

# FINAL PROJECT REPORT

Course: Introduction to Machine Learning



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Class: 22KHMT2

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### I. Overview

### 1. About Project

This project focuses on analyzing and comparing popular machine learning libraries and frameworks, specifically TensorFlow, Torch, Scikit-Learn, and JAX (with Flax). The analysis includes evaluating their performance in terms of training time, GPU memory usage, ease of use, and identifying their respective pros and cons.

#### 2. Student Information

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#### 3. Self-Evaluation

| No. | Details                      | Max Score | Score |
|-----|------------------------------|-----------|-------|
| 1   | Scikit-learn (MLPClassifier) | 30%       | 25%   |
| 2   | TensorFlow / Keras           | 30%       | 30%   |
| 3   | PyTorch                      | 30%       | 30%   |
| 4   | Report                       | 10%       | 10%   |
| 5   | Others framework: JAX        | 20%       | 20%   |
|     | Total                        | 120%      | 115%  |

# **II.** Models Implementation

### 1. Model Design

For consistency, the same neural network architecture was implemented across all frameworks. The architecture includes:

- Input layers: 3072 (total features)

- Hidden layers: 3 layers with 1024, 512, 256 neurons respectively

- Activation: ReLU for all hidden layers

- Output layers: 10 with softmax activation for classifying CIFAR-10 dataset

- Optimizer: Adam with learning rate 0.0001

- Loss function: Cross Entropy

- Technique to prevent overfitting: dropout with rate 0.3 and early stopping based on validation accuracy with patience 5 epochs (iterations)

To get this architecture, I researched and applied hyperparameter tuning to choose the most suitable parameters for my project.

### 2. Implementation

#### a. TensorFlow

- Using the Sequential API from TensorFlow to implement following these steps:
  - Create a Sequential API model
  - Add layers with activations and dropout method for each layer
  - Add output layer
  - Compile model with optimizer and loss function
  - o Fit the model with dataset (labels must be one-hot encoded before)

#### b. PyTorch

- Using the PyTorch torch.nn.Module class to implement model following steps:
  - o Create a custom module class inheriting from torch.nn.Module
  - Define layers in the constructor, including activations and dropouts.
    Define forward propagation logic
  - o Define the optimizer and loss function.
  - Implement the training loop for the model by myself (including batch loops and early stopping logics)
  - Train the model using a data loader (must convert data to DataLoader)

#### c. Scikit-Learn

- Using MLPClassifier class from Scikit-Learn framework to implement following steps:
  - o Initialize model with the architecture
  - Fit the model with data which is flattened

#### d. JAX (with Flax)

- Using JAX and Flax modules to implement model following steps:
  - o Define a custom MLP model class inherit from Flax's module class

- o Add layers, activation and dropout in model definition
- Define loss function and optimizer
- Use JAX functions to initialize the model's parameters and apply them during training
- Define train function to train each batch of training loop (include dropout)
- Implement training loops for model (include batch loops and early stopping logic)

## III. Analysis & Comparison

# 1. Training Time & Memory Usage

|                   | Scikit-<br>Learn | Torch | TensorFlow | JAX |
|-------------------|------------------|-------|------------|-----|
| Training time (s) | 816              | 57    | 54         | 34  |
| GPUs usage (MB)   | 0                | 1314  | 1157       | 10  |

- Training time:
  - o JAX > Torch, TensorFlow >>>> Scikit-Learn
- Memory usage:
  - o JAX >> TensorFlow, Torch
  - Scikit-Learn framework doesn't use GPUs
- Summary:
  - o **JAX** is an excellent choice for scenarios requiring high-performance training with minimal resource usage
  - TensorFlow and Torch are nearly equal in terms of speed and memory efficiency.
  - O Scikit-Learn slow and limited in resource utilization for deep learning

#### 2. Ease Of Use

- Here's my personal experience:
  - o **Scikit-Learn**: most friendly framework for beginners but difficult to add techniques like Dropout or others to improve performance.

- o **TensorFlow:** easy to build and train the model since this framework has a high-level API
- o **PyTorch:** moderate level for me to understand and work with since this framework needs us to define training loop to train the model
- o **JAX:** this is the most difficult for me since I need to redefine most necessary functions to train the model.

#### 3. Pros & Cons

|              | Pros                            | Cons                    |
|--------------|---------------------------------|-------------------------|
| Scikit-Learn | Easy to implement               | Slow                    |
|              | Best choice for small dataset   | Has no GPU support      |
|              |                                 | Limited support for MLP |
|              |                                 | (like dropout)          |
| TensorFlow   | Strong community                | High memory usage       |
|              | Good GPU support (speed)        |                         |
|              | Easy to access training history |                         |
| PyTorch      | Strong community                | Moderate level to begin |
|              | High performance (accuracy)     | High memory usage       |
|              | Good GPU support (speed)        |                         |
|              | Flexible                        |                         |
| JAX          | High performance                | Difficult to begin      |
|              | Best GPU support                | Small community         |
|              | Flexible                        | Lacks high-level APIs   |

# IV. References

- Hyperparameter tuning
- <u>TensorFlow</u>
- PyTorch
- <u>JAX</u>