

SYMMETRY

Am Anfang war die Symmetrie – In the beginning was symmetry!

Werner Heisenberg, *Der Teil und das Ganze:
Gespräche im Umkreis der Atomphysik*, 1969,
English translation, *Physics and Beyond*, 1971.

by

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1

Introduction to the topic of this book

ch: intro

Poincaré sagte gelegentlich, dass alle Mathematik eine Gruppengeschichte war. Ich erzählte ihm dann über dein Programm, das er nicht kannte.

Poincaré was saying that all of mathematics was a tale about groups. I then told him about your program, which he didn't know about.

(Letter from Sophus Lie to Felix Klein, October 1882)

Since this book is called “Symmetry” it is reasonable to hope that by the time you’ve reached the end you’ll have a clear idea of what symmetry means.

Ideally the answer should give a solid foundation for dealing with questions about symmetries. It should also equip you with language with which to talk about symmetries, making precise – but also reflecting faithfully – the intuition humans seem to be born with.

So, we should start by talking about how one intuitively can approach the subject while giving hints about how this intuition can be made into the solid, workable tool, which is the topic of this book.

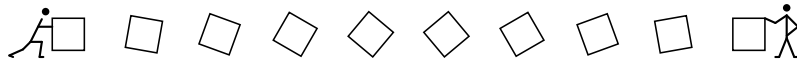
What is symmetry?

When we say that something is “symmetric” or possesses many “symmetries”, we mean that the thing remains unchanged, even if we “do things to it.” The best examples to begin with is if the something is some shape, for instance this square \square . Rotating by 90 degrees doesn’t change it, so we may say that “rotation by 90 degrees is a symmetry of \square ” Of course, rotating by 90 degrees will move individual points in \square , but that is not of essence – the shape remains the same. However, the outcome of rotating by 360 degree or not at all is the same - even from the point of view of each individual point in \square – so it probably feels contrived to count rotations by 0 and 360 degrees as different rotations.

It feels reasonable to consider the rotations by 0° , 90° , 180° , and 270° to be all the (rotational) symmetries of \square . Two thoughts may strike you:

- (1) are these *all* the symmetries?
- (2) “rotation” indicates a *motion*, through different squares, joining \square with itself via a “journey in the world of squares”.

The following cartoon animates a rotation of \square by 90° . The center of the square should be thought of as being in the same place all the time.



How is that reconcilable with a precise notion of symmetry?

The answer to the first question clearly depends on the context. For example, if we allow reflections the answer is “no”. Each context has its own answer to what the symmetries of the square are.

Actually, the two questions should be seen as connected. If a symmetry of \square is like a round trip (loop) in the world (type) of squares, what symmetries are allowed is dependent on how big a “world of squares” we consider. Is it, for instance, big enough to contain a loop representing a reflection?

We argue that in order to pin down the symmetries of a thing (a “shape”), all you need to do is specify

- (1) a type X (of things), and
- (2) the particular thing x (in X).

It is (almost) that simple!

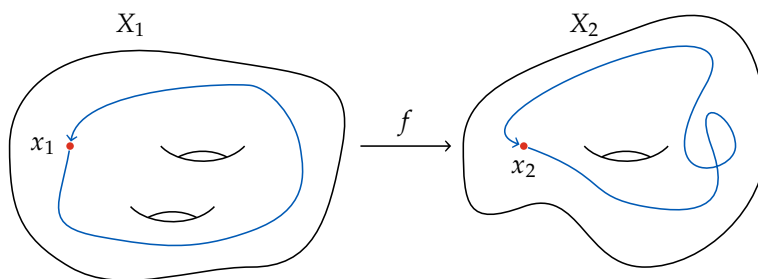
Note that this presupposes that our setup is strong enough to support the notion of a round trip.

From “things” to mathematical objects

Different setups have different advantages. The theory of sets is an absolutely wonderful setup, but supporting the notion of a round trip in sets requires at the very least developing fields like *mathematical analysis*, *topology* and *homotopy theory*, which (while fun and worthwhile in itself) is something of a detour.

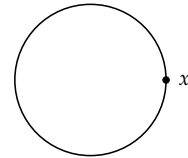
The setup we adopt, homotopy type theory, or univalent foundations, seems custom-built for supporting the notion of a round trip of a thing x in a type X . We get support for important operations on round trips of x : one can do such round trips after another (composition), one can go any round trip in the reversed direction (inverse), and there is always the trivial round trip of staying in place (unit). This provides round trips with a structure that is called a *group* in mathematics, satisfying all the properties that these operations ought to have.

In practice, one of the most important things is to be able to *compare* symmetries of “thing 1” and “thing 2”. In our case this amounts to nothing but a function, $f : X_1 \rightarrow X_2$, that takes thing 1, x_1 in X_1 , to thing 2, x_2 in X_2 .

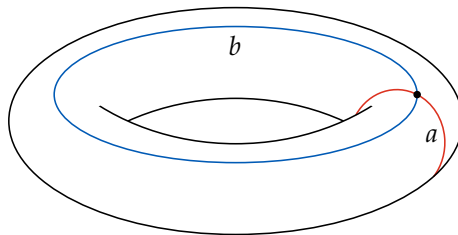
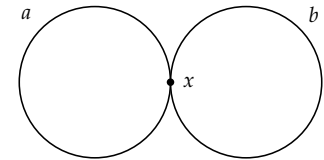


While such comparisons of symmetries are traditionally handled by something called a *group homomorphism* which is a function satisfying a rather long list of axioms, in our setup the only thing we need to know of the function is that it really does take thing 1 to thing 2 – everything else then follows naturally.

Some important examples have provocatively simple representations in this framework. For instance, consider the circle shown in the margin, with one designated point x on it. Since symmetries of x are interpreted as loops, you see that you have a loop for every integer – the number 7 can be represented by looping seven times counterclockwise. As we shall see, in our setup any loop in the circle is naturally identified with a unique integer (the *winding number* if you will). Everything you can wish to know about the structure of the *group of integers* is built-in in the circle.



Another example is the *free group of words in two letters a and b*. This is represented by the figure eight in the margin. In order to be able to distinguish the two circles we call them a and b , with the point x as the (only) point on both. The word ab^2a^{-1} is represented by looping around circles a and b respectively 1, 2 and -1 times in succession – notice that since the b^2 is in the middle it prevents the a and the a^{-1} from meeting and cancelling each other out. If you wanted the *abelian* group on the letters a and b (where a and b are allowed to move past each other), you should instead look at the torus:



Just why this last example works can remain a puzzle for now.

The importance of the ambient type X “of things”

In many situations, the type X “of things” can be more difficult to draw, or to define mathematically. For instance, what is the “type of all squares” which we discussed earlier, representing all rotational symmetries of \square ? You have perhaps already visualized it as the type of all squares in the plane, with \square being the shape the loop must start and stop in. This idea works well for the *oriented square* depicted in the margin. Note that the only reflective symmetry of the oriented square is reflection in the center – and the outcome is the same as a rotation by 180° . However, for \square we would get reflective symmetries that are not rotations. It is actually a little difficult to come up with a simple geometry of the plane that gives exactly the rotational symmetries of \square . Later in the book, we will first pursue an algebraic approach, using that any rotational symmetry of \square can be reached by doing the 90° -rotation a few times, together with the fact that taking any loop four times reduces to not doing anything at all: they represent the *cyclic group of order four*.



A by-product of this line of thinking is the distinguished position of the circle. To express this it is convenient to give names to things: let

• be the chosen base point in the circle and \cup the loop winding once around the circle counterclockwise. Then a symmetry of a shape x_0 in X is uniquely given by the image of \cup under a function $S^1 \rightarrow X$ taking • to x_0 . So,

the study of symmetries is the study of (pointed) functions between types of things, with the circle being the type that gives you access to individual symmetries.

This is similar to the idea of replacing membership in a set S by function from a one-point set 1 into S : a point s in S is uniquely given by the function $1 \rightarrow S$ taking the value s .

Just as you don't need much information about the one-point set to get this to work, you don't need much information about the circle to embark on a study of symmetries. Essentially you need to know of • and \cup , and that there is no "hidden relation" between the symmetries of •. Contrast this to the type of squares which has such a "hidden relation": where we identified a 360° rotation with doing nothing. This point of view has the benefit of being readily formalized while offering geometric intuition.

Symmetries have natural scopes

The natural scope of the symmetries of a thing x in a type X are the things in X that can be reached from x by a journey in X .

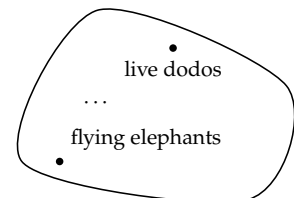
Let's make this precise with an example. In our setup, as a consequence of univalence, journeys from one set to another in the type of sets are uniquely given by one-to-one correspondences between these sets, commonly called *bijections*.

Now consider the set $\{1, 2, 3\}$. Then a symmetry of $\{1, 2, 3\}$ in the type of **not needed: finite** sets amounts to the same thing as a symmetry of $\{1, 2, 3\}$ in the type of sets with three elements: a symmetry of $\{1, 2, 3\}$ will not "pass through" sets that have, say, five elements. Think of the type of finite sets as being the disjoint union of all the types of sets with n -elements, where $n = 0, 1, 2, \dots$: if a symmetry is a loop it should not be allowed to jump between the type of sets with three elements and the type of sets with five elements.

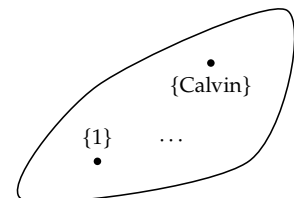
In fact, *any* type X can be naturally divided into "components": each element x_0 in X belongs to one and only one component and the one x_0 belongs to we call X_{x_0} , and the symmetries of x_0 in X may be identified with the symmetries of x_0 in X_{x_0} . Hence from the perspective of symmetries of x_0 only the component containing it matters, and we confine our discussion to "connected" types of things, i.e., those having just one component.

The geometric intuition also points to the possibility of seemingly different symmetries being identified: when looping once around the circle it shouldn't matter "how" or "how fast" you do it. In the *picture* of the abelian group on two letters *a* and *b* [here a picture of a torus with a base point x_0 and the two standard generators *a* and *b* (in color), together with a more frivolous loop (in pink) homotopic to *a*] you might think of a symmetries of x_0 as a **rubber band** confined to the circle and pinned to x_0 . In the picture we've drawn such a **rubber band** which will

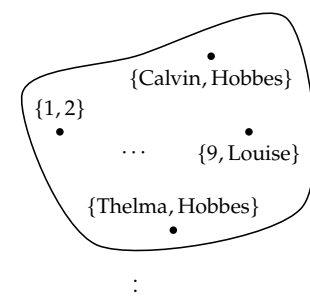
Type of empty sets:



Type of one-element sets:



Type of two-element sets:



contract to a , and this contraction we consider as an **identification of the two symmetries**. In the language we adopt, this is hard-wired, and so our arguments are independent of any picture: pictures serve only as inspirations and are very helpful when trying to discover proofs.

Our use of univalent foundations has several advantages. Roughly, univalence is the assertion that two types are “equivalent” if and only if there is a “path” (called an “identification”) between them in the (large) “type of types”. In group theory, two groups share exactly the same properties if there is an “isomorphism” between them (an invertible homomorphism), and with univalent foundation this is manifested by the isomorphism corresponding to a path between the groups in the type of groups. Hence we can use this path to transport any theorem about one group to the other: the two groups are “identified”. The power of univalence is hard to overstate; it will simplify many proofs and make many statements accessible that otherwise would have been out of reach.

There are many kinds of symmetry and many ways of studying it. Euclidean plane geometry is the study of properties that are invariant under rigid motions of the plane. Other kinds of geometry arise by considering other notions of transformation. Univalent mathematics gives a new perspective on symmetries: Motions of the plane are forms of identifying the plane with itself in possibly non-trivial ways. It may also be useful to consider different presentations of planes (for instance as embedded in a common three-dimensional space) and different identifications between them. For instance, when drawing images in perspective we identify planes in the scene with the image plane, not in a rigid Euclidean way, but rather via a perspectivity (see Fig. ?). This gives rise to projective geometry.

Does that mean that a plane from the point of view of Euclidean geometry is not the same as a plane from the point of view of projective or affine geometry? Yes. These are of different types, because they have different notions of identification, and thus they have different properties.

Here we follow Quine’s dictum: No entity without identity! To know a type of objects is to know what it means to identify representatives of the type. The collection of self-identifications (self-transformations) of a given object form a *group*.

Group theory emerged from many different directions in the latter half of the 19th century. Lagrange initiated the study of the invariants under permutations of the roots of a polynomial equation $f(x) = 0$, which culminated in the celebrated work of Abel and Galois. In number theory, Gauss had made detailed studies of modular arithmetic, proving for instance that the group of units of $(p := n) \mathbb{Z}/n\mathbb{Z}$ is cyclic for $n = \dots$, **leave out this sentence?**. Klein was bringing order to geometry by considering groups of transformation, while Lie was applying group theory in analysis to the study of differential equations.

Galois was the first to use the word “group” in a technical sense, speaking of collections of permutations closed under composition. He realized that the existence of resolvent equation is equivalent to the existence of a normal subgroup of prime index in the group of the equation.

There’s a subtle point – which we probably should stay quiet about in an introduction, but which may be a source of confusion if brushed under the carpet – that a priori there could have been “several ways” in which two symmetries should be identified. For many purposes this poses no problem, but we want to present a theory that mirrors the classical theory faithfully, and so restrict our “types of things” where there aren’t multiple ways of identifying symmetries [the technical term - when we get that far will be “pointed connected groupoids”]. This means that types like the sphere [picture of a sphere with ax_0 on the red equator] are disallowed: there are fundamentally different ways of identifying the symmetry represented of x_0 by **the equator** with the trivial symmetry: when thought of as a rubber band the **equator** can contract either over the North or the South poles (or more complicated ways). There’s something called “truncation” which can fix any type to one of the desired sort where identifications of symmetries are unique.

REMEMBER: a section on planar tessellations [need help here]

1.0.1 *Who is this book for?*

At the outset the plan for this book was that it ought to cater for two very groups of readers. If you already have a classical first course in abstract group theory, this text has as its ambition that you should gain a new perspective on the material, *and at the same time* learn about homotopy type theory by seeing it applied to a field you are familiar with. However, at the outset, another audience seemed just as plausible to us: what if you're not well versed in abstract algebra, but open to learning about it from a type theoretic perspective? This might apply to a computer science student with aspirations towards the many applications of algebra.

The first audience may have become our predominant target as the book has progressed, partially because it probably is more sizable than the second since most students have been brain-washed to think only in terms of sets at the time they're ready for this book.

1.0.2 *Outline of the book*

OLD

This book is about symmetry and its many manifestations in mathematics.

Groupoids vs groups. The type of all squares in a euclidean plane form a groupoid. It is connected, because between any two there exist identifications between them. But there is no canonical identification.

When we say "the symmetry group of the square", we can mean two things: 1) the symmetry group of a particular square; this is indeed a group, or 2) the connected groupoid of all squares; this is a "group up to conjugation".

Vector spaces. Constructions and fields. Descartes and cartesian geometry.

Klein's EP:

Given a manifold and a transformation group acting on it, to investigate those properties of figures on that manifold that are invariant under transformations of that group.

and

Given a manifold, and a transformation group acting on it, to study its *invariants*.

Invariant theory had previously been introduced in algebra and studied by Clebsch and Gordan.

(Mention continuity, differentiability, analyticity and Hilbert's 5th problem?)

Any finite automorphism group of the Riemann sphere is conjugate to a rotation group (automorphism group of the Euclidean sphere). [Dependency: diagonalizability] (Any complex representation of a finite group is conjugate to a unitary representation.)

All of mathematics is a tale, not about groups, but about ∞ -groupoids. However, a lot of the action happens already with groups.

Glossary of coercions

MOVE TO BETTER PLACE Throughout this book we will use the following coercions to make the text more readable.

- If X is the pointed type (A, a) , then $x : X$ means $x : A$.
- On hold, lacking context: If p and q are paths, then (p, q) means $(p, q)^=$.
- If e is a pair of a function and a proof, we also use e for the function.
- If e is an equivalence between types A and B , we use \bar{e} for the identification of A and B induced by univalence.
- If $p : A = B$ with A and B types, then we use \tilde{p} for the canonical equivalence from A to B (also only as function).
- If X is (A, a, \dots) with $a : A$, then pt_X and even just pt mean a .

How to read this book

...

A word of warning. We include a lot of figures to make it easier to follow the material. But like all mathematical writing, you'll get the most out of it, if you maintain a skeptical attitude: Do the pictures really accurately represent the formal constructions? Don't just believe us: Think about it!

The same goes for the proofs: When we say that something *clearly* follows, it should be *clear to you*. So clear, in fact, that you could go and convince a proof assistant, should you so desire.

Acknowledgement

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An introduction to univalent mathematics

2.1 What is a type?

In some computer programming languages, all variables are introduced along with a declaration of the type of thing they will refer to. Knowing the type of thing a variable refers to allows the computer to determine which expressions in the language are *grammatically well formed*¹, and hence valid. For example, if s is a string² and x is a real number, we may write $1/x$, but we may not write $1/s$.³

To enable the programmer to express such declarations, names are introduced to refer to the various types of things. For example, the name `Bool` may be used to declare that a variable is a Boolean value⁴, `Int` may refer to 32-bit integers, and `Real` may refer to 64-bit floating point numbers⁵.

Types occur in mathematics, too, and are used in the same way: all variables are introduced along with a declaration of the type of thing they will refer to. For example, one may say “consider a real number x ”, “consider a natural number n ”, “consider a point P of the plane”, or “consider a line L of the plane”. After that introduction, one may say that the *type* of n is *natural number* and that the *type* of P is *point of the plane*. Just as in a computer program, type declarations such as those are used to determine which mathematical statements are grammatically well formed. Thus one may write “ P lies on L ” or $1/x$, but not “ L lies on P ” nor $1/L$.⁶

Often ordinary English writing is good enough for such declarations in mathematics expositions, but, for convenience, mathematicians usually introduce symbolic names to refer to the various types of things under discussion. For example, the name \mathbb{N} is usually used when declaring that a variable is a natural number, the name \mathbb{Z} is usually used when declaring that a variable is an integer, and the name \mathbb{R} is usually used when declaring that a variable is a real number. Ways are also given for constructing new type names from old ones: for example, the name $\mathbb{R} \times \mathbb{R}$ may be used when declaring that a variable is a point of the plane, for it conveys the information that a point of the plane is a pair of real numbers.

Once one becomes accustomed to the use of names such as \mathbb{N} in mathematical writing and speaking, it is natural to take the next step and regard those names as denoting things that exist. Thus, we shall refer to \mathbb{N} as the *type of all natural numbers*, and we will think of it as a mathematical object in its own right. Intuitively and informally, it is a collection whose members (or *elements*) are the natural numbers.

¹The grammar of a programming language consists of all the language’s rules. A statement or expression in a programming language is grammatically well formed if it follows all the rules.

²A *string* is a sequence of characters, such as “qwertyuiop”.

³In a programming language, the well formed expression $1/x$ may produce a run-time error if x happens to have the value 0.

⁴A Boolean value is either *true* or *false*.

⁵An example of a *floating point number* is $.625 \times 2^{33}$ – the *mantissa* $.625$ and the *exponent* 33 are stored inside the floating point number. The “point”, when the number is written in base 2 notation, is called “floating”, because its position is easily changed by modifying the exponent.

⁶In mathematics there are no “run-time” errors; rather, it is legitimate to write the expression $1/x$ only if we already know that x is a non-zero real number.

Once we view the various types as existing as mathematical objects, they become worthy of study. The language of mathematics is thereby improved, and the scope of mathematics is broadened. For example, we can consider statements such as “ \mathbb{N} is infinite” and to try to prove it.

Historically, there was some hesitation⁷ about introducing the collection of all natural numbers as a mathematical object, perhaps because if one were to attempt to build the collection from nothing by adding numbers to it one at a time, it would take an eternity to complete the assembly. We won’t regard that as an obstacle.

We have said that the types of things are used to determine whether mathematical statements are well formed. Therefore, if we expect “ \mathbb{N} is infinite” to be a well-formed statement, we’ll have to know what type of thing \mathbb{N} is, and we’ll have to have a name for that type. Similarly, we’ll have to know what type of thing that type is, and we’ll have to have a name for it, and so on forever. Indeed, all of that is part of what will be presented in this chapter.

2.2 Types, elements, families, and functions

In this section we build on the intuition imparted in the previous section.

In *univalent mathematics*,⁸ types are used to classify all mathematical objects. Every mathematical object is an *element* (or a *member*) of some *type*. Before one can talk about an object of a certain type, one must introduce the type itself. There are enough ways to form new types from old ones to provide everything we need to write mathematics.

One expresses the declaration that an object a is an element of the *type* X by writing $a : X$.⁹

Using that notation, each variable x is introduced along with a declaration of the form $x : X$, which declares that x will refer to something of type X , but provides no other information about x . The declared types of the variables are used to determine which statements of the theory are grammatically well formed.

After introducing a variable $x : X$, it may be possible to form an expression T representing a type, all of whose components have already been given a meaning. (Here the variable x is regarded also as having already been given a meaning, even though the only thing known about it is its type.) To clarify the dependence of T on x primarily, we may write $T(x)$ (or T_x) instead of T . Such an expression will be called a *family of types* parametrized by the variable x of type X . Such a family provides a variety of types, for, if a is any expression denoting an object of X , one may replace all occurrences of x by a in T , thereby obtaining a new expression representing a type, which may be regarded as a *member* and which may be denoted by $T(a)$.

Naturally, if the expression T doesn’t actually involve the variable x , then the members of the family are all the same, and we’ll refer to the family as a *constant family* of types.

Here’s an example of a family of types: let T be the type of all natural numbers greater than 2. For any element n of T we let P_n be the type of n -sided polygons in the plane. It gives a family of types parametrized by the elements of T .¹⁰ One of the members of the family is the type P_5 of all pentagons in the plane.

⁷TO DO : Include some pointers to discussions of potential infinity and actual infinity, perhaps.

⁸The term “univalent” is a word coined by Vladimir Voevodsky, who introduced it to describe his principle that types that are *equivalent* in a certain sense can be identified with each other. The principle is stated precisely in Principle 2.13.2. As Voevodsky explained, the word comes from a Russian translation of a mathematics book, where the English mathematical term “faithful” was translated into Russian as the Russian word that sounds like “univalent”. He also said “Indeed these foundations seem to be faithful to the way in which I think about mathematical objects in my head.”

⁹The notation in mathematics based on *set theory* that corresponds (sort of) to this is $a \in X$.

¹⁰See if you like my solution. If so, remove footnote.

A family of types may be parametrized by more than one variable. For example, after introducing a variable $x : X$ and a family of types T parametrized by x , we may introduce a variable $t : T$. Then it may be possible to form an expression S representing a type that involves the variables x and t . Such an expression will be called a family of types parametrized by x and t , and we may write $S(x, t)$ instead of S to emphasize the dependence on x and t . The same sort of thing works with more variables.

After introducing a variable $x : X$ and a family of types T , it may be possible to form an expression e of type T , all of whose components have already been given a meaning. Such an expression will also be called a *family of elements of T* parametrized by the elements of X , when we wish to focus on the dependence of e (and perhaps T) on the variable x . To clarify the dependence of e on x primarily, we may write $e(x)$ (or e_x) instead of e . Such a family provides a variety of elements of members of the family T , for, if a is any expression denoting an object of X , one may replace all occurrences of x by a in e and in T , thereby obtaining an element of $T(a)$, which may be regarded as a *member* of the family e and which will be denoted by $e(a)$.

Naturally, if the expressions e and T don't actually involve the variable x , then the members of the family are all the same, and we'll refer to the family as a *constant family* of elements.

Here's an example of a family of elements in a constant family of types: we let n be a natural number and consider the real number \sqrt{n} . It gives a family of real numbers parametrized by the natural numbers. (The family may also be called a *sequence* of real numbers). One of the members of the family is $\sqrt{11}$.

Here's an example of a family of elements in a (non-constant) family of types. As above, let T be the type of all natural numbers greater than 2 and let P_n be the type of n -sided polygons in the plane, for any $n : T$. Now consider the regular n -sided polygon p_n of radius 1 with a vertex on the positive x -axis, for any $n : T$. We see that $p_n : P_n$. One of the members of this family of *elements* p_n is the regular pentagon p_5 of radius 1 with a vertex on the positive x -axis. The pentagon p_5 is an element of the type P_5 , which is a member of the family of *types* P_n ($n : T$). In short, $5 : T$ and $p_5 : P_5$.

The type X containing the variable for a family of types or a family of elements is called the *parameter type* of the family.

Just as a family of types may depend on more than one variable, a family of elements may also depend on more than one variable.

Families of elements can be enclosed in mathematical objects called *functions* (or *maps*), as one might expect. Let e be a family of elements of a family of types T , both of which are parametrized by the elements x of X . We use the notation $x \mapsto e$ for the function that sends an element a of X to the element $e(a)$ of $T(a)$; the notation $x \mapsto e$ can be read as “ x maps to e ” or “ x goes to e ”. (Recall that $e(a)$ is the expression that is obtained from e by replacing all occurrences of x in e by a .) If we name the function f , then that element of T will be denoted by $f(a)$. The *type* of the function $x \mapsto e$ is called a *product type* and will be denoted by $\prod_{x : X} T(x)$. If T is a constant family of types, then the type will also be called a *function type* and will be denoted by $X \rightarrow T$. Thus when we

write $f : X \rightarrow T$, we mean that f is an element of the type $X \rightarrow T$, and we are saying that f is a function from X to T . The type X may be called the *domain* of f , and the type T may be called the *codomain* of f .

An example of a function is the function $n \mapsto \sqrt{n}$ of type $\mathbb{N} \rightarrow \mathbb{R}$.

Another example of a function is the function $n \mapsto p_n$ of type $\prod_{n:\mathbb{N}} P_n$, where P_n is the type of polygons introduced above, and p_n is the polygon introduced above.

Another example of a function is the function $m \mapsto (n \mapsto m + n)$ of type $\mathbb{N} \rightarrow (\mathbb{N} \rightarrow \mathbb{N})$. It is a function that accepts a natural number as argument and returns a function as its value. The function returned is of type $\mathbb{N} \rightarrow \mathbb{N}$. It accepts a natural number as argument and returns a natural number as value.

The reader may wonder why the word “product” is used when speaking of product types. To motivate that, we consider a simple example informally. We take X to be a type with just two elements, b and c . We take $T(x)$ to be a family of types parametrized by the elements of X , with $T(b)$ being a type with 5 elements and $T(c)$ being a type with 11 elements. Then the various functions f of type $\prod_{x:X} T(x)$ are plausibly obtained by picking a suitable element for $f(b)$ from the 5 possibilities in $T(b)$ and by picking a suitable element for $f(c)$ from the 11 possibilities in $T(c)$. The number of ways to make both choices is 5×11 , which is a *product* of two numbers. Thus $\prod_{x:X} T(x)$ is sort of like the product of $T(b)$ and $T(c)$, at least as far as counting is concerned.

The reader may wonder why we bother with functions at all: doesn't the expression e serve just as well as the function $x \mapsto e$, for all practical purposes? The answer is no. One reason is that the expression e doesn't inform the reader that the variable under consideration is x . Another reason is that we may want to use the variable x for elements of a different type later on: then $e(x)$ is no longer well formed. For example, imagine first writing this: “For a natural number n we consider the real number \sqrt{n} ” and then writing this: “Now consider a triangle n in the plane.” The result is that \sqrt{n} is no longer usable, whereas the function $n \mapsto \sqrt{n}$ has enclosed the variable and the family into a single object and remains usable.¹¹

Once a family e has been enclosed in the function $x \mapsto e$, the variable x is referred to as a *dummy variable* or as a *bound variable*.¹² This signifies that the name of the variable no longer matters, in other words, that $x \mapsto e(x)$ and $t \mapsto e(t)$ may be regarded as identical. Moreover, the variable x that occurs inside the function $x \mapsto e$ is regarded as unrelated to variables x which may appear elsewhere in the discussion.

If the variable x in our notation $x \mapsto e(x)$ is a dummy variable, and its name doesn't matter, then we may consider the possibility of not specifying a variable at all. We introduce now a methodical way to do that, by replacing the occurrences of the variable x in the expression $e(x)$ by an *underscore*, yielding $e(_)$ as alternative notation for the function $x \mapsto e(x)$. For example, the notation $\sqrt{_}$ can serve as alternative notation for the function $n \mapsto \sqrt{n}$ introduced above, and $2 + _$ can serve as alternative notation for the function $n \mapsto 2 + n$ of type $\mathbb{N} \rightarrow \mathbb{N}$.

We have mentioned above the possibility of giving a name to a function. We expand on that now by introducing notation for making and for using *definitions*.

¹¹Students of trigonometry are already familiar with the concept of function, as something enclosed this way. The sine and cosine functions, \sin and \cos , are examples.

¹²Students of calculus are familiar with the concept of dummy variable and are accustomed to using identities such as $\int_a^b f(t) dt = \int_a^b f(x) dx$.

The notation $x \equiv z$ will be an announcement that we are defining the expression x to be the expression z , all of whose components have already been given a meaning; in that case, we will say that x has been *defined* to be (or to mean) z . The forms allowed for the expression x will be made clear by the examples we give.

For example, after writing $n \equiv 12$, we will say that n has been defined to be 12.

For another example, naming the function $x \mapsto e(x)$ as f (as we did above) can be done by writing $f \equiv (x \mapsto e(x))$. Alternatively and more traditionally, we may write $f(x) \equiv e(x)$. Both mean that f has been defined to be $x \mapsto e(x)$ and that, consequently, $f(a)$ has been defined to be $e(a)$, for any element a of X .

The notation $b \equiv c$ will denote the statement that the expressions b and c become the same thing if all the subexpressions within b or c are expanded according to their definitions, if any; in that case, we will say that b and c are *the same by definition*. For example, after writing $n \equiv 12$ and $m \equiv n$, we may say that $j + 12 \equiv j + m$ and that $m \times 11 \equiv 12 \times 11$.

Whenever two expressions are the same by definition, we may replace one with the other inside any other expression, because the expansion of definitions is regarded as trivial and transparent.

We proceed now to the promised example. Consider functions $f : X \rightarrow Y$ and $g : Y \rightarrow Z$. We define the *composite* function $g \circ f : X \rightarrow Z$ by setting $g \circ f \equiv (a \mapsto g(f(a)))$. In other words, it is the function that sends an arbitrary element a of X to $g(f(a))$ in Z . (The expression $g \circ f$ may be read as “ g circle f ” or as “ g composed with f ”.) The composite function $g \circ f$ may also be denoted simply by gf .

Now consider functions $f : X \rightarrow Y$, $g : Y \rightarrow Z$, and $h : Z \rightarrow W$. Then $(h \circ g) \circ f$ and $h \circ (g \circ f)$ are the same by definition, since applying the definitions within expands both expressions to $a \mapsto h(g(f(a)))$. In other words, we have established that $(h \circ g) \circ f \equiv h \circ (g \circ f)$. Thus, we may write $h \circ g \circ f$ for either expression, without danger of confusion.

One may define the identity function $\text{id}_X : X \rightarrow X$ by setting $\text{id}_X \equiv (a \mapsto a)$. Application of definitions shows that $f \circ \text{id}_X$ is the same by definition as $a \mapsto f(a)$, which, by a standard convention, which we adopt¹³, is to be regarded as the same as f . In other words, we have established that $f \circ \text{id}_X \equiv f$. A similar computation applies to $\text{id}_Y \circ f$.

In the following sections we will present various other elementary types and elementary ways to make new types from old ones.

¹³The convention that $f \equiv (a \mapsto f(a))$ is referred to as the η -rule in the jargon of type theory.

2.3 Universes

In Section 2.2 we have introduced the objects known as *types*. They have *elements*, and the type an element belongs to determines the type of thing that it is. At various points in the sequel, it will be convenient for types also to be elements, for that will allow us, for example, to enclose families of types in functions. To achieve this convenience, we introduce types that are *universes*. Some care is required, for the first temptation is to posit a single new type \mathcal{U} called *the universe*, so that every type is realized as an element of \mathcal{U} . This universe would be “the type of all types”, but introducing it would lead to an absurdity, for roughly the same reason that introduction of a “set of all sets” leads to the absurdity in traditional

mathematics known as Russell's paradox.¹⁴ Some later approaches to set theory included the notion of a *class*, with the collection of all sets being the primary example of a class. Classes are much like sets, and every set is a class, but not every class is a set. Then one may wonder what sort of thing the collection of all classes would be. Such musings are resolved in univalent mathematics as follows.

- (1) There are some types called *universes*.
- (2) If \mathcal{U} is a universe, and $X : \mathcal{U}$ is an element of \mathcal{U} , then X is a type.
- (3) If X is a type, then it appears as an element in some universe \mathcal{U} . Moreover, if X and Y are types, then there is a universe \mathcal{U} containing both of them.
- (4) If \mathcal{U} and \mathcal{U}' are universes, $\mathcal{U} : \mathcal{U}'$, X is a type, and $X : \mathcal{U}$, then also $X : \mathcal{U}'$. (Thus we may regard \mathcal{U}' as being *larger* than \mathcal{U} .)
- (5) There is a particular universe \mathcal{U}_0 , which we single out to serve as a repository for certain basic types to be introduced in the sequel. Moreover, $\mathcal{U}_0 : \mathcal{U}$ for every other universe \mathcal{U} , and thus \mathcal{U}_0 is the *smallest* universe.

It follows from the properties above that there are an infinite number of universes, for each one is an element of a larger one.

Now suppose we have a type X and a family $T(x)$ of types parametrized by a variable x of type X . Choose a universe \mathcal{U} with $T(x) : \mathcal{U}$. Then we can make a function of type $X \rightarrow \mathcal{U}$, namely $f \equiv (x \mapsto T(x))$. Conversely, if f' is a function of type $X \rightarrow \mathcal{U}$, then we can make a family of types parametrized by x , namely $T' \equiv f'(x)$. The flexibility offered by this correspondence between families of types in \mathcal{U} and functions to \mathcal{U} will often be used.

2.4 The type of natural numbers

Here are Peano's rules¹⁶ for constructing the natural numbers in the form that is used in type theory.

- (P1) there is a type called \mathbb{N} in the universe \mathcal{U}_0 (whose elements will be called *natural numbers*);
- (P2) there is an element of \mathbb{N} called 0 , called *zero*;
- (P3) if m is a natural number, then there is also a natural number $\text{succ}(m)$, called the *successor* of m ;
- (P4) suppose we are given:
 - a) a family of types $X(m)$ parametrized by a variable m of type \mathbb{N} ;
 - b) an element a of $X(0)$; and
 - c) a family of functions $g_m : X(m) \rightarrow X(\text{succ}(m))$.

Then from those data we are provided with a family of elements $f(m) : X(m)$, satisfying $f(0) \equiv a$ and $f(\text{succ}(m)) \equiv g_m(f(m))$.

¹⁴In fact, type theory can trace its origins to Russell's paradox, announced in a 1902 letter to Frege as follows:

There is just one point where I have encountered a difficulty. You state that a function too, can act as the indeterminate element. This I formerly believed, but now this view seems doubtful to me because of the following contradiction. Let w be the predicate: to be a predicate that cannot be predicated of itself. Can w be predicated of itself? From each answer its opposite follows. Therefore we must conclude that w is not a predicate. Likewise there is no class (as a totality) of those classes which, each taken as a totality, do not belong to themselves.

To which Frege replied:

Incidentally, it seems to me that the expression "a predicate is predicated of itself" is not exact. A predicate is as a rule a first-level function, and this function requires an object as argument and cannot have itself as argument (subject).

Russell then quickly added *Appendix B* to his *Principles of Mathematics* (1903), in which he said that "it is the distinction of logical types that is the key to the whole mystery", where types are the *ranges of significance* of variables. For more on the history of type theory, see Coquand¹⁵.

¹⁵Thierry Coquand. "Type Theory". In: *The Stanford Encyclopedia of Philosophy*. Ed. by Edward N. Zalta. Metaphysics Research Lab, Stanford University, 2018. URL: <https://plato.stanford.edu/archives/fall2018/entries/type-theory/>.

¹⁶Giuseppe Peano. *Arithmetices principia: nova methodo*. See also https://github.com/mdnahas/Peano_Book/ for a parallel translation by Vincent Verheyen. Fratres Bocca, 1889. URL: <https://books.google.com/books?id=z80GAAAYAAJ>.

The first three rules present few problems for the reader. They provide us with the smallest natural number $0 : \mathbb{N}$, and we may introduce as many others as we like with the following definitions.

$$\begin{aligned} 1 &::= \text{succ}(0) \\ 2 &::= \text{succ}(1) \\ 3 &::= \text{succ}(2) \\ &\vdots \end{aligned}$$

You may recognize rule (P4) as “the principle of mathematical induction”.¹⁷ We will refer to it simply as “induction on \mathbb{N} ”.

You may also recognize the function f in (P4) as “defined by recursion”. The point of the induction principle is that the type $X(m)$ of $f(m)$ may depend on m . An important special case is when $X(m)$ does not depend on m , that is, when $X(m) \equiv Y$ for some type Y . In this non-dependent case we refer to the principle as “the recursion principle for \mathbb{N} ”. In other words, throughout this book, the difference between an induction principle and the corresponding recursion principle is that in the latter principle the type family is constant.

The resulting family f may be regarded as having been defined inductively by the two declarations $f(0) \equiv a$ and $f(\text{succ}(m)) \equiv g_m(f(m))$, and indeed, we will often simply write such a pair of declarations as a shorthand way of applying rule (P4). The two declarations cover the two ways of introducing elements of \mathbb{N} via the use of the two rules (P2) and (P3). (In terms of computer programming, those two declarations amount to the code for a recursive subroutine that can handle any incoming natural number.)

With that notation in hand, speaking informally, we may regard (P4) above as defining the family f by the following infinite sequence of definitions.

$$\begin{aligned} f(0) &\equiv a \\ f(1) &\equiv g_0(a) \\ f(2) &\equiv g_1(g_0(a)) \\ f(3) &\equiv g_2(g_1(g_0(a))) \\ &\vdots \end{aligned}$$

(The need for the rule (P4) arises from our inability to write down an infinite sequence of definitions in a finite amount of space, and from the need for $f(m)$ to be defined when m is a variable of type \mathbb{N} , and thus is not known to be equal to 0, nor to 1, nor to 2, etc.)

We may use induction on \mathbb{N} to define of *iteration* of functions. Let Y be a type, and suppose we have a function $e : Y \rightarrow Y$. We define by induction on \mathbb{N} the m -fold *iteration* $e^m : Y \rightarrow Y$ by setting $e^0 \equiv \text{id}_Y$ and $e^{\text{succ}(m)} \equiv e \circ e^m$. (Here we apply rule (P4) with the type $Y \rightarrow Y$ as the family of types $X(m)$, the identity function id_Y for a , and the function $d \mapsto e \circ d$ for the family $g_m : (Y \rightarrow Y) \rightarrow (Y \rightarrow Y)$ of functions.)

We may now define addition of natural numbers by induction on \mathbb{N} . For natural numbers n and m we define $n + m : \mathbb{N}$ by induction on \mathbb{N} with respect to the variable m by setting $n + 0 \equiv n$ and $n + \text{succ}(m) \equiv$

¹⁷Rule (P4) and our logical framework are stronger than in Peano’s original formulation, and this allows us to omit some rules that Peano had to include: that different natural numbers have different successors; and that no number has 0 as its successor. Those omitted rules remain true in this formulation and can be proved from the other rules, after we have introduced the notion of equality in our logical framework.

$\text{succ}(n + m)$. (The reader should be able to extract the family $X(m)$, the element a , and the family of functions g_m from that pair of definitions.) Application of definitions shows, for example, that $2 + 2$ and 4 are the same by definition, and thus we may write $2 + 2 \equiv 4$, because both expressions reduce to $\text{succ}(\text{succ}(\text{succ}(\text{succ}(0))))$.

Similarly we define the product $m \cdot n : \mathbb{N}$ by induction on m by setting $0 \cdot n \equiv 0$ and $\text{succ}(m) \cdot n \equiv (m \cdot n) + n$.

Alternatively (and equivalently) we may use iteration of functions to define addition and multiplication, by setting $n + m \equiv \text{succ}^m(n)$ and $m \cdot n \equiv (i \mapsto i + n)^m(0)$.

Finally, we may define the factorial function $\text{fact} : \mathbb{N} \rightarrow \mathbb{N}$ by induction on \mathbb{N} , setting $\text{fact}(0) \equiv 1$ and $\text{fact}(\text{succ}(m)) \equiv \text{succ}(m) \cdot \text{fact}(m)$. (One can see that this definition applies rule (P4) with $X(m) \equiv \mathbb{N}$, with 1 for a , and with the function $n \mapsto \text{succ}(m) \cdot n$ for g_m .) Application of the definitions shows, for example, that $\text{fact}(3) \equiv 6$, as the reader may verify.

2.5 Identity types

One of the most important types is the *identity type*, which implements a notion of equality. Identity types are formed of a type and two elements of that type; we shall have no need to compare elements of different types.

Here are the rules for constructing and using identity types.

- (E1) for any type X and for any elements a and b of it, there is an *identity type* $a \rightarrowtail b$; moreover, if X is an element of a universe \mathcal{U} , then so is $a \rightarrowtail b$.
- (E2) for any type X and for any element a of it, there is an element refl_a of type $a \rightarrowtail a$ (the name refl comes from the word “reflexivity”)
- (E3) suppose we are given:
 - a) a type X and an element $a : X$;
 - b) a family of types $P(b, e, \dots)$ parametrized by a variable b of type X , a variable e of type $a \rightarrowtail b$, and perhaps some further variables; and
 - c) an element p of $P(a, \text{refl}_a, \dots)$.

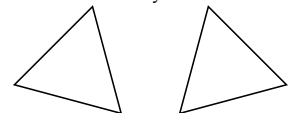
Then from those data we are provided with a family of elements $f(b, e, \dots) : P(b, e, \dots)$. Moreover, $f(a, \text{refl}_a, \dots) \equiv p$.

We will refer to an element i of $a \rightarrowtail b$ as an *identification* of a with b . Since the word “identification” is a long one, we may also refer to i as a *path* from a to b – this has the advantage of incorporating the intuition that an identification may proceed gradually through intermediate steps.

The need to record, using the element i , the way we identify a with b may come as a surprise, since normally, in mathematics, one is accustomed to regarding a as either equal to b or not. However, this reflects a situation commonly encountered in geometry when *congruence* of geometric figures is considered. For example, in Euclidean space, two equilateral triangles of the same size are congruent in six (different) ways.¹⁸ The chief novelty of univalent mathematics is that the basic

When the type of a and b is not clear we may clarify it by writing $a \rightarrowtail_X b$.

¹⁸Six, since we allow reflections, otherwise there are only three.



logical notion of equality, as implemented by the identity types $a \equiv b$, is carefully engineered to accommodate notions of congruence and symmetry from diverse areas of mathematics, including geometry. Exposing that point of view in the context of geometry is the main point of this book.

In light of the analogy with geometry just introduced, we will refer to an element i of $a \equiv a$ as a *symmetry* of a . Think, for example, of a congruence of a triangle with itself. An example of a non-trivial symmetry will be seen in Exercise 2.13.3.

Consider the identity type $\text{fact}(2) \equiv 2$, where fact denotes the factorial function defined in Section 2.4. Expansion of the definitions in $\text{fact}(2) \equiv 2$ simplifies it to $\text{succ}(\text{succ}(0)) \equiv \text{succ}(\text{succ}(0))$, so we see from rule (E2) that $\text{refl}_{\text{succ}(\text{succ}(0))}$ serves as an element of it.¹⁹ We may also write either refl_2 or $\text{refl}_{\text{fact}(2)}$ for that element. A student might want a more detailed derivation that $\text{fact}(2)$ may be identified with 2, but as a result of our convention above that definitions may be applied without changing anything, the application of definitions, including inductive definitions, is normally regarded as a trivial operation, and the details are usually omitted.

We will refer to rule (E3) as “induction for identity”. To signal that we wish to apply it, we may announce that we argue *by (path) induction on e* , or simply *by path induction*.

The family f resulting from an application of rule (E3) may be regarded as having been completely defined by the single declaration $f(a, \text{refl}_a) \equiv p$, and indeed, we will often simply write such a declaration as a shorthand way of applying rule (E3). The rule says that to construct something from every identification e of a with something else, it suffices to consider the special case where the identification e is $\text{refl}_a : a \equiv a$.²⁰

Intuitively, the induction principle for identity amounts to saying that the element refl_a “generates” the system of types $a \equiv b$, as b ranges over elements of A .²¹

Equality relations are *symmetric*. For identity types we establish something similar, taking into account that the notion of equality implemented here keeps track of the way two things are identified, and there can be multiple ways. Given a type X and elements a and b of X , we have an identity type $a \equiv b$ of (zero or more) identifications of a with b . We also have an identity type $b \equiv a$ of identifications of b with a . Symmetry now takes the form of a function from type $a \equiv b$ to type $b \equiv a$, intuitively reversing any identification of a with b to give an identification of b with a . In order to produce an element of $b \equiv a$ from an element e of $a \equiv b$, for any b and e , we argue by induction on e . We let $P(b, e)$ be $b \equiv a$ for any b of type X and for any e of type $a \equiv b$, for use in rule (E3) above. Application of rule (E3) reduces us to the case where b is a and p is refl_a , and our task is now to produce an element of $a \equiv a$; we choose refl_a for it.

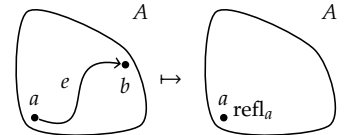
Equality relations are also *transitive*. We proceed in a similar way as for symmetry. For each $a, b, c : X$ and for each $p : a \equiv b$ and for each $q : b \equiv c$ we want to produce an element of type $a \equiv c$. By induction on q we are reduced to the case where c is b and q is refl_b , and we are to produce an element of $a \equiv b$. The element p serves the purpose.

Now we state our symmetry result a little more formally.

¹⁹We will see later that numbers only have trivial symmetries, so the possibility that there are other ways to identify $\text{fact}(2)$ with 2 doesn't arise.

²⁰Notice that the single special case in such an induction corresponds to the single way of introducing elements of identity types via rule (E2), and compare that with (P4), which dealt with the two ways of introducing elements of \mathbb{N} .

²¹We can also use a geometric intuition: when b “freely ranges” over elements of A , together with a path $e : a \equiv b$, while we keep the element a fixed, we can picture e as a piece of string winding through A , and the “freeness” of the pair (b, e) allows us to pull the string e , and b with it, until we have the constant path at a , refl_a .



Conversely, we can imagine b starting at a and e starting out as refl_a , and then think of b roaming throughout A , pulling the string e along with it, until it finds every path from a to some other element.

DEFINITION 2.5.1. For any type X and for any $a, b : X$, let

$$\text{symm}_{a,b} : (a \xrightarrow{=} b) \rightarrow (b \xrightarrow{=} a)$$

be the function defined by induction by setting $\text{symm}_{a,a}(\text{refl}_a) \equiv \text{refl}_a$.

This operation on paths is called *path inverse*, and we may abbreviate $\text{symm}_{a,b}(p)$ as p^{-1} . \lrcorner

Similarly, we formulate transitivity a little more formally, as follows.

DEFINITION 2.5.2. For any type X and for any $a, b, c : X$, let

$$\text{trans}_{a,b,c} : (a \xrightarrow{=} b) \rightarrow ((b \xrightarrow{=} c) \rightarrow (a \xrightarrow{=} c))$$

be the function defined by induction by setting $(\text{trans}_{a,b,b}(p))(\text{refl}_b) \equiv p$.

This binary operation is called *path composition* or *path concatenation*, and we may abbreviate $(\text{trans}_{a,b,c}(p))(q)$ as either $p * q$, or as $q \cdot p$, qp , or $q \circ p$. \lrcorner

The intuition that the path p summarizes a gradual change from a to b , and q summarizes a gradual change from b to c , leads to the intuition that $p * q$ progresses gradually from a to c by first changing a to b and then changing b to c ; see Fig. 2.1.

The notation $q \circ p$ for path composition, with p and q in reverse order, fits our intuition particularly well when the paths are related to functions and the composition of the paths is related to the composition of the related functions in the same order, as happens, for example, in connection with *transport* (defined below in Definition 2.5.4) in Exercise 2.5.5.

The types of $\text{symm}_{a,b}$ and $\text{trans}_{a,b,c}$ express that $\xrightarrow{=}$ is symmetric and transitive. Another view of $\text{symm}_{a,b}$ and $\text{trans}_{a,b,c}$ is that they are operations on identifications, namely reversing an identification and concatenating two identifications. The results of various combinations of these operations can often be identified: we formulate some of these identifications in the following exercise.

EXERCISE 2.5.3. Let X be a type and let $a, b, c, d : X$ be elements.

- (1) For $p : a \xrightarrow{=} b$, construct an identification of type $p * \text{refl}_b \xrightarrow{=} p$.
- (2) For $p : a \xrightarrow{=} b$, construct an identification of type $\text{refl}_a * p \xrightarrow{=} p$.
- (3) For $p : a \xrightarrow{=} b$, $q : b \xrightarrow{=} c$, and $r : c \xrightarrow{=} d$, construct an identification of type $(p * q) * r \xrightarrow{=} p * (q * r)$.
- (4) For $p : a \xrightarrow{=} b$, construct an identification of type $p^{-1} * p \xrightarrow{=} \text{refl}_a$.
- (5) For $p : a \xrightarrow{=} b$, construct an identification of type $p * p^{-1} \xrightarrow{=} \text{refl}_b$.
- (6) For $p : a \xrightarrow{=} b$, construct an identification of type $(p^{-1})^{-1} \xrightarrow{=} p$. \lrcorner

Given an element $p : a \xrightarrow{=} b$, we may use concatenation to define powers $p^n : a \xrightarrow{=} a$ by induction on $n : \mathbb{N}$; we set $p^0 \equiv \text{refl}_a$ and $p^{n+1} \equiv p \cdot p^n$. Negative powers p^{-n} are defined as $(p^{-1})^n$.²²

One frequent use of elements of identity types is in *substitution*, which is the logical principle that supports our intuition that when x can be identified with y , we may replace x by y in mathematical expressions at will. A wrinkle new to students will likely be that, in our logical framework where there may be various ways to identify x with y , one must specify the identification used in the substitution. Thus one may

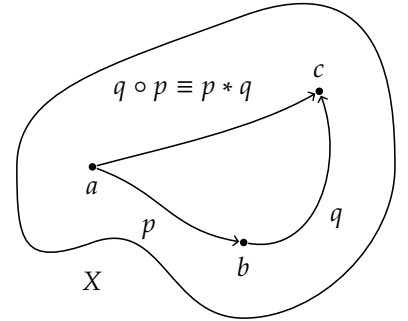


FIGURE 2.1: Composition (also called concatenation) of paths in X

²²We haven't yet assigned a meaning to $-n$, but after we introduce the set of integers \mathbb{Z} below in Definition 3.2.1, we'll be justified in writing p^z for any $z : \mathbb{Z}$. See also Example 2.12.9.

def: eq-symm

def: eq-trans

ex: path-groupoid-laws

fig: path-concatenation

prefer to speak of using an identification to *transport* properties and data about x to properties and data about y .

Here is a geometric example: if x is a triangle of area 3 in the plane, and y is congruent to x , then y also has area 3.

Here is another example: if x is a right triangle in the plane, and y is congruent to x , then y is also a right triangle, and the congruence informs us which of the 3 angles of y is the right angle.

Now we introduce the notion more formally.

DEFINITION 2.5.4. Let X be a type, and let $T(x)$ be a family of types parametrized by a variable $x : X$ (as discussed in Section 2.2). Suppose $a, b : X$ and $e : a \Rightarrow b$. Then we may construct a function of type $T(a) \rightarrow T(b)$. The function

$$\text{trp}_e^T : T(a) \rightarrow T(b)$$

is defined by induction setting $\text{trp}_{\text{refl}_a}^T := \text{id}_{T(a)}$. \lrcorner

The function thus defined may be called *the transport function in the type family T along the path e* , or, less verbosely, *transport*.²³ We may also simplify the notation to just trp_e . The transport functions behave as expected: we may construct an identification of type $\text{trp}_{e' \circ e}^T \Rightarrow \text{trp}_{e'} \circ \text{trp}_e$. In words: transport along the composition $e \circ e'$ can be identified with the composition of the two transport functions. This may be proved by induction in the following exercise.

EXERCISE 2.5.5. Let X be a type, and let $T(x)$ be a family of types parametrized by a variable $x : X$. Suppose we are given elements $a, b, c : X$, $e : a \Rightarrow b$, and $e' : b \Rightarrow c$. Construct an identification of type

$$\text{trp}_{e' \circ e}^T \Rightarrow \text{trp}_{e'} \circ \text{trp}_e.$$

Yet another example of good behavior is given in the following exercise.

EXERCISE 2.5.6. Let X, Y be types. As discussed in Section 2.2, we may regard the expression Y as a constant family of types parametrized by a variable $x : X$. Produce an identification of type $\text{trp}_p^Y \Rightarrow \text{id}_Y$, for any path $p : a \Rightarrow b$. \lrcorner

In Section 2.15 below we will discuss what it means for a type to have at most one element. When the types $T(x)$ may have more than one element, we may regard an element of $T(x)$ as providing additional *structure* on x . In that case, we will refer to the transport function $\text{trp}_e : T(a) \rightarrow T(b)$ as *transport of structure from a to b* .

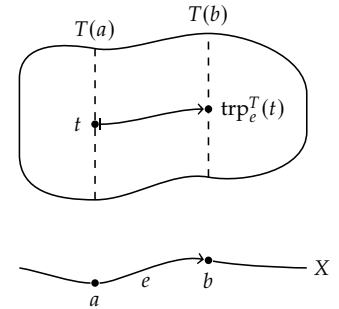
Take, for example, $T(x) := (x \Rightarrow x)$. Then trp_e is of type $(a \Rightarrow a) \rightarrow (b \Rightarrow b)$ and transports a symmetry of a to a symmetry of b .

By contrast, when the types $T(x)$ have at most one element, we may regard an element of $T(x)$ as providing a proof of a property of x . In that case, the transport function $\text{trp}_e : T(a) \rightarrow T(b)$ provides a way to establish a claim about b from a claim about a , so we will refer to it as *substitution*. In other words, elements that can be identified have the same properties.

2.6 Product types

Functions and product types have been introduced in Section 2.2, where we have also explained how to create a function by enclosing a family of

²³We sometimes picture this schematically as follows: We draw X as a (mostly horizontal) line, and we draw each type $T(x)$ as a vertical line lying over $x : X$. As x moves around in X , these lines can change shape, and taken all together they form a 2-dimensional blob lying over X . The transport functions map points between the vertical lines.



def: transport

xca: trp-compose

xca: trp-identity

sec: product-types

elements in one. In this section we treat functions and product types in more detail.

Recall that if X is a type and $Y(x)$ is a family of types parametrized by a variable x of type X , then there is a *product type*²⁴ $\prod_{x:X} Y(x)$ whose elements f are functions that provide elements $f(a)$ of type $Y(a)$, one for each $a : X$. We will refer to X as the *parameter type* of the product. By contrast, if Y happens to be a constant family of types, then $\prod_{x:X} Y$ will also be denoted by $X \rightarrow Y$, and it will also be called a *function type*.

²⁴Also known as a *Pi-type*.

If X and $Y(x)$ are elements of a universe \mathcal{U} , then so is $\prod_{x:X} Y(x)$.

Functions preserve identity, and we will use this frequently later on. More precisely, functions induce maps on identity types, as the following definition makes precise.

DEFINITION 2.6.1. For all types X, Y , functions $f : X \rightarrow Y$ and elements $x, x' : X$, the function

$$\text{ap}_{f,x,x'} : (x \Rightarrow x') \rightarrow (f(x) \Rightarrow f(x'))$$

is defined by induction by setting $\text{ap}_{f,x,x}(\text{refl}_x) \equiv \text{refl}_{f(x)}$. \dashv

The function $\text{ap}_{f,x,x'}$ for any elements x and x' of X , is called an *application* of f to paths or to identifications, and this explains the choice of the symbol ap in the notation for it. It may also be called the function (or map) *induced* by f on identity types.

When x and x' are clear from the context, we may abbreviate $\text{ap}_{f,x,x'}$ by writing ap_f instead. For convenience, we may abbreviate it even further, writing $f(p)$ for $\text{ap}_f(p)$.

The following lemma shows that ap_f is compatible with composition.

CONSTRUCTION 2.6.2. Given a function $f : X \rightarrow Y$, and elements $x, x', x'' : X$, and paths $p : x \Rightarrow x'$ and $p' : x' \Rightarrow x''$, we have an identification of type $\text{ap}_f(p' \cdot p) \Rightarrow \text{ap}_f(p') \cdot \text{ap}_f(p)$.

Similarly, we have that ap_f is compatible with path inverse in that we have an identification of type $\text{ap}_f(p^{-1}) \Rightarrow (\text{ap}_f(p))^{-1}$ for all $p : x \Rightarrow x'$.

Finally, we have an identification of type $\text{ap}_{\text{id}}(p) \Rightarrow p$ for all $p : x \Rightarrow x'$.

Implementation of Construction 2.6.2. By induction on p and p' , one reduces to producing an identification of type

$$\text{ap}_f(\text{refl}_x \cdot \text{refl}_x) \Rightarrow \text{ap}_f(\text{refl}_x) \cdot \text{ap}_f(\text{refl}_x).$$

Both $\text{ap}_f(\text{refl}_x \cdot \text{refl}_x)$ and $\text{ap}_f(\text{refl}_x) \cdot \text{ap}_f(\text{refl}_x)$ are equal to $\text{refl}_{f(x)}$ by definition, so the identification $\text{refl}_{\text{refl}_{f(x)}}$ has the desired type.

The other two parts of the construction are also easily done by induction on p . \square

EXERCISE 2.6.3. Let X be a type and $T(x)$ a family of types parametrized by a variable $x : X$. Furthermore, let A be a type, let $f : A \rightarrow X$ be a function, let a and a' be elements of A , and let $p : a \Rightarrow a'$ be a path. Verify that the two functions $\text{trp}_p^{T \circ f}$ and $\text{trp}_{\text{ap}_f(p)}^T$ are of type $T(f(a)) \rightarrow T(f(a'))$. Then construct an identification between them, i.e., construct an element of type $\text{trp}_p^{T \circ f} \Rightarrow \text{trp}_{\text{ap}_f(p)}^T$. \dashv

If two functions f and g of type $\prod_{x:X} Y(x)$ can be identified, then their values can be identified, i.e., for every element x of X , we may produce an identification of type $f(x) \Rightarrow g(x)$, which can be constructed by induction, as follows.

DEFINITION 2.6.4. Let $f, g : \prod_{x:X} Y(x)$. Define the function

$$\text{ptw}_{f,g} : (f \Rightarrow g) \rightarrow \left(\prod_{x:X} f(x) \Rightarrow g(x) \right),$$

by induction by setting $\text{ptw}_{f,g}(\text{refl}_f) \equiv x \mapsto \text{refl}_{f(x)}$.²⁵ \lrcorner

Conversely, given $f, g : \prod_{x:X} Y(x)$, from a basic axiom called *function extensionality*, postulated below in Principle 2.9.17, an identification $f \Rightarrow g$ can be produced from a family of identifications of type $f(x) \Rightarrow g(x)$ parametrized by a variable x of type X .

