Reeling in Outsourced Fraud Mitigation Development

Paul Ireifej / Principal Member of Technical Staff October 15, 2019



The views expressed in this presentation are those of the presenter Paul Ireifej and do not necessarily represent the views of AT&T.





Agenda

- 1: Overview
- 2. What We Did
- 3: Challenges We Had
- 4: What We Wish We Did
- 5: Production Support



Powerful and sustained change requires constant communication, not only throughout the rollout but after the major elements of the plan are in place. The more kinds of communication employed, the more effective they are.



Overview



Outsourced Developers



Internal Developer



5Months



What We Did

Skill Set Inventory



Take stock of resource, knowledge and skill set

Single Team Call



Day-long call and reviewed individual team member responsibilities

Recurring Knowledge Transfer



Transfer sessions, share screen with development team

Name	Role	Technology	System/Module
Joe Bloggs	GUI Developer	JavaScript/AngularJS	GUI
John Doe	GUI Services	JavaScript/Java	UI-Backend
Jane Doe	Database Engineer	Hbase/Hive/Java	Datalake
Tom	Data Engineer	Java	Ingestion
lreifej Harry	Tester	Automated Testing	Integration



Skill Set Inventory



Inaccurate with lots of overlap

Single Team Call



Too high-level and not enough detail, sounded boiler plate

Recurring Knowledge Transfer



Only a subset of team with no agenda



No useful knowledge transferred

Skill set inventory not helpful, the right knowledge was not transferred



No useful knowledge transferred Processes
being run
under
individual IDs

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Production processes & services could not be manipulated



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When the application went down, investigation was grueling

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In the dark with production issues

Production machines labeled as development

Skill set inventory not helpful, the right knowledge was not transferred

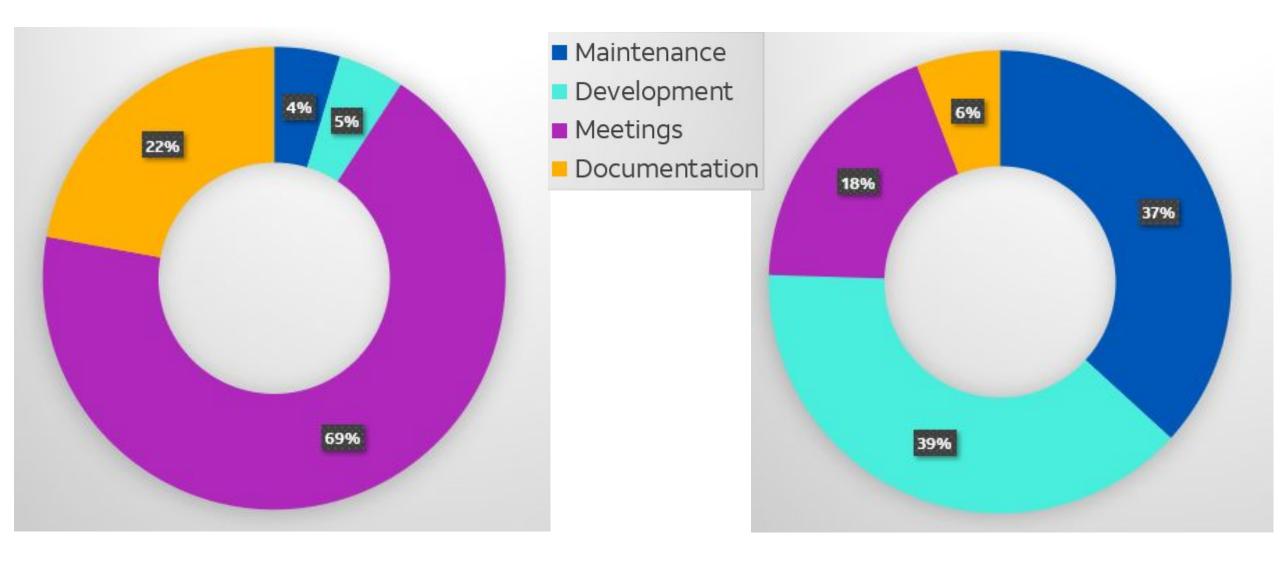
Production processes & services could not be manipulated

When the application went down, investigation was grueling

Production support did not take issues on our application servers as high priority



What We Wish We Did: Knowledge Transfer Category Ratios





1

Scrub all hard-coding

Search code thoroughly for ALL hard-coded things epically people's names, user IDs, passwords, IP addresses, server names



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Move all config info into a sperate file and make them env specific (dev / test / UAT / prod)



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Understand all processes that are running, note user ID that it's running under and switch to mech ID



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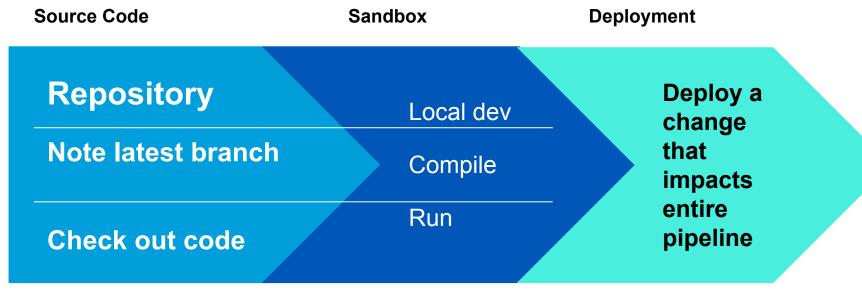
Architecture Diagram

Draw a picture, from your perspective, on how you understand the system and its piece-parts. Tweak as you learn more information



Development & Source Code Management







Meetings



It's all about you -- be **selfish** & take **ownership**

Agenda

During the day, review your notes and plan (and enforce) the agenda for the next morning

Daily Meetings

Set a recurring meeting with the entire team

They don't know What you don't know, But need to know!!!



Documentation

Update existing document

-- or --

Create documentation from scratch

Start early, document as you learn

Machine names, server information, mech IDs, permissions needed, IP addresses, environment-specific details

MY PROJECT

Paul Ireifej, 10/15/2019, 3:35 PM

SYSTEM DESIGN,
ARCHITECTURE DIAGRAM,
SERVER INFORMATION





Production Support







