

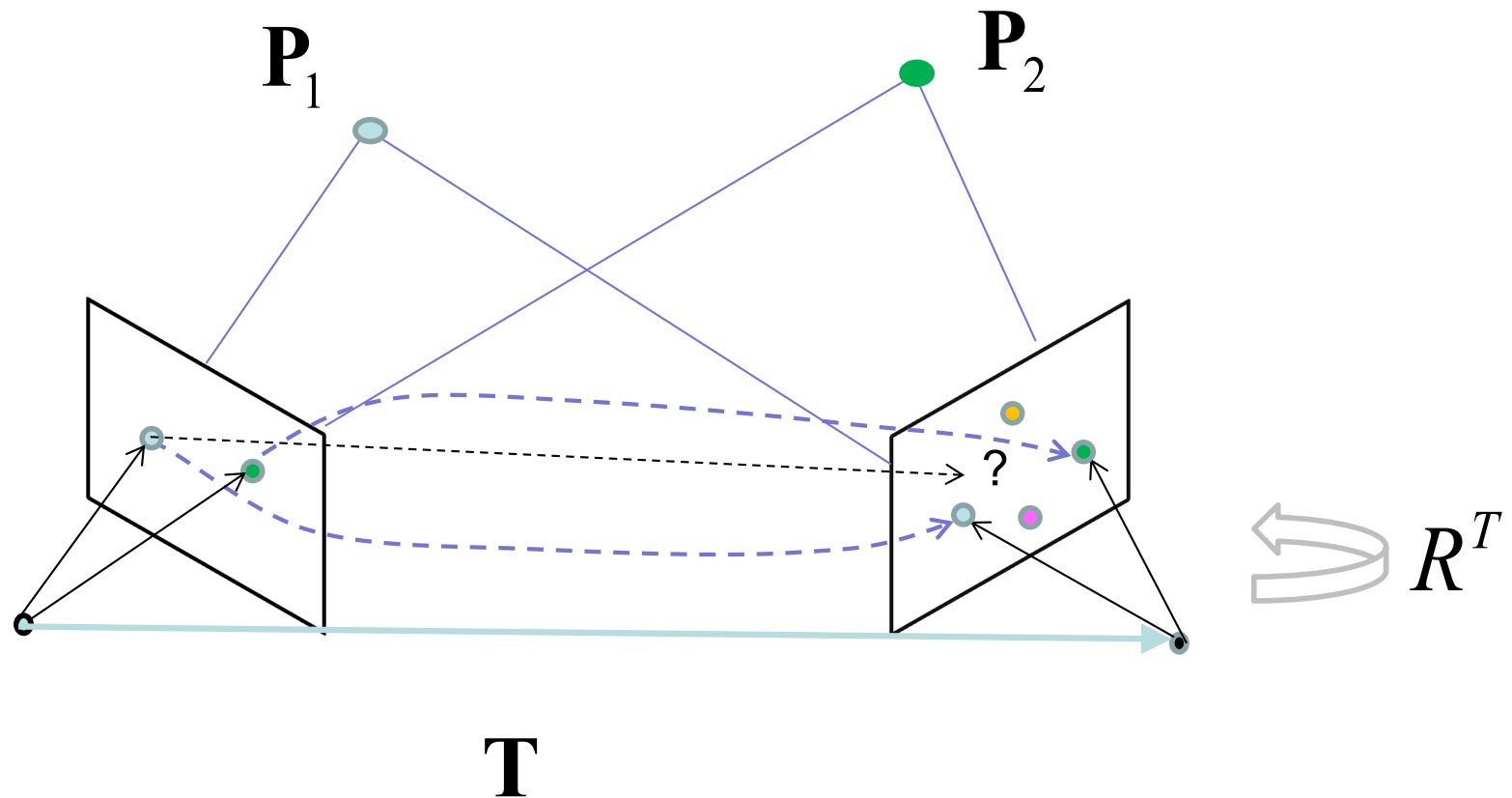
COMS30030
Image Processing and Computer Vision

Stereo – Correspondence Matching

Andrew Calway

andrew@cs.bris.ac.uk

Stereo Correspondence

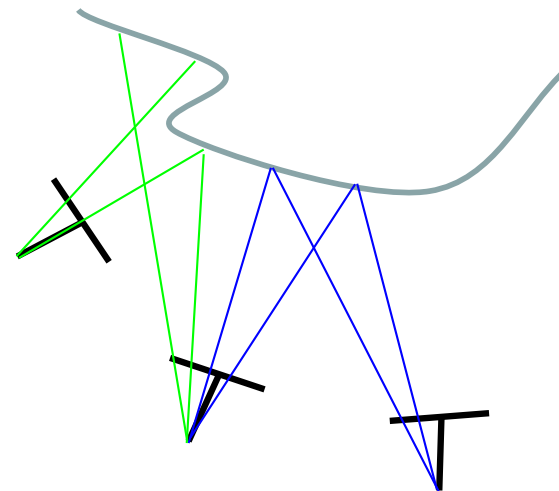
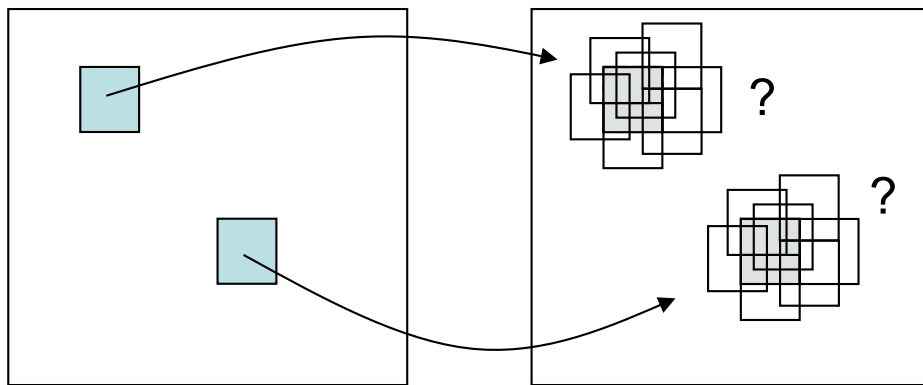


