# Joe Pires

github.com/piresjo | linkedin.com/in/joe-pires-8b039b106/ pires.joe.a@gmail.com | 203-581-3360

### **FDUCATION**

# UNIVERSITY OF PENNSYLVANIA AMAZON | SOFTWARE DEVELOPMENT ENGINEER

EXPERIENCE

**BA IN POLITICAL SCIENCE** 

MINOR - COMPUTER INFORMATION SCIENCE

May 2019 | Philadelphia, PA Dean's List (2015-2016 Academic Year) Member - Pi Sigma Alpha Honor Society GPA: 3.45 / 4.0

### COURSEWORK

Programming Languages and Techniques Data Structures and Algorithms Computer Organization and Design Intro to Networks and Security Operating Systems Artificial Intelligence Machine Learning

### SKILLS

### **PROGRAMMING**

**Proficient** 

Java • C • Git • JavaScript • Python

ATEX • Unix

Intermediate

CSS • HTML • C++ • OCaml

Mathematica • PHP • Verilog

Ruby

Basic

C# • Go • SQL

# **ACTIVITIES**

### **PENN BAND**

Trombonist - 2017-Present

### INTERNATIONAL AFFAIRS AS-**SOCIATION**

Member - 2015-Present

### THE DAILY PENNSYLVANIAN

Staff Writer - Fall 2015 and Fall 2016

**PENN DEMS** 

Member - 2015-2016

July 2019 - June 2020 | Santa Clara, CA

- Worked with the Alexa Reminders team to develop new reminders features for customers.
- Helped with the reminders portion of Alexa's Brazilian launch.
- Fixed customer-affecting bugs for greater customer satisfaction.

### **AMAZON** | Software Development Engineering Intern

May 2018 - August 2018 | Santa Clara, CA

- Worked with the Alexa Alarms team to develop a new feature for Alexa.
- Worked on the backend of the Alexa service and the Alexa mobile companion app to develop the feature.

### UNIVERSITY OF PENNSYLVANIA DIGITAL SCHOLARSHIP **PROGRAM** | DIGITAL PROJECTS ASSISTANT

September 2017 - May 2019 | Philadelphia, PA

• Worked with the University of Pennsylvania Digital Scholarship Program to help design and edit software for various classes and departments at the University of Pennsylvania.

### UNIVERSITY OF PENNSYLVANIA DIGITAL SCHOLARSHIP **PROGRAM** | DEVOPS INTERN

May 2017 - August 2017 | Philadelphia, PA

- Increased functionality in and helped redesigned Scalar, including adding automatic PDF conversion, automatic generation of books for journals, and facilitating peer reviews.
- Improved functionality in the Open Richly Annotated Cuneiform Corpus (ORACC), including adding a user registration feature, improving server functionality, and adding features used in the GUI for ORACC.
- Refactored and made minor changes to other software projects.

# UNIVERSITY OF PENNSYLVANIA, PERELMAN QUADRANGLE |

FRONT DESK STAFF

April 2016 - May 2019 | Philadelphia, PA

• Assisted visitors at Houston Hall and the ARCH Building at the University of Pennsylvania with guestions and directions.

### **ACTION** | INSTRUCTOR

August 2015 - December 2015 | Philadelphia, PA

• Worked with a team of volunteers to teach Spanish to schoolchildren in West Philadelphia.

# SOME PROJECTS (MORE ON GITHUB)

### PAC MAN GB Spring 2019/2020

• Using GBDK, create a more playable Game Boy port of Pac-Man.

### **TWITTER BOTS** Summer 2017

• A bot that analyzes sentimentality in tweets, and an interactive checkers game. Written in Python.