<Example 1>



(mundo\_maze.txt, 0.9, 0.8)

<Example 2>



(mundo\_maze2.txt, 0.9, 0.7)

<Example 3>



(mundo\_15\_15.txt, 0.8, 0.8)

<Example 4>



(mundo\_30\_30.txt, 0.9, 0.9)