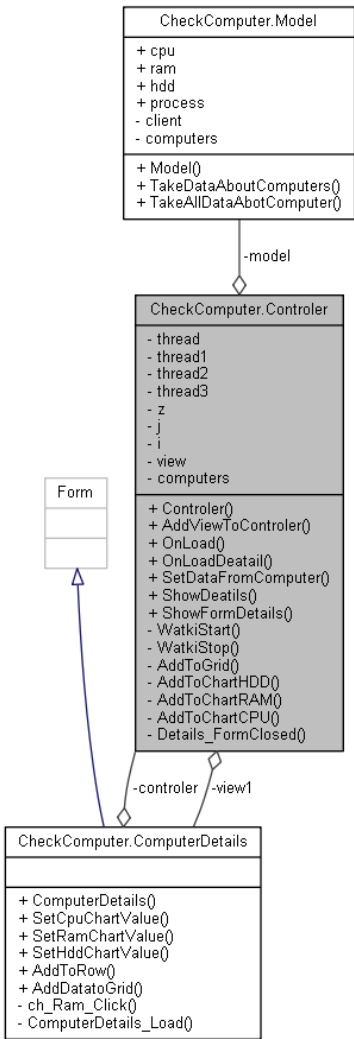


CheckComputer.Controller Class Reference

Collaboration diagram for CheckComputer.Controller:



Public Member Functions

	Controller (Form1 view)
void	AddViewToController (ComputerDetails view1)
void	OnLoad ()
void	OnLoadDeatila ()
void	SetDataFromComputer ()
void	ShowDeatils ()
void	ShowFormDetails ()

Private Member Functions

void	WatkiStart ()
void	WatkiStop ()
void	AddToGrid ()
void	AddToChartHDD ()
void	AddToChartRAM ()
void	AddToChartCPU ()
void	Details_FormClosed (object sender, System.Windows.Forms.FormClosedEventArgs e)

Private Attributes

	Thread	thread
	Thread	thread1
	Thread	thread2
	Thread	thread3
	Model	model = new Model()
	int	z = 0
	int	j = 0
	int	i = 0
	Form1	view
	ComputerDetails	view1
	List< ComputerInformation >	computers

Detailed Description

Definition at line 11 of file Controller.cs.

Constructor & Destructor Documentation

◆ Controler()

CheckComputer.Controler.Controller (Form1 [view](#))

Definition at line 24 of file Controller.cs.

Member Function Documentation

◆ AddToChartCPU()

void CheckComputer.Controller.AddToChartCPU () private

Definition at line 116 of file Controller.cs.

Here is the call graph for this function:

```
graph LR; A[CheckComputer.Controller.AddToChartCPU] --> B[CheckComputer.ComputerDetails.SetCpuChartValue]
```

Here is the caller graph for this function:

```
graph RL; C[CheckComputer.ComputerDetails.ComputerDetails_Load] --> D[CheckComputer.Controller.OnLoadDeatail]; D --> A[CheckComputer.Controller.AddToChartCPU]; D --> E[CheckComputer.Controller.WatkiStart]; D --> F[CheckComputer.Controller.AddToGrid]; E --> A
```

◆ AddToChartHDD()

void CheckComputer.Controller.AddToChartHDD () private

Definition at line 87 of file Controller.cs.

Here is the call graph for this function:

```
graph LR; A[CheckComputer.Controller.AddToChartHDD] --> B[CheckComputer.ComputerDetails.SetHddChartValue]
```

Here is the caller graph for this function:

```
graph RL; C[CheckComputer.ComputerDetails.ComputerDetails_Load] --> D[CheckComputer.Controller.OnLoadDeatail]; D --> A[CheckComputer.Controller.AddToChartHDD]; D --> E[CheckComputer.Controller.WatkiStart]; D --> F[CheckComputer.Controller.AddToGrid]; E --> A
```

◆ AddToChartRAM()

void CheckComputer.Controller.AddToChartRAM () private

Definition at line 107 of file Controller.cs.

