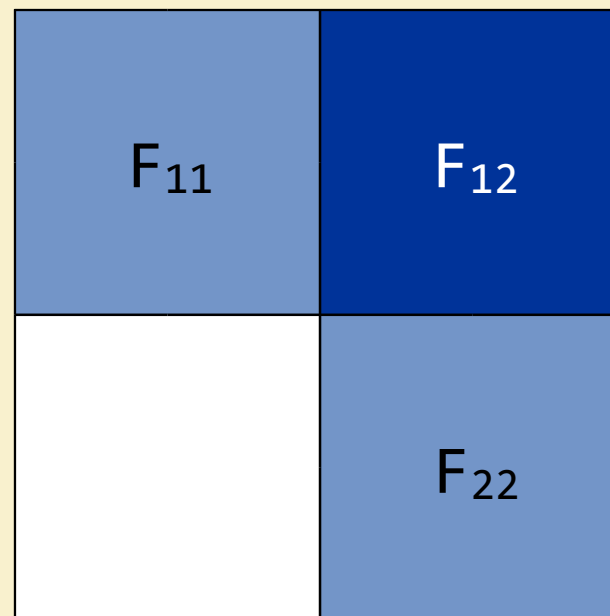
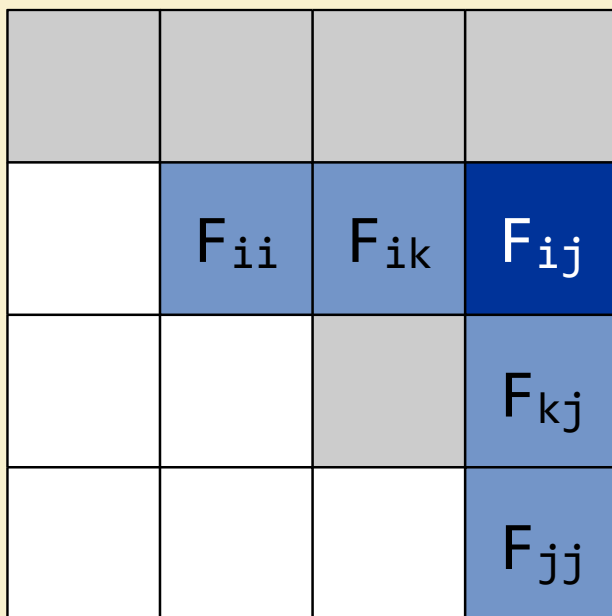
Need to compute  $F = f(T)$ :

1. Group eigenvalues in blocks by proximity;
2. Compute  $f(T_{ii})$  of diagonal blocks with Taylor;
3. Use the Parlett recurrence to reconstruct the upper part.



# Schur-Parlett – Parlett recurrence

Parlett recurrence made recursive and cache-oblivious.



$$T_{ii}F_{ij} - F_{ij}T_{jj} = F_{ii}T_{ij} - T_{ij}F_{jj} \\ + \sum_{k=i+1}^{j-1} (F_{ik}T_{kj} - T_{ik}F_{kj})$$

