

AutoIP

User Guide

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Part Number: 000-1054

Revision 5.10

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Chapter 1

Introduction to AutoIP

The AutoIP Protocol is a protocol designed for dynamically configuring IPv4 addresses on a local network. AutoIP is a simple protocol that utilizes ARP capabilities to perform its automatic IP address assignment function. AutoIP allocates addresses in the range of 169.254.1.0 through 169.254.255.

AutoIP Requirements

In order to function properly, the NetX AutoIP package requires that a NetX IP instance has already been created. In addition, ARP must be enabled on that same IP instance. The NetX AutoIP package has no further requirements.

AutoIP Constraints

The NetX AutoIP protocol implements the requirements of the RFC3927 standard. However, there are the following constraints:

- If NetX DHCP is used, the DHCP thread must be created with a higher priority than both the NetX IP instance thread and the AutoIP thread.
- 2. NetX AutoIP does not provide a mechanism for old IP addresses to continue being used.
- 3. When the IP address changes, the application is responsible for tearing down any existing TCP connections and re-establishing them on the new IP address.

AutoIP Protocol Implementation

The NetX AutoIP protocol first selects a random address within the AutoIP IPv4 address range of 169.254.1.0 through 169.254.255. Alternatively, the application may force a starting IP address by providing

it to the *nx_auto_ip_start* function. This is useful in situations where an AutoIP address was successfully used in a prior run.

Once an AutoIP address is selected, NetX AutoIP sends out a series of ARP probes for the selected address. An ARP probe consists of an ARP request message with the sender address set to 0.0.0.0 and the target address set to the desired AutoIP address. A series of these ARP probes are sent (the actual number is determined by the define NX_AUTO_IP_PROBE_NUM). If another network node responds to this probe or sends an identical probe for the same address, a new AutoIP address is randomly selected within the AutoIP IPv4 address range and the probe processing repeats.

If NX_AUTO_IP_PROBE_NUM probes are sent without any responses, NetX AutoIP issues a series of ARP announcements for the selected address. An ARP announcement consists of an ARP request message with both the sender and target address in the ARP message set to the selected AutoIP address. A series of ARP announcement messages are sent, corresponding to the define NX_AUTO_IP_ANNOUNCE_NUM. If another network node responds to an announce message or sends an identical announcement for the same address, a new AutoIP address is randomly selected within the AutoIP IPv4 address range and the probe processing starts over.

When the probe and announcement completes without any detected conflicts, the selected AutoIP address is considered valid and the associated IP instance is setup with this address.

AutoIP Address Change

As mentioned before, NetX AutoIP changes the IP instance address after successful probe and announcement processing. Monitoring for this case is not terribly important. However, it is possible to have the AutoIP address change in the future. Potential causes include future AutoIP address conflicts as well as DHCP address resolution. In order to process these potential situations properly, the application should use the following NetX API to alert it of any and all IP address changes:

```
nx_ip_address_change_notify(NX_IP *ip_ptr,
   VOID (*ip_address_change_notify)(NX_IP *,VOID*),
   VOID *additional_info);
```

The processing in the supplied *ip_address_change_notify* function must either restart the NetX AutoIP processor or disable it if DHCP has subsequently resolved the IP address. Please refer to the *Small Example System* section for sample processing.

AutoIP RFCs

NetX AutoIP is compliant with RFC3927 and related RFCs.

Chapter 2

Installation and Use of AutolP

This chapter contains a description of various issues related to installation, setup, and usage of the NetX AutoIP component.

Product Distribution

NetX AutoIP is shipped on a single CD-ROM compatible disk. The package includes three source files, one include files, and a PDF file that contains this document, as follows:

nx_auto_ip.hHeader file for NetX AutoIPnx_auto_ip.cC Source file for NetX AutoIPdemo_netx_auto_ip.cC Source file for NetX AutoIP Demonx_auto_ip.pdfPDF description of NetX AutoIP

AutoIP Installation

In order to use NetX AutoIP, the entire distribution mentioned previously should be copied to the same directory where NetX is installed. For example, if NetX is installed in the directory "\threadx\arm7\green" then the nx_auto_ip.h, nx_auto_ip.c, and demo_netx_auto_ip.c files should be copied into this directory.