DEFINITION 2.6.5. Let X, Y be types and $f, g : X \rightarrow Y$ functions. Given an element h of type $\prod_{x:X} f(x) \Rightarrow g(x)$, elements x and x' of X , and a path $p : x \Rightarrow x'$, we have two elements $h(x') \cdot \text{ap}_f(p)$ and $\text{ap}_g(p) \cdot h(x)$ of type $f(x) \Rightarrow g(x')$. We construct an identification

$$\text{ns}(h, p) : (h(x') \cdot \text{ap}_f(p) \Rightarrow \text{ap}_g(p) \cdot h(x)),$$

between them by induction, by setting $\text{ns}(h, \text{refl}_x)$ to be some element of $h(x) \cdot \text{refl}_{f(x)} \Rightarrow h(x)$, which can be constructed by induction, as in Exercise 2.5.3. The type of $\text{ns}(h, p)$ can be depicted as a square²⁶ and $\text{ns}(h, p)$ is called a *naturality square*. \lrcorner

2.7 Identifying elements in members of families of types

If $Y(x)$ is a family of types parametrized by a variable x of type X , and a and a' are elements of type X , then after identifying a with a' it turns out that it is possible to “identify” an element of $Y(a)$ with an element of $Y(a')$, in a certain sense. That is the idea of the following definition.

DEFINITION 2.7.1. Suppose we are given a type X in a universe \mathcal{U} and a family of types $Y(x)$, also in \mathcal{U} , parametrized by a variable x of type X . Given elements $a, a' : X$, $y : Y(a)$, and $y' : Y(a')$ and a path $p : a \Rightarrow a'$, we define a new type $y \xrightarrow[p]{\Rightarrow} y'$ in \mathcal{U} as follows. We proceed by induction on a' and p , which reduces us to the case where a' is a and p is refl_a , rendering y and y' of the same type $Y(a)$ in \mathcal{U} , allowing us to define $y \xrightarrow[\text{refl}_a]{\Rightarrow} y'$ to be $y \Rightarrow y'$, which is also in \mathcal{U} . \lrcorner

REMARK 2.7.2. TODO: what if the \mathcal{U} 's above are different? Also: a remark/exercise about the special case where Y is the constant family. \lrcorner

An element $q : y \xrightarrow[p]{\Rightarrow} y'$ is called an *identification* of y with y' over p , or a *path* from y to y' over p . Intuitively, we regard p as specifying a way for a to change gradually into a' , and this provides a way for $Y(a)$ to change gradually into $Y(a')$; then q charts a way for y to change gradually into y' as $Y(a)$ changes gradually into $Y(a')$.²⁷

The following definition identifies the type of paths over p with a type of paths using transport along p .

DEFINITION 2.7.3. In the context of Definition 2.7.1, define by induction on p an identification $\text{po}_p : (y \xrightarrow[p]{\Rightarrow} y') \Rightarrow (\text{trp}_p^Y(y) \Rightarrow y')$ in \mathcal{U} , by setting $\text{po}_{\text{refl}_x} \equiv \text{refl}_{y \Rightarrow y'}$. \lrcorner

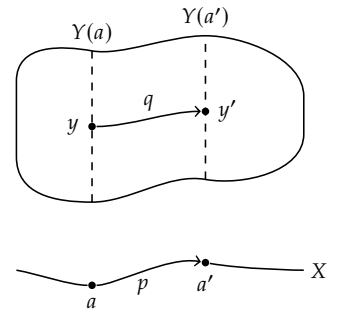
Many of the operations on paths have counterparts for paths over paths. For example, we may define composition of paths over paths as follows.

²⁵The notation ptw is chosen to remind the reader of the word “point-wise”, because the identifications are provided just for each point x . An alternative approach goes by considering, for any $x : X$, the evaluation function $\text{ev}_x : (\prod_{x:X} Y(x)) \rightarrow Y(x)$ defined by $\text{ev}_x(f) \equiv f(x)$. Then one could define $\text{ptw}_{f,g}(p, x) \equiv \text{ap}_{\text{ev}_x}(p)$. The functions provided by these two definitions are not equal by definition, but they can be identified, and one can easily be used in place of the other.

²⁶

$$\begin{array}{ccc} f(x) & \xrightarrow[\equiv]{\text{ap}_f(p)} & f(x') \\ h(x) \downarrow = & & = \downarrow h(x') \\ g(x) & \xrightarrow[\equiv]{\text{ap}_g(p)} & g(x') \end{array}$$

²⁷We picture this as follows: the path from y to y' over p travels through the vertical lines representing the types $Y(x)$ as $x : X$ moves along the path p in X from a to a' :



DEFINITION 2.7.4. Suppose we are given a type X and a family of types $Y(x)$ parametrized by the elements x of X . Suppose also that we have elements $x, x', x'' : X$, a path $p : x \xrightarrow{=} x'$, and a path $p' : x' \xrightarrow{=} x''$. Suppose further that we have elements $y : Y(x)$, $y' : Y(x')$, and $y'' : Y(x'')$, with paths $q : y \xrightarrow[p]{=} y'$ over p and $q' : y' \xrightarrow[p']{=} y''$ over p' . Then we define the *composite path* $(q' \circ q) : y \xrightarrow[p' \circ p]{=} y''$ over $p' \circ p$ as follows. First we apply path induction on p' to reduce to the case where x'' is x' and p' is $\text{refl}_{x'}$. That also reduces the type $y' \xrightarrow[p']{=} y''$ to the identity type $y' \xrightarrow{=} y''$, so we may apply path induction on q' to reduce to the case where y'' is y' and q' is $\text{refl}_{y'}$. Now observe that $p' \circ p$ is p , so q provides the element we need. \dashv

Similarly, one can define the inverse of a path over a path, writing $q^{-1} : y' \xrightarrow[p^{-1}]{=} y$ for the inverse of $q : y \xrightarrow[p]{=} y'$. For these operations on paths over paths we have identifications analogous to those for the operations on paths in Exercise 2.5.3, after some modification. For example, $g^{-1} \circ q$ of type $y \xrightarrow[p^{-1} \circ p]{=} y$ and refl_y of type $y \xrightarrow[\text{refl}_x]{=} y$ cannot be directly used to form an identity type, since their types are not equal by definition. We will state these identifications when we need them.

EXERCISE 2.7.5. Try to state some of these identifications yourself. \dashv

The following construction shows how to handle application of a dependent function f to paths using the definition above.

DEFINITION 2.7.6. Suppose we are given a type X , a family of types $Y(x)$ parametrized by the elements x of X , and a function $f : \prod_x Y(x)$. Given elements $x, x' : X$ and a path $p : x \xrightarrow{=} x'$, we define

$$\text{apd}_f(p) : f(x) \xrightarrow[p]{=} f(x')$$

by induction on p , setting

$$\text{apd}_f(\text{refl}_x) \equiv \text{refl}_{f(x)}.$$

The function apd_f is called *dependent application* of f to paths.²⁸ For convenience, we may abbreviate $\text{apd}_f(p)$ to $f(p)$, when there is no risk of confusion.

The following construction shows how functions of two variables may be applied to paths over paths.

DEFINITION 2.7.7. Suppose we are given a type X , a family of types $Y(x)$ parametrized by the elements x of X , and a type Z . Suppose also we are given a function $g : \prod_{x : X} (Y(x) \rightarrow Z)$ of two variables. Given elements $x, x' : X$, $y : Y(x)$, and $y' : Y(x')$, a path $p : x \xrightarrow{=} x'$, and a path $q : y \xrightarrow[p]{=} y'$ over p , we may construct a path

$$\text{apap}_g(p)(q) : g(x)(y) \xrightarrow{=} g(x')(y')$$

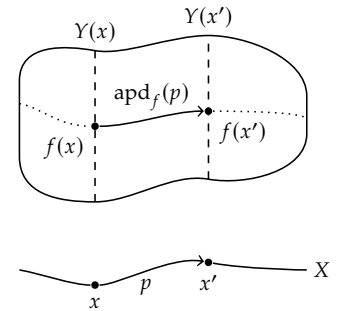
by induction on p and q , setting

$$\text{apap}_g(\text{refl}_x)(\text{refl}_y) \equiv \text{refl}_{g(x)(y)}.$$

The function $p \mapsto q \mapsto \text{apap}_g(p)(q)$ is called *application* of g to paths over paths. For convenience, we may abbreviate $\text{apap}_g(p)(q)$ to $g(p)(q)$.

The following definition will be useful later.

²⁸We picture f via its *graph* of the values $f(x)$ as x varies in X . The dependent application of f to p is then the piece of the graph that lies over p :



DEFINITION 2.7.8. Suppose we are given a type X , a family of types $Y(x)$ parametrized by the elements x of X , and a type Z . Suppose also we are given a function $g : \prod_{x:X} (Y(x) \rightarrow Z)$ of two variables. Given an element $x : X$, elements $y, y' : Y(x)$, and an identification $q : y \equiv y'$, then we define an identification of type $\text{apap}_g(\text{refl}_x)(q) \equiv \text{ap}_{g(x)}(q)$, by induction on q , thereby reducing to the case where y' is y and q is refl_y , rendering the two sides of the equation equal, by definition, to $\text{refl}_{g(x)(y)}$. \square

2.8 Sum types

There are *sums* of types. By this we mean if X is a type and $Y(x)$ is a family of types parametrized by a variable x of type X , then there will be a type²⁹ $\sum_{x:X} Y(x)$ whose elements are all pairs (a, b) , where $a : X$ and $b : Y(a)$. Since the type of b may depend on a we also call such a pair a *dependent pair*. We may refer to X as the *parameter type* of the sum.³⁰

If X and $Y(x)$ are elements of a universe \mathcal{U} , then so is $\sum_{x:X} Y(x)$.

Proving something about (or constructing something from) every element of $\sum_{x:X} Y(x)$ is done by performing the construction on elements of the form (a, b) , for every $a : X$ and $b : Y(a)$. Two important examples of such constructions are:

- (1) *first projection*, $\text{fst} : (\sum_{x:X} Y(x)) \rightarrow X$, $\text{fst}(a, b) \equiv a$;
- (2) *second projection*, $\text{snd}(a, b) : Y(a)$, $\text{snd}(a, b) \equiv b$.

In (2), the type of snd is, in full, $\prod_{z : \sum_{x:X} Y(x)} Y(\text{fst}(z))$.

REMARK 2.8.1. An important special case of sum types is when the type $Y(x)$ does not depend on $x : X$. In that case the sum type $\sum_{x:X} Y(x)$ is denoted as $X \times Y$ and called a *binary product type*, see Section 2.11. \square

REMARK 2.8.2. One may consider sums of sums. For example, suppose X is a type, suppose $Y(x)$ is a family of types parametrized by a variable x of type X , and suppose $Z(x, y)$ is a family of types parametrized by variables $x : X$ and $y : Y(x)$. In this case, the *iterated sum* $\sum_{x:X} \sum_{y:Y(x)} Z(x, y)$ consists of pairs of the form $(x, (y, z))$. For simplicity, we introduce the notation $(x, y, z) \equiv (x, (y, z))$, and refer to (x, y, z) as a *triple* or as a *3-tuple*.

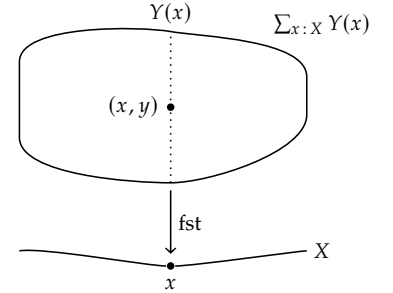
That process can be repeated: suppose X_1 is a type, suppose $X_2(x_1)$ is a family of types parametrized by a variable x_1 of type X_1 , suppose $X_3(x_1, x_2)$ is a family of types parametrized by variables $x_1 : X_1$ and $x_2 : X_2(x_1)$, and so on, up to a family $X_n(x_1, \dots, x_{n-1})$ of types. In this case, the *iterated sum*

$$\sum_{x_1 : X_1} \sum_{x_2 : X_2(x_1)} \cdots \sum_{x_{n-1} : X_{n-1}(x_1, \dots, x_{n-2})} X_n(x_1, \dots, x_{n-1})$$

consists of elements of the form $(x_1, (x_2, (\dots (x_{n-1}, x_n) \dots)))$; each such element is a pair whose second member is a pair, and so on, so we may refer to it as an *iterated pair*. For simplicity, we introduce the notation (x_1, x_2, \dots, x_n) for such an iterated pair, and refer to it as an *n-tuple*. \square

²⁹Also known as a *Sigma-type*.

³⁰We may denote $\sum_{x:X} Y(x)$ by $\text{Tot}(Y)$ and also call it the *total type* of the family $Y(x)$. We can picture it, in the style of the pictures above, as the entire blob lying over X . (Each $Y(x)$ is a vertical line over $x : X$, and a point $y : Y(x)$ becomes a point (x, y) in the blob.)



Another example of an iterated sum is when $Z'(u)$ is a family of types parameterized by a variable u of type $\sum_{x:X} Y(x)$. Elements of the type $\sum_{u : \sum_{x:X} Y(x)} Z'(u)$ are triples $((x, y), z)$. We use the triple-notation also for this case.

2.9 Equivalences

Using a combination of sum, product, and identity types allows us to express important notions, as done in the following definitions.

The property that a type X has “exactly one element” may be made precise by saying that X has an element such that every other element is equal to it. This property is encoded in the following definition.

DEFINITION 2.9.1. Given a type X , define a type $\text{isContr}(X)$ by setting

$$\text{isContr}(X) \equiv \sum_{c : X} \prod_{x : X} (c \equiv x). \quad \lrcorner$$

If $(c, h) : \text{isContr}(X)$, then c will be called the *center* of the the *contraction* h , and we call the type X *contractible*.

By path composition, one sees that any element $x : X$ can serve as the center of a contraction of a contractible type X .

The following lemma gives an important example of a contractible type.

Given a type X and an element a of X , the *singleton type* $\sum_{x : X} (a \equiv x)$ consists of pairs (x, i) with $i : a \equiv x$. The following lemma shows that a singleton type has exactly one element, justifying the name.

LEMMA 2.9.2. For any type X and $a : X$, the singleton type $\sum_{x : X} (a \equiv x)$ is contractible.

Proof. Take as center the pair (a, refl_a) . We have to produce, for any element x of X and for any identification $i : a \equiv x$, an identification of type $(a, \text{refl}_a) \equiv (x, i)$. This is done by path induction on i , which reduces us to producing an identification of type $(a, \text{refl}_a) \equiv (a, \text{refl}_a)$; reflexivity provides one, namely $\text{refl}_{(a, \text{refl}_a)}$. \square

DEFINITION 2.9.3. Given a function $f : X \rightarrow Y$ and an element $y : Y$, the *fiber* (or *preimage*) $f^{-1}(y)$ is encoded by defining

$$f^{-1}(y) \equiv \sum_{x : X} (y \equiv f(x)).$$

In other words, an element of the fiber $f^{-1}(y)$ is a pair consisting of an element x of X and an identification of type $y \equiv f(x)$. \lrcorner

In set theory, a function $f : X \rightarrow Y$ is a bijection if and only if all preimages $f^{-1}(y)$ consist of exactly one element. We can also express this in type theory, in a definition due to Voevodsky, for types in general.

DEFINITION 2.9.4. A function $f : X \rightarrow Y$ is called an *equivalence* if $f^{-1}(y)$ is contractible for all $y : Y$. The condition is encoded by the type

$$\text{isEquiv}(f) \equiv \prod_{y : Y} \text{isContr}(f^{-1}(y)). \quad \lrcorner$$

We may say that X and Y are *equivalent* if we have an equivalence between them.

DEFINITION 2.9.5. We define the type $X \simeq Y$ of equivalences from X to Y by the following definition.

$$(X \simeq Y) \equiv \sum_{f : X \rightarrow Y} \text{isEquiv}(f). \quad \lrcorner$$

Suppose $f : X \xrightarrow{\sim} Y$ is an equivalence, and let $t(y) : \text{isContr}(f^{-1}(y))$, for each $y : Y$, be the corresponding witness to contractibility of the fiber. Using t we can define an inverse function $g : Y \rightarrow X$ by setting $g(y) \equiv \text{fst}(\text{fst}(t(y)))$. This can be seen as follows.

By unfolding all the definitions³¹, we have an identification of type $f(g(y)) \xrightarrow{\sim} y$. Moreover, $(x, \text{refl}_{f(x)})$ is an element of the fiber $f^{-1}(f(x))$, and $t(f(x))$ is a proof that this fiber is contractible. Hence the center of contraction $\text{fst}(t(f(x)))$ is identified with $(x, \text{refl}_{f(x)})$, and so $g(f(x)) \equiv (\text{fst}(\text{fst}(t(f(x)))) \xrightarrow{\sim} x$.

We have shown that f and g are inverse functions. When it won't cause confusion with the notation for the fibers of f , we will write f^{-1} instead of g .

For any type X , the identity function id_X is an equivalence from X to X . To see that, observe that for every element a in X , $\text{id}_X^{-1}(a)$ is a singleton type and hence is contractible. This observation, combined with the fact that $\text{trp}_{\text{refl}_x}^T \equiv \text{id}_{T(x)}$, gives that the function trp_e^T from Definition 2.5.4 is an equivalence from $T(x)$ to $T(y)$, for all $e : x \xrightarrow{\sim} y$.

EXERCISE 2.9.6. Make sure you understand the two applications of fst in the definition $f^{-1}(y) \equiv \text{fst}(\text{fst}(t(y)))$ above. Show that f^{-1} is an equivalence from Y to X . Give a function $(X \xrightarrow{\sim} Y) \rightarrow (Y \xrightarrow{\sim} X)$. \lrcorner

EXERCISE 2.9.7. Give a function $(X \xrightarrow{\sim} Y) \rightarrow ((Y \xrightarrow{\sim} Z) \rightarrow (X \xrightarrow{\sim} Z))$. \lrcorner

EXERCISE 2.9.8. Consider types A, B , and C , functions $f : A \rightarrow B$, $g : A \rightarrow C$ and $h : B \rightarrow C$, together with an element $e : hf \xrightarrow{\sim} g$. Prove that if two of the three functions are equivalences, then so is the third one. \lrcorner

The following lemma gives an equivalent characterization of equivalence that is sometimes easy to use.

CONSTRUCTION 2.9.9. Let X, Y be types. For each equivalence $f : X \rightarrow Y$, we have a function $g : Y \rightarrow X$ such that for all $x : X$ we have $g(f(x)) \xrightarrow{\sim} x$ and for all $y : Y$ we have $f(g(y)) \xrightarrow{\sim} y$. Conversely, if we have such a function g , then f is an equivalence.

Implementation of Construction 2.9.9. Given an equivalence $f : X \rightarrow Y$ we can take $g \equiv f^{-1}$. For the converse, see Chapter 4 of the HoTT Book,³² or `isweq_iso`. \square

We put Construction 2.9.9 immediately to good use.

LEMMA 2.9.10. Let X be a type with element a , and let $B(x, i)$ be a type for all $x : X$ and $i : a \xrightarrow{\sim} x$. Define $f(x, i) : B(x, i) \rightarrow B(a, \text{refl}_a)$ by induction on i , setting $f(a, \text{refl}_a, b) \equiv b$ for all $b : B(a, \text{refl}_a)$. Then f defines an equivalence

$$f : \sum_{x : X} \sum_{i : a \xrightarrow{\sim} x} B(x, i) \rightarrow B(a, \text{refl}_a).$$

Proof. We can also define $g : B(a, \text{refl}_a) \rightarrow \sum_{x : X} \sum_{i : a \xrightarrow{\sim} x} B(x, i)$ mapping $b : B(a, \text{refl}_a)$ to (a, refl_a, b) . Clearly $f(g(b)) \xrightarrow{\sim} b$ for all $b : B(a, \text{refl}_a)$. Moreover, $g(f(x, i, b)) \xrightarrow{\sim} (x, i, b)$ is clear by induction on i , for all $b : B(x, i)$. By Construction 2.9.9 it follows that f is an equivalence. \square

The above lemma clearly reflects the contractibility of the singleton type $\sum_{x : X} (a \xrightarrow{\sim} x)$.³³ For this reason we call application of this lemma ‘to contract away’ the prefix $\sum_{x : X} \sum_{i : a \xrightarrow{\sim} x}$, in order to obtain a simpler type. It is often applied in the following simpler form.

³¹Note that $\text{fst}(t(y)) : f^{-1}(y)$, so $\text{fst}(\text{fst}(t(y))) : X$ with $\text{snd}(\text{fst}(t(y))) : y \xrightarrow{\sim} f(\text{fst}(\text{fst}(t(y))))$.

³²The Univalent Foundations Program. *Homotopy Type Theory: Univalent Foundations of Mathematics*. Institute for Advanced Study: <https://homotopytypetheory.org/book>, 2013.

³³In fact, an alternative proof would go as follows: First, we use Construction 2.9.9 to construct an element of $\sum_{x : X} \sum_{y : Y(x)} Z(x, y) \xrightarrow{\sim} \sum_{w : (\sum_{x : X} Y(x))} Z(\text{fst } w, \text{snd } w)$, i.e., the associativity of sum types, where X is a type, $Y(x)$ is a family of types depending on $x : X$, and $Z(x, y)$ is a family of types depending on $x : X$ and $y : Y(x)$. Then, we construct for any contractible type X and for any family of types $Y(x)$ depending on $x : X$, an equivalence between $\sum_{x : X} Y(x)$ and $Y(c)$, where c is the center of contraction of X .

COROLLARY 2.9.11. *With conditions as above, but with B not depending on i , the same f establishes an equivalence*

$$\sum_{x:X} ((a \Rightarrow x) \times B(x)) \xrightarrow{\sim} B(a).$$

In the direction of further generality, we offer the following exercise.

EXERCISE 2.9.12. Suppose X, Y are types related by an equivalence $f : X \rightarrow Y$. Let $B(x)$ be a type for all $x : X$. Construct an equivalence between $\sum_{x:X} B(x)$ and $\sum_{y:Y} B(f^{-1}(y))$. \square

We proceed now to define the notion of fiberwise equivalence.

DEFINITION 2.9.13. Let X be a type, and let $Y(x), Z(x)$ be families of types parametrized by $x : X$. A map f of type $\prod_{x:X} (Y(x) \rightarrow Z(x))$ can be viewed as a family of maps $f(x) : Y(x) \rightarrow Z(x)$ and is called a *fiberwise* map. The *totalization* of f is defined by $\text{tot}(f)(x, y) \equiv (x, f(x)(y))$. Using the denotation $\text{Tot}(_)$ for the total type of a type family we thus have

$$\text{tot}(f) : \text{Tot}(Y) \rightarrow \text{Tot}(Z). \quad \square$$

LEMMA 2.9.14. *Let conditions be as in Definition 2.9.13. If $f(x) : Y(x) \rightarrow Z(x)$ is an equivalence for every $x : X$ (we say that f is a fiberwise equivalence), then $\text{tot}(f)$ is an equivalence.*

Proof. If $f(x) : Y(x) \rightarrow Z(x)$ is an equivalence for all x in X , then the same is true of all $f(x)^{-1} : Z(x) \rightarrow Y(x)$. Then we have the totalization $\text{tot}(x \mapsto f(x)^{-1})$, which can easily be proved to be an inverse of $\text{tot}(f)$ (see the next exercise). Now apply Construction 2.9.9. \square

EXERCISE 2.9.15. Complete the details of the proof of Lemma 2.9.14. \square

The converse to Lemma 2.9.14 also holds.

LEMMA 2.9.16. *Continuing with the setup of Definition 2.9.13, if $\text{tot}(f)$ is an equivalence, then f is a fiberwise equivalence.*

For a proof see Theorem 4.7.7 of the HoTT Book³⁴.

Yet another application of the notion of equivalence is to postulate axioms.

PRINCIPLE 2.9.17. The axiom of *function extensionality* postulates that the function $\text{ptw}_{f,g} : (f \Rightarrow g) \rightarrow \prod_{x:X} f(x) \Rightarrow g(x)$ in Definition 2.6.4 is an equivalence. Formally, we postulate the existence of an element $\text{funext} : \text{isEquiv}(\text{ptw}_{f,g})$. From that we can construct the corresponding inverse function

$$\text{ptw}_{f,g}^{-1} : \left(\prod_{x:X} f(x) \Rightarrow g(x) \right) \rightarrow (f \Rightarrow g).$$

Thus two functions whose values can all be identified can themselves be identified. This supports the intuition that there is nothing more to a function than the values it sends its arguments to. \square

EXERCISE 2.9.18. Let X be a type. Construct an equivalence of type $(\text{True} \rightarrow X) \xrightarrow{\sim} X$. \square

EXERCISE 2.9.19. Let X be a type, and regard True as a constant family of types over X . Construct an equivalence of type $(\sum_{x:X} \text{True}) \xrightarrow{\sim} X$. \square

We will allow ourselves to drop the “fiberwise” and talk simply about maps and equivalences between type families.

³⁴Univalent Foundations Program, *Homotopy Type Theory: Univalent Foundations of Mathematics*.

EXERCISE 2.9.20. Let X and Y be types, and let $Z(y)$ be a type parameterized by $y : Y$. Construct an equivalence of type $X \times \sum_{y:Y} Z(y) \xrightarrow{\cong} \sum_{y:Y} (X \times Z(y))$. \lrcorner

EXERCISE 2.9.21. Let X and Y be types, and let $Z(x, y)$ be a type parameterized by $x : X$ and $y : Y$. Construct an equivalence of type $(\sum_{x:X} \sum_{y:Y} Z(x, y)) \xrightarrow{\cong} \sum_{y:Y} \sum_{x:X} Z(x, y)$. \lrcorner

EXERCISE 2.9.22. Let X, Y and Z be types. Given functions $f : X \rightarrow Y$ and $g : Y \rightarrow Z$, construct a family of equivalences of type $(gf)^{-1}(z) \xrightarrow{\cong} \sum_{w:g^{-1}(z)} f^{-1}(\text{fst } w)$ parameterized by $z : Z$. Hint: use Footnote 33. \lrcorner

EXERCISE 2.9.23. Let X, Y and Z be types. Given functions $f : X \rightarrow Z$ and $g : Y \rightarrow Z$, construct an equivalence of type $(\sum_{h:X \rightarrow Y} f \xrightarrow{=} g \circ h) \xrightarrow{\cong} \prod_{x:X} \sum_{y:Y} f(x) \xrightarrow{=} g(y)$. Hint: use Principle 2.9.17. \lrcorner

2.10 Identifying pairs

The identity type of two elements of $\sum_{x:X} Y(x)$ is inductively defined in Section 2.5, as for any other type, but one would like to express the identity type for pairs in terms of identifications in the constituent types. This would explain better what it means for two pairs to be identified. We start with a definition.

DEFINITION 2.10.1. Suppose we are given a type X and a family of types $Y(x)$ parametrized by the elements x of X . Consider the function

$$\text{pair} : \prod_{x:X} (Y(x) \rightarrow \sum_{x':X} Y(x'))$$

defined by

$$\text{pair}(x)(y) \equiv (x, y).$$

For any elements (x, y) and (x', y') of $\sum_{x:X} Y(x)$, we define the map

$$\left(\sum_{p:x \xrightarrow{=} x'} y \xrightarrow[p]{=} y' \right) \rightarrow ((x, y) \xrightarrow{=} (x', y'))$$

by

$$(p, q) \mapsto \text{apap}_{\text{pair}}(p)(q).$$

(Refer to Definition 2.7.1 for the meaning of the type $y \xrightarrow[p]{=} y'$, and to Definition 2.7.7 for the definition of apap .) We introduce $\overline{(p, q)}$ as notation for $\text{apap}_{\text{pair}}(p)(q)$. \lrcorner

CONSTRUCTION 2.10.2. In the situation of Definition 2.10.1, if x' is x , so that we have $(y \xrightarrow[\text{refl}_x]{=} y') \equiv (y \xrightarrow{=} y')$, then for any $q : y \xrightarrow{=} y'$, we can construct an identification of type:

$$\overline{(\text{refl}_x, q)} \xrightarrow{=} \text{ap}_{\text{pair}(x)} q$$

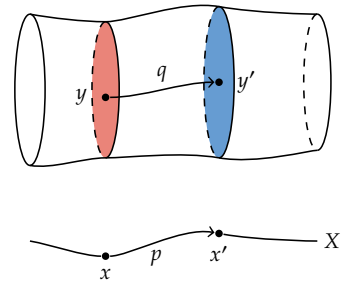
Implementation of Construction 2.10.2. By induction on q it suffices to establish an identification

$$\overline{(\text{refl}_x, \text{refl}_y)} \xrightarrow{=} \text{ap}_{\text{pair}(x)}(\text{refl}_y),$$

both sides of which are equal to $\text{refl}_{(x, y)}$ by definition. \square

The following lemma gives the desired characterization of paths between pairs.

We picture paths between pairs much in the same way as paths over paths, cf. Footnote 27. Just as, to give a pair in the sum type $\sum_{x:X} Y(x)$, we need both the point x in the parameter type X as well as the point y in $Y(x)$, to give a path from (x, y) to (x', y') , we need both a path $p : x \xrightarrow{=} x'$ as well as a path $q : y \xrightarrow[p]{=} y'$ over p . Here's a similar picture, where we depict the types in the family as being 2-dimensional for a change.



xcn-sigma-dist-1b

xcn-sigma-comm

xcn-fib-of-comp

xcn-prod-of-fibs

sec-pairpaths

def-pairtopath

con-isap-pair=

LEMMA 2.10.3. Suppose we are given a type X and a family of types $Y(x)$ parametrized by the elements x of X . For any elements (x, y) and (x', y') of $\sum_{x:X} Y(x)$, the map defined in Definition 2.10.1 defined by

$$(p, q) \mapsto \overline{(p, q)}$$

is an equivalence of type

$$\left(\sum_{p:x \Rightarrow x'} y \xrightarrow[p]{=} y' \right) \xrightarrow{\cong} ((x, y) \xrightarrow{=} (x', y')).$$

Proof. Call the map Φ . A map the other way,

$$\Psi: ((x, y) \xrightarrow{=} (x', y')) \rightarrow \sum_{p:x \Rightarrow x'} y \xrightarrow[p]{=} y',$$

can be defined by induction, by setting

$$\Psi(\text{refl}_{(x,y)}) \equiv (\text{refl}_x, \text{refl}_y).$$

One proves, by induction on paths, the identifications $\Psi(\Phi(p, q)) \xrightarrow{=} (p, q)$ and $\Phi(\Psi(r)) \xrightarrow{=} r$, so Ψ and Φ are inverse functions. Applying Construction 2.9.9, we see that Φ and Ψ are inverse equivalences, thereby obtaining the desired result. \square

We often use $\text{fst}(\overline{(p, q)}) \xrightarrow{=} p$ and $\text{snd}(\overline{(p, q)}) \xrightarrow{=} q$, which follow by induction on p and q from the definitions of ap and $\overline{(_, _)}$. Similarly, $r \xrightarrow{=} (\text{fst}(r), \text{snd}(r))$ by induction on r .

2.11 Binary products

There is special case of sum types that deserves to be mentioned since it occurs quite often. Let X and Y be types, and consider the constant family of types $Y(x) \equiv Y$. In other words, $Y(x)$ is a type that depends on an element x of X that happens to be Y for any such x . (Recall Exercise 2.5.6.) Then we can form the sum type $\sum_{x:X} Y(x)$ as above. Elements of this sum type are pairs (x, y) with x in X and y in $Y(x) \equiv Y$.³⁵ In this case the type of y doesn't depend on x , and in this special case the sum type is called the *binary product*, or *cartesian product* of the types X and Y , denoted by $X \times Y$.

At first glance, it might seem odd that a sum is also a product, but exactly the same thing happens with numbers, for the sum $5 + 5 + 5$ is also referred to as the product 3×5 . Indeed, that's one way to define 3×5 .

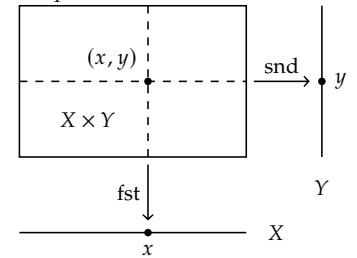
Recall that we have seen something similar with the product type $\prod_{x:X} Y(x)$, which we let $X \rightarrow Z$ denote in the case where $Y(x)$ is a constant family of the form $Y(x) \equiv Z$, for some type Z .

The type $X \times Y$ inherits the functions fst , snd from $\sum_{x:X} Y(x)$, with the same definitions $\text{fst}(x, y) \equiv x$ and $\text{snd}(x, y) \equiv y$. Their types can now be denoted in a simpler way as $\text{fst} : (X \times Y) \rightarrow X$ and $\text{snd} : (X \times Y) \rightarrow Y$, and they are called as before the first and the second projection, respectively.

Again, proving something about (or constructing something from) every element (a, b) of $X \times Y$ is simply done for all $a : X$ and $b : Y$.

There is an equivalence between $(a_1, b_1) \xrightarrow{=} (a_2, b_2)$ and $(a_1 \xrightarrow{=} a_2) \times (b_1 \xrightarrow{=} b_2)$. This follows from Lemma 2.10.3 together with Exercise 2.5.6.

³⁵These *cartesian* products we illustrate as usual by rectangles where one side represents X and the other Y .



If $f : X \rightarrow Y$ and $f' : X' \rightarrow Y'$, then we let $f \times f'$ denote the map of type $(X \times X') \rightarrow (Y \times Y')$ that sends (x, x') to $(f(x), f'(x'))$.

The following lemma follows from Lemma 2.10.3, combined with Definition 2.7.3 and Exercise 2.5.6.

LEMMA 2.11.1. Suppose we are given type X and Y . For any elements (x, y) and (x', y') of $X \times Y$, the map defined in Definition 2.10.1 defined by

$$(p, q) \mapsto \overline{(p, q)}$$

is an equivalence of type

$$(x \xrightarrow{=} x') \times (y \xrightarrow{=} y') \xrightarrow{\cong} ((x, y) \xrightarrow{=} (x', y')).$$

EXERCISE 2.11.2. Let X, Y be types in a universe \mathcal{U} , and consider the type family $T(z)$ in \mathcal{U} depending on $z : \text{Bool}$ defined by $T(\text{no}) \equiv X$ and $T(\text{yes}) \equiv Y$. Show that the function $(\prod_{b : \text{Bool}} T(b)) \rightarrow X \times Y$ sending f to $(f(\text{no}), f(\text{yes}))$, is an equivalence. \square

EXERCISE 2.11.3. Let X and Y be types. Construct an equivalence of type $(X \times Y) \xrightarrow{\cong} (Y \times X)$. \square

2.12 More inductive types

There are other examples of types that are conveniently introduced in the same way as we have seen with the natural numbers and the identity types. A type presented in this style shares some common features: there are some ways to create new elements, and there is a way (called *induction*) to prove something about every element of the type (or family of types). We will refer to such types as *inductive* types, and we present a few more of them in this section, including the finite types, and then we present some other constructions for making new types from old ones. For each of these constructions we explain the identity type for two elements of the newly constructed type in terms of identity types for elements of the constituent types.

2.12.1 Finite types

Firstly, there is the *empty* type in the universe \mathcal{U}_0 , denoted by \emptyset or by *False*. It is an inductive type, with no way to construct elements of it. The induction principle for \emptyset says that to prove something about (or to construct something from) every element of \emptyset , it suffices to consider no special cases (!). Hence, every statement about an arbitrary element of \emptyset can be proven. (This logical principle is traditionally called *ex falso (sequitur) quodlibet*.³⁶) As an example, we may prove that any two elements x and y of \emptyset are equal (i.e., construct an identification of type $x \xrightarrow{=} y$) by using induction on x . We may even prove by induction on $x : \emptyset$ that the elements 0 and $\text{succ}(0)$ of \mathbb{N} are equal (i.e., construct a function of type $\emptyset \rightarrow (0 \xrightarrow{=} \text{succ}(0))$).

An element of \emptyset will be called an *absurdity*. Of course, one expects that there are no real absurdities in mathematics, nor in any logical system (such as ours) that attempts to provide a language for mathematics, but it is important to have such a name so we can discuss the possibility, which might result inadvertently from the introduction of unwarranted

³⁶From falsehood, anything follows. Also called the principle of explosion.

assumptions. For example, to assert that a type T has no elements, it would be sensible to assert that an element of T would lead to an absurdity. Providing a function of type $T \rightarrow \emptyset$ is a convenient way to make that assertion.

Secondly, there will also be an inductive type called `True` in the universe \mathcal{U}_0 provided with a single element `triv`; (the name `triv` comes from the word “trivial”). Its induction principle states that, in order to prove something about (or to construct something from) every element of `True`, it suffices to consider the special case where the element is `triv`. As an example, we may construct, for any element $u : \text{True}$, an identification of type $u \equiv \text{triv}$; we use induction to reduce to the case where u is `triv`, and then $\text{refl}_{\text{triv}}$ provides the desired element. One may also construct, for any elements x and y of `True`, an identification of type $x \equiv y$ by using induction both on x and on y .

There is a function $X \rightarrow \text{True}$, for any type X , namely: $a \mapsto \text{triv}$. This corresponds, for propositions, to the statement that an implication holds if the conclusion is true.

EXERCISE 2.12.2. Let X be a type. Define the function e of type $(\text{True} \rightarrow X) \rightarrow X$ by $e(f) := f(\text{triv})$. Prove that e is an equivalence. This is called *the universal property of True*. \lrcorner

Thirdly, there will be an inductive type called `Bool` in the universe \mathcal{U}_0 , provided with two elements, `yes` and `no`. Its induction principle states that, in order to prove something about (or to construct something from) every element of `Bool`, it suffices to consider two cases: the special case where the element is `yes` and the special case where the element is `no`.

We may use substitution to construct an element of type $(\text{yes} \equiv \text{no}) \rightarrow \emptyset$, expressing that the identification of `yes` with `no` leads to an absurdity. To do this, we introduce a family of types $P(b)$ in the universe \mathcal{U}_0 parametrized by a variable $b : \text{Bool}$. We define $P(b)$ by induction on b by setting $P(\text{yes}) := \text{True}$ and $P(\text{no}) := \text{False}$. (The definition of $P(b)$ is motivated by the expectation that we will be able to construct an equivalence between $P(b)$ and $\text{yes} \equiv b$.) If there were an element $e : \text{yes} \equiv \text{no}$, we could substitute `no` for `yes` in $\text{triv} : P(\text{yes})$ to get an element of $P(\text{no})$, which is absurd. Since e was arbitrary, we have defined a function $(\text{yes} \equiv \text{no}) \rightarrow \emptyset$, as desired.

In the same way, we may use substitution to prove that it is absurd that successors of natural numbers are identical to 0, i.e., for any $n : \mathbb{N}$ that $(0 \equiv \text{succ}(n)) \rightarrow \emptyset$. To do this, we introduce a family of types $P(i)$ in \mathcal{U}_0 parametrized by a variable $i : \mathbb{N}$. Define P recursively by specifying that $P(0) := \text{True}$ and $P(\text{succ}(m)) := \text{False}$. (The definition of $P(i)$ is motivated by the expectation that we will be able to construct an equivalence between $P(i)$ and $0 \equiv i$.) If there were an element $e : 0 \equiv \text{succ}(n)$, we could substitute $\text{succ}(n)$ for 0 in $\text{triv} : P(0)$ to get an element of $P(\text{succ}(n))$, which is absurd. Since e was arbitrary, we have defined a function $(0 \equiv \text{succ}(n)) \rightarrow \emptyset$, establishing the claim.

In a similar way we will in Section 2.24 define types \mathfrak{n} for any n in \mathbb{N} such that \mathfrak{n} is a type (set) of n elements.

2.12.3 Binary sums

For sum types of the form $\sum_{b:\text{Bool}} T(b)$, with $T(b)$ a type depending on b in Bool , there is an equivalence with a simpler type.³⁷ After all, the type family $T(b)$ is fully determined by two types, namely by the types $T(\text{no})$ and $T(\text{yes})$. The elements of $\sum_{b:\text{Bool}} T(b)$ are dependent pairs (no, x) with x in $T(\text{no})$ and (yes, y) with y in $T(\text{yes})$. The resulting type can be viewed as the *disjoint union* of $T(\text{no})$ and $T(\text{yes})$: from an element of $T(\text{no})$ or an element of $T(\text{yes})$ we can produce an element of $\sum_{b:\text{Bool}} T(b)$.

These disjoint union types can be described more clearly in the following way. The *binary sum* of two types X and Y , denoted $X \amalg Y$, is an inductive type with two constructors: $\text{inl} : X \rightarrow X \amalg Y$ and $\text{inr} : Y \rightarrow X \amalg Y$.³⁸ Proving a property of any element of $X \amalg Y$ means proving that this property holds of any inl_x with $x : X$ and any inr_y with $y : Y$. In general, constructing a function f of type $\prod_{z:X \amalg Y} T(z)$, where $T(z)$ is a type depending on z , is done by defining $f(\text{inl}_x)$ for all x in X and $f(\text{inr}_y)$ for all y in Y .

EXERCISE 2.12.4. Let X, Y be types in a universe \mathcal{U} , and consider the type family $T(z)$ in \mathcal{U} depending on $z : \text{Bool}$ defined by induction on z by $T(\text{no}) \equiv X$ and $T(\text{yes}) \equiv Y$. Show that the map $f : X \amalg Y \rightarrow \sum_{b:\text{Bool}} T(b)$, defined by $f(\text{inl}_x) \equiv (\text{no}, x)$ and $f(\text{inr}_y) \equiv (\text{yes}, y)$, is an equivalence. \lrcorner

Identification of two elements a and b in $X \amalg Y$ is only possible if they are constructed with the same constructor. Thus $\text{inl}_x \equiv \text{inr}_y$ is always empty, and there are equivalences of type $(\text{inl}_x \equiv \text{inl}_{x'}) \equiv (x \equiv x')$ and $(\text{inr}_y \equiv \text{inr}_{y'}) \equiv (y \equiv y')$.

EXERCISE 2.12.5. Prove these statements using Exercise 2.12.4, Lemma 2.10.3, and a characterization of the identity types of Bool . \lrcorner

EXERCISE 2.12.6. Let X, Y, Z be types. Define a function e from $(X \amalg Y) \rightarrow Z$ to $(X \rightarrow Z) \times (Y \rightarrow Z)$ by precomposition with the constructors. Prove that e is an equivalence. This is called *the universal property of the binary sum*. \lrcorner

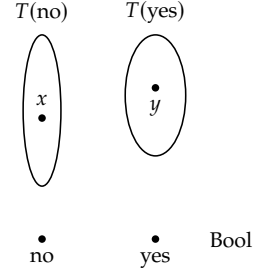
EXERCISE 2.12.7. Let X be a type. Construct an equivalence of type $(X \amalg \emptyset) \equiv X$. \lrcorner

2.12.8 Unary sums

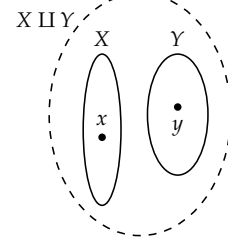
Sometimes it is useful to be able to make a copy of a type X : A new type that behaves just like X , though it is not equal to X by definition. The *unary sum* or *wrapped copy* of X is an inductive type $\text{Copy}(X)$ with a single constructor, $\text{in} : X \rightarrow \text{Copy}(X)$.³⁹ Constructing a function $f : \prod_{z:\text{Copy}(X)} T(z)$, where $T(z)$ is a type depending on $z : \text{Copy}(X)$, is done by defining $f(\text{in}_x)$ for all $x : X$. Taking $T(z)$ to be the constant family at X , we get a function, $\text{out} : \text{Copy}(X) \rightarrow X$, called the *destructor*, with $\text{out}(\text{in}_x) \equiv x$ for $x : X$, and the induction principle implies that $\text{in}_{\text{out}(z)} \equiv z$ for all $z : \text{Copy}(X)$, so there is an equivalence of type $\text{Copy}(X) \equiv X$, as expected. It follows that there are equivalences of type $(\text{in}_x \equiv \text{in}_{x'}) \equiv (x \equiv x')$ and $(\text{out}(z) \equiv \text{out}(z')) \equiv (z \equiv z')$.

Note that we can make several copies of X that are not equal to each other by definition, for instance, by picking different names for the

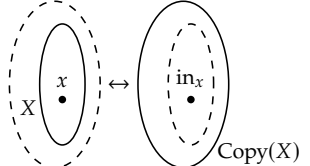
³⁷In a case like this, we can thicken up the lines denoting $T(\text{no})$ and $T(\text{yes})$ in our picture, if we like:



³⁸Be aware that in a picture, the same point may refer either to x in X or to inl_x in the sum $X \amalg Y$:



³⁹A point $x : X$ corresponds to the point $\text{in}_x : \text{Copy}(X)$:



Note that $\text{Copy}(X)$ can alternatively be defined as $\sum_{z:\text{True}} X$.

constructor. We write $\text{Copy}_{\text{con}}(X)$ for a copy of X whose constructor is

$$\text{con} : X \rightarrow \text{Copy}_{\text{con}}(X).$$

EXAMPLE 2.12.9. Here's an example to illustrate why it can be useful to make such a wrapped type: We introduced the natural numbers \mathbb{N} in Section 2.4. Suppose we want a type consisting of negations of natural numbers, $\{\dots, -2, -1, 0\}$, perhaps as an intermediate step towards building the set of integers $\{\dots, -2, -1, 0, 1, 2, \dots\}$.⁴⁰ Of course, the type \mathbb{N} itself would do, but then we would need to pay extra attention to whether $n : \mathbb{N}$ is supposed to represent n as an integer or its negation. So instead we take the wrapped copy $\mathbb{N}^- \equiv \text{Copy}_-(\mathbb{N})$, with constructor $- : \mathbb{N} \rightarrow \mathbb{N}^-$. We will also write $- : \mathbb{N}^- \rightarrow \mathbb{N}$ for the destructor, inductively defined by $-(-n) \equiv n$. (The ambiguity will always be resolved by the types.) In fact, the constructor and the destructor are each other's inverse since we also have $-(-(-n)) \equiv -n$, and so by induction $-(-m) = m$ for all $m : \mathbb{N}^-$. By Construction 2.9.9 we get that they are equivalences. \square

⁴⁰We implement this in Definition 3.2.1.

2.13 Univalence

The univalence axiom, to be presented in this section, greatly enhances our ability to produce identifications between the two types and to use the resulting identifications to transport (in the sense of Definition 2.5.4) properties and structure between the types. It asserts that if \mathcal{U} is a universe, and X and Y are types in \mathcal{U} , then a specific function, mapping identifications between X and Y to equivalences between X and Y , is an equivalence.

We now define the function that the univalence axiom postulates to be an equivalence.

DEFINITION 2.13.1. For types X and Y in a universe \mathcal{U} and a path $p : X \rightarrowtail Y$, transport along p in the type family $\text{id}_{\mathcal{U}}$ is a function from X to Y . We recall the definition by path induction from Definition 2.5.4, setting $\text{trp}_{\text{refl}_X}^{\text{id}_{\mathcal{U}}} \equiv \text{id}_X$. As observed in Section 2.9, transport functions are equivalences, so that the result is a function

$$(p \mapsto \text{trp}_p^{\text{id}_{\mathcal{U}}}) : (X \rightarrowtail Y) \rightarrow (X \simeq Y). \quad \square$$

We may write $\text{trp}_p^{\text{id}_{\mathcal{U}}}$ more briefly as \tilde{p} , which we also use to denote the corresponding function of type $X \rightarrow Y$, instead of $X \simeq Y$.

We are ready to state the univalence axiom.

PRINCIPLE 2.13.2 (Univalence Axiom). Let \mathcal{U} be a universe. Voevodsky's *univalence axiom* for \mathcal{U} postulates that $p \mapsto \tilde{p}$ is an equivalence of type $(X \rightarrowtail Y) \rightarrow (X \simeq Y)$, for all $X, Y : \mathcal{U}$. Formally, we postulate the existence of a family of elements

$$\text{ua}_{X,Y} : \text{isEquiv}((p : X \rightarrowtail Y) \mapsto \text{trp}_p^{\text{id}_{\mathcal{U}}})$$

parameterized by $X, Y : \mathcal{U}$. \square

For an equivalence $f : X \simeq Y$, we will adopt the notation $\bar{f} : X \rightarrowtail Y$ to denote $(p \mapsto \tilde{p})^{-1}(f)$, the result of applying the inverse function of $(p \mapsto \tilde{p})$, given by $\text{ua}_{X,Y}$, to f . Thus there are identifications of type $\bar{\tilde{p}} \rightarrowtail p$ and $\bar{\tilde{f}} \rightarrowtail f$. There are also identifications of type $\overline{\text{id}_X} \rightarrowtail \text{refl}_X$ and $\overline{g\bar{f}} \rightarrowtail g\bar{f}$ if $g : Y \simeq Z$.

EXERCISE 2.13.3. Prove that $\text{Bool} \xrightarrow{\equiv} \text{Bool}$ has exactly two elements, $\text{refl}_{\text{Bool}}$ and twist (where twist is given by univalence from the equivalence $\text{Bool} \rightarrow \text{Bool}$ interchanging the two elements of Bool), and that $\text{twist} \cdot \text{twist} \xrightarrow{\equiv} \text{refl}_{\text{Bool}}$. \lrcorner

2.14 Heavy transport

In this section we collect useful results on transport in type families that are defined by a type constructor applied to families of types. Typical examples of such ‘structured’ type families are $Y(x) \rightarrow Z(x)$ and $x \xrightarrow{\equiv} x$ parametrized by $x : X$.

DEFINITION 2.14.1. Let X be a type, and let $Y(x)$ and $Z(x)$ be families of types parametrized by a variable $x : X$. Define $Y \rightarrow Z$ to be the type family with $(Y \rightarrow Z)(x) \equiv Y(x) \rightarrow Z(x)$. \lrcorner

Recall from Definition 2.9.13 that an element $f : \prod_{x:X} (Y \rightarrow Z)(x)$ is called a fiberwise map, and f is called a fiberwise equivalence, if $f(x) : Y(x) \rightarrow Z(x)$ is an equivalence for all $x : X$.

CONSTRUCTION 2.14.2. Let X be a type, and let $Y(x)$ and $Z(x)$ be types for every $x : X$. Then we have for every $x, x' : X$, $e : x \xrightarrow{\equiv} x'$, $f : Y(x) \rightarrow Z(x)$, and $y' : Y(x')$ (see the diagram in the margin):

$$\text{trp}_e^{Y \rightarrow Z}(f)(y') \xrightarrow{\equiv} \text{trp}_e^Z(f(\text{trp}_e^Y(y'))).$$

Implementation of Construction 2.14.2. By induction on $e : x \xrightarrow{\equiv} x'$. For $e \equiv \text{refl}_x$, we have $e^{-1} \equiv \text{refl}_x$, and all transports are identity functions of appropriate type. \square

An important special case of the above lemma is with \mathcal{U} as parameter type and type families $Y \equiv Z \equiv \text{id}_{\mathcal{U}}$. Then $Y \rightarrow Z$ is $X \mapsto (X \rightarrow X)$. Now, if $A, B : \mathcal{U}$ and $e : A \xrightarrow{\equiv} B$ comes from an equivalence $g : A \xrightarrow{\cong} B$ by applying the univalence axiom, then the above construction combined with function extensionality yields that for any $f : A \rightarrow A$ (see the diagram in the margin)

$$\text{trp}_g^{X \mapsto (X \rightarrow X)}(f) \xrightarrow{\equiv} g \circ f \circ g^{-1}.$$

The following construction is implemented by induction on $e : x \xrightarrow{\equiv} x'$.

CONSTRUCTION 2.14.3. Let X, Y be types, $f, g : X \rightarrow Y$ functions, and let $Z(x) \equiv (f(x) \xrightarrow{\equiv} g(x))$ for every $x : X$. Then for all x, x' in X , $e : x \xrightarrow{\equiv} x'$, and $i : f(x) \xrightarrow{\equiv} g(x)$ we have:

$$\text{trp}_e^Z(i) \xrightarrow{\equiv} \text{ap}_g(e) \cdot i \cdot \text{ap}_f(e)^{-1}.$$

EXERCISE 2.14.4. Implement Construction 2.14.3 in the following special cases, where $Y \equiv X$ and a, b are elements of X :

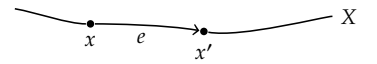
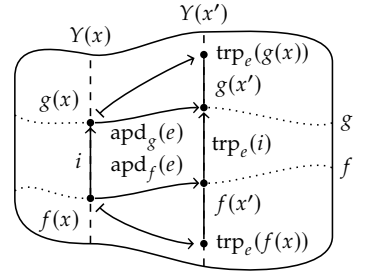
- (1) $\text{trp}_e^{x \mapsto a \xrightarrow{\equiv} b}(i) \xrightarrow{\equiv} i$;
- (2) $\text{trp}_e^{x \mapsto a \xrightarrow{\equiv} x}(i) \xrightarrow{\equiv} e \cdot i$;
- (3) $\text{trp}_e^{x \mapsto x \xrightarrow{\equiv} b}(i) \xrightarrow{\equiv} i \cdot e^{-1}$;
- (4) $\text{trp}_e^{x \mapsto x \xrightarrow{\equiv} x}(i) \xrightarrow{\equiv} e \cdot i \cdot e^{-1}$ (also called *conjugation*). \lrcorner

$$\begin{array}{ccc} x & Y(x) & \xrightarrow{f} Z(x) \\ e \downarrow \parallel & \text{trp}_e^Y \downarrow \wr & \wr \downarrow \text{trp}_e^Z \\ x' & Y(x') & \xrightarrow{\text{trp}_e^{Y \rightarrow Z}(f)} Z(x') \end{array}$$

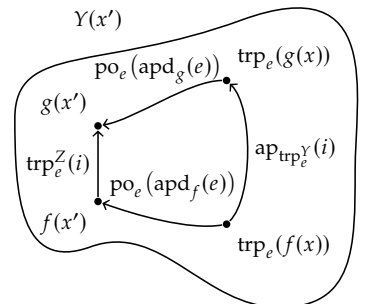
Transport using univalence:

$$\begin{array}{ccc} A & A & \xrightarrow{f} A \\ g \downarrow \parallel & g \downarrow \wr & \wr \downarrow g \\ B & B & \xrightarrow{\text{trp}_g(f)} B \end{array}$$

⁴¹We picture this in two stages. First, we show the fiberwise situation as follows:



Here, there's not room to show all that's going on in the fiber $Y(x')$, so we illustrate that as follows:



There is also a dependent version of Construction 2.14.3, which is again proved by induction on e .⁴¹

CONSTRUCTION 2.14.5. Let $X, Y(x)$ be types and $f(x), g(x) : Y(x)$ for all $x : X$. Let $Z(x) \equiv (f(x) \xrightarrow{=} g(x))$, with the identification in $Y(x)$, for every $x : X$. Then for all x, x' in X , $e : x \xrightarrow{=} x'$, and $i : f(x) \xrightarrow{=} g(x)$ we have:

$$\text{trp}_e^Z(i) \xrightarrow{=} \text{po}_e(\text{apd}_g(e)) \cdot \text{ap}_{\text{trp}_e^Y}(i) \cdot \text{po}_e(\text{apd}_f(e))^{-1}.$$

The following construction will be used later in the book.

DEFINITION 2.14.6. Let $X, Y(x)$ be types and $f(x) : Y(x)$ for all $x : X$. Given elements $x, x' : X$ and a path $p : x \xrightarrow{=} x'$, we define an equivalence $(f(x) \xrightarrow{=} f(x')) \xrightarrow{=} (f(x) \xrightarrow{=} f(x))$. We do this by induction on p , using Definition 2.7.1, thereby reducing to the case $(f(x) \xrightarrow{=} f(x)) \xrightarrow{=} (f(x) \xrightarrow{=} f(x))$, which we solve in the canonical way as before. \dashv

2.15 Propositions, sets and groupoids

Let P be a type. The property that P has at most one element may be expressed by saying that any two elements are equal. Hence it is encoded by $\prod_{a,b:P} (a \xrightarrow{=} b)$. We shall call a type P with that property a *proposition*, and its elements will be called *proofs* of P . We will use them for doing logic in type theory. The reason for doing so is that the most relevant thing about a logical proposition is whether it has a proof or not. It is therefore reasonable to require for any type representing a logical proposition that all its members are equal.

Suppose P is a proposition. Then English phrases such as “ P holds”, “we know P ”, and “we have shown P ”, will all mean that we have an element of P . We will not use such phrases for types that are not propositions, nor will we discuss knowing P conditionally with a phrase such as “whether P ”. Similarly, if “ Q ” is the English phrase for a statement encoded by the proposition P , then the English phrases “ Q holds”, “we know Q ”, and “we have shown Q ”, will all mean that we have an element of P .

Typically, mathematical properties expressed in English as *adjectives* will be encoded by types that are propositions, for in English speech, when you assert that a certain adjective holds, you are simply asserting it, and not providing further information. Examples: the number 6 is *even*; the number 7 is *prime*; the number 28 is *perfect*; consider a *regular* pentagon; consider an *isosceles* triangle.

Sometimes adjectives are used in mathematics, not to refer to properties of an object, but to modify the meaning of a noun, producing a different noun phrase denoting a different mathematical concept. For example, a *directed* graph is a graph, each of whose edges is given a bit of additional information: a direction in which it points. Other examples: *differentiable* manifold; *bipartite* graph; *vector* space; *oriented* manifold.

Let X be a type. If for any $x : X$ and any $y : X$ the identity type $x \xrightarrow{=} y$ is a proposition, then we shall say that X is a *set*. The reason for doing so is that the most relevant thing about a set is which elements it has; distinct identifications of equal elements are not relevant. Alternatively, we shall say that X is a *0-type*.⁴²

⁴²Sets are thought to consist of points. Points are entities of dimension 0, which explains why the count starts here. One of the contributions of Vladimir Voevodsky is the extension of the hierarchy downwards, with the notion of proposition, including logic in the same hierarchy. Some authors therefore call propositions *(−1)-types*, and they call contractible types *(−2)-types*.

The following definition introduces notational alternatives commonly used in mathematics.

DEFINITION 2.15.1. Let P be a proposition as defined above. We define the *negation* of P by setting $\neg P \equiv (P \rightarrow \emptyset)$.

Let A be a *set*, as defined above, and let a and b be elements of A . We write $a = b$ as alternative notation for the type $a \equiv b$. Formally, we define it as follows.

$$(a = b) \equiv (a \equiv b)$$

The type $a = b$ is called an *equation*. When it has an element, we say that a and b are *equal*. In line with this definition we also define the type $(a \neq b) \equiv \neg(a = b)$; an element of it asserts that the elements a and b of the set A are not equal. \dashv

Equations are propositions, so we can speak of them being true or false, and we may use them after the words *if*, *since*, *whether*, and *because* in a sentence. In set theory, everything is a set and all equations $a = b$ are propositions; our definition of $a = b$ is designed to make the transition from set theory to type theory minimally disconcerting.

