

SimpleBaseGameActivity



```
classDiagram
    class SimpleBaseGameActivity
    class Main["com.tuukka.fromscratch.Main"]
    Main --|> SimpleBaseGameActivity
```

The diagram shows a class hierarchy. At the top is a box for 'SimpleBaseGameActivity' with three horizontal compartments. Below it is a box for 'com.tuukka.fromscratch.Main' with three horizontal compartments. The top compartment of the bottom box contains the package name. The bottom compartment contains a list of methods: '+ onCreateEngineOptions()', '+ onCreateEngine()', '# onCreateResources()', and '# onCreateScene()'. A blue arrow with an open triangle head points from the top compartment of the bottom box to the bottom compartment of the top box, indicating inheritance.

com.tuukka.fromscratch.Main

+ onCreateEngineOptions()  
+ onCreateEngine()  
# onCreateResources()  
# onCreateScene()