Stereo Matching is Hard



Region-Based Methods

- Compare pixel values within regions in two views.
- For region in left image, compute similarity with regions of same size in right image.
- Corresponding point - centre of most similar region



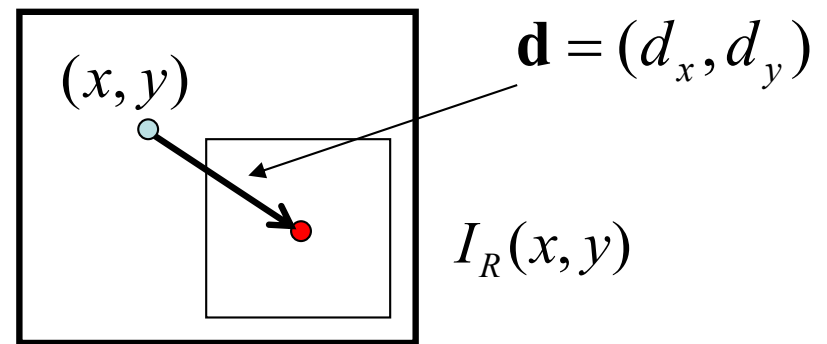
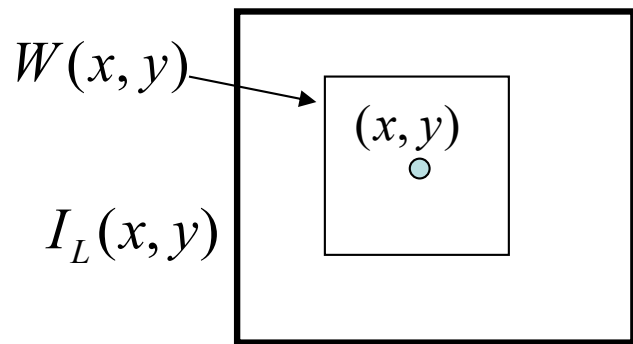
Region Matching

- Stereo image pair: $I_L(x, y)$ and $I_R(x, y)$
- For each pixel, find disparity $\mathbf{d}=(d_x, d_y)$ which minimises (or maximises) cost function

$$c(\mathbf{d}) = \sum_{(i,j) \in W(x,y)} s[I_L(i, j), I_R(i + d_x, j + d_y)]$$

$W(x, y) \Rightarrow$ window of pixels around (x, y)

similarity
measure



Similarity Measures

- **Sum of squared differences:** $s(u, v) = (u - v)^2$

- **Similar pixel count:**

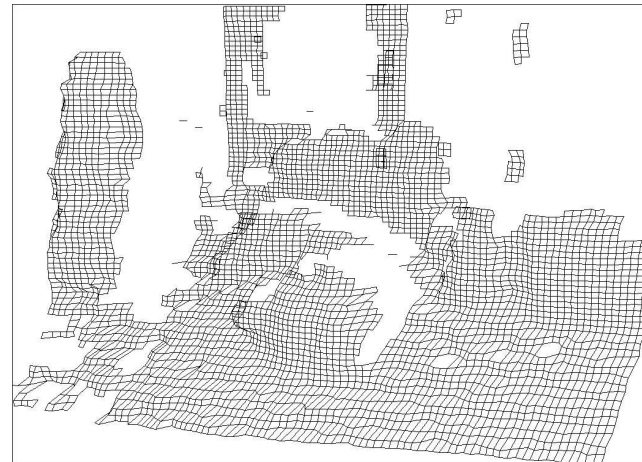
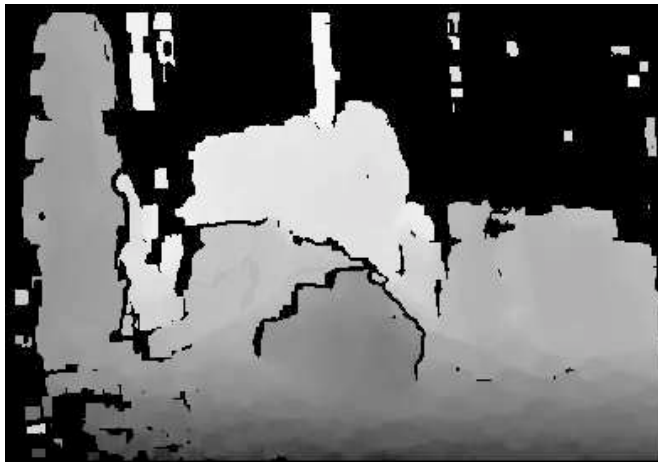
$$s(u, v) = \begin{cases} 1 & \text{if } |u - v| < T \\ 0 & \text{else} \end{cases}$$

- **Normalised cross correlation:**

$$s(u, v) = (u - \bar{u})(v - \bar{v}) / N_u N_v$$

$$\bar{u} = \frac{1}{|W|} \sum_{u \in W} u \quad \boxed{\text{mean}} \quad N_u = \sqrt{\sum_{u \in W} (u - \bar{u})^2} \quad \boxed{\text{Std deviation}}$$

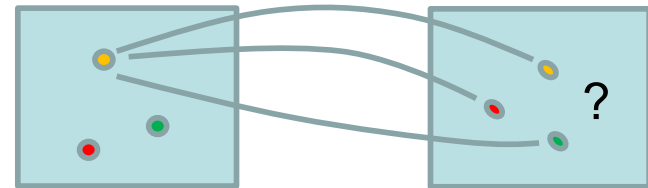
Example



Real time correlation-based stereo, Faugeras et al, 1993

Feature-Based Methods

- Restrict search to sparse set of features
 - reduces mis-matches caused by texture-less regions
- Find salient (distinct) points in each view and match points by comparing pixels or image descriptors in local regions about each point

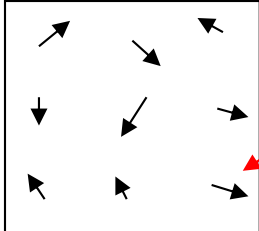


- Examples
 - Harris corner detector (salient points)
 - Scale-Invariant Feature Transform (SIFT)

