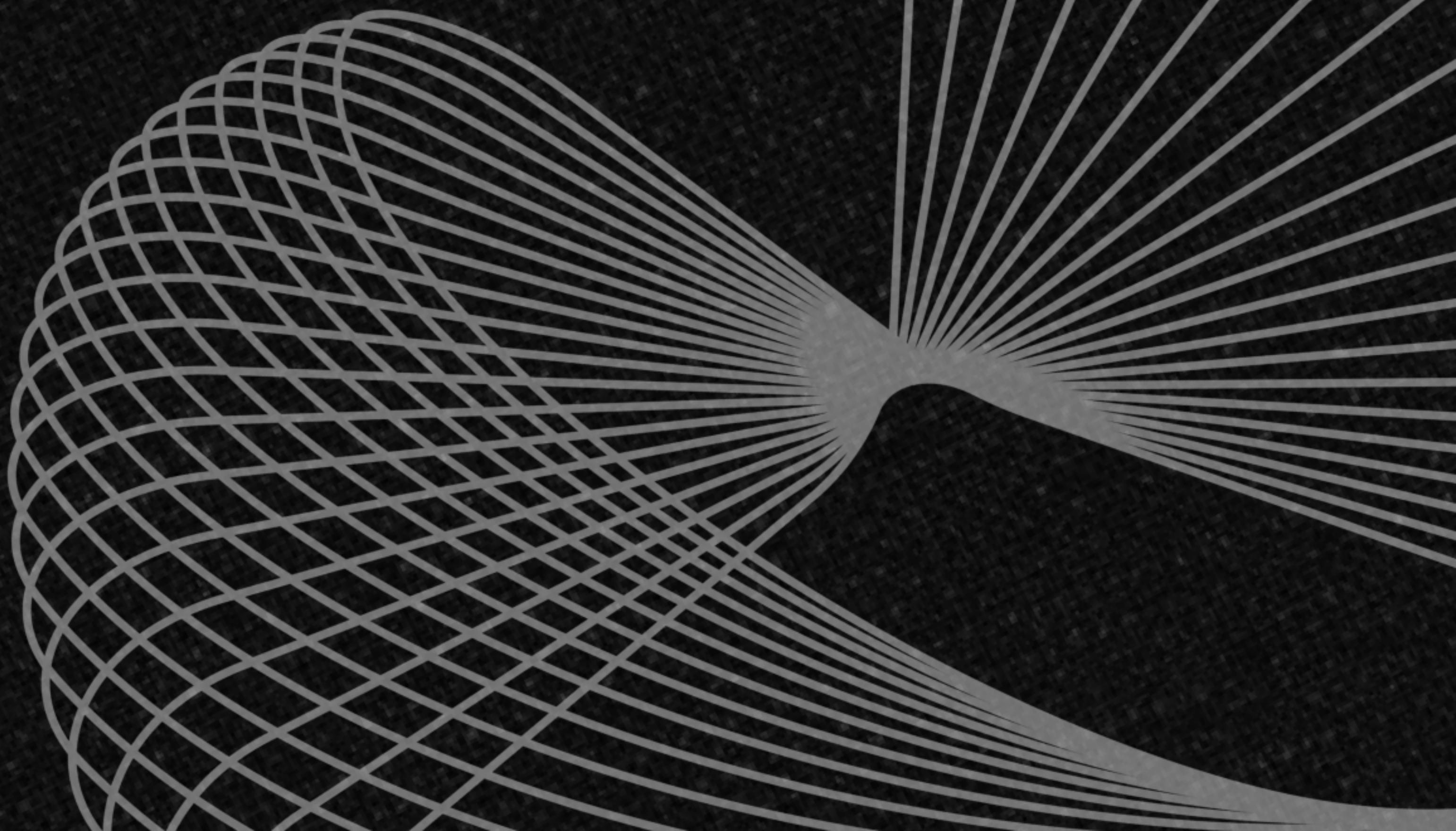




**NodeJS**  
LA BA

# JAVASCRIPT EVENT LOOP



**Javascript is single-threaded**

# Javascript is single-threaded

**It can only execute a single task at a time.**

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**The event loop is responsible for managing the execution of synchronous and asynchronous tasks.**