(Good motivation for the form of the equal sign in the notation $a = b$ is provided by a remark made by Robert Recorde in 1557 in the *Whetstone of Witte*⁴³: “And to avoid the tedious repetition of these words *is equal to*, I will set, as I do often in work use, a pair of parallels, or twin lines of one length, thus: $=$, because no two things can be more equal.”⁴⁴ In fact, the remark of Recorde presages the approach described in this book, for although those two little lines are congruent, they were not considered to be equal traditionally, since they are in different places, whereas they may be considered to be equal in the presence of univalence, which converts congruences to identifications.)

Let X be a type. If for any $x : X$ and any $y : X$ the identity type $x \equiv y$ is a set, then we shall say that X is a *groupoid*, also called a *1-type*.

The pattern continues. If for any $n : \mathbb{N}$, any $x : X$, and any $y : X$ the identity type $x \equiv y$ is an n -type, then we shall say that X is an $(n + 1)$ -type. If X is an n -type, we also say that X is *n-truncated*.

We prove that every proposition is a set, from which it follows by induction that every n -type is an $(n + 1)$ -type.

LEMMA 2.15.2. *Every type that is a proposition is also a set.*

Proof. Let X be a type and let $f : \prod_{a,b:X} (a \equiv b)$. Let $a, b, c : X$ and let $P(x)$ be the type $a \equiv x$ depending on $x : X$. Then $f(a, b) : P(b)$ and $f(a, c) : P(c)$. By path induction we construct for all $q : b \equiv c$ an identification of type $q \cdot f(a, b) \equiv f(a, c)$. For this it suffices to observe that $\text{refl}_b \cdot f(a, b)$ and $f(a, b)$ are equal by definition. Since a is arbitrary, it follows that any $q : b \equiv c$ can be identified with $f(b, c) \cdot f(b, b)^{-1}$, which doesn't depend on q . Hence X is a set. \square

A more interesting example of a set is Bool .

LEMMA 2.15.3. *Bool is a set.*

Proof. The following elegant, self-contained proof is due to Simon Huber. For proving $p \equiv q$ for all $b, b' : \text{Bool}$ and $p, q : b \equiv b'$, it suffices (by induction on q) to show $p \equiv \text{refl}_b$ for all $b : \text{Bool}$ and $p : b \equiv b$. To this end, define by induction on $b, b' : \text{Bool}$, a type $C(b, b', p)$ for all $p : b \equiv b'$,

⁴³Robert Recorde and John Kingstone. *The whetstone of witte: whiche is the seconde parte of Arithmetike, containyng the extraction of rootes, the cossike practise, with the rule of equation, and the woorkes of surde nombers*. Imprynted at London: By Ihon Kyngstone, 1557. URL: <https://archive.org/details/TheWhetstoneOfWitte>.

⁴⁴And to auoide the tedious repetition of these moordes : if equalle to : I will sette as I doe often in moorke vse, a paire of paralleles, or Gemowe linees of one lengthe, thus: $=$, because noe .2. thynges, can be moare equalle.

by setting $C(\text{yes}, \text{yes}, p) \equiv (p \xrightarrow{\text{refl}} \text{refl}_{\text{yes}})$, $C(\text{no}, \text{no}, p) \equiv (p \xrightarrow{\text{refl}} \text{refl}_{\text{no}})$, and arbitrary in the other two cases. By induction on b one proves that $C(b, b, p) \xrightarrow{\text{refl}} (p \xrightarrow{\text{refl}} \text{refl}_b)$ for all p . Hence it suffices to prove $C(b, b', p)$ for all $b, b' : \text{Bool}$ and $p : b \xrightarrow{\text{refl}} b'$. By induction on p this reduces to $C(b, b, \text{refl}_b)$, which is immediate by induction on $b : \text{Bool}$. \square

We now collect a number of useful results on propositions.

LEMMA 2.15.4. *Let A be a type, and let P and Q propositions. Let $R(a)$ be a proposition depending on $a : A$. Then we have:*

- (1) *False and True are propositions;*
- (2) *$A \rightarrow P$ is a proposition;*
- (3) *$\prod_{a:A} R(a)$ is a proposition;*
- (4) *$P \times Q$ is a proposition;*
- (5) *if A is a proposition, then $\sum_{a:A} R(a)$ is a proposition;*
- (6) *$P \amalg \neg P$ is a proposition.*

Proof. (1): If $p, q : \text{False}$, then $p \xrightarrow{\text{refl}} q$ holds by induction for False. If $p, q : \text{True}$, then $p \xrightarrow{\text{refl}} q$ is proved by double induction, which reduces the proof to observing that $\text{refl}_{\text{triv}} : \text{triv} \xrightarrow{\text{refl}} \text{triv}$.

(2): If $p, q : A \rightarrow P$, then $p \xrightarrow{\text{refl}} q$ is proved by first observing that p and q are functions which, by function extensionality, can be identified if they have equal values $p(x) = q(x)$ in P for all x in A . This is actually the case since P is a proposition.

(3): If $p, q : \prod_{a:A} R(a)$ one can use the same argument as for $A \rightarrow P$ but now with *dependent* functions p, q .

(4): If $(p_1, q_1), (p_2, q_2) : P \times Q$, then $(p_1, q_1) \xrightarrow{\text{refl}} (p_2, q_2)$ is proved componentwise. Alternatively, we may regard this case as a special case of (5).

(5): Given $(a_1, r_1), (a_2, r_2) : \sum_a R(a)$, we must establish that $(a_1, r_1) \xrightarrow{\text{refl}} (a_2, r_2)$. Combining the map in Definition 2.10.1 with the identity type in Definition 2.7.3 yields a map $(\sum_{u:a_1=a_2} \text{trp}_u^Y(r_1) = r_2) \rightarrow ((a_1, r_1) \xrightarrow{\text{refl}} (a_2, r_2))$, so it suffices to construct an element in the source of the map. Since A is a proposition, we may find $u : a_1 = a_2$. Since $R(a_2)$ is a proposition, we may find $v : \text{trp}_u^Y(r_1) = r_2$. The pair (u, v) is what we wanted to find.

(6): If $p, q : P \amalg \neg P$, then we can distinguish four cases based on inl/inr , see Section 2.8. In two cases we have both P and $\neg P$ and we are done. In the other two, either $p \equiv \text{inl}_{p'}$ and $q \equiv \text{inl}_{q'}$ with $p', q' : P$, or $p \equiv \text{inr}_{p'}$ and $q \equiv \text{inr}_{q'}$ with $p', q' : \neg P$. In both these cases we are done since P and $\neg P$ are propositions. \square

Several remarks can be made here. First, the lemma supports the use of False and True as truth values, and the use of $\rightarrow, \prod, \times$ for implication, universal quantification, and conjunction, respectively. Since False is a proposition, it follows by (2) above that $A \rightarrow \emptyset$ is a proposition for any type A . As noted before, (2) is a special case of (3).

Notably absent in the lemma above are disjunction and existential quantification. This has a simple reason: $\text{True} \amalg \text{True}$ has two distinct elements inl_{triv} and inr_{triv} , and is therefore *not* a proposition. Similarly, $\sum_{n:\mathbb{N}} \text{True}$ has infinitely many distinct elements (n, triv) and is not a

proposition. We will explain in Section 2.16 how to work with disjunction and existential quantification for propositions.

The lemma above has a generalization from propositions to n -types which we state without proving. (The proof goes by induction on n , with the lemma above serving as the base case where n is -1 .)

LEMMA 2.15.5. *Let A be a type, and let X and Y be n -types. Let $Z(a)$ be an n -type depending on $a : A$. Then we have:*

- (1) $A \rightarrow X$ is an n -type;
- (2) $\prod_{a:A} Z(a)$ is an n -type;
- (3) $X \times Y$ is an n -type.
- (4) if A is an n -type, then $\sum_{a:A} Z(a)$ is an n -type;

We formalize the definitions from the start of this section.

DEFINITION 2.15.6.

$$\begin{aligned} \text{isProp}(P) &::= \prod_{p,q:P} (p \Rightarrow q) \\ \text{isSet}(S) &::= \prod_{x,y:S} \text{isProp}(x \Rightarrow y) \equiv \prod_{x,y:S} \prod_{p,q:(x \Rightarrow y)} (p \Rightarrow q) \\ \text{isGrpd}(G) &::= \prod_{g,h:G} \text{isSet}(g \Rightarrow h) \equiv \dots \end{aligned}$$

LEMMA 2.15.7. *For any type A , the following types are propositions:*

- (1) $\text{isContr}(A)$;
- (2) $\text{isProp}(A)$;
- (3) $\text{isSet}(A)$;
- (4) $\text{isGrpd}(A)$;
- (5) *the type that encodes whether A is an n -type, for $n \geq 0$.*

Consistent with that, we will use identifiers starting with “is” only for names of types that are propositions. Examples are $\text{isSet}(A)$ and $\text{isGrpd}(A)$, and also $\text{isEquiv}(f)$.

Proof. Recall that $\text{isContr}(A)$ is $\sum_{a:A} \prod_{y:A} (a \Rightarrow y)$. Let (a, f) and (b, g) be elements of the type $\text{isContr}(A)$. By Definition 2.10.1, to give an element of $(a, f) \Rightarrow (b, g)$ it suffices to give an $e : a \Rightarrow b$ and an $e' : f \xRightarrow[e]{=} g$. For e we can take $f(b)$; for e' it suffices by Definition 2.7.3 to give an $e'' : \text{trp}_e f \Rightarrow g$. Clearly, A is a proposition and hence a set by Lemma 2.15.2. Hence the type of g is a proposition by Lemma 2.15.4(3), which gives us e'' .

We leave the other cases as exercises. \square

EXERCISE 2.15.8. Make sure you understand that $\text{isProp}(P)$ is a proposition, using the same lemmas as for $\text{isContr}(A)$. Show that $\text{isSet}(S)$, $\text{isGrpd}(G)$ and $\text{isEquiv}(f)$ are propositions. \lrcorner

The following exercise shows that the inductive definition of n -types can indeed start with n as -2 , where we have the contractible types.

EXERCISE 2.15.9. Given a type P , show that P is a proposition if and only if $p \Rightarrow q$ is contractible, for any $p, q : P$. \lrcorner

REMARK 2.15.10. We now present the notion of a *diagram*. A diagram is a graph whose vertices are types and whose edges are functions. Here is an example.

$$\begin{array}{ccc} X & \xrightarrow{f} & Y \\ \downarrow p & & \downarrow q \\ S & \xrightarrow{g} & T \end{array}$$

The information conveyed by this diagram to the reader is that X, Y, S , and T are types, and that f, g, p , and q are functions; moreover, f is of type $X \rightarrow Y$, g is of type $S \rightarrow T$, p is of type $X \rightarrow S$, and q is of type $Y \rightarrow T$.

Observe that we can travel through the diagram from X to T by following first the arrow labeled f and then the arrow labelled q . Consequently, the composite function $q \circ f$ is of type $X \rightarrow T$.

There is another route from X to T : we could follow first the arrow labeled p and then the arrow labelled g . Consequently, the composite function $g \circ p$ is also of type $X \rightarrow T$.

We say that a diagram is *commutative by definition* if, whenever there are two routes from one vertex to another, the corresponding composite functions are equal by definition. For example, in the diagram above, the condition would be that $g \circ p \equiv q \circ f$.

When the function type from any vertex of a diagram to any other vertex of the diagram is a set, then equality of functions is a proposition, and we may consider whether two functions are equal. In that case, we say that a diagram is *commutative* if, whenever there are two routes from one vertex to another, the corresponding composite functions are equal. For example, in the diagram above, the condition would be that $g \circ p = q \circ f$.

In general, a diagram is a visual way to represent identity types. For example, if in the above diagram the type $X \rightarrow T$ is not a set, then the diagram represents the identity type $g \circ p \equiv q \circ f$.

There are other sorts of diagrams. For example, identifications may be composed, and thus we may have a diagram of identifications between elements of the same type. For example, suppose W is a type, suppose that x, y, s , and t are elements of W , and consider the following diagram.

$$\begin{array}{ccc} x & \xrightarrow{f} & y \\ \parallel p \downarrow & & \parallel q \downarrow \\ s & \xrightarrow{g} & t \end{array}$$

It indicates that f is of type $x \equiv y$, g is of type $s \equiv t$, p is of type $x \equiv s$, and q is of type $y \equiv t$. We may also consider whether such a diagram is commutative by definition, or, in the case where all the identity types are sets, is commutative. Such diagrams are again a visual way to represent identity types.⁴⁵ For example, the above diagram represents the identity type $g \circ p \equiv q \circ f$. For a concrete example, see the naturality square in Definition 2.6.5. \dashv

⁴⁵When diagrams get more complicated, the information they convey is not always sufficient to find out which identity type(s) they represent. In such cases additional information will be provided.

2.16 Propositional truncation and logic

As explained in Section 2.15, the type formers \rightarrow , \prod , \times can be used with types that are propositions for the logical operations of implication, universal quantification, and conjunction, respectively. Moreover, `True` and `False` can be used as truth values, and \neg can be used for negation. We have also seen that Π and Σ can lead to types that are not propositions, even though the constituents are propositions. This means we are still lacking disjunction ($P \vee Q$) and existence ($\exists x : X. P(x)$) from the standard repertoire of logic, as well as the notion of *non-emptiness* of a type. In this section we explain how to implement these three notions.

To motivate the construction that follows, consider non-emptiness of a type T . In order to be in a position to encode the mathematical assertion expressed by the English phrase “ T is non-empty”, we will need a proposition P . The proposition P will have to be constructed somehow from T . Any element of T should somehow give rise to an element of P , but, since all elements of propositions are equal to each other, all elements of P arising from elements of T should somehow be made to equal each other. Finally, any proposition Q that is a consequence of having an element of T should also be a consequence of P .

We define now an operation called propositional truncation,⁴⁶ that enforces that all elements of a type become equal.

DEFINITION 2.16.1. Let T be a type. The *propositional truncation* of T is the type $\|T\|$ defined by the following constructors:

- (1) an *element* constructor $|t| : \|T\|$ for all $t : T$;
- (2) an *identification* constructor providing an identification of type $x \equiv y$ for all $x, y : \|T\|$.

The identification constructor ensures that $\|T\|$ is a proposition. The induction principle states that, for any family of propositions $P(x)$ parametrized by a variable $x : \|T\|$, in order to prove $\prod_{x : \|T\|} P(x)$, it suffices to prove $\prod_{t : T} P(|t|)$. In other words, in order to define a function $f : \prod_{x : \|T\|} P(x)$, it suffices to give a function $g : \prod_{t : T} P(|t|)$. Moreover, the function f will satisfy $f(|t|) \equiv g(t)$ for all $t : T$. \dashv

Consider the special case where the family $P(x)$ is constant. We see that any function $g : T \rightarrow P$ to a proposition P yields a (unique) function $f : \|T\| \rightarrow P$ satisfying $f(|t|) \equiv g(t)$ for all $t : T$.⁴⁷ A useful consequence of this recursion principle is that, for any proposition P , precomposition with $|_|$ is an equivalence of type

$$(\|T\| \rightarrow P) \xrightarrow{\sim} (T \rightarrow P).$$

This is called *the universal property of propositional truncation*.

DEFINITION 2.16.2. Let T be a type. We call T *non-empty* if we have an element of $\|T\|$.⁴⁸ \dashv

When we view propositional truncation as an operation on types, the type of $\|_ \|$ is $\mathcal{U} \rightarrow \mathcal{U}$. However, that view does not take into account that $\|T\|$ is a proposition. It is more informative to pack this information into the codomain of the operation and let $\|_ \|$ have the type $\mathcal{U} \rightarrow \sum_{X : \mathcal{U}} \text{isProp}(X)$. The type $\sum_{X : \mathcal{U}} \text{isProp}(X)$ is also denoted as $\text{Prop}_{\mathcal{U}}$ and even as Prop . See Definition 2.20.10 for more information.

⁴⁶The name “truncation” is slightly misleading since it suggests leaving something out, whereas the correct intuition is one of adding identifications so everything becomes equal.

⁴⁷Given $t, t' : T$, we have an identification of type $|t| \equiv |t'|$. The existence of the function g implies that we have an identification of type $g(|t|) \equiv g(|t'|)$, and hence an identification of type $f(t) \equiv f(t')$. Thus a necessary condition for the existence of g is the existence of identifications of type $f(t) \equiv f(t')$. That justifies the hypothesis that P is a proposition.

⁴⁸We may alternatively say that T is *inhabited*, in order to avoid confusion with the concept of T *not being empty*, which would be represented by the proposition $\neg(T \rightarrow \emptyset)$, which is equivalent to $\neg\neg T$.

Now that propositional truncation is available, we are ready to define logical disjunction and existence.

DEFINITION 2.16.3. Given propositions P and Q , define their *disjunction* by $(P \vee Q) \equiv \|P \amalg Q\|$. It expresses the property that P is true or Q is true. \lrcorner

DEFINITION 2.16.4. Given a type X and a family $P(x)$ of propositions parametrized by a variable x of type X , define a proposition that encodes the property that there exists a member of the family for which the property is true by $(\exists_{x:X} P(x)) \equiv \|\sum_{x:X} P(x)\|$. It expresses the property that there *exists* an element $x : X$ for which the property $P(x)$ is true; the element x is not given explicitly. \lrcorner

The following logical quantifier could have been defined earlier, since it doesn't use propositional truncation. We present it now, for completeness.

DEFINITION 2.16.5. Given a type X and a family $P(x)$ of propositions parametrized by a variable x of type X , define a proposition that encodes the property that there exists a *unique* member of the family for which the property is true by the proposition $(\exists!_{x:X} P(x)) \equiv \text{isContr}(\sum_{x:X} P(x))$. \lrcorner

EXERCISE 2.16.6. Given $x : \|T\|$, prove that $\exists_{t:T}(x = |t|)$. \lrcorner

EXERCISE 2.16.7. Suppose P is a proposition. Produce an equivalence of type $P \xrightarrow{\sim} \|P\|$. \lrcorner

The exercise above us to easily convert elements of type $\|P\|$ to elements of type P when P is a proposition.

DEFINITION 2.16.8. Let A be a type. For any element a of A , the type $A_{(a)} \equiv \sum_{x:A} \|a \xrightarrow{\sim} x\|$ is called the *connected component* of a in A .⁴⁹ We say that elements x, y of A are *in the same component* of A if $\|x \xrightarrow{\sim} y\|$. The type A is called *connected*⁵⁰ if it is non-empty with all elements in the same component. Formally, this property is encoded by the following proposition.

$$\text{isConn}(A) \equiv \|A\| \times \prod_{x,y:A} \|x \xrightarrow{\sim} y\|. \quad \lrcorner$$

Note that the empty type \emptyset is *not* connected.

One can view being connected as a weak form of being contractible – without direct access to a center and to identifications of elements.

EXERCISE 2.16.9. Show that the component of a in A is connected. Show that elements in the same component have the same *propositional* properties, that is, for any $P : A \rightarrow \text{Prop}$, $P(x) \xrightarrow{\sim} P(y)$ for any $x, y : A$ with $\|x = y\|$. \lrcorner

EXERCISE 2.16.10. Show that any connected set is contractible. \lrcorner

EXERCISE 2.16.11. Let A be a connected type, and suppose that $a \xrightarrow{\sim} a$ is a proposition for every $a : A$. Show that A is contractible. \lrcorner

EXERCISE 2.16.12. Show that $\sum_{x:A} B(x)$ is connected when A is connected and $B(x)$ is connected for any $x : A$. \lrcorner

In the following definition we introduce the adverb *merely*, which serves as a quicker way to say *the propositional truncation of* in English speech.

⁴⁹In Section 2.20 we will define the notion of subtype. It will turn out that $A_{(a)}$ is a subtype of A .

⁵⁰In Exercise 2.22.5 below we will define the *set of connected components* of a type.

xca:prop-trivia-1

def:connected

xca:component-connected

xca:connected-trivia-2
xca:connected-trivia

xca:connected-trivia-1

DEFINITION 2.16.13. What we mean by *merely* constructing an element of a type T is constructing an element of $\|T\|$. \square

For example, a type is non-empty if it *merely has an element*, and a type is connected if any two elements can be *merely identified* with each other.

2.17 More on equivalences; surjections and injections

In this section we collect a number of useful results on equivalences.

Consider the function $f : \mathbb{1} \rightarrow \mathbb{2}$ that is constant 0. The fibers of f at 0 and 1 are $\sum_{x:\mathbb{1}} 0 \stackrel{=}{\rightarrow} 0$ and $\sum_{x:\mathbb{1}} 1 \stackrel{=}{\rightarrow} 0$, respectively. The latter fiber is not contractible: having an element of it would mean having an element of $1 \stackrel{=}{\rightarrow} 0$, which would in turn lead to an element in False (using a similar reasoning as in Section 2.12.1). Hence f is not an equivalence. Observe that both fibers are propositions, that is, contain at most one element.

As a function between sets f is an injection (one-to-one), but not a surjection. We need these important concepts for types in general. We define them as close as possible to their usual meaning in set theory: a function from A to B is surjective if the preimage of any $b : B$ is non-empty, and injective if such preimages contain at most one element. This motivates the following definitions.

DEFINITION 2.17.1. A function $f : A \rightarrow B$ is a *surjection*, or is *surjective*, if for all $b : B$ there exists an $a : A$ such that $b \stackrel{=}{\rightarrow} f(a)$, that is, $\exists_{a:A} (b \stackrel{=}{\rightarrow} f(a))$.⁵¹ \square

DEFINITION 2.17.2. A function $f : A \rightarrow B$ is an *injection*, or is *injective*, if $f^{-1}(b)$ is a proposition for all $b : B$. The property of being an injection is encoded by the type $\text{isInj}(f) \equiv \prod_{b:B} \text{isProp}(f^{-1}(b))$. \square

EXERCISE 2.17.3. Show that if A, B are sets, then a function $f : A \rightarrow B$ is injective if and only if $f(a) \stackrel{=}{\rightarrow} f(a')$ implies $a \stackrel{=}{\rightarrow} a'$ for all a, a' . \square

LEMMA 2.17.4. For all types A, B , a function $f : A \rightarrow B$ is an equivalence if and only if f is an injection and a surjection.

Proof. If $f : A \rightarrow B$ is an equivalence, then all fibers are contractible, so f is both an injection and a surjection. Conversely, if f is both injective and surjective, we show that $f^{-1}(b)$ is contractible, for each $b : B$. Being contractible is a proposition, so by Definition 2.16.1 we can drop the truncation in $\|\sum_{a:A} b \stackrel{=}{\rightarrow} f(a)\|$. Now apply injectivity.⁵² \square

If the types A and B in the above lemma are *sets*, then we call equivalences between A and B also *bijections*.

COROLLARY 2.17.5. Let A, B be types such that A is non-empty and B is connected. Then any injection $f : A \rightarrow B$ is an equivalence.

Proof. By Lemma 2.17.4 it suffices to show that f is surjective. This is a proposition, so by Definition 2.16.1 and $\|A\|$ we may assume $a : A$, so $f(a) : B$. By $\prod_{x,y:B} \|x \stackrel{=}{\rightarrow} y\|$ we now get that all preimages under f are non-empty. \square

LEMMA 2.17.6. Let $f : X \rightarrow Y$ be a surjective map from a connected type X . Then Y is connected too.

⁵¹A function $f : A \rightarrow B$ is a *split surjection* if for all $b : B$ we have an $a : A$ with $b \stackrel{=}{\rightarrow} f(a)$, in other words, we have a function of type $\prod_{b:B} \sum_{a:A} (b \stackrel{=}{\rightarrow} f(a))$. This is equivalent to saying we have a function $g : B \rightarrow A$ such that $f \circ g \stackrel{=}{\rightarrow} \text{id}_B$ (such a g is called a *section* of f).

⁵²This argument applies generally: Any non-empty proposition is contractible.

Proof. For any map $f : X \rightarrow Y$ between arbitrary types, if $y, y' : Y$ and we are given $x, x' : X$, $p : y \xrightarrow{=} f(x)$, $p' : y' \xrightarrow{=} f(x')$ and $q : x \xrightarrow{=} x'$, then we have a path between y and y' given by the composite

$$y \xrightarrow{p} f(x) \xrightarrow{f(q)} f(x') \xrightarrow{p'^{-1}} y'.$$

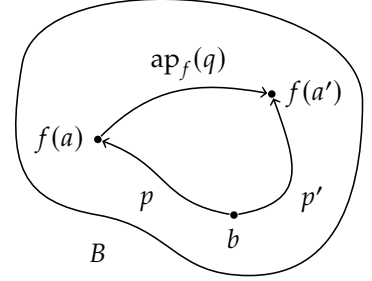
Now the lemma follows by eliminating the propositional truncations in the assumptions, using that the conclusion is a proposition. \square

CONSTRUCTION 2.17.7. For every $f : A \rightarrow B$, $b : B$, and $z, z' : f^{-1}(b)$, there is an equivalence

$$(2.17.1) \quad (z \xrightarrow{=} z') \xrightarrow{\cong} \text{ap}_f^{-1}(\text{snd } z' \cdot \text{snd } z^{-1}).$$

Implementation of Construction 2.17.7. We can construct this equivalence for $z \equiv (a, p)$ and $z' \equiv (a', p')$, where $a, a' : A$, $p : b \xrightarrow{=} f(a)$ and $p' : b \xrightarrow{=} f(a')$, as the composition

$$\begin{aligned} (z \xrightarrow{=} z') &\equiv ((a, p) \xrightarrow{=} (a', p')) \\ &\xrightarrow{\cong} \sum_{q : a \xrightarrow{=} a'} p \xrightarrow{q} p' \\ &\xrightarrow{\cong} \sum_{q : a \xrightarrow{=} a'} \text{ap}_f(q) \cdot p \xrightarrow{=} p' \\ &\xrightarrow{\cong} \sum_{q : a \xrightarrow{=} a'} p' \cdot p^{-1} \xrightarrow{=} \text{ap}_f(q) \\ &\equiv \text{ap}_f^{-1}(p' \cdot p^{-1}). \end{aligned}$$



The second equivalence relies on Definition 2.7.3 and Construction 2.14.3. \square

LEMMA 2.17.8. A function $f : A \rightarrow B$ is an injection if and only if each induced function $\text{ap}_f : (a \xrightarrow{=} a') \rightarrow (f(a) \xrightarrow{=} f(a'))$ is an equivalence, for all $a, a' : A$.⁵³

Proof. It follows directly from (2.17.1) that if ap_f is an equivalence, then $f^{-1}(b)$ is a proposition, as all its identity types are contractible.

On the other hand, if we fix $a, a' : A$ and $p : f(a) \xrightarrow{=} f(a')$, then (2.17.1) applied to $b \equiv f(a)$, $z \equiv (a, \text{refl}_{f(a)})$ and $z' \equiv (a', p)$, gives $\text{ap}_f^{-1}(p) \xrightarrow{\cong} (z \xrightarrow{=} z')$, which shows that if each $f^{-1}(b)$ is a proposition, then ap_f is an equivalence. \square

⁵³Warning: If A and B are sets, then each ap_f is an equivalence if and only if we have the implication $(f(a) \xrightarrow{=} f(a')) \rightarrow (a \xrightarrow{=} a')$, but this is in general not sufficient.

COROLLARY 2.17.9. Let A and B be types and let $f : A \rightarrow B$ be a function. Then we have:

- (1) All fibers of f are $n + 1$ -types if and only if all fibers of each map induced by f on identity types are n -types;
- (2) If A and B are connected, then f is an equivalence if and only if each map induced by f on identity types is an equivalence;
- (3) If A and B are connected and $a : A$, then f is an equivalence if and only if $\text{ap}_f : (a \xrightarrow{=} a) \rightarrow (f(a) \xrightarrow{=} f(a))$ is an equivalence.

Proof. (1) When n is -2 this is Lemma 2.17.8 and the proof for $n \geq -1$ is similar. (2) By Lemma 2.17.8 and Corollary 2.17.5. (3) By (2) and Exercise 2.16.9. \square

con-fib-vs-path
(eq-fib-vs-path)

lem-inj-ap

cor-fib-vs-path
set-fib-vs-path
con-fib-vs-path
con-fib-vs-path-point

EXERCISE 2.17.10. Let $A, B : \mathcal{U}$, $F : A \rightarrow \mathcal{U}$ and $G : B \rightarrow \mathcal{U}$, and $f : A \xrightarrow{\sim} B$ and $g : \prod_{a:A} (F(a) \xrightarrow{\sim} G(f(a)))$. Give an equivalence from $\sum_{a:A} F(a)$ to $\sum_{b:B} G(b)$. (An important special case is $F \equiv G \circ f$.) \lrcorner

Another application of propositional truncation is the notion of image.

DEFINITION 2.17.11. Let A, B be types and let $f : A \rightarrow B$. We define the *image* of f as

$$\text{im}(f) \equiv \sum_{y:B} \exists x:A (y \dot{\equiv} f x). \quad \lrcorner$$

Note that $(\exists_{x:A} (y \dot{\equiv} f x)) \equiv \|f^{-1}(y)\|$, the propositional truncation of the fiber. For this reason, $\text{im}(f)$ is called the *propositional* image. Later we will meet other notions of image, based on other truncation operations.

EXERCISE 2.17.12. Show that the image of $f : A \rightarrow B$ induces a factorization $f \dot{\equiv} i \circ p$, visualized by the following diagram⁵⁴

$$\begin{array}{ccc} A & \xrightarrow{f} & B \\ & \searrow p & \nearrow i \\ & \text{im}(f) & \end{array}$$

⁵⁴This diagram actually commutes by definition.

where p is surjective and i is injective. Show that the following type of image factorizations of $f : A \rightarrow B$ is contractible:

$$\sum_{C:\mathcal{U}} \sum_{g:A \rightarrow C} \sum_{h:C \rightarrow B} ((f \dot{\equiv} h \circ g) \times \text{isSurj}(g) \times \text{isInj}(h)). \quad \lrcorner$$

EXERCISE 2.17.13. Let A be a type and B as set and $f : A \rightarrow B$. Show that $\text{im}(f)$ is a set. \lrcorner

EXERCISE 2.17.14. Let $f : A \rightarrow B$ for A and B types, and let $P(b)$ be a proposition depending on $b : B$. Show that $\prod_{z:\text{im}(f)} P(\text{fst}(z))$ if and only if $\prod_{a:A} P(f(a))$. \lrcorner

2.18 Decidability, excluded middle and propositional resizing

Recall from Lemma 2.15.4(6) that $P \amalg \neg P$ is a proposition whenever P is a proposition.

DEFINITION 2.18.1. A proposition P is called *decidable* if $P \amalg \neg P$ holds. \lrcorner

In traditional mathematics, it is usually assumed that every proposition is decidable. This is expressed by the following principle, commonly abbreviated LEM.

PRINCIPLE 2.18.2 (Law of Excluded Middle). For every proposition P , the proposition $P \amalg \neg P$ holds. \lrcorner

(The “middle” ground excluded by this principle is the possibility that there is a proposition that is neither true nor false.)

Type theory is born in a constructivist tradition which aims at developing as much mathematics as possible without assuming the Law of Excluded Middle.⁵⁵ Following this idea, we will explicitly state whenever we are assuming the Law of Excluded Middle.

EXERCISE 2.18.3. Show that the Law of Excluded Middle is equivalent to asserting that the map $(\text{yes} = _): \text{Bool} \rightarrow \text{Prop}$ is an equivalence. \lrcorner

⁵⁵Besides any philosophical reasons, there are several pragmatic reasons for developing constructive mathematics. One is that proofs in constructive mathematics can be executed as programs, and another is that the results also hold in non-standard models, for instance a model where every type has a topological structure, and all constructions are continuous. See also Footnote 14.

A useful consequence of the Law of Excluded Middle is the principle of “proof by contradiction”: to prove a proposition P , assume its negation $\neg P$ and derive a contradiction. Without the Law of Excluded Middle, this proves only the double negation of P , that is $\neg\neg P$. However, with the Law of Excluded Middle, one can derive P from the latter: indeed, according to the Law of Excluded Middle, either P or $\neg P$ holds; but $\neg P$ leads to a contradiction by hypothesis, making P hold necessarily.

EXERCISE 2.18.4. Show that, conversely, LEM follows from the principle of *double-negation elimination*: For every proposition P , if $\neg\neg P$, then P holds. \lrcorner

REMARK 2.18.5. We will later encounter a weaker version of the Law of Excluded Middle, called the Limited Principle of Omniscience (Principle 3.6.19), which is often enough.⁵⁶ \lrcorner

Sometimes we make use of the following, which is another consequence of the Law of Excluded Middle:

PRINCIPLE 2.18.6 (Propositional Resizing). For any pair of nested universes $\mathcal{U} : \mathcal{U}'$, the map $(P \mapsto P) : \text{Prop}_{\mathcal{U}} \rightarrow \text{Prop}_{\mathcal{U}'}$ is an equivalence.⁵⁸ \lrcorner

EXERCISE 2.18.7. Show that if the Law of Excluded Middle holds, then Propositional Resizing holds. \lrcorner

2.19 The replacement principle

In this section we fix a universe \mathcal{U} . We think of types $A : \mathcal{U}$ as *small* compared to arbitrary types, which are then *large* in comparison.⁵⁹ Often we run into types that are not in \mathcal{U} (small) directly, but are nevertheless equivalent to types in \mathcal{U} .

DEFINITION 2.19.1. We say that a type A is *essentially \mathcal{U} -small* if we have a type $X : \mathcal{U}$ and an equivalence $A \simeq X$. And A is *locally \mathcal{U} -small* if all its identity types are essentially \mathcal{U} -small. \lrcorner

Note that $\sum_{X : \mathcal{U}} (A \simeq X)$, the type expressing that A is essentially \mathcal{U} -small, is a proposition by the univalence axiom for \mathcal{U} . Of course, any $A : \mathcal{U}$ is essentially \mathcal{U} -small, and any essentially \mathcal{U} -small type is locally \mathcal{U} -small.

To show that a type is locally \mathcal{U} -small we have to give a reflexive relation $\text{Eq}_A : A \rightarrow A \rightarrow \mathcal{U}$ that induces, by path induction, a family of equivalences $(x \Rightarrow y) \Rightarrow \text{Eq}_A(x, y)$.

EXERCISE 2.19.2. Show that \mathcal{U} is locally \mathcal{U} -small, and investigate the closure properties of essentially and locally \mathcal{U} -small types. (For instance, show that if $A : \mathcal{U}$ and $B(x)$ is a family of locally \mathcal{U} -small types parametrized by $x : A$, then $\prod_{x : A} B(x)$ is locally \mathcal{U} -small.) \lrcorner

REMARK 2.19.3. Note that propositional resizing (Principle 2.18.6) equivalently says that any proposition is essentially \mathcal{U} -small, where we may take \mathcal{U} to be the smallest universe \mathcal{U}_0 . When we assume this, we get that any set is locally \mathcal{U}_0 -small. \lrcorner

We will make use of the following principle (recall the definition of the image, Definition 2.17.11).

⁵⁶As the naming indicates, we can think of the Law of Excluded Middle itself as an omniscience principle, telling us for every proposition P , whether P is true or false. It was this interpretation of the Law of Excluded Middle that led Brouwer to reject it in his 1908 paper on *De onbetrouwbaarheid der logische principes*.⁵⁷

⁵⁷Mark van Atten and Göran Sundholm. “L.E.J. Brouwer’s ‘Unreliability of the Logical Principles A New Translation, with an Introduction’”. In: *History and Philosophy of Logic* 38.1 (2017), pp. 24–47. DOI: [10.1080/01445340.2016.1210986](https://doi.org/10.1080/01445340.2016.1210986). arXiv: [1511.01113](https://arxiv.org/abs/1511.01113).

⁵⁸The map $P \mapsto P$ is well-typed by *cumulativity* of the universes, that is, by point ((4)) of Section 2.3. Note that the map is not the identity function due to its type.

⁵⁹The terminology *small/large* is also known from set theory, where classes are large collections, and sets are small collections.

xcat.dne-lem

pfi.prop-resizing

xcat.lem-prop-resizing

sec.replacement

def:ess-loc-small

PRINCIPLE 2.19.4 (Replacement). For any map $f : A \rightarrow B$ from an essentially \mathcal{U} -small type A to a locally \mathcal{U} -small type B , the image $\text{im}(f)$ is essentially \mathcal{U} -small. \lrcorner

This is reminiscent of the replacement principle of set theory which states that for a large (class-sized) function with domain a small set and codomain the class V of all small sets, the image is again a small set. This follows from our replacement principle, assuming propositional resizing, or the even stronger principle of the excluded middle.

The replacement principle can be proved using the join construction of the image, cf. Rijke⁶⁰, which uses as an assumption that the universes are closed under pushouts.⁶¹

EXERCISE 2.19.5. Show that the replacement principle implies that for any locally \mathcal{U} -small type A , and any element $a : A$, the connected component $A_{(a)}$ is essentially \mathcal{U} -small. \lrcorner

Another consequence is that the type of finite sets, which we'll define below in Definition 2.24.5, is essentially small.

⁶⁰Egbert Rijke. *The join construction*. 2017. arXiv: 1701.07538.

⁶¹Pushouts are certain higher inductive types that suffice to construct all the higher inductive types that we need, but we don't actually need them in this book.

2.20 Predicates and subtypes

In this section, we consider the relationship between predicates on a type T and subtypes of T . The basic idea is that the predicate tells whether an element of T belongs to the subtype. Conversely, the predicate can be recovered from the subtype by asking whether an element of T is in it.

DEFINITION 2.20.1. Let T be a type and let $P(t)$ be a family of propositions parametrized by an variable $t : T$. Then we call P a *predicate* on T .⁶² If $P(t)$ is a decidable proposition, then we say that P is a *decidable predicate* on T . \lrcorner

By Exercise 2.18.3, the decidable predicates P on T correspond uniquely to the characteristic functions $\chi_P : T \rightarrow \text{Bool}$.

We recall from Definition 2.17.2 the notion of *injection*, which will be key to saying what a *subtype* is.

DEFINITION 2.20.2. A *subtype* of a type T is a type S together with an injection $f : S \rightarrow T$. Selecting a universe \mathcal{U} as a repository for such types S allows us to introduce the type of subtypes of T in \mathcal{U} as follows.

$$\text{Sub}_T^{\mathcal{U}} \equiv \sum_{S : \mathcal{U}} \sum_{f : S \rightarrow T} \text{isInj}(f).$$

When no confusion can arise, we simply write Sub_T for $\text{Sub}_T^{\mathcal{U}}$. \lrcorner

EXERCISE 2.20.3. Show that Sub_T is a set, for any type T . Hint: given subtypes $T_f \equiv (S, f, p)$ and $T_{f'} \equiv (S', f', p')$ of T , show that $T_f = T_{f'}$ amounts to finding a (unique) equivalence $e : S \xrightarrow{\sim} S'$ such that $f = f' \circ e$. See the diagram in the margin. \lrcorner

LEMMA 2.20.4. Let T be a type and P a predicate on T . Consider $\sum_{t : T} P(t)$ and the corresponding projection map $\text{fst} : T_P \equiv \left(\sum_{t : T} P(t) \right) \rightarrow T$. Then $\text{ap}_{\text{fst}} : ((x_1, p_1) \xrightarrow{\sim} (x_2, p_2)) \rightarrow (x_1 \xrightarrow{\sim} x_2)$ is an equivalence, for any elements (x_1, p_1) and (x_2, p_2) of T_P .

Proof. We apply Construction 2.9.9. Consider $q : x_1 \xrightarrow{\sim} x_2$. By induction on q , using Exercise 2.15.9, we get that each $p_1 \xrightarrow{q} p_2$ is contractible, say

$$\begin{array}{ccc} S & \xrightarrow[e]{\sim} & S' \\ f \searrow & & \swarrow f' \\ & T & \end{array}$$

⁶²Note that giving a predicate on T is equivalent to giving a map $Q : T \rightarrow \text{Prop}_{\mathcal{U}}$ for a suitable universe \mathcal{U} , and we sometimes say that Q itself is the predicate.

pr:replacement

xca:comp-loc-small-ess-small

secc:subtype

def:predicate

def:subtype

xca:subtypes-set

lean:subtype-eg=

with center c_q . We show that mapping q to $\overline{(q, c_q)}$ defines an inverse of ap_{fst} , applying Lemma 2.10.3 and the remarks after its proof. These give identifications in $\text{ap}_{\text{fst}} \overline{(q, c_q)} \xrightarrow{\cong} q$ for all $q : x_1 \xrightarrow{\cong} x_2$. Also, for any $r : (x_1, p_1) \xrightarrow{\cong} (x_2, p_2)$ we have an identification in $r \xrightarrow{\cong} (\text{fst}(r), \text{snd}(r))$. The latter pair can be identified with $\overline{(\text{ap}_{\text{fst}(r)}, c)}$ for any c in the contractible type $p_1 \xrightarrow[\text{fst}(r)]{\cong} p_2$. \square

Combined with Lemma 2.17.8, this gives that fst is an injection. Hence, given a predicate P on T , the *subtype* of T characterized by P is defined as $T_P \equiv \sum_{t:T} P(t)$, together with the injection $\text{fst} : T_P \rightarrow T$.

The above lemma has other important consequences.

COROLLARY 2.20.5. *For each natural number n , if T is a n -type, then T_P is also a n -type.*

In particular, if T is a set, then T_P is again a set; we then call T_P a *subset* of T and we may denote it by $\{t : T \mid P(t)\}$.

EXERCISE 2.20.6. Let T be a set, and S_0 and S_1 be subsets of T with respective inclusions $\text{fst}_0 : S_0 \rightarrow T$ and $\text{fst}_1 : S_1 \rightarrow T$. Prove that the type

$$\sum_{f : S_0 \rightarrow S_1} \text{fst}_1 \circ f = \text{fst}_0$$

is a proposition. This proposition is denoted $S_0 \subseteq S_1$.

Thus the type of \subseteq is $\text{Sub}_T \rightarrow \text{Sub}_T \rightarrow \text{Prop}$, and Sub_T is a set by Exercise 2.20.3. Prove that the relation \subseteq is a partial order⁶³ with a least and a greatest element (even if T is the empty type).

EXERCISE 2.20.7. Let T and X be types, $f : X \rightarrow T$ a function, and $P : T \rightarrow \text{Prop}$ a predicate. Construct an equivalence from the proposition $\prod_{x:X} P(f(x))$ to the type

$$\sum_{g : X \rightarrow \sum_{t:T} P(t)} f \xrightarrow{\cong} \text{fst} \circ g.$$

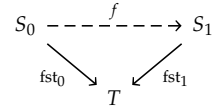
We may call this result the *universal property of subtypes*. \dashv

REMARK 2.20.8. Another important consequence of Lemma 2.20.4 is that we can afford not to distinguish carefully between elements (t, p) of the subtype T_P and elements t of type T for which the proposition $P(t)$ holds. We will hence often silently coerce from T_P to T via the first projection, and if $t : T$ is such that $P(t)$ holds, we'll write $t : T_P$ to mean any pair (t, p) where $p : P(t)$, since when $P(t)$ holds, the type $P(t)$ is contractible. \dashv

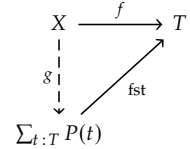
Given a set A and a function $\chi_B : A \rightarrow \text{Bool}$, Lemma 2.15.3 yields that $\chi_B(a) = \text{yes}$ is a proposition, and we can form the subset $\{a : A \mid \chi_B(a) = \text{yes}\}$. However, not every subset as in Definition 2.20.2 can be given through a $\chi_B : A \rightarrow \text{Bool}$. As proved in Section 2.12.1, any element of Bool is equal to yes or to no .

If $P : A \rightarrow \mathcal{U}$ is a decidable predicate, then we can define $\chi_P : A \rightarrow \text{Bool}$ by induction (actually, only case distinction) on $p : P(a)$, setting $\chi_P(a) = \text{yes}$ if $p \equiv \text{inl}_-$ and $\chi_P(a) = \text{no}$ if $p \equiv \text{inr}_-$. We will often use a characteristic function $T \rightarrow \text{Bool}$ to specify a decidable predicate on a type T .

EXERCISE 2.20.9. Show that $f(t) = \text{yes}$ is a decidable predicate on T , for any type T and function $f : T \rightarrow \text{Bool}$. Show $(P \xrightarrow{\cong} \text{True}) \amalg (P \xrightarrow{\cong} \text{False})$ is a true proposition for every decidable proposition P . \dashv



⁶³Recall that a *partial order* on a set S is a relation R that is (1) *reflexive*: $R(x, x)$, (2) *transitive*: $R(x, y) \rightarrow R(y, z) \rightarrow R(x, z)$, and (3) *antisymmetric*: $R(x, y) \rightarrow R(y, x) \rightarrow x = y$.



cor: subtype-same-level

xca: subtypes-inclusion

xca: subtype-univ-prop

rem: subtype-convention

xca: decidability

We've seen how to make a subtype from a predicate. Conversely, from a subtype of T given by the injection $f : S \rightarrow T$, we can form a predicate $P_f : T \rightarrow \text{Prop}$ defined by $P_f(x) := f^{-1}(x)$. We shall see in Construction 2.25.6 ((2)) that these operations form an equivalence between predicates on T and subtypes of T .

DEFINITION 2.20.10. The type of types that are propositions and the type of types that are sets are defined as:

$$\text{Prop}_{\mathcal{U}} := \sum_{X : \mathcal{U}} \text{isProp}(X) \quad \text{and} \quad \text{Set}_{\mathcal{U}} := \sum_{X : \mathcal{U}} \text{isSet}(X).$$

Both $\text{Prop}_{\mathcal{U}}$ and $\text{Set}_{\mathcal{U}}$ are subtypes of \mathcal{U} , and both are types in a universe one higher than \mathcal{U} . \lrcorner

When we don't care about the precise universe \mathcal{U} , we'll leave it out from the notation, and just write Prop and Set .

Following Remark 2.20.8, if we have a type A for which we know that it is a proposition or a set, we write also $A : \text{Prop}$ or $A : \text{Set}$, respectively.

DEFINITION 2.20.11. A type A is called a *decidable set* if the identity type $x \equiv y$ is a decidable proposition for all $x, y : A$. \lrcorner

Note the slight subtlety of this definition together with Definition 2.18.1: Any proposition has decidable identity types (since each instance is contractible) and is thus a *decidable set*, even though it may not be a *decidable as a proposition*.

The way we phrased this definition implies that A is a set. The following celebrated and useful theorem states that this is unnecessary.

THEOREM 2.20.12 (Hedberg). *Any type A for which we have a function of type $\prod_{x,y:A} ((x \equiv y) \vee \neg(x \equiv y))$ is a decidable set.*

For a proof see Theorem 7.2.5 of the HoTT Book⁶⁴.

⁶⁴Univalent Foundations Program, *Homotopy Type Theory: Univalent Foundations of Mathematics*.

2.21 Pointed types

Sometimes we need to equip types with additional structure that cannot be expressed by a proposition such as $\text{isProp}(X)$ and $\text{isSet}(X)$ above. Therefore the following is *not* a subtype of \mathcal{U} .

DEFINITION 2.21.1. A *pointed type* is a pair (A, a) where A is a type and a is an element of A . The *type of pointed types* is

$$\mathcal{U}_* := \sum_{A : \mathcal{U}} A.$$

Given a type A we let A_+ be the pointed type you get by adding a default element: $A_+ := (A \amalg \text{True}, \text{inr}_{\text{triv}})$. Given a pointed type $X \equiv (A, a)$, the *underlying type* is $X_+ \equiv A$,⁶⁵ and the *base point* is $\text{pt}_X \equiv a$, so that $X \equiv (X_+, \text{pt}_X)$.

Let $X \equiv (A, a)$ and $Y \equiv (B, b)$ be pointed types. Define the map $\text{ev}_a : (A \rightarrow B) \rightarrow B$ by $\text{ev}_a(f) \equiv f(a)$. Then the fiber of ev_a at b is the type $\text{ev}_a^{-1} \equiv \sum_{f : A \rightarrow B} (b \equiv f(a))$. The latter type is also called the type of *pointed functions* from X to Y and denoted by $X \rightarrow_* Y$. In the notation above,

$$(X \rightarrow_* Y) \equiv \sum_{f : X_+ \rightarrow Y_+} (\text{pt}_Y \equiv f(\text{pt}_X)).$$

⁶⁵The obelus \div is sometimes used to denote division, but is also used to for subtraction, especially in Northern Europe. This inspired our use, considering its “adjoint” relationship to $+$ detailed in Exercise 2.21.4.

Given a pointed function $g \equiv (f, p)$, the *underlying function* is $g_{\dot{}} \equiv f$, and the *pointing path* is $g_{\text{pt}} \equiv p$, so that $g \equiv (g_{\dot{}}, g_{\text{pt}})$.

If Z is also a pointed type, and we have pointed functions $f : X \rightarrow_* Y$ and $g : Y \rightarrow_* Z$, then their composition $gf : X \rightarrow_* Z$ is defined as the pair $(g_{\dot{}}f_{\dot{}}, g_{\dot{}}(f_{\text{pt}})g_{\text{pt}})$, as illustrated below.⁶⁶

⁶⁶In particular, $(gf)_{\dot{}} \equiv g_{\dot{}}f_{\dot{}}$.

$$\begin{array}{ccc} \text{pt}_Y & \xrightarrow[\equiv]{f_{\text{pt}}} & f_{\dot{}}(\text{pt}_X) \\ \downarrow g_{\dot{}} & & \downarrow g_{\dot{}} \\ \text{pt}_Z & \xrightarrow[\equiv]{g_{\text{pt}}} & g_{\dot{}}(\text{pt}_Y) \xrightarrow[\equiv]{g_{\dot{}}(f_{\text{pt}})} g_{\dot{}}(f_{\dot{}}(\text{pt}_X)) \end{array}$$

We may also use the notation $g \circ f$ for the composition. \lrcorner

DEFINITION 2.21.2. If $X \equiv (A, a)$ is a pointed type, then we define the *pointed identity map* $\text{id}_X : X \rightarrow_* X$ by setting $\text{id}_X \equiv (\text{id}_A, \text{refl}_a)$. \lrcorner

REMARK 2.21.3. If X is a pointed type, then $X_{\dot{}}$ is a type, but X itself is *not* a type. It is therefore unambiguous, and quite convenient, to write $x : X$ for $x : X_{\dot{}}$, and $X \rightarrow \mathcal{U}$ for $X_{\dot{}} \rightarrow \mathcal{U}$. Likewise, we can write $f : X \rightarrow Y$ for $f_{\dot{}} : X_{\dot{}} \rightarrow Y_{\dot{}}$. In that case we still write $f_{\text{pt}} : \text{pt}_X \rightarrow \text{pt}_Y$ for the witness of pointedness. \lrcorner

EXERCISE 2.21.4. If A is a type and B is a pointed type, give an equivalence from $A \rightarrow B_{\dot{}}$ to $A_{\dot{}} \rightarrow_* B$. \lrcorner

EXERCISE 2.21.5. Let A be a pointed type and B a type. Give an equivalence from $\sum_{b:B} (A \rightarrow_* (B, b))$ to $(A_{\dot{}} \rightarrow B)$. \lrcorner

Since \mathcal{U}_* and $X \rightarrow_* Y$ are sum types, the results on identifying pairs in Section 2.10 apply to pointed types and pointed maps as well.

DEFINITION 2.21.6. If X and Y are pointed types, we define the type of pointed equivalences from X to Y as:

$$X \xrightarrow{\sim}_* Y \equiv \sum_{f : X \rightarrow_* Y} \text{isEquiv}(f_{\dot{}})$$

EXERCISE 2.21.7. From an identification of pointed types $p : X \xrightarrow{\sim} Y$, construct an identification of the underlying types, $p_{\dot{}} : X_{\dot{}} \xrightarrow{\sim} Y_{\dot{}}$, as well as an identification $q : \text{pt}_Y \xrightarrow{\sim} \tilde{p}_{\dot{}}(\text{pt}_X)$. Together, this gives a map of type

$$(X \xrightarrow{\sim} Y) \rightarrow (X \xrightarrow{\sim}_* Y).$$

Show that this is an equivalence. \lrcorner

2.22 Operations that produce sets

The following lemma holds for n -types in general, but we only need it for propositions and sets.

LEMMA 2.22.1. Let X and Y be types.

- (1) If X and Y are propositions, then so are $X \xrightarrow{\sim} Y$ and $X \xrightarrow{\sim}_* Y$. In other words, Prop is a set.
- (2) If X and Y are sets, then so are $X \xrightarrow{\sim} Y$ and $X \xrightarrow{\sim}_* Y$. In other words, Set is a groupoid.

Proof. By univalence, $X \xrightarrow{\sim} Y$ and $X \xrightarrow{\sim}_* Y$ are equivalent, whereas the latter is equal by definition to $\sum_{f : X \rightarrow Y} \text{isEquiv}(f)$. If X and Y are

def-pointed-identity
rem-coerceawaypt

xca-plus-forgetad-joint
xca-ifreemaps

def-pointed-equiv

xca-pointed-equiv

sec-operations-on-sets
lem-set-is-groupoid

propositions (sets), then by Lemma 2.15.5 also $X \rightarrow Y$ is a proposition (set). Moreover, $\text{isEquiv}(f)$ is a proposition by Lemma 2.15.7. Now the lemma follows by Corollary 2.20.5. \square

One may wonder whether \mathbb{N} as defined in Section 2.12 is a set. The answer is yes, but it is harder to prove than one would think. In fact we have the following theorem.

THEOREM 2.22.2. *All inductive types in Section 2.12 are sets if all constituent types are sets.*

Proof. We only do the case of \mathbb{N} and leave the other cases to the reader (cf. Exercise 2.22.3). The following proof is due to Simon Huber. We have to give identifications of type $p \equiv q$ for all $n, m : \mathbb{N}$ and $p, q : n = m$. By induction on q it suffices to give identifications of type $p \equiv \text{refl}_n$ for all $p : n \equiv n$. Note that this cannot simply be done by induction on p . Instead we first give an inversion principle for identifications in \mathbb{N} as follows. Define a type $T(n, m, p)$ for $n, m : \mathbb{N}$ and $p : n = m$ by induction on n and m :

$$T(0, 0, p) \equiv (p \equiv \text{refl}_0) \text{ and } T(\text{succ}(n), \text{succ}(m), p) \equiv \text{ap}_{\text{succ}}^{-1}(p),$$

and for the other cases the choice does not matter, say $T(0, \text{succ}(m), p) \equiv T(\text{succ}(n), 0, p) \equiv \emptyset$. Next we give elements of type $T(n, m, p)$ for all n, m , and p by induction on p , reducing to $T(n, n, \text{refl}_n)$ for all $n : \mathbb{N}$, which we deal with by distinguishing cases on n . For $n \equiv 0$ we use $\text{refl}_{\text{refl}_0}$ and for the case $\text{succ}(n)$ we use the pair $(\text{refl}_n, \text{refl}_{\text{refl}_{\text{succ}(n)}})$, noting that $\text{ap}_{\text{succ}}(\text{refl}_n) \equiv \text{refl}_{\text{succ}(n)}$.

We can now give identifications of type $p \equiv \text{refl}_n$ for all $p : n \equiv n$ by induction on n . For $n \equiv 0$ we use the element of $T(0, 0, p)$ constructed above. For the case $\text{succ}(n)$, the element of $T(\text{succ}(n), \text{succ}(n), p)$ constructed above yields a pair (q, r) with $q : n \equiv n$ and $r : p \equiv \text{ap}_{\text{succ}}(q)$. By induction hypothesis we have an identification $e : q \equiv \text{refl}_n$. We get the desired identification by concatenating r and $\text{ap}_{\text{ap}_{\text{succ}}}(e)$:

$$p \equiv \text{ap}_{\text{succ}}(q) \equiv \text{ap}_{\text{succ}}(\text{refl}_n) \equiv \text{refl}_{\text{succ}(n)}. \quad \square$$

EXERCISE 2.22.3. Show that $X \amalg Y$ is a set if X and Y are sets. \lrcorner

Recall that propositional truncation is turning any type into a proposition by adding identifications of any two elements. Likewise, there is an operation turning any type into a set by adding (higher) identifications of any two identifications of any two elements. The latter operation is called set truncation. It is yet another example of a higher-inductive type.

DEFINITION 2.22.4. Let T be a type. The *set truncation* of T is a type $\|T\|_0$ defined by the following constructors:

- (1) an *element* $|t|_0 : \|T\|_0$ for all $t : T$;
- (2) a *identification* $p \equiv q$ for all $x, y : \|T\|_0$ and $p, q : x \equiv y$.

The (unnamed) second constructor ensures that $\|T\|_0$ is a set. The induction principle states that, for any family of sets $S(x)$ defined for each $x : \|T\|_0$, in order to define a function $f : \prod_{x : \|T\|_0} S(x)$, it suffices to give a function $g : \prod_{t : T} S(|t|_0)$. Computationally, we get $f(|t|_0) \equiv g(t)$ for all $t : T$. \lrcorner

thm:is-set-inductive-types

xc3:set-sum

def:set-truncation

In the non-dependent case we get that for any set S and any function $g : T \rightarrow S$ there is a (unique) function $f : \|T\|_0 \rightarrow S$ satisfying $f(|t|_0) \equiv g(t)$ for all $t : T$.⁶⁷ A consequence of this recursion principle is that, for any set S , precomposition with $|-|_0$ is an equivalence

$$(\|T\|_0 \rightarrow S) \rightarrow (T \rightarrow S).$$

This is called *the universal property of set truncation*.⁶⁹

EXERCISE 2.22.5. Let A be a type. Define for every element $z : \|A\|_0$ the connected component corresponding to z , $A_{(z)}$, a subtype of A , such that for $a : A$, you recover the notion from Definition 2.16.8: $A_{(|a|_0)} \equiv A_{(a)}$.⁷⁰

Prove that the set truncation map $|-|_0 : A \rightarrow \|A\|_0$ in this way exhibits A as the sum of its connected components, parametrized by $\|A\|_0$:

$$A \xrightarrow{\sim} \sum_{z : \|A\|_0} A_{(z)}.$$

Prove that A is connected iff $\|A\|_0$ is contractible. \square

2.22.6 Weakly constant maps

The universal property of the propositional truncation, Definition 2.16.1, only applies directly to construct elements of *propositions* (that is, to prove them). Here we discuss how we can construct elements of *sets*.

DEFINITION 2.22.7. A map $f : A \rightarrow B$ is *weakly constant* if $f(x) \equiv f(x')$ for all $x, x' : A$. \square

This is in contrast to a *constant* map, which can be identified with one of the form $x \mapsto b$ for some $b : B$. Any constant map is indeed weakly constant. Note also that when B is a set, weak constancy of $f : A \rightarrow B$ is a proposition.

THEOREM 2.22.8. If $f : A \rightarrow B$ is a weakly constant map, and B is a set, then there is an induced map $g : \|A\| \rightarrow B$ such that $g(|x|) \equiv f(x)$ for all $x : A$.

Proof. Consider the image factorization (Exercise 2.17.12) $A \xrightarrow{p} \text{im}(f) \xrightarrow{i} B$ of f , where $p(x) \equiv (f(x), |(x, \text{refl}_{f(x)})|)$ and $i(y, _) \equiv y$.

