#### Summary of previous lecture

Properties of density matrix

$$\operatorname{tr}(\rho^2) = \begin{cases} 1 & \Rightarrow \text{Pure state} \\ < 1 & \Rightarrow \text{Mixed state} \end{cases}$$

- (1) (Trace condition)  $tr(\rho) = 1$
- (2) (Positivity condition)  $\rho$  is a positive operator
- Decomposition of density matrix is not unique
  - Possible decompositions are connected by unitary relation:  $|\widetilde{\psi_i}\rangle = \sum_j u_{ij} |\widetilde{\phi_j}\rangle$
- Reduced density matrix
  - Partial trace: for  $\rho^{AB} \equiv \sum_i p_i^{AB} |\psi_i^{AB}\rangle \langle \psi_i^{AB}|$  representing entire system, take trace only for part of the system  $\rho^A \equiv \operatorname{tr}_B(\rho^{AB})$
  - Pure entangled state becomes mixed state when only part of the system is considered
  - During quantum teleportation, without the measurement result in Bell basis, the information stored in the destination qubit is equivalent to completely random quantum state.

# Quantification of Entanglement

- Are the following states entangled or separable?
  - $|\psi_1\rangle = |1_A\rangle|2_B\rangle$
  - $|\psi_2\rangle = (|1_4\rangle|2_B\rangle |2_4\rangle|1_B\rangle)/\sqrt{2}$
  - $|\psi_3\rangle = (|1_A\rangle|1_B\rangle |1_A\rangle|2_B\rangle + |2_A\rangle|1_B\rangle |2_A\rangle|2_B\rangle)/2$
  - $|\psi_4\rangle = (2|1_A\rangle|1_B\rangle |1_A\rangle|2_B\rangle |2_A\rangle|1_B\rangle + 2|2_A\rangle|2_B\rangle)/\sqrt{10}$
- Can we turn  $|\psi_4\rangle$  into the form of  $|\psi_2\rangle$ ?
  - $2|1_A\rangle|1_B\rangle |1_A\rangle|2_B\rangle |2_A\rangle|1_B\rangle + 2|2_A\rangle|2_B\rangle$

 $\Rightarrow |a_A\rangle |\alpha_B\rangle - |b_A\rangle |\beta_B\rangle$  where  $|a_A\rangle \& |b_A\rangle$  are orthogonal and  $|\alpha_B\rangle \& |\beta_B\rangle$  are also orthogonal, respectively

$$\begin{array}{l} \text{If we define } c_{ij} \text{ as } c_{11}|1_A\rangle|1_B\rangle + c_{12}|1_A\rangle|2_B\rangle + c_{21}|2_A\rangle|1_B\rangle + c_{22}|2_A\rangle|2_B\rangle, \\ c_{11} = \frac{2}{\sqrt{10}}, c_{12} = -\frac{1}{\sqrt{10}}, c_{21} = -\frac{1}{\sqrt{10}}, c_{22} = \frac{2}{\sqrt{10}} \Rightarrow C = \frac{1}{\sqrt{10}} {2 \brack -1} \\ \end{array}$$

Can we find unitary transform for A and B such that  $C' = \begin{bmatrix} \bullet & 0 \\ 0 & \bullet \end{bmatrix}$ ?

# Basis Transformation of a Matrix Representation

- Assume that  $\mathbb{O}$  is a matrix representation of an operator  $\Omega$  in some orthonormal basis  $|1\rangle, |2\rangle, ..., |n\rangle$ , where each component of  $\mathbb{O}$  is obtained by  $\mathbb{O}_{ij} = \langle i | \Omega | j \rangle$ .
- If we switch the basis from  $|1\rangle, |2\rangle, ..., |n\rangle$  to a new orthonormal basis  $|I\rangle, |II\rangle, ..., |N\rangle$ , the new matrix representation  $\mathbb{O}'$  of the same operator  $\Omega$  in the new orthonormal basis can be obtained by  $\mathbb{O}' = \mathbb{U}^{\dagger} \mathbb{O} \mathbb{U}$  or  $\mathbb{O} = \mathbb{U} \mathbb{O}' \mathbb{U}^{\dagger}$ .
- U is a matrix representation of  $U = \sum_{m=1}^{n} |M\rangle\langle m|$  in the original basis  $|1\rangle, |2\rangle, ..., |n\rangle$ .

