

===== PiLib Variable =====

flq.hop\_mat(1)(2)(:,:,4), @a-sp, Floquet hop\_mat(2)(:,:,4) of order 0  
ORDER= 0, SIZE=[ 2, 3], TYPE=SPARSE

1	2	3
2	2	0.000000 0.000000
2	2	0.000000 -0.027876

===== PiLib Variable =====

flq.hop\_mat(1)(2)(:,:,5), @a-sp, Floquet hop\_mat(2)(:,:,5) of order 0  
ORDER= 0, SIZE=[ 2, 3], TYPE=SPARSE

1	2	3
2	2	0.000000 0.000000
2	2	0.000000 0.027876

===== PiLib Variable =====

flq.hop\_mat(1)(2)(:,:,6), @a-sp, Floquet hop\_mat(2)(:,:,6) of order 0  
ORDER= 0, SIZE=[ 2, 3], TYPE=SPARSE

1	2	3
2	2	0.000000 0.000000
2	2	0.000000 0.027876

===== PiLib Variable =====

flq.hop\_mat(1)(2)(:,:,7), @a-sp, Floquet hop\_mat(2)(:,:,7) of order 0  
ORDER= 0, SIZE=[ 2, 3], TYPE=SPARSE

1	2	3
2	2	0.000000 0.000000
2	2	0.000000 -0.027876

===== PiLib Variable =====

flq.hop\_mat(1)(2)(:,:,8), @a-sp, Floquet hop\_mat(2)(:,:,8) of order 0  
ORDER= 0, SIZE=[ 2, 3], TYPE=SPARSE

1	2	3
2	2	0.000000 0.000000
2	2	0.000000 -0.027876