The key point is that $\text{im}(f)$ is a proposition because f is weakly constant. First note that $\text{im}(f)$ is a set by Exercise 2.17.13. Let $(y_1, z_1), (y_2, z_2) : \text{im}(f)$. We have to prove $(y_1, z_1) = (y_2, z_2)$, which is a proposition. Hence we may hypothesize (by truncation induction on z_i) that we have $x_1, x_2 : A$ with $y_i = f(x_i)$ for $i = 1, 2$. Hence we get $y_1 = f(x_1) = f(x_2) = y_2$ and therefore $(y_1, z_1) = (y_2, z_2)$.

Thus, by the universal property of the truncation, we get $g' : \|A\| \rightarrow \text{im}(f)$ such that $g'(|x|) \equiv p(x) \equiv (f(x), |(x, \text{refl}_{f(x)})|)$. Composing with i we get $g \equiv i \circ g' : \|A\| \rightarrow B$ with $g(|x|) \equiv f(x)$, as desired. \square

2.22.9 Set quotients

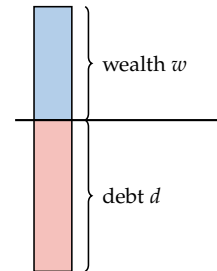
As an example, we first present an abstraction of the possible economical situations of a person as a quotient. Net worth can be defined as wealth minus debt. Let's assume wealth w and debt d are natural numbers. The debt can be greater than the wealth, yielding a negative net worth, but at this point in our book we do not have negative numbers at our disposal. However, we do have the binary product, and the pair

⁶⁷Lemma 7.3.12⁶⁸ gives an equivalence from $|t|_0 = |t'|_0$ to $\|t \rightarrow t'\|$ for all $t, t' : T$.

⁶⁸Univalent Foundations Program, *Homotopy Type Theory: Univalent Foundations of Mathematics*.

⁶⁹More generally, there are operations turning any type into an n -type, satisfying a similar universal property as propositional truncation and set truncation. We denote these operations by $\|_n$ with corresponding constructor $|-|_n$. Propositional truncation $\|_1$ can thus also be denoted as $\|_1$. Sometimes it is convenient to consider contractible types as -2 -types, with constant truncation operator $\|T\|_{-2} \equiv \text{True}$ and constructor $|t|_{-2} \equiv \text{triv}$.

⁷⁰*Hint:* Use maps $\|a \rightarrow _ \| : A \rightarrow \text{Prop}$ and the fact that the universe of propositions is a set.



$(w, d) : (\mathbb{N} \times \mathbb{N})$ also completely determines the net worth. However, (w, d) contains more information than necessary for the net worth: $(\text{succ}(w), \text{succ}(d))$, for example, determines the same net worth as (w, d) , and $(\text{succ}(w), \text{succ}(d)) \neq (w, d)$. Put differently, the type $\mathbb{N} \times \mathbb{N}$ does not capture the notion of net worth, since its identity types don't capture equality of net worth.

Clearly, we need a different type to capture the notion of net worth. Of course, we want a type construction that works not only for the special case of net worth, but also in similar situations. Common to such situations is that we have a type A and an equivalence relation⁷¹ $R : A \rightarrow A \rightarrow \text{Prop}$. In the example of net worth, we have $A \equiv (\mathbb{N} \times \mathbb{N})$, and the equivalence relation is $R((w_1, d_1), (w_2, d_2)) \equiv (w_1 + d_2 = w_2 + d_1)$, precisely capturing equality of net worth, $w_1 - d_1 = w_2 - d_2$, without actually using subtraction and negative numbers.

What we need is a new type, which is like A , but with R as equality. Note that the latter requires that the new type is a set. The quotient set A/R that we will define and study in this section fulfills these requirements. In the special case of $A \equiv (\mathbb{N} \times \mathbb{N})$, and $R((w_1, d_1), (w_2, d_2)) \equiv (w_1 + d_2 = w_2 + d_1)$, the type A/R could in fact be used as a type of integers, cf. Section 3.2 and see Exercise 2.22.14.

DEFINITION 2.22.10. Given a type A and an equivalence relation $R : A \rightarrow A \rightarrow \text{Prop}$, we define the *quotient set*⁷² A/R as the image of the map $R : A \rightarrow (A \rightarrow \text{Prop})$. Indeed, A/R is a set, since Prop is a set, and so are $A \rightarrow \text{Prop}$ and the image $\sum_{P : A \rightarrow \text{Prop}} \exists a : A (P = R(a))$ of R . For $a : A$ we define $[a] \equiv (R(a), |(a, \text{refl}_{R(a)})|)$ in A/R ; $[a]$ is called the *equivalence predicate of a* .⁷³

Any element of the image of R is merely an equivalence predicate: a predicate P on A for which there exists $a : A$ such that $P(x)$ holds if and only if $R(a, x)$ holds.

In the following proofs we frequently use Exercise 2.17.14.

LEMMA 2.22.11. For any equivalence predicate $P : A/R$ and $a : A$, P and $[a]$ are equal if and only if $P(a)$ holds.

Proof. Assume P and $[a]$ are equal. Then $P(x)$ iff $R(a, x)$ for all $x : A$. Now take $x \equiv a$ and use reflexivity $R(a, a)$ to conclude $P(a)$.

Conversely, assume $P(a)$, and let $x : A$ be given. To prove the proposition $P(x) = R(a, x)$ we may assume that $P \equiv [b]$ for some $b : A$. Then $P(x) \equiv R(b, x)$, and we need to show $R(b, x) = R(a, x)$. This follows from $P(a) \equiv R(b, a)$ using symmetry and transitivity. \square

The following theorem gives two important properties of the set quotient, the second is commonly called the universal property.

THEOREM 2.22.12. We have $[x] = [x']$ iff $R(x, x')$ for all $x, x' : A$. Also, let B be a set and $f : A \rightarrow B$ a function such that $f(x) = f(x')$ for all $x, x' : A$ with $R(x, x')$. Then the type $\sum_{g : A/R \rightarrow B} (f = g \circ [_])$ is contractible. The diagram in the margin visualizes the situation. We will construct the center of contraction $\tilde{f} : A/R \rightarrow B$ such that $\tilde{f}([x]) \equiv f(x)$ for all $x : A$.

Proof. For the first part we use Lemma 2.22.11 applied to $P_x \equiv [x]$ and x' .

⁷¹Recall that an *equivalence relation* is one that is (1) *reflexive*: $R(x, x)$, (2) *symmetric*: $R(x, y) \rightarrow R(y, x)$, and (3) *transitive*: $R(x, y) \rightarrow R(y, z) \rightarrow R(x, z)$.

⁷²We may wonder about the universe level of A/R , assuming $A : \mathcal{U}$ and $R : A \rightarrow A \rightarrow \text{Prop}_{\mathcal{U}}$. By the Replacement Principle 2.19.4, A/R is essentially \mathcal{U} -small, since $A \rightarrow \text{Prop}_{\mathcal{U}}$ is locally \mathcal{U} -small. Alternatively, we could use Propositional Resizing Principle 2.18.6 to push the values of R into a lower universe.

⁷³In set theory, A would be a set and the equivalence relation R would be a subset of $A \times A$, satisfying the conditions in Footnote 71. Equivalence classes would be subsets of A .

Our definition may look different, but is actually a natural generalization of the definition in set theory to type theory. First, we let A be an arbitrary type. Recall the correspondence between subtypes of A and predicates on A from Section 2.20. Furthermore, note that $R \mapsto (z \mapsto R(\text{fst}(z))(\text{snd}(z)))$ is an equivalence from $A \rightarrow (A \rightarrow \text{Prop})$ to $(A \times A) \rightarrow \text{Prop}$. The combination of the latter two yields that indeed the equivalence relation R corresponds to a subtype of $A \times A$.

Note further that $\text{fst}([a]) \equiv R(a)$ and that $\text{snd}([a])$ certifies the (obvious) fact that $R(a)$ is in the image of R . For each $a : A$, again using the correspondence from Section 2.20, the predicate $R(a) : A \rightarrow \text{Prop}$ corresponds to a subtype of A . Therefore we call $[a]$ the *equivalence predicate* (instead of *class*) of a , which is true for a since $R(a)(a)$, that is, by reflexivity.

We will use $[a]$ and $R(a)$ interchangeably.

$$\begin{array}{ccc} A & \xrightarrow{f} & B \\ \downarrow [_] & \nearrow g & \\ A/R & & \end{array}$$

def:quotient-set

lem:equiv-class-prop

thm:quotient-property

Now let B be a set and let $f : A \rightarrow B$ a function satisfying $f(x) = f(x')$ for all $x, x' : A$ with $R(x, x')$. We first define the center of contraction $\bar{f} : A/R \rightarrow B$. Let $z \equiv (P, p) : A/R$. To define $\bar{f}(z)$ in B , we note that $f \circ \text{fst}$ is a weakly constant map of type $\sum_{x:A} (P = [x]) \rightarrow B$. By Theorem 2.22.8 we get a map $g : \sum_{x:A} (P = [x]) \rightarrow B$ and we put $\bar{f}(z) \equiv g(p)$.

We check the equality by definition: As an element of A/R , equivalence predicate $[x]$ is accompanied by the witness $p \equiv |(x, \text{refl}_{[x]})| : \sum_{y:A} ([x] = [y])$. By Theorem 2.22.8, this is mapped by g , by definition, to $(f \circ \text{fst})(x, \text{refl}_{[x]}) \equiv f(x)$, as desired.

Now, if g, h satisfy $g \circ [-] = f = h \circ [-]$, then for any $z : A/R$, the type $g(z) = h(z)$ is a proposition since B is a set, so we may assume $z \equiv [x]$ for some $x : A$. Then $g([x]) = f(x) = h([x])$, as desired. \square

EXERCISE 2.22.13. Give an equivalence $A/R \rightarrow \|A\|$ when $R(x, y) \equiv \text{True}$ for all $x, y : A$.⁷⁴ \lrcorner

EXERCISE 2.22.14. Let $A \equiv (\mathbb{N} \times \mathbb{N})$ and $R : A \rightarrow A \rightarrow \text{Prop}$ defined by $R((w_1, d_1), (w_2, d_2)) \equiv (w_1 + d_2 = w_2 + d_1)$. Let $Z \equiv \{(w, d) \mid (d = 0) \vee (w = 0 \wedge d \neq 0)\}$. Construct an equivalence $f : A/R \rightarrow Z$ such that for all $(w, d, p) : Z$ we have $f([(w, d)]) = (w, d)$. \lrcorner

It is also possible to postulate⁷⁵ the quotient set as a higher inductive type.

DEFINITION 2.22.15. Let A be a type and $R : A \rightarrow A \rightarrow \text{Prop}$ an equivalence relation. Define the quotient A/R to be type with the following constructors:

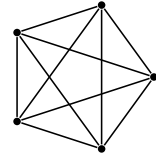
- (1) a constructor s of type $\text{isSet}(A/R)$ ensuring that A/R is a set;
- (2) an element constructor $[x] : A/R$ for all $x : A$;
- (3) a constructor providing a proof $r(x, y, p)$ of $[x] = [y]$ for all $x, y : A$ and $p : R(x, y)$.

Let $B(z)$ be a set for every element $z : A/R$. The induction principle for A/R states that, in order to define an element of $B(z)$ for every $z : A/R$, it suffices to give elements $b_x : B([x])$ for every $x : A$ together with a proof of the proposition $b_x \xrightarrow[r(x, y, p)]{=} b_y$ for all $x, y : A$ and $p : R(x, y)$. The function f thus defined satisfies $f([x]) \equiv b_x$ for all $x : A$. \lrcorner

EXERCISE 2.22.16. Give an equivalence between A/R as defined in Definition 2.22.10 and A/R as defined in Definition 2.22.15. \lrcorner

REMARK 2.22.17. We can use set quotients to give an alternative definition of the set truncation $\|A\|_0$ of a type A . Consider the relation $R : A \rightarrow A \rightarrow \text{Prop}$ given by $R(x, y) \equiv \|x \xrightarrow{-} y\|$. This is easily seen to be an equivalence relation, using refl , symm and trans from Section 2.5. Hence we get a quotient set A/R that satisfies $(|x|_0 = |y|_0) \simeq \|x \xrightarrow{-} y\|$, for all elements x and y of A , where we write $|-|_0$ for the equivalence predicates. Furthermore, Theorem 2.22.12 implies that A/R satisfies the recursion principle of Definition 2.22.4: If S is a set, and $g : A \rightarrow S$ is any function, then $g(x) = g(y)$ holds whenever $\|x \xrightarrow{-} y\|$ by the elimination principle of the propositional truncation, and hence we get a function $f : A/R \rightarrow S$ satisfying $f(|x|_0) \equiv g(x)$ for all $x : A$, as desired.⁷⁷ \lrcorner

⁷⁴If A is a finite set, we can picture this relation as a complete symmetric graph, i.e., with an edge between every pair of nodes, like this:



Convince yourself that a general equivalence relation on a finite set looks like a union of such complete graphs.

⁷⁵The method of ‘postulating’ what we want has many advantages; they are the same as the advantages of theft over honest toil. Russell⁷⁶

⁷⁶Bertrand Russell. *Introduction to mathematical philosophy*. 2nd Ed. Dover Publications, Inc., New York, 1993, pp. viii+208.

⁷⁷Expanding the definitions, this means that we can take the 0-truncation $\|A\|_0$ of $A : \mathcal{U}$ to be the \mathcal{U} -small image of the (-1) -truncated identity relation $A \rightarrow (A \rightarrow \text{Prop}_{\mathcal{U}})$. Similarly, we can recursively construct the $(n + 1)$ -truncation by taking the \mathcal{U} -small image of the n -truncated identity relation $A \rightarrow (A \rightarrow \sum_{x:\mathcal{U}} \text{isnType})$.

xca:A/True-prop-trunc
xca:ints-as-quotient

def:quotient-as-HIT

xca:quotients-equivalence
ref:set-trunc-as-quotient

2.23 More on natural numbers

A useful function $\mathbb{N} \rightarrow \mathbb{N}$ is the *predecessor* pred defined by $\text{pred}(0) \equiv 0$ and $\text{pred}(\text{succ}(n)) \equiv n$. Elementary properties of addition, multiplication and predecessor can be proved in type theory in the usual way. We freely use them, sometimes even in definitions, leaving most of the proofs/constructions to the reader.

DEFINITION 2.23.1. Let $n, m : \mathbb{N}$. We say that m is less than or equal to n , and write $m \leq n$, if there is a $k : \mathbb{N}$ such that $k + m = n$. Such a k is unique, and if it is not 0, we say that m is less than n , denoted by $m < n$. Both $m \leq n$ and $m < n$ are propositions for all $n, m : \mathbb{N}$. \lrcorner

EXERCISE 2.23.2. Try your luck in type theory proving any of the following. The successor function satisfies $(\text{succ}(n) = \text{succ}(m)) \simeq (n = m)$. The functions $+$ and \cdot are commutative and associative, \cdot distributes over $+$. The relations \leq and $<$ are transitive and preserved under $+$; \leq also under \cdot . We have $(m \leq n) \simeq ((m < n) \amalg (m = n))$ (so \leq is reflexive). Furthermore, $((m \leq n) \times (n \leq m)) \simeq (m = n)$, and $\neg((m < n) \times (n < m))$ (so $<$ is irreflexive). \lrcorner

We can prove the following lemma by double induction.

LEMMA 2.23.3. *The relations $=$, \leq and $<$ on \mathbb{N} are decidable.*

By Hedberg's Theorem 2.20.12, we get an alternate proof that \mathbb{N} is a set.

We will now prove an important property of \mathbb{N} , called the *least number principle for decidable, non-empty subsets* of \mathbb{N} . We give some more details of the proof, since they illustrate an aspect of type theory that has not been very prominent up to now, namely the close connection between proving and computing.

CONSTRUCTION 2.23.4. Let $P(n)$ be a proposition for all natural numbers n . Define the type $P_{\min}(n)$ expressing that n is the smallest natural number such that $P(n)$:

$$P_{\min}(n) \equiv P(n) \times \prod_{m : \mathbb{N}} (P(m) \rightarrow n \leq m)$$

Then we seek a function

$$(2.23.1) \quad \min(P) : \prod_{n : \mathbb{N}} (P(n) \amalg \neg P(n)) \rightarrow \sum_{n : \mathbb{N}} P(n) \rightarrow \sum_{n : \mathbb{N}} P_{\min}(n),$$

computing a minimal witness for P from evidence that P is decidable and that a witness exists.

Implementation of Construction 2.23.4. First note that $P_{\min}(n)$ is a proposition, and that all n such that $P_{\min}(n)$ are equal. Therefore the type $\sum_{n : \mathbb{N}} P_{\min}(n)$ is also a proposition.

Given a function $d(n) : P(n) \amalg \neg P(n)$ deciding $P(n)$ for each $n : \mathbb{N}$, we define a function $\mu_P : \mathbb{N} \rightarrow \mathbb{N}$ which, given input n , searches for a $k < n$ such that $P(k)$. If such a k exists, μ_P returns the least such k , otherwise $\mu_P(n) = n$. This is a standard procedure that we will call *bounded search*. The function μ_P is defined by induction, setting $\mu_P(0) \equiv 0$ and $\mu_P(\text{succ}(n)) \equiv \mu_P(n)$ if $\mu_P(n) < n$. Otherwise, we set $\mu_P(\text{succ}(n)) \equiv n$ if $P(n)$, and $\mu_P(\text{succ}(n)) \equiv \text{succ}(n)$ otherwise, using $d(n)$ to decide, that is, by induction on $d(n) : P(n) \amalg \neg P(n)$. By design, μ_P ‘remembers’ where

it has found the least k (if so). We are now done with the computational part and the rest is a correctness proof.

By induction on $n : \mathbb{N}$ and $d(n) : P(n) \amalg \neg P(n)$ we show

$$\mu_P(n) \leq n \quad \text{and} \quad \mu_P(n) < n \rightarrow P(\mu_P(n)).$$

The base case where $n \equiv 0$ is easy. For the induction step, review the computation of $\mu_P(\text{succ}(n))$. If $\mu_P(\text{succ}(n)) = \mu_P(n)$ since $\mu_P(n) < n$, then we are done by the induction hypothesis. Otherwise, either $\mu_P(\text{succ}(n)) = n$ and $P(n)$, or $\mu_P(\text{succ}(n)) = \text{succ}(n)$. In both cases we are done.

Also by induction on $n : \mathbb{N}$ and $d(n) : P(n) \amalg \neg P(n)$ we show

$$P(m) \rightarrow \mu_P(n) \leq m, \text{ for all } m \text{ in } \mathbb{N}.$$

The base case $n \equiv 0$ holds since $\mu_P(0) = 0$. For the induction step, assume $P(m) \rightarrow \mu_P(n) \leq m$ for all m (IH). Let $m : \mathbb{N}$ and assume $P(m)$. We have to prove $\mu_P(\text{succ}(n)) \leq m$. If $\mu_P(\text{succ}(n)) = \mu_P(n)$ we are done by IH. Otherwise we have $\mu_P(n) = n$ and $\mu_P(\text{succ}(n)) = \text{succ}(n)$ and $\neg P(n)$. Then $\mu_P(n) \leq m$ by IH, and $n \neq m$, so $\mu_P(\text{succ}(n)) \leq m$.

By contraposition we get from the previous result

$$\mu_P(n) = n \rightarrow \neg P(m), \text{ for all } m < n.$$

Note that there may not be any n such that $P(n)$; the best we can do is to prove

$$P(n) \rightarrow P_{\min}(\mu_P(\text{succ}(n)))$$

by combining previous results. Assume $P(n)$. Then $\mu_P(\text{succ}(n)) \leq n < \text{succ}(n)$, so that $P(\mu_P(\text{succ}(n)))$. Moreover, $P(m) \rightarrow \mu_P(\text{succ}(n)) \leq m$ for all m in \mathbb{N} . Hence $P_{\min}(\mu_P(\text{succ}(n)))$.

Since $\sum_{n:\mathbb{N}} P_{\min}(n)$ is a proposition, we obtain the required function by the induction principle for propositional truncation, Definition 2.16.1:

$$\min(P) : \prod_{n:\mathbb{N}} (P(n) \amalg \neg P(n)) \rightarrow \left\| \sum_{n:\mathbb{N}} P(n) \right\| \rightarrow \sum_{n:\mathbb{N}} P_{\min}(n). \quad \square$$

REMARK 2.23.5. In the interest of readability, we do not always make the use of witnesses of decidability in computations explicit. A typical example is the case distinction on $\mu_P(n) < n$ in Construction 2.23.4 above. This remark applies to all sets and decidable relations on them. We shall immediately put this convention to good use in the proof of a form of the so-called *Pigeonhole Principle* (PHP).

LEMMA 2.23.6. For all $N : \mathbb{N}$ and $f : \mathbb{N} \rightarrow \mathbb{N}$ such that $f(n) < N$ for all $n < N + 1$, there exist $m < n < N + 1$ such that $f(n) = f(m)$.

Proof. By induction on N . In the base case $N = 0$ there is nothing to do. For the induction case $N + 1$, assume the lemma proved for N (induction hypothesis, IH, for all f). Let f be such that $f(n) < N + 1$ for all $n < N + 2$. The idea of the proof is to search for an $n < N + 1$ such that $P(n) \equiv (f(n) = N)$, by computing $\mu_P(N + 1)$ as in Construction 2.23.4. If $\mu_P(N + 1) = N + 1$, that is, $f(n) < N$ for all $n < N + 1$, then we are done by IH. Assume $\mu_P(N + 1) < N + 1$, so $f(\mu_P(N + 1)) = N$. If also $f(N + 1) = N$ then we are done. If $f(N + 1) < N$, then we define g by $g(n) = f(N + 1)$ if $f(n) = N$, and $g(n) = f(n)$ otherwise. Then IH applies

to g , and we get $m < n < N + 1$ with $g(n) = g(m)$. If $f(n) = f(m)$ we are of course done. Otherwise, $f(n), f(m)$ cannot both be smaller than N , as $g(n) = g(m)$. In both remaining cases, $f(n) = g(n) = g(m) = f(N + 1)$ and $f(N + 1) = g(n) = g(m) = f(m)$, we are done. \square

We can now rule out the existence of equivalences between finite sets of different size.

COROLLARY 2.23.7. *If $m < n$, then $(\sum_{k:\mathbb{N}} k < m) \neq (\sum_{k:\mathbb{N}} k < n)$.*

Another application of Construction 2.23.4 is a short proof of Euclidean division.

LEMMA 2.23.8. *For all $n, m : \mathbb{N}$ with $m > 0$ there exist unique $q, r : \mathbb{N}$ such that $r < m$ and $n = qm + r$.*

Proof. Define $P(k) \equiv (n \leq km)$. Since $m > 0$ we have $P(n)$. Now set $k \equiv \mu_P(n)$ as in Construction 2.23.4. If $n = km$ and we set $q \equiv k$ and $r \equiv 0$. If $n < km$, then $k > 0$ and we set $q \equiv k - 1$. By minimality we have $qm < n < km$ and hence $n = qm + r$ for some $r < m$. \square

2.24 The type of finite sets

Recall from Section 2.12.1 the types False, True and Bool containing zero, one and two elements, respectively. We now define generally the type of n elements for any $n : \mathbb{N}$.

DEFINITION 2.24.1. For any type X define $\text{succ}(X) \equiv X \amalg \text{True}$. Define inductively the type family $\text{Fin}(n)$, for each $n : \mathbb{N}$, by setting $\text{Fin}(0) \equiv \emptyset$ and $\text{Fin}(\text{succ}(n)) \equiv \text{succ}(\text{Fin}(n))$. The type $\text{Fin}(n)$ is called the type with n elements, and we denote its elements by $0, 1, \dots, n - 1$ rather than by the corresponding expressions using inl and inr .

We also define as abbreviation $\mathfrak{n} \equiv \text{Fin}(n)$ for a natural number n , so $\mathfrak{0} \equiv \text{Fin}(0)$, $\mathfrak{1} \equiv \text{Fin}(1)$, $\mathfrak{2} \equiv \text{Fin}(2)$, etc. \lrcorner

EXERCISE 2.24.2.

- (1) Denote in full the elements of $\mathfrak{0}$, $\mathfrak{1}$, and $\mathfrak{2}$.
- (2) Construct an equivalence in $\mathfrak{1} \xrightarrow{\sim} \text{True}$ and one in $\mathfrak{2} \xrightarrow{\sim} \text{Bool}$.
- (3) Construct equivalences in $\mathfrak{n} \xrightarrow{\sim} \sum_{k:\mathbb{N}} k < n$ for all $n : \mathbb{N}$.
- (4) Show that $m = n$ if we are given an element of type $\mathfrak{m} \xrightarrow{\sim} \mathfrak{n}$. \lrcorner

DEFINITION 2.24.3. Given a type X , we define the proposition

$$\text{isFinSet}(X) \equiv \exists_{n:\mathbb{N}} (X \xrightarrow{\sim} \mathfrak{n})$$

to express that X is a finite set.⁷⁸ \lrcorner

LEMMA 2.24.4.

- (1) $\sum_{n:\mathbb{N}} \|X \xrightarrow{\sim} \mathfrak{n}\|$ is a proposition, for all types X .
- (2) The map that is the identity on first components is an equivalence $(\sum_{X:\mathcal{U}} \sum_{n:\mathbb{N}} \|X \xrightarrow{\sim} \mathfrak{n}\|) \xrightarrow{\sim} \sum_{X:\mathcal{U}} \text{isFinSet}(X)$.

Proof. (1) Assume $(n, p), (m, q) : \sum_{n:\mathbb{N}} \|X \xrightarrow{\sim} \mathfrak{n}\|$. Then $q \circ p^{-1} : \mathfrak{n} \xrightarrow{\sim} \mathfrak{m}$, so $n = m$ by Exercise 2.24.2. By Lemma 2.10.3, Definition 2.7.3 and the fact that the type of q is a proposition, it follows that $(n, p) = (m, q)$.

⁷⁸When moving beyond sets, there are two different ways in which a type can be finite: an *additive* way and a *multiplicative* way, but it would take us too far afield to define these notions here.

cor:Fin-n-injective

lem:euclid-div

sec:typeFin

def:finreset

xca:finite-types

def:is-finite

lem:uniquefinitetype

- (2) Follows from $\sum_{n:\mathbb{N}} \|X \xrightarrow{\cong} m\| = \|\sum_{n:\mathbb{N}} (X \xrightarrow{\cong} m)\|$, which is easily proved by giving functions in both directions and using the univalence axiom. \square

The lemma above remains true if X ranges over Set . If a set S is in the same component in Set^{79} as m we say that S has cardinality n or that the cardinality of S is n .

DEFINITION 2.24.5. The groupoid of finite sets is defined by

$$\text{FinSet} \equiv \sum_{S:\text{Set}} \text{isFinSet}(S).$$

For $n:\mathbb{N}$, the groupoid of sets of cardinality n is defined by

$$\text{FinSet}_n \equiv \sum_{S:\text{Set}} \|m = S\|.$$

Observe that we have identifications in $\text{FinSet}_0 \xrightarrow{\cong} \text{FinSet}_1 \xrightarrow{\cong} \mathbb{1}$, and in $\text{FinSet} \xrightarrow{\cong} \sum_{n:\mathbb{N}} \text{FinSet}_n$ by Lemma 2.24.4.

Note that being a finite set implies being a set, and hence we can identify FinSet with $\sum_{X:\mathcal{U}} \text{isFinSet}(X)$. Also, FinSet is the image of the map $\text{Fin}:\mathbb{N} \rightarrow \mathcal{U}$ from Definition 2.24.1, and is hence essentially \mathcal{U} -small (for any universe \mathcal{U}), by Principle 2.19.4, Item (P1) in Section 2.4, and our assumption that \mathcal{U}_0 is the smallest universe.

2.25 Type families and maps

There is a natural equivalence between maps into a type A and type families parametrized by A . The key idea is that the fibers of a map form a type family. We will elaborate this idea and some variations.

LEMMA 2.25.1. Let $A:\mathcal{U}$ and $B:A \rightarrow \mathcal{U}$. Recall the function $\text{fst}:(\sum_{a:A} B(a)) \rightarrow A$. Then $e_a:B(a) \rightarrow \text{fst}^{-1}(a)$ defined by $e_a(b) \equiv ((a, b), \text{refl}_a)$ is an equivalence, for all $a:A$.

Proof. Note that $\text{fst}(x, b) \equiv x$ and that $a \xrightarrow{\cong} x$ does not depend on b . Hence $\text{fst}^{-1}(a) \xrightarrow{\cong} \sum_{x:A} (B(x) \times (a \xrightarrow{\cong} x))$ via rearranging brackets. Applying Corollary 2.9.11 leads indeed to the equivalence e_a . \square

LEMMA 2.25.2. Let $A, B:\mathcal{U}$ and $f:B \rightarrow A$. Then $e:B \rightarrow \sum_{a:A} f^{-1}(a)$ defined by $e(b) \equiv (f(b), b, \text{refl}_{f(b)})$ is an equivalence.

Proof. Define $e^{-1}:\sum_{a:A} f^{-1}(a) \rightarrow B$ by $e^{-1}(a, b, p) \equiv b$, where $p:a \xrightarrow{\cong} f(b)$. Then $e^{-1}(e(b)) \equiv b$ for all $b:B$. Let $a:A$, $b:B$ and $p:a \xrightarrow{\cong} f(b)$. Then $e(e^{-1}(a, b, p)) \equiv (f(b), b, \text{refl}_{f(b)})$. We have to identify (a, b, p) with $(f(b), b, \text{refl}_{f(b)})$. We use p as identification of the first components (the horizontal identification p in the diagram in the margin), and refl_b as identification of the second components (whose type is constant). For the third component we use transport in the type family $(_ \xrightarrow{\cong} f(b))$ and Exercise 2.14.4(3). Visualized in the diagram in the margin, we transport the horizontal identification p along the vertical one, also p . The result of this transport can be identified with $p \cdot p^{-1}$ and hence with $\text{refl}_{f(b)}$, the diagonal identification in the diagram. Now apply Construction 2.9.9. \square

⁷⁹Here it doesn't matter whether we say Set or \mathcal{U} , since any finite set is a set. Hence we also have $\text{FinSet}_n \equiv \text{Set}_{(n)} \xrightarrow{\cong} \text{FinSet}_{(n)} \xrightarrow{\cong} \mathcal{U}_{(n)}$.

$$\begin{array}{ccc} a & \xrightarrow{p} & f(b) \\ p \downarrow \parallel & \nearrow \text{refl}_{f(b)} & \\ f(b) & & \end{array}$$

def-groupoid-in

sec-type-fam

lem-fst-fiber(a)=B(a)

lem-sum-of-fibers

If f above is an injection, then $\sum_{a:A} f^{-1}(a)$ is a subtype of A , and B is a n -type if A is a n -type by Corollary 2.20.5.

LEMMA 2.25.3. *Let A be a type. Then*

$$\text{preim} : \sum_{B:\mathcal{U}} (B \rightarrow A) \rightarrow (A \rightarrow \mathcal{U})$$

given by $\text{preim}(B, f)(a) \equiv f^{-1}(a)$ is an equivalence. An inverse equivalence is given by sending $C : A \rightarrow \mathcal{U}$ to $(\sum_{a:A} C(a), \text{fst})$.

Proof. We apply Construction 2.9.9, and verify the two conditions. Let $C : A \rightarrow \mathcal{U}$. We have to identify C with $\text{preim}(\sum_{a:A} C(a), \text{fst})$. As $\text{preim}(\sum_{a:A} C(a), \text{fst})(a) \equiv \text{fst}^{-1}(a)$, it suffices by function extensionality to identify the latter fiber with $C(a)$, for all $a : A$. This follows directly from Lemma 2.25.1 and the univalence axiom.

Let $f : B \rightarrow A$. We have to identify $(\sum_{a:A} f^{-1}(a), \text{fst})$ with (B, f) . Using the univalence axiom, we get an identification $\bar{e} : \sum_{a:A} f^{-1}(a) \xrightarrow{\sim} B$, where e is the equivalence from Lemma 2.25.2. Using Lemma 2.10.3, it remains to give an element of the type $\text{fst} \xrightarrow[\bar{e}]{} f$.

As an auxiliary step we note that for any $p : X \xrightarrow{\sim} Y$ and $g : X \rightarrow A$, $h : Y \rightarrow A$, the type $g \xrightarrow[p]{} h$ of paths over p can be identified with the type $g \xrightarrow{\sim} h \circ \tilde{p}$, since the two types are equal by definition for $p \equiv \text{refl}_X$. Applying this here means that we must give an identification of fst with $f \circ \tilde{e}$. Hence it suffices to identify fst and $f \circ e$, which follows by function extensionality from the definition of e in Lemma 2.25.2. \square

The above result can be generalized to situations with more properties and/or structure. Examples are to be found in Construction 2.25.6 below. We prepare by the following exercises.

EXERCISE 2.25.4. Let X and Y be types, $p : Y \xrightarrow{\sim} X$ an identification, and $T : X \rightarrow \mathcal{U}$ a type family. Construct an equivalence of type $\sum_{x:X} T(x) \xrightarrow{\sim} \sum_{y:Y} T(\tilde{p}(y))$. \dashv

EXERCISE 2.25.5. Let $S : \mathcal{U} \rightarrow \mathcal{U}$ and let X be a type. Construct an equivalence of type $(X \rightarrow \sum_{Y:\mathcal{U}} S(Y)) \xrightarrow{\sim} \sum_{F:X \rightarrow \mathcal{U}} \prod_{x:X} S(F(x))$. \dashv

CONSTRUCTION 2.25.6. *Let A be a type and $S : \mathcal{U} \rightarrow \mathcal{U}$. Then we have equivalences of the following types:*

- (1) $(A \rightarrow \sum_{B:\mathcal{U}} S(B)) \xrightarrow{\sim} \sum_{B:\mathcal{U}} \sum_{f:B \rightarrow A} \prod_{a:A} S(f^{-1}(a)).$
- (2) $(A \rightarrow \text{Prop}) \xrightarrow{\sim} \sum_{B:\mathcal{U}} \sum_{f:B \rightarrow A} \prod_{a:A} \text{isProp}(f^{-1}(a));$
- (3) $(A \rightarrow \text{Set}) \xrightarrow{\sim} \sum_{B:\mathcal{U}} \sum_{f:B \rightarrow A} \prod_{a:A} \text{isSet}(f^{-1}(a));$
- (4) $(A \rightarrow \mathcal{U}_*) \xrightarrow{\sim} \sum_{B:\mathcal{U}} \sum_{f:B \rightarrow A} \prod_{a:A} f^{-1}(a).$

Implementation of Construction 2.25.6. (1) In view of Exercise 2.25.5, and rearranging sums on the right, it suffices to construct an equivalence of type $(\sum_{F:A \rightarrow \mathcal{U}} \prod_{a:A} S(F(a))) \xrightarrow{\sim} \sum_{(B,f):\sum_{B:\mathcal{U}} (B \rightarrow A)} \prod_{a:A} S(f^{-1}(a))$. Now we can apply the equivalence constructed in Exercise 2.25.4 with p the path induced by the equivalence preim from Lemma 2.25.3. Indeed, for $T(F) \equiv \prod_{a:A} S(F(a))$ we have $T(\text{preim}(B, f)) \equiv \prod_{a:A} S(f^{-1}(a))$.

For (2), use (1) with $S \equiv \text{isProp}$.

For (3), use (1) with $S \equiv \text{isSet}$.

For (4), use (1) with $S \equiv \text{id}_{\mathcal{U}}$. \square

lem: type-families-and-fibrations

xca: sum-base-path

xca: sum-families

cnstr: families-structure

lem: prop-families

lem: set-families

cnstr: families-points

Cor:Sub_T-is-set

sec:higher-truncations

def: join-construction-of-truncation

For any n -type B , precomposition with $\lfloor _ \rfloor_n$ induces an equivalence:

$$(\|A\|_n \rightarrow B) \xrightarrow{\sim} (A \rightarrow B).$$

To go from n to $n + 1$, we fix a type $A : \mathcal{U}$ and consider the n -truncated identity type family

$$I_n : A \rightarrow \left(A \rightarrow \sum_{X: \mathcal{U}} \text{isnType}(X) \right), \quad x \mapsto (y \mapsto \|x \stackrel{=}{\mapsto} y\|_n).$$

```
req:trunc-path-eq}
```

Since the type of n -types is an $(n + 1)$ -type, $\|A\|_{n+1}$ is an $(n + 1)$ -type by Lemma 2.15.5. We also note that the map

$$(2.26.1) \quad \|x \stackrel{=}{\Rightarrow} y\|_n \stackrel{\approx}{\Rightarrow} (|x|_{n+1} \stackrel{=}{\Rightarrow} |y|_{n+1}),$$

induced by the universal property of n -truncation, is an equivalence. Indeed, the right-hand side is equivalent to

$$\prod_{z \in A} (\|x \rightrightarrows z\|_n \stackrel{\sim}{\rightarrow} \|y \rightrightarrows z\|_n),$$

and we get an inverse by going backwards along this equivalence at $|\text{refl}_y|_n : \|y \xrightarrow{\quad} y\|_n$.

To prove the universal property, let B be any $(n+1)$ -type and $g : A \rightarrow B$ any map.

It suffices to show that for any $z: \|A\|_{n+1}$, there is a contractible type of extensions $\sum_{y:B} ((- \mapsto y) \xrightarrow{(\| \cdot \|_{n+1}^{-1}(z)) \rightarrow B} (g \circ \text{fst}))$, visualized by

$$\begin{array}{ccc} |_{n+1}^{-1}(z) & & \\ \downarrow & \searrow \text{g of st} & \\ 1 & \text{---} & B, \end{array}$$

since then there's a contractible type of extensions of g to all of $\|A\|_{n+1}$. Since this is a proposition and $|-|_{n+1}$ is surjective, it suffices to prove this for z of the form $|x|_{n+1}$ with $x : A$. We need to show that the type

$$\prod_{x:A} \sum_{y:B} \prod_{x':A} ((|x|_{n+1} \rightrightarrows |x'|_{n+1}) \rightarrow (y \rightrightarrows g(x')))$$

is contractible. By the equivalence above, we can rewrite this, first as

$$\prod_{x:A} \sum_{y:B} \prod_{x':A} (\|x \rightrightarrows x'\|_n \rightarrow (y \rightrightarrows g(x'))),$$

and then, since $y \rightrightarrows g(x')$ is an n -type, as

$$\prod_{x:A} \sum_{y:B} \prod_{x':A} ((x \rightrightarrows x') \rightarrow (y \rightrightarrows g(x'))).$$

Now we can contract away x' and the identification $x \rightrightarrows x'$, so we're left with

$$\prod_{x:A} \sum_{y:B} (y \rightrightarrows g(x)),$$

which is indeed contractible.

Finally, we need to re-size $\|A\|_{n+1}$ to fit in the universe \mathcal{U} that A came from. By (2.26.1), its identity types are essentially \mathcal{U} -small by induction hypothesis, so again since $|-|_{n+1}$ is a surjection from the \mathcal{U} -small type A , the replacement principle, Principle 2.19.4, implies that $\|A\|_{n+1}$ is essentially \mathcal{U} -small. \square

This construction is due to Rijke⁸⁰, see also the presentation in his book⁸¹.

⁸⁰Rijke, *The join construction*.

2.27 Higher structure: stuff, structure, and properties

Recall from Lemma 2.25.2 that any map $f : B \rightarrow A$ can be described as “projecting away” its fibers, by using the equivalence e :

$$(2.27.1) \quad \begin{array}{ccc} B & \xrightarrow[e]{\sim} & \sum_{a:A} f^{-1}(a) \\ & \searrow f & \swarrow \text{fst} \\ & A & \end{array}$$

We say that f *forgets* these fibers. If A and B are groupoids, these fibers are themselves groupoids, but it can happen that they are sets, propositions, or even contractible. Accordingly, we say that:

- f *forgets at most structure* if all the fibers are sets;
- f *forgets at most properties* if all the fibers are propositions;
- f *forgets nothing* if all the fibers are contractible.

Here, the structure and properties in question are *on* a or *of* a , respectively, as captured by the fibers at a , for each $a : A$. Of course, a map forgets properties if and only if it's an injection, and it forgets nothing if and only if it's an equivalence.

Going in the other direction, we say that:

- f *forgets at most n -structure* if all the fibers are n -truncated. If $n \geq 1$, this is therefore a kind of *higher structure*.⁸³

⁸¹Egbert Rijke. *Introduction to Homotopy Type Theory*. Forthcoming book with CUP. Version from 06/02/22. 2022.

The precise formalization of the intuitive notions of “stuff”, “structure”, and “properties” was worked out in terms of category theory in *UseNet* discussions between John Baez, Toby Bartels, and James Dolan on `sci.physics.research` in 1998. It was clear that the simplest description was in terms of homotopy types, and hence it's even simpler in type theory. See also Baez and Shulman⁸² for further discussion.

⁸²John C. Baez and Michael Shulman. “Lectures on n -categories and cohomology”. In: *Towards higher categories*. Vol. 152. IMA Vol. Math. Appl. Springer, New York, 2010, pp. 1–68. doi: 10.1007/978-1-4419-1524-5_1. arXiv: math/0608420.

⁸³We're updating the terminology slightly: In the above references, n -structure is referred to as n -stuff, but nowadays the term *higher structure* is more common, so we have renamed n -stuff into n -structure.

Thus, an element of a groupoid is 1-structure (this is sometimes informally called *stuff*), while an element of a set is a structure, or 0-structure, while an proof of a proposition is a property, or (-1) -structure.

Looking at (2.27.1) another way, we see that to give an element b of B lying over a given element $a : A$ amounts to specifying an element of $f^{-1}(a)$, so we say that the elements of B are elements of A *with extra n -structure*, if the fibers $f^{-1}(a)$ are n -truncated.

Refining the usual image and image factorization from Definition 2.17.11 and Exercise 2.17.12, using Lemma 2.25.2, we can factor $f : B \rightarrow A$ through first its 0-image and then its usual (-1) -image as follows:⁸⁴

$$B \rightrightarrows \sum_{a:A} f^{-1}(a) \rightarrow \sum_{a:A} \|f^{-1}(a)\|_0 \rightarrow \sum_{a:A} \|f^{-1}(a)\|_{-1} \rightarrow A$$

Here, the first map *forgets pure higher structure*, the second map *forgets pure structure*, while the last forgets at most properties (this is the inclusion of the usual image). Of course, each of these maps may happen to forget nothing at all. Saying that the second map forgets *pure* structure indicates that not only are the fibers sets, they are *nonempty* sets, so the structure in question exists, at least. Note also that the fibers of the first map are connected, which indicates that what is forgotten at this step, if anything, is pure higher structure.

EXAMPLE 2.27.1. Let us look at some examples:

- The first projection $\text{fst} : \text{FinSet} \times \text{FinSet} \rightarrow \text{FinSet}$ forgets 1-structure (stuff), namely the second set in the pair.
- The first projection $\text{fst} : \sum_{A:\text{FinSet}} A \rightarrow \text{FinSet}$ from the type of pointed finite sets to the type of finite sets forgets structure, namely the structure of a chosen point.
- The inclusion of the type of sets with cardinality n , FinSet_n , into the type of all finite sets, FinSet , forgets properties, namely the property “having cardinality n ”.

EXERCISE 2.27.2. Analyze more examples of maps between groupoids in terms of “what is forgotten”.

EXERCISE 2.27.3. Let $|_|\prime : \|f^{-1}(a)\|_0 \rightarrow \|f^{-1}(a)\|$ be the map defined by the induction principle in Definition 2.22.4 from $|_| : f^{-1}(a) \rightarrow \|f^{-1}(a)\|$. In the refined image factorization above, the map for the second arrow maps any pair (a, x) with $x : \|f^{-1}(a)\|_0$ to the pair $(a, |x|\prime)$. For any $p : \|f^{-1}(a)\|$, give an equivalence from the fiber of the latter map at (a, p) to $\|f^{-1}(a)\|_0$. What is forgotten by this map, and what is remembered?

⁸⁴Using the general n -truncation from Section 2.26, we can define the n -image in a similar way and prove that the n -image factorization is unique. See Section 3.9 for the details. Since the unit type $\mathbb{1}$ is the unique (-2) -type, we have $\|X\|_{-2} \rightrightarrows \mathbb{1}$ for any type X .

3

The universal symmetry: the circle

An effective principle in mathematics is that when you want to study a certain phenomenon you should search for a single type that captures this phenomenon. Here are two examples:¹

- (1) The contractible type $\mathbb{1}$ has the property that given any type A a function $\mathbb{1} \rightarrow A$ provides exactly the same information as picking an element in A . For, an equivalence from A to $\mathbb{1} \rightarrow A$ is provided by the function $a \mapsto (x \mapsto a)$, see Exercise 2.9.18.
- (2) The type Prop of propositions has the property that given any type A a function $A \rightarrow \text{Prop}$ provides exactly the same information as picking a subtype of A , see Construction 2.25.6((2)).

We are interested in symmetries, and so we should search for a type X which is so that given *any* type A the type of functions $X \rightarrow A$ (or $A \rightarrow X$, but that's not what we're going to do) picks out exactly the symmetries in A . We will soon see that there is such a type: the circle² which is built *exactly* so that this “universality with respect to symmetries” holds. It may be surprising to see how little it takes to define it; especially in hindsight when we eventually discover some of the many uses of the circle.

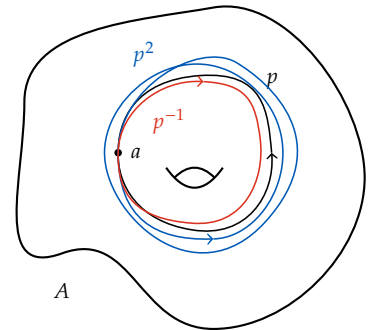
A symmetry in A is an identification $p : a \xrightarrow{\sim} a$ for some $a : A$. Now, we can take any iteration of p (composing p with itself a number of times), and we can consider the inverse p^{-1} and *its* iterations. So, by giving one symmetry we give at the same time a lot of symmetries. For a particular $p : a \xrightarrow{\sim} a$ it may be that some of the iterations can be identified (in their type $a \xrightarrow{\sim} a$). For instance, it may be that there is an identification of type $p^2 \xrightarrow{\sim} p^0$ (as in Exercise 2.13.3). Even more dramatically: if there is an identification of type $p \xrightarrow{\sim} \text{refl}_a$, then *all* the iterations of p can be identified with each other. However, in general we must be prepared that all the iterations p_n of p (for n positive, 0 and negative) are distinct. Hence, the circle must have a distinct symmetry for every integer. We would have enjoyed defining the integers this way, but being that ideological would be somewhat inefficient. Hence we give a more hands-on approach and define the circle and the integers separately. Thereafter we prove that the type of symmetries in the circle is equivalent to the set of integers.

3.1 The circle and its universal property

Propositional truncation from Section 2.16 was the first *higher inductive type*, that is, an inductive type with constructors both for elements and for

¹Notice that these have arrows pointing in different directions: In Item (1) we're mapping *out* of $\mathbb{1}$, while in Item (2) we're mapping *in* to Prop .

²We call this type the “circle” because it has many properties which are analogues, in our context, of properties of the topological circle $\{(x, y) \in \mathbb{R}^2 \mid x^2 + y^2 = 1\}$. See Appendix B.3 for a discussion of the relationship between topological spaces and types. In the later chapters on geometry we'll return to “real” geometrical circles.



identifications, we introduced. The circle is another example of a higher inductive type, see Chapter 6 of the HoTT book³ for more information.

DEFINITION 3.1.1. The circle is a type $S^1 : \mathcal{U}$ with an element (constructor) $\bullet : S^1$ and an identification (constructor) $\cup : \bullet \xrightarrow{=} \bullet$. For convenience and clarity the (higher) induction principle for S^1 is explained by first stating a recursion principle for S^1 .

Let A be a type. In order to define a function $f : S^1 \rightarrow A$, it suffices to give an element a of A together with an identification l of type $a \xrightarrow{=} a$. The function f defined by this data satisfies $f(\bullet) \equiv a$ and the recursion principle provides an identification of type $\text{ap}_f(\cup) = l$.

Let $A(x)$ be a family of types parametrized by the variable $x : S^1$. The induction principle of S^1 states that, in order to define a family of elements of $A(x)$ parametrized by the variable $x : S^1$, it suffices to give an element a of $A(\bullet)$ together with an identification l of type $a \xrightarrow{\cup} a$, see Fig. 3.1. The function $f : \prod_{x:S^1} A(x)$ defined by this data satisfies $f(\bullet) \equiv a$ and the induction principle provides an identification of type $\text{apd}_f(\cup) \xrightarrow{=} l$. \dashv

Giving a as above is referred to as ‘the base case’, and giving l as ‘the loop case’. Given this input data to define a function f will often be abbreviated by writing $f(\bullet) := a$ and $f(\cup) := l$. Notice the use of $:=$ in the second definition, instead of \equiv . That signifies that $f(\cup)$ and l are not equal by definition, but rather, that an identification is given between them, i.e., an element of type $f(\cup) \xrightarrow{=} l$ is given, or an element of $\text{apd}_f(\cup) \xrightarrow{=} l$ is given, in the dependent case.

The following result states that any function from the circle exactly picks out an element and a symmetry of that element. This is a “universal property” of the circle.

THEOREM 3.1.2. For all types A , the evaluation function

$$\text{ev}_A : (S^1 \rightarrow A) \rightarrow \sum_{a:A} (a \xrightarrow{=} a) \text{ defined by } \text{ev}_A(g) \equiv (g(\bullet), g(\cup))$$

is an equivalence, with inverse ve_A defined by the recursion principle of the circle.

Proof. Fix $A : \mathcal{U}$. We apply Construction 2.9.9. For all $a : A$ and $l : a \xrightarrow{=} a$ we may construct an identification of type $\text{ev}(\text{ve}(a, l)) \xrightarrow{=} (a, l)$ by the recursion principle. It remains to construct identifications of type $\text{ve}(\text{ev}(f)) \xrightarrow{=} f$ for all $f : S^1 \rightarrow A$. Such constructions are provided by the following more general result. Given $f, g : S^1 \rightarrow A$, $p : f(\bullet) \xrightarrow{=} g(\bullet)$, and $q : f(\cup) \xrightarrow{=} p^{-1} \cdot g(\cup) \cdot p$, we construct an identification of type $f \xrightarrow{=} g$, as follows. It suffices, by function extensionality, to construct an element of type $P(x) \equiv (f(x) \xrightarrow{=} g(x))$ for a variable $x : S^1$. This we do by circle induction. For the base case we take p . The loop case reduces to constructing an identification of type $\text{trp}_\cup^P(p) \xrightarrow{=} p$, by Definition 2.7.3. By Construction 2.14.3 we have an identification of type $\text{trp}_\cup^P(p) \xrightarrow{=} g(\cup) \cdot p \cdot f(\cup)^{-1}$. Using q we construct an identification of type $g(\cup) \xrightarrow{=} p \cdot f(\cup) \cdot p^{-1}$. Hence we may construct an identification of type $\text{trp}_\cup^P(p) \xrightarrow{=} p$, by an easy calculation. Now apply Lemma 2.10.3, and we have constructed a function of type $(\text{ev}(f) \xrightarrow{=} \text{ev}(g)) \rightarrow (f \xrightarrow{=} g)$.

Now we get an identification of type $\text{ve}(\text{ev}(f)) \xrightarrow{=} f$, for we have an identification of type $\text{ev}(\text{ve}(\text{ev}(f))) \xrightarrow{=} (f(\bullet), f(\cup))$, and $(f(\bullet), f(\cup)) \equiv \text{ev}(f)$, with $p \equiv \text{refl}_{f(\bullet)}$ and q coming from the induction principle. \square

³Univalent Foundations Program, *Homotopy Type Theory: Univalent Foundations of Mathematics*.

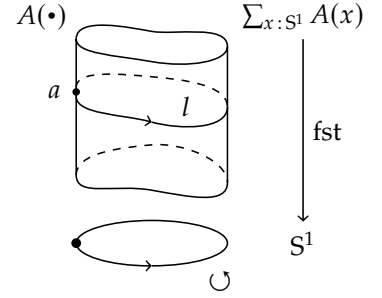


FIGURE 3.1: The induction principle of S^1 .

def:circle

1em: free loop space

fig:circle-induction

COROLLARY 3.1.3. For any $a : A$, the function

$$\text{ev}_A^a : ((S^1, \bullet) \rightarrow_* (A, a)) \rightarrow (a \stackrel{=}{\rightarrow} a)$$

sending (g, p) to $p^{-1} \cdot g(\cup) \cdot p$ is an equivalence.

*Proof.*⁴ Consider the following diagram (see Remark 2.15.10):

$$\begin{array}{ccc} (S^1 \rightarrow A) & \xrightarrow{g \mapsto (g(\bullet), g, \text{refl}_{g(\bullet)})} & \sum_{a:A} ((S^1, \bullet) \rightarrow_* (A, a)) \\ & \searrow \text{ev}_A \quad \swarrow \text{tot}(\text{ev}_A^-) & \\ & \sum_{a:A} (a \stackrel{=}{\rightarrow} a), & \end{array}$$

where the top map is an equivalence by Corollary 2.9.11, and the left map is an equivalence by Theorem 3.1.2. This diagram represents the identity type $\text{ev}_A \stackrel{=}{\rightarrow} (g \mapsto (g(\bullet), \text{refl}_{g(\bullet)}^{-1} \cdot g(\cup) \cdot \text{refl}_{g(\bullet)}))$. An identification of this type is provided by function extensionality and Exercise 2.5.3. The result now follows from Lemma 2.9.16. \square

REMARK 3.1.4. By almost the same argument as for Theorem 3.1.2 one can obtain the dependent universal property of the circle. Given a type family $A : S^1 \rightarrow \mathcal{U}$, the dependent evaluation function, which also maps g to $(g(\bullet), g(\cup))$ but has type $(\prod_{x:S^1} A(x)) \rightarrow \sum_{a:A(\cup)} (a \stackrel{=}{\rightarrow}_{\cup} a)$, is an equivalence. (Compare the latter type to the type of ev_A in Theorem 3.1.2 and see Fig. 3.1.) \lrcorner

REMARK 3.1.5. A function $f : S^1 \rightarrow A$ is often called a *loop* in A , the picture being that f throws $\cup : \bullet \stackrel{=}{\rightarrow} \bullet$ as a lasso in the type A .

Using the equivalence in Corollary 3.1.3 and univalence, $a \stackrel{=}{\rightarrow} a$ is identified with the pointed functions from the circle, which allows for a very graphic interpretation of the symmetries of a in A : they are traced out by a function f from the circle and can be seen as loops in the type A starting and ending at a !⁵ \lrcorner

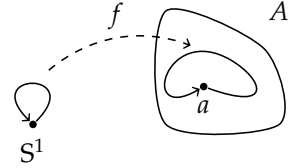
LEMMA 3.1.6. The circle is connected.

Proof. We show $\|\bullet \stackrel{=}{\rightarrow} z\|$ for all $z : S^1$ by circle induction as in Definition 3.1.1. For the base case we take $|\text{refl}_\bullet| : \|\bullet \stackrel{=}{\rightarrow} \bullet\|$. The loop case is immediate as $\|\bullet \stackrel{=}{\rightarrow} \bullet\|$ is a proposition. \square

In the proof above, the propositional truncation coming from the definition of connectedness is essential. If this truncation were removed we wouldn't know what to do in the induction step (actually, having an element of type $\prod_{z:S^1} (\bullet \stackrel{=}{\rightarrow} z)$ contradicts the univalence axiom). This said, the family $R : S^1 \rightarrow \mathcal{U}$ with $R(z) := (\bullet \stackrel{=}{\rightarrow} z)$ is extremely important for other purposes. In Example 3.3.9, we will call R the “universal set bundle” of the circle, and it is the key tool in proving that the type of symmetries in the circle is a set that can be identified with the set of integers. Recall that we use the phrase “symmetries *in* the circle” to refer to the elements of $\bullet \stackrel{=}{\rightarrow} \bullet$,⁶ whereas we use the phrase “symmetries *of* the circle” to refer to the elements of $S^1 \stackrel{=}{\rightarrow}_{\mathcal{U}} S^1$. The latter type is equivalent to $S^1 \amalg S^1$, as follows from Exercise 3.4.11 and Exercise 3.4.12.

In order to proceed, we should properly define the set of integers and explore the concept of set bundles.

⁴This can also be done directly: The inverse to ev_A^a sends $l : a \stackrel{=}{\rightarrow} a$ to $(\text{ve}_A(a, l), \text{refl}_a)$. Try to verify this!



⁵This is of course how we have been picturing loops the whole time.

⁶Here we are using “the circle” to mean the *pointed* type (S^1, \bullet) . But it also turns out that the type $\bullet \stackrel{=}{\rightarrow} \bullet$ is equivalent to the type $x \stackrel{=}{\rightarrow} x$, for any $x : S^1$.

3.2 The integers

We define the type of integers in one of the many possible ways.⁷

DEFINITION 3.2.1. Let Z be the higher inductive type with the following three constructors:

- (1) $\iota_+ : \mathbb{N} \rightarrow Z$ for the nonnegative numbers, $0, 1, \dots$
- (2) $\iota_- : \mathbb{N}^- \rightarrow Z$ for the nonpositive numbers, $-0, -1, \dots$
- (3) $\text{zeq} : \iota_-(-0) = \iota_+(0)$.

Because we used the copy \mathbb{N}^- for the nonpositive numbers from Example 2.12.9, we can leave out the constructor symbols ι_\pm when the type is clear from context. Thus we have $\dots, -2, -1, -0, 0, 1, 2, \dots : Z$ and $\text{zeq} : -0 =_Z 0$.

The type Z comes with an induction principle: Let $T(z)$ be a family of types parametrized by $z : Z$. In order to construct an element $f(z)$ of $T(z)$ for all $z : Z$, it suffices to give functions g and h such that $g(n) : T(\iota_+(n))$ and $h(n) : T(\iota_-(m))$ for all $n : \mathbb{N}, m : \mathbb{N}^-$, together with $q : h(-0) \xrightarrow[\text{zeq}]{} g(0)$.

Here g and h can be defined by induction on $n : \mathbb{N}, m : \mathbb{N}^-$.⁸

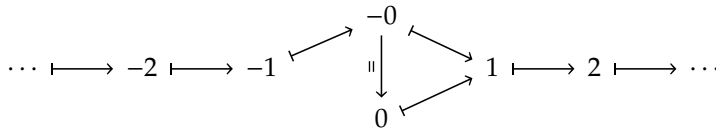
The resulting function $f : \prod_{z : Z} T(z)$ satisfies $f(n) \equiv g(n)$ and $f(-n) \equiv h(-n)$ for $n : \mathbb{N}$, and there is an (unnamed) element of $\text{apd}_f(\text{zeq}) = q$. \dashv

Like the type \mathbb{N} , the type Z is a set with decidable equality and ordering relations.

One well-known self-equivalence is *negation*, $- : Z \rightarrow Z$, inductively defined by setting $-\iota_+(n) \equiv \iota_-(-n)$, $-\iota_-(m) \equiv \iota_+(-m)$, $\text{ap}_-(\text{zeq}) := \text{zeq}^{-1}$.⁹ Negation is its own inverse.