# Basis Transformation of a Vector Representation

- Assume that v is a column vector representation of a vector  $|v\rangle$  in some orthonormal basis  $|1\rangle, |2\rangle, ..., |n\rangle$ , where each component of v is obtained by  $v_k = \langle k|v\rangle$ .
- Consider a new orthonormal basis vectors  $|I\rangle$ ,  $|II\rangle$ , ...,  $|N\rangle$  that have column vector representation of

$$\begin{bmatrix} I_1 \\ \vdots \\ I_n \end{bmatrix}, \begin{bmatrix} II_1 \\ \vdots \\ II_n \end{bmatrix}, \dots, \begin{bmatrix} N_1 \\ \vdots \\ N_n \end{bmatrix} \text{ with each component } J_i = \langle i|J\rangle \text{ in the original basis.}$$

If we switch the basis from  $|1\rangle, |2\rangle, ..., |n\rangle$  to a new orthonormal basis  $|I\rangle, |II\rangle, ..., |N\rangle$ , the new column vector representation  $\mathbf{v}'$  of the same vector  $|v\rangle$  in the new orthonormal basis can be obtained by

$$\mathbb{V}_{k}' = \langle K | v \rangle = \langle K | \left\{ \sum_{i=1}^{n} |i\rangle \langle i| \right\} | v \rangle = \sum_{i=1}^{n} \langle K | i \rangle \langle i| v \rangle = \sum_{i=1}^{n} \langle K | i \rangle \mathbb{V}_{i} = \sum_{i=1}^{n} \mathbb{W}_{ki} \mathbb{V}_{i}$$

If we define  $W=\sum_{m=1}^n |m\rangle\langle M|$  and  $\mathbb W$  as a matrix representation of W in the original basis  $|1\rangle,|2\rangle,...,|n\rangle$ , then it automatically satisfies  $\mathbb W_{ki}=\langle K|i\rangle$  because

$$\mathbb{W}_{ki} = \langle k|W|i\rangle = \langle k|\left\{\sum_{m=1}^{n}|m\rangle\langle M|\right\}|i\rangle = \sum_{m=1}^{n}\delta_{km}\langle M|i\rangle = \langle K|i\rangle$$

- Conventionally, it is more common to define  $U \equiv W^{\dagger} = \sum_{m=1}^{n} |M\rangle\langle m|$ 
  - Then  $\mathbb U$  is a matrix representation of  $U=\sum_{m=1}^n |M\rangle\langle m|$  in the original basis  $|1\rangle,|2\rangle,...,|n\rangle$ , and

$$\mathbb{U}_{ij} = \langle i|U|j\rangle = \langle i|\left\{\sum_{m=1}^{n}|M\rangle\langle m|\right\}|j\rangle = \langle i|J\rangle = J_{i} \text{ or } \mathbb{U} = \begin{bmatrix} \langle 1|I\rangle & \cdots & \langle 1|N\rangle \\ \vdots & \ddots & \vdots \\ \langle n|I\rangle & \cdots & \langle n|N\rangle \end{bmatrix} = \begin{bmatrix} I_{1} & \cdots & N_{1} \\ \vdots & \ddots & \vdots \\ I_{n} & \cdots & N_{n} \end{bmatrix}$$

 $\mathbb{W} \equiv \mathbb{U}^{\dagger} \text{ and } \mathbb{v}'_k = \sum_{i=1}^n \mathbb{U}^{\dagger}_{ki} \mathbb{v}_i \Rightarrow \mathbb{v}' = \mathbb{U}^{\dagger} \mathbb{v} \text{ or } \mathbb{v} = \mathbb{U} \mathbb{v}'$ 

### Basis Transformation of a Vector Representation

From the previous page,

$$U = \sum_{m=1}^{n} |M\rangle\langle m| \text{ and } \mathbb{U}_{ij} = \langle i|J\rangle \text{ or } \mathbb{U} = \begin{bmatrix} \langle 1|I\rangle & \cdots & \langle 1|N\rangle \\ \vdots & \ddots & \vdots \\ \langle n|I\rangle & \cdots & \langle n|N\rangle \end{bmatrix} = \begin{bmatrix} I_1 & \cdots & N_1 \\ \vdots & \ddots & \vdots \\ I_n & \cdots & N_n \end{bmatrix}$$