Harris Corner Detector

- Detects salient (distinct, interesting) image points
- Covariance of spatial gradient vectors within region W

$$A = \sum_{x,y \in W} \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$


 (I_x, I_y)
spatial gradient

$I_x \equiv I_x(x, y)$

- Eigenvalues λ_1 and λ_2 of A indicate 'spread' of gradients in region, e.g. 2 high values \rightarrow 'busy' region.
- Example saliency metric: $sal = \lambda_1 \lambda_2 / (\lambda_1 + \lambda_2)$
- Properties:
 - if eigenvalues both large $\rightarrow sal$ large
 - if either eigenvalue small $\rightarrow sal$ small

SIFT Matching

- **Two main elements:**
 - scale invariant detection of salient (key) points
 - matching by highly distinct local descriptors
- **Key point detection:**
 - extrema (max or min) in difference of Gaussian blurred versions of image → Difference-of-Gaussians (DoG) tree
 - points imaged at different resolutions appear at different levels of DoG tree → scale invariance
- **Spatial gradient descriptors:**
 - built from histograms of spatial gradients in local neighbourhood
 - invariant to rotation and perspective warp (almost)

Difference of Gaussians

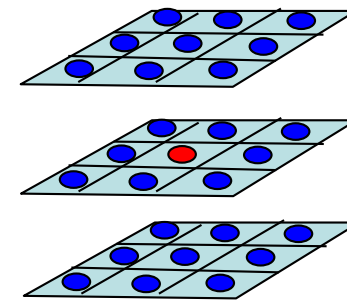
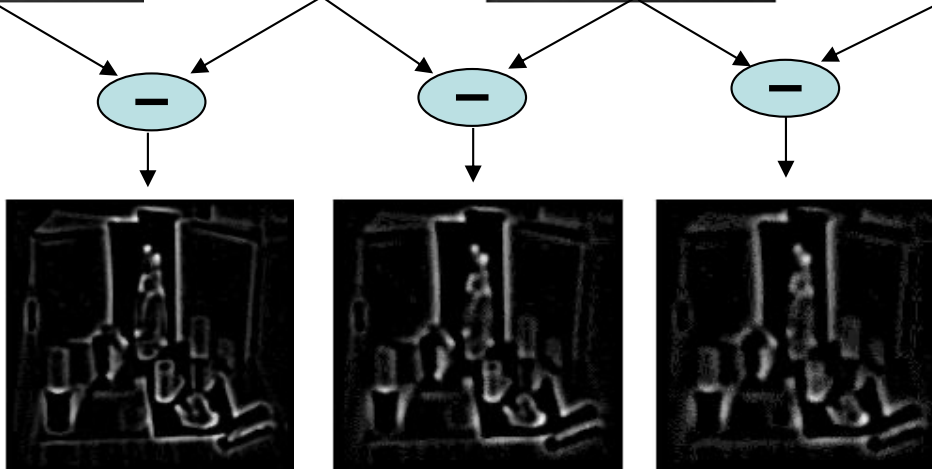
Most extrema present in both views possibly
at different levels – **scale invariance**

Gaussian tree



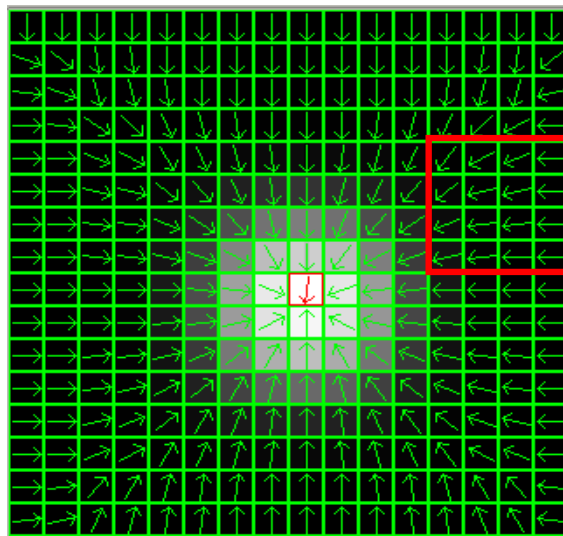
→ scale
(‘blur’)