The *successor* function $s : Z \rightarrow Z$ is likewise defined inductively, setting $s(n) \equiv \text{succ}(n)$, $s(-0) \equiv 1$, $s(-\text{succ}(n)) \equiv -n$, and $\text{ap}_s(\text{zeq}) := \text{refl}_1$.

The successor function s is an equivalence. It is instructive to depict iterating s in both directions as a doubly infinite sequence containing all integers:



The inverse s^{-1} of s is called the *predecessor* function. We recall the n -fold iteration s^n defined earlier; the n -fold iteration of s^{-1} will be denoted by s^{-n} . Since $s^0 \equiv \text{id} \equiv s^{-0}$, this defines the iteration s^z for all $z : Z$.¹⁰

Addition of integers is now defined by iteration: $z + y \equiv s^y(z)$. This extends $+$ on the ι_+ -image of \mathbb{N} , see Exercise 3.2.2. From addition and $- : Z \rightarrow Z$ one can define a *subtraction* function setting $z - y \equiv z + (-y)$. Since addition and subtraction are mutually inverse, the function $w \mapsto z + w$ is an equivalence, and we may iterate it to define *multiplication*: $zy \equiv (w \mapsto z + w)^y(0)$.

EXERCISE 3.2.2. Show that $\iota_+(n + m) = \iota_+(n) + \iota_+(m)$ and $\iota_+(nm) = \iota_+(n)\iota_+(m)$ for all $n, m : \mathbb{N}$. \dashv

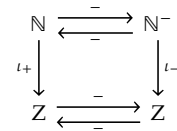
The ordering relations $<$ and \leq on Z are easily defined and shown to extend those on \mathbb{N} .

⁷Here are some of these alternatives:

- As the copy of \mathbb{N} where $2n$ means n and $2n + 1$ means $-n - 1$, for $n : \mathbb{N}$.
- As the sum $\mathbb{N} \amalg \mathbb{N}$, where inl_n means $-n - 1$ and inr_n means n .
- As the sum $\mathbb{N} \amalg 1 \amalg \mathbb{N}$, where from the left copy of \mathbb{N} we get $-n - 1$, from the center $0 : 1$ we get 0 , and from the right copy of \mathbb{N} we get $n + 1$, for $n : \mathbb{N}$.
- As the quotient of $\mathbb{N} \times \mathbb{N}$ under the equivalence relation $(n, m) \sim (n', m')$ defined by $n + m' = n' + m$, where (n, m) represents $n - m$.
- As the subset of $\mathbb{N} \times \mathbb{N}$ consisting of those (n, m) with $n = 0 \vee m = 0$ (picking canonical representatives for the above equivalence relation).
- As the loops $\bullet \xrightarrow{\text{zeq}} \bullet$ in the circle.

⁸Of course, giving h is the same as giving $h' : \prod_{n : \mathbb{N}} T(-n)$.

⁹Here we included the constructor symbols for clarity, but the definition allows us to use the negation symbol unadorned, because the following diagram is commutative by definition:



¹⁰In the same way, we can define the iteration $f^z : X \rightarrow X$ for any equivalence $f : X \rightarrow X$.

Recall the induction principle for \mathbb{Z} in Definition 3.2.1 above. Instead of defining g and h explicitly, we will often give $f(0)$ directly, and define g' and h' such that $g'(z): T(z) \rightarrow T(z+1)$ for all $z:\mathbb{Z}$ with $z \geq 0$, and $h'(z): T(z) \rightarrow T(z-1)$ for all $z:\mathbb{Z}$ with $z \leq 0$. The function f thus defined satisfies $f(-0) \equiv f(0)$, $f(z+1) \equiv g'(z, f(z))$ for all $z \geq 0$, and $f(z-1) \equiv h'(z, f(z))$ for all $z \leq 0$.

EXERCISE 3.2.3. Show that $x + y = y + x$ and $xy = yx$ for all $x, y:\mathbb{Z}$. \square

3.3 Set bundles

As mentioned earlier, it is possible to define the integers as the type $\bullet \rightrightarrows \bullet$ of symmetries in the circle. Our investigation of $\bullet \rightrightarrows \bullet$ will use the concept of set bundles. Since we are going to return to this concept several times, we take the time for a fuller treatment before we continue with proving the equivalence of $\bullet \rightrightarrows \bullet$ and \mathbb{Z} .

DEFINITION 3.3.1. A *set bundle* over a type B is a map $f:A \rightarrow B$ such that for each $b:B$ the preimage (fiber) $f^{-1}(b)$ is a set. We say that a set bundle $f:A \rightarrow B$ over B is

- *connected* if A is connected,
- *finite* if all preimages are finite sets,
- *decidable* if all preimages are decidable sets.

If A and B are pointed types, a *pointed set bundle* is a pointed map $f:A \rightarrow_* B$ such that, when forgetting the points, $f_\# : A_\# \rightarrow B_\#$ is a set bundle. Here it suffices that A is a pointed type.¹¹

We do not require the preimages of $f_\#$ to be pointed types. \square

With a formula, given a type B , the type of set bundles over B is

$$\text{SetBundle}(B) \equiv \sum_{A:\mathcal{U}} \sum_{f:A \rightarrow B} \prod_{b:B} \text{isSet}(f^{-1}(b)),$$

with variations according to the flavor.

Recall the equivalence in Construction 2.25.6(3) between the type $B \rightarrow \text{Set}$ of families of sets parametrized by elements of B , and the type of set bundles over B given above. We shall frequently use this equivalence, even without explicit mention.

LEMMA 3.3.2. For any type B , $\text{SetBundle}(B)$ is a groupoid.

Proof. By Lemma 2.22.1 we have that Set is a groupoid, and hence $B \rightarrow \text{Set}$ is a groupoid by Lemma 2.15.5(1). \square

Moreover, by Corollary 2.20.5, all variations of set bundles in Definition 3.3.1 defined by a predicate are groupoids as well. This does not apply *pointed* set bundles: a point is extra structure, not just a property.

We should notice that the notion of a set bundle is just one step up from the notion of an injection (a map such that all the preimages are propositions – following the logic, injections perhaps ought to be called “proposition bundles”). The formulation we give is not the only one and for some purposes a formulation based on $B \rightarrow \text{Set}$ is more convenient.

EXERCISE 3.3.3. Let A, B and C be types. Show:

¹¹Given a pointed type (A, a) , a type B and a map $f:A \rightarrow B$, $(f, \text{refl}_{f(a)}):(A, a) \rightarrow_* (B, f(a))$ is a pointed map. Indeed, the forgetful map $(\sum_{b:B} ((A, a) \rightarrow_* (B, b))) \rightarrow (A \rightarrow B)$ is an equivalence by Corollary 2.9.11.

- (1) The (unique) map of type $A \rightarrow \mathbb{1}$ is a set bundle iff A is a set;
- (2) For any $b : B$, the map $x \mapsto b$ from $\mathbb{1}$ to B is a set bundle iff $b \rightrightarrows b$ is a set;
- (3) If $f : A \rightarrow B$ and $g : B \rightarrow C$ are set bundles, then gf is a set bundle.
- (4) If $f : A \rightarrow B$ and $g : B \rightarrow C$, and g and gf are set bundles, then f is a set bundle. Hint: apply Corollary 2.17.9 to $\text{ap}_g : (b \rightrightarrows f(a)) \rightarrow (g(b) \rightrightarrows g(f(a)))$.
- (5) If A is connected, $a \rightrightarrows_A a$ is connected for some $a : A$, B is a groupoid, and $f : A \rightarrow B$ is a set bundle, then A is contractible. Hint: use Corollary 2.17.9 and Exercise 2.16.10.
- (6) If $f : A \rightarrow B$ is a set bundle and B is an n -type with $n \geq 0$, then A is also an n -type. \lrcorner

Figure 3.2 visualizes two examples of set bundles over the circle. Consider the picture on the left first. If we let b be the element on the circle marked at the bottom left hand side, then the preimage $f^{-1}(b)$ is marked by the two dots in A straight above b , so that in this case each preimage contains two points (i.e., each preimage can be merely identified with Bool). However, A is not the constant family, like A' depicted on the right, since we have a string of identifications $A' \equiv \sum_{z:S^1} \text{Bool} \rightrightarrows (S^1 \times \text{Bool}) \rightrightarrows (S^1 + S^1)$, and the latter type is not connected. Obviously something way more fascinating is going on.

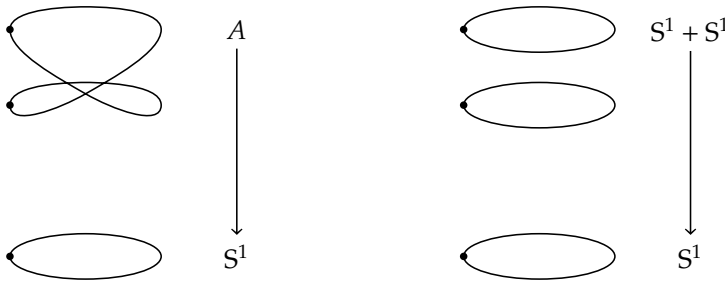


FIGURE 3.2: A visualization of two set bundles over the circle

EXERCISE 3.3.4. In this exercise you are asked to elaborate the difference between A and A' above. Let $c_{\text{Bool}} \equiv (z \mapsto \text{Bool}) : S^1 \rightarrow \text{Set}$.

- (1) This part is about A' . Show that $\sum_{z:S^1} \text{Bool}$ is not connected. Give an element of the type $c_{\text{Bool}} \rightrightarrows \text{ve}_{\text{Set}}(\text{Bool}, \text{refl}_{\text{Bool}})$.
- (2) One can define A by $A \equiv \sum_{z:S^1} \text{ve}_{\text{Set}}(\text{Bool}, \text{twist})$. Show that A is connected. Give an element of type $(c_{\text{Bool}} \rightrightarrows \text{ve}_{\text{Set}}(\text{Bool}, \text{twist})) \rightarrow \text{False}$. Hint: use Exercise 2.13.3 and Theorem 3.1.2. \lrcorner

REMARK 3.3.5. It is possible to misunderstand what a “connected set bundle” is: the other interpretation “all the preimages are connected” would simply give us an equivalence (since connected sets are contractible), and this is *not* what is intended. (Equivalences are set bundles, but not necessarily connected set bundles and connected set bundles are not necessarily equivalences.)

Likewise for the other qualifications; for instance, in a “finite set bundle” $f : A \rightarrow B$, all fibers are finite sets, but the type A is usually *not* a finite set.

We trust the reader to keep our definitions in mind and not the other interpretations. \square

REMARK 3.3.6. Set bundles are closely related to a concept from topology called “covering spaces” (or any variant of this concept, including Galois theory) and from algebra as locally constant sheaves (of sets). Either way, the concept is useful because it singles out the (sub)symmetries. \square

In this chapter, we focus on set bundles over the circle. We start by refining the notion of diagram introduced in Remark 2.15.10.

REMARK 3.3.7. Consider the left diagram below, where i_1, i_2 are injections constituting S as a subtype of X and T as a subtype of Y , respectively (see Definition 2.20.2).¹² This diagram represents the identity type $f \circ i_1 \xrightarrow{=} i_2 \circ g$. Since i_2 is an injection, the type $\sum_{g:S \rightarrow T} (f \circ i_1 \xrightarrow{=} i_2 \circ g)$ is a proposition.¹³

¹²To stress that a function is an injection we may decorate the \rightarrow in its type with a hook: \hookrightarrow .

¹³Use Exercise 2.9.23 to see this.

$$\begin{array}{ccc} X & \xrightarrow{f} & Y \\ i_1 \uparrow & & \uparrow i_2 \\ S & \xrightarrow{g} & T \end{array} \qquad \begin{array}{ccc} X & \xrightarrow{f} & Y \\ \text{fst} \uparrow & & \uparrow \text{fst} \\ X_P & \xrightarrow{g} & Y_Q \end{array}$$

In the right diagram we depict the case in which S is given by a predicate $P : X \rightarrow \text{Prop}$ and T is given by a predicate $Q : Y \rightarrow \text{Prop}$, with the injections being first projections of the right type. We can now apply the universal property of subtypes Exercise 2.20.7 to Y_Q with $(f \circ \text{fst}) : X_P \rightarrow Y$ and get that the three propositions $\prod_{z : X_P} Q(f(\text{fst}(z)))$ and $\prod_{x : X} (P(x) \rightarrow Q(f(x)))$ and $\sum_{g : X_P \rightarrow Y_Q} (f \circ \text{fst} \xrightarrow{\sim} \text{fst} \circ g)$ are logically equivalent. If these propositions hold, we say that f respects the subtypes and we may call the diagram a *subtype diagram*.

If q is a proof of $\prod_{x:X}(P(x) \rightarrow Q(f(x)))$, then we can uniquely define the function $g : X_P \rightarrow Y_Q$, the one labelling the dashed arrow in the right diagram above, by $(x, p) \mapsto (f(x), q(x, p))$. The functions $f \circ \text{fst}$ and $\text{fst} \circ g$ are identified by reflexivity. We may call g the *function induced by f on subtypes*, and will also denote it by f .

Now consider the special case in which $f : X \rightarrow Y$ is an equivalence. If the inverse of f also respects the subtypes, that is, if $\prod_{y:Y} (Q(y) \rightarrow P(f^{-1}(y)))$, then the function that is induced by f on the subtypes is also an equivalence. Moreover, the functions induced by f and f^{-1} are then each other's inverses. \square

THEOREM 3.3.8. *In the diagram below, the equivalence f in the second row is preim from Lemma 2.25.3, and the equivalence g in the same row is defined by $g(S) \equiv (S(\bullet), \text{trp}_{S(\cup)}^{\text{id}_{\mathcal{U}}})$ (Theorem 3.1.2 applied with $A \equiv \mathcal{U}$, and Definition 2.13.1). Along the vertical arrows we have maps that forget the property that constitutes its domain as a subtype of the codomain, all modest variations of the first projection.*

The statement of the theorem is now that the diagram below is the composite of subtype diagrams (see Remark 3.3.7) in which the induced functions f and g in the third row are equivalences as well.

$$\begin{array}{ccccc}
& & & \Sigma_X : \mathcal{U}(X \rightarrow X) & \\
& & & \uparrow & \\
(\Sigma_A : \mathcal{U}(A \rightarrow S^1)) & \xrightarrow{\sim} & (S^1 \rightarrow \mathcal{U}) & \xrightarrow{\sim} & \Sigma_X : \mathcal{U}(X \rightarrow X) \\
\uparrow & & \uparrow & & \uparrow \\
\text{SetBundle}(S^1) & \xrightarrow[\sim]{f} & (S^1 \rightarrow \text{Set}) & \xrightarrow[\sim]{g} & \Sigma_X : \text{Set}(X \rightarrow X)
\end{array}$$

Proof. We prove first that preim respects the subtypes. Let $A : \mathcal{U}$ and $h : S^1 \rightarrow A$ such that (A, h) is a set bundle. This means that $h^{-1}(a)$ is a set, for any $a : A$. Since $\text{preim}(A, h)(a) \equiv h^{-1}(a)$, we immediately get that $\text{preim}(A, h) : S^1 \rightarrow \text{Set}$. In order to prove that preim^{-1} also respects the subtypes one simply reverses this argument.

Next we prove that g respects the subtypes. Let $S : S^1 \rightarrow \mathcal{U}$ be such that $S(z)$ is a set for all $z : S^1$. This means in particular that $S(\bullet)$ is a set. Since $g(S) \equiv (S(\bullet), \text{trp}_{S(\cup)})$, we are done. In order to prove that g^{-1} also respects the subtypes we reason as follows. Let $X : \mathcal{U}$ and $h : X \rightarrow X$ be given. Assume that X is a set. We have $g^{-1}(X, h) \equiv \text{ve}_{\mathcal{U}}(X, \bar{h})$, see Theorem 3.1.2 and Principle 2.13.2. Now, since $X \equiv \text{ve}_{\mathcal{U}}(X, \bar{h})(\bullet)$ is a set and S^1 is connected, we have $g^{-1}(X, h) : S^1 \rightarrow \text{Set}$ and we are done.

Note that the left subtype diagram is fully general: it also holds when we replace S^1 by any type B . This is not true for the right subtype diagram. \square

In slogan form: A set bundle over the circle is a set with a permutation of its elements. The fiber over $\bullet : S^1$ gives the set, and transporting along \cup gives the permutation.

EXAMPLE 3.3.9. A simple yet important example of a set bundle over a groupoid B with an element b_0 is given by the family of identity types $\text{P}_{b_0}(b) \equiv (b_0 \xrightarrow{\sim} b)$ parameterized by $b : B$. These identity types are indeed sets since B is a groupoid. The alternative form of this (pointed) set bundle is the map $\text{fst} : \sum_{b : B} (b_0 \xrightarrow{\sim} b) \rightarrow B$, the domain canonically pointed at (b_0, refl_{b_0}) , and with refl_{b_0} as the pointing path of fst .

In the above example, the reader may have noticed that, by Lemma 2.9.2, $\sum_{b : B} (b_0 \xrightarrow{\sim} b)$ is contractible. Hence yet another form of this set bundle is the constant map $\text{cst}_{b_0} : \mathbb{1} \rightarrow B$, also with pointing path refl_{b_0} . What is special about these examples is captured by the following definition and ensuing lemma. \dashv

DEFINITION 3.3.10. Let A and B be pointed types and $f : A \rightarrow_* B$ a pointed set bundle. We call f *universal* if for every pointed set bundle $g : C \rightarrow_* B$ there is a unique $h : A \rightarrow_* C$ with $f \xrightarrow{\sim} gh$, that is, if the following type is contractible:

$$\sum_{h : A \rightarrow_* C} f \xrightarrow{\sim}_{A \rightarrow_* B} gh. \quad \dashv$$

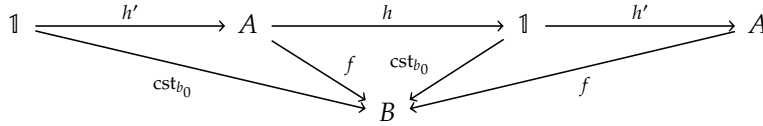
In the above definition we get that $h : A \rightarrow_* C$ is a set bundle as well by Exercise 3.3.3(4). The examples preceding Definition 3.3.10 are indeed universal set bundles according to the following lemma.

LEMMA 3.3.11. Let (A, a_0) be a pointed type, (B, b_0) a pointed groupoid, and $f : (A, a_0) \rightarrow_* (B, b_0)$ a pointed set bundle. Then f is universal if and only if A is contractible.

Proof. Let conditions be as above and assume A is contractible. Let (C, c_0) be a pointed type and $g : (C, c_0) \rightarrow_* (B, b_0)$ a set bundle. Let $f_0 : b_0 \xrightarrow{\sim} f(a_0)$ and $g_0 : b_0 \xrightarrow{\sim} g(c_0)$ be the respective pointing paths. Define $h : (A, a_0) \rightarrow_* (C, c_0)$ by $a \mapsto c_0$ with pointing path refl_{c_0} . Clearly $g_0 f_0^{-1} : f(a_0) \xrightarrow{\sim} g(h(a_0)) \equiv g(c_0)$, which yields an identification of $f(a)$ and $g(h(a))$ for all $a : A$ as A is contractible. Apply now function extensionality Principle 2.9.17 to get an identification of type $f \xrightarrow{\sim}_{A \rightarrow B} gh$. The pointing path of gh is also $g_0 : b_0 \xrightarrow{\sim} g(c_0)$. We get an identification of type $(f, f_0) \xrightarrow{\sim}_{A \rightarrow_* B} (gh, g_0)$ since $g_0 = (g_0 f_0^{-1}) f_0$. The type $(A, a_0) \rightarrow_* (C, c_0)$ is contractible since A is contractible, yielding that h is unique.

Draw the triangle!

For the other direction of the lemma we use a reasoning pattern that is typical for universality. Assume that f is universal. As shown above, $\text{cst}_{b_0} : \mathbb{1} \rightarrow_* (B, b_0)$ is also universal. Hence we have maps h and h' and identifications of all identity types represented in the following diagram, simplified by ignoring the points:



Using the universality of f , we can identify $h'h$ with id_A . Using the universality of cst_{b_0} , we can identify hh' with $\text{id}_{\mathbb{1}}$. Now Construction 2.9.9 yields an equivalence between $\mathbb{1}$ and A , implying that A is contractible. \square

A particularly important example of a pointed set bundle is the following.

DEFINITION 3.3.12. Recall the set of integers \mathbb{Z} from Definition 3.2.1, with its successor function $s : \mathbb{Z} \xrightarrow{\sim} \mathbb{Z}$ being an equivalence. The set bundle $R : S^1 \rightarrow \mathcal{U}$ is defined by the recursion principle of the circle from Definition 3.1.1 by putting $R(\bullet) \equiv \mathbb{Z}$ and $R(\cup) \equiv \bar{s}$. This is indeed a set bundle since S^1 is connected, so that $R(x)$ is a set for all $x : S^1$. We also write $R : S^1 \rightarrow \text{Set}$. Recall $\text{Tot}(R) \equiv \sum_{z : S^1} R(z)$ and point $\text{Tot}(R)$ at $(\bullet, 0)$. Now define

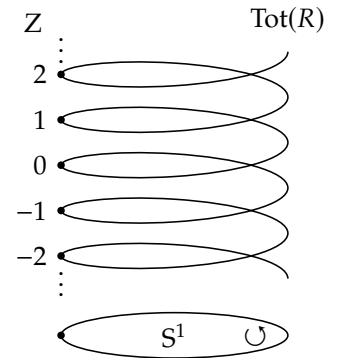
$$\text{exp} \equiv \text{fst} : \text{Tot}(R) \rightarrow S^1, \text{ with pointing path } \text{refl}.$$

We call exp the *exponential set bundle over the circle*. \lrcorner

REMARK 3.3.13. The reason for the name “exponential” comes from the following visualization. If x is a real number, then the complex exponentiation $e^{2\pi i x} = \cos(2\pi x) + i \sin(2\pi x)$ has absolute value 1 and so defines a continuous function to the unit circle $\{(x, y) : \mathbb{R}^2 \mid x^2 + y^2 = 1\}$, where we have identified \mathbb{R}^2 with the complex numbers. Choosing any point z on the unit circle, we see that the preimage of z under the exponential function is a shifted copy of the integers inside the reals.¹⁴

This connection between the integers and the unit circle is precisely captured in a form that we can take further by studying the set bundle $\text{exp} : \text{Tot}(R) \rightarrow S^1$. \lrcorner

In the next section we will see that the exponential set bundle of the circle is in fact universal. We’ll continue the general study of set bundles



¹⁴homotopy types have to wait until Appendix B.3

in Section 4.7 and indeed throughout the book. For now, we'll focus our attention on the circle and set bundles over it.

3.4 The symmetries in the circle

With the set Z of integers *defined* as in Section 3.2, we will now construct an equivalence between Z and the type $\bullet \xrightarrow{\equiv_{S^1}} \bullet$, and that under this equivalence $0 : Z$ corresponds to $\text{refl.} : \bullet \xrightarrow{\equiv} \bullet$, and 1 to \cup , and -1 to \cup^{-1} . More generally, the successor $s : Z \rightarrow Z$ corresponds to composition with \cup , while the predecessor s^{-1} corresponds to composition with \cup^{-1} .

The first step is to identify the exponential set bundle Definition 3.3.12 with the universal set bundle in Example 3.3.9, i.e., identify the type family

$$R : S^1 \rightarrow \mathcal{U}, \quad R(\bullet) := Z, \quad R(\cup) := \bar{s}$$

with the family

$$P : S^1 \rightarrow \mathcal{U}, \quad P(z) := (\bullet \xrightarrow{\equiv} z).$$

What does it mean to identify the families P and R ? Type families are a special case of functions. Function extensionality reduces the question to the pointwise identification of P and R as functions. Using univalence, it suffices to give an equivalence from $P(z)$ to $R(z)$ for every $z : S^1$, that is, recalling Definition 2.14.1, giving a (fiberwise) equivalence $f : P \rightarrow R$. We will use Construction 2.9.9, so will also define $g : R \rightarrow P$.

REMARK 3.4.1. We recall Construction 2.14.2 defining how transport behaves in families of function types. Given a type A and two type families $P, Q : A \rightarrow \mathcal{U}$, transport along $p : a \xrightarrow{\equiv} a'$ of $h : P(a) \rightarrow Q(a)$ can be identified with the function $\text{trp}_p^Q \circ h \circ \text{trp}_{p^{-1}}^P$ of type $P(a') \rightarrow Q(a')$. As a simplification we could use the notation $\underline{\quad}$ introduced after Principle 2.13.2 for the transport functions. However, we now take the further step of allowing univalence to be completely transparent, that is, leaving out both $\underline{\quad}$ and $\underline{\quad}$ when no confusion can occur. Here this means that the picture for the transport of h becomes:

$$\begin{array}{ccc} a & P(a) & \xrightarrow{h} Q(a) \\ \parallel \downarrow p & \wr \downarrow P(p) & \wr \downarrow Q(p) \\ a' & P(a') & \xrightarrow{Q(p) h P(p)^{-1}} Q(a'). \end{array}$$

In, for example, the definition of the exponential set bundle R above, this means that we may denote $R(\cup)$ as s instead of \bar{s} , and may write $R(\cup)(0) = 1$. \lrcorner

If A is S^1 , then the induction principle for the circle says that giving an $h(z) : P(z) \rightarrow Q(z)$ for all $z : S^1$ is the same as specifying an element $h(\bullet) : P(\bullet) \rightarrow Q(\bullet)$ and, using Definition 2.7.3 and Remark 3.4.1, an identification $h(\cup) : Q(\cup) h(\bullet) P(\cup)^{-1} \xrightarrow{\equiv} h(\bullet)$, see the following diagram:

$$\begin{array}{ccc} P(\bullet) & \xrightarrow{h(\bullet)} & Q(\bullet) \\ \wr \downarrow P(\cup) & & \wr \downarrow Q(\cup) \\ P(\bullet) & \xrightarrow{h(\bullet)} & Q(\bullet). \end{array}$$

It follows directly that *addition* of integers corresponds to *composition* of loops.

If P, Q are families of sets, then $h(\cup)$ is a proof that this diagram commutes.

We now define $f : P \rightarrow R$ and $g : R \rightarrow P$ that will turn out to give inverse equivalences between $P(z)$ and $R(z)$, for each $z : S^1$.

DEFINITION 3.4.2. The function $f : \prod_{z : S^1} (P(z) \rightarrow R(z))$ is defined by $f(z)(p) \equiv R(p)(0)$. \lrcorner

In Figure 3.3, the function $f(\bullet)(p)$ above has been visualised for $p \equiv \cup^n$, $n \equiv -2, -1, 0, 1, 2$.

LEMMA 3.4.3. For f as in Definition 3.4.2 we have $f(\bullet)(\cup^n) = n$ for all $n : \mathbb{Z}$.

Proof. First consider positive $n : \mathbb{N}$ and apply induction. In the base case $n = 0$ we have $f(\bullet)(\cup^0) \equiv f(\text{refl.}) \equiv \text{trp}_{\text{refl.}}^R(0) \equiv 0$. For $n \equiv s(m)$ with $m : \mathbb{N}$ we have

$$\begin{aligned} f(\bullet)(\cup^{s(m)}) &\equiv R(\cup^{s(m)})(0) \\ &= R(\cup \cup^m)(0) \\ &= R(\cup)(R(\cup^m)(0)) && \text{since ap preserves composition} \\ &\equiv R(\cup)(f(\bullet)(\cup^m)) \\ &= s(f(\bullet)(\cup^m)) = s(m) && \text{by the induction hypothesis.} \end{aligned}$$

This completes the induction step for positive n . For negative n the proof is similar. \square

In the definition of the second map, take into account that $R(\bullet) \equiv Z$ and $P(\bullet) \equiv (\bullet \rightrightarrows \bullet)$.

DEFINITION 3.4.4. The function $g : \prod_{z : S^1} (R(z) \rightarrow P(z))$ is defined by circle induction. We first define

$$g(\bullet) \equiv (n \mapsto \cup^n) : Z \rightarrow (\bullet \rightrightarrows \bullet).$$

Then, using Remark 3.4.1, the type $g(\cup)$ should be

$$P(\cup) g(\bullet) R(\cup)^{-1} \rightrightarrows g(\bullet).$$

By definition, $R(\cup)$ is s . Using Exercise 2.14.4(2) we can identify $P(\cup)$ with composition with \cup . The element $g(\cup)$ is obtained by function extensionality and a simple calculation, using the identification of $\cup \cup^{n-1}$ and \cup^n for any $n : \mathbb{Z}$. \lrcorner

THEOREM 3.4.5. For every $z : S^1$, the functions $f(z)$ defined in Definition 3.4.2 and $g(z)$ in Definition 3.4.4 are inverse equivalences between $P(z)$ and $R(z)$.

Proof. We apply Construction 2.9.9 and verify the two conditions. First, we need to give elements $H(z, p) : g(z)(f(z)(p)) \rightrightarrows p$ for all $z : S^1$ and $p : P(z) \equiv (\bullet \rightrightarrows z)$. By induction on $p : \bullet \rightrightarrows z$ it suffices to set $H(\bullet, \text{refl.}) \equiv \text{refl}_{\text{refl.}}$ since $g(\bullet)(f(\bullet)(\text{refl.})) \equiv g(\bullet)(0) \equiv \text{refl.}$

Secondly, we need to give elements $G(z)(n) : f(z)(g(z)(n)) = n$ for all $z : S^1$ and $n : R(z)$. By circle induction it suffices to define $G(\bullet)$ and $G(\cup)$, but the type of $G(\bullet)$ is a proposition (as Z is a set), so the information for $G(\cup)$ is redundant. Hence, it suffices to show that $f(\bullet)(g(\bullet)(n)) \equiv f(\bullet)(\cup^n) = n$ for all $n : \mathbb{Z}$. This follows from Lemma 3.4.3. \square

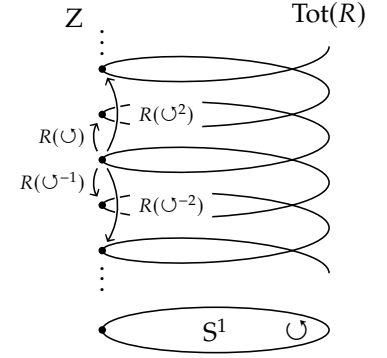


FIGURE 3.3: Transport in the family R

The type of $g(\cup)$ can be expressed by this diagram:

$$\begin{array}{ccc} Z & \xrightarrow{n \mapsto \cup^n} & (\bullet \rightrightarrows \bullet) \\ \wr \downarrow s & & \downarrow p \mapsto \cup \cdot p \\ Z & \xrightarrow{n \mapsto \cup^n} & (\bullet \rightrightarrows \bullet). \end{array}$$

COROLLARY 3.4.6. *The circle S^1 is a groupoid, and the function*

$$\cup^- : Z \rightarrow (\bullet \rightrightarrows_{S^1} \bullet)$$

sending n to \cup^n is an equivalence.

Proof. For any $z : S^1$, the type $P.(z) \equiv (\bullet \rightrightarrows_{S^1} z)$ is a set since $R(z)$ is a set and $f(z) : P.(z) \rightarrow R(z)$ an equivalence. Since the circle is connected and being a set is a proposition, it follows that $y \rightrightarrows_{S^1} z$ is a set, for any $y, z : S^1$. Hence S^1 is a groupoid. By Definition 3.4.4, $\cup^- \equiv g(\bullet)$ is an equivalence. \square

Recall the definition of universal set bundle from Definition 3.3.10. Now that we know that the circle is a groupoid we can harvest the following results.

COROLLARY 3.4.7. *The set bundle $P.$ from Example 3.3.9 is universal. The exponential set bundle \exp from Definition 3.3.12 is universal.*

Proof. By Lemma 3.3.11 and Theorem 3.4.5. \square

DEFINITION 3.4.8. The inverse equivalence $f(\bullet)$ of $g(\bullet) \equiv \cup^- \equiv (n \mapsto \cup^n)$ is called the *winding number function* $\text{wdg} : (\bullet \rightrightarrows \bullet) \xrightarrow{\sim} Z$. \lrcorner

The following lemma is a simple example of a technique called *delooping*, which we will further elaborate in Section 4.10.

LEMMA 3.4.9. *Let A be a connected type and $a : A$ an element. Assume we have an equivalence $e : (\bullet \rightrightarrows \bullet) \rightarrow (a \rightrightarrows a)$ of symmetries such that $e(\text{refl.}) \rightrightarrows \text{refl}_a$ and $e(p \cdot q) \rightrightarrows e(p) \cdot e(q)$, for all $p, q : (\bullet \rightrightarrows \bullet)$. Then $\check{e} : S^1 \rightarrow A$ defined by circle recursion by setting $\check{e}(\bullet) := a$ and $\check{e}(\cup) := e(\cup)$ is an equivalence.*

Proof. We have $\text{ap}_{\check{e}} \rightrightarrows e$ since they produce equal values when applied to \cup^n , for all $n : Z$. Now use that A and S^1 are connected and apply Corollary 2.17.9(2). \square

EXERCISE 3.4.10. Generalizing Definition 3.4.8, of winding numbers, use circle induction to define, for any point $x : S^1$ of the circle an equivalence, $\text{wdg}_x : (x \rightrightarrows x) \xrightarrow{\sim} Z$. (You'll need commutativity of addition in Z .) Conclude from Lemma 3.4.9 that we have equivalences $f_x : S^1 \xrightarrow{\sim} S^1$ with $f_x(\bullet) \equiv x$, for each $x : S^1$.¹⁵ \lrcorner

EXERCISE 3.4.11. Let $-\text{id}_{S^1} : S^1 \rightarrow S^1$ be defined by $-\text{id}_{S^1}(\bullet) \equiv \bullet$ and $-\text{id}_{S^1}(\cup) := \cup^{-1}$. Show the $-\text{id}_{S^1}$ and id_{S^1} are not in the same component of $S^1 \rightarrow S^1$. Prove the following proposition:

$$\prod_{t : S^1 \simeq S^1} \|\text{id}_{S^1} \rightrightarrows t\| \amalg \|\text{id}_{S^1} \rightrightarrows t\|. \quad \lrcorner$$

EXERCISE 3.4.12. For any $f : S^1 \rightarrow S^1$, give an equivalence from S^1 to $(S^1 \rightarrow S^1)_{(f)}$, that is, from S^1 to the component of $S^1 \rightarrow S^1$ at f . Hint: use Lemma 3.4.9. \lrcorner

We note in passing that combining the above two exercises yields an equivalence from $(S^1 \rightrightarrows S^1)$ to $(S^1 \amalg S^1)$, that is, a characterization of the symmetries of the cycle (in contrast to the title of this Section 3.4).

¹⁵If we think of the circle as represented by the unit length complex numbers, then $f_x(y)$ corresponds to the usual product xy . Alternatively, if we think of points on the circle as representing rotations of the unit circle in \mathbb{R}^2 , then $f_x(y)$ corresponds to the composition of the rotations by x and y .

cor: S1 groupoid

cor: univ. covers S1

def: winding number

lem: S1 delooping

ex: general winding

ex: S1 components

ex: (S1 → S1) → (S1 → S1)

3.5 A reinterpretation of the circle

In this section we return to the equivalences in Theorem 3.3.8. We'll use these to get a different perspective on the circle, which highlights it as a type classifying very simple symmetries, namely sets with permutations. We have already seen one example in Definition 3.3.12, namely the set \mathbb{Z} of integers together with the successor $s : \mathbb{Z} \xrightarrow{\sim} \mathbb{Z}$, defining the exponential set bundle \exp . By Corollary 3.4.7, \exp and its friends $P : S^1 \rightarrow \text{Set}$ and $\text{cst.} : \mathbb{1} \rightarrow S^1$ are appearances of the universal set bundle over the circle.

The importance of \exp will become apparent when we eventually explain that *the circle is equivalent to the connected component of (\mathbb{Z}, s) in the type $\sum_{X:\mathcal{U}} (X \rightarrow X)$* .¹⁶

Recall from Theorem 3.3.8 the equivalence

$$gf : \text{SetBundle}(S^1) \xrightarrow{\sim} \sum_{X:\text{Set}} (X \xrightarrow{\sim} X).$$

When restricting to corresponding connected components, we get equivalences between these. So to understand the components of $\text{SetBundle}(S^1)$ it suffices to understand the components of $\sum_{X:\text{Set}} (X \xrightarrow{\sim} X)$, which correspond to components of $\sum_{X:\mathcal{U}} (X \rightarrow X)$ at pairs (X, t) , where X is a set with a permutation t .¹⁷

We are particularly interested in understanding the symmetries in these components, so before we prove that the circle is equivalent to the component containing (\mathbb{Z}, s) , let us investigate the equalities in the type $\sum_{X:\mathcal{U}} (X \rightarrow X)$ a bit further.

Define the type family D by $D(X) \equiv (X \rightarrow X)$ for all $X : \mathcal{U}$. Recall that, given $X, Y : \mathcal{U}$ and $t : X \rightarrow X$ and $u : Y \rightarrow Y$, Lemma 2.10.3 and Definition 2.7.3 give an equivalence between the identity type $(X, t) \xrightarrow{\sim} (Y, u)$ and type of pairs consisting of a $p : X \xrightarrow{\sim} Y$ and an identification of type $\text{trp}_p^D(t) \xrightarrow{\sim} u$. The transport on the left is precisely the special case described after Construction 2.14.2 (see diagram in the margin), so that the latter identity type type is equivalent to $\tilde{p} \circ t \circ \tilde{p}^{-1} \xrightarrow{\sim} u$. If $p \equiv \tilde{e}$ for an equivalence $e : X \xrightarrow{\sim} Y$, this is equivalent to $e \circ t \xrightarrow{\sim} u \circ e$, or $et \xrightarrow{\sim} ue$ for short. In total, we have an equivalence between the identity type $(X, t) \xrightarrow{\sim} (Y, u)$ and the sum type (see diagram in the margin)

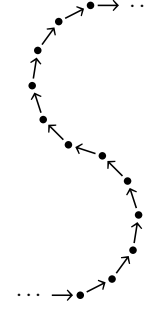
$$\sum_{e : X \xrightarrow{\sim} Y} et \xrightarrow{\sim} ue.$$

These types are sets whenever X and Y are, and then we may write $et = ue$.

In particular, given a set X with a permutation t , we have an equivalence from $(\mathbb{Z}, s) \xrightarrow{\sim} (X, t)$ to $\sum_{e : \mathbb{Z} \xrightarrow{\sim} X} es = te$. See Fig. 3.4 for an illustration. This equivalence is transparent in the sense that we never denote it. For example, any power s^n of s itself gives a symmetry $(s^n, p) : (\mathbb{Z}, s) \xrightarrow{\sim} (\mathbb{Z}, s)$, where p is a proof of $s^n s = s s^n$.

REMARK 3.5.1. The type $s^n s = s s^n$ in the paragraph above is a proposition. Since all elements of a proposition are equal, it is often not necessary to name such elements explicitly. If the proposition in question is clear from the context, we may use $!$ as a default name of its elements. Be warned that different occurrences of $!$ may refer to elements of different propositions. In cases where the element of a proposition is not of

¹⁶The elements of this connected component can be thought of as *infinite cycles*: sets X with a successor function $t : X \rightarrow X$ such that (X, t) can be merely identified with (\mathbb{Z}, s) . That is, (X, t) looks exactly like (\mathbb{Z}, s) , but we don't know which element of X is “zero”:



¹⁷Given a set X with a permutation t , we may coerce and view (X, t) as an element of $\sum_{X:\mathcal{U}} (X \rightarrow X)$. Then, for any (Y, u) in the same connected component of $\sum_{X:\mathcal{U}} (X \rightarrow X)$ as (X, t) , we have that Y also is a set and u also a permutation of Y .

$$\begin{array}{ccc} X & \xrightarrow{t} & X \\ p \downarrow \parallel & & \downarrow \tilde{p} \\ Y & \xrightarrow{\text{trp}_p^D(t)} & Y \end{array}$$

$$\begin{array}{ccc} X & \xrightarrow{t} & X \\ e \downarrow \wr & & \downarrow e \\ Y & \xrightarrow{u} & Y \end{array}$$

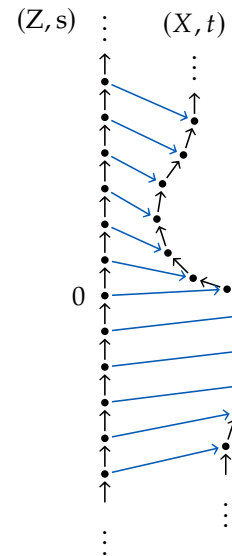


FIGURE 3.4: An identification of two infinite cycles. The equivalence $e : \mathbb{Z} \xrightarrow{\sim} X$ is marked in blue.

interest (beyond its mere existence), we may even just ignore it. For example, again in the paragraph above, we may ignore p and consider s^n as a symmetry of (Z, s) . (Note that we did already coerce the function s^n to the equivalence.) \lrcorner

The following property jumps out at us when we contemplate Fig. 3.4: the equivalence e is uniquely determined by the element $e(0) : X$. More precisely:

LEMMA 3.5.2. *For every (X, t) in the component of $\sum_{X:\mathcal{U}}(X \rightarrow X)$ containing (Z, s) , the function*

$$\text{ev}_0 : ((Z, s) \xrightarrow{\equiv} (X, t)) \rightarrow X \text{ defined by } \text{ev}_0(e, !) \equiv e(0)$$

is an equivalence.

Proof. We'll prove that every fiber of ev_0 is contractible. Given $x_0 : X$ we must determine a unique equivalence $e : Z \rightarrow X$ such that $es = te$ and $e(0) = x_0$. Induction on $n : Z$ (positive and negative n separately) shows that for such an e , we have $e(n) = t^n(x_0)$ for all $n : Z$. It remains to prove that $n \mapsto t^n(x_0)$ is an equivalence, for every $x_0 : Z$. Since we are proving a proposition, and we are assuming (X, t) is in the component of (Z, s) , it suffices to prove it for $(X, t) \equiv (Z, s)$. Clearly, for any $x_0, n : Z$, we have $s^n(x_0) = n + x_0$, and the map $n \mapsto n + x_0$ is an equivalence, with inverse $n \mapsto n - x_0$. \square

In particular, $\text{ev}_0 : ((Z, s) \xrightarrow{\equiv} (Z, s)) \rightarrow Z$ is an equivalence, mapping s^n to n for all $n : Z$. Cf. $\text{wdg} : (\bullet \xrightarrow{\equiv} \bullet) \rightarrow Z$ from Definition 3.4.8.

DEFINITION 3.5.3. Let InfCyc be the component of $\sum_{X:\mathcal{U}}(X \rightarrow X)$ containing (Z, s) . Elements of InfCyc are called *infinite cycles*.¹⁸

Define by circle induction

$$c : S^1 \rightarrow \text{InfCyc} \text{ setting } c(\bullet) \equiv (Z, s)$$

and $c(\cup) : c(\bullet) \xrightarrow{\equiv} c(\bullet)$ given by the *predecessor* equivalence $s^{-1} : (Z \rightarrow Z)$ and the trivial proof of the proposition $s^{-1}s = ss^{-1}$. \lrcorner

As explained in Remark 3.5.1, we often leave out the propositional data pertaining to InfCyc (and other subtypes) from the notation.

The main result of this section is Theorem 3.5.6 below, stating that the function c from Definition 3.5.3 is an equivalence. Since it's such a crucial result, we are going to give two proofs. Each proof illuminates a different aspect and gives methods that will be used later.

For the first, we return to the equivalences of Theorem 3.3.8. As said above, these restrict to equivalences between corresponding components. In particular, $\text{ev}_{\mathcal{U}} : (S^1 \rightarrow \mathcal{U}) \xrightarrow{\cong} \sum_{X:\mathcal{U}}(X \xrightarrow{\cong} X)$ maps the type family P to the pair $(\bullet \xrightarrow{\equiv} \bullet, \cup \cdot)$, which can be identified with (Z, s) through Corollary 3.4.6. Hence, $\text{ev}_{\mathcal{U}}$ restricts to an equivalence between the connected component of P in $S^1 \rightarrow \mathcal{U}$ and the connected component of (Z, s) in $\sum_{X:\mathcal{U}}(X \xrightarrow{\cong} X)$.

Recall the constant maps $\text{cst}_z : (1 \rightarrow S^1)$ for $z : S^1$. The equivalence preim maps cst_\cdot to $(x : S^1) \mapsto \sum_{\cdot:1}(x \xrightarrow{\equiv} \bullet)$ which can be identified with

¹⁸See also Definition 3.6.3 below for general cycles.

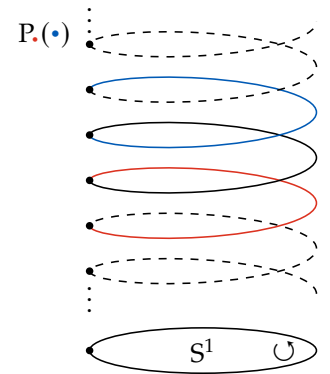


FIGURE 3.5: For the fiber of the universal set bundle, $P(\bullet) \equiv (\bullet = \bullet)$, we *increase* the winding number when we transport the endpoint (in blue) along \cup , and we *decrease* it when we transport the starting point (in red) in the same way.

P.. Now consider the following diagram:

$$(3.5.1) \quad \begin{array}{ccccc} & & S^1 & & \\ & \swarrow (1, \text{cst}_-) & \downarrow P_- & \searrow c & \\ \text{SetBundle}(S^1)_{(1, \text{cst}_-)} & \xrightarrow[\text{preim}]{} & (S^1 \rightarrow \mathcal{U})_{(P_-)} & \xrightarrow[\text{ev}_{\mathcal{U}}]{} & \text{InfCyc} \end{array}$$

Both the left and the right triangle represent identity types. We have an identification for the left triangle because the fiber $\sum_{z:S^1} (x \multimap z)$ of cst_z at $x:S^1$ can be identified with $P_z(x) \equiv (z \multimap x)$, for any $z:S^1$. For the right triangle we apply circle induction to construct an element of $\prod_{z:S^1} c(z) \multimap \text{ev}_{\mathcal{U}}(P_z)$. The base case $z \equiv \bullet$ is exactly the abovementioned application of Corollary 3.4.6. For the loop case we observe that the following diagram commutes:

$$\begin{array}{ccc} Z & \xrightarrow{\cup^-} & (\bullet \multimap \bullet) \\ \downarrow s^{-1} & & \downarrow \cdot \cup^{-1} \\ Z & \xrightarrow{\cup^-} & (\bullet \multimap \bullet). \end{array}$$

Note that to transport in the family $P_-(\bullet) \equiv (_ \multimap \bullet)$, we use Exercise 2.14.4(3), and *that* is why we picked the predecessor equivalence in Definition 3.5.3. This is also illustrated in Fig. 3.5.¹⁹

With (3.5.1) in hand, we see that c is an equivalence if and only if either of the two other downward maps are.²⁰

We now show that the map $(1, \text{cst}_-)$ on the left is an equivalence. Since the codomain is connected, it suffices to show that the fiber at $(1, \text{cst}_-)$ is contractible. This fiber is the sum type $\sum_{z:S^1} ((1, \text{cst}_-) \multimap (1, \text{cst}_z))$, where the identity type is by Lemma 2.10.3 equivalent to pairs of an equivalence $e: 1 \rightarrow 1$ and elements of the identity type represented by the triangle

$$\begin{array}{ccc} 1 & \xrightarrow{e} & 1 \\ \text{cst}_- \searrow & & \swarrow \text{cst}_z \\ & S^1 & \end{array}$$

Since 1 is contractible, this just amounts to the identity type $\bullet \multimap z$, and $\sum_{z:S^1} (\bullet \multimap z)$ is indeed contractible.

EXERCISE 3.5.4. Let X be a type and $F: X \rightarrow \mathcal{U}$ a function. Give an equivalence e_x from the identity type $(y \mapsto (x \multimap y)) \multimap F$ to the type $F(x)$, for any $x: X$. Then show that the map sending $x: X$ to $(y \mapsto (x \multimap y)): X \rightarrow \mathcal{U}$ is an injection. \dashv

We now give the second, more direct, proof that c is an equivalence. For this we use the following lemma, which is of independent interest.

LEMMA 3.5.5. *Let X and Y be connected types, x an element of X , and f a function from X to Y . Then f is an equivalence if and only if $\text{ap}_f: (x \multimap x) \rightarrow (f(x) \multimap f(x))$ is an equivalence.*

Proof. Using Corollary 2.17.9(2) it suffices to show that each map induced by f on identity types is an equivalence if and only if the specific map $\text{ap}_f: (x = x) \rightarrow (f(x) = f(x))$ is an equivalence. Being an equivalence is a proposition, so the result follows in two easy steps from X being connected, using Exercise 2.16.9. \square

¹⁹Another option would have been to choose the opposite equivalence $Z \multimap P_-(\bullet)$, sending n to \cup^{-n} , in the base case. The point is: You can move the minus sign around, but it has to pop up somewhere.

²⁰At this point we could conclude with an appeal to the type theoretic Yoneda lemma, which states that the map $X \rightarrow (X \rightarrow \mathcal{U})$, sending x to the family $y \mapsto (x \multimap y)$, is an injection for any type X . See ²¹ for the Yoneda lemma in category theory. You are asked to prove the type theoretic variant in Exercise 3.5.4.

²¹Emily Riehl. *Category Theory in Context*. Aurora: Modern Math Originals. Dover Publications, 2016. URL: <https://math.jhu.edu/~eriehl/context/>.

THEOREM 3.5.6. *The function $c : S^1 \rightarrow \text{InfCyc}$ from Definition 3.5.3 is an equivalence.*

Proof. In view of Lemma 3.5.5 we only need to show that $\text{ap}_c : (\bullet \rightrightarrows \bullet) \rightarrow ((Z, s) \rightrightarrows (Z, s))$ is an equivalence. Note that both the domain and the co-domain of ap_c have been identified with Z . Consider the following diagram in which we compose c with the equivalences from Corollary 3.4.6 and Lemma 3.5.2:

$$Z \xrightarrow{\cup^-} (\bullet \rightrightarrows \bullet) \xrightarrow{\text{ap}_c} ((Z, s) \rightrightarrows (Z, s)) \xrightarrow{\text{ev}_0} Z$$

For c to be an equivalence, it suffices to show that the composition is an equivalence from Z to itself. By definition, $\text{ap}_c(\cup)$ is the identification corresponding to s^{-1} , sending 0 to -1 , and by induction on $n : Z$ it follows that $\text{ev}_0(\text{ap}_c(\cup^n)) = s^{-n}(0) = -n$. And the map $n \mapsto -n$ is indeed an equivalence. \square

3.6 Connected set bundles over the circle

Let A be a type and $f : A \rightarrow S^1$ a function. By Corollary 2.17.9(1), f is a set bundle over S^1 if and only if each map induced by f on identity types is injective. Assume that $f : A \rightarrow S^1$ is a set bundle with A connected. Let a_0 be an element of A . By Exercise 2.16.9 the condition that *each* ap_f is injective can be relaxed to $\text{ap}_f : (a_0 \rightrightarrows a_0) \rightarrow (f(a_0) \rightrightarrows f(a_0))$ being injective. Now look at the following diagram, with wdg the winding number function from Exercise 3.4.10 and \cup^- from Corollary 3.4.6:

$$(3.6.1) \quad (a_0 \rightrightarrows_A a_0) \xrightarrow{\text{ap}_f} (f(a_0) \rightrightarrows_{S^1} f(a_0)) \xrightarrow[\text{wdg}_{f(a_0)}]{\sim} Z \xrightarrow[\cup^-]{\sim} (\bullet \rightrightarrows \bullet)$$

Define the composite $g_f \equiv \text{wdg}_{f(a_0)} \circ \text{ap}_f$, and consider its image, which is a subset of the integers. Clearly, g_f is an injection, so that its fibers are propositions, and the image is the subset $\sum_{n : Z} g_f^{-1}(n)$. Obviously, a classification of connected set bundles over the circle also classifies certain subsets of Z , or, equivalently, certain subsets of symmetries of \bullet . Such subsets of Z are closed under addition and negation, and those of $(\bullet \rightrightarrows \bullet)$ are closed under concatenation and inverses, since ap_f , wdg and \cup^- are compatible with these operations. Using language to be introduced in Chapter 5, we actually “classify the subgroups of the integers”.

Recall that set bundles over the circle are equivalent to sets with permutations. Which sets with permutations (X, t) correspond to connected set bundles? It is not so surprising that the answer has to do with whether any two points $x, x' : X$ can be connected by applying t some number of times.

DEFINITION 3.6.1. Let X be a set with a permutation t . Elements $x, x' : X$ such that $x' = t^n(x)$ for some $n : Z$ are said to be *connected* by t , denoted $x \sim x'$ whenever t is clear from the context. The relation \sim is an equivalence relation. (Exercise: Check this.) \dashv

Recall Fig. 3.2. We now have all the tools to analyze the difference between the left and the right picture in full generality.

By Exercise 3.3.3(6) A is a groupoid.

Since A is connected, the proposition $g_f^{-1}(n)$ does not depend on the choice of a_0 , so the subset only depends on f .

For subgroups in general, in Chapter 5, the setbundle f is pointed, and has a pointing path $p : \text{pt}_B \rightrightarrows f(\text{pt}_A)$. Then ap_f is composed with $p^{-1} \dashv p$, conjugation. See also Definition 4.4.3.

Recall that the iteration t^n makes sense for all integers n since t is an equivalence.

CONSTRUCTION 3.6.2. Let X be a set with a permutation t , defining the equivalence relation \sim as in Definition 3.6.1. The set bundle over the circle corresponding to (X, t) in Theorem 3.3.8 is the pair $(\sum_{z:S^1} E(z), \text{fst})$ where $E \equiv \text{ve}_{\mathcal{U}}(X, \bar{t}): S^1 \rightarrow \mathcal{U}$, with ve defined by circle induction in Theorem 3.1.2. Then we have a bijection between $\|\sum_{z:S^1} E(z)\|_0$ and the quotient X/\sim as defined in Definition 2.22.10.

Implementation of Construction 3.6.2. Abbreviate $\sum_{z:S^1} E(z)$ by A . We define a map $g: \|A\|_0 \rightarrow X/\sim$, from the set of components of A to the quotient set of X using the universal property of set truncation (Definition 2.22.4), pair induction, and circle induction. To define $g_0: \prod_{z:S^1} (E(z) \rightarrow X/\sim)$, we put $g_0(\bullet) \equiv [_]: X \rightarrow X/\sim$ and need $g_0(\cup): g_0(\bullet) \xrightarrow{\equiv} g_0(\bullet)$, equivalent to $g_0(\bullet) \xrightarrow{\equiv} g_0(\bullet) \cdot t$. The latter we get by function extensionality and Theorem 2.22.12, since $x \sim t(x)$ for any $x: X$.

The inverse of $h: (X/\sim) \rightarrow \|A\|_0$ of g is defined as the extension of $h_0: X \rightarrow \|A\|_0$ with $h_0(x) \equiv |(\bullet, x)|_0$. We just need to check that $h_0(x) = h_0(x')$, or equivalently, $\|(\bullet, x) \xrightarrow{\equiv} (\bullet, x')\|$, whenever $x \sim x'$. Since this is a proposition, if $x' = t^n(x)$ with $n: \mathbb{Z}$, we may use induction on n (positive and negative) together with the paths, $(\cup, \text{refl}_{t(x)}): (\bullet, x) \xrightarrow{\equiv} (\bullet, t(x))$, to conclude.

It's easy to check that g and h are mutually inverse. \square

In Fig. 3.6 we see the set bundle corresponding to the set $\{1, 2, 3, 4, 5\}$ with the permutation $1 \mapsto 2 \mapsto 3 \mapsto 1, 4 \mapsto 5 \mapsto 4$. There are two components, showing that the permutation splits into two cycles.

DEFINITION 3.6.3. Let Cyc be the subtype of $\sum_{X:\mathcal{U}} (X \rightarrow X)$ of those pairs (X, t) where X is a *nonempty* set with an *equivalence* t and any $x, x': X$ are connected by t . Expressed in a formula:

$$\text{Cyc} \equiv \sum_{X:\text{Set}} (\|X\| \times \sum_{t: X \rightarrow X} \prod_{x, x': X} \exists n: \mathbb{Z} (x' = t^n(x))).$$

Elements of Cyc are called *cycles*.²² \lrcorner

COROLLARY 3.6.4. Under the equivalence described in Construction 3.6.2, connected set bundles over the circle correspond to cycles.

Proof. We use the notations of the implementation of Construction 3.6.2. If A is connected, then $\|A\|_0$ is contractible and hence also X/\sim is contractible, so (X, t) is a cycle.

Conversely, if (X, t) is a cycle, then X/\sim is contractible and hence also $\|A\|_0$ is contractible, so A is connected. \square

We already know some connected set bundles over the circle, namely the universal set bundle, which is also represented by the constant map $\text{cst.}: 1 \rightarrow S^1$, and which we showed is equal to the exponential set bundle, which in turn corresponds to the infinite cycle (\mathbb{Z}, s) consisting of the set of integers \mathbb{Z} with the successor permutation. Another example is the left one of the two examples given in Fig. 3.2.

We now introduce the remaining set bundles over the circle, first as functions to the circle, then as families of sets. Eventually we'll show – assuming a weak form of the Law of the Excluded Middle – that

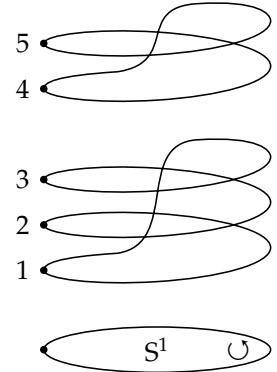


FIGURE 3.6: A set bundle with two components.

²²Our cycles are a special case of what is elsewhere called *cyclically ordered sets*, and they are closely related to the *cyclic sets* of Connes²³.

²³Alain Connes. "Cohomologie cyclique et foncteurs Ext^n ". In: C. R. Acad. Sci. Paris Sér. I Math. 296.23 (1983), pp. 953–958.

these (with the universal set bundle) are all the decidable connected set bundles over the circle.

DEFINITION 3.6.5. For $m : \mathbb{N}$ positive, define the *degree m function* by circle induction

$$\delta_m : S^1 \rightarrow S^1, \text{ setting } \delta_m(\bullet) \equiv \bullet \text{ and } \delta_m(\cup) := \cup^m. \quad \lrcorner$$

On loops, the degree m function is the map $(_)^m : (\bullet \rightrightarrows \bullet) \rightarrow (\bullet \rightrightarrows \bullet)$, which is indeed an injection for positive m , so δ_m is a set bundle corresponding to the subset of $(\bullet \rightrightarrows \bullet)$ consisting of $\cup^{mn} : \bullet \rightrightarrows \bullet$ for all $n : \mathbb{Z}$.

In Section 3.4 we gained a lot of insight into the universal set bundle, $\text{cst.} : \mathbb{1} \rightarrow S^1$, by constructing an equivalence with the exponential set bundle, see Theorem 3.4.5. In this section, we'll learn more about the degree m map, $\delta_m : S^1 \rightarrow S^1$, by constructing an equivalence with another concrete family.