Mapping to a new orthonormal basis

$$\sum_{i=1}^{n} \mathbb{U}_{ik} |i\rangle = \sum_{i=1}^{n} |i\rangle \langle i|K\rangle = |K\rangle \Leftrightarrow |i\rangle = \left\{ \sum_{J=1}^{n} |J\rangle \langle J| \right\} |i\rangle = \sum_{J=1}^{n} |J\rangle \left( \sum_{k=1}^{n} \mathbb{U}_{kj}^{*} \langle k|i\rangle \right) = \sum_{J=1}^{n} (\mathbb{U}^{\dagger})_{ji} |J\rangle$$

- Mapping to another new orthonormal basis
  - Define another new matrix  $V = U^*$
  - Because  $\mathbb{V}^{\dagger} = \mathbb{U}^T$  and  $\mathbb{U}\mathbb{U}^{\dagger} = \mathbb{I}$ ,  $(\mathbb{U}\mathbb{U}^{\dagger})^* = \mathbb{U}^*\mathbb{U}^T = \mathbb{V}\mathbb{V}^{\dagger} = \mathbb{I} \rightarrow \mathbb{V}$  is a unitary matrix
  - New basis defined as

$$|L'\rangle \equiv \sum_{i=1}^{n} \mathbb{U}_{lj}^{\dagger} |j\rangle = \sum_{i=1}^{n} \mathbb{V}_{jl} |j\rangle$$

are orthonormal because V is a unitary matrix.

 $|i\rangle$  can be expanded in  $|L'\rangle$  basis in the following way

$$|i\rangle = \left\{\sum_{L=1}^{n} |L'\rangle\langle L'|\right\}|i\rangle = \sum_{L=1}^{n} |L'\rangle\left(\sum_{j=1}^{n} \mathbb{V}_{jl}^{*}\left\langle j\right|\right)|i\rangle = \sum_{L=1}^{n} |L'\rangle\left(\sum_{j=1}^{n} \mathbb{U}_{jl}\left\langle j\right|i\rangle\right) = \sum_{L=1}^{n} \mathbb{U}_{il}|L'\rangle$$

# Quantification of Entanglement

- For  $|\psi_4\rangle = (2|1_A\rangle|1_B\rangle |1_A\rangle|2_B\rangle |2_A\rangle|1_B\rangle + 2|2_A\rangle|2_B\rangle)/\sqrt{10}$ 
  - $C = \frac{1}{\sqrt{10}} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}, \ \mathbb{U} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix}$

$$\begin{cases} |I_A\rangle = (|1_A\rangle - |2_A\rangle)/\sqrt{2} \Leftrightarrow \begin{cases} |1_A\rangle = (|I_A\rangle + |II_A\rangle)/\sqrt{2} \\ |II_A\rangle = (|1_A\rangle + |2_A\rangle)/\sqrt{2} \end{cases} \Leftrightarrow \begin{cases} |1_A\rangle = (|I_A\rangle + |II_A\rangle)/\sqrt{2} \end{cases}$$

$$\begin{cases} |I_B'\rangle = (|1_B\rangle - |2_B\rangle)/\sqrt{2} \\ |II_B'\rangle = (|1_B\rangle + |2_B\rangle)/\sqrt{2} \end{cases} \Leftrightarrow \begin{cases} |1_B\rangle = (|I_B'\rangle + |II_B'\rangle)/\sqrt{2} \\ |2_B\rangle = (-|I_B'\rangle + |II_B'\rangle)/\sqrt{2} \end{cases}$$

- $|\psi_4\rangle = \frac{1}{\sqrt{10}}(3|I_A\rangle|I_B'\rangle + |II_A\rangle|II_B'\rangle)$
- Meaning of Hermitian matrix



# Quantification of Entanglement

- What about  $|\psi\rangle = (|1_A\rangle|1_B\rangle + |1_A\rangle|2_B\rangle + |2_A\rangle|2_B\rangle)/\sqrt{3}$ ?
  - $c_{ij} \rightarrow \mathbb{C} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$
  - $c_{ij}$  is not Hermitian. What can we do?
- In general, we can have two parties that have different dimensions
  - Grouping of multiple qubits to test the separability of the qubits

$$|\psi\rangle = (|1_A\rangle|1_B\rangle + |1_A\rangle|2_B\rangle + |1_A\rangle|3_B\rangle + |2_A\rangle|1_B\rangle - |2_A\rangle|2_B\rangle)/\sqrt{5}$$

$$\mathbb{C} = \frac{1}{\sqrt{5}} \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \end{bmatrix}$$