DoG
tree

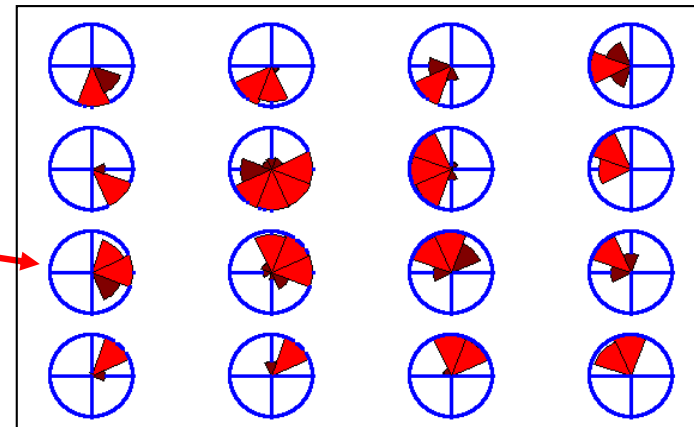


key points are
extrema in DoG tree

Spatial Gradient Descriptor



16x16 gradient field



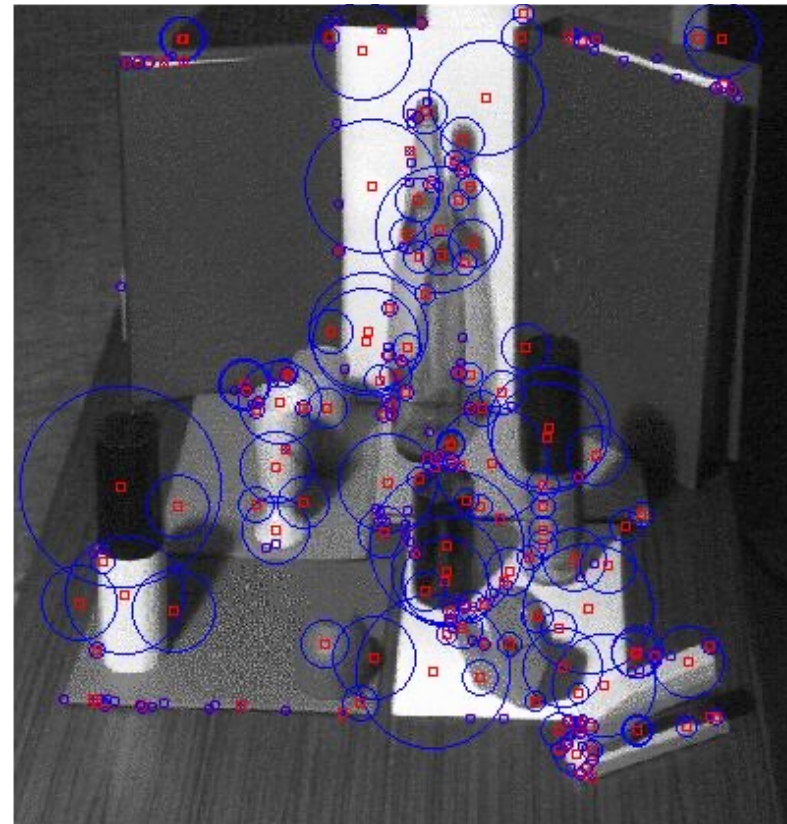
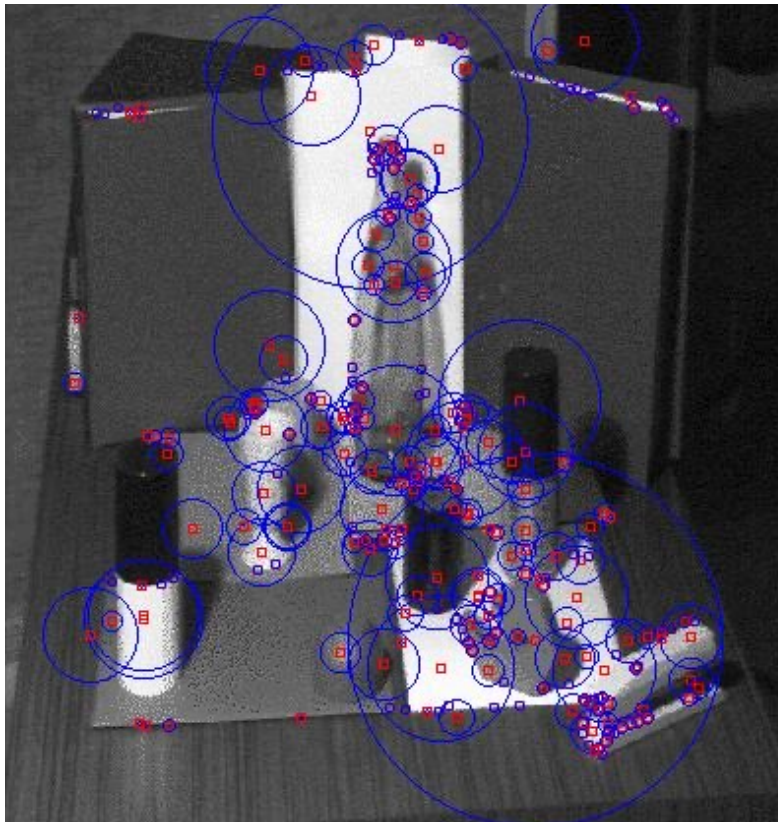
Orientation histograms (8 bins) over 4x4 blocks → 4x4 matrix of histograms, normalised → 128-D feature vector.

Histograms built w.r.t dominant orientation in region – **rotation invariance** (almost)

Descriptor matching based on Euclidean distance between 128-D feature vectors

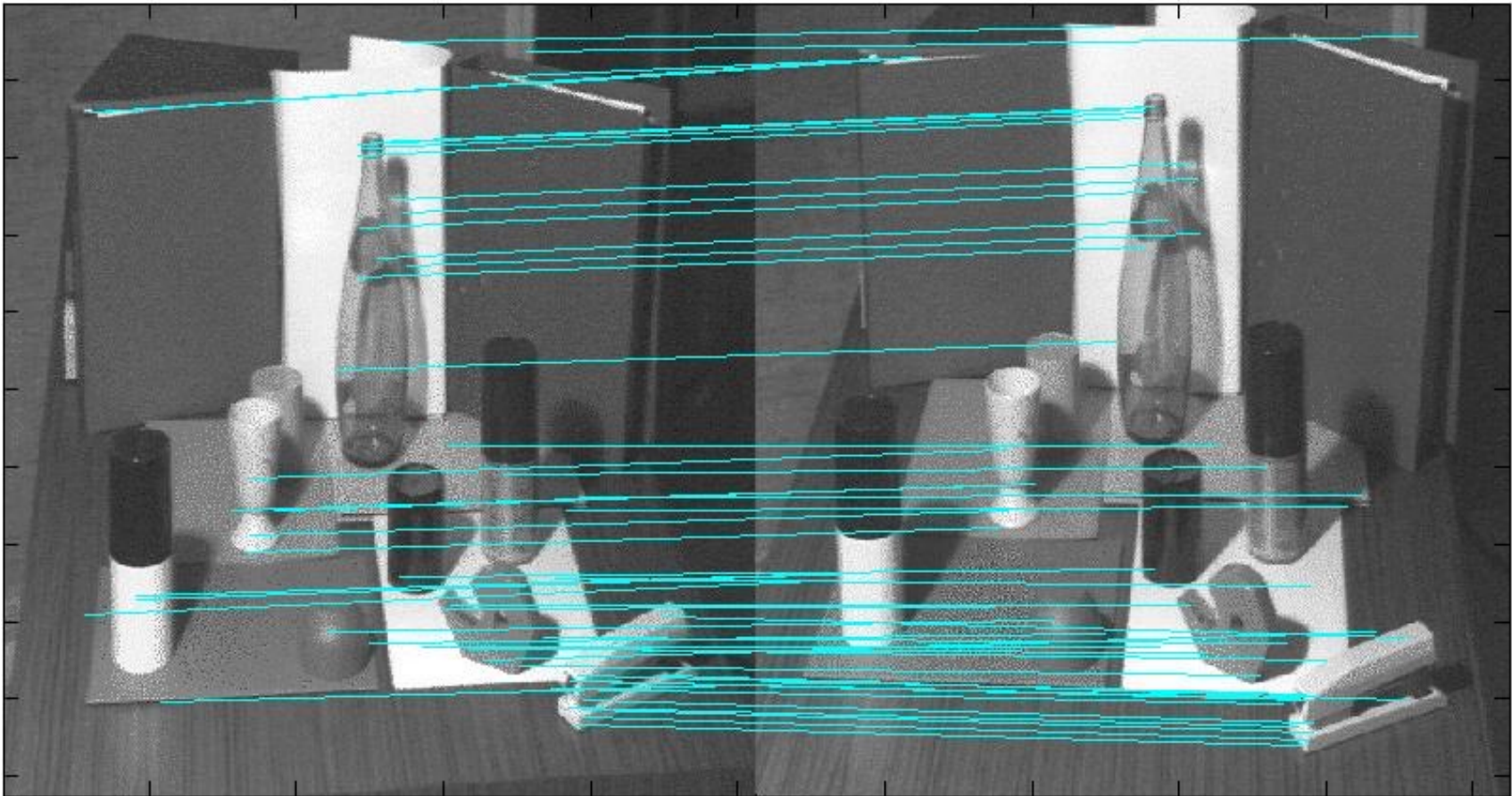
Distinctive Image Features from Scale-Invariant Keypoints,
David G. Lowe, International Journal of Computer Vision, 2004.