# Javascript is single-threaded

**It can only execute a single task at a time.**

**The event loop is responsible for managing the execution of synchronous and asynchronous tasks.**

**Allowing Javascript to handle non-blocking operations.**

# **Event loop components**

# Event loop components

WEB APIs

# Event loop components

WEB APIs

TASK QUEUE

MACROTASK  
QUEUE

MICROTASK  
QUEUE

# Event loop components

WEB APIs

TASK QUEUE

MACROTASK  
QUEUE

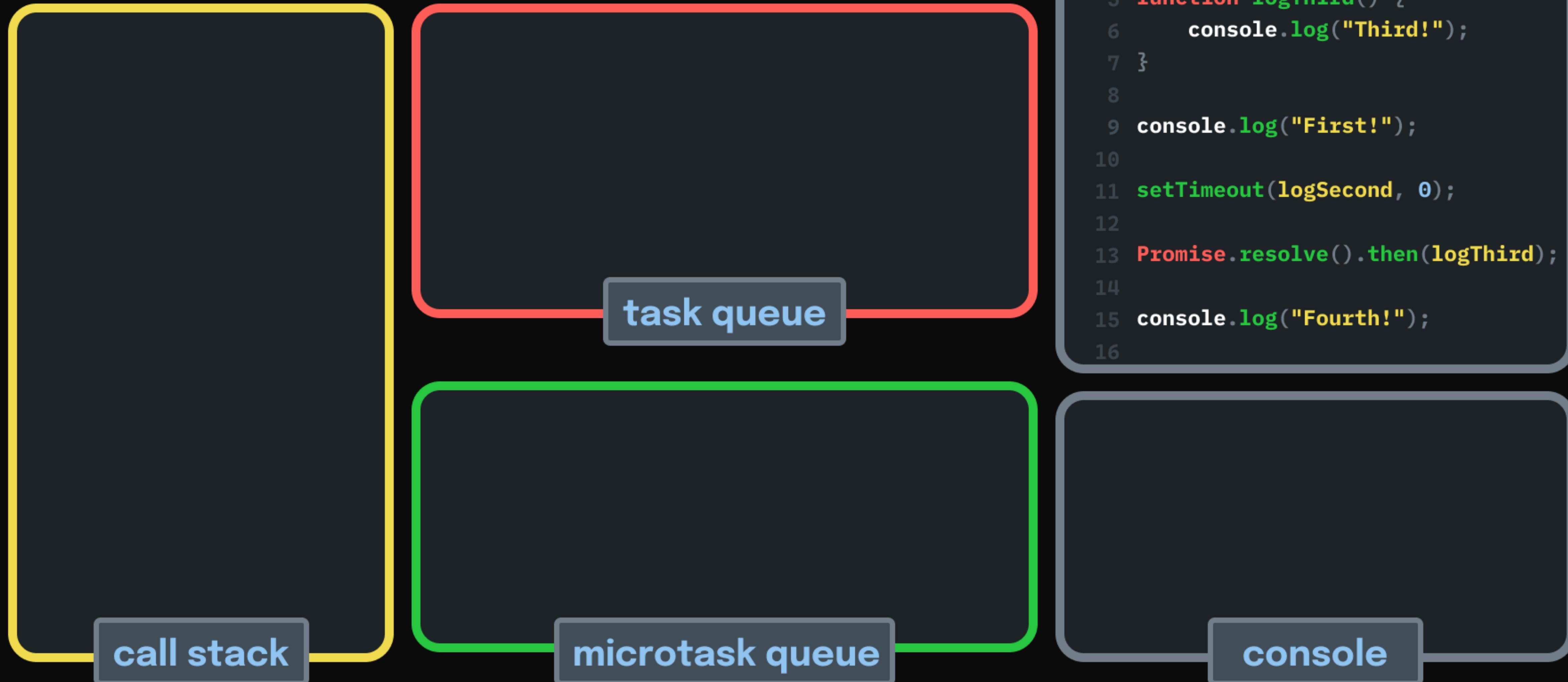