Here is the call graph for this function:

```
graph LR; A[CheckComputer.Controller.AddToChartRAM] --> B[CheckComputer.ComputerDetails.SetRamChartValue]
```

Here is the caller graph for this function:

```
graph RL; C[CheckComputer.ComputerDetails.ComputerDetails_Load] --> D[CheckComputer.Controller.OnLoadDeatail]; D --> A[CheckComputer.Controller.AddToChartRAM]; D --> E[CheckComputer.Controller.WatkiStart]; D --> F[CheckComputer.Controller.AddToGrid]; E --> A
```

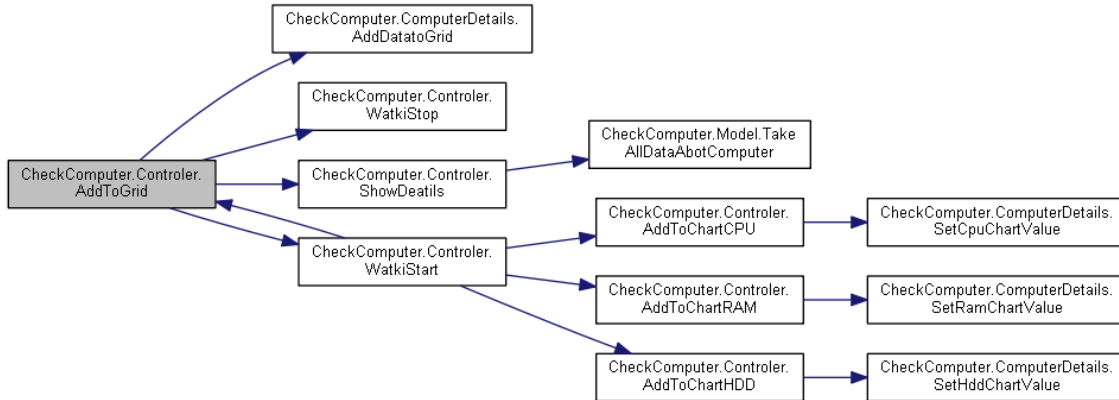
◆ AddToGrid()

```
void CheckComputer.Controller.AddToGrid ( )
```

private

Definition at line 68 of file **Controller.cs**.

Here is the call graph for this function:



Here is the caller graph for this function:



◆ AddViewToController()

```
void CheckComputer.Controller.AddViewToController ( ComputerDetails view1 )
```

Definition at line 28 of file **Controller.cs**.

Here is the caller graph for this function:



◆ Details_FormClosed()

```
void CheckComputer.Controller.Details_FormClosed ( object sender,
System.Windows.Forms.FormClosedEventArgs e )
```

private

Definition at line 152 of file **Controller.cs**.

Here is the caller graph for this function:



◆ OnLoad()

```
void CheckComputer.Controller.OnLoad ( )
```

Definition at line 32 of file **Controller.cs**.

Here is the call graph for this function:

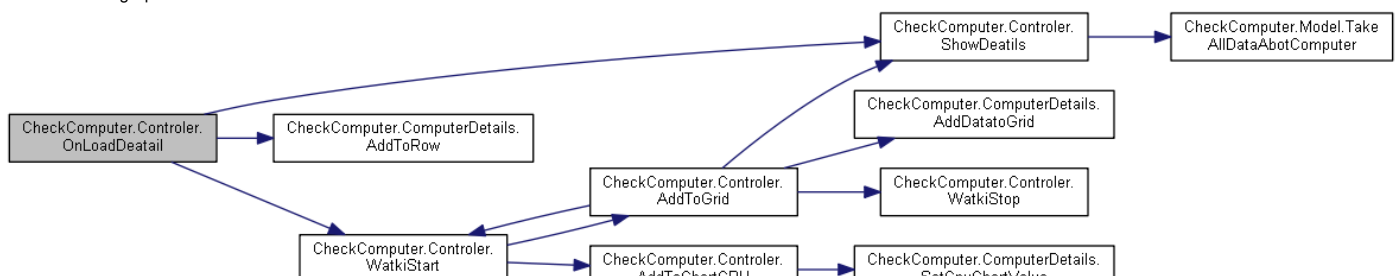


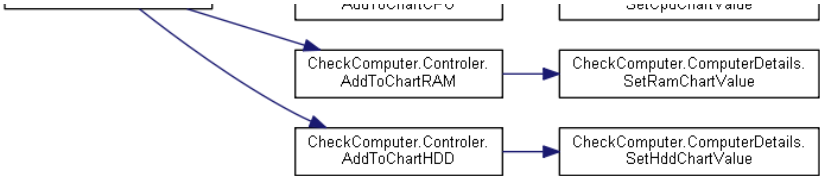
◆ OnLoadDeatail()

```
void CheckComputer.Controller.OnLoadDeatail ( )
```

Definition at line 41 of file **Controller.cs**.

Here is the call graph for this function:





Here is the caller graph for this function:



◆ SetDataFromComputer()

void CheckComputer.Controller.SetDataFromComputer ()

Definition at line 126 of file Controller.cs.