Using AutoIP

Using NetX AutoIP is easy. Basically, the application code must include $nx_auto_ip.h$ after it includes $tx_api.h$ and $nx_api.h$, in order to use ThreadX and NetX. Once $nx_auto_ip.h$ is included, the application code is then able to make the AutoIP function calls specified later in this guide. The application must also include $nx_auto_ip.c$ in the build process. These files must be compiled in the same manner as other application files and its object form must be linked along with the files of the application. This is all that is required to use NetX AutoIP.

Note also that since AutoIP utilizes NetX ARP services, ARP must be enabled with the *nx_arp_enable* call prior to using AutoIP.

Small Example System

An example of how easy it is to use NetX AutoIP is described in Figure 1.1, which appears below. In this example, the AutoIP include file $nx_auto_ip.h$ is brought in at line 002. Next, the NetX AutoIP instance is created in " $tx_application_define$ " at line 090. Note that the NetX AutoIP control block "auto_ip_0" was defined previously as a global variable at line 015. After successful creation, an NetX AutoIP is started at line 098. The IP address change callback function processing starts at line 105, which is used to handle subsequent conflicts or possible DHCP address resolution.

Note the example below assumes the host device is a single-homed device. For a multihomed device, the host application can use the NetX AutoIP service $nx_auto_ip_interface_set$ to specify a secondary network interface to probe for an IP address. See the **NetX User Guide** for more details on setting up multihomed applications. Note further that the host application should use the NetX API $nx_status_ip_interface_check$ to verify AutoIP has obtained an IP address.

```
000 #include "tx_api.h"
001 #include "nx_api.h"
002 #include "nx_auto_ip.h"
003
004
                    DEMO_STACK_SIZE
                                                 4096
005
006
      /* Define the ThreadX and NetX object control blocks... */
007
800
      TX_THREAD
                                   thread_0:
009
      NX_PACKET_POOL
                                   pool_0;
010
      NX_IP
                                   ip_0;
011
012
013
     /* Define the AUTO IP structures for the IP instance.
014
015 NX_AUTO_IP
                                   auto_ip_0;
016
017
018
      /* Define the counters used in the demo application... */
019
020
021
                                   thread_0_counter;
      ULONG
      UI ONG
                                   address_changes;
022
      ULONG
                                   error_counter;
023
024
      /* Define thread prototypes. */
025
026
027
      void
                thread_0_entry(ULONG thread_input);
               ip_address_changed(NX_IP *ip_ptr, VOID *auto_ip_address);
_nx_ram_network_driver(struct NX_IP_DRIVER_STRUCT *driver_req);
028
029
      void
030
031
032
      /* Define main entry point. */
033
034
      int main()
035
036
037
           /* Enter the ThreadX kernel. st/
           tx_kernel_enter();
038
039
      }
040
042
      /* Define what the initial system looks like. */
043
```

```
tx_application_define(void *first_unused_memory)
044
    void
045
046
047
     CHAR
              *pointer;
048
     UINT
              status;
049
050
         /* Setup the working pointer. */
pointer = (CHAR *) first_unused_memory;
051
052
053
054
          /* Create the main thread. */
tx_thread_create(&thread_0, "thread 0", thread_0_entry, 0,
055
                  pointer, DEMO_STACK_SIZE,
16, 16, 1, TX_AUTO_START);
056
057
058
059
         pointer = pointer + DEMO_STACK_SIZE;
060
061
          /* Initialize the NetX system. */
         nx_system_initialize();
062
063
         064
065
066
067
068
069
070
071
072
          if (status)
              error_counter++;
         073
074
075
076
077
078
          if (status)
079
              error_counter++;
080
          /* Enable ARP and supply ARP cache memory for IP Instance 0. */
status = nx_arp_enable(&ip_0, (void *) pointer, 1024);
081
082
083
          pointer = pointer + 1024;
084
          /* Check ARP enable status. */
if (status)
085
086
087
              error_counter++;
088
         /* Create the AutoIP instance for IP Instance 0. */
status = nx_auto_ip_create(&auto_ip_0, "AutoIP 0", &ip_0, pointer, 4096, 1);
pointer = pointer + 4096;
089
090
091
092
093
          /* Check AutoIP create status. */
          if (status)
094
095
              error_counter++;
096
097
          /* Start AutoIP instances. */
098
          status = nx_auto_ip_start(&auto_ip_0, 0 /*IP_ADDRESS(169,254,254,255)*/);
099
100
          /* Check AutoIP start status. */
          if (status)
101
102
              error_counter++:
103
104
         105
106
107
          /* Check IP address change notify status. */ if (status)  
108
109
110
              error_counter++;
111
112
113
     /* Define the test thread. */
114
115
116
     void
              thread_0_entry(ULONG thread_input)
117
118
119
     UINT
                  status;
                  actual_status;
     ULONG
121
          /* Wait for IP address to be resolved.
```

```
125
126
127
           {
                /* Call IP status check routine.
                128
129
130
131
           } while (status != NX_SUCCESS);
132
           /* Since the IP address is resolved at this point, the application
  can now fully utilize NetX! */
133
           while(1)
140
141
                /* Increment thread O's counter. */
142
                thread_0_counter++;
143
                /* Sleep... */
tx_thread_sleep(10);
144
145
146
147
           }
      }
148
149
150
151
152
153
154
155
156
157
158
      void ip_address_changed(NX_IP *ip_ptr, VOID *auto_ip_address)
      ULONG
                          ip_address;
      ULONG
                          network_mask;
      NX_AUTO_IP
                          *auto_ip_ptr;
           /* Setup pointer to auto IP instance. */
auto_ip_ptr = (NX_AUTO_IP *) auto_ip_address;
160
           /* Pickup the current IP address. */
161
           nx_ip_address_get(ip_ptr, &ip_address, &network_mask);
162
163
164
           /* Determine if the IP address has changed back to zero. If so,
165
               make sure the AutoIP instance is started.
           if (ip_address == 0)
166
167
168
169
                /* Get the last AutoIP address for this node. */
                nx_auto_ip_get_address(auto_ip_ptr, &ip_address);
                /* Start this AutoIP instance. */
nx_auto_ip_start(auto_ip_ptr, ip_address);
173
174
175
176
177
178
179
180
           }
           /* Determine if IP address has transitioned to a non local IP address. */else if ((ip_address & 0xffff0000uL) != IP_ADDRESS(169, 254, 0, 0))
                /st Stop the AutoIP processing. st/
181
182
183
                nx_auto_ip_stop(auto_ip_ptr);
           }
184
           /* Increment a counter. */
185
           address_changes++;
      }
186
```