MICROTASK  
QUEUE

CALL STACK

JS

# Event Loop

Javascript event loop visualization

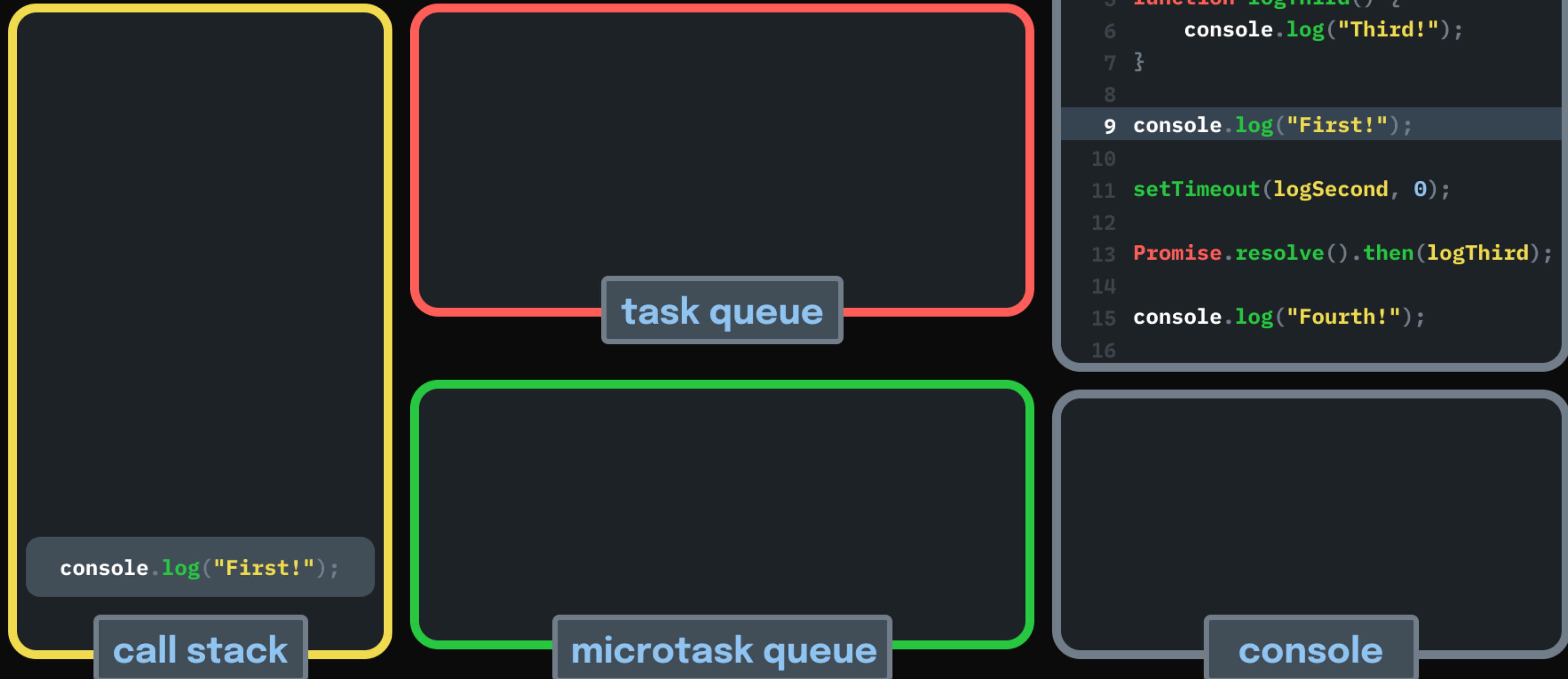


```
1 function logSecond() {  
2     console.log("Second!");  
3 }  
4  
5 function logThird() {  
6     console.log("Third!");  
7 }  
8  
9 console.log("First!");  
10  
11 setTimeout(logSecond, 0);  
12  
13 Promise.resolve().then(logThird);  
14  
15 console.log("Fourth!");  
16
```

# JS

# Event Loop

Javascript event loop visualization



...