◆ ShowDeatils()

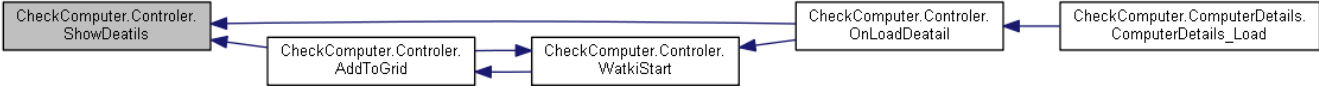
void CheckComputer.Controller.ShowDeatils ()

Definition at line 138 of file Controller.cs.

Here is the call graph for this function:



Here is the caller graph for this function:



◆ ShowFormDetails()

void CheckComputer.Controller.ShowFormDetails ()

Definition at line 144 of file Controller.cs.

Here is the call graph for this function:



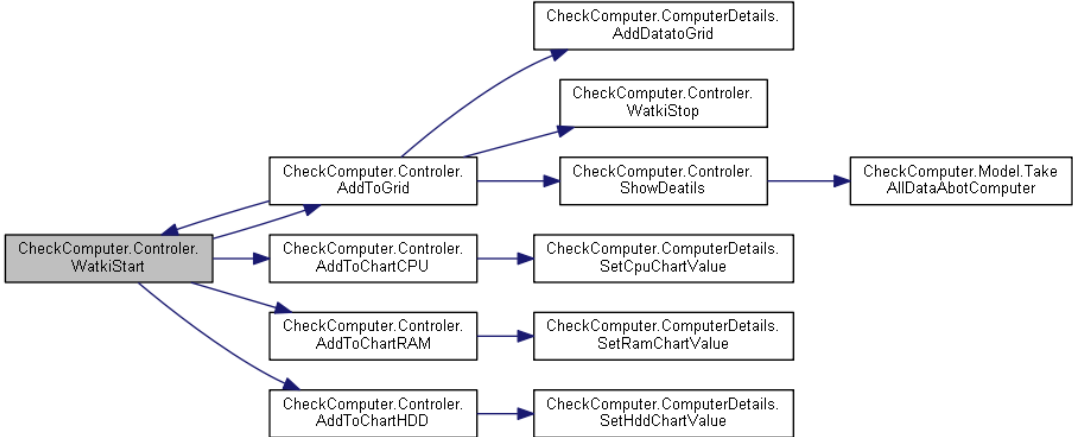
◆ WatkiStart()

void CheckComputer.Controller.WatkiStart ()

private

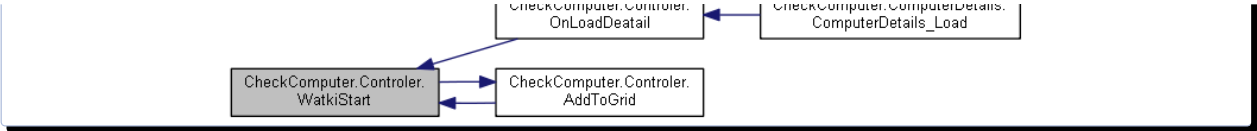
Definition at line 49 of file Controller.cs.

Here is the call graph for this function:



Here is the caller graph for this function:





◆ WatkiStop()

void CheckComputer.Controler.WatkiStop ()

private

Definition at line 60 of file **Controler.cs**.

Here is the caller graph for this function:



Member Data Documentation

◆ computers

List<**ComputerInformation**> CheckComputer.Controler.computers

private

Definition at line 23 of file **Controler.cs**.

◆ i

int CheckComputer.Controler.i = 0

private

Definition at line 20 of file **Controler.cs**.

◆ j

int CheckComputer.Controler.j = 0

private

Definition at line 19 of file **Controler.cs**.

◆ model

Model CheckComputer.Controler.model = new **Model**()

private

Definition at line 17 of file **Controler.cs**.

◆ thread

Thread CheckComputer.Controler.thread

private

Definition at line 13 of file **Controler.cs**.

◆ thread1

Thread CheckComputer.Controler.thread1

private

Definition at line 14 of file **Controler.cs**.

◆ thread2

Thread CheckComputer.Controler.thread2

private

Definition at line 15 of file **Controler.cs**.

◆ thread3

Thread CheckComputer.Controler.thread3

private

Definition at line 16 of file **Controler.cs**.

◆ view

Form1 CheckComputer.Controler.view private

Definition at line 21 of file [Controler.cs](#).

◆ view1

[ComputerDetails](#) CheckComputer.Controler.view1 private

Definition at line 22 of file [Controler.cs](#).

◆ Z

int CheckComputer.Controler.z = 0 private

Definition at line 18 of file [Controler.cs](#).

The documentation for this class was generated from the following file:

- [Controler.cs](#)