Figure 1.1 Example of AutoIP use with NetX

Configuration Options

There are several configuration options for building NetX AutoIP. Following is a list of all options, where each is described in detail:

Define	Meaning
NX_DISABLE_ERROR_CHECKING	Defined, this option removes the basic AutoIP error checking. It is typically used after the application has been debugged.
NX_AUTO_IP_PROBE_WAIT	The number of seconds to wait before sending first probe. By default, this value is defined as 1.
NX_AUTO_IP_PROBE_NUM	The number of ARP probes to send. By default, this value is defined as 3.
NX_AUTO_IP_PROBE_MIN	The minimum number of seconds to wait between sending probes. By default, this value is defined as 1.
NX_AUTO_IP_PROBE_MAX	The maximum number of seconds to wait between sending probes. By default, this value is defined as 2.
NX_AUTO_IP_MAX_CONFLICTS	The number of AutoIP conflicts before increasing processing delays. By default, this value is defined as 10.
NX_AUTO_IP_RATE_LIMIT_INTERVA	AL The number of seconds to extend the wait period when the total number of conflicts is exceeded. By default, this value is defined as 60.
NX_AUTO_IP_ANNOUNCE_WAIT	The number of seconds to wait before sending announcement. By default, this value is defined as 2.

NX_AUTO_IP_ANNOUNCE_NUM The number of ARP announces

to send. By default, this value is

defined as 2.

NX_AUTO_IP_ANNOUNCE_INTERVAL The number of seconds to wait

between sending announces. By default, this value is defined as 2.