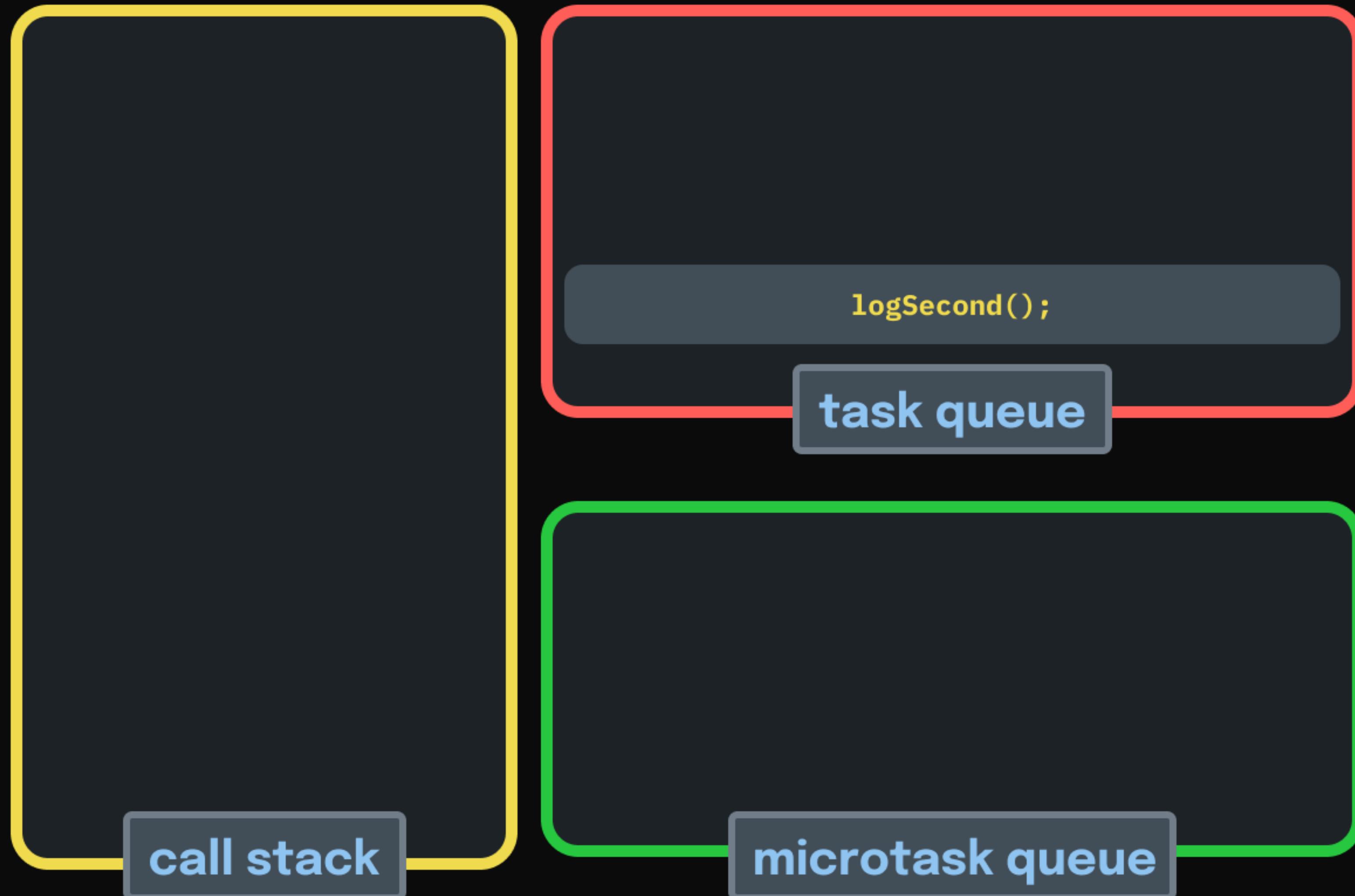
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```

console

# JS

# Event Loop

Javascript event loop visualization



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function logSecond() {  
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}  
  
function logThird() {  
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}  
  
console.log("First!");  
  
setTimeout(logSecond, 0);  
  
Promise.resolve().then(logThird);  
  
