

Marcin Piskorz

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Personal Profile

I am a hard working individual passionate about coding and problem solving. I am currently looking for a challenging work opportunity, which could ideally also be related to another interest of mine.

Skills

- JavaScript: jQuery, AngularJS, Loopback, NodeJs, Polymer
- C#: .Net and Nunit
- Python: Flask-RESTful, Pillow, NEAT, DEAP, PyGame
- Java: Spring, JUnit, Gosu
- Using HTML and CSS with Sass
- Using Angular 8, Typescript and NgRx
- Using SQL query language
- Using Unity engine
- Using Metamodel Programming System (MPS) for developing domain specific languages
- Using Git version control system
- Experience with Guidewire framework
- Experience with AWS Cognito and AWS Lambda
- Experience with SCRUM
- Writing automated tests
- B Category driving license

Projects

- Prize winning 3D action game "The Gauntlet" created for a game jam (*Unity, C#, Blender*)
- Currently working on a fast paced a multiplayer game (*Unity, C#, Blender*)
- Web app "Obiadomat" for managing food orders (*HTML, CSS, JavaScript, PHP, SQL*)
- Domain specific language generating linting tools for front-end frameworks (*MPS, JavaScript*)
- Particle simulator "Gravity" (*JavaScript*)
- Set of guitar effects on an embedded system (*C*)
- Graphical random maze generator and solver (*Python, PyGame*)
- Five sided Rubik's cube game for android (*Java*)
- Evolutionary algorithm for developing strategy for "Snake" (*Python*)
- Back-end service which creates mosaics based on given images (*Python*)
- Back-end service returning book collections with use of GoogleAPI (*Java, Spring*)

Work Experience

Sollers Consulting, Software Developer, Poznan, Poland

(October 2019 -

Onwards)

On the previous project I was working for Axa Japan. I was responsible for implementation of features requested by the client on front-end and back-end.

(HTML, CSS, JavaScript, AngularJs, AWS Services, Guidewire, Java, Gosu)

Currently I am in a team developing RIFE - an omnichannel digital platform for insurance and bancassurance. I am responsible for developing features on both front-end and back-end.

(HTML, CSS, TypeScript, Angular 8, NgRx, Java, Spring)

Allegro, Software Developer Intern, Poznan, Poland

(July - September 2018)

I was responsible for creating an internal application named TagTool, which allowed for quantification of data from text answers given in questionnaires by applying appropriate tags. I developed both, front-end and back-end parts on my own.

(HTML, CSS, AngularJs, Bootstrap, Loopback, NodeJS)

C&C Technology, Front-end Developer, Leszno, Poland

(June - September 2017)

I was responsible for expanding a web component library, which can be used in other web applications.

(HTML, CSS, JavaScript, Polymer)

Euro-Comfort, Leszno, Poland

(July - September 2016)

Machine operator helper.

G.Mudford and Sons, Retford, United Kingdom

(July - 2014 and 2015)

Marquee fitter.

Education

University of York, United Kingdom

(October 2015 - July 2019)

Master of Engineering in Computer Science

Retford Post 16, United Kingdom

(September 2013 - June 2015)

Music School of 1st degree in Leszno (Piano), Poland

(September 2004 - June 2015)

Interests and hobbies

Programming, playing guitar and piano, participating in rock and metal concerts, watching movies of various genres, reading fantasy literature, playing chess and video games.