COMP1021 Introduction to Computer Science

Using Logic

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Outcomes

• After completing this presentation, you are expected to be able to:

1. Understand how to use logic operators *and*, *or*, and *not*

Comparing Things

• When you do a comparison, the result is either True or False

```
x = 100

result = x > 50

print(result)

True
```

```
x = 10

result = x > 50

print(result)

False
```

Using Logical Operators

- You use the comparison operators
 (<, <=, >, >=, == and !=) to compare two values
- You can also use *logical operators*, also called *Boolean operators*:
- a and b if both condition a and condition b are True, the result is True; otherwise, it's False a or b if either condition a or condition b is True, the result is True; otherwise, it's False not a if a is True, then the result is False;

 The opposite

Summary

• Here is a summary of the input and output:

а	b	a and b	a or b	not a
False	False	False	False	True
False	True	False	True	True
True	False	False	True	False
True	True	True	True	False

And

- and the result is True if both inputs are True otherwise the result is False
 - Let's use Python to check whether someone is a suitable girlfriend/boyfriend
 - In this example, we need **both** of the two inputs to be true for the person to be suitable

```
funny = False
friendly = True
suitable_partner = funny and friendly
print(suitable_partner)
False
```

```
funny = True
friendly = False
suitable_partner = funny and friendly
print(suitable_partner)
False
```

funny = True
friendly = True
suitable_partner = funny and friendly
print(suitable_partner)
True

Or

- or the result is False if both inputs are False otherwise the result is True
- Let's revise the previous code so only one of the two inputs has to be true for the person to be suitable

```
funny = False
friendly = False
suitable_partner = funny or friendly
print(suitable_partner)
False
```

funny = False
friendly = True
suitable_partner = funny or friendly
print(suitable_partner)
True

funny = True
friendly = False
suitable_partner = funny or friendly
print(suitable_partner)
True

funny = True
friendly = True
suitable_partner = funny or friendly
print(suitable_partner)
True

Not

• not – the output is the opposite of the input

Simpler Code

```
if funny == True and friendly == True:
    suitable_partner = True
else:
    suitable_partner = False
```

 The code shown above works but a good programmer would write the following, which does the same:

suitable partner = funny and friendly

Multiple Inputs

• Here's an example of multiple inputs

funny = True
friendly = False
wealthy = True
has_car = True
cute = False

In this example all of these have to be True for the result to be True

This tells Python the code continues on the following line

suitable_partner = funny and friendly and \
wealthy and has_car and cute

print(suitable_partner)



False

Multiple Inputs

This tells Python the

• Here's another example

 The logic is: go to HKUST if you live on campus or you need internet
 and there is not a scary virus

Converting Inputs into True or False

- Sometimes the inputs are not True or False, they are something else
- You may have to 'convert' the inputs into True or False before you can use logical operators
- The example on the next slide 'converts' input from the user into True or False, then uses a logical operator

if the user enters yes then response contains True if the user enters anything except yes then response contains False

```
response = input("Are you alive? (yes/no)")
 response = response == "yes" 🔶
 print("response =", response)
 print("Are you dead?")
 print("The answer is:", not response)
Are you alive? (yes/no) yes
response = True
                        Are you alive? (yes/no) no
Are you dead?
                        response = False
The answer is: False
                        Are you dead?
                        The answer is: True
```