Can we transform it into the following shape?

$$\blacksquare |I_A\rangle |I_B\rangle + \blacksquare |II_A\rangle |II_B\rangle + \blacksquare |III_A\rangle |III_B\rangle$$



- Singular Value Decomposition (SVD)
  - When a matrix A corresponding to a linear transformation is given, SVD allows us to find an orthogonal basis in the input vector space that will be transformed into another orthogonal basis in the output vector space
- Example
  - Assume that the input vector space is  $\mathbf{R}^3$  and the output vector space is  $\mathbf{R}^2$ , and linear transformation is given in terms of matrix  $\mathbb{A} = \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \end{bmatrix}$ .
  - Do two orthogonal vectors (1,0,0), (0,0,1) in the input vector space get transformed into orthogonal vectors in the output space?

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

- **→** No!
- What will be the benefit if the orthogonal basis in the input space is transformed into another orthogonal basis in the output space?
  - For a linear transformation, we only need to multiply the corresponding eigenvalues to the coefficients of the basis.
  - Should we give up?

■ How can we always decompose a given matrix  $\mathbb{A}$  into  $\mathbb{A} = \mathbb{U}\mathbb{D}\mathbb{V}^{\dagger}$  form, where  $\mathbb{U}, \mathbb{V}$  are unitary matrices,  $\mathbb{D}$  is a diagonal matrix?

$$\mathbb{D} \quad \mathbb{A}^\dagger \mathbb{A} = \mathbb{V} \mathbb{D}^\dagger \mathbb{U}^\dagger \mathbb{U} \mathbb{D} \mathbb{V}^\dagger = \mathbb{V} \mathbb{D}^\dagger \mathbb{D} \mathbb{V}^\dagger = \mathbb{V} \begin{bmatrix} d_1^2 & & \\ & \ddots & \\ & & d_r^2 \end{bmatrix} \mathbb{V}^\dagger$$

- Example
  - Input space  $\mathbb{R}^3$ , output space  $\mathbb{R}^2$ ,

→ positive matrix! Therefore, we can diagonalize and find unitary matrix V. Is this coincidence?

• Eigenvalue & eigenvector:  $\lambda = 3, 2, 0, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ -2 \end{bmatrix}$ 

• (Cont'd) Example  $A = UDV^{\dagger}$ 

$$\mathbb{A}^{\dagger} \mathbb{A} = \begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 0 & 1 \\ 0 & 2 & 1 \\ 1 & 1 & 1 \end{bmatrix} = \mathbb{V} (\mathbb{D}^{\dagger} \mathbb{D}) \mathbb{V}^{\dagger}$$

• Eigenvalue & eigenvector:  $\lambda = 3, 2, 0, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ -2 \end{bmatrix}$ 

$$\mathbb{V} = \begin{bmatrix} 1/\sqrt{3} & -1/\sqrt{2} & 1/\sqrt{6} \\ 1/\sqrt{3} & 1/\sqrt{2} & 1/\sqrt{6} \\ 1/\sqrt{3} & 0 & -2/\sqrt{6} \end{bmatrix}, \mathbb{D}^{\dagger}\mathbb{D} = \begin{bmatrix} d_1^2 & & \\ & d_2^2 & \\ & & d_3^2 \end{bmatrix} = \begin{bmatrix} 3 & & \\ & 2 & \\ & & 0 \end{bmatrix}$$

What should we do if the eigenvalue is negative?

$$\mathbb{A} \ \mathbb{V} = \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1/\sqrt{3} & -1/\sqrt{2} & 1/\sqrt{6} \\ 1/\sqrt{3} & 1/\sqrt{2} & 1/\sqrt{6} \\ 1/\sqrt{3} & 0 & -2/\sqrt{6} \end{bmatrix} = \begin{bmatrix} \sqrt{3} & 0 & 0 \\ 0 & -\sqrt{2} & 0 \end{bmatrix}$$