console.log("Fourth!");
```

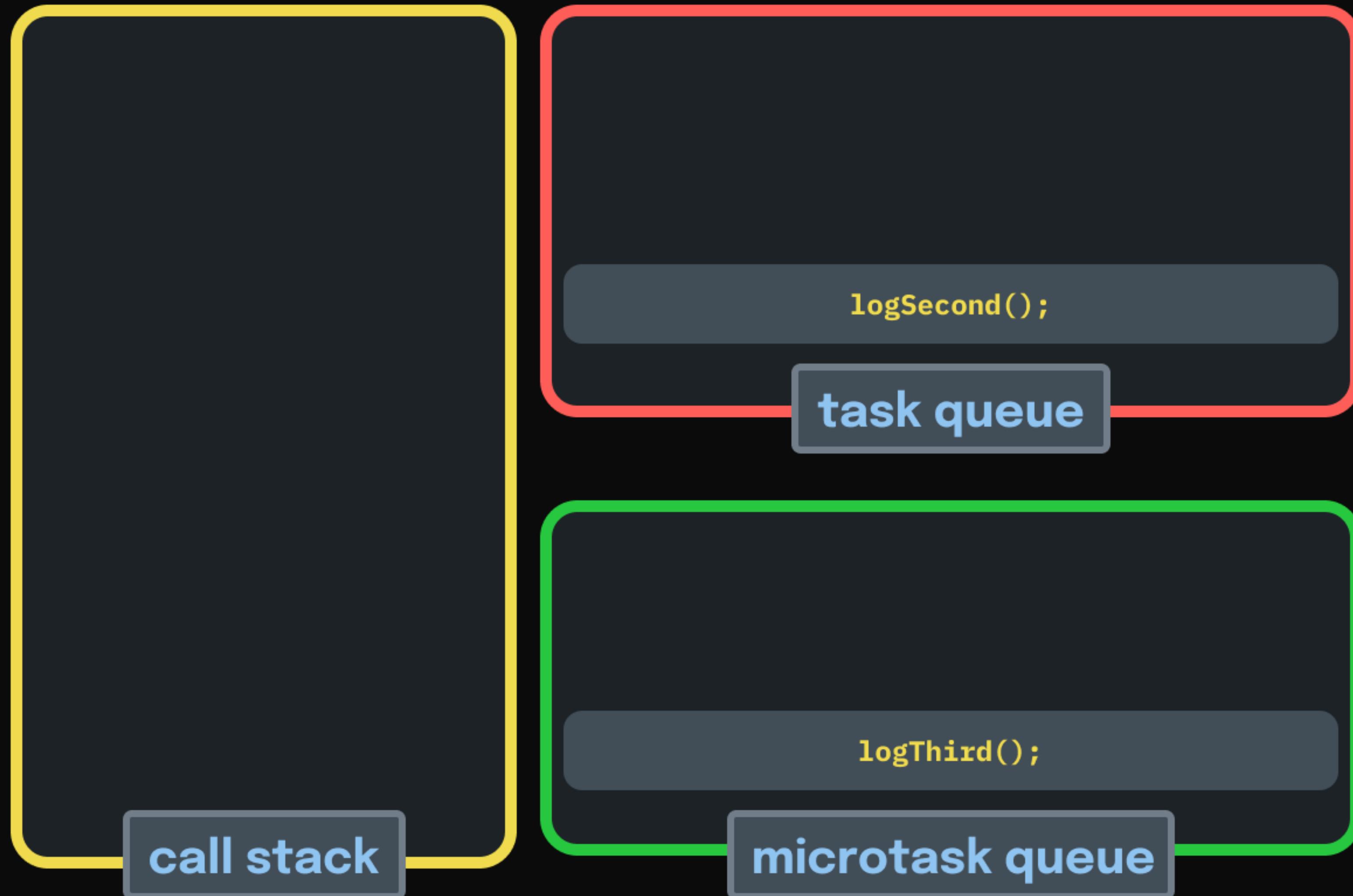
First!

console

# JS

# Event Loop

Javascript event loop visualization

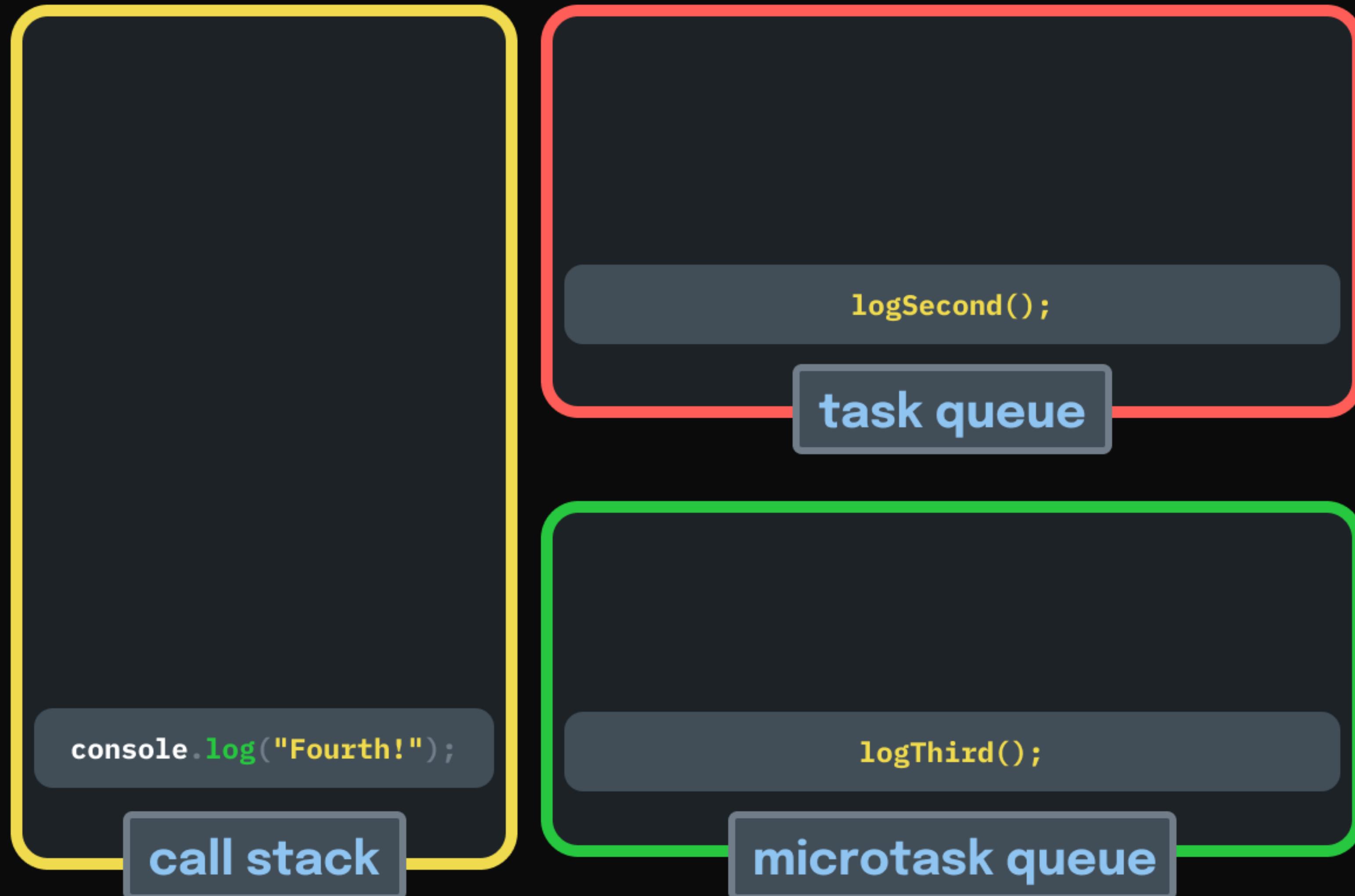


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    console.log("Third!");  
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```