NX_AUTO_IP_DEFEND_INTERVAL

The number of seconds to wait between defense announces. By default, this value is defined as

10.

Chapter 3

Description of AutoIP Services

This chapter contains a description of all NetX AutoIP services (listed below) in alphabetic order.

In the "Return Values" section in the following API descriptions, values in **BOLD** are not affected by the **NX_DISABLE_ERROR_CHECKING** define that is used to disable API error checking, while non-bold values are completely disabled.

nx_auto_ip_create

Create AutoIP instance

nx_auto_ip_delete

Delete AutoIP instance

nx_auto_ip_get_address

Get current AutoIP address

nx_auto_ip_set_interface

Set IP interface needing an AutoIP address

nx_auto_ip_start
Start AutoIP processing

nx_auto_ip_stop

Stop AutoIP processing

nx_auto_ip_create

Create AutoIP instance

Prototype

```
UINT nx_auto_ip_create(NX_AUTO_IP *auto_ip_ptr, CHAR *name, NX_IP *ip_ptr, VOID *stack_ptr, ULONG stack_size, UINT priority);
```

Description

This service creates an AutoIP instance on the specified IP instance.

Input Parameters

auto	qi	ptr	Pointer to AutoIP control block.	
------	----	-----	----------------------------------	--

name Name of AutoIP instance.

ip_ptr Pointer to IP instance.

stack_ptr Pointer to AutoIP thread stack area.

stack_size Size of the AutoIP thread stack area.

priority Priority of the AutolP thread. *Note that if DHCP is*

used, the DHCP thread must have a higher priority than the IP instance thread and the AutoIP thread.

Return Values

NX_SUCCESS	(0x00)	Successful AutoIP create.
NX_AUTO_IP_ERROR	(0xA00)	AutoIP create error.
NX_PTR_ERROR	(0x16)	Invalid AutoIP, ip_ptr, or stack
		pointer.
NX CALLER ERROR	(0x11)	Invalid caller of this service.

Allowed From

Initialization, Threads

Example

```
/* Create the AutoIP instance "auto_ip_0" on "ip_0". */
status = nx_auto_ip_create(&auto_ip_0, "AutoIP 0", &ip_0, pointer, 4096, 1);
/* If status is NX_SUCCESS an AutoIP instance was successfully created. */
```

See Also

nx_auto_ip_delete, nx_auto_ip_set_interface, nx_auto_ip_get_address, nx_auto_ip_start, nx_auto_ip_stop

nx_auto_ip_delete

Delete AutoIP instance

Prototype

```
UINT nx_auto_ip_delete(NX_AUTO_IP *auto_ip_ptr);
```

Description

This service deletes a previously created AutoIP instance on the specified IP instance.

Input Parameters

auto_ip_ptr Pointer to AutoIP control block.

Return Values

NX_SUCCESS	(0x00)	Successful AutoIP delete.
NX_AUTO_IP_ERROR	(0xA00)	AutoIP delete error.
NX_PTR_ERROR	(0x16)	Invalid AutoIP pointer.
NX_CALLER_ERROR	(0x11)	Invalid caller of this service.

Allowed From

Threads

Example

```
/* Delete the AutoIP instance "auto_ip_0." */
status = nx_auto_ip_delete(&auto_ip_0);

/* If status is NX_SUCCESS an AutoIP instance was successfully
deleted. */
```

See Also

nx_auto_ip_create, nx_auto_ip_set_interface, nx_auto_ip_get_address, nx_auto_ip_start, nx_auto_ip_stop

nx_auto_ip_get_address

Get current AutoIP address

Prototype

Description

This service retrieves the currently setup AutoIP address. If there isn't one, an IP address of 0.0.0.0 is returned.

Input Parameters

auto_ip_ptr Pointer to AutoIP control block.

local_ip_address Destination for return IP address.

Return Values

NX_SUCCESS	(0x00)	Successful AutoIP address get.
NX_AUTO_IP_NO_LOCAL	(0xA01)	No valid AutoIP address.
NX_PTR_ERROR	(0x16)	Invalid AutoIP pointer.
NX_CALLER_ERROR	(0x11)	Invalid caller of this service.