Fix a positive number $m : \mathbb{N}$. Recall the finite set \mathbb{m} from Definition 2.24.1 with elements denoted $0, 1, \dots, m-1$, as well as the equivalence of type $\mathbb{m} \xrightarrow{\sim} \sum_{k:\mathbb{N}} k < m$ from Exercise 2.24.2. Hence we may define a successor map $s : \mathbb{m} \rightarrow \mathbb{m}$ by

$$s(k) \equiv \begin{cases} k+1 & \text{if } k < m-1, \\ 0 & \text{if } k = m-1. \end{cases}$$

EXERCISE 3.6.6. Show that $s : \mathbb{m} \rightarrow \mathbb{m}$ is an equivalence by defining an explicit inverse. \lrcorner

Thus, (\mathbb{m}, s) is another key example of a cycle called the *standard finite m -element cycle*. As seen in Theorem 3.3.8, any cycle corresponds to a set bundle over S^1 . Just as the set bundle R in Definition 3.3.12 corresponds to the standard infinite cycle (\mathbb{Z}, s) , we will now define the set bundle R_m corresponding to standard finite m -element cycle.

DEFINITION 3.6.7. Fix $m : \mathbb{N}$ positive. Define the set bundle $R_m : S^1 \rightarrow \text{Set}$ by $R_m(\bullet) \equiv \mathbb{m}$ and $R_m(\cup) \equiv \bar{s}$. Recall $\text{Tot}(R_m) \equiv \sum_{z:S^1} R_m(z)$ and point $\text{Tot}(R_m)$ at $(\bullet, 0)$. Now define

$$\text{pow}_m \equiv \text{fst} : \text{Tot}(R_m) \rightarrow S^1 \text{ with pointing path refl.}$$

We call pow_m the m^{th} power bundle of the circle. \lrcorner

REMARK 3.6.8. The analogue of our degree m function is the m^{th} power of complex numbers restricted to the unit circle, mapping z to z^m if $|z| = 1$. If we parameterize the unit circle by the angle $\theta : \mathbb{R}$ (defined up to multiples of 2π), so $z = e^{i\theta}$, then $z^m = e^{im\theta}$. Figure 3.7 illustrates the m^{th} power bundle over the circle. Choosing any point z on the unit circle, we see that the preimage of z under the m^{th} power map is a shifted copy of the m different m^{th} roots of unity inside the unit circle. \lrcorner

To identify δ_m and pow_m as set bundles over S^1 , it suffices to define an equivalence $\psi_m : \text{Tot}(R_m) \rightarrow S^1$ and an identification α_m of the identity

Note that $(_)^0 : (\bullet \rightrightarrows \bullet) \rightarrow (\bullet \rightrightarrows \bullet)$ is constant and hence not injective.

As a subset of \mathbb{Z} , this is simply all multiples of m .

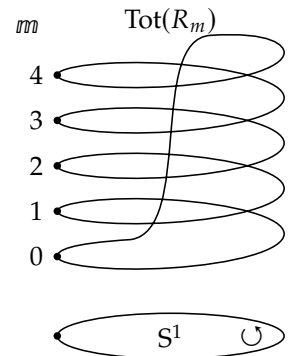


FIGURE 3.7: The m^{th} power bundle for $m = 5$.

type $\delta_m \psi_m \xrightarrow{\cong} \text{pow}_m$ represented by the triangle below.

$$\begin{array}{ccc} \text{Tot}(R_m) & \xrightarrow{\psi_m} & S^1 \\ & \searrow \text{pow}_m & \swarrow \delta_m \\ & S^1 & \end{array}$$

To see how to define ψ_m and α_m , we draw in Fig. 3.8 the type $\text{Tot}(R_m)$ unrolled into a “clock”, with marks $0, 1, \dots, m-1$ (the mark k is the element $(\bullet, k) : \text{Tot}(R_m)$), and arcs following the successor permutation of m . We denote these arcs by $a_k := (\cup, \text{refl}_{s(k)}) : (\bullet, k) \xrightarrow{\cong} (\bullet, s(k))$. The m^{th} power map (which is just the first projection) sends each mark to $\bullet : S^1$ and each arc to \cup .

This is indicated in blue on the inside of the clock. To define ψ_m , we must send all the marks to $\bullet : S^1$ and all arcs to refl. , except one, which goes to \cup . This is indicated in red on the outside of the clock.

CONSTRUCTION 3.6.9. For each positive integer m , there is an equivalence $\psi_m : \text{Tot}(R_m) \rightarrow S^1$ and an element $\alpha_m : \delta_m \psi_m \xrightarrow{\cong} \text{pow}_m$.

Implementation of Construction 3.6.9. Since $\text{Tot}(R_m) \equiv \sum_{z:S^1} R_m(z)$, to define ψ_m we first split the argument into a pair (z, k) . In order to facilitate circle induction we consider ψ_m as an element of the type $\prod_{z:S^1} (R_m(z) \rightarrow S^1)$. We define $\psi_m(z) : R_m(z) \rightarrow S^1$ by circle induction on z . The base case is $\psi_m(\bullet) := \text{cst.} : m \rightarrow S^1$, the constant function at \bullet (recall $R_m(\bullet) \equiv m$). Since transport in a function type is by conjugation (Construction 2.14.2), and the codomain type is constant, we need to give an identification $\psi_m(\cup)$ of type $\psi_m(\bullet) \xrightarrow{\cong} \psi_m(\bullet) R_m(\cup)$. We construct $\psi_m(\cup)$ using function extensionality, by giving an element in $m \rightarrow (\bullet \xrightarrow{\cong} \bullet)$. Since ψ_m needs to send all arcs, except the last, in $\text{Tot}(R_m)$ to reflexivity, we map k to refl. for $k < m-1$, and we map $m-1$ to \cup .

The inverse of ψ_m maps \bullet to $(\bullet, 0)$, i.e., the mark at 0, and \cup to $a_{m-1} \cdots a_0$, i.e., the product of all the arcs around the circle. We leave it as an exercise to prove that this really defines an inverse to ψ_m .

We likewise use function extensionality and pair and circle induction to define α , reducing the problem to giving (with a slight abuse of notation) $\alpha_m(\bullet, k) : \text{pow}_m(\bullet, k) \xrightarrow{\cong} \delta_m(\psi_m(\bullet, k))$ together with elements $\alpha_m(\cup, k)$ witnessing that the two composites agree in the square

$$\begin{array}{ccc} \text{pow}_m(\bullet, k) & \xrightarrow{\alpha_m(\bullet, k)} & \delta_m(\psi_m(\bullet, k)) \\ \text{pow}_m(a_k) \downarrow \parallel & & \downarrow \parallel \delta_m(\psi_m(a_k)) \\ \text{pow}_m(\bullet, s(k)) & \xrightarrow{\alpha_m(\bullet, s(k))} & \delta_m(\psi_m(\bullet, s(k))). \end{array}$$

In Fig. 3.9 we show these m squares with the left and right hand sides simplified according to the definitions.

We see that we can pick $\alpha_m(\bullet, k) := \cup^{-k}$, and then we can take for $\alpha_m(\cup, k)$ the trivial proofs that $\text{refl.} \cup^{-k} = \cup^{-(k+1)} \cup$, for $k < m-1$, and $\cup^m \cup^{-(m-1)} = \cup^{-0} \cup$, for $k = m-1$. \square

In Fig. 3.10, which is an adaptation of Fig. 3.8, we illustrate the last part of the above construction in the case $m = 5$.

The labels on the inner arcs show $\text{pow}_5(\cup, k)$, on the outer arcs $\delta_5 \psi_5(\cup, k)$, and on the radiuses $\alpha_m(\bullet, k)$. The proofs $\alpha_m(\cup, k)$ prove the commutativity of the five squares in circular arrangement.

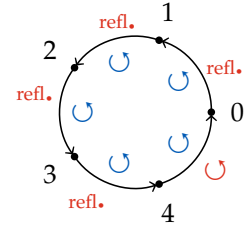


FIGURE 3.8: Unrolling $\text{Tot}(R_5)$ as a “clock”. (Here we’re going around in a counterclockwise fashion as mathematicians are wont to do.)

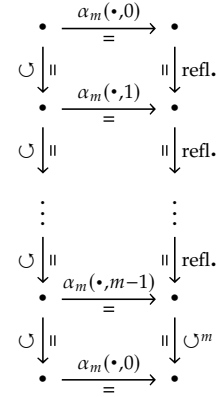


FIGURE 3.9: The simplified types of the squares $\alpha_m(\cup, k)$.

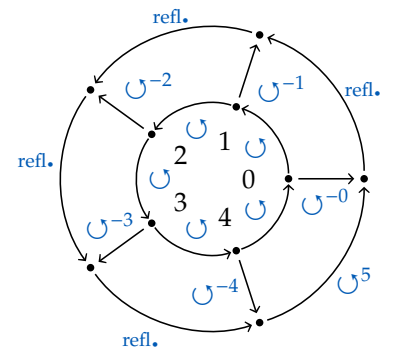
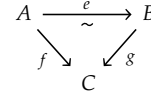


FIGURE 3.10: The proof for the case $m = 5$ around the clock.

COROLLARY 3.6.10. *The degree m map $\delta_m : S^1 \rightarrow S^1$ is a connected set bundle for each positive integer m , and all the preimages $\delta_m^{-1}(z)$, $z : S^1$, are m -element finite sets.*

We get an explicit equivalence $m \simeq \delta_m^{-1}(\bullet)$ from ψ_m and α_m : send k to (\bullet, \cup^{-k}) , using the following exercise.

EXERCISE 3.6.11. Let A, B, C be types and $f : A \rightarrow C$, $g : B \rightarrow C$ functions. Assume moreover we have an equivalence $e : A \rightarrow B$, an element $h : \prod_{x:A} f(x) \xrightarrow{\sim} g(e(x))$, and an element $c : C$. Show that $(a, p) \mapsto (e(a), h(a)p)$ defines an equivalence $f^{-1}(c) \rightarrow g^{-1}(c)$. \lrcorner



Recall that our goal is to understand the *type* of connected set bundles over the circle. Since the type of set bundles is equivalent to $S^1 \rightarrow \text{Set}$, and Set is a groupoid (Lemma 2.22.1), Lemma 2.15.5(1) gives that the type of set bundles over the circle is a groupoid. We will pin this groupoid down by first analyzing the sets of identifications in it.

To do this, we generalize Lemma 3.5.2 to other kinds of cycles. However, since we're dealing with multiple components, it'll be useful to have a set labeling the components first.

DEFINITION 3.6.12. For any cycle (X, t) , let $H_t := \{n : Z \mid t^n = \text{id}\} : \text{Sub}_Z$. \lrcorner

Thus, H_t is the subset of Z determined by the predicate $t^n = \text{id}$ for $n : Z$. Recall Corollary 2.25.7 implying that Sub_Z is a set.

LEMMA 3.6.13. *Let (A, f) be a connected set bundle over the circle with corresponding cycle (X, t) according to Corollary 3.6.4. For any $x : X$ we have $H_t = \{n : Z \mid t^n(x) = x\}$, and for any $a : A$, we have that H_t also equals the image of the composite*

$$(3.6.2) \quad (a \xrightarrow{\sim}_A a) \xrightarrow{\text{ap}_f} (f(a) \xrightarrow{\sim}_{S^1} f(a)) \xrightarrow{\sim} Z,$$

where the second map is the winding number function from Exercise 3.4.10.

Proof. We may suppose that the set bundle (A, f) over the circle has the form $(\sum_{z:S^1} E(z), \text{fst})$, where $E \equiv \text{ve}_{\mathcal{U}}(X, \bar{t}) : S^1 \rightarrow \mathcal{U}$ is the family corresponding to the cycle (X, t) . To prove the proposition in the lemma quantifying over A , i.e., over $z : S^1$ and $x : E(z)$, it suffices to consider the case $z \equiv \bullet$ and $x : X$, since the circle is connected.

For any point $x : X$, corresponding to the point $a \equiv (\bullet, x) : A$, the type $(a \xrightarrow{\sim}_A a)$ is equivalent to $\sum_{n:Z} t^n(x) = x$ in such a way that the composite function (3.6.2) corresponds to the first projection. Hence the image of (3.6.2) is precisely $\{n : Z \mid t^n(x) = x\}$.

It remains to show that $\{n : Z \mid t^n(x) = x\} \subseteq H_t$ (the other inclusion being clear). So assume $t^n(x) = x$. Then if $x' : X$ is any other point, to prove the proposition $t^n(x') = x'$, we may assume we have $k : Z$ with $x' = t^k(x)$. Then $t^n(x') = t^{n+k}(x) = t^k(x) = x'$, as desired. \square

The following lemma generalizes Lemma 3.5.2.

LEMMA 3.6.14. *Let $(X, t) : \text{Cyc}$ be a cycle with a chosen point $x_0 : X$. If (Y, u) is another cycle with $H_t =_{\text{Sub}_Z} H_u$, then it is in the same component as (X, t) , and any equality $(e, !): (X, t) \xrightarrow{\sim} (Y, u)$ is uniquely determined by the element $e(x_0) : Y$. In other words, the function*

$$\text{ev}_0 : ((X, t) \xrightarrow{\sim} (Y, u)) \rightarrow Y \text{ defined by } \text{ev}_0(e, !) \equiv e(x_0)$$

is an equivalence.

Proof. Assume $H_t = H_u$, i.e., for any $x : X$, $y : Y$ and $n : Z$, $t^n(x) = x$ if and only if $u^n(y) = y$. Given $y_0 : Y$ we must determine a unique equivalence $e : X \rightarrow Y$ such that $et = ue$ and $e(x_0) = y_0$.

A necessary condition that e has to fulfill is the following. For any $x : X$ and $n : Z$ with $x = t^n(x_0)$, we must have

$$e(x) = e(t^n(x_0)) = u^n(e(x_0)) = u^n(y_0).$$

This shows uniqueness of e once its existence has been established. For showing existence, we use that for any $x : X$ there exists an $n : Z$ with $x = t^n(x_0)$ and that $u^n(y_0)$ is independent of such n . Technically, to use the proposition $\exists_{n:Z}(x = t^n(x_0))$ to construct $e(x) : Y$, we prove instead that the type $P_x \equiv \sum_{y:Y} \prod_{n:Z} ((x = t^n(x_0)) \rightarrow (y = u^n(y_0)))$ is contractible, and define $e(x)$ to be its center. Note that P_x is a subtype of Y (the product part is a proposition since Y is a set).

Let $x : X$. Since being contractible is a proposition we may assume a $m : Z$ with $x = t^m(x_0)$. As center of P_x we take $y = u^m(y_0)$. We need to show, for any $n : Z$, that $x = t^m(x_0) = t^n(x_0)$ implies $u^m(y_0) = u^n(y_0)$. But this follows from our starting assumption, since the former is equivalent to $t^{m-n}(x_0) = x_0$ and the latter to $u^{m-n}(y_0) = y_0$. Note that we also get $e(x_0) = y_0$ as the center of P_{x_0} . We still need to show that any two y, y' in P_x are equal. But this is clear, since $x = t^m(x_0)$, so $y = u^m(y_0) = y'$.

It's easy to prove the proposition that this e is indeed an equivalence, so this is left to the reader. \square

As a first consequence, we get the following for the type of loops at the standard m -cycle.

COROLLARY 3.6.15. *For cycles (m, s) , evaluation at 0 : m gives an equivalence $((m, s) \xrightarrow{\sim} (m, s)) \xrightarrow{\sim} m$ with $\text{ev}_0(\text{refl}_{(m,s)}) = 0$, and composition with the identification $(s, !): (m, s) \xrightarrow{\sim} (m, s)$ corresponds to the operation $s : m \rightarrow m$, that is, the diagram in the margin commutes.*

REMARK 3.6.16. In Corollary 3.6.15, the equivalence $s : m \rightarrow m$ is not uniquely determined by the stated property. Its inverse would give the same result for any m (even for Z). In fact there are as many as there are positive integers less than m that are relatively prime to m . This behavior has number theoretic consequences and origins and will be investigated further when we have the proper machinery to put it to good use. \dashv

And as a second consequence, we get a more concrete description of the set of components of Cyc , and hence, by Corollary 3.6.4, of the type of connected set bundles over the circle.

COROLLARY 3.6.17. *Let $H_- : \text{Cyc} \rightarrow \text{Sub}_Z$ be the map sending (X, t) to H_t . Then the image of H_- is equal to the subset of Sub_Z consisting of those $H \subseteq Z$ that contain 0 and are closed under addition and negation.*

Proof. Recall $\text{im}(H_-) \equiv \sum_{H: \text{Sub}_Z} \exists_{(X,t): \text{Cyc}} (H = H_t)$. Let $H : \text{Sub}_Z$. We have to prove that $\exists_{(X,t): \text{Cyc}} (H = H_t)$ if and only if $H \subseteq Z$ contains 0 and is closed under addition and negation. Assume $\exists_{(X,t): \text{Cyc}} (H = H_t)$. Since we have to prove a proposition, we may assume we have a cycle (X, t) with $H = H_t$. Now the required properties of H follow immediately from the definition of $H_t \equiv \{n : Z \mid t^n = \text{id}\}$. Conversely, suppose $H \subseteq Z$

$$\begin{array}{ccc} (m, s) \xrightarrow{\sim} (m, s) & \xrightarrow{\text{ev}_0} & m \\ (s, !): \downarrow \quad \downarrow (s, !): & & \downarrow s \\ (m, s) \xrightarrow{\sim} (m, s) & \xrightarrow{\text{ev}_0} & m \end{array}$$

By $H \subseteq Z$ being closed under addition and negation, we simply mean that if z, z' are in H , then so are $z + z'$ and $-z$.

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contains 0 and is closed under addition and negation. Define the relation \sim_H on Z by setting $z \sim_H z'$ if and only if the difference $z - z'$ is in H . This is an equivalence relation: it is reflexive since H contains 0, transitive since H is closed under addition, and symmetric since H is closed under negation. So let $X \equiv Z/\sim_H$, and define $t([z]) \equiv [s(z)]$ for $z : Z$. This is well defined, since $z \sim_H z'$ holds if and only if $s(z) \sim_H s(z')$. It is clear that (X, t) is a cycle with $H_t = H$. \square

The components of Cyc will pop up many times from now on, so we make the following definitions to make it easier to talk about them.

DEFINITION 3.6.18. The type of *orders* is defined to be $\text{Order} \equiv \|\text{Cyc}\|_0$. We say that the infinite cycle (Z, s) has *infinite order*, and the standard m -cycle (m, s) has *finite order* m , for positive $m : \mathbb{N}$.

We write $\text{ord} \equiv |_{|_0} : \text{Cyc} \rightarrow \text{Order}$ for the map from cycles to their orders, and we write $\text{ord}(t) \equiv \text{ord}(X, t)$ for short.

We say that the order $d \equiv \text{ord}(X, t)$ *divides* the order $k \equiv \text{ord}(Y, u)$, written $d|k$, for cycles $(X, t), (Y, u)$, if $H_u \subseteq H_t$. \lrcorner

We have a canonical injection $\mathbb{N} \hookrightarrow \text{Order}$, mapping 0 to the infinite order and each positive n to the finite order n . The orders in the image are called *principal*, and we don't make any notational distinction between a natural number d and the corresponding principal order. As a subset of Z according to Corollary 3.6.17, a principal order is simply dZ , so we see that the divisibility relation on orders extends that on natural numbers.

The description in Corollary 3.6.17 is still not as concrete as we'd like. Is it true that any order is principal, in other words, that every cycle has either infinite order or finite order m for some positive $m : \mathbb{N}$? Most other textbooks will tell you that the answer is yes, but the proof is unfortunately not constructive. It makes sense first to restrict to decidable set bundles/cycles.²⁴ Even so, we need one further non-constructive assumption, namely:

PRINCIPLE 3.6.19 (Limited Principle of Omniscience). For any given function $P : \mathbb{N} \rightarrow 2$, either there is a smallest number $n_0 : \mathbb{N}$ such that $P(n_0) = 1$, or P is a constant function with value 0. \lrcorner

The Limited Principle of Omniscience is weaker than the Law of Excluded Middle Principle 2.18.2, as we prove in the following lemma.²⁵

LEMMA 3.6.20. *The Law of Excluded Middle implies the Limited Principle of Omniscience.*

Proof. Let $P : \mathbb{N} \rightarrow 2$. By the Law of Excluded Middle, either P is constant 0, or there exists some $n : \mathbb{N}$ such that $P(n) = 1$. But in that case we may apply Construction 2.23.4 to conclude that there is a smallest $n_0 : \mathbb{N}$ such that $P(n_0) = 1$. \square

EXERCISE 3.6.21. Without using LEM or LPO, show that $(Q(P) \rightarrow \text{False}) \rightarrow \text{False}$ holds for every function $P : \mathbb{N} \rightarrow 2$, where $Q(P)$ is the proposition obtained by applying the Limited Principle of Omniscience to the function P . \lrcorner

As for the Law of Excluded Middle, we are free to assume the Limited Principle of Omniscience or not, and we will be explicit about where we will use it. The Limited Principle of Omniscience makes it possible to prove that the canonical map $\mathbb{N} \rightarrow \text{Order}^{\text{dec}}$ (the codomain being the

Note that we're still being cavalier with universe levels. Really, we should write $\text{SetBundle}(S^1)_{\mathcal{U}}$, $\text{Cyc}_{\mathcal{U}}$, $\text{Sub}_{\mathcal{U}}^{\mathcal{U}}$, $\text{Order}_{\mathcal{U}}$, etc., to indicate from which universe \mathcal{U} we draw the types involved. We trust that the reader can fill these in if desired.

²⁴This rules out certain pathological cycles, such as the subset $\{(e^{2\pi i \alpha})^n : \mathbb{C} \mid n : Z\}$, with a suitable equivalence, e.g., incrementing the exponent. Here $\alpha : \mathbb{R}$ is an unknown real number, of which we don't know whether it is rational or not.

²⁵It is also the case that the Limited Principle of Omniscience does not imply the Law of Excluded Middle, because a model that satisfies the Limited Principle of Omniscience but not the Law of Excluded Middle can be built using sheaves over the real line \mathbb{R} .

Nevertheless, the Limited Principle of Omniscience is not constructive, for otherwise we could simply decide the truth of every open problem in mathematics that can (equivalently) be expressed by a function $P : \mathbb{N} \rightarrow 2$ being constant with value 0. This type of argument was first given by Brouwer.

Here we give an example based on the famous Goldbach conjecture, which states that every even integer greater than 2 is the sum of two primes. Using that the latter two primes are necessarily smaller than the even integer itself, it is possible to (equivalently) express the truth of the Goldbach conjecture by a function $P : \mathbb{N} \rightarrow 2$ being constantly 0. Now assume we have a proof t of the Limited Principle of Omniscience in type theory, not using any axioms. Then $t(P)$ is an element of the sum type $L \amalg R$, where R expresses that the function P is constantly 0, and L implies the negation of R . By the computational properties of type theory one can compute the *canonical form* of $t(P)$, which is either inr_r for some element $r : R$, or inl_l for some element $l : L$. If $t(P) \equiv \text{inr}_r$, the Goldbach conjecture is true, and if $t(P) \equiv \text{inl}_l$ the Goldbach conjecture is false. Thus the Goldbach conjecture would be solved, and therefore it is unlikely that t exists. In the appendix ?? we give a longer but decisive argument against the constructivity of the Limited Principle of Omniscience.

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subtype of Order given by decidable cycles), is an equivalence. We will elaborate this equivalence in the next paragraphs.

We already know from Corollary 3.6.17 that the map is an injection, and a cycle (X, t) has infinite order if and only if $H_t = \{0\}$,²⁶ and it has finite order m if and only if $H_t = m\mathbb{Z}$, for positive $m : \mathbb{N}$.

²⁶This is why it's natural to associate to $0 : \mathbb{N}$ the infinite order.

Fix now a decidable cycle (X, t) , and consider the corresponding subset $H \equiv H_t \equiv \{n : \mathbb{Z} \mid t^n = \text{id}\}$. This is a decidable subset, since $t^n = \text{id}$ is a proposition, and n is in H if and only if $t^n(x) = x$ for some/all $x : X$ (recall that X is non-empty).

Apply the Limited Principle of Omniscience (Principle 3.6.19) to the function $P : \mathbb{N} \rightarrow 2$ defined by $P(n) = 1$ if $n + 1$ is in H , and $P(n) = 0$ otherwise. If $P(n)$ is constant 0, then $H = \{0\}$, so (X, t) has infinite order. (As a set bundle, it is then equivalent to the universal set bundle.)

Otherwise, if n_0 is the smallest natural number with $m \equiv n_0 + 1$ in H , then we claim $H = m\mathbb{Z}$, from which it follows that (X, t) has order m .

Clearly, $m\mathbb{Z} \subseteq H$, since if $t^m = \text{id}$, then also $t^{nm} = \text{id}$. And if $t^q = \text{id}$, then by Euclidean division of integers, cf. Lemma 2.23.8, there exist $k : \mathbb{Z}$ and $r : \mathbb{N}$ with $r < m$ so that $q = km + r$. Now, the number r is in H , since $t^r = t^{q-km} = \text{id}$, and is less than the minimal positive value m in H , and so we must conclude that $r = 0$. In other words, q is a multiple km , as desired.

We summarize these results in the following lemma.

LEMMA 3.6.22. *The Limited Principle of Omniscience (Principle 3.6.19) implies that the type of connected decidable set bundles over the circle is the sum of the component containing the universal set bundle and for each positive integer m , the component containing the m -fold set bundle.*

REMARK 3.6.23. The reader may wonder how the “orientation reversing” map $r : S^1 \rightarrow S^1$ given by $r(\bullet) \equiv \bullet$ and $r(\cup) \equiv \cup^{-1}$ fits into the picture.²⁷ As connected decidable set bundles, we have $(S^1, r) \xrightarrow{\cong} (S^1, \text{id})$, since r is an equivalence:

$$\begin{array}{ccc} S^1 & \xrightarrow{\bar{r}} & S^1 \\ & \searrow r & \swarrow \text{id} \\ & S^1 & \end{array}$$

This is a special case of the general case of an equivalence $e : A \rightarrow A'$ depicted in the diagram in the margin, implying $(A, fe, !) \xrightarrow{\cong} (A', f, !)$. The point is that the degree m and degree $-m$ maps give the same *bundles* (by composing with r), while as *maps* they are different. \lrcorner

²⁷As an operation on infinite cycles, see Definition 3.5.3, $\text{cyc}^{-1} : \text{InfCyc} \rightarrow \text{InfCyc}$ maps (X, t) to (X, t^{-1}) , flipping the arrows.

$$\begin{array}{ccc} A & \xrightarrow{\bar{e}} & A' \\ & \searrow fe & \swarrow f \\ & C & \end{array}$$

3.7 Interlude: combinatorics of permutations

In this section, we take a break from analyzing set bundles in order to look more closely at permutations themselves, in particular permutations of finite sets. In Fig. 3.11 we depict the same permutation as in Fig. 3.6, but “unfolded”.

It will be useful to have a more concise notation for permutations. The permutation σ will be denoted $(1\ 2\ 3)(4\ 5)$. The two groups of parentheses indicate the two cycles, and the order within a group indicates the cyclic order. Since the starting point in a cycle doesn't matter, we could also have written, e.g., $(3\ 1\ 2)(5\ 4)$.

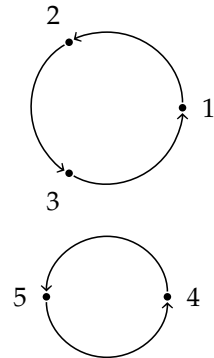


FIGURE 3.11: A permutation σ with two cycles.

In general, if a_1, a_2, \dots, a_k are pairwise distinct elements of a decidable set A , then we write $(a_1 a_2 \dots a_k)$ for the permutation of A that maps a_1 to a_2, \dots, a_k to a_1 , and leaves any other elements untouched. Such a permutation is called a *cyclic permutation* or, somewhat confusingly, a *cycle*. If we want to specify the length, we call it a *k-cycle*. A 2-cycle is also called a *transposition*.

REMARK 3.7.1. Any cycle (X, t) in the sense of Definition 3.6.3 (i.e., a cyclically ordered set) gives rise to a permutation t of X consisting of a single cycle. If X is an n -element set and $x_0 \in X$, then we can write this permutation in cycle notation as $(x_0 t(x_0) \dots t^{n-1}(x_0))$.

Any permutation t on a set X corresponds via Theorem 3.3.8 to a set bundle over S^1 , $p: A \rightarrow S^1$. Writing A as a sum of its connected components, we express this set bundle as a sum of connected set bundles, but these correspond to cycles by Corollary 3.6.4. Note that cyclic permutations can move at most finitely many elements, and cannot give, e.g., the infinite cycle (Z, s) . Moreover, to define the cycle (X, t) from, e.g., the transposition $(x x')$ requires that the set X is decidable. \lrcorner

DEFINITION 3.7.2. Let A be a set with a permutation σ . If $\sigma(a) = a$, we say that a is a *fixed point* of σ . If $\sigma(a) \neq a$, we say that a is *moved* by σ . The *support* of σ is the subset of A consisting of the elements that are moved by σ . \lrcorner

Note that if A is decidable, then we can decide whether an element is moved or is a fixed point.

EXERCISE 3.7.3. Let A be a decidable set with two permutations σ, τ . Show that if σ, τ have disjoint supports, then they *commute* in the sense that $\sigma\tau = \tau\sigma$.²⁸ \lrcorner

EXERCISE 3.7.4. Prove that a k -cycle permutation of a decidable set A can be written as a composition of $k - 1$ transpositions by verifying the identity

$$(a_1 a_2 \dots a_k) = (a_1 a_k)(a_1 a_{k-1}) \dots (a_1 a_2). \quad \lrcorner$$

COROLLARY 3.7.5. Any permutation of a finite set can be expressed as a composition of transpositions.

To show this, first write the permutation as a composition of cyclic permutations, then apply Exercise 3.7.4 to each cycle.²⁹

EXERCISE 3.7.6. Show that there are $n!$ permutations of a finite set of cardinality n , where $n! \equiv \text{fact}(n)$ is the usual notation for the factorial function.

Hint: One way (not the only one) is to construct bijections $\text{Aut}(\mathbb{0}) \xrightarrow{\cong} \mathbb{1}$ and

$$(3.7.1) \quad \text{Aut}(A \amalg \mathbb{1}) \xrightarrow{\cong} (A \amalg \mathbb{1}) \times \text{Aut}(A)$$

for all finite sets A .³⁰ \lrcorner

EXERCISE 3.7.7. Let A be a finite set of cardinality n and assume $0 \leq k \leq n$. Show that the number of k -element subsets of A is given by the binomial coefficient³²

$$\binom{n}{k} \equiv \frac{n!}{k!(n-k)!}.$$

Find a formula for the number of k -cycle permutations of A using factorials and/or binomial coefficients. \lrcorner

²⁸Thus, disjoint cycles commute, so when we express a permutation on a finite set as a product of disjoint cycles, the order doesn't matter.

²⁹This representation is not unique, as for example $(1\ 2) = (2\ 3)(1\ 3)(2\ 3)$ as permutations of $\{1, 2, 3\}$. However, in Corollary 4.5.9 below, we'll show that the *parity* (odd/even) of the number of transitions is invariant.

³⁰In fact, the bijection (3.7.1) can be constructed for any decidable set. Escardó³¹ constructed more generally, for any type X , an equivalence $\text{Aut}(X \amalg \mathbb{1}) \xrightarrow{\cong} (X \amalg \mathbb{1})' \times \text{Aut}(X)$, where

$$Y' \equiv \sum_{y:Y} \prod_{z:Y} ((y \xrightarrow{\sim} z) \amalg ((y \xrightarrow{\sim} z) \rightarrow \emptyset)).$$

By a local version of Hedberg's Theorem 2.20.12, Y' is a subtype of Y .

³¹Martín Escardó. *UF-Factorial*. Agda formalization. 2019. URL: <https://www.cs.bham.ac.uk/~mhe/TypeTopology/UF-Factorial.html>.

³²Binomial coefficients are familiar from Pascal's triangle,

$$\begin{array}{ccccccc} & & & & & & 1 \\ & & & & & 1 & 1 \\ & & & 1 & 2 & 1 & \\ & & 1 & 3 & 3 & 1 & \\ & 1 & 4 & 6 & 4 & 1 & \\ 1 & 5 & 10 & 10 & 5 & 1 & \\ & & & & & & \vdots \end{array}$$

where each number is the sum of the two above, e.g., $\binom{4}{2} = 6$.

rem:cycle-vs-cycle

def:support-permutation

xc4:perm-prod-transpositions

faq:type-factorial

3.8 The m^{th} root: set bundles over the components of Cyc

Let's first give names to some important components of Cyc that we have met in previous sections, e.g., in Lemma 3.6.22.

DEFINITION 3.8.1. Define $\text{Cyc}_0 \equiv \text{Cyc}_{(Z,s)}$. For each positive $m : \mathbb{N}$, define $\text{Cyc}_m \equiv \text{Cyc}_{(m,s)}$. We call Cyc_0 and Cyc_m the *type of infinite cycles* and *type of m -cycles*, respectively. \square

Recall the equivalence $c : S^1 \xrightarrow{\sim} \text{Cyc}_0$ of Definition 3.5.3 between the circle and the type of infinite cycles. In this section, we reinterpret the degree m function δ_m as a map of infinite cycles. In fact δ_m makes sense as a map on all cycles, and we'll use it to begin the classification of the connected set bundles over Cyc_n , for positive integers n . That's why it's instructive to rephrase connected set bundles over S^1 in terms of cycles, even though they could just be transported along the identification $\bar{c} : S^1 \xrightarrow{\sim} \text{Cyc}_0$ corresponding to c .

Before we do the degree m maps, let's note that the universal set bundle over Cyc_0 is represented by the constant function $\text{cst}_{\text{pt}_0} : 1 \rightarrow \text{Cyc}_0$, sending the unique element of 1 to $\text{pt}_0 \equiv (Z, s) : \text{Cyc}_0$, the standard infinite cycle.³³

For the rest of this section, we fix some positive $m : \mathbb{N}$. We now give a description of the m -fold set bundle over the circle in terms of cycles.

We proceed as follows. First we present the answer, a set bundle we call $\rho_m : \text{Cyc}_0 \rightarrow \text{Cyc}_0$, and then we prove that $\delta_m : S^1 \rightarrow S^1$ and $\rho_m : \text{Cyc}_0 \rightarrow \text{Cyc}_0$ correspond to each other (and to $\text{pow}_m : \text{Tot}(R_m) \rightarrow S^1$) under the equivalence $c : S^1 \xrightarrow{\sim} \text{Cyc}_0$.

What should we require of $\rho_m(X, t)$ for $(X, t) : \text{Cyc}_0$? Well, $\delta_m : S^1 \rightarrow S^1$ sends \bullet to \bullet and \cup to \cup^m ; only the \cup^k where k is a multiple of m is in the image of δ_m . So we have to find an infinite cycle (Y, u) with " u^m corresponding to t ". We achieve this by "stretching" X : Let Y be m copies of X and let u jump idly from one copy to another except every m^{th} time when u also is allowed to use t . This is illustrated in Fig. 3.12 with the shift by t being vertical and the movement from copy to copy going around a circle.

CONSTRUCTION 3.8.2. For any type X and $t : X \rightarrow X$, we define the m^{th} root

$$\sqrt[m]{t} : (m \times X) \rightarrow (m \times X).$$

Implementation of Construction 3.8.2. We set

$$\sqrt[m]{t}(k, x) \equiv \begin{cases} (k+1, x) & \text{for } k < m-1 \text{ and} \\ (0, t(x)) & \text{for } k = m-1. \end{cases} \quad \square$$

Only one m^{th} of the time does $\sqrt[m]{t}$ use $t : X \rightarrow X$, the rest of the time it applies the successor in m . Indeed, iterating $\sqrt[m]{t}$ we get an identification of type $(\sqrt[m]{t})^m(k, x) \equiv (k, t(x))$; hence the term " m^{th} root" is apt.

DEFINITION 3.8.3. The *formal m^{th} root function* is defined by:

$$\rho_m : \sum_{X : \mathcal{U}} (X \rightarrow X) \rightarrow \sum_{X : \mathcal{U}} (X \rightarrow X), \quad \rho_m(X, t) \equiv (m \times X, \sqrt[m]{t}). \quad \square$$

We use ρ for "root" to denote this incarnation of the degree m function.

LEMMA 3.8.4. If $t : X \rightarrow X$ is an equivalence, then so is $\sqrt[m]{t} : (m \times X) \rightarrow (m \times X)$.

The forgetful map from Cyc_0 to InfCyc is an equivalence. Therefore we consider Cyc_0 and InfCyc as definitionally equal.

³³In light of Lemma 3.5.2 we see that the fiber of this universal set bundle over $(X, t) : \text{Cyc}_0$ is (equivalent to) X itself – that's certainly a universal set associated to the infinite cycle (X, t) !

$$\sqrt[m]{t} : (m \times X) \rightarrow (m \times X)$$

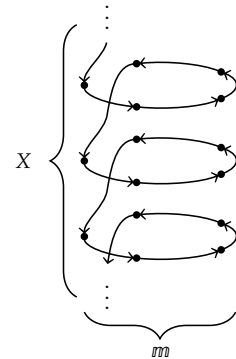


FIGURE 3.12: The m^{th} root $\sqrt[m]{t}$ of a function $t : X \rightarrow X$, here illustrated in the case $m = 5$.

Proof. Let $t : X \rightarrow X$ be an equivalence. We prove that the fibers of $\sqrt[m]{t}$ are contractible.

For the fiber at $(0, x)$ we note, using Lemma 2.10.3, that identifications in $(0, x) \xrightarrow{\sim} (\sqrt[m]{t})(\ell, y)$ consist of pairs of proofs of $\ell = m - 1$ and identifications in $x \xrightarrow{\sim} t(y)$. Both $\sum_{\ell:m} \ell = m - 1$ and $t^{-1}(x)$ are contractible, and so $(\sqrt[m]{t})^{-1}(0, x)$ is contractible.

For the fiber at (k, x) with $k:m$ not 0, identifications in $(k, x) \xrightarrow{\sim} (\sqrt[m]{t})(\ell, y)$ consist of pairs of proofs of $\ell + 1 = k$ and identifications in $x \xrightarrow{\sim} y$, so $(\sqrt[m]{t})^{-1}(k, x)$ is contractible since both $\sum_{\ell:m} \ell + 1 = k$ and $\sum_{y:X} x \xrightarrow{\sim} y$ are. \square

Of course, it's also quite easy to write down an inverse of $\sqrt[m]{t}$ given an inverse of t .

LEMMA 3.8.5. *Let $X : \mathcal{U}$ and $t : X \rightarrow X$. If (X, t) is a cycle, then so is $\rho_m(X, t)$.*

Proof. Clearly, $m \times X$ is a nonempty set if X is. We already know $\sqrt[m]{t}$ is an equivalence if t is. For connectedness, let $(k, x), (k', x') : (m \times X)$. We need to show the proposition that there exists $n : \mathbb{Z}$ with $(k', x') = (\sqrt[m]{t})^n(k, x)$. Let $n : \mathbb{Z}$ be such that $x' = t^n(x)$. Then $(\sqrt[m]{t})^{nm}(k, x) = (k, t^n(x)) = (k, x')$, so if $k = k'$ we're done. Assume $k < k'$. Then $(\sqrt[m]{t})^{k'-k}(k, x') = (k', x')$, so $(\sqrt[m]{t})^{nm+k'-k}(k, x) = (k', x')$, as desired. The case $k > k'$ is similar. \square

The question now arises: how does ρ_m act on the components of Cyc , and what can we say about the preimages $\rho_m^{-1}(X, t)$ for an arbitrary cycle (X, t) ?

The first part is easy, since the product of m with an n -element set is an mn -element set.

LEMMA 3.8.6. *The degree m function restricts to give pointed maps*

$$\rho_m : \text{Cyc}_n \rightarrow_* \text{Cyc}_{mn} \quad \text{and} \quad \rho_m : \text{Cyc}_0 \rightarrow_* \text{Cyc}_0.$$

Proof. Recall Definition 3.8.1. The components Cyc_k are pointed by $\text{pt}_0 \equiv (Z, s)$ if $k = 0$, and $\text{pt}_k \equiv (k, s)$ else. Note that the function $\varphi : (m \times \mathbb{Z}) \rightarrow \mathbb{Z}$ given by $\varphi(k, r) \equiv k + mr$ is an equivalence, with inverse given by Euclidean division by m . Moreover, we have $\varphi \sqrt[m]{s} = s \varphi$, since

$$\varphi(\sqrt[m]{s}(k, r)) = k + 1 + mr = s(\varphi(k, r)) \quad \text{for all } (k, r) : m \times \mathbb{Z}.$$

This shows that φ gives an identification of infinite cycles $(m \times \mathbb{Z}, \sqrt[m]{s}) \xrightarrow{\sim} (\mathbb{Z}, s)$, and hence the m^{th} root construction maps the component Cyc_0 to itself.

Analogously, we can restrict φ to an equivalence $m \times m \xrightarrow{\sim} \sum_{k:\mathbb{N}} (k < mn)$, and get an identification of cycles $\rho_m(\text{pt}_n) \xrightarrow{\sim} \text{pt}_{mn}$, showing that ρ_m maps the component Cyc_n to the component Cyc_{mn} . \square

We now analyze how ρ_m acts on paths. Let $(\bar{e}, !): (X, t) \xrightarrow{\sim} (X', t')$. Since ρ_m maps first components X to $m \times X$, we get that the first projection of $\text{ap}_{\rho_m}(\bar{e}, !)$ is $\text{id} \times e : (m \times X) \xrightarrow{\sim} (m \times X')$. We are particularly interested in the case of the loops, that is, $(\bar{e}, !): (X, t) \xrightarrow{\sim} (X, t)$. We calculate $(\text{id} \times e)(k, x) = (k, e(x))$, which by the property of the m^{th} root is equal to $(\sqrt[m]{e})^m(k, x)$. In particular, if we take $e \equiv t^{-1}$, then we get $(\text{id} \times t^{-1}) = (\sqrt[m]{t^{-1}})^m$, which means that $\text{ap}_{\rho_m}(\bar{t}^{-1}, !)$ is indeed the m^{th} power of a generating loop at the image cycle $\rho_m(X, t)$. In particular, this holds for the standard infinite cycle $(Z, s) : \text{Cyc}_0$ and the standard n -cycle $(m, s) : \text{Cyc}_n$.

In terms of iterated addition, we have $\varphi(k, r) = (z \mapsto z + m)^r(k)$.

Why does $\rho_m : \text{Cyc}_0 \rightarrow \text{Cyc}_0$ correspond to the m -fold set bundle we defined in Definition 3.6.5? Recall the equivalence $c : S^1 \rightarrow C$ from Definition 3.5.3. For the two m -fold covers to correspond under this equivalence we need an element in the identity type represented by

$$\begin{array}{ccc} S^1 & \xrightarrow{c} & \text{Cyc}_0 \\ \delta_m \downarrow & & \downarrow \rho_m \\ S^1 & \xrightarrow{c} & \text{Cyc}_0. \end{array}$$

That is, we need an element in $\rho_m c \xrightarrow{\cong} S^1 \rightarrow \text{Cyc}_0 \xleftarrow{\cong} c \delta_m$. Under the equivalence

$$\text{ev}_{\text{Cyc}_0} : (S^1 \rightarrow \text{Cyc}_0) \xrightarrow{\cong} \sum_{(X,t) : \text{Cyc}_0} ((X,t) = (X,t))$$

of Theorem 3.1.2, the composite $c \delta_m$ is given by $((Z,s), s^{-m})$ and the composite $\rho_m c$ is given by $((m \times Z, \sqrt[m]{s}), \text{id} \times s^{-1})$: we must produce an element in

$$((m \times Z, \sqrt[m]{s}), \text{id} \times s^{-1}) \xrightarrow{\cong} ((Z,s), s^{-m}).$$

Consider the equivalence $\varphi : (m \times Z) \xrightarrow{\cong} Z$ with $\varphi(k,n) \equiv k + mn$ also used in Lemma 3.8.6. discussed above. Transport of $\sqrt[m]{s}$ along φ is exactly s , i.e., $\varphi^* \sqrt[m]{s} = s \varphi$.³⁴ Likewise, transport of $\text{id} \times s^{-1}$ along φ is s^{-m} , so that φ lifts to an element in $((m \times Z, \sqrt[m]{s}), \text{id} \times s^{-1}) \xrightarrow{\cong} ((Z,s), s^{-m})$.

EXERCISE 3.8.7. Extend the above construction to an identification of type $\rho_m c \xrightarrow{\cong} S^1 \rightarrow \text{Cyc}_0 \xleftarrow{\cong} c \delta_m$ in case all these maps are taken to be pointed. \square

So we know that the fiber of ρ_m at an infinite cycle (X,t) is an m -element set. In fact, we can identify this set as $X/m \equiv X/\sim_m$ where \sim_m is the equivalence relation that identifies points that are a distance mr apart, for some $r : Z$. Formally, let $x \sim_m x'$ if and only if $\exists r : Z (x' = t^{mr}(x))$. (Such an r is unique if it exists.) Indeed, the fiber is

$$\sum_{(Y,u) : \text{Cyc}_0} ((X,t) \xrightarrow{\cong} (m \times Y, \sqrt[m]{u})).$$

The equivalence is obtained by sending an equivalence class Y of X/m to the corresponding infinite cycle (Y, u^m) together with the natural identification $(X,t) \xrightarrow{\cong} (m \times Y, \sqrt[m]{u^m})$. See Theorem 3.8.11 below for a careful proof of a more general statement.

The reader will no doubt have noticed that X/m is a *finite cycle*. We'll return to the significance of this below in Section 3.9.

Our next step is to identify the fiber of ρ_m over a general cycle (X,t) . Classically, the remaining cases are those of finite n -cycles, but it's illuminating to be a bit more general. Note that the equivalence relation \sim_m defined above for an infinite cycle makes sense for all cycles.

LEMMA 3.8.8. *For any order $d : \text{Order}$, the type $\sum_{(X,t) : \text{Cyc}_d} X$ is contractible, where Cyc_d denotes the component of Cyc consisting of cycles of order d .*

Proof. This is relatively straight-forward from Lemma 3.6.14. The type in question is nonempty since all cycles have a nonempty underlying set, so it suffices to prove the type is a proposition. So let $(X,t), (X',t')$ be cycles of order o , and take $x : X$ and $x' : X$. An identification of $((X,t), x)$ and $((X',t'), x')$ is given by an identification of cycles $e : (X,t) \xrightarrow{\cong} (X',t')$ such that $e(x) = x'$. But evaluation at x induces an equivalence of type $((X,t) \xrightarrow{\cong} (X',t')) \xrightarrow{\cong} X'$, so there exists a unique e with $e(x) = x'$. \square

³⁴Note that we formulate this in such a way that we don't need to talk about the inverse of φ . Of course, the inverse of φ maps $z : Z$ to the remainder and the integer quotient of z under Euclidean division by m , cf. Lemma 2.23.8.

LEMMA 3.8.9. For any cycle (X, t) , if $(\sqrt[m]{t})^n = \text{id}$, then m divides n , i.e., $n = mq$ for some $q : \mathbb{Z}$, and $t^q = \text{id}$. In other words, m divides the order of $\sqrt[m]{t}$.

This follows simply by looking at the first component, where $\sqrt[m]{t}$ acts as the successor operation on m .

We're almost ready to identify the fiber of ρ_m at a cycle (X, t) . We know from Lemma 3.8.9 that the fiber is nonempty only if m divides the order of t . A key ingredient for the converse is the following.

LEMMA 3.8.10. Let $(X, t) : \text{Cyc}$ be a cycle with a chosen point $x_0 : X$ and with order divisible by m . Then the map $f : m \rightarrow X/m$, $f(k) := [t^k(x_0)]$ is an equivalence.

Proof. Fix an equivalence class $V : X/m$ and consider its preimage under f , $f^{-1}(V) \equiv \sum_{k:m} (V = [t^k(x_0)])$. The contractibility of this type is a proposition, so we may choose $x : X$ with $V = [x]$. Then $(V = [t^k(x_0)]) \simeq ([x] = [t^k(x_0)]) \simeq (x \sim_m t^k(x_0))$. So we need to show that $\sum_{k:m} (x \sim_m t^k(x_0))$ is contractible. More simply, we need to show that there is a unique k with $x \sim_m t^k(x_0)$. Since (X, t) is a cycle, we may further choose $n : \mathbb{Z}$ with $x = t^n(x_0)$. By Euclidean division, write $n = qm + r$ with $q : \mathbb{Z}$, $r : m$. Then $x = t^n(x_0) \sim_m t^r(x_0)$, so we have our center. Let $k : m$ also satisfy $x \sim_m t^k(x_0)$. We need to show the proposition $k = r$. But $t^{r-k}(x_0) \sim_m x_0$, so we may take $q : \mathbb{Z}$ with $t^{qm+r-k}(x_0) = x_0$. Since m divides the order of t , this implies $r = k$, as desired. \square

Now we have all the pieces needed to prove the main result.

THEOREM 3.8.11. For any cycle (X, t) , the preimage $\rho_m^{-1}(X, t)$ is equivalent to $P \times X/m$, where $P \equiv (m \mid \text{ord}(t)) \equiv (H_t \subseteq m\mathbb{Z})$ expresses that m divides the order of t .

Proof. We'll use Construction 2.9.9, and we first define the function

$$g : \rho_m^{-1}(X, t) \rightarrow P \times X/m,$$

by mapping (Y, u) and an identification of cycles $e : (X, t) = (m \times Y, \sqrt[m]{u})$ to the proof of P from Lemma 3.8.9 and the class $V_e \equiv [e^{-1}(0, y)] : X/m$, for any $y : Y$. Note that this doesn't depend on y , so that Theorem 2.22.8 applies. As a subset of X , $V_e = \{x : X \mid \text{fst}(e(x)) = 0\}$.

In the other direction, to define the function

$$h : P \times X/m \rightarrow \rho_m^{-1}(X, t),$$

fix an equivalence class $V : X/m$, and assume that m divides the order of t . Then we have, with a bit of abuse of notation, the cycle (V, t^m) , where we also write V for the type of elements in X that lie in the class V , and t^m is the restriction of this power of t to V .³⁵ We also need an identification $(X, t) = (m \times V, \sqrt[m]{t^m})$. This we define via a map $e : m \times V \rightarrow X$, $e(k, x) \equiv t^k(x)$. This is an equivalence as long as the orders match. So let $n : \mathbb{Z}$, and assume first that $t^n = \text{id}$. Then P implies that we may write $n = qm$ for some $q : \mathbb{Z}$, so

$$(\sqrt[m]{t^m})^n = (\sqrt[m]{t^m})^{qm} = (\text{id} \times t^m)^q = (\text{id} \times t^{qm}) = \text{id}.$$

Conversely, we know from Lemma 3.8.9 again, that if $(\sqrt[m]{t^m})^n = \text{id}$, then we may write $n = qm$ for some $q : \mathbb{Z}$, and $(t^m)^q = \text{id}$, which by Lemma 3.6.13 implies that $t^n = \text{id}$.

³⁵If x lies in V , then so does $t^m(x)$.

Straight from these definitions, we see that $g \circ h = \text{id}$. We leave to the reader to check that $h \circ g = \text{id}$. \square

3.9 Higher images

In this section we take a quick break from characterizing the connected set bundles of Cyc_n for finite orders n in order to make good on our earlier promise to say something about the fact that the fiber of $\rho_m, X/m$, at a cycle (X, t) of order divisible by m , itself carries a cycle structure. This involves the notion of 0-image of a map, but we might as well introduce the general notion of n -image while we're at it.

Recall from Definition 2.17.11 the propositional image of a map $f : A \rightarrow B$,

$$\text{im}(f) \equiv \sum_{y:B} \exists_{x:A} (y \rightrightarrows f x) \equiv \sum_{y:B} \left\| \sum_{x:A} (y \rightrightarrows f x) \right\| \equiv \sum_{y:B} \|f^{-1}(y)\|.$$

We now generalize the propositional image to higher images, replacing the propositional truncation involved in the definition by n -truncation.

Recall furthermore the image factorization from Exercise 2.17.12:

$$\begin{array}{ccc} A & \xrightarrow{f} & B \\ & \searrow p & \nearrow i \\ & \text{im}(f) & \end{array}$$

Here p is surjective and i is injective, and any such factorization is equivalent to this one. Both surjectivity (Definition 2.17.1) and injectivity (Definition 2.17.2) rely on the notion of proposition: all fibers of p are nonempty and all fibers of i are propositions.

The uniqueness of the factorization $f = ip$ can be visualized in terms of the two diagonals of the diamond below: for any surjection g and injection h such that $f = hg$, that is, the diagram below on the left commutes, one can construct a (unique) equivalence e such that the diagram on the right commutes.

$$(3.9.1) \quad \begin{array}{ccc} & X & \\ g \nearrow & & \searrow h \\ A & \xrightarrow{f} & B \\ p \searrow & & \nearrow i \\ & \text{im}(f) & \end{array} \quad \begin{array}{ccc} & X & \\ g \nearrow & & \searrow h \\ A & & B \\ p \searrow & \vdots e & \nearrow i \\ & \text{im}(f) & \end{array}$$

The existence of a unique equivalence e as above is called the *universal property of the propositional image*. Uniqueness of e above also follows from the following two exercises.

EXERCISE 3.9.1. Let A, B, X be types and $i : A \rightarrow B$ an injection. Let $i_- : (X \rightarrow A) \rightarrow (X \rightarrow B)$ be postcomposition with i . Show that $\text{ap}_{i_-} : (f = g) \rightarrow (if = ig)$ is an equivalence, for any $f, g : X \rightarrow A$. \square

EXERCISE 3.9.2. Let A, B, Y be types and $p : A \rightarrow B$ be a surjection. Let $p_- : (B \rightarrow Y) \rightarrow (A \rightarrow Y)$ be precomposition with p . Show that $\text{ap}_{p_-} : (f = g) \rightarrow (fp = gp)$ is an equivalence, for any $f, g : B \rightarrow Y$. \square

We will now define higher images and generalize the notions of injection and surjection such that a similar universal property of higher images can be proved.

DEFINITION 3.9.3. Let A, B be types and let $f : A \rightarrow B$. We define the n -image of f as

$$\mathrm{im}_n(f) \equiv \sum_{b:B} \|f^{-1}(b)\|_n. \quad \lrcorner$$

Observe that $\mathrm{im}_{-1}(f) \equiv \mathrm{im}(f)$.

DEFINITION 3.9.4. A type A is called n -connected if its truncation $\|A\|_n$ is contractible.

A function $f : A \rightarrow B$ is called n -connected if the fiber $f^{-1}(b)$ is n -connected, for each $b : B$. \lrcorner

Thus, any type is (-2) -connected, since its (-2) -truncation is contractible. Moreover, the (-1) -connected types are precisely the nonempty ones, and the 0 -connected types are those we have called connected in Definition 2.16.8.

DEFINITION 3.9.5. A function $f : A \rightarrow B$ is called n -truncated if the fiber $f^{-1}(b)$ is an n -type, for each $b : B$. \lrcorner

One may verify now that the (-1) -connected functions are the surjections, and the (-1) -truncated functions are the injections.

There is a factorization $f = ip$ of a map $f : A \rightarrow B$ through its n -image, where p is defined by setting $p(a) \equiv (f(a), |(a, \mathrm{refl}_{f(a)})|_n)$, and where i is defined by setting $i \equiv \mathrm{fst}$, as in the following diagram.

$$(3.9.2) \quad \begin{array}{ccc} A & \xrightarrow{f} & B \\ & \searrow p & \nearrow i \\ & \mathrm{im}_n(f) & \end{array}$$

The map i is n -truncated, because, for any $b : B$, the fiber $i^{-1}(b)$ is equivalent to $\|f^{-1}(b)\|_n$. Furthermore, by Lemma 2.25.2 and the following lemma, p is n -connected.

LEMMA 3.9.6. For every type A , the constructor $|_n : A \rightarrow \|A\|_n$ is n -connected.

Proof. We have to prove that the n -truncation of each fiber of $|_n$ is contractible. We start by defining a function $c : \prod_{x:\|A\|_n} \| |x|_n^{-1} \|_n$ producing the centers. Since c takes values in n -types, we can define c by n -truncation elimination by setting $c(|a|_n) \equiv |(a, \mathrm{refl}_{|a|_n})|_n$.

The next step is to construct an element of $\prod_{x:\|A\|_n} \prod_{y:\| |x|_n^{-1} \|_n} (c(x) = y)$. Since the identity $c(x) = y$ is an $(n-1)$ -type, it suffices to give an element of $\prod_{x:\|A\|_n} \prod_{z:|x|_n^{-1}} (c(x) = |z|_n)$. Since fibers are sum types, it suffices to give an element of $\prod_{x:\|A\|_n} \prod_{a:A} \prod_{p:x=|a|_n} (c(x) = |(a, p)|_n)$. After swapping the first two products, the identity reduces by path induction to $c(|a|_n) = |(a, \mathrm{refl}_{|a|_n})|_n$, for which we can use the reflexivity path. \square

CONSTRUCTION 3.9.7. Let $g : A \rightarrow X$ and $h : X \rightarrow B$, and let $\tilde{g} : A \rightarrow \sum_{b:B} h^{-1}(b)$ be the composition of g with the canonical equivalence $X \rightarrow \sum_{b:B} h^{-1}(b)$ from Lemma 2.25.2. Thus $\tilde{g}(a) \equiv (h(g(a)), g(a), \mathrm{refl}_{h(g(a))})$ for

each $a : A$, and we have the following commutative diagram:

$$\begin{array}{ccccc} A & \xrightarrow{g} & X & \xrightarrow{h} & B \\ & \searrow \tilde{g} & \downarrow \parallel & \nearrow \text{fst} & \\ & & \sum_{b:B} h^{-1}(b) & & \end{array}$$

Then we have equivalences $e(b) : (hg)^{-1}(b) \xrightarrow{\sim} \sum_{y:h^{-1}(b)} \tilde{g}^{-1}(b, y)$ for all $b : B$.

Implementation of Construction 3.9.7. Let, for each $b : B$, $e(b)$ map any pair $(a, p) : (hg)^{-1}(b)$ to $((g(a), p), (a, q))$. Here q is of type $(b, g(a), p) = (h(g(a)), g(a), \text{refl}_{h(g(a))})$ and is given componentwise by $p : b = h(g(a))$, $\text{refl}_{g(a)}$, and by the easy path over p from p to $\text{refl}_{h(g(a))}$ in the identity type family $_ = h(g(a))$. This construction uses Definition 2.10.1, Definition 2.7.3, and Exercise 2.14.4(3). \square

EXERCISE 3.9.8. Complete the details of Construction 3.9.7. In particular, prove that e is a fiberwise equivalence. Alternatively, construct your own e by using Corollary 2.9.11 (twice!). \dashv

EXERCISE 3.9.9. Let X be an n -type and let $Y(x)$ be a type for all $x : X$. Construct canonical equivalences $\|\sum_{x:X} Y(x)\|_n \rightarrow \sum_{x:X} \|Y(x)\|_n$ and $\|\prod_{x:X} Y(x)\|_n \rightarrow \prod_{x:X} \|Y(x)\|_n$. \dashv

We shall now show that the n -image factorization of $f : A \rightarrow B$ in Eq. (3.9.2) is unique. This result can be visualized in a similar way as we did in Eq. (3.9.1) for $n = -1$, and is called the *universal property of the n -image*.