$$T_{11}F_{12} - F_{12}T_{22} = F_{11}T_{12} - T_{12}F_{22}$$

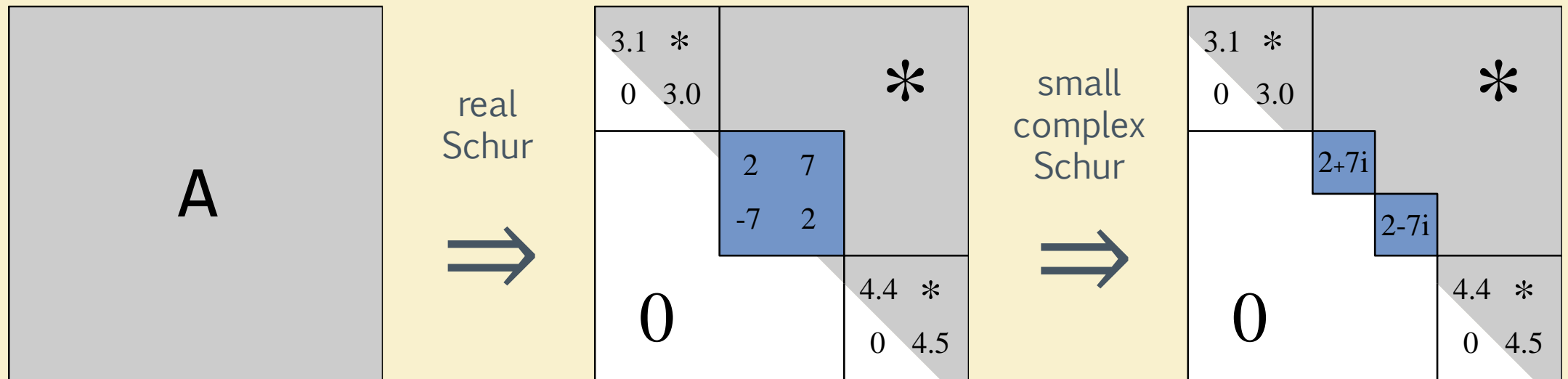
~3x speedup for n = 2500



Problem: conjugated eigenvalues with big imaginary part must go in different blocks, even with real  $A$ .

Original solution: do everything in complex arithmetic.

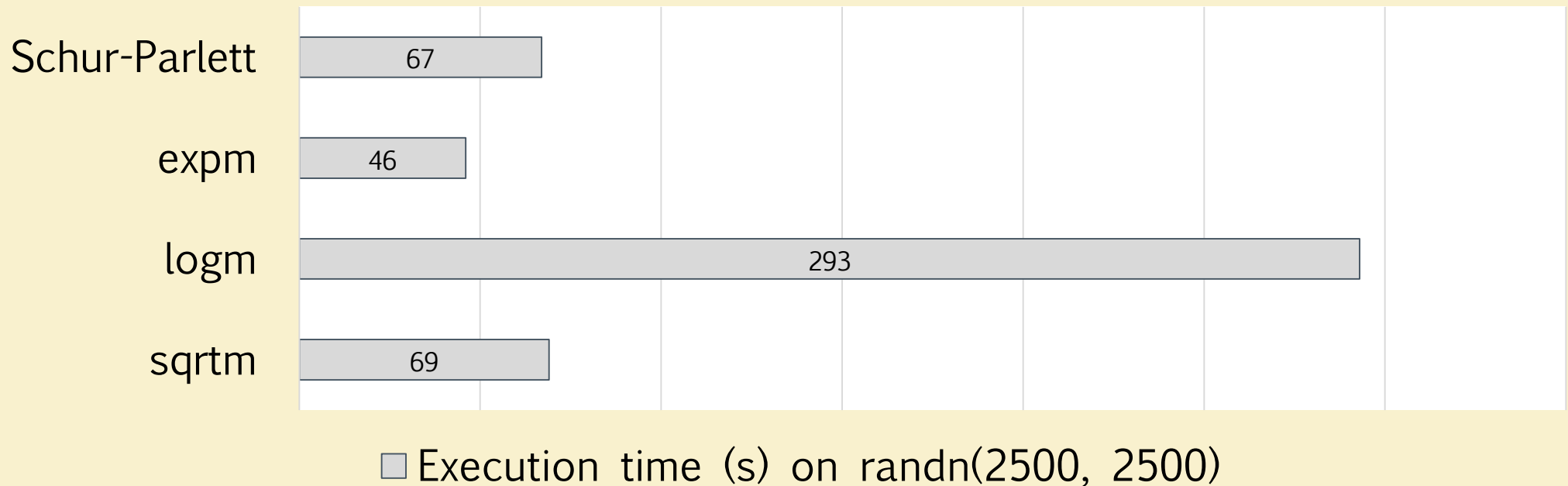
Our solution: complex Schur factorization can be “delayed” and done on small blocks:



Also allows for Parlett recurrence with real Sylvester equations, ~2x speedup for  $n = 2500$  on whole Schur-Parlett.

