Jonathan Ruffles

https://github.com/pippinmole/ https://twitter.com/pippinmole

Education

09/2021 - Present Sheffield, UK

Software Engineering with Placement Year (BEng), *University of Sheffield* ☑

- First Year Overall Result [2:1]
 - INTRODUCTION TO SOFTWARE ENGINEERING [1:1]
 - FOUNDATIONS OF COMPUTER SCIENCE [2:2]
 - JAVA PROGRAMMING [1:1]
 - WEB AND INTERNET TECHNOLOGY [2:1]
 - GLOBAL ENGINEERING CHALLENGE [Distinction]

09/2019 - 07/2021 Woodbridge, UK

A Levels, Farlingaye 6th Form □

- Business [Distinction*]
- Computer Science [B]
- Mathematics [A]

09/2014 - 06/2019 Bourne, UK

GCSEs, Bourne Academy ☑

- Business [D*2]
- ICT Level 2 [A]
- English Literature & Languages [5 & 6]
- Creative Media [D2]
- Combined Science [A* & A*]
- Mathematics [7]
- · Geography [7]

Profile

Entusiastic, hard-working and time-efficient individual with an interest in web and game development. Proven ability to create full-stack web applications and libraries, using industry standard design patterns. Ability to adapt quickly and learn new technologies when required.

Possesses 5+ years of experience in the Unity engine across a range of projects utilising multiplayer frameworks and 3D real-time rendering.

Professional Experience

Remote

Fusion Karts Unity Game, Exit Games GmbH

- A Unity game based off the popular game franchise 'Mario Karts'
- Created an official Fusion multiplayer game sample to be used as a foundation and reference point for Fusion product customers
- Worked as a team of 3 to communicate with and meet the client's needs in a timely manner
- Lead the implementation of a multiplayer solution to an existing singleplayer game through refactoring

Projects

BscScanner, 2000+ installs □ 06/2021 - 03/2022 Demonstrates use of pushing packages to NuGet • Demonstrates use of **unit testing** to automatically detect issues • Multi-project management (see **BscScanner.Extensions.DependencyInjection** ☑ and BscScanner.Extensions.Convert 🖸) **Illusive,** Forum-style web application with REST API □ 10/2020 - 12/2021 • Demonstrates use of front-end tools such as CSS libraries (Bootstrap), JavaScript libraries (AJAX) • Demonstrates use of back-end tools such as .NET ASP.NET Core, MongoDB and Demonstrates use of deploying to the cloud (Azure/AWS/DigitalOcean) 06/2021 - 10/2021 **GetChain,** A blockchain data API that aggregates Binance Smart Chain, Ethereum, Ropsten and more chains to a single API root ☑ • Demonstrates use of external Web-API endpoints • Demonstrates use of asynchronous programming, CI/CD pipelines and **Dependency Injection Awards GEC Prize for Best Overall Solution,** *University of Sheffield* 23/03/2022 Developed a solution to improve Remote Connectivity in Cape York, which we presented to a Vodaphone Professor in Electrical Engineering. 23/03/2022 **GEC Professional Behaviours Team Award,** *University of Sheffield*

Skills	
.NET Environment (C#)	Python
Helios, GetChain, BscScanner	Gyazo Image Scanner
HTML5, CSS3, JavaScript	Git/GitHub
Helios uses all of these + libraries	
	DNS/Web Infrastructure
Microsoft Office	CloudFlare, Google Domains, SSL
Excel, Word, Access, PowerPoint	
	Java
Visual Studio/Jetbrains	AWT Graphics, A* & BFS Search
VSCode, Studio, Rider, IDEA	