# JS

# Event Loop

Javascript event loop visualization



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```

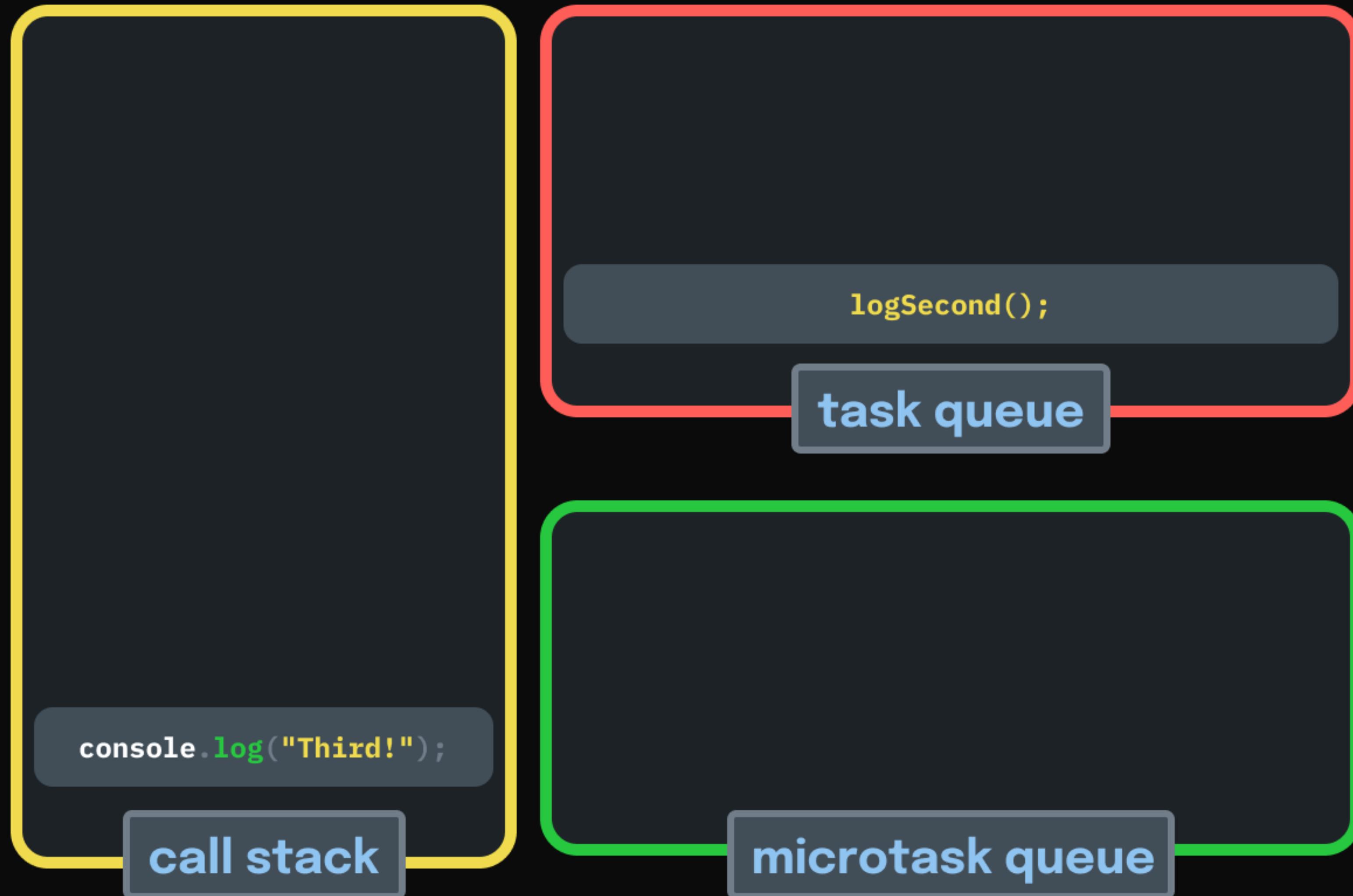
First!

console

# JS

# Event Loop

Javascript event loop visualization



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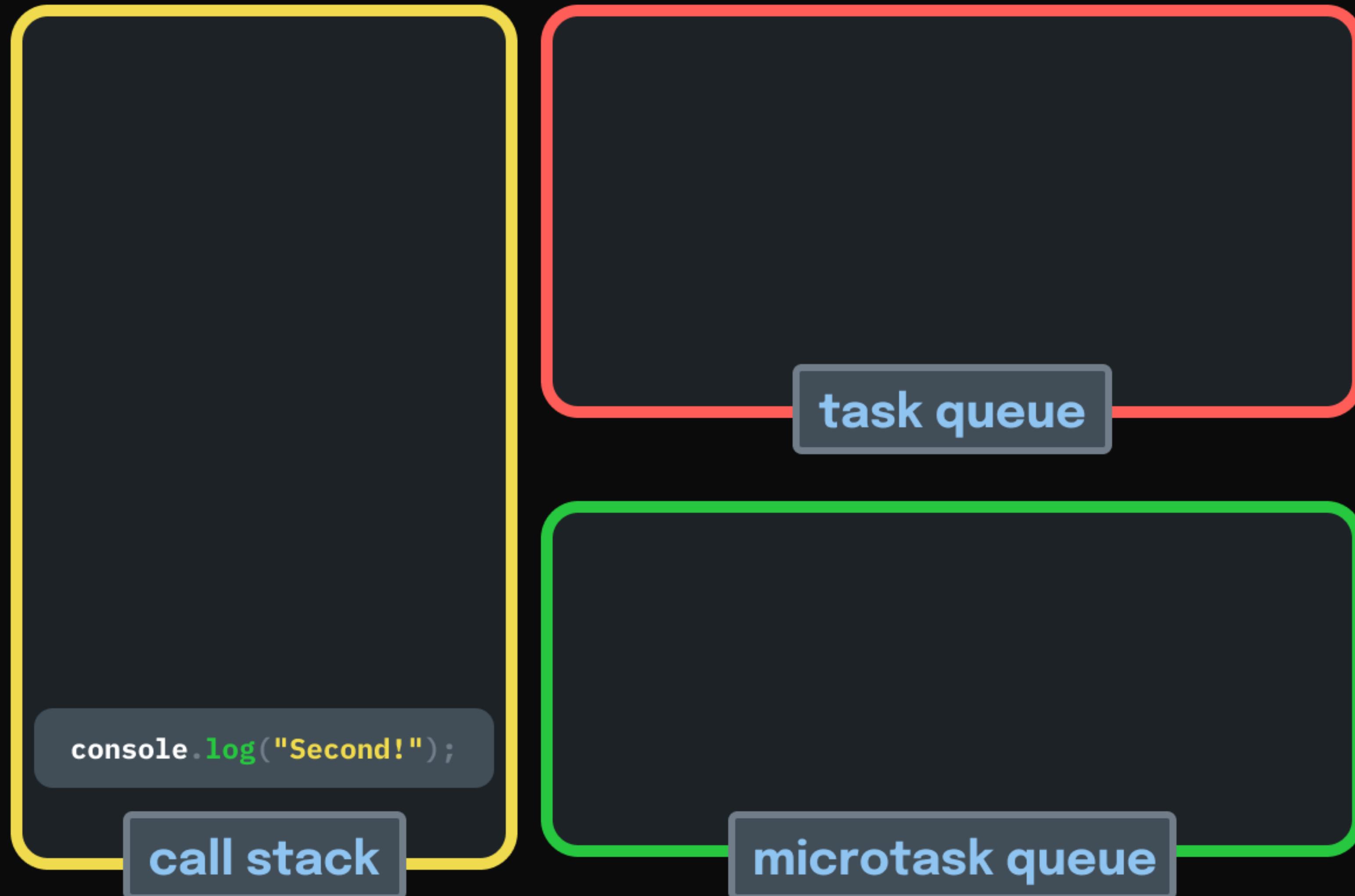