Allowed From

Initialization, Timers, Threads, ISRs

Example

```
ULONG local_address;
/* Get the AutoIP address resolved by the instance "auto_ip_0." */
status = nx_auto_ip_get_address(&auto_ip_0, &local_address);
/* If status is NX_SUCCESS the local IP address is in "local_address." */
```

See Also

```
nx_auto_ip_create, nx_auto_ip_set_interface, nx_auto_ip_delete, nx_auto_ip_start, nx_auto_ip_stop
```

nx_auto_ip_set_interface

Set network interface for AutoIP

Prototype

```
UINT nx_auto_ip_set_interface(NX AUTO IP *auto ip ptr,
                               UINT interface index);
```

Description

This service sets the index for the network interface AutoIP will probe for a network IP address. The default is zero (the primary network interface). Only applicable for multihomed devices.

Input Parameters

auto ip ptr Pointer to AutoIP control block.

interface index Interface to probe IP address for

Return Values

NX_SUCCESS	(0x00)	Successful AutoIP interface set	
NX_AUTO_IP_BAD_INTERFACE_INDEX			
	(0xA02)	Invalid network interface	
NX_PTR_ERROR	(0x16)	Invalid AutoIP pointer.	
NX CALLER ERROR	(0x11)	Invalid caller of this service.	

Allowed From

Initialization, Timers, Threads, ISRs

Example

```
ULONG interface index;
/* Set the network interface on which AutoIP probes for host address. */
status = nx_auto_ip_set_interface(&auto_ip_0, interface_index);
/* If status is NX_SUCCESS the network interface is valid and set in the AutoIP control block auto\_ip\_0. */
```

See Also

```
nx_auto_ip_create, nx_auto_ip_get_address, nx_auto_ip_delete,
nx_auto_ip_start, nx_auto_ip_stop
```

nx_auto_ip_start

Start AutoIP processing

Prototype

Description

This service starts the AutolP protocol on a previously created AutolP instance.

Input Parameters

auto_ip_ptr Pointer to AutoIP control block.

starting_local_address

Optional AutoIP starting address. A value of IP_ADDRESS(0,0,0,0) specifies that a random AutoIP address should be derived. Otherwise, if a valid AutoIP address is specified, NetX AutoIP attempts to assign that address.

Return Values

NX_SUCCESS	(0x00)	Successful AutoIP start.
NX_AUTO_IP_ERROR	(0xA00)	AutoIP start error.
NX_PTR_ERROR	(0x16)	Invalid AutoIP pointer.
NX CALLER ERROR	(0x11)	Invalid caller of this service.

Allowed From

Initialization, Threads

Example

```
/* Start the AutoIP instance "auto_ip_0." */
status = nx_auto_ip_start(&auto_ip_0, IP_ADDRESS(0,0,0,0));

/* If status is NX_SUCCESS an AutoIP instance was successfully started. */
```

See Also

nx_auto_ip_create, nx_auto_ip_set_interface, nx_auto_ip_delete, nx_auto_ip_get_address, nx_auto_ip_stop

nx_auto_ip_stop

Stop AutoIP processing

Prototype

```
UINT nx_auto_ip_stop(NX_AUTO_IP *auto_ip_ptr);
```

Description

This service stops the AutoIP protocol on a previously created and started AutoIP instance. This service is typically used when the IP address is changed via DHCP or manually to a non-AutoIP address.

Input Parameters

auto_ip_ptr Pointer to AutoIP control block.

Return Values

NX_SUCCESS	(0x00)	Successful AutoIP stop.
NX_AUTO_IP_ERROR	(0xA00)	AutoIP stop error.
NX_PTR_ERROR	(0x16)	Invalid AutoIP pointer.
NX_CALLER_ERROR	(0x11)	Invalid caller of this service.

Allowed From

Threads

Example

```
/* Stop the AutoIP instance "auto_ip_0." */
status = nx_auto_ip_stop(&auto_ip_0);

/* If status is NX_SUCCESS an AutoIP instance was successfully
    stopped. */
```

See Also

```
nx_auto_ip_create, nx_auto_ip_set_interface, nx_auto_ip_delete, nx_auto_ip_get_address, nx_auto_ip_start
```