THEOREM 3.9.10. Let conditions be as in Eq. (3.9.2). For a given type X , assume we are given an n -connected function $g : A \rightarrow X$ and an n -truncated function $h : X \rightarrow B$ with $f = hg$. Then there exists a unique equivalence $e : \text{im}_n(f) \rightarrow X$ such that $g = ep$ and $i = he$.

Proof. We have to construct the equivalence e such that the diagram in Fig. 3.13 commutes; uniqueness of e follows from an easy generalization of Exercise 3.9.1 and the left triangle in Fig. 3.13. To simplify this construction, we are going to replace g and h by projection maps.

In view of Construction 3.9.7, we may assume without loss of generality that $X \equiv \sum_{b:B} P(b)$ for some family of n -types $P(b)$, and $h \equiv \text{fst}$.

By Lemma 2.25.2 we may also assume without loss of generality that $A \equiv \sum_{b:B} \sum_{y:P(b)} Q(b, y)$, where $Q(b, y) \equiv g^{-1}(b, y)$ are the fibers of g , which are all n -connected by assumption. Define $R(b) \equiv \sum_{y:P(b)} Q(b, y)$ for all $b : B$. With $A \equiv \sum_{b:B} R(b)$, the function g takes the form of the projection map $(b, y, q) \mapsto (b, y)$, as shown in Fig. 3.14. By $f = hg$ we then get that f is the first projection, with its n -image equivalent to $\sum_{b:B} \|R(b)\|_n$. The n -connected map p then takes the form $(b, y, q) \mapsto (b, |(y, q)|_n)$ as shown in Fig. 3.14.

Since $B = \sum_{b:B} \mathbb{1}$, each type in Fig. 3.14 can be considered to be the sum of a type family parametrized by $b : B$. For constructing the equivalence e that makes Fig. 3.14 commute, it suffices to construct for each $b : B$ the equivalence e_b such that Fig. 3.15 commutes. Then we obtain e as desired by summing over B , that is, by putting $e(b, z) \equiv (b, e_b(z))$ for all $b : B$ and $z : \|R(b)\|_n$.

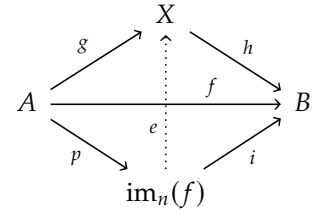


FIGURE 3.13: Universal property of the n -image.

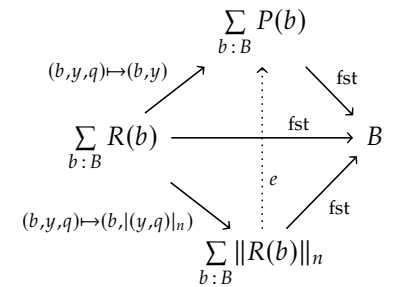


FIGURE 3.14: Universal property of the n -image, reinterpreted.

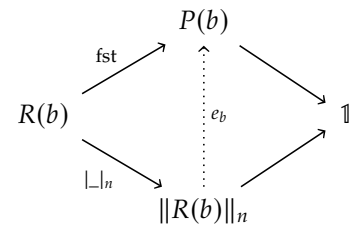


FIGURE 3.15: Taking summands for $b : B$ in Fig. 3.14.

Now let $b : B$. We have $\|R(b)\|_n \equiv \|\sum_{y:P(b)} Q(b, y)\|_n$. By Exercise 3.9.9, since $P(b)$ is an n -type by assumption, we have the canonical equivalence $\|\sum_{y:P(b)} Q(b, y)\|_n \rightarrow \sum_{y:P(b)} \|Q(b, y)\|_n$ defined by mapping $|(y, q)|_n$ to $(y, |q|_n)$. For each $y : P(b)$, since $Q(y, b)$ is by assumption n -connected, so that $\|Q(b, y)\|_n = \mathbb{1}$, we also have the canonical equivalence $\text{fst} : \sum_{y:P(b)} \|Q(b, y)\|_n \rightarrow P(b)$. The composite of these two equivalences is e_b . Regarding the commutation of Fig. 3.15, we have $e_b|_n \equiv \text{fst}$ for the left triangle, and the right triangle commutes trivially.

An alternative proof of the uniqueness of e can be obtained by using the right triangle in Fig. 3.14. This reduces the uniqueness of e to the uniqueness of e_b for each $b : B$. The latter follows from the universal property of n -truncation and the left triangle in Fig. 3.15. \square

As an application, we consider the fibers of m^{th} root map ρ_m . On infinite cycles, this is equivalent to the degree m map of the circle by Exercise 3.8.7, so we have a map $_ / m : \text{Cyc}_0 \rightarrow \text{Set}$, which we can identify with the family $R_m : S^1 \rightarrow \text{Set}$ (Definition 3.6.7) after precomposition with the equivalence $c : S^1 \rightarrow \text{Cyc}_0$ from Theorem 3.5.6. For every infinite cycle (X, t) , the set X/m has m elements, so the (-1) -image is FinSet_m , the groupoid of m -element sets (Definition 2.24.5). But what is the 0-image?

THEOREM 3.9.11. *The 0-image factorization of the map $_ / m : \text{Cyc}_0 \rightarrow \text{Set}$ is the composition $p \circ q$, where $q : \text{Cyc}_0 \rightarrow \text{Cyc}_m$ sends the infinite cycle (X, t) to the m -cycle $(X/m, \bar{t})$, where $\bar{t} : X/m \rightarrow X/m$ maps $[x]$ to $[t(x)]$, and $p : \text{Cyc}_m \rightarrow \text{Set}$ sends an m -cycle to its underlying set.*

Proof. We need to check that q is 0-connected and that p is 0-truncated.

The latter is direct, since the preimage of p at an m -element set Y is the set of functions $u : Y \rightarrow Y$ that make Y into an m -cycle.

To show that q is 0-connected, it suffices to consider the fiber at the standard m -cycle (m, s) . We'll show that this fiber is equivalent to Cyc_0 itself, which is indeed 0-connected. The mediating map is induced by our old friend ρ_m . Indeed, define $\varphi : \text{Cyc}_0 \rightarrow q^{-1}(m, s)$ by $\varphi(X, t) := (\rho_m(X, t), r)$, where r is the canonical equivalence $(m \times X)/m \xrightarrow{\sim} m$. The inverse of φ , ψ , sends a pair $((Y, u), r)$, with $(Y, u) : \text{Cyc}_0$ and $r : Y/m \xrightarrow{\sim} m$ to $(r^{-1}(0), u^m)$. \square

EXERCISE 3.9.12. Complete the proof by verifying that φ and ψ are indeed mutually inverse. \lrcorner

The theorem and its proof in fact generalize to all orders.

EXERCISE 3.9.13. Let d be any order and consider the fiber of ρ_m on the component Cyc_{md} , $_ / m : \text{Cyc}_{md} \rightarrow \text{Set}$. Show that the 0-image factorization of this goes via Cyc_m by lifting $_ / m$ to $q : \text{Cyc}_{md} \rightarrow \text{Cyc}_m$. In particular, show that the preimage of q at the standard m -cycle is equivalent to Cyc_d . \lrcorner

3.10 Universal property of Cyc_n

This section is devoted to showing that maps out of Cyc_n into a groupoid A are equivalently given by the choice of a point together with a symmetry

thm: image-2-to-Cn

ex: image-Cnd-to-Cn

sec: universal-property-cyc-n

of order n : that is any map $\text{Cyc}_n \rightarrow A$ is fully determined by a point a together with a symmetry $\sigma : a \xrightarrow{\equiv} a$ such that $\sigma^n = \text{refl}_a$.³⁶

Recall that Cyc_n contains the point $\text{pt}_n \equiv (\mathfrak{m}, s)$, i.e., the standard n -cycle. This point has a symmetry $\sigma_n \equiv (s^{-1}, !)$ whose second projection is a proof that $s s^{-1} = s^{-1} s$. Recall also from Corollary 3.6.15 that all elements of $\text{pt}_n = \text{pt}_n$ are of the form σ_n^i for $i = 0, \dots, n-1$.

Given a groupoid A , and a map $f : \text{Cyc}_n \rightarrow A$, one can consider $f(\text{pt}_n) : A$ and $\text{ap}_f(\sigma_n) : f(\text{pt}_n) = f(\text{pt}_n)$. The equation $\text{refl}_{\text{pt}_n} = \sigma_n^n$ in Cyc_n is mapped by f to a proof of $\text{refl}_{f(\text{pt}_n)} = \text{ap}_f(\sigma_n)^n$. Hence, the following map is well defined:

$$\text{ev}_{n,A} : (\text{Cyc}_n \rightarrow A) \rightarrow \sum_{a:A} \sum_{\sigma:a \xrightarrow{\equiv} a} \text{refl}_a = \sigma^n, \quad f \mapsto (f(\text{pt}_n), \text{ap}_f(\sigma_n), !)$$

THEOREM 3.10.1. *For any groupoid A , the map $\text{ev}_{n,A}$ is an equivalence.*

Proof. Let $a : A$ and $\sigma : a \xrightarrow{\equiv} a$ be such that $\text{refl}_a = \sigma^n$ holds. We want to prove that the fiber

$$\sum_{f:\text{Cyc}_n \rightarrow A} (a, \sigma, !) \xrightarrow{\equiv} \text{ev}_{n,A}(f)$$

is contractible. Hence we first need to craft a function $f : \text{Cyc}_n \rightarrow A$ together with $p : a \xrightarrow{\equiv} f(\text{pt}_n)$ such that $\text{ap}_f(\sigma_n) \cdot p = p \cdot \sigma$.

In order to do so, we will craft a function $f : \text{Cyc}_n \rightarrow A$ together with a function $\hat{p}_x : \text{pt}_n \xrightarrow{\equiv} x \rightarrow a \xrightarrow{\equiv} f(x)$ for each $x : \text{Cyc}_n$ such that $\hat{p}_x(\sigma_n) = \hat{p}_x(_) \sigma$. By setting $p \equiv \hat{p}_{\text{pt}_n}(\text{refl}_{\text{pt}_n})$, we would have succeeded. Indeed, path induction on $\alpha : x \xrightarrow{\equiv} x'$ shows that $\hat{p}_{x'}(\alpha _) = \text{ap}_f(\alpha) \hat{p}_x(_)$ on one hand, and the hypothesis on \hat{p} proves that $\hat{p}_{\text{pt}_n}(_) \sigma = \hat{p}_{\text{pt}_n}(\sigma_n)$ on the other hand. This leads to the chain of equations:

$$\begin{aligned} p \sigma &= \hat{p}_{\text{pt}_n}(\text{refl}_{\text{pt}_n}) \sigma = \hat{p}_{\text{pt}_n}(\text{refl}_{\text{pt}_n} \sigma_n) = \hat{p}_{\text{pt}_n}(\sigma_n \text{refl}_{\text{pt}_n}) \\ &= \text{ap}_f(\sigma_n) \hat{p}_{\text{pt}_n}(\text{refl}_{\text{pt}_n}) = \text{ap}_f(\sigma_n) p \end{aligned}$$

It remains to craft the promised f and \hat{p} . For each $x : \text{Cyc}_n$, consider the type

$$T(x) \equiv \sum_{b:A} \sum_{\pi:\text{pt}_n \xrightarrow{\equiv} x \rightarrow a \xrightarrow{\equiv} b} \pi(\sigma_n) = \pi(_) \sigma$$

We claim that $T(x)$ is contractible. To prove this proposition for x ranging over the connected type Cyc_n , it is enough to only prove it for $x \equiv \text{pt}_n$. However, as $i \mapsto \sigma_n^i$ provides an equivalence $\mathfrak{m} \rightarrow (\text{pt}_n = \text{pt}_n)$, we get:

$$T(\text{pt}_n) \simeq \sum_{b:A} \sum_{\pi:\mathfrak{m} \rightarrow a \xrightarrow{\equiv} b} \pi(_ + 1) = \pi(_) \sigma$$

Now, note that $\pi : \mathfrak{m} \rightarrow a \xrightarrow{\equiv} b$ such that $\pi(_ + 1) = \pi(_) \sigma$ is entirely determined by $\pi(0)$, as then $\pi(i) = \pi(0) \sigma^i$ for all $i : \mathfrak{m}$. Moreover, an element q in $a \xrightarrow{\equiv} b$ defines a function $\pi_q : i \mapsto q \sigma^i$ which satisfies the equation $\pi_q(_ + 1) = \pi_q(_) q$. In other words, we have an equivalence:

$$\left(\sum_{\pi:\mathfrak{m} \rightarrow a \xrightarrow{\equiv} b} \pi(_ + 1) = \pi(_) \sigma \right) \xrightarrow{\simeq} (a \xrightarrow{\equiv} b), \quad (\pi, !) \mapsto \pi(0).$$

Hence, we can simplify further $T(\text{pt}_n)$:

$$T(\text{pt}_n) \simeq \left(\sum_{b:A} a \xrightarrow{\equiv} b \right) \simeq 1$$

³⁶Notice that this is a less general result than the universal property of the circle, or equivalently, the case $n = 0$, where we don't need to assume that A is a groupoid.

We then get $f(x)$ by selecting a center of contraction for each $x : \text{Cyc}_n$, and the function \hat{p}_x is then defined as the first projection of the second component of this center of contraction.

Finally, we prove that the fiber $\text{ev}_{n,A}^{-1}(a, \sigma, !)$ is a proposition. As we just proved that it is inhabited, we would have successfully shown that the fiber is contractible. Given two elements $(f, p, !)$ and $(f', p', !)$ of the fiber, we want to find a path between the two, that is $\chi : \prod_{x : \text{Cyc}_n} f(x) \xrightarrow{\sim} f'(x)$ such that the following commutes:

$$\begin{array}{ccc} a & \xrightarrow[p]{=} & f(\text{pt}_n) \\ p' \downarrow \parallel & \swarrow \chi(\text{pt}_n) & \\ f'(\text{pt}_n) & & \end{array}$$

Let us denote $U(x) \equiv f(x) \xrightarrow{\sim} f'(x)$ for $x : \text{Cyc}_n$, and notice that these types are sets (as A is a groupoid). The element $\tau \equiv p'p^{-1} : U(\text{pt}_n)$ is peculiar in that $\text{trp}_q^U(\tau) = \tau$ for all $q : \text{pt}_n \xrightarrow{\sim} \text{pt}_n$. Indeed, we use once again that symmetries of pt_n in Cyc_n are of the form σ_n^i and we calculate:

$$\text{trp}_{\sigma_n^i}^U(\tau) = \text{ap}_{f'}(\sigma_n^i) \cdot \tau \cdot \text{ap}_f(\sigma_n^i)^{-1} = p' \sigma^i p'^{-1} \cdot p' p^{-1} p \sigma^{-i} p^{-1} = p' p^{-1}$$

Now it is easy to prove that the following type is contractible:

$$V(x) \equiv \sum_{\alpha : U(x)} \alpha = \text{trp}_-^U(\tau).$$

To do so, we use the connectedness of Cyc_n and verify the contractibility of $V(\text{pt}_n)$ by pointing out that $V(\text{pt}_n)$ is simply the singleton type of τ . Now χ is defined as the function mapping x to the center of contraction of $V(x)$. By definition, $\chi(\text{pt}_n) = \tau$ as we wanted. \square

As a direct corollary, we can classify the connected set bundles over Cyc_n for finite orders n . Indeed, the corresponding families $S : \text{Cyc}_n \rightarrow \text{Set}$ are precisely those cycles (X, t) with $t^n = \text{id}$, i.e., whose order divides n . If we restrict to decidable connected set bundles, equivalently, decidable cycles, these are the usual finite cycles with order dividing n .

The construction of f is really an ad hoc version of the delooping of the abstract group morphism $\sigma_n^i \mapsto \sigma^i$. If we move this section forward, one can rewrite it as such.

The construction of χ is really an ad hoc version of the following fact: for any G -set X , the type of fixed points of X is equivalent to the type of sections of $\sum_{z : BG} X(z) \rightarrow BG$. If we move this section forward, one can rewrite it as such.

3.11 Getting our cycles in order

TODO: Exposition and figures

EXERCISE 3.11.1. Prove that if $(X, t), (Y, u)$ are cycles, $x_0 : X$, then the type of maps $f : (X, t) \rightarrow (Y, u)$ is equivalent to $P \times Y$, where $P \equiv (\text{ord}(u) \mid \text{ord}(t)) \equiv (H_t \subseteq H_u)$. \dashv

Thus, an order p divides an order q if and only if there is a map of cycles from a cycle of order q to a cycle of order p .

THEOREM 3.11.2. The partially ordered set (Order, \mid) is a lattice with least element the finite order 1 and greatest element the infinite order, represented by the number 0, and meets and joins given by “gcd” and “lcm”, respectively.

subgroups of $C_n : C_k$ where $k \mid n$, connected set bundles of Cyc_n .

3.11.3 More TODO

- Classify connected set bundles over Cyc_n .

- Universal property of Cyc_n among groupoids.
- Bijective proof of $mn = \text{lcm}(m, n) \times \text{gcd}(m, n)$ via the product of cycles. Chinese remainder stuff.
- Somehow sneak in totatives and automorphisms of cyclic groups?

4

Groups

ch-groups

An identity type is not just any type: in the previous sections we have seen that the identity type $a \equiv_A a$ reflects the “symmetries” of an element a in a type A .¹ Symmetries have special properties. For instance, you can rotate a square by 90° , and you can reverse that motion by rotating it by -90° . Symmetries can also be composed, and this composition respects certain rules that holds in all examples. One way to study the concept of “symmetries” would be to isolate the common rules for all our examples, and to show, conversely, that anything satisfying these rules actually *is* an example.

With inspiration of geometric and algebraic origins, it became clear to mathematicians at the end of the 19th century that the properties of such symmetries could be codified by saying that they form an abstract *group*. In Section 2.5 we saw that equality is “reflexive, symmetric and transitive” – implemented by operations refl_a , $\text{symm}_{a,b}$ and $\text{trans}_{a,b,c}$, and an abstract group is just a set with such operations satisfying appropriate rules.

We attack the issue more concretely: instead of focusing on the abstract properties, we bring the type exhibiting the symmetries to the fore. The axioms for an abstract group follow from the rules for identity types, without us needing to impose them. We will show that the two approaches give the same end result.

In this chapter we lay the foundations and provide some basic examples of groups.

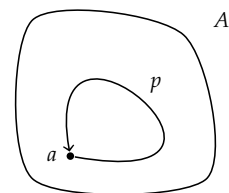
4.1 Brief overview of the chapter

In Section 4.2 we give the formal definition of a group along with some basic examples. In Section 4.3 we spell out the details, expanding on the properties of the identity type of a group and comparing these properties with those of an abstract group. We then return in Section 4.4 to groups more generally, explaining how these map to each other through “homomorphisms” (which to us are simply given by pointed maps), and what this entails for the identity types: all the abstract group properties are preserved. As an important example, we study the sign homomorphism in Section 4.5.

In most of our exposition we make the blanket assumption that the identity type in question is a set, but in Section 4.6 we briefly discuss ∞ -groups, where this assumption is dropped.

Classically, groups have appeared because they “act” on a set (or more general objects), that is to say, they collect some of the symmetries of the set. This is a point of view that we will return to many times and we give

¹Since the symmetries $p : a \equiv_A a$ are paths that start and end at the point $a : A$, we also call them *loops* at a .



the basic theory in Section 4.7. This section should remind the reader of the material in Chapter 3, where we dealt with the special case of the group of integers. More generally, connected set bundles now reappear in the guise of “transitive G -sets”, laying the groundwork for our later discussion of the set of subgroups of a group.

Another important notion, also discussed in Section 4.7, is the type of “ G -torsors”, which at first glance can appear frightening. However, a G -torsor corresponds to a universal set bundle, and the important step is to consider the *type* of these. The type of G -torsors recovers the underlying classifying type of the group G , and this idea is used in Section 4.9 to build the equivalence between our definition of a group and the abstract version taught in most algebra classes. This is followed up for homomorphisms in Section 4.10 and for G -sets in Section 4.13.

With all this in place, the structure of the type of groups is in many aspects similar to the universe, in the sense that many of the constructions on the universe that we’re accustomed to have analogues for groups, namely: functions are replaced by homomorphisms; products stay “the same,” as we will see in Example 4.2.23 (and more generally, product types over sets “stay the same”); and the sum of two groups has a simple implementation as the sum of the underlying types with the base points identified, as defined more precisely in Definition 4.16.1. In the usual treatment this is a somewhat more difficult subject involving “words” taken from the two groups. This reappears in our setting when we show that homomorphisms from a sum to another group correspond to pairs of homomorphisms (just as for sums of types and functions between types).

A deeper study of subgroups is postponed to Chapter 5, where they take center stage.

4.2 The type of groups

Recall the definition of pointed types, Definition 2.21.1, and the related conventions established in Section 2.21.

DEFINITION 4.2.1. Given a pointed type $X \equiv (A, a)$, we define its type of loops by $\Omega X := (a \rightrightarrows_A a)$. \lrcorner

EXAMPLE 4.2.2. We defined the circle S^1 in Definition 3.1.1 by declaring that it has a point \bullet and an identification (“symmetry”) $\cup : (\bullet \rightrightarrows \bullet) \equiv \Omega(S^1, \bullet)$, and we proved in Corollary 3.4.6 that $\Omega(S^1, \bullet)$ is equivalent to the set \mathbb{Z} (of integers), where $n \in \mathbb{Z}$ corresponds to the n -fold composition of \cup with itself (which works for both positive and negative n). We can think of this as describing the symmetries of \bullet : we have one “generating symmetry” \cup , and this can be applied any number of times, giving a symmetry for each number. Composition of loops here corresponds to addition of integers.

The circle is an efficient packaging of the “group” of integers, for the declaration of \bullet and \cup not only gives the set \mathbb{Z} of integers, but also the addition operation. \lrcorner

EXAMPLE 4.2.3. Recall the finite set $2 : \text{FinSet}_2$ from Definition 2.24.1, containing two elements. According to Exercise 2.13.3, the identity type $2 \rightrightarrows 2$ has exactly two distinct elements, refl_2 and twist , and doing twist

sec:typesgroup

loopstype

ex:base-base

twice yields refl_2 . We see that these are all the symmetries of a two point set you'd expect to have: you can let everything stay in place (refl_2); or you can swap the two elements (twist). If you swap twice, the result leaves everything in place. The pointed type FinSet_2 (of “finite sets with two elements”), with 2 as the base point, is our embodiment of these symmetries, i.e., they are the elements of $\Omega(\text{FinSet}_2, 2)$.

Observe that (by the definition of S^1) there is an interesting function $S^1 \rightarrow \text{FinSet}_2$, sending $\bullet : S^1$ to $2 : \text{FinSet}_2$ and \cup to twist. We saw this already in Fig. 3.2. \lrcorner

If we take the type of loops $\Omega(A, a) \equiv (a \rightrightarrows_A a)$ for *some* type A and *some* element $a : A$ we get the notion of an ∞ -group, cf. Section 4.6 below. However, in elementary texts it is customary to restrict the notion of a group to the case when $a \rightrightarrows_A a$ is a *set*, as we will do, starting in Section 4.3. This makes some proofs easier, since if are we given two elements $g, h : a \rightrightarrows_A a$, then the identity type $g \rightrightarrows h$ is a proposition (and we can simply write $g = h$), i.e., g can be equal to h in at most one way. Hence questions relating to uniqueness of proofs of equality will never present a problem.

The examples of groups that Klein and Lie were interested in often had more structure on the set $\Omega(A, a)$, for instance a smooth structure. For such groups it makes sense to look at smooth maps from the real numbers to $\Omega(A, a)$, or to talk about a sequence of loops converging to some loop.² See Appendix A for a brief summary of the history of groups.

REMARK 4.2.4. The reader may wonder about the status of the identity type $a \rightrightarrows_A a'$ where $a, a' : A$ are different elements. One problem is of course that if $p, q : a \rightrightarrows_A a'$, there is no obvious way of composing p and q to get another element in $a \rightrightarrows_A a'$, and another is that $a \rightrightarrows_A a'$ does not have a distinguished element, such as $\text{refl}_a : a \rightrightarrows_A a$.³ Given $f : a \rightrightarrows_A a'$ we can use transport along f to compare $a \rightrightarrows_A a'$ with $a \rightrightarrows_A a$ (much as affine planes can be compared with the standard plane or a finite dimensional real vector space is isomorphic to some Euclidean space), but absent the existence and choice of such an f the identity types $a \rightrightarrows_A a'$ and $a \rightrightarrows_A a$ are different animals. We will return to this example after we have defined torsors. \lrcorner

REMARK 4.2.5. As a consequence of Lemma 2.20.4, the inclusion of the component $A_{(a)} \equiv \sum_{x:A} \|a \rightrightarrows x\|$ into A (i.e., the first projection) induces an equivalence of identity types from $(a, !) \rightrightarrows_{A_{(a)}} (a, !)$ to $a \rightrightarrows_A a$, and thus from $\Omega(A_{(a)}, (a, !))$ to $\Omega(A, a)$. This means that, when considering the loop type $\Omega(A, a)$, “only the elements $x : A$ with x merely equal to a are relevant”, and to avoid irrelevant extra components, we should consider only *connected* types A (cf. Definition 2.16.8).

Also, our preference for $\Omega(A, a)$ to be a *set* indicates that we should consider only the connected types A that are *groupoids*. \lrcorner

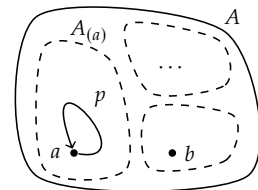
DEFINITION 4.2.6. The type of *pointed, connected groupoids* is the type

$$\mathcal{U}_*^{=1} \equiv \sum_{A:\mathcal{U}} (A \times \text{isConn}(A) \times \text{isGrpd}(A)). \quad \lrcorner$$

EXERCISE 4.2.7. Show that a pointed type (A, a) is connected if and only if the type $\prod_{x:A} \|a \rightrightarrows x\|$ has an element. Show that a connected pointed

²Such groups give rise to ∞ -groups by converting smooth or continuous loops in A parametrized by real intervals, into identifications, as described already in Footnote 14 in Chapter 2. Then also smooth or continuous paths in $\Omega(A, a)$ turn into identifications of loops. See also Appendix B.3.

³The type $a \rightrightarrows_A a'$ does have an interesting *ternary* composition, mapping p, q, r to $pq^{-1}r$. A set with this kind of operation is called a *heap*, and we'll explore heaps further in Section 4.17.



The meaning of the superscript “= 1” can be explained as follows: We also define

$$\begin{aligned} \mathcal{U}^{=1} &\equiv \text{Groupoid} \\ &\equiv \sum_{A:\mathcal{U}} \text{isGrpd}(A) \end{aligned}$$

to emphasize that groupoids are 1-types; the type of connected types is defined as follows.

$$\mathcal{U}^{>0} \equiv \sum_{A:\mathcal{U}} \text{isConn}(A)$$

Similar notations with a subscript “*” indicate pointed types.

type X is a groupoid if and only if the type ΩX is a set. Conclude by showing that the type \mathcal{U}_*^{-1} is equivalent to the type

$$\sum_{A:\mathcal{U}} \sum_{a:A} \left(\left(\prod_{x:A} \|a \xrightarrow{=} x\| \right) \times \text{isSet}(\Omega(A, a)) \right). \quad \lrcorner$$

REMARK 4.2.8. We shall refer to a pointed connected groupoid (A, a, p, q) simply by the pointed type $X \equiv (A, a)$. There is no essential ambiguity in this, for the types $\text{isConn}(A)$ and $\text{isGrpd}(A)$ are propositions (Lemma 2.15.4 and Lemma 2.15.7), and so the witnesses p and q are unique.

We also write pt_X for the *base point* a of the pointed type X , as in Definition 2.21.1. \lrcorner

We are now ready to define the type of groups.

DEFINITION 4.2.9. The *type of groups* is a wrapped copy (see Section 2.12.8) of the type of pointed connected groupoids \mathcal{U}_*^{-1} ,

$$\text{Group} \equiv \text{Copy}_{\underline{\Omega}}(\mathcal{U}_*^{-1}),$$

with constructor $\underline{\Omega} : \mathcal{U}_*^{-1} \rightarrow \text{Group}$. A *group* is an element of Group . \lrcorner

DEFINITION 4.2.10. We write $B : \text{Group} \rightarrow \mathcal{U}_*^{-1}$ for the destructor associated with $\text{Copy}_{\underline{\Omega}}(\mathcal{U}_*^{-1})$. For $G : \text{Group}$, we call BG the *classifying type* of G .⁴ Moreover, the elements of BG will be referred to as the *shapes* of G , and we define the *designated shape* of G by setting $\text{sh}_G \equiv \text{pt}_{BG}$, i.e., the designated shape of G is the base point of its classifying type. \lrcorner

DEFINITION 4.2.11. Let G be a group. We regard every group as a group of symmetries, and thus we refer to the elements of ΩBG as the *symmetries in* G ; they are the symmetries of the designated shape sh_G of G . (Notice the careful distinction between the phrases “*symmetries in*” and “*symmetries of*”.) We adopt the notation UG for the type ΩBG of symmetries in G ; it is a set.⁵ \lrcorner

REMARK 4.2.12. We are emphasizing that the essential feature of a group is the symmetries of its designated shape. That is why we defined Group to be a copy of \mathcal{U}_*^{-1} , and not \mathcal{U}_*^{-1} itself; the type UG is at least as important as BG – the copying forces us to use the notation BG , preventing a glib identification of G with its classifying type. As noted in Section 2.12.8, the constructor and destructor pair forms an equivalence $\text{Group} \simeq \mathcal{U}_*^{-1}$. The type \mathcal{U}_*^{-1} is a subtype of \mathcal{U}_* , so once you know that a pointed type X is a connected groupoid, you know also that X is the classifying type for a group, namely $G \equiv \underline{\Omega}X$. \lrcorner

Note that the equivalence also entails that identifications (of groups) of type $G \xrightarrow{=} H$ are equivalent to identifications (of pointed types) of type $BG \xrightarrow{=} BH$. \lrcorner

REMARK 4.2.13. To define a function $f : \prod_{G:\text{Group}} T(G)$, where $T(G)$ is a type family parametrized by $G:\text{Group}$, it suffices to consider the case $G \equiv \underline{\Omega}X$, where X is a pointed connected groupoid, namely the classifying type BG .⁶ \lrcorner

Frequently we want to consider the symmetries $\Omega(A, a)$ of some element a in some groupoid A , so we introduce the following definition.

⁴As a notational convention we always write the “ B ” so that it sits next to and matches the shape of its operand. You see immediately the typographical reason behind this convention: The italic letters B, G get along nicely, while the roman B would clash with its italic friend G if we wrote BG instead.

⁵Taking the symmetries in a group thus defines a map $U : \text{Group} \rightarrow \text{Set}$, with $\underline{\Omega}X \mapsto \Omega X$. Just as with “ B ”, we write the “ U ” so that it matches the shape of its operand.

Recall also the example of the negated natural numbers \mathbb{N}^- from Section 2.12.8: Its elements are $-n$ for $n : \mathbb{N}$ to remind us how to think about them. And the same applies to Group : Its elements are $\underline{\Omega}X$ for $X : \mathcal{U}_*^{-1}$ to remind us how to think about them.

⁶If you are bothered by the convention to write the classifying type of G in *italic* like a variable, you can either think of BG as a locally defined variable denoting the classifying type that is defined whenever a variable G of type Group is introduced, or you can imagine that whenever such a G is introduced (with the goal of making a construction or proving a proposition), we silently apply the induction principle to reveal a wrapped variable $BG : \mathcal{U}_*^{-1}$.

def: typegroup

def: classifying-type

def: group-symmetries

rem: alt

rem: BC-convention

DEFINITION 4.2.14. For a groupoid A with a specified point a , we define the *automorphism group* of $a : A$ by

$$\text{Aut}_A(a) := \underline{\Omega}(A_{(a)}, (a, !)),$$

i.e., $\text{Aut}_A(a)$ is the group with classifying type $\text{BAut}_A(a) \equiv (A_{(a)}, (a, !))$, the connected component of A containing a , pointed at a . \lrcorner

REMARK 4.2.15. For any $G \equiv \underline{\Omega}(A, a) : \text{Group}$, we have an identification $G \xrightarrow{\cong} \text{Aut}_A(a)$, because we have an identification of pointed types $(A_{(a)}, (a, !)) \xrightarrow{\cong} (A, a)$, since A is connected.

In other words, for any $G \equiv \underline{\Omega}BG$, we have an identification $G \xrightarrow{\cong} \text{Aut}_{BG}(\text{sh}_G)$, of G with the automorphism group of the designated shape $\text{sh}_G : BG$. \lrcorner

4.2.16 First examples

EXAMPLE 4.2.17. The circle S^1 , which we defined in Definition 3.1.1, is a connected groupoid (Lemma 3.1.6, Corollary 3.4.6) and is pointed at \bullet . The identity type $\bullet \xrightarrow{\cong} \bullet$ is equivalent to the set of integers \mathbb{Z} and composition corresponds to addition. This justifies our definition of the *group of integers* as

$$\mathbb{Z} := \underline{\Omega}(S^1, \bullet).$$

Recall from Remark 4.2.15 that there is then a canonical identification of type $\mathbb{Z} \xrightarrow{\cong} \text{Aut}_{S^1}(\bullet)$. In other words, the classifying type of \mathbb{Z} is $B\mathbb{Z} \equiv S^1$, pointed at \bullet . It is noteworthy that along the way we gave several versions of the circle, each of which has its own merits, with the type of infinite cycles from Definition 3.5.3,

$$\text{InfCyc} \equiv \left(\sum_{X : \mathcal{U}} (X \rightarrow X) \right)_{(Z, s)} \xrightarrow{\cong} \sum_{X : \mathcal{U}} \sum_{t : X \rightarrow X} \|(Z, s) \xrightarrow{\cong} (X, t)\|$$

being a very convenient one. It gives a very useful identification of type $\mathbb{Z} \xrightarrow{\cong} \text{Aut}_{\text{Cyc}}(Z, s)$. \lrcorner

EXAMPLE 4.2.18. Apart from the circle, there are some important groups that come almost for free: namely the symmetries in the type of sets.

- (1) Recall that the set $\mathbb{1}$ has the single element which we can call $*$. Then $\text{Aut}_1(*)$ is a group called the *trivial group*. Of course, this is also $\text{Aut}_{\text{True}}(\text{triv})$, the automorphism group of the trivial element in the type True .
- (2) If $n : \mathbb{N}$, then the *permutation group of n letters* (also known as the *symmetric group of order n*) is

$$\Sigma_n \equiv \underline{\Omega}(\text{FinSet}_n, n),$$

where FinSet_n is the groupoid of sets of cardinality n (cf. 2.24.5). The classifying type is thus $B\Sigma_n \equiv (\text{FinSet}_n, n)$. With our convention of Remark 4.2.15, we can tolerate $\text{Aut}_{\text{FinSet}}(n)$, $\text{Aut}_{\text{Set}}(n)$, or even, by Remark 4.6.5, $\text{Aut}_{\mathcal{U}}(n)$ as synonyms for the group Σ_n (recall that FinSet and Set are the subtypes of \mathcal{U} of finite sets and sets, respectively).

If the reader starts worrying about size issues, see Remark 4.2.20.

- (3) More generally, if S is a set, is there a pointed connected groupoid (A, a) so that $a \xrightarrow{\cong} a$ models all the “permutations” $S \xrightarrow{\cong} S$ of S ? Again, the only thing wrong with the groupoid Set of sets is that Set is not connected. The *group of permutations of S* is defined to be

$$\Sigma_S := \underline{\Omega}(\text{Set}_{(S)}, S) \equiv \text{Aut}_{\text{Set}}(S),$$

with classifying type $\text{B}\Sigma_S := (\text{Set}_{(S)}, S)$. \lrcorner

EXERCISE 4.2.19. Using Definition 2.24.1 compare the definitions in Example 4.2.18, (2) and (3), and give identifications of type $\Sigma_n \xrightarrow{\cong} \Sigma_n$ for $n : \mathbb{N}$. Also show that Σ_{False} and Σ_{True} are trivial groups. \lrcorner

REMARK 4.2.20. This remark is for those who worry about size issues – a theme we usually ignore in our exposition. If we start with a base universe \mathcal{U}_0 , the groupoid FinSet_n of sets of cardinality n is the Σ -type $\Sigma_{A : \mathcal{U}_0} \|A\|$ over \mathcal{U}_0 and so (without any modification) will lie in any bigger universe \mathcal{U}_1 . In order to accommodate the permutation groups of sets in \mathcal{U}_0 , the universe “ \mathcal{U} ” appearing as a subscript of the first Σ -type in Definition 4.2.6, appearing later in the definition of “group”, needs to be at least as big as \mathcal{U}_1 . If \mathcal{U} is taken to be \mathcal{U}_1 , then the type Group of groups will not be in \mathcal{U}_1 , but in some bigger universe \mathcal{U}_2 . If we then choose some group $G : \text{Group}$ and look at its group of automorphisms, $\text{Aut}_{\text{Group}}(G)$,⁷ based on the identity type $G \xrightarrow{\cong} G$, this will be an element of Group only if the universe \mathcal{U} in the definition of Group is at least as big as \mathcal{U}_2 . Our convention from Section 2.3 is that the universes form an ascending chain $\mathcal{U}_0 \subseteq \mathcal{U}_1 \subseteq \mathcal{U}_2 \subseteq \dots$, corresponding to which there will be an ascending chain of types of groups,

$$\text{Group}_i := \text{Copy}_{\underline{\Omega}}((\mathcal{U}_i)^{\perp}) : \mathcal{U}_{i+1},$$

and any group we encounter will be an element of Group_i for i large enough.

These matters concerning universes are nontrivial and important, but in this text we have chosen to focus on other matters.⁸ \lrcorner

EXAMPLE 4.2.21. In Corollary 3.6.15 we studied the symmetries of the standard m -cycle (m, s) for m a positive integer, and showed that there were m different such symmetries. Moreover, we showed that these symmetries can be identified with the elements $0, 1, \dots, m-1$ of m (according to the image of 0), and under this correspondence composition of symmetries correspond to addition modulo m , with 0 the identity. Note that all of these can be obtained from 1 under addition. Corresponding, the *cyclic group of order m* is defined to be

$$\text{C}_m := \underline{\Omega}(\text{Cyc}_m, (m, s)) \equiv \text{Aut}_{\text{Cyc}}((m, s)),$$

with classifying type $\text{BC}_m := (\text{Cyc}_m, (m, s))$.⁹

By using univalence on the equivalences of Theorem 3.3.8, we get a chain of identifications

$$\begin{aligned} \text{C}_m &\xrightarrow{\cong} \text{Aut}_{\Sigma_X : \text{Set}(X \rightarrow X)}(m, s) \\ &\parallel \downarrow \\ \text{Aut}_{\text{SetBundle}(S^1)}(S^1, \delta_m) &\xrightarrow{\cong} \text{Aut}_{S^1 \rightarrow \text{Set}}(R_m), \end{aligned}$$

⁷Exercise 4.2.30 below asks you to verify that Group is a (large) groupoid.

⁸We will note, however, that the Replacement Principle 2.19.4 often allows us to conclude that a group G belongs to Group_0 . This is the case for Σ_S , for $S : \text{Set}_0$, and for $\text{Aut}_{\text{Group}}(G)$, for $G : \text{Group}_0$, as we invite the reader to check.

⁹Note that the cyclic group of order 1 is the trivial group, the cyclic group of order 2 is equivalent to the symmetric group Σ_2 : there is exactly one nontrivial symmetry f and f^2 is the identity. When $m > 2$ the cyclic group of order m is a group that does not appear elsewhere in our current list. In particular, the cyclic group of order m has only m different symmetries, whereas we will see that the group of permutations Σ_m has $m! = 1 \cdot 2 \cdot \dots \cdot m$ symmetries.

where $\delta_m : S^1 \rightarrow S^1$ is the degree m map, and $R_m : S^1 \rightarrow \text{Set}$ is the m^{th} power bundle from Definition 3.6.7.

For reasons that will become clear later (Definition 5.5.8), we introduce another name for the cyclic group of order m , corresponding to the last step above, namely,

$$\mathbb{Z}/m\mathbb{Z} \equiv \text{Aut}_{S^1 \rightarrow \text{Set}}(R_m). \quad \lrcorner$$

EXAMPLE 4.2.22. There are other (beside the symmetries of the m -cycle and of the m -fold set bundle) ways of obtaining the cyclic group of order m , which occasionally are more convenient. The prime other interpretation comes from thinking about the symmetries of the m -cycle in a slightly different way. We can picture the m -cycle as consisting of m points on a circle, e.g., as the set of m^{th} roots of unity in the complex plane, as shown in Fig. 4.1.

Any cyclic permutation is in particular a permutation of the m -element set underlying the cycle. This manifests itself as the projection map $\text{pr} : \text{Cyc}_m \rightarrow \text{FinSet}_m$,¹⁰ equivalently, using the notation introduced above, $\text{pr} : \text{BC}_m \rightarrow \text{B}\Sigma_m$, where the group $\Sigma_m = \text{Aut}_{\text{Set}}(m)$ is that of *all* permutations of the set m . The projection map, whose fiber at $X : \text{B}\Sigma_m$ is the set $\sum_{t : X \rightarrow X} \|(X, t) = (m, s)\|$, captures C_m as a “subgroup” of the permutations, namely the cyclic ones, corresponding to the fact that the shapes of C_m (i.e., the elements of BC_m) are those of Σ_m together with the extra structure of the “cyclic ordering” determined by f .

But how do we capture the other aspect of C_m , mentioned in Example 4.2.21, that all the cyclic permutations can be obtained by a single generating one? When thinking of the m^{th} roots of unity as in Fig. 4.1, we can take complex multiplication by ξ to be the generating symmetry.

The key insight is provided by the function $R_m : S^1 \rightarrow \text{FinSet}_m$ from Definition 3.6.7, with $R_m(\bullet) \equiv m$ and $R_m(\cup) \equiv s$, picking out exactly the cyclic permutation $s : m \rightrightarrows m$ (and its iterates) among all permutations. Using our new notation, we can also write this as

$$R_m : \text{B}\mathbb{Z} \rightarrow \text{B}\Sigma_m.$$

Set truncation (Definition 2.22.4) provides us with a tool for capturing only the symmetries in FinSet_m hit by R_m : the (in language to come) subgroup of the permutation group generated by the cyclic permutation s is the group

$$C'_m \equiv \underline{\Omega}(\text{BC}'_m, \text{sh}_{C'_m}),$$

where $\text{BC}'_m \equiv \sum_{X : \text{FinSet}_m} \|R_m^{-1}(X)\|_0$ and $\text{sh}_{C'_m} \equiv (m, |(\bullet, \text{refl}_m)|_0)$. That is, BC'_m is the 0-image of R_m in the sense of Section 3.9, so is in particular a pointed connected groupoid. Since we have a factorization of R_m as the equivalence $c : S^1 \xrightarrow{\sim} \text{Cyc}_0$ followed by the map $_ / m : \text{Cyc}_0 \rightarrow \text{B}\Sigma_m$, and since Cyc_m is the 0-image of the latter by Theorem 3.9.11, we get a uniquely induced pointed equivalence $g : \text{BC}'_m \xrightarrow{\sim} \text{BC}_m$.¹¹ This identifies the set $\|R_m^{-1}(X)\|_0$ with the set of cycle structures on the m -element set X . \lrcorner

EXAMPLE 4.2.23. If you have two groups G and H , their *product* $G \times H$ is given by taking the product of their classifying types:¹²

$$G \times H \equiv \underline{\Omega}(\text{BG} \times \text{BH})$$

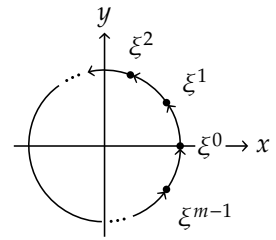
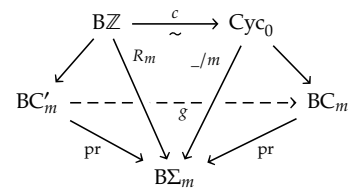


FIGURE 4.1: The m -cycle as the m^{th} roots of unity. (Here $\xi = e^{2\pi i/m}$ is a primitive m^{th} root.)

¹⁰In the terminology of Section 2.27, this map forgets the cycle structure on the underlying set.



¹¹More precisely, but using language not yet established: C_m is both isomorphic to $\mathbb{Z}/m\mathbb{Z}$, the “quotient group” (cf. Definition 5.5.8) of \mathbb{Z} by the “kernel” (cf. Definition 5.3.2) induced by R_m , and to C'_m , which is the corresponding “image” (cf. Section 5.3.10). This pattern will later be captured in Theorem 5.10.2.

¹²Note that $\text{B}(G \times H) \equiv \text{BG} \times \text{BH}$ is pointed at $\text{sh}_{G \times H} \equiv (\text{sh}_G, \text{sh}_H)$.

For instance, $\Sigma_2 \times \Sigma_2$ is called the *Klein four-group* or *Vierergruppe*, because it has four symmetries. \lrcorner

EXERCISE 4.2.24. Show that we cannot identify C_4 and $\Sigma_2 \times \Sigma_2$, i.e., the Klein four-group is not a cyclic group. \lrcorner

REMARK 4.2.25. In Lemma 4.3.4 we will see that the identity type of a group satisfies a list of laws justifying the name “group” and we will later show that groups are uniquely characterized by these laws. \lrcorner

Some groups have the property that the order you perform the symmetries is immaterial. The prime example is the group of integers $\mathbb{Z} \equiv \underline{\Omega}(S^1, \bullet)$. Any symmetry is of the form \cup^n for some integer n , and if \cup^m , then $\cup^n \cup^m = \cup^{n+m} = \cup^{m+n} = \cup^m \cup^n$.

Such cases are important enough to have their own name:

DEFINITION 4.2.26. A group G is *abelian* if all symmetries commute, in the sense that the proposition

$$\text{isAb}(G) \equiv \prod_{g,h : \underline{U}G} gh = hg$$

is true. In other words, the type of abelian groups is

$$\text{AbGroup} \equiv \sum_{G : \text{Group}} \text{isAb}(G). \quad \lrcorner$$

EXERCISE 4.2.27. Show that symmetric group Σ_2 is abelian, but that Σ_3 is not. Show that if G and H are abelian groups, then so is their product $G \times H$. \lrcorner

We can envision g commuting with h in a group $A \equiv \underline{\Omega}(A, a)$ by the picture in the margin; going from (upper left hand corner) a to (lower right hand corner) a by either composition gives the same result.

$$\begin{array}{ccc} a & \xrightarrow{g} & a \\ h \downarrow \parallel & & \parallel \downarrow h \\ a & \xrightarrow{g} & a \end{array}$$

REMARK 4.2.28. Abelian groups have the amazing property that the classifying types are themselves identity types (of certain 2-types). This can be used to give a very important characterization of what it means to be abelian. We will return to this point in Section 4.12.

Alternatively, the reference to isAb in the definition of abelian groups is avoidable using the “one point union” of pointed types $X \vee Y$ of Definition 4.16.1 below. (It is the sum of X and Y where the base points are identified.). Exercise 4.16.6 offers the alternative definition that a group G is abelian if and only if the “fold” map $BG \vee BG \rightarrow BG$ (where both summands are mapped by the identity) factors over the inclusion $BG \vee BG \rightarrow BG \times BG$, i.e., this turns out to be a proposition equivalent to $\text{isAb}(G)$. \lrcorner

$$\begin{array}{ccc} BG \vee BG & \xrightarrow{\text{fold}} & BG \\ \text{inclusion} \downarrow & \nearrow & \\ BG \times BG & & \end{array}$$

EXERCISE 4.2.29. Let $\underline{\Omega}(A, a) : \text{Group}$ and let b be an arbitrary element of A . Prove that the groups $\underline{\Omega}(A, a)$ and $\underline{\Omega}(A, b)$ are merely identical, in the sense that $\|\underline{\Omega}(A, a) = \underline{\Omega}(A, b)\|$ is true. Similarly for ∞ -groups when you get that far. \lrcorner

EXERCISE 4.2.30. Given two groups G and H . Prove that $G \rightrightarrows H$ is a set. Prove that the type of groups is a groupoid. This means that, given a group G , the component of Group , containing (and pointed at) G , is again a group, $\text{Aut}_{\text{Group}}(G)$, which we will call more simply the *group* $\text{Aut}(G)$ of *automorphisms* of G , or the *automorphism group* of G . \lrcorner

xcat:klein-not-cyclic

def:abgrp

exer:first-examples

rem:whatAREabeliangroups

xcat:typgroup1sgroupoid

4.3 Abstract groups

Studying the identity type leads one to the definition of what an abstract group should be. We fix a type A and an element $a : A$ for the rest of the section, and we focus on the identity type $a \equiv a$. We make the following observations about its elements and operations on them.

- (1) There is an element $\text{refl}_a : a \equiv a$. (See page 15, item (E2).) We set $e \equiv \text{refl}_a$ as notation for the time being.
- (2) For $g : a \equiv a$, the inverse $g^{-1} : a \equiv a$ was defined in Definition 2.5.1. Because it was defined by path induction, this inverse operation satisfies $e^{-1} \equiv e$.
- (3) For $g, h : a \equiv a$, the product $h \cdot g : a \equiv a$ was defined in Definition 2.5.2. Because it was defined by path induction, this product operation satisfies $e \cdot g \equiv g$.

For any elements $g, g_1, g_2, g_3 : a \equiv a$, we consider the following four equations:

- (1) *the right unit law*: $g \equiv g \cdot e$,
- (2) *the left unit law*: $g \equiv e \cdot g$,
- (3) *the associativity law*: $g_1 \cdot (g_2 \cdot g_3) \equiv (g_1 \cdot g_2) \cdot g_3$,
- (4) *the law of inverses*: $g \cdot g^{-1} \equiv e$.

In Exercise 2.5.3, the reader has constructed explicit elements of these equations. If $a \equiv a$ were a set, then the equations above would all be propositions, and then, in line with the convention adopted in Section 2.15, we could simply say that Exercise 2.5.3 establishes that the equations hold. That motivates the following definition, in which we introduce a new set S to play the role of $a \equiv a$. We introduce a new element $e : S$ to play the role of refl_a , a new multiplication operation, and a new inverse operation. The original type A and its element a play no further role.

DEFINITION 4.3.1. An *abstract group* consists of the following data.

- (1) A type S .
Moreover, the type S should be a set. It is called the *underlying set*.
- (2) An element $e : S$, called the *unit* or the *neutral element*.
- (3) A function $S \rightarrow S \rightarrow S$, called *multiplication*, taking two elements $g_1, g_2 : S$ to their *product*, denoted by $g_1 \cdot g_2 : S$.
Moreover, the following equations should hold, for all $g, g_1, g_2, g_3 : S$.
 - (a) $g \cdot e = g$ and $e \cdot g = g$ (the *unit laws*)
 - (b) $g_1 \cdot (g_2 \cdot g_3) = (g_1 \cdot g_2) \cdot g_3$ (the *associativity law*)
- (4) A function $S \rightarrow S$, the *inverse operation*, taking an element $g : S$ to its *inverse* g^{-1} .

Moreover, the following equation should hold, for all $g : S$.

- (c) $g \cdot g^{-1} = e$ (the *law of inverses*)

□

REMARK 4.3.2. Strictly speaking, the proofs of the various equations are part of the data defining an abstract group, too. But, since the equations are propositions, the proofs are unique, and by the convention introduced in Remark 2.20.8, we can afford to omit them, when no confusion can occur. Moreover, one need not worry whether one gets a different group if the equations are given different proofs, because proofs of propositions are unique. \lrcorner

REMARK 4.3.3. A *monoid* is a collection of data consisting only of (1), (2), and (3) from the list in Definition 4.3.1. In other words, the existence of inverses is not assumed. For this reason, the property that S is a set, the unit laws, and the associativity law are, together, known as the *monoid laws*. \lrcorner

Taking into account the introductory comments we have made above, we may state the following lemma.

LEMMA 4.3.4. If G is a group, then UG , together with $e \equiv \text{refl}_{\text{sh}_G}$, $g^{-1} \equiv \text{symm}_{\text{sh}_G, \text{sh}_G} g$ and $h \cdot g \equiv \text{trans}_{\text{sh}_G, \text{sh}_G, \text{sh}_G}(g)(h)$, define an abstract group. We will let $\text{abs}(G)$ denote that abstract group.

Proof. The type UG is a set, because BG is a groupoid. Exercise 2.5.3 shows that all the relevant equations hold, as required. \square

DEFINITION 4.3.5. Given a group G , the abstract group of Lemma 4.3.4, $\text{abs}(G)$, is called the *abstract group associated to G* . \lrcorner

REMARK 4.3.6. Instead of including the inverse operation as part (4) of the structure (including with the property (4) (c)), some authors assume the existence of inverses by positing the following property.

(5) for all $g : S$ there exists an element $h : S$ such that $e = g \cdot h$.

We will now compare (5) to (4). Property (5) contains the phrase “there exists”, and thus its translation into type theory uses the quantifier \exists , as defined in Section 2.16. Under this translation, property (5) does not immediately allow us to speak of “the inverse of g ”. However, the following lemma shows that we can define an inverse operation as in (4) from a witness of (5) – its proof goes by using the properties (3) (a) and (3) (b) to prove that inverses are unique. As a consequence, we *can* speak “the inverse of g ”. \lrcorner

LEMMA 4.3.7. Given a set S together with e and \cdot as in Definition 4.3.1 satisfying the unit laws, the associativity law, and property (5), there is an “inverse” function $S \rightarrow S$ having property (4) (c) of Definition 4.3.1.

Proof. Consider the function $\mu : S \rightarrow (S \rightarrow S)$ defined as $g \mapsto (h \mapsto g \cdot h)$. Let $g : S$. We claim that the fiber $\mu(g)^{-1}(e)$ is contractible. Contractibility is a proposition, hence to prove it from (5), one can as well assume the actual existence of h such that $g \cdot h = e$. Then $(h, !)$ is an element of the fiber $\mu(g)^{-1}(e)$. We will now prove that it is a center of contraction. For any other element $(h', !)$, we want to prove $(h, !) = (h', !)$, which is equivalent to the equation $h = h'$. In order to prove the latter, we show that h is also an inverse on the left of g , meaning that $h \cdot g = e$. This equation is also a proposition, so we can assume from (5) that we have

 rem:monoids
 $\text{lem:datatypeabstractgroups}$
 def:abstrg
 $\text{rem:inverses-as-property}$
 axiom:inverse
 $\text{lem:group-inv-operation}$

an element $k : S$ such that $h \cdot k = e$. Multiplying that equation by g on the left, one obtains

$$k = e \cdot k = (g \cdot h) \cdot k = g \cdot (h \cdot k) = g \cdot e = g,$$

from which we see that $h \cdot g = e$. Now it follows that

$$h = h \cdot e = h \cdot (g \cdot h') = (h \cdot g) \cdot h' = e \cdot h' = h',$$

as required. Hence $\mu(g)^{-1}(e)$ is contractible, and we may define g^{-1} to be the center of the contraction, for any $g : S$. The function $g \mapsto g^{-1}$ satisfies the law of inverses (4) (c), as required. \square

Note that the proof above also shows the other *law of inverses*: for all $g : S$ we have $g^{-1} \cdot g = e$.

REMARK 4.3.8. We may encode the type of abstract groups as follows. We let S denote the underlying set, $e : S$ denote the unit, $\mu : S \rightarrow S \rightarrow S$ denote the multiplication operation $g \mapsto h \mapsto g \cdot h$, and $\iota : S \rightarrow S$ denote the inverse operation $g \mapsto g^{-1}$. Using that notation, we introduce names for the relevant propositions.

$$\text{UnitLaws}(S, e, \mu) \equiv \prod_{g : S} (\mu(g)(e) = g) \times (\mu(e)(g) = g)$$

$$\text{AssocLaw}(S, \mu) \equiv \prod_{g_1, g_2, g_3 : S} \mu(g_1)(\mu(g_2)(g_3)) = \mu(\mu(g_1)(g_2))(g_3)$$

$$\text{MonoidLaws}(S, e, \mu) \equiv \text{isSet}(S) \times \text{UnitLaws}(S, e, \mu) \times \text{AssocLaw}(S, \mu)$$

$$\text{InverseLaw}(S, e, \mu, \iota) \equiv \prod_{g : S} (\mu(g)(\iota(g)) = e)$$

$$\text{GroupLaws}(S, e, \mu, \iota) \equiv \text{MonoidLaws}(S, e, \mu) \times \text{InverseLaw}(S, e, \mu, \iota)$$

Now we define the type of abstract groups in terms of those propositions.

$$\text{Group}^{\text{abs}} \equiv \sum_{S : \mathcal{U}} \sum_{e : S} \sum_{\mu : S \rightarrow S \rightarrow S} \sum_{\iota : S \rightarrow S} \text{GroupLaws}(S, e, \mu, \iota)$$

Thus, following the convention introduced in Remark 2.8.2, an abstract group \mathcal{G} will be a quintuple of the form $\mathcal{G} \equiv (S, e, \mu, \iota, !)$. For brevity, we will usually omit the proof of the properties from the display, since it's unique, and write an abstract group as though it were a quadruple $\mathcal{G} \equiv (S, e, \mu, \iota)$. \lrcorner

REMARK 4.3.9. That the concept of an abstract group synthesizes the idea of symmetries will be justified in Section 4.9 where we prove that the function $\text{abs} : \text{Group} \rightarrow \text{Group}^{\text{abs}}$, whose definition can be inferred from the proof of Lemma 4.3.4, is an equivalence. \lrcorner

REMARK 4.3.10. If $\mathcal{G} \equiv (S, e, \mu, \iota)$ and $\mathcal{G}' \equiv (S', e', \mu', \iota')$ are abstract groups, an element of the identity type $\mathcal{G} \equiv \mathcal{G}'$ consists of quite a lot of information, provided we interpret it by repeated application of Lemma 2.10.3. First and foremost, we need an identification $p : S \equiv S'$ of sets, but from there on the information is a proof of a conjunction of propositions.¹³ An analysis shows that this conjunction can be shortened to the equations $e' = p(e)$ and $\mu'(p(s), p(t)) = p(\mu(s, t))$. A convenient way of obtaining an identity p that preserves these equations is to apply univalence to an equivalence $f : S \equiv S'$ that preserves them. We call such a function an *isomorphism of abstract groups*. \lrcorner

¹³This is more interesting for ∞ -groups: In fact, we don't know how to define the type of "abstract ∞ -groups" in a way similar to Definition 4.3.1: such a definition would require infinitely many levels of operations producing identifications of instances of operations of lower levels. And an identification would similarly require infinitely many operations identifying the operations at all levels.

EXERCISE 4.3.11. Perform the mentioned analysis. \lrcorner

EXERCISE 4.3.12. Let $\mathcal{G} \equiv (S, e, \mu, \iota)$ be an abstract group. Define another structure $\mathcal{G}^{\text{op}} \equiv (S, e, \mu^{\text{op}}, \iota)$, where $\mu^{\text{op}} : S \rightarrow S \rightarrow S$ sends $a, b : S$ to $\mu(b, a)$, i.e., μ^{op} swaps the order of the arguments as compared to μ .