SIFT Example – Selected Key Points



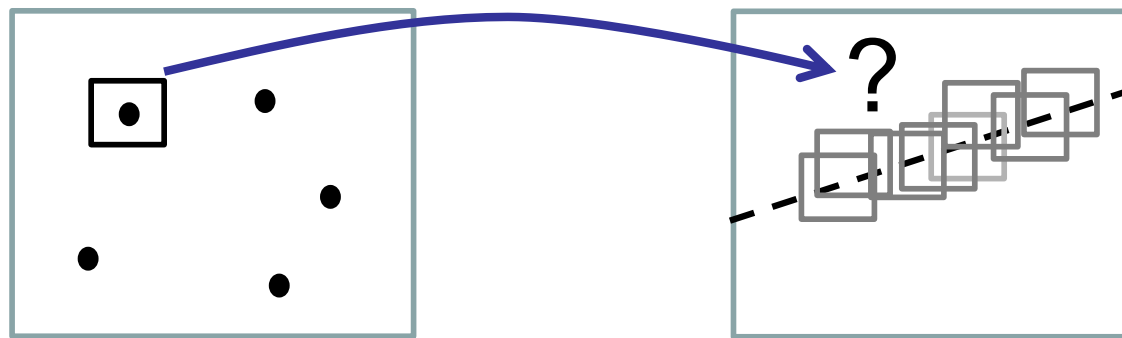
Each key point shown with circle indicating scale

SIFT Example – Matched Key Points



Where to look - Calibrated

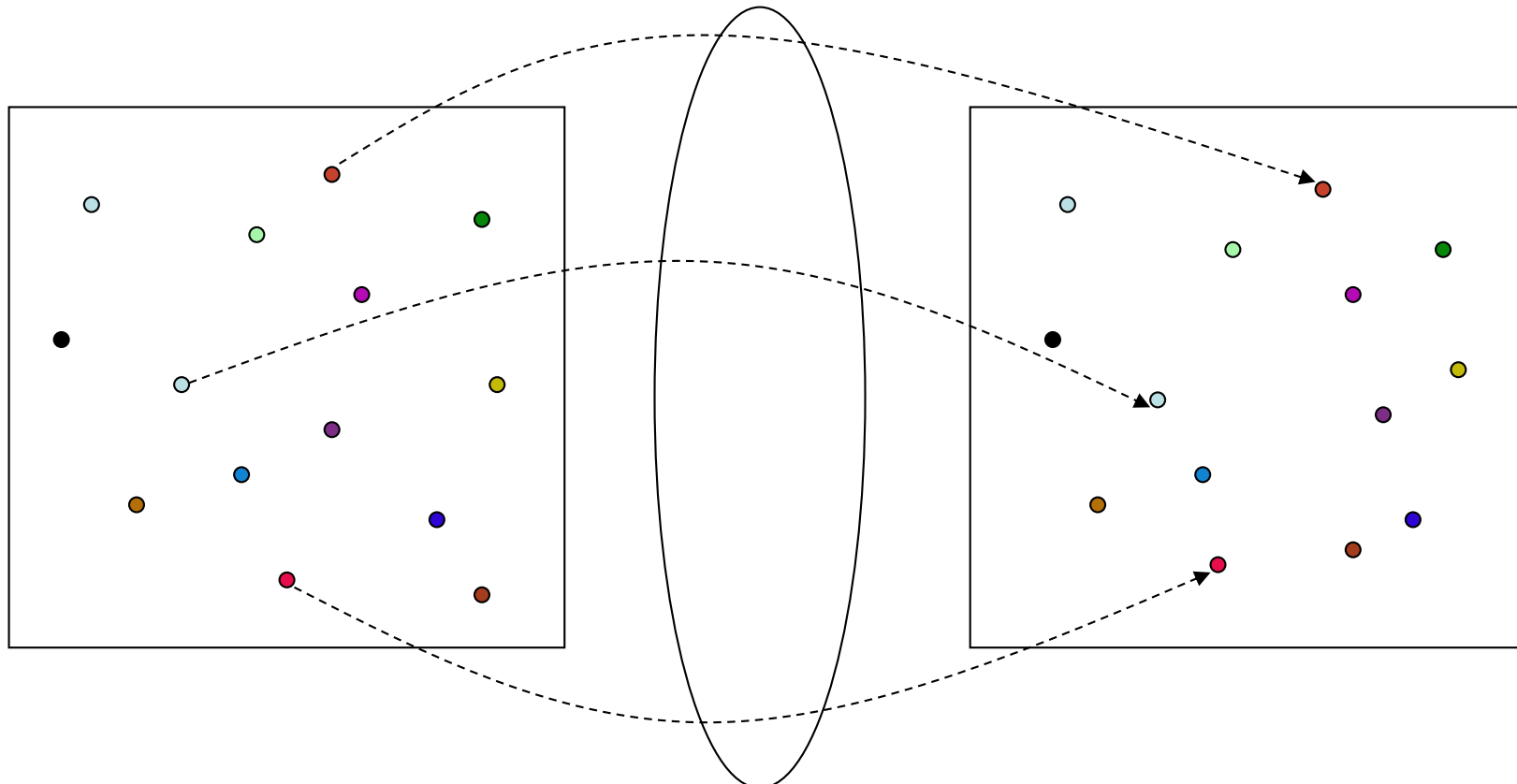
- For calibrated stereo set up, corresponding points lie on epipolar lines
- Hence, given point in left image, search for point in right image along band about epipolar line:
- Increases speed, reduces mismatches