First!  
Fourth!

console

# JS

# Event Loop

Javascript event loop visualization



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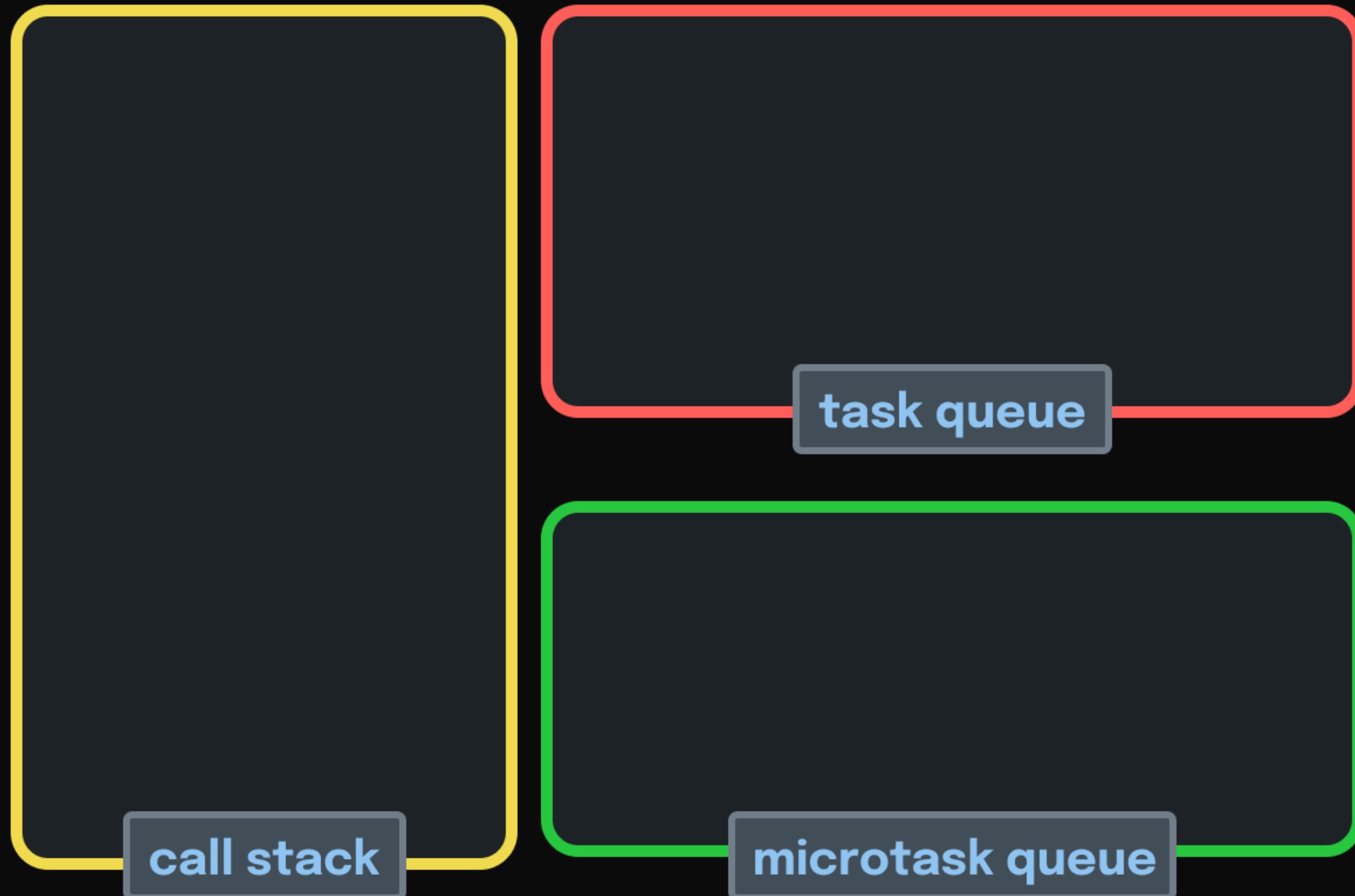
First!  
Fourth!  
Third!

console

# JS

# Event Loop

Javascript event loop visualization



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function logSecond() {  
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}  
  
console.log("First!");  
  
setTimeout(logSecond, 0);  
  
Promise.resolve().then(logThird);  
  
console.log("Fourth!");
```

First!  
Fourth!  
Third!  
Second!

console

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