# Schur-Parlett – performance results

The whole procedure typically spends  $\sim 2/3$  of the time doing  $A$ 's Schur decomposition (varies depending on the eigenvalues' distribution).



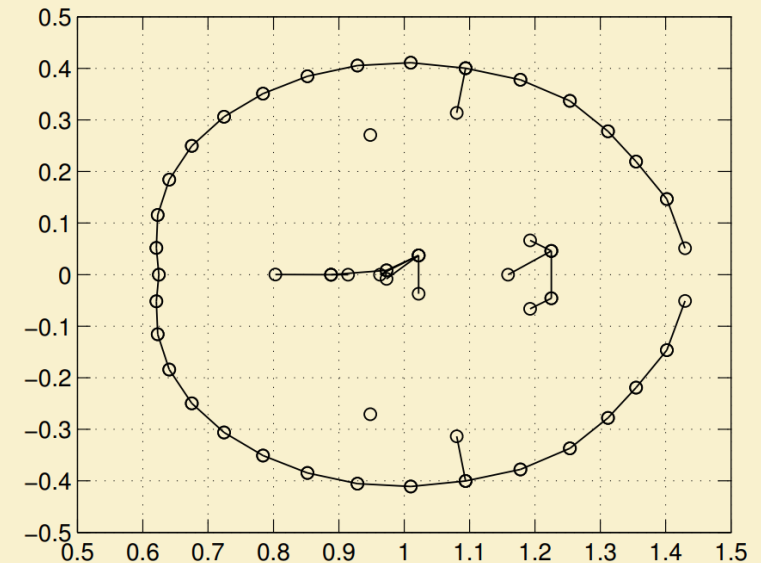
# Schur-Parlett – numerical accuracy

	Specialized method	Schur-Parlett
exp	1.0e-14	1.5e-13
log	4.0e-14	4.1e-14
sqrt	4.3e-14	4.5e-14

Relative error versus Matlab's Symbolic Toolbox (on 50x50 random matrix).

Boils down to how well the eigenvalues can be clustered.

Can behave badly ( $7e-4$ ) with “snake” eigenvalues (as shown in original paper, experiment 4)



# Code comparison for the matrix cube root $A^{1/3}$

## Matlab

```
function r = cuberoot(x, k)
    c = 1.0;
    for i = 0:k-1
        c = c*(1/3 - i);
    end
    r = c*x^(1/3 - k);
end

funm(A, @cuberoot)
```

## Our Julia implementation

```
schurparlett((x)->x^(1/3), A)
```

# Rational Krylov – sparse matrix functions

(as described by Güttel in 2013)

Goal: compute  $f(A)b$  for a sparse  $A$ .

Approximate  $f(A)b$  with  $r_m(A)b$  where  $r_m = p_{m-1}/q_{m-1}$

Denominator is factored as  $q_{m-1}(z) = \prod_{j=1}^{m-1} (1 - z/\xi_j)$   
with poles  $\xi_j$  provided by the user.

Rational Krylov space is defined as:

$$Q_m(A, b) = q_{m-1}(A)^{-1} \text{span}\{b, Ab, \dots, A^{m-1}b\}$$

Obtained with Ruhe's rational Arnoldi algorithm:

$$v_1 = b/\|b\|, \quad v_{j+1} = \text{orthonormalize}((I - A/\xi_j)^{-1}Av_j)$$

$r_m(A)b$  is computed by projecting  $A$  into the Krylov space:

$$A_m = V^*AV, \quad r_m(A)b = Vf(A_m)V^*b$$

## Rational Krylov – approximation accuracy

Depends on two factors:

- › How well  $f$  can be approximated on  $A$ 's spectrum by a rational function, hopefully with low degree (ill-posed problem);
- › How well we choose the poles  $\xi_j$ .