- (Cont'd) Example  $A = UDV^{\dagger}$ 
  - To find out  $\mathbb{U}$ ,  $\mathbb{A}\mathbb{A}^\dagger = \mathbb{U}\mathbb{D}\mathbb{V}^\dagger\mathbb{V}\mathbb{D}^\dagger\mathbb{U}^\dagger = \mathbb{U}\mathbb{D}\mathbb{D}^\dagger\mathbb{U}^\dagger = \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 3 & 0 \\ 0 & 2 \end{bmatrix}$
  - Eigenvalue & eigenvector: $\lambda = 3, 2, \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}$
  - $\mathbb{U} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}, \mathbb{D}\mathbb{D}^\dagger = \begin{bmatrix} d_1^2 & \\ & d_2^2 \end{bmatrix} = \begin{bmatrix} 3 & \\ & 2 \end{bmatrix}.$ 
    - Comparison with  $\mathbb{D}^{\dagger}\mathbb{D} = \begin{bmatrix} 3 \\ 2 \\ 0 \end{bmatrix}$  →  $\mathbb{D}$ : 2x3 matrix
  - $\mathbb{U} \mathbb{D} \mathbb{V}^{\dagger} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} \sqrt{3} & 0 & 0 \\ 0 & \sqrt{2} & 0 \end{bmatrix} \begin{bmatrix} 1/\sqrt{3} & 1/\sqrt{3} & 1/\sqrt{3} \\ -1/\sqrt{2} & 1/\sqrt{2} & 0 \\ 1/\sqrt{6} & /\sqrt{6} & -2/\sqrt{6} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ -1 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$
- SVD works for any types of matrix including the rectangular matrix
  - The number of the non-zero diagonal components is equal to the rank of A
    → can be used for the determination of entanglement

# Polar decomposition

- Section 2.1.10
- Theorem 2.3 (Polar decomposition): Let *A* be a linear operator on a vector space *V*. Then there exists unitary *U* and positive operator *J* and *K* such that

$$A = UJ = KU$$

where the unique positive operator J and K satisfying these equations are defined by  $J \equiv \sqrt{A^{\dagger}A}$  and  $J \equiv \sqrt{AA^{\dagger}}$ . Moreover, if A is invertible then U is unique.

- A = UJ is called left polar decomposition of A and A = KU is called the right polar decomposition of A.
- Proof of left polar decomposition
  - □  $A^{\dagger}A$  is a positive operator  $\rightarrow$   $A^{\dagger}A$  can be diagonalized  $\rightarrow$   $J \equiv \sqrt{A^{\dagger}A}$  is a positive operator.  $\rightarrow$   $J = \sum_{i} \lambda_{i} |i\rangle\langle i|$  ( $\lambda_{i} \geq 0$ ).
  - Define  $|\psi_i\rangle \equiv A|i\rangle$ .  $\Rightarrow \langle \psi_i|\psi_i\rangle = \lambda_i^2$
  - Consider for now only those i for which  $\lambda_i \neq 0$ .  $\Rightarrow$  define normalized vector  $|e_i\rangle \equiv |\psi_i\rangle/\lambda_i$ .  $\Rightarrow$  If  $i \neq j$ ,  $\langle e_i|e_j\rangle = \langle i|A^\dagger A|j\rangle/\lambda_i\lambda_j = \langle i|J^2|j\rangle/\lambda_i\lambda_j = 0$ .

### Polar decomposition

- Proof of left polar decomposition (continued)
  - From the previous page,  $J = \sum_i \lambda_i |i\rangle\langle i| \ (\lambda_i \ge 0)$ .  $|\psi_i\rangle \equiv A|i\rangle$ .  $|e_i\rangle \equiv |\psi_i\rangle/\lambda_i$  for  $\lambda_i \ne 0$ .
  - Using Gram-Schmidt procedure, extend  $|i\rangle$  basis (for i with  $\lambda_i \neq 0$ ) to  $|j\rangle$  basis (for all j), and find the orthonormal basis set from  $|e_i\rangle$  for arbitrary j.
  - Define a unitary operator  $U \equiv \sum_i |e_i\rangle\langle i|$ .
  - When  $\lambda_i \neq 0$ ,  $UJ|i\rangle = \lambda_i |e_i\rangle = A|i\rangle$ .
  - When  $\lambda_j = 0$ ,  $\langle \psi_j | \psi_j \rangle = \langle j | A^{\dagger} A | j \rangle = 0$  and  $UJ | j \rangle = \lambda_j | e_j \rangle = 0 = |\psi_j \rangle = A | i \rangle$ .
  - From the above, the action of UJ and A on  $|i\rangle$  are identical.  $\rightarrow A = UJ$ .
  - $A = UJ \rightarrow A^{\dagger} = J^{\dagger}U^{\dagger} \rightarrow A^{\dagger}A = J^2 \rightarrow J = \sqrt{A^{\dagger}A}$
  - If A is invertible, J is invertible, so  $U = AJ^{-1}$  is uniquely determined.

