

Peter Iordanov

Current: 604 E Armory Ave, Champaign, IL 61820 · (708) 977-9988 · iordano2@illinois.edu

Permanent: 530 North Lake Shore Drive, Chicago, IL, 60611

Skills

Computer Experienced in: Java, JavaFX, Arduino, C, CUDA C

Basic: Python, HTML, C++, Ruby

Education

UNIVERSITY OF ILLINOIS at Urbana-Champaign

Urbana-Champaign, IL

Bachelor of Science in Computer Science May 2017

GPA: 3.34/4.00

- President's Award Program Honors

Related Experience

MOCHO Trading LLC

Chicago, IL

Intern

June – July 2014

- Utilized Java to retrieve trade data from a MySQL database
- Transformed trade data through Java into a series of standard formats for the company
- Cleaned and organized the code and gave concise instructions to users

Universidad Pontificias Comillas ICAI-ICADE

Madrid, Spain

Research Assistant

May – July 2015

- Developed a JavaFX applet to draw Voronoi diagrams from a given data set
- Designed a UI with multiple input features and implemented feedback from users
- Released on Github at <https://github.com/piordanov/Voronoi>

University of Illinois

Urbana-Champaign, IL

Splash Teaching at UIUC

Spring and Fall 2015

- Lectured about Conway's Game of Life to high school students
- Created course material and demonstrations through individual study

Course Assistant for CS 125: Introduction to Computer Science

Spring and Fall 2014

- Reinforced concepts taught in class to students in discussion sections
- Assisted in debugging code and setting up coding environments with students during office hours

Projects

UNIVERSITY OF ILLINOIS

Game-Build-a-thon Competition: 1st Place

Fall 2013

- Collaborated with teammates to program a videogame with Python in 12 hours
- Self-taught Python in preparation for the competition
- Prioritized game features in order to create a working product under severe time constraints
- Coordinated our work effectively to accomplish the most in the time allotted

IEFX Projects

Fall 2013

- Worked in a team of four to develop an aircraft that would drop critical payloads to isolated places and return safely
- Used an Arduino to collect data from a GPS and communicated to another Arduino to a ground computer
- Contributed to meeting weekly goals by continuous research and implementation of Arduino programming