We use the AAA algorithm for rational approximation to find good poles automatically.

# AAA algorithm for rational approximation

Proposed by Nakatsukasa, Sète, Trefethen in 2017.

Input: function samples (real or complex).

Output: rational barycentric function of type  $(m - 1, m - 1)$ :

$$r(z) = \frac{n(z)}{d(z)} = \sum_{j=1}^m \frac{w_j f_j}{z - z_j} \bigg/ \sum_{j=1}^m \frac{w_j}{z - z_j}$$

$$r(z_j) = \infty/\infty \text{ but } \lim_{z \rightarrow z_j} r(z) = f_j$$

Support/interpolation points  $(z_j)$  are chosen incrementally from samples in a greedy way, to avoid instabilities:

next  $z_j$  is chosen where  $|f(z_j) - r(z_j)|$  is maximized.

$\pi$ 

After a new support point is found, weights are recomputed to minimize the approximation error:

$$f(z) \approx \frac{n(z)}{d(z)} \rightarrow \text{minimize} ||f(z)d(z) - n(z)||, \quad z \in Z^{(m)}$$

Is a least squares problem solvable with SVD:

$$\text{minimize} ||Aw||, \quad ||w|| = 1$$

When approximation error is small, we are done.

Poles can be then retrieved by solving a generalized eigenvalue problem, with accuracy up to machine precision.



## Rational Krylov + AAA

1. Sample  $f$  on the 0-centered disk of radius  $\text{norm}(A)$ ;
2. Find the poles of  $f$  with AAA;
3. Use the poles for the rational Arnoldi approximation.

Computational costs:

Rational Krylov:  $m$  times sparse linear system +  
orthogonalization:  $O(m(L + mN))$

AAA:  $m$  times SVD:  $O(m(m^2M))$

# Rational Krylov + AAA, Experiment 1

Matrices are from the SuiteSparse Matrix Collection.  
 $\exp(A)b$  with Krylov is compared with dense  $\expm$ :

Problem type	name	cond(A)	cond (exp, A)	# poles	error	# poles	error
2D/3D problem	jagmesh3	1168	7.0e0	9	1.5e-6	15	6.0e-14
Fluid dynamics	sherman4	2178	1.2e2	11	6.6e-6	19	6.7e-10
Structural problem	can_1072	2.0e34	3.4e1	11	7.3e-6	23	1.7e-14
Directed graph	SmaGri	Inf	7.8e1	9	2.6e-7	21	7.3e-13

# Rational Krylov + AAA, Experiment 2

$\text{sqrt}(A)b$  (positive definite  $A$ ) against dense sqrtm:

Problem type	name	min eig(A)	norm(A)	# poles	error	# poles	error
Circuit simulatio	rajat19	1.7e-1	3.9e1	20	5.8e-6	45	3.7e-14
Structural problem	nos3	1.8e-2	7.7e2	50	8.8e-4	100	5.2e-9
Power network	685_bus	6.2e-2	2.6e4	50	1.5e-3	95	8.0e-5
Electro magnetic	mhd 1280b	1.5e-11	8.0e1	50	2.5e-2	50	8.8e-3

Custom sampling for AAA, more dense near 0, brings error from  $10^{-3}$  to  $10^{-12}$  (matrix “685\_bus”).

## Future Work

Different algorithms could be used for the evaluation of the diagonal blocks in Schur-Parlett (replacing Taylor).

An AAA solution could solve some of Schur-Parlett's instability issues and lift the dependency on automatic differentiation, bringing the automatic algorithm to other languages such as Matlab and C (more research needed).

Try it out at:  
<https://github.com/robzan8/MatFun.jl>

Questions?