

We wish to approximate an integral of the form

$$\mathcal{F}(\nu) = \int_0^\infty dt e^{i\nu t} f(t) \quad (1)$$

for a function  $f(t)$  decays to zero over a timescale  $\tau$ . Taking  $N$  samples  $f_n = f(t_n)$  at equally spaced times  $t_n = 0, T/N, 2T/N, \dots, (N-1)T/N$  where  $T > \tau$ ,

$$\mathcal{F}(\nu) \approx \int_0^T dt e^{i\nu t} f(t) \quad (2)$$

$$\approx \sum_{n=0}^{N-1} e^{i\nu t_n} f_n \Delta t \quad (\Delta t = T/N) \quad (3)$$

$$= \Delta t \sum_{n=0}^{N-1} e^{i\nu n T/N} f_n \quad (4)$$

This should be compared to the definition of the FFT, as implemented in `numpy`:

$$F_k := \sum_{n=0}^{N-1} f_n e^{-2\pi i n k / N}, \quad k = 0, \dots, N-1 \quad (5)$$

We see that

$$\mathcal{F}(-2\pi k/T) = \Delta t F_k, \quad k = 0, \dots, N-1 \quad (6)$$

i.e. evaluating  $\Delta F_k$  ( $F_k$  the  $k^{\text{th}}$  Fourier component) gives the required function, but at frequencies

$$\nu = -\frac{2\pi}{T} k = -\frac{2\pi}{N\Delta t} k \quad (7)$$

By periodicity under  $k \rightarrow k+N$ ,  $k$  can range over any  $N$  consecutive integers, however by default `np.fft.fft` provides the output in a very particular ‘standard’ order. Referring to a range of  $N$  integers centered on zero, this is: ‘zero frequency, positive frequencies, negative frequencies’ i.e.  $k = 0, k = 1, 2, \dots, (N-1)/2, k = -(N-1)/2, \dots, -1$  for  $N$  odd.<sup>1</sup> Applying `np.fft.fftshift()` to the result of `np.fft.fft` moves the elements into the more sane order of strictly increasing frequencies.

You can construct the frequencies directly using (7) or via `np.fft.fftshift(np.fft.fftfreq(N, d=dt))` which returns the frequencies (ascending order) with spacing  $1/(N\Delta t)$  so that only multiplication by  $-2\pi$  is required. Note the maximum frequency scales as  $1/\Delta t$  i.e. higher resolution in real space results in a larger range of frequencies in reciprocal space,<sup>2</sup> whilst the frequency resolution scales as  $1/T$  i.e. is set by the sample time.

**Using ifft** To avoid the complication of having to negate the frequencies, it is simpler to use the inverse Fourier transform provided by numpy with the option `norm='forward'`, which gives

$$F_k = \sum_{n=0}^{N-1} f_n e^{2\pi i n k / N} \quad (8)$$

so that our frequencies are in the right order. **In summary, use the code**

<sup>1</sup>For  $N$  even it goes  $k = 0, k = 1, 2, \dots, (N-2)/2, N/2, -(N-2)/2, \dots, -1$ ; the value at  $k = N/2$  represents both the positive and negative Nyquist frequency.

<sup>2</sup>Although this does not necessarily provide additional information; beyond a certain frequency (determined by the most rapidly changing part of  $f$ ) the spectrum will be zero.

```
# times - array of equally spaced times at which function was sampled
dt = times[1] - times[0]
N = len(sample) # for higher frequency resolution, consider oversampling
sample_fft = np.fft.fftshift(np.fft.ifft(sample, norm='forward', n=N))
nus = 2 * np.pi * np.fft.fftshift(np.fft.fftfreq(N), d=dt)
```

**Zero-padding** For a function known to have decayed to 0 by the final sample time i.e.  $f(t) = 0 \forall t \geq T$ , you may consider appending zeros to the array  $\{f_n\}_n^N$  of samples in order to increase the resolution in frequency. As commented above, the `n` parameter of `np.fft.ifft` can be used for this purpose: setting  $n = M$  for  $M > N$  results in the sample being padded with  $M - N$  zeros (for  $M < N$  it is cropped). Coincidentally, the FFT algorithm is most efficient when the number of samples is a power of 2, so you may want to consider setting

```
M=2**(int(np.ceil(np.log2( FAC * N ))))
```

where `FAC` is the desired oversample factor.

**Endpoint correction** Computing integrals in this way is susceptible to truncation error, in particular at large positive or negative  $\nu$ . This is discussed in Ref. [1, Sec. 13.9]. An endpoint correction scheme based on this text is implemented in `../fft_endpoint_correction/improved_fft.py`.

## References

- [1] W. Press, S. Teukolsky, W. Vetterling and B. Flannery, *Numerical Recipes: The Art of Scientific Computing*, 3e. Cambridge University Press (Cambridge, UK, 2007).