- Section 2.1.10
- Corollary 2.4 (Singular value decomposition): Let  $\mathbb A$  be a square matrix. Then there exist unitary matrices  $\mathbb U$  and  $\mathbb V$ , and a diagonal matrix  $\mathbb D$  with non-negative entries such that

$$\mathbb{A} = \mathbb{U}\mathbb{D}\mathbb{V}$$

The diagonal elements of  $\mathbb{D}$  are called the singular values of  $\mathbb{A}$ .

- Proof
  - By polar decomposition,  $\mathbb{A} = \mathbb{SJ}$ , for unitary  $\mathbb{S}$ , and positive  $\mathbb{J}$ . Because  $\mathbb{J}$  is a positive matrix and therefore  $\mathbb{J}$  is a Hermitian matrix,  $\mathbb{J} = \mathbb{T}\mathbb{D}\mathbb{T}^{\dagger}$ , for unitary matrix  $\mathbb{T}$  and diagonal matrix  $\mathbb{D}$  with non-negative entries.  $\mathbb{U} = \mathbb{S}\mathbb{T}$  and  $\mathbb{V} = \mathbb{T}^{\dagger}$ .

# Schmidt decomposition

- Section 2.5
- Theorem 2.7 (Schmidt decomposition): Suppose  $|\psi\rangle$  is a pure state of a composite system, AB. Then there exist orthonormal state  $|i_A\rangle$  for system A, and orthonormal state  $|i_B\rangle$  for system B such that  $|\psi\rangle = \sum_i \lambda_i |i_A\rangle |i_B\rangle$ , where  $\lambda_i$  are non-negative real numbers satisfying  $\sum_i \lambda_i^2 = 1$  known as Schmidt co-efficient.
- Sketch of proof (for complete proof, refer to page 109)
  - Assume A and B have the same dimension.
  - Let  $|j\rangle$  and  $|k\rangle$  be any fixed orthonormal bases for system A and B, respectively. Then  $|\psi\rangle$  can be written as  $|\psi\rangle = \sum_j \sum_k a_{jk} |j\rangle |k\rangle$ .
  - By the singular value decomposition,  $a_{jk} = \mathbb{A} = \mathbb{UDV} = \sum_i u_{ji} d_{ii} v_{ik}$ ,  $|\psi\rangle = \sum_j \sum_k (\sum_i u_{ji} d_{ii} v_{ik}) |j\rangle |k\rangle$ .
  - By defining  $|i_A\rangle \equiv \sum_j u_{ji}|j\rangle$ ,  $|i_B\rangle \equiv \sum_k v_{ik}|k\rangle$ , and  $\lambda_i \equiv d_{ii}$ ,

### Schmidt decomposition

- $|i_A\rangle$ ,  $|i_B\rangle$  are called the Schmidt bases
- The number of non-zero values  $\lambda_i$  is called the Schmidt number for the state  $|\psi\rangle$ .
- Quantification of entanglement (or degree of entanglement)
  - Schmidt number is preserved under unitary transformation
  - The Schmidt number of a product state is 1.

#### Purification

- When a mixed state  $\rho^A$  of system A is given, introduce a fictitious system R such that the composite system AR is in a pure state  $|AR\rangle$  such that  $\rho^A = \operatorname{tr}_R(|AR\rangle\langle AR|)$ .
- If  $\rho^A$  can be decomposed into  $\rho^A = \sum_i p_i |i^A\rangle\langle i^A|$ , then assume that system R has the same dimension as A, with orthonormal basis  $|i^R\rangle$ , then we can define a pure state  $|AR\rangle \equiv \sum_i \sqrt{p_i} |i^A\rangle|i^R\rangle$ .