Where to look - Uncalibrated

- When geometry unknown, can only match points using pixel values – region or feature based approach.
- Often leads to mismatches amongst true matches, known as **outliers** and **inliers**.
- We know that inliers will be related by epipolar constraint equation $\hat{\mathbf{p}}_R^T F \hat{\mathbf{p}}_L = 0$
- We can use **RAN**dom **SA**mples **C**onsensus to sort out:
 - select subset of matches at random (minimum 4)
 - compute fundamental matrix F from subset (lecture 8, slide 7)
 - assess support for F amongst other correspondences
 - repeat until best F found

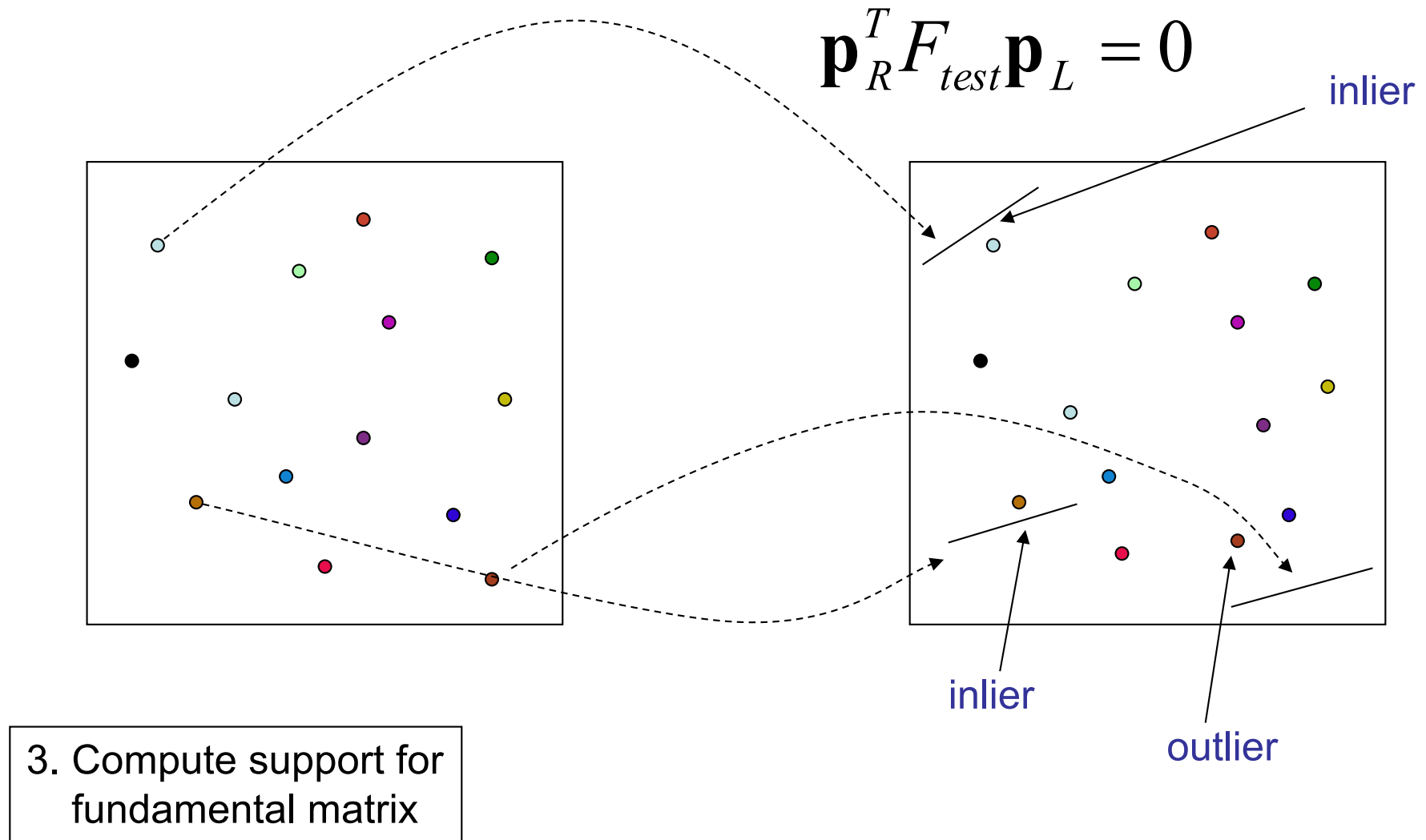
RANSAC Matching



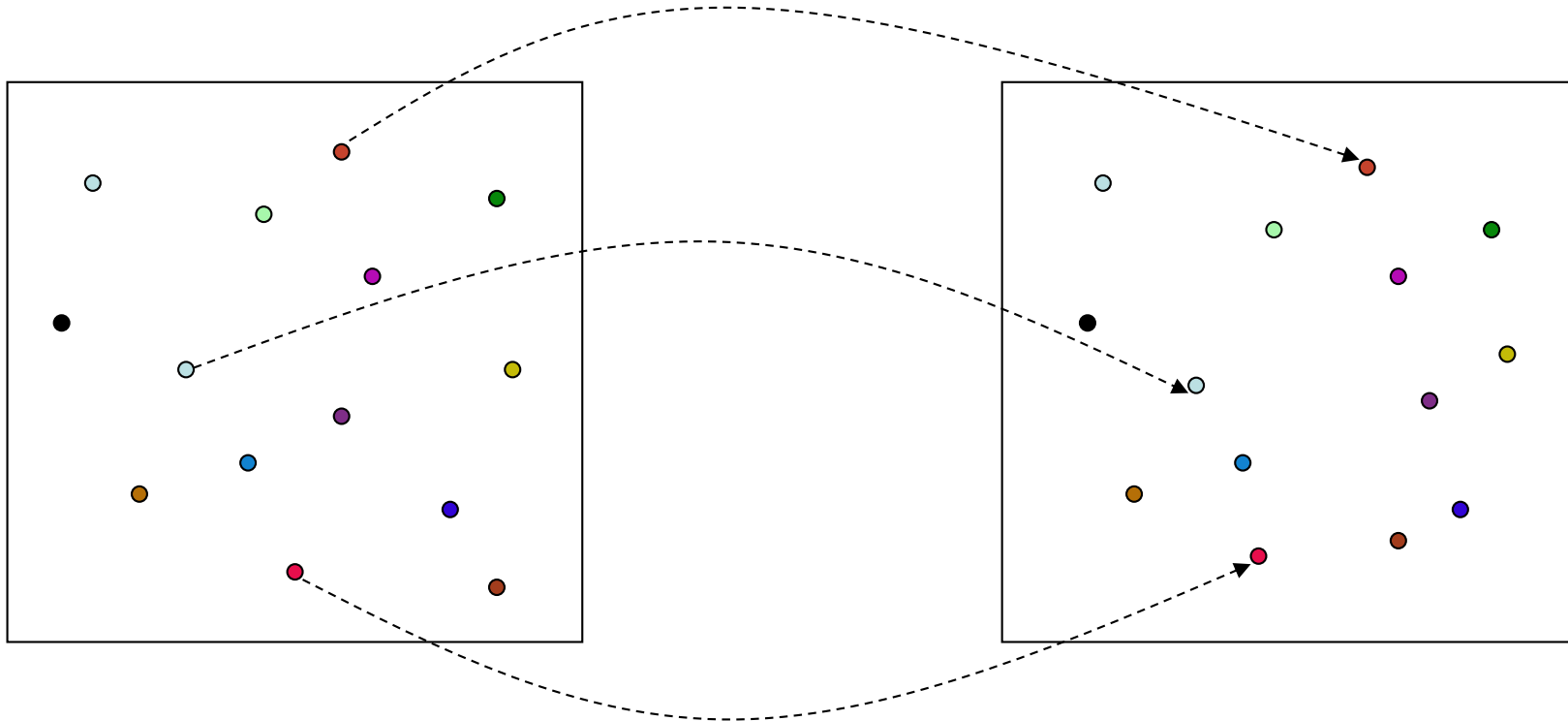
- 1: Random selection of potential matches
- 2: Compute fundamental matrix

$$F_{test} : \hat{\mathbf{p}}_R^T F \hat{\mathbf{p}}_L = 0$$

RANSAC Matching



RANSAC Matching

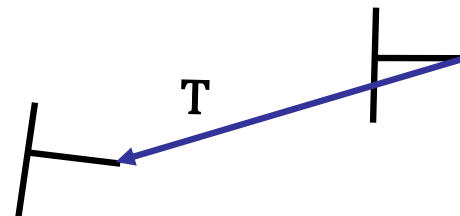
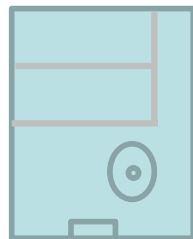


1. Random selection of potential matches

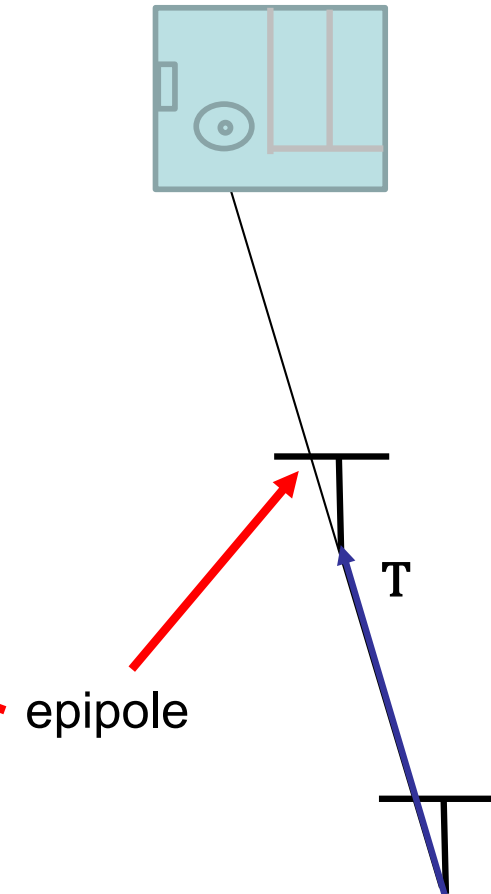
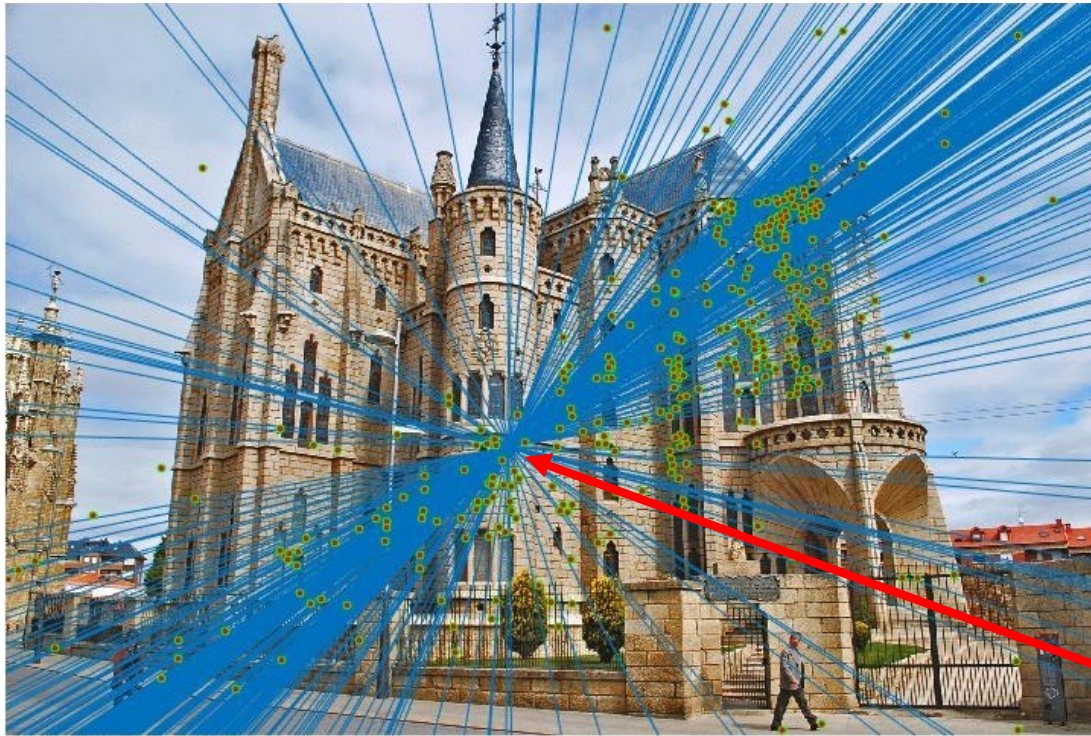
..... and so on

