

1. Pentru a instantia clasa Eq trebuie sa implementam urmatoarele functii:

a) ==, /=, >, >=

b) eq, not

c) ==

d) eq

2. Ce constrangeri de tipuri trebuie sa adaugam la functia f pentru ca urmatorul cod sa fie corect?

```
data MyData a b = MyData a b b
```

```
f :: MyData a b -> MyData a b -> Bool
```

```
f (MyData x1 y1 z1) (MyData x2 y2 z2) = x1 == x2 && y1 == y2 && z1 == z2
```

a) Eq a, Eq b

b) Eq a

c) Eq a, Ord a

d) codul este deja corect;

3. Se defineste:

```
data MyData a b = MyData a b b
```

Care instanta de mai jos este corecta?

a) instance Functor (MyData a b) where

```
fmap f (MyData x y z) = MyData x (f y) (f z)
```

b) instance Functor (MyData a) where

```
fmap f (MyData x y z) = MyData (f x) (f y) (f z)
```

c) instance Functor (MyData a) where

```
fmap f (MyData x y z) = MyData x (f y) (f z)
```

d) instance Functor (MyData a b) where

```
fmap f (MyData x y z) = MyData (f x) (f y) (f z)
```

4. Se defineste

```
data MyData a b = Data1 a | Data2 b
```

Care instanta de mai jos este corecta?

a) instance Functor (MyData a b) where

```
fmap f (Data1 x) = Data1 x
```

```
fmap f (Data2 x) = f (Data2 x)
```

b) instance Functor (MyData a) where

```
fmap f (Data1 x) = Data1 (f x)
```

```
fmap f (Data2 x) = Data2 (f x)
```

c) instance Functor (MyData a) where

```
fmap f (Data1 x) = Data1 x
```

```
fmap f (Data2 x) = Data2 (f x)
```

d) instance Functor (MyData a b) where

```
fmap f (Data1 x) = Data1 (f x)
```

```
fmap f (Data2 x) = Data2 (f x)
```

5. Care instanta Monoid de mai jos este corecta?

```
newtype MyBool = MyBool Bool
```

```
deriving (Eq, Show)
```

a) instance Monoid MyBool where

```
MyBool x <> MyBool y = MyBool ( x && y )
```

```
mempty = MyBool True
```

b) nu se poate face instanta Monoid pentru tipul MyBool.

c) instance Semigroup MyBool where

```
MyBool x <> MyBool y = MyBool ( x || y )
```

instance Monoid MyBool where

```
mempty = MyBool True
```

d) instance Semigroup MyBool where
MyBool x <> MyBool y = MyBool (x && y)

instance Monoid MyBool where
mempty = MyBool True

6. Care instanta Monoid de mai jos este corecta?

newtype MyInt = MyInt Int

deriving (Eq, Show)

a) instance Semigroup MyInt where

MyInt x <> MyInt y = MyInt (x + y + 1)

instance Monoid MyInt where

mempty = MyInt 0

b) nu se poate face instanta Monoid pentru tipul MyInt

c) instance Semigroup MyInt where

MyInt x <> MyInt y = MyInt (x + y + 1)

instance Monoid MyInt where

mempty = MyInt (-1)

d) instance Semigroup MyInt where

MyInt x <> MyInt y = MyInt (x + y + 1)

mempty = MyInt (-1)

7. Se defineste:

data MyData a b = MyData a b b

Care instanta de mai jos este corecta?

a) instance Foldable (MyData a) where

foldMap f (MyData x y z) = f z

b) instance Foldable (MyData a b) where

foldMap f (MyData x y z) = f y <> f z

c) instance Foldable (MyData a) where

foldMap f (MyData x y z) = f y <> f z

d) instance Foldable (MyData a) where

foldMap f (MyData x y z) = f x <> f y <> f z

8. Se defineste:

data MyData a b = Data1 a | Data2 b

Care instanta de mai jos este corecta?

a) instance Foldable (MyData a b) where

foldMap f (Data1 x) = Data1 x

foldMap f (Data2 x) = f x

b) instance Foldable (MyData a) where

foldMap f (Data1 x) = f x

foldMap f (Data2 x) = f x

c) instance Foldable (MyData a) where

foldMap f (Data1 x) = mempty

foldMap f (Data2 x) = f x

d) instance Foldable (MyData a) where

foldMap f (Data1 x) = Data1 x

foldMap f (Data2 x) = f x

9. Ce se obtine dupa instructiunea [(+ 1) , (^2)] <*> [1 , 2 , 3 , 4]?

a) [2,3,4,5,1,4,9,16]

b) [2,3,4,5]

c) instructiune invalida

d) [1,4,9,16]

10. Ce se obtine dupa instructiunea (+10) <*> [1..5]?

- a) [11, 12,13,14,15]
- b) [10,20,30,40,50]
- c) instructiune invalida
- d) [1,2,3,4,5]

```
-- grile
-- 1 c
-- 2 a
-- 3 c
-- 4 c
-- 5 d
-- 6 c
-- 7 c
-- 8 c
-- 9 a
-- 10 c
```