F with most support defines outliers and inliers \rightarrow most likely correspondences

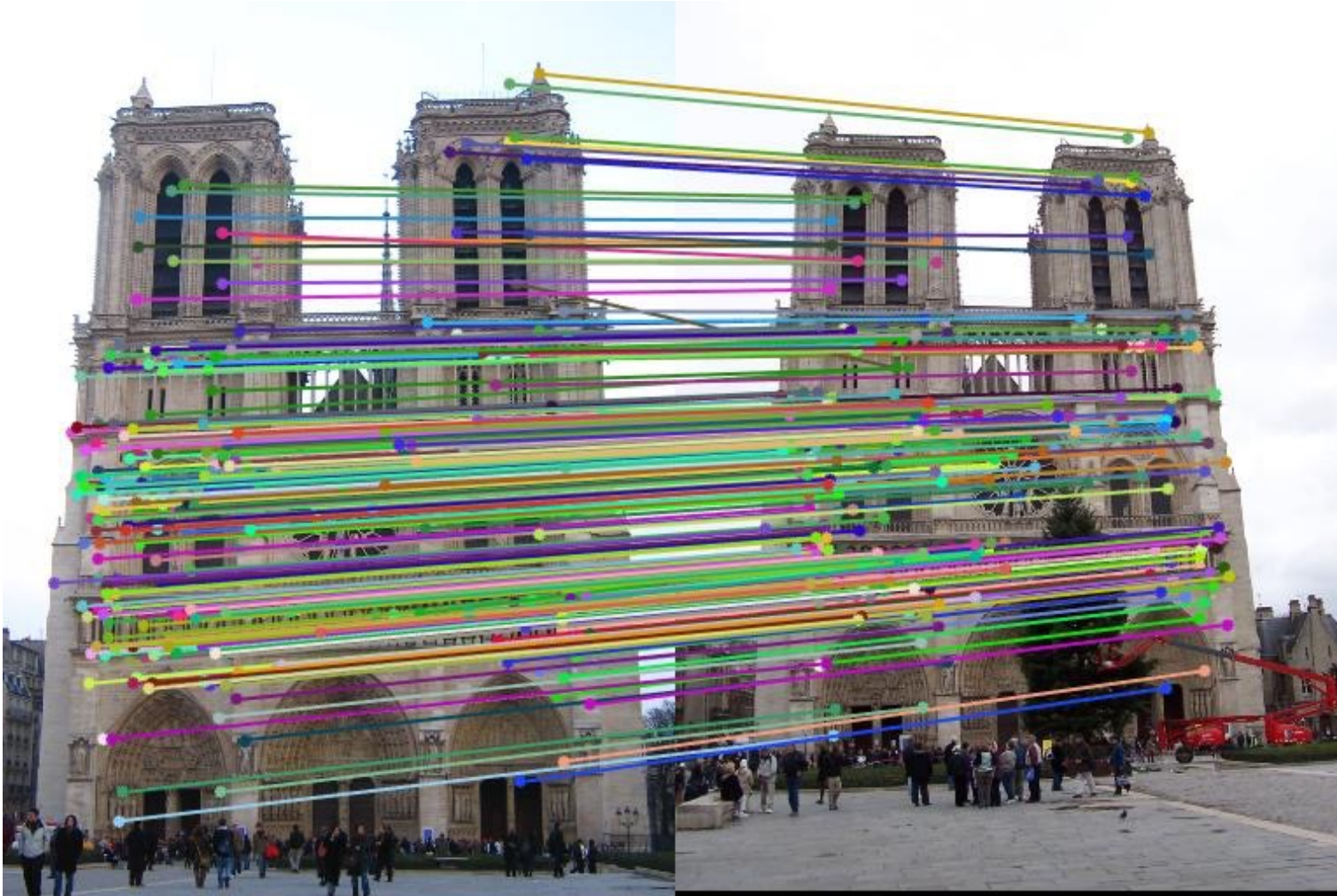
SIFT Matching – Keypoint Matches



SIFT Matching – Epipolar Lines



SIFT Matching – Keypoint Matches



SIFT Matching – Epipolar Lines