Show that $\iota : S \rightarrow S$ defines an isomorphism $\mathcal{G} \xrightarrow{\cong} \mathcal{G}^{\text{op}}$.¹⁴ \lrcorner

¹⁴Hint: in down-to-earth terms this boils down to the equation $(a \cdot b)^{-1} = b^{-1} \cdot a^{-1}$.

EXERCISE 4.3.13. Let $\mathcal{G} \equiv (S, e, \mu, \iota)$ be an abstract group and let $g : S$. If $s : S$, let $c^g(s) \equiv g \cdot s \cdot g^{-1}$. Show that the resulting function $c^g : S \rightarrow S$ preserves the group structure (for instance $g \cdot (s \cdot s') \cdot g^{-1} = (g \cdot s \cdot g^{-1}) \cdot (g \cdot s' \cdot g^{-1})$) and is an equivalence. The resulting identification $c^g : \mathcal{G} \xrightarrow{\cong} \mathcal{G}$ is called *conjugation* by g . \lrcorner

REMARK 4.3.14. Without the demand that the underlying type of an abstract group or monoid is a set, life would be more complicated. For instance, for the case when g is e , the unit laws (3) (a) of Definition 4.3.1 would provide *two* (potentially different) identifications $e \cdot e \xrightarrow{\cong} e$, and we would have to separately assume that they agree. This problem vanishes in the setup we adopt below for ∞ -groups. \lrcorner

EXERCISE 4.3.15. For an element g in an abstract group, prove that $e = g^{-1} \cdot g$ and $g = (g^{-1})^{-1}$. In other words (for the machines among us), given an abstract group (S, e, μ, ι) , give an element in the proposition

$$\prod_{g:S} (e = \mu(\iota(g))(g)) \times (g = \iota(\iota(g))). \quad \lrcorner$$

EXERCISE 4.3.16. Prove that the types of monoids and abstract groups are groupoids. \lrcorner

EXERCISE 4.3.17. There is a leaner way of characterizing what an abstract group is: define a *sheargroup* to be a set S together with an element $e : S$, a function $_ * _ : S \rightarrow S \rightarrow S$, sending $a, b : S$ to $a * b : S$, and the following propositions, where we use the shorthand $\bar{a} \equiv a * e$:

- (1) $e * a = a$,
- (2) $a * a = e$, and
- (3) $c * (b * a) = \overline{(c * \bar{b})} * a$,

for all $a, b, c : S$. Construct an equivalence from the type of abstract groups to the type of sheargroups.¹⁵ \lrcorner

EXERCISE 4.3.18. Another and even leaner way to define abstract groups, highlighting how we can do away with both the inverse and the unit: a *Furstenberg group*¹⁶ is a nonempty set S together with a function $_ \circ _ : S \rightarrow S \rightarrow S$, sending $a, b : S$ to $a \circ b : S$, with the property that

- (1) for all $a, b, c : S$ we have that $(a \circ c) \circ (b \circ c) = a \circ b$, and
- (2) for all $a, c : S$ there is a $b : S$ such that $a \circ b = c$.

Construct an equivalence from the type of Furstenberg groups to the type of abstract groups.¹⁸ \lrcorner

4.4 Homomorphisms

REMARK 4.4.1. Let G and H be groups, and suppose we have a pointed function $k : BG \rightarrow_* BH$. Suppose also, for simplicity (and without

¹⁵Hint: setting $a \cdot b \equiv \bar{b} * a$ gives you an abstract group from a sheargroup and conversely, letting $a * b \equiv b \cdot a^{-1}$ takes you back. On your way you may need at some point to show that $\bar{a} = a$: setting $c = \bar{a}$ and $b = a$ in the third formula will do the trick (after you have established that $\bar{e} = e$). This exercise may be good to look back to in the many instances where the inverse inserted when “multiplying from the right by a ” is forced by transport considerations.

¹⁶Named after Hillel (Harry) Furstenberg who at the age of 20 published a paper doing this exercise.¹⁷

¹⁷Harry Furstenberg. “The inverse operation in groups”. In: *Proc. Amer. Math. Soc.* 6 (1955), pp. 991–997. DOI: [10.2307/2033124](https://doi.org/10.2307/2033124).

¹⁸Hint: show that the function $a \mapsto a \circ a$ is constant, with value, say, e . Then show that S together with the “unit” e , “multiplication” $a \cdot b \equiv a \circ (e \circ b)$ and “inverse” $b^{-1} \equiv e \circ b$ is an abstract group.

xcat:op-abs-group

xcat:conj

xcat:typemonoidtogroupoid
xcat:cheatgroup

sec:homomorphisms
homom-idents

loss of generality), that $\text{pt}_{BH} \equiv k(\text{pt}_{BG})$ and $k_{\text{pt}} \equiv \text{refl}_{\text{pt}_{BH}}$. Applying Definition 2.6.1 yields a function $f \equiv \text{ap}_k : UG \rightarrow UH$, which satisfies the following identities:

$$\begin{aligned} f(\text{refl}_{\text{pt}_{BG}}) &= \text{refl}_{\text{pt}_{BH}}, \\ f(g^{-1}) &= (f(g))^{-1} && \text{for any } g : UG, \\ f(g' \cdot g) &= f(g') \cdot f(g) && \text{for any } g, g' : UG. \end{aligned}$$

The first one is true by definition, the others follow from Construction 2.6.2. These three identities assert that the function ap_k *preserves*, in a certain sense, the operations provided by Lemma 4.3.4 that make up the abstract groups $\text{abs}(G)$ and $\text{abs}(H)$. In the traditional study of abstract groups, these three identities play an important role and entitle one to call the function f a *homomorphism of abstract groups*. \lrcorner

A slight generalization of the discussion above will be to suppose that we have a general pointed map with an arbitrary pointing path $k_{\text{pt}} : \text{pt}_{BH} \xrightarrow{\equiv} k(\text{pt}_{BG})$, not necessarily given by reflexivity. Indeed, that works out, thereby motivating the following definition.

DEFINITION 4.4.2. The type of *group homomorphisms* from $G : \text{Group}$ to $H : \text{Group}$ is defined to be

$$\text{Hom}(G, H) \equiv \text{Copy}_{\Omega}(BG \rightarrow_* BH),$$

i.e., it is a wrapped copy of the type of pointed maps of classifying spaces with constructor $\Omega : (BG \rightarrow_* BH) \rightarrow \text{Hom}(G, H)$. We again write $B : \text{Hom}(G, H) \rightarrow (BG \rightarrow_* BH)$ for the destructor, and we call Bf the *classifying map* of the homomorphism f . \lrcorner

We would like to understand explicitly the effect of a general homomorphism f from G to H on the underlying symmetries UG, UH , again without assuming that pointing path of Bf is given by reflexivity. So we should first study how pointed maps affect loops:

DEFINITION 4.4.3. Given pointed types X and Y and a pointed function $k : X \rightarrow_* Y$ (as defined in Definition 2.21.1), we define a function $\Omega k : \Omega X \rightarrow \Omega Y$ by setting¹⁹

$$\Omega k(p) \equiv k_{\text{pt}}^{-1} \cdot \text{ap}_{k_{\text{pt}}}(p) \cdot k_{\text{pt}}.$$

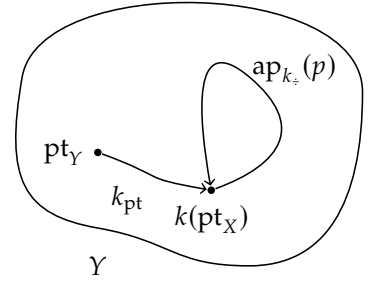
REMARK 4.4.4. If $k : X \rightarrow_* Y$ has the reflexivity path $\text{refl}_{Y_{\text{pt}}}$ as its pointing path, then we have an identification $\Omega k \xrightarrow{\equiv} \text{ap}_{k_{\text{pt}}}$. \lrcorner

DEFINITION 4.4.5. Given groups G and H and a homomorphism f from G to H , we define a function $Uf : UG \rightarrow UH$ by setting $Uf \equiv \Omega Bf$. In other words, the homomorphism ΩBf induces ΩBf as the map on underlying symmetries. \lrcorner

LEMMA 4.4.6. Given groups G and H and a homomorphism $f : \text{Hom}(G, H)$, the function $Uf : UG \rightarrow UH$ defined above satisfies the following identities:

$$\begin{aligned} (4.4.1) \quad (Uf)(\text{refl}_{\text{pt}_{BG}}) &= \text{refl}_{\text{pt}_{BH}}, \\ (4.4.2) \quad (Uf)(g^{-1}) &= ((Uf)(g))^{-1} && \text{for any } g : UG, \\ (4.4.3) \quad (Uf)(g' \cdot g) &= (Uf)(g') \cdot (Uf)(g) && \text{for any } g, g' : UG. \end{aligned}$$

When it is clear from context that a homomorphism is intended, we may write $f : G \rightarrow H$.



¹⁹Recall Definition 2.6.1 for ap . Note also that Ωk is pointed: we can identify $\Omega k(\text{refl}_{\text{pt}_X})$ with $\text{refl}_{\text{pt}_Y}$.

def: grouphomomorphisms

def: loops-map

rem: loops-map
def: isym-hom

lem: grouphomomorphisms
{gp-homo-unit}
{gp-homo-comp}
{gp-homo-inv}

Proof. We write $f \equiv (f_*, p)$, where $p : \text{pt}_{BH} \xrightarrow{\equiv} f_*(\text{pt}_{BG})$. By induction on p , we reduce to the case where $\text{pt}_{BH} \equiv f_*(\text{pt}_{BG})$. We finish by applying Remark 4.4.1. \square

DEFINITION 4.4.7. A homomorphism $f : G \rightarrow H$ is an *isomorphism* if its classifying map Bf is an equivalence. We let $\text{Iso}(G, H)$ be the subset of isomorphisms in $\text{Hom}(G, H)$. \lrcorner

DEFINITION 4.4.8. If G is a group, then we use Definition 2.21.2 to define the *identity homomorphism* $\text{id}_G : G \rightarrow G$ by setting $\text{id}_G \equiv \underline{\Omega}(\text{id}_{BG})$. It is an isomorphism. \lrcorner

REMARK 4.4.9. From Exercise 2.21.7, we have an equivalence

$$(G \xrightarrow{\equiv_{\text{Group}}} H) \xrightarrow{\cong} \text{Iso}(G, H)$$

between the identity type between the groups G and H and the set of isomorphisms. We use the convention introduced in Remark 3.4.1 also here. That is, we allow ourselves to also write $p : \text{Iso}(G, H)$ for the isomorphism corresponding to an identification $p : G \xrightarrow{\equiv} H$, and $Bp : BG \xrightarrow{\cong} BH$ for the corresponding pointed equivalence of classifying types. Conversely, given an isomorphism $f : \text{Iso}(G, H)$, we may denote the corresponding path also as $f : G \xrightarrow{\equiv} H$. \lrcorner

DEFINITION 4.4.10. If G, G' , and G'' are groups, and $f : G \rightarrow G'$ and $f' : G' \rightarrow G''$ are homomorphisms, then we use the definition of composition of pointed functions in Definition 2.21.1 to define the *composite homomorphism* $f' \circ f : G \rightarrow G''$ by setting $f' \circ f \equiv \underline{\Omega}(Bf' \circ Bf)$. \lrcorner

Recall from Section 2.21, that when there is little danger of confusion, we may drop the subscript “ \div ” when talking about the unpointed structure.

REMARK 4.4.11. To construct a function $\varphi : \prod_{f : \text{Hom}(G, H)} T(f)$, where $T(f)$ is a family of types parametrized by $f : \text{Hom}(G, H)$, it suffices to consider the case $f \equiv \underline{\Omega}Bf$.²⁰ \lrcorner

Identifications of homomorphisms $f \xrightarrow{\equiv_{\text{Hom}(G, H)}} f'$ are equivalent to identifications of pointed maps $Bf \xrightarrow{\equiv_{BG \rightarrow BH}} Bf'$; the latter are (by Lemma 2.10.3 and the fact that BH is a groupoid) given by identifications of (unpointed) maps $h : Bf_{\div} \xrightarrow{\equiv} Bf'_{\div}$ such that

$$h(\text{sh}_G)Bf_{\text{pt}} = Bf'_{\text{pt}}.$$

We will later show that if G and H are groups, then $\text{Hom}(G, H)$ is equivalent to the *set* of “abstract group homomorphisms” from $\text{abs}(G)$ to $\text{abs}(H)$ (see Lemma 4.10.1 below), but it is instructive to give a direct proof of the following.

LEMMA 4.4.12. *The type of homomorphisms $\text{Hom}(G, H)$ is a set for all groups G, H .*

Proof. Given homomorphisms $f, f' : \text{Hom}(G, H)$, we use the equivalence just described,

$$(f \xrightarrow{\equiv} f') \xrightarrow{\cong} \sum_{h : Bf_{\div} \xrightarrow{\equiv} Bf'_{\div}} h(\text{sh}_G)Bf_{\text{pt}} = Bf'_{\text{pt}},$$

so our goal is to prove that any two elements $(h, !), (j, !)$ of the right-hand side can be identified. By function extensionality, the type $h \xrightarrow{\equiv} j$ is

²⁰We use the same notational convention regarding “ B ” applied to homomorphisms as we do for groups.

$$\begin{array}{ccc} & \text{sh}_H & \\ Bf_{\text{pt}} \swarrow & & \searrow Bf'_{\text{pt}} \\ Bf_{\div}(\text{sh}_G) & \xrightarrow[h(\text{sh}_G)]{=} & Bf'_{\div}(\text{sh}_G) \end{array}$$

equivalent to the proposition $\prod_{t:BG_+} h(t) = j(t)$. So now we can use connectedness of BG_+ , and only check the equality on the point sh_G . By assumption,

$$h(\text{sh}_G) = Bf'_{\text{pt}} Bf_{\text{pt}}^{-1} = j(\text{sh}_G).$$

This concludes the proof that $f = f'$ is a proposition, or in other words that $\text{Hom}(G, H)$ is a set.²¹ \square

EXAMPLE 4.4.13.

- (1) Consider two sets S and T . Recall from Example 4.2.18 that $\text{Set}_{(S)} \equiv \sum_{X:\text{Set}} \|S \rightrightarrows X\|$ is the component of the groupoid Set containing S , and when pointed at S represents the permutation group Σ_S . The map $_ \amalg T : \text{Set}_{(S)} \rightarrow \text{Set}_{(S \amalg T)}$ sending X to $X \amalg T$ induces a group homomorphism $\Sigma_S \rightarrow \Sigma_{S \amalg T}$, pointed by the path $\text{refl}_{S \amalg T} : S \amalg T \rightrightarrows (_ \amalg T)(S)$. Thought of as symmetries, this says that if you have a symmetry of S , then we get a symmetry of $S \amalg T$ (which doesn't do anything to T).

Likewise, we have a map $_ \times T : \text{Set}_{(S)} \rightarrow \text{Set}_{(S \times T)}$ sending X to $X \times T$, inducing a group homomorphism $\Sigma_S \rightarrow \Sigma_{S \times T}$, pointed by the path $\text{refl}_{S \times T} : S \times T \rightrightarrows (_ \times T)(S)$. Thought of as symmetries, this says that if you have a symmetry of S , then we get a symmetry of $S \times T$ (which doesn't do anything to the second component of pairs in $S \times T$).

In particular, we get homomorphisms of symmetric groups $\Sigma_m \rightarrow \Sigma_{m+n}$ and $\Sigma_m \rightarrow \Sigma_{mn}$, induced by identifications $\text{Fin}(m+n) \rightrightarrows \text{Fin}(m) \amalg \text{Fin}(n)$ and $\text{Fin}(mn) \rightrightarrows \text{Fin}(m) \times \text{Fin}(n)$.²²

- (2) Let G be a group. Since there is a unique map from BG to $\mathbb{1}$ (uniquely pointed by the reflexivity path of the unique element of $\mathbb{1}$), we get a unique homomorphism from G to the trivial group. Likewise, there is a unique morphism from the trivial group to G , sending the unique element of $\mathbb{1}$ to sh_G , and pointed by $\text{refl}_{\text{sh}_G}$; the uniqueness follows from Lemma 2.9.10, cf. Lemma 3.3.11.
- (3) If G and H are groups, the projections $BG \leftarrow BG \times BH \rightarrow BH$ and inclusions $BG \rightarrow BG \times BH \leftarrow BH$ (e.g., the inclusion $BG \rightarrow BG \times BH$ is given by $z \mapsto (z, \text{sh}_H)$) give rise to group homomorphisms between $G \times H$ and G and H , namely projections $G \leftarrow G \times H \rightarrow H$ and inclusions $G \rightarrow G \times H \leftarrow H$.
- (4) In Example 4.2.21 we gave an example of an isomorphism, namely one from the cyclic group C_m to $\mathbb{Z}/m\mathbb{Z}$, and in Example 4.2.22 we looked at $R_m : B\mathbb{Z} \rightarrow B\Sigma_m$, which induces a homomorphism $_ / m : \mathbb{Z} \rightarrow \Sigma_m$ factoring through $\mathbb{Z}/m\mathbb{Z}$ (and C_m).²³ \square

REMARK 4.4.14. In the examples above, we insisted on writing the path pointing a group homomorphism, even when this path was a reflexivity path. We now adopt the convention that there is no need to specify the path in this case. Thus, given a map $f : A \rightarrow B$ between connected groupoids and $a : A$, the group homomorphism $\text{Aut}_A(a) \rightarrow \text{Aut}_B(f(a))$ defined by $(f, \text{refl}_{f(a)})$ will simply be referred to as f .

However, it is important to understand that different homomorphisms can have the same underlying unpointed function. Consider, for example,

²¹The same argument shows that the type $X \rightarrow_* Y$ is a set whenever X is connected and Y is a groupoid. A more general fact is that $X \rightarrow_* Y$ is an n -type whenever X is $(k-1)$ -connected and Y is $(n+k)$ -truncated, for all $k \geq 0$ and $n \geq -1$.

²²The latter identification is somewhat arbitrary, but let's say it's defined using the lexicographic ordering on the product.

²³Since the classifying type BC_m is the 0-image of the classifying map of $_ / m$, we'll later say that C_m is the image of the homomorphism $_ / m$, cf. Section 5.3.

the group Σ_3 , whose classifying space is $B\Sigma_3 \equiv (\text{FinSet}_3, 3)$, and the symmetry $\tau : \text{U}\Sigma_3$ that is defined (through univalence) by

$$0 \mapsto 1, \quad 1 \mapsto 0, \quad 2 \mapsto 2, \quad \text{i.e., } \tau \text{ is the transposition } (0 \ 1).$$

Then the function $\text{id} : \text{FinSet}_3 \rightarrow \text{FinSet}_3$ gives rise to two elements of $\text{Hom}(\Sigma_3, \Sigma_3)$: the first one is $(\text{id}, \text{refl}_3)$, which is simply denoted id_{Σ_3} ; the second one is (id, τ) , which we will denote $\tilde{\tau}$ temporarily. Let us prove $\text{id}_{\Sigma_3} \neq \tilde{\tau}$, that is, we suppose $\text{id}_{\Sigma_3} = \tilde{\tau}$ and derive a contradiction. By Definition 4.4.3 we get $\sigma = \tau^{-1} \sigma \tau$ for all $\sigma : \text{U}\Sigma_3$, so τ commutes with every other element of $\text{U}\Sigma_3$. This fails for the transposition $\sigma \equiv (1 \ 2)$, since $\sigma\tau(0) = 2$ while $\tau\sigma(0) = 1$. (See also Exercise 4.2.27.) \perp

CONSTRUCTION 4.4.15. For pointed types X, Y, Z and pointed maps $f : X \rightarrow_* Y$ and $g : Y \rightarrow_* Z$, we get an identification of type

$$\Omega(g \circ f) =_{(\Omega X \rightarrow \Omega Z)} \Omega(g) \circ \Omega(f).$$

Implementation of Construction 4.4.15. Let x denote the base point of X . By induction on f_{pt} and on g_{pt} , we reduce to the case where $f_{\text{pt}} \equiv \text{refl}_{f(x)}$ and $g_{\text{pt}} \equiv \text{refl}_{g(f(x))}$, and it suffices to identify $\text{ap}_{g \circ f}$ with $\text{ap}_g \circ \text{ap}_f$. By Principle 2.9.17, it suffices to identify $\text{ap}_{g \circ f}(p)$ with $\text{ap}_g(\text{ap}_f(p))$ for each $p : \Omega X$. For that purpose, it suffices to even identify $\text{ap}_{g \circ f}(p)$ with $\text{ap}_g(\text{ap}_f(p))$ for any $x' : X$ and any $p : x \xrightarrow{=} x'$. Then by induction on p , it suffices to give an identification $\text{ap}_{g \circ f}(\text{refl}_x) \xrightarrow{=} \text{ap}_g(\text{ap}_f(\text{refl}_x))$, and that can be done by reflexivity, by observing that both sides are equal, by definition, to $\text{refl}_{g(f(x))}$. \square

COROLLARY 4.4.16. For composable group homomorphisms $\varphi : \text{Hom}(G, H)$, $\psi : \text{Hom}(H, K)$, we get an identification $\text{U}(\psi \circ \varphi) = \text{U}\psi \circ \text{U}\varphi$.

The following example expresses that \mathbb{Z} is a “free group with one generator”.

EXAMPLE 4.4.17. Chapter 3 was all about the circle S^1 and its role as a “universal symmetry” and how it related to the integers. In our current language, $\mathbb{Z} \equiv \underline{\Omega}(S^1, \bullet)$ and large parts of the universality is found in the following observation. If G is a group, then the evaluation equivalence $\text{ev}_{BG} : (S^1 \rightarrow BG) \xrightarrow{\cong} \sum_{y : BG} (y = y)$ of Theorem 3.1.2 yields an equivalence of sets

$$\text{ev}_{BG} : ((S^1, \bullet) \rightarrow_* BG) \xrightarrow{\cong} \text{UG}, \quad (f_*, f_{\text{pt}}) \mapsto f_{\text{pt}}^{-1} \text{ap}_{f_*}(\cup) f_{\text{pt}}.$$

The domain of this equivalence is equivalent to $\text{Hom}(\mathbb{Z}, G)$. Hence, ev_{BG} provides a way to identify $\text{Hom}(\mathbb{Z}, G)$ with the underlying set UG . Like in Theorem 3.1.2, the inverse of ev_{BG} is denoted ve_{BG} and satisfies $\text{ve}_{BG}(g)(\bullet) \equiv \text{sh}_G$ and $\text{ve}_{BG}(g)(\cup) = g$. Moreover, $\text{ve}_{BG}(g)$ is pointed by $\text{refl}_{\text{sh}_G}$. \perp

The following lemma states the “naturality” of ev_{BG} in the previous example.

LEMMA 4.4.18. Let G and H be groups and $f : \text{Hom}(G, H)$. Then the following diagram commutes,

$$\begin{array}{ccc} \text{Hom}(\mathbb{Z}, G) & \xrightarrow{\text{ev}} & \text{UG} \\ f \circ _ & \downarrow & \downarrow \text{U}f \\ \text{Hom}(\mathbb{Z}, H) & \xrightarrow{\text{ev}} & \text{UH}, \end{array}$$

where the horizontal maps evaluate the map on underlying symmetries at the loop $\cup : \mathbb{U}\mathbb{Z}$.

Proof. Let $k : \text{Hom}(\mathbb{Z}, G)$, giving $Uk : \mathbb{U}\mathbb{Z} \rightarrow \mathbb{U}G$. Going across horizontally and then down, k is mapped first to $Uk(\cup)$, and then to $Uf(Uk(\cup))$. Going the other way takes k to $U(f \circ k)(\cup)$, which is equal to $Uf(Uk(\cup))$ by Corollary 4.4.16. \square

EXERCISE 4.4.19. Let G be a group and A a groupoid. Use the definitions and Exercise 2.21.5 to construct equivalences between the types:

- (1) $BG_{\div} \rightarrow A$
- (2) $\sum_{a:A} \sum_{f:BG_{\div} \rightarrow A} a \xrightarrow{=} f(\text{sh}_G)$
- (3) $\sum_{a:A} (BG \rightarrow_* (A, a))$
- (4) $\sum_{a:A} \text{Hom}(G, \text{Aut}_A(a))$ \lrcorner

The definition of group homomorphisms in Definition 4.4.2 should be contrasted with the usual – and somewhat more cumbersome – notion of a group homomorphism $f : \mathcal{G} \rightarrow \mathcal{H}$ of abstract groups where we must ask of a function of the underlying sets that it in addition preserves the neutral element, multiplication, and inverse operation. In our setup this is simply true, as we saw in Lemma 4.4.6. In terms of the abstract groups determined by G and H , we can write these equations as

$$\begin{aligned} Uf(e_G) &= e_H \\ Uf(g \cdot_G g') &= Uf(g) \cdot_H Uf(g') \quad \text{for all } g, g' : \mathbb{U}G, \\ Uf(g^{-1}) &= (Uf(g))^{-1} \quad \text{for all } g : \mathbb{U}G. \end{aligned}$$

Here we follow the usual custom of defining a homomorphism of abstract groups just in terms of the first two:

DEFINITION 4.4.20. If $\mathcal{G} \equiv (S, e_{\mathcal{G}}, \cdot_{\mathcal{G}}, \iota_{\mathcal{G}})$ and $\mathcal{H} \equiv (T, e_{\mathcal{H}}, \cdot_{\mathcal{H}}, \iota_{\mathcal{H}})$ are two abstract groups, then the set of homomorphisms from \mathcal{G} to \mathcal{H} is

$$\text{Hom}^{\text{abs}}(\mathcal{G}, \mathcal{H}) \equiv \sum_{f:S \rightarrow T} (e_{\mathcal{H}} =_T f(e_{\mathcal{G}})) \times \prod_{s,s':S} f(s \cdot_{\mathcal{G}} s') =_T f(s) \cdot_{\mathcal{H}} f(s').$$

If G and H are groups, the function

$$\text{abs} : \text{Hom}(G, H) \rightarrow \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(H))$$

is defined as the function $f \mapsto \text{abs}(f) \equiv (Uf, !)$ made explicit in Definition 4.4.5 and satisfying the properties by Lemma 4.4.6. \lrcorner

EXERCISE 4.4.21. Note that the inverses play no rôle in the definition of a homomorphism of abstract groups. Prove that if $(f, !): \text{Hom}^{\text{abs}}(\mathcal{G}, \mathcal{H})$, then the proposition $f(g^{-1}) = (f(g))^{-1}$ holds for all $g : \mathcal{G}$, so that we don't have to require it separately. \lrcorner

REMARK 4.4.22. Our definition of homomorphisms of abstract groups also makes sense for monoids as defined in Remark 4.3.3, and with our definition it is immediate that a homomorphism of abstract groups also defines a homomorphism of the underlying monoids. It is possible, however to instead define the set of homomorphisms from $\mathcal{G} \equiv (S, e_{\mathcal{G}}, \cdot_{\mathcal{G}}, \iota_{\mathcal{G}})$ to $\mathcal{H} \equiv (T, e_{\mathcal{H}}, \cdot_{\mathcal{H}}, \iota_{\mathcal{H}})$ simply by

$$\sum_{f:S \rightarrow T} \prod_{s,s':S} f(s \cdot_{\mathcal{G}} s') =_T f(s) \cdot_{\mathcal{H}} f(s'). \quad \lrcorner$$

Both $e_{\mathcal{H}} = f(e_{\mathcal{G}})$ and $f(s \cdot_{\mathcal{G}} s') =_T f(s) \cdot_{\mathcal{H}} f(s')$ are propositions; hence a homomorphism of abstract groups is uniquely determined by its underlying function of sets, and unless there is danger of confusion we may write f instead of $(f, !)$.

xca:BGtype

def:abs-tris-functor

EXERCISE 4.4.23. Prove this by deriving $e_{\mathcal{H}} = f(e_{\mathcal{G}})$ from the above. \lrcorner

EXERCISE 4.4.24. Prove that composition of the functions on the underlying sets gives a composition of homomorphisms of abstract groups.

Prove that if $f_0 : \text{Hom}(G_0, G_1)$ and $f_1 : \text{Hom}(G_1, G_2)$ then

$$\text{abs}(f_1 f_0) = \text{abs}(f_1) \text{abs}(f_0)$$

and that $\text{abs}(\text{id}_G) = \text{id}_{\text{abs}(G)}$. \lrcorner

EXAMPLE 4.4.25. Let $\mathcal{G} = (S, e, \mu, \iota)$ be an abstract group and let $g : S$. In Exercise 4.3.13 we defined $c^g : S \rightarrow S$ by setting $c^g(s) := g \cdot s \cdot g^{-1}$ for $s : S$ and asked you to show that it “preserves the group structure”, i.e., represents a homomorphism

$$\cong^g : \text{Hom}^{\text{abs}}(\mathcal{G}, \mathcal{G})$$

called *conjugation* by g . Actually, we asked more: namely that conjugation by g is an isomorphism, and hence determines an identification (for which we used the same symbol) $c^g : \mathcal{G} \xrightarrow{\cong} \mathcal{G}$.

If \mathcal{H} is some other abstract group, transport along c^g gives an identification $c_*^g : \text{Hom}(\mathcal{H}, \mathcal{G}) \xrightarrow{\cong} \text{Hom}(\mathcal{H}, \mathcal{G})$ which should be viewed as “postcomposing with conjugation”. (Naturally, similar considerations goes for elements in \mathcal{H} , giving rise to “precomposition with conjugation”.) \lrcorner

EXAMPLE 4.4.26. In terms of concrete groups, one can think of conjugation as moving the shape of the concrete group along a path in the classifying type. This path can in particular be a loop at the shape. More precisely, let G be a group, y an element of BG , and p a path of type $\text{sh}_G \xrightarrow{\cong} y$. Then (id_{BG}, p^{-1}) is a pointed equivalence of type $BG \xrightarrow{\cong} (BG_+, y)$ and hence induces an isomorphism from G to $\underline{\Omega}(BG_+, y)$. By Remark 4.4.9 we then get an identification of these groups. Moreover, by path induction on p , the equivalence $U(\underline{\Omega}(\text{id}_{BG}, p^{-1})) \equiv \underline{\Omega}(\text{id}_{BG}, p^{-1})$ of type $(\text{sh}_G \xrightarrow{\cong} \text{sh}_G) \xrightarrow{\cong} (y \xrightarrow{\cong} y)$ can be identified with the map $g \mapsto p g p^{-1}$. In the special case of $y \equiv \text{sh}_G$ this map is precisely c^p from Exercise 4.3.13. The more general form introduced here is also called conjugation.

OLD OBSOLETE? In terms of concrete groups, it is not so easy to define the classifying map of conjugation by g , as homomorphism (indeed, automorphism) $c^g : \text{Hom}(G, G)$, for any particular given $g : UG$.²⁴ However, conjugation defines uniformly a homomorphism $c : \text{Hom}(G, \text{Aut}(G))$. And this has a very pretty classifying map, $\text{Bc} : BG \rightarrow_* \text{BAut}(G)$, defined by $t \mapsto \underline{\Omega}(BG_+, t)$, that is, if we have a shape t for G , then we get a new group in the component of G by taking t as the new designed shape.

To see that this really captures conjugation as defined above on underlying symmetries, we generalize, and prove for all $t : BG$ and all $g : \text{sh}_G \xrightarrow{\cong} t$, that $\text{ap}_{\text{Bc}}(g)$ applied to any $s : UG$ equals $g s g^{-1} : t \xrightarrow{\cong} t$.²⁵ And this follows by induction on g . **ENDOLD** \lrcorner

The above example motivates and justifies the following definition of a homomorphism from a group to its *inner* automorphisms, that is, automorphisms that come from conjugation. Such automorphisms will further be discussed in Section 5.7. Recall that $\text{BAut}(G)$ is the connected component of G in the type Group , pointed at G .

²⁴We shall develop a general method of doing this in Section 4.10 below.

²⁵Note that $U(\text{Bc}(t)) \equiv U(\underline{\Omega}(BG_+, t)) \equiv \underline{\Omega}(BG_+, t) \equiv (t \xrightarrow{\cong} t)$.

DEFINITION 4.4.27. Let G be a group. Define the homomorphism $\text{inn} : G \rightarrow \text{Aut}(G)$ by setting

$$\text{Binn} : BG \rightarrow_* \text{BAut}(G), \quad y \mapsto \underline{\Omega}(BG_+, y),$$

where the path pointing Binn is $p_{\text{inn}} \equiv \text{refl}_G : G \xrightarrow{\cong} \text{Binn}(\text{sh}_G)$. Note that p_{inn} is well defined since $\text{Binn}(\text{sh}_G) \equiv G$. Notice furthermore that the codomain of Binn is correct: since BG is connected, the proposition $\|G \xrightarrow{\cong} \underline{\Omega}(BG_+, y)\|$ holds for all $y : BG$, by the argument in Example 4.4.26. \square

4.5 The sign homomorphism

In this section we're going to define the very important *sign homomorphism* $\text{sgn} : \Sigma_n \rightarrow \Sigma_2$, defined for $n \geq 2$. To do this, we need to assign to every n -element set A a 2-element set $\text{Bsgn}(A)$.

We get this 2-element set as a quotient of the set of all possible ways of choosing elements from each 2-element subset of A , where two different such choices are deemed the same if they differ in an *even* number of pairs. Since choosing an element from a 2-element set is equivalent to ordering it (e.g., chosen element first), we can also talk about ways of ordering all possible 2-element subsets of A , or equivalently, ways of directing the complete graph on A . Figure 4.2 shows all 8 ways of directing the complete graph on a 3-element set divided into the 2 resulting equivalence classes.

To see that this really defines an equivalence relation, it helps to generalize a bit. Thus, fix a finite set E , and let $P : E \rightarrow \text{B}\Sigma_2$ be a family of 2-element sets parametrized by E .

DEFINITION 4.5.1. The parity relation \sim on $\prod_{e:E} P(e)$ relates functions that disagree in an even number of points. That is, $f \sim g$ holds if and only if the subset $\{e : E \mid f(e) \neq g(e)\}$ has an even number of elements.²⁶ \square

LEMMA 4.5.2. The parity relation \sim is an equivalence relation on the set $\prod_{e:E} P(e)$, and the quotient is a 2-element set if E is nonempty, otherwise it is a 1-element set.

Proof. The \sim relation is clearly symmetric, and it is reflexive, since the empty set has an even number of elements. To show transitivity, let $f_1, f_2, f_3 : \prod_{e:E} P(e)$. We can partition E according to whether the f_i agree or disagree:

$$E_{ij} \equiv \{e : E \mid f_i(e) = f_j(e)\}, \quad F_{ij} \equiv \{e : E \mid f_i(e) \neq f_j(e)\}.$$

By transitivity of equality, $E_{ij} \cap E_{jk} \subseteq E_{ik}$, for all i, j, k . Hence, the Venn diagram of these sets has the simplified form shown in the margin, where we set

$$D \equiv \{e : E \mid f_1(e) = f_2(e) = f_3(e)\}, \quad E'_{ij} \equiv E_{ij} \setminus D.$$

Here we also use that $E_{12} \cup E_{23} \cup E_{13} = E$ (as subsets of E), since of the three function values at any e in E , two must agree.

We now find $F_{12} = E'_{13} \cup E'_{23}$ (disjoint union), and similarly for F_{13} and F_{23} . Taking cardinalities, we get

$$\text{Card}(F_{12}) + \text{Card}(F_{13}) + \text{Card}(F_{23}) = 2(\text{Card}(E'_{12}) + \text{Card}(E'_{13}) + \text{Card}(E'_{23})),$$

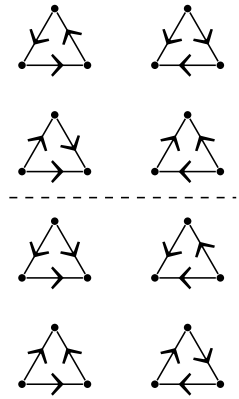
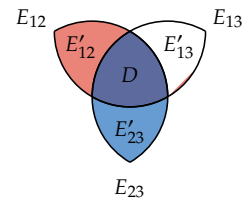


FIGURE 4.2: The two equivalence classes of directions of the complete graph on a 3-element set.

²⁶This makes sense because any 2-element set is decidable, and a subset of a finite set specified by a decidable predicate is itself a finite set. Note also that the parity relation is itself decidable.



so if two of the F_{ij} 's have an even number of elements, then so does the third. We also see that at least one of the F_{ij} 's has even cardinality, so the quotient has at most 2 elements.

Finally, if E is empty, then $\prod_{e \in E} P(e)$ is contractible, so the quotient is contractible. Assume now that E is nonempty. To show the proposition that the quotient is a 2-element set, we may assume that E is the n -element set $\{1, \dots, n\}$ (since $n > 0$), and (by induction on n) that each set $P(e)$ is $\{\pm 1\}$ (our favorite 2-element set for the moment). Then any function is equivalent to either the all $+1$ -function or the function that is -1 at 1 and $+1$ otherwise, according to how many times it takes the value -1 . \square

REMARK 4.5.3. The groupoid $E \rightarrow B\Sigma_2$ is connected whenever E is a finite set, and we can make it pointed by taking the constant map to sh_{Σ_2} as base point. We denote the corresponding group by $\Sigma_2^E \equiv \underline{\Omega}(E \rightarrow B\Sigma_2, \text{cst}_{\text{sh}_{\Sigma_2}})$; it is an E -fold product of the group Σ_2 . Our construction $P \mapsto (\prod_{e \in E} P(e))/\sim$, for E nonempty, defines a map $(E \rightarrow B\Sigma_2) \rightarrow B\Sigma_2$, which can be pointed by the identification indicated in the proof above, and thus defines a homomorphism $\mu_E : \text{Hom}(\Sigma_2^E, \Sigma_2)$. We also have this homomorphism when E is empty, since then $B\Sigma_2^E$ is contractible, so Σ_2^E is the trivial group. \lrcorner

EXERCISE 4.5.4. Show that the set of elements of Σ_2^E can be identified with $\{\pm 1\}^E$, and under this identification, $\text{U}\mu_E$ maps a function $s : E \rightarrow \{\pm 1\}$ to the product of its values.²⁷ \lrcorner

DEFINITION 4.5.5. A *local ordering* of a finite set A is an element of the set $\prod_{e \in E(A)} P(e)$, where $E(A)$ is the set of 2-element subsets of A , and $P : E(A) \rightarrow B\Sigma_2$ maps a 2-element subset to the underlying 2-element set.

A *sign ordering* of a finite set A is an element of $(\prod_{e \in E(A)} P(e))/\sim$, i.e., the quotient of the set of local orderings modulo the parity relation. \lrcorner

DEFINITION 4.5.6. The *sign homomorphism* $\text{sgn} : \text{Hom}(\Sigma_n, \Sigma_2)$ is defined via the pointed map $\text{Bsgn} : \text{B}\Sigma_n \rightarrow_* B\Sigma_2$, where $\text{Bsgn}(A) \equiv \text{B}\mu_{E(A)}(P)$. We make Bsgn pointed using the total ordering on the standard n -element set, sh_{Σ_n} to identify each 2-element subset with the standard 2-element set, and using the pointedness of $\text{B}\mu$. \lrcorner

Something interesting happens when we consider permutations on other shapes in $B\Sigma_n$, i.e., arbitrary n -element sets A . The same map, Bsgn , can be considered as a map $\text{BAut}(A) \rightarrow B\Sigma_2$, but we cannot make this pointed uniformly in A .²⁸ However, the self-identifications of a 2-element set T , $(T \xrightarrow{\sim} T)$, can be identified with $\{\pm 1\}$,²⁹ according to whether it transposes the elements of the T , or not. Hence, we can define the sign of any permutation of a finite set:

DEFINITION 4.5.7. Let A be a finite set, and let σ be a permutation of A . If the cardinality of A is 0 or 1, then the *sign* of σ is $+1$. Otherwise, the *sign* of σ is ± 1 according to whether $\text{Bsgn}_+(\sigma)$ swaps the elements of the 2-element set $\text{Bsgn}_+(A)$, or not.

We write $\text{sgn}(\sigma) : \{\pm 1\}$ for the sign of σ . \lrcorner

For permutations of the standard n -element set, this is the same as the value $\text{Usgn}(\sigma) : \text{U}\Sigma_2$. Note that sgn defines an abstract homomorphism from $\text{Aut}(A)$ to Σ_2 for each A , since it does so for $A \equiv \text{sh}_{\Sigma_n}$. Hence we

²⁷Note that this works even when E is empty, since the product of an empty collection of numbers is $+1$.

²⁸Why not? A construction $p : \prod_{A : B\Sigma_n} (\text{Bsgn}_+(A) \xrightarrow{\sim} \text{sh}_{\Sigma_2})$ would amount to an identification of Bsgn with the constant map.

²⁹In this section, we identify $\text{U}\Sigma_2$ with the set $\{\pm 1\}$, which has a compatible abstract group structure given by multiplication.

def:sgn-ordering

def:sgn

def:sgn-permutation

in fact have homomorphisms $\text{sgn}^A : \text{Hom}(\text{Aut}(A), \Sigma_2)$ for all finite sets A .³⁰

LEMMA 4.5.8. (1) *The sign of a transposition is -1 .*

(2) *The sign of a k -cycle is $(-1)^{k-1}$.*

(3) *The identity permutation can only be expressed as a product of an even number of transpositions.*

Proof. For (1), it suffices to consider the transposition $(1\ 2)$ of the standard n -element set $\{1, 2, \dots, n\}$. Relative to the standard local ordering $(1 < 2, 1 < 3, \dots, n-1 < n)$, the transposition only changes the ordering $1 < 2$ to $2 < 1$, thus differing at exactly one place.

Now (2) follows via Exercise 3.7.4.

For (3), assume $\text{id}_A = (a_1\ b_1) \cdots (a_k\ b_k)$, and take the sign of both sides. Since sgn is a homomorphism, we get $+1 = (-1)^k$, so k is even. \square

COROLLARY 4.5.9. *If a permutation σ is expressed as a product of transpositions in two ways,*

$$\sigma = (a_1\ b_1) \cdots (a_m\ b_m) = (c_1\ d_1) \cdots (c_n\ d_n),$$

then the parity of m equals that of n , and we have $\text{sgn}(\sigma) = (-1)^m = (-1)^n$.

EXERCISE 4.5.10. Here's a different way of finding the sign of a permutation of the standard n -element set \mathbb{m} (or of any totally ordered n -element set – but these are all uniquely identified with \mathbb{m}).

For $\sigma : \mathbb{m} \xrightarrow{\cong} \mathbb{m}$, we call an ordered pair of elements i, j with $i < j$ but $\sigma(i) > \sigma(j)$ an *inversion*. If we represent σ graphically as in Fig. 4.3, then inversions are crossings of the edges $(i, \sigma(i))$ and $(j, \sigma(j))$. Show that $\text{sgn}(\sigma) = (-1)^{\text{inv}(\sigma)}$, where $\text{inv}(\sigma)$ is the number of inversions. \dashv

REMARK 4.5.11. The two graphical representations Figs. 3.11 and 4.3 each have their uses: In the former, the cycle decomposition is immediately visible, while permutations are easily composed using the latter style. Note that the number of inversions depend on the linear ordering, whereas the sign itself does not.

We also remark that when we compose permutations in the latter style, we don't immediately see the number of crossings/inversions, but we can imagine “pulling the strings taut”, whereby the parity of the number of crossings (and thus the sign) is preserved, as seen in Fig. 4.4. \dashv

4.6 ∞ -groups

Disregarding the set-condition we get the simpler notion of ∞ -groups:

DEFINITION 4.6.1. The type of ∞ -groups is

$$\infty\text{Group} \equiv \text{Copy}(\mathcal{U}_*^{>0}), \quad \text{where } \mathcal{U}_*^{>0} \equiv \sum_{A : \mathcal{U}} \sum_{a : A} \text{isConn}(A)$$

is the type of pointed, connected types.

As for groups, we have the constructor $\underline{\Omega} : \mathcal{U}_*^{>0} \rightarrow \infty\text{Group}$ and the destructor $B : \infty\text{Group} \rightarrow \mathcal{U}_*^{>0}$. \dashv

REMARK 4.6.2. Just as “group” is a synonym for “pointed, connected groupoid” (wrapped with $\underline{\Omega}$), “ ∞ -group” is a synonym for “pointed,

³⁰We need to add the decoration signifying which finite set A is considered as reference, since the classifying map depends on it: We can take $\text{Bsgn}_*^A(B) \equiv (\text{Bsgn}_*(A) \rightrightarrows \text{Bsgn}_*(B))$ with the pointing given by the above identification of $\text{Bsgn}_*(A)$ with $\{\pm 1\}$.

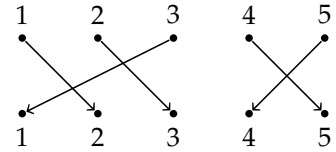


FIGURE 4.3: A different representation of the permutation σ from Fig. 3.11.

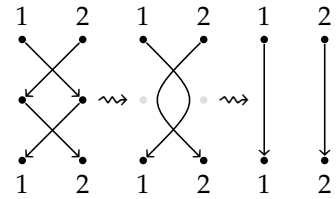


FIGURE 4.4: The composition $(1\ 2)(1\ 2) = \text{id}_2$ illustrated in the style of Fig. 4.3, with first two, then no crossings.

connected type" (wrapped with $\underline{\Omega}$). As for pointed, connected groupoids, we suppress the propositional information from the notation, and write (A, a) instead of $(A, a, !)$ for an pointed, connected type. \lrcorner

DEFINITION 4.6.3. Given $G : \infty\text{Group}$, the underlying pointed type $BG : \mathcal{U}_*$ is called the *classifying type* of G and $\text{sh}_G := \text{pt}_{BG}$ is called the *designated shape*. \lrcorner

DEFINITION 4.6.4. For any type A with a specified point a , we define the *automorphism ∞ -group* of $a : A$ by

$$\text{Aut}_A(a) \equiv \underline{\Omega}(A_{(a)}, (a, !)),$$

i.e., $\text{Aut}_A(a)$ is the ∞ -group with classifying type $B\text{Aut}_A(a) \equiv (A_{(a)}, (a, !))$, the connected component of A containing a , pointed at a . \lrcorner

REMARK 4.6.5. It can certainly happen that the connected component of A containing a is groupoid, even though A itself is not a groupoid. For example, consider a type universe \mathcal{U} and a set $S : \mathcal{U}$. Then $\mathcal{U}_{(S)}$ is a groupoid, and the automorphism ∞ -group $\text{Aut}_{\mathcal{U}}(S)$ is an ordinary group. \lrcorner

Because we have an embedding $\mathcal{U}_*^{\leq 1} \hookrightarrow \mathcal{U}_*^{>0}$, we get a corresponding embedding $\text{Group} \hookrightarrow \infty\text{Group}$. \lrcorner

DEFINITION 4.6.6. A homomorphism of ∞ -groups is a pointed function of classifying types, i.e., given two ∞ -groups G and H , we define

$$\text{Hom}(G, H) \equiv \text{Copy}(BG \rightarrow_* BH).$$

Given $f \equiv \underline{\Omega}Bf : \text{Hom}(G, H)$, we call $Bf : BG \rightarrow_* BH$ the *classifying map* of f . \lrcorner

4.7 G -sets

One of the goals of Section 4.9 is to prove that the types of groups and abstract groups are equivalent. In doing that, we are invited to explore how abstract groups should be thought of as symmetries and introduce the notion of a G -set. However, this takes a pleasant detour where we have to explore the most important feature of groups: they *act* on things (giving rise to symmetries)!

Before we handle the more complex case of abstract groups, let us see what this looks like for groups.

DEFINITION 4.7.1. For G a group, a G -set is a function

$$X : BG \rightarrow \text{Set},$$

and $X(\text{sh}_G)$ is referred to as the *underlying set*. If $p : x = y$ in BG , then the transport function $X(x) \rightarrow X(y)$ induced by $X(p) \equiv \text{ap}_X(p) : X(x) = X(y)$ is also denoted by $X(p)$. We denote $X(p)(a)$ by $p \cdot_X a$. The operation \cdot_X is called the *group action* of X . When X is clear from the context we may leave out the subscript X .³¹ In particular, if $g : UG$, then $X(g)$ is a permutation of the underlying set of X .

The type of G -sets is

$$G\text{-Set} \equiv (BG \rightarrow \text{Set}).$$

If $x : BG$, then $X(x)$ is a "twisted" version of the underlying set.

³¹Note that in this case $\cdot : (x = y) \rightarrow X(x) \rightarrow X(y)$. See Example 4.7.3 for a special case where \cdot_X is indeed path composition.

Much of what follows will work equally well for ∞ -groups; if G is an infinity group, a G -type is a function $X : BG \rightarrow \mathcal{U}$.

REMARK 4.7.2. The reader will notice that the type of G -sets is equivalent to the type of set bundles over BG . The reason we have allowed ourselves two names is that our focus is different: for a G -set $X : BG \rightarrow \text{Set}$ we focus on the sets $X(z)$, whereas when talking about set bundles the first projection $\sum_{z:BG} X(z) \rightarrow BG$ takes center stage. Each focus has its advantages. \lrcorner

EXAMPLE 4.7.3. If G is a group, then

$$\text{Pr}_G : BG \rightarrow \text{Set}, \quad \text{Pr}_G(z) \equiv \text{P}_{\text{sh}_G}(z) \equiv (\text{sh}_G = z)$$

is a G -set called the *principal G -torsor*. We've seen this family before in the guise of the (preimages of the) "universal set bundle" of Example 3.3.9!

There is nothing sacred about starting the equality $\text{sh}_G = z$ in sh_G . Let

$$\text{P}_- : BG \rightarrow G\text{-Set}$$

denote the map sending $y : BG$ to the G -set P_y . Applying P_- to a path $q : y = y'$ induces an equivalence from P_y to $\text{P}_{y'}$ that sends $p : y = z$ to $p q^{-1} : y' = z$. As a matter of fact, Theorem 4.8.6 will identify BG with the type of G -torsors via the map P_- , simply denoted as P , using the full transport structure of the identity type $\text{P}_y(z) \equiv (y = z)$. \lrcorner

EXAMPLE 4.7.4. If G is a group (or ∞ -group), then

$$\text{Ad}_G : BG \rightarrow \mathcal{U}, \quad \text{Ad}_G(z) \equiv (z = z)$$

is a G -set (or G -type) called the *adjoint G -set (or G -type)*. Notice that by the induction principle for the circle,

$$\sum_{z:BG} \text{Ad}_G(z) = \sum_{z:BG} (z = z)$$

is equivalent to the type of (unpointed!) maps $S^1 \rightarrow BG$, known in other contexts as the *free loop space* of BG , an apt name given that it is the type of "all symmetries in BG ." The first projection $\sum_{z:BG} \text{Ad}_G(z) \rightarrow BG$ correspond to the function $(S^1 \rightarrow BG) \rightarrow BG$ given by evaluating at \bullet . \lrcorner

EXAMPLE 4.7.5. Recall that a homomorphism $f : \text{Hom}(H, G)$ consists of an unpointed map $F : BH_{\neq} \rightarrow BG_{\neq}$ together with a $p_f : \text{sh}_G = F(\text{sh}_H)$, so if, for $x : BH$ and $y : BG$, we define

$$\text{Hom}(H, G)(x, y) \equiv \sum_{F: BH_{\neq} \rightarrow BG_{\neq}} (y = F(x))$$

we see that $\text{Hom}(H, G)$ may be considered to be a $H \times G$ -set

$$\text{Hom}(H, G) : BH \times BG \rightarrow \text{Set}.$$

We will be particularly interested in the restriction to G , giving a G -set for which we recycle the notation:

$$\text{Hom}(H, G)(y) \equiv \text{Hom}(H, G)(\text{sh}_H, y) \equiv \sum_{F: BH_{\neq} \rightarrow BG_{\neq}} (y = F(\text{sh}_H)).$$

EXERCISE 4.7.6. Provide an identification between the G -sets Ad_G and $\text{Hom}(\mathbb{Z}, G)$ of Example 4.7.4 and Example 4.7.5. \lrcorner

The term " G -torsor" will reappear several times and will mean nothing but a G -type in the component of Pr_G – a "twisted" version of Pr_G .

The name "adjoint" comes from how transport works in this case; if $p : y = z$, then $\text{Ad}_G(p) : (y = y) = (z = z)$ is given by conjugation:

$$\text{Ad}_G(p)(q) = p q p^{-1} : z = z,$$

the picture

$$\begin{array}{ccc} y & \xrightarrow{p} & z \\ q \downarrow & & \downarrow \text{Ad}_G(p)(q) \\ y & \xrightarrow{p} & z \end{array}$$

is a mnemonic device illustrating that it couldn't have been different, and should be contrasted with the picture for $\text{Pr}_G(p) : (\text{sh}_G = y) = (\text{sh}_G = z)$:

$$\begin{array}{ccc} \text{sh}_G & \xrightarrow{\text{refl}_{\text{sh}_G}} & \text{sh}_G \\ q \downarrow & & \downarrow \text{Pr}_G(p)(q) \\ y & \xrightarrow{p} & z. \end{array}$$

Hint: This is similar to Example 4.4.17: identify $\text{Hom}(\mathbb{Z}, G)(y)$ with $\sum_{z:BG} \sum_{p:z=z} (y = z)$ and consider the map to $y = y$ sending (z, p, q) to $q^{-1} p q$.

EXAMPLE 4.7.7. If G is a group and X is a set, then

$$\text{triv}_G X(z) \equiv X$$

is a G -set. Examples of this sort (regardless of X) are called *trivial G -sets*. \lrcorner

REMARK 4.7.8. A G -set X is often presented by focusing on the underlying set $X(\text{sh}_G)$ and providing it with a structure relating it to G determining the entire function $X : BG \rightarrow \text{Set}$.

More precisely, since BG is connected, a G -set $X : BG \rightarrow \text{Set}$ factors through the component $\text{Set}_{(X(\text{sh}_G))} \equiv \sum_{Y : \text{Set}} \|X(\text{sh}_G) = Y\|$ which contains the point $X(\text{sh}_G)$. Since $B\Sigma_{X(\text{sh}_G)} \equiv (\text{Set}_{(X(\text{sh}_G))}, X(\text{sh}_G))$ the G -set X can, without loss of information, be considered as a homomorphism from G to the permutation group $\Sigma_{X(\text{sh}_G)}$ of $X(\text{sh}_G)$, that is, a pointed map

$$BG \rightarrow_* B\Sigma_{X(\text{sh}_G)}.$$

Conversely, if X is any set *and* we have a homomorphism from G to Σ_X , i.e., a pointed map $(f, p) : BG \rightarrow_* B\Sigma_X$, then the composite

$$BG \xrightarrow{f} \text{Set}_{(X)} \xrightarrow{\text{fst}} \text{Set}$$

is a G -set, and the value at sh_G is identified with X .

The constructions in the previous two paragraphs yields the following equivalence:

$$G\text{-Set} \xrightarrow{\sim} \sum_{X : \text{Set}} BG \rightarrow_* B\Sigma_X. \quad \lrcorner$$

EXERCISE 4.7.9. Show: if X is a type family with parameter type BG and $X(\text{sh}_G)$ is a set, then X is a G -set. \lrcorner

EXERCISE 4.7.10. Prove that a group G is abelian group if and only if the G -sets Ad_G and $\text{triv}_G(\text{UG})$ are identical. \lrcorner

Transitive G -sets

We end the section with some observations regarding so-called transitive G -sets which will be valuable when we move on to discussing subgroups. Classically, a $\text{abs}(G)$ -set (a notion *we* have yet not defined) \mathcal{X} is said to be *transitive* if there exists a $b : \mathcal{X}$ such that for all $a : \mathcal{X}$ there exists a $g : G$ with $a = g \cdot b$. In our world this translates to

DEFINITION 4.7.11. A G -set $X : BG \rightarrow \text{Set}$ is *transitive* if the proposition

$$\text{isTrans}(X) \equiv \prod_{y : BG} \exists b : X(y) \prod_{a : X(y)} \exists g : y=y \quad a = g \cdot b$$

holds. \lrcorner

REMARK 4.7.12. Note that the mention of y is redundant in the definition: by connectedness (cf. Exercise 2.16.9) it is enough to demand

$$\exists b : X(\text{sh}_G) \prod_{a : X(\text{sh}_G)} \exists g : \text{UG} \quad a = g \cdot b.$$

In other words, X is transitive if and only if there exists a $b : X(\text{sh}_G)$ such that the map $- \cdot b : \text{UG} \rightarrow X(\text{sh}_G)$ is surjective.

Yet another equivalent way of expressing that X is transitive is to say that $X(\text{sh}_G)$ is nonempty and for any $a, b : X(\text{sh}_G)$ there exists some $g : \text{UG}$ with $a = g \cdot b$. \lrcorner

We must be careful not to focus too much on the underlying set. For instance, even though the underlying set of both Ad_G and Pr_G is UG , in general Ad_G and Pr_G are very different G -sets. To drive this point home, compare the illustrations of transport along a $p : \text{UG}$ for the two:

$$\begin{array}{ccc} \text{sh}_G & \xrightarrow{p} & \text{sh}_G \\ q \parallel \downarrow & & \downarrow \parallel \text{Ad}_G(p)(q) \\ \text{sh}_G & \xrightarrow{p} & \text{sh}_G \end{array}$$

$$\begin{array}{ccc} \text{sh}_G & \xrightarrow{\text{refl}_{\text{sh}_G}} & \text{sh}_G \\ q \parallel \downarrow & & \downarrow \parallel \text{Pr}_G(p)(q) \\ \text{sh}_G & \xrightarrow{p} & \text{sh}_G. \end{array}$$

A third G -set with underlying set UG is $\text{triv}_G(\text{UG})$.

LEMMA 4.7.13. *A G -set is transitive if and only if the associated set bundle is connected.*

Proof. Consider a G -set $X : BG \rightarrow \text{Set}$ and the associated set bundle $f : \tilde{X} \rightarrow BG$ where $\tilde{X} \equiv \sum_{y : BG} X(y)$ and f is the first projection. Now, \tilde{X} is connected if and only if there exists a $y : BG$ and a $b : X(y)$ such that for all $z : BG$ and $a : X(z)$ there exists a $g : y = z$ such that $a = g \cdot b$. Since BG is connected, this is equivalent to asserting that there exists a $b : X(\text{sh}_G)$ such that for all $a : X(\text{sh}_G)$ there exists a $g : \text{UG}$ such that $a = g \cdot b$. \square

Recall that for type families $X, X' : T \rightarrow \mathcal{U}$, and $f : \prod_{y : T} X(y) \rightarrow X'(y)$, we write $f_y : X(y) \rightarrow X'(y)$ (instead of the more correct $f(y)$) for its evaluation at $y : T$.

LEMMA 4.7.14. *Let $X, X' : BG \rightarrow \text{Set}$ be G -sets. Let $y : BG$ and $b : X(y)$. Suppose that X is transitive. Then the evaluation map*

$$\text{ev} : (X = X') \rightarrow X'(y), \quad \text{ev}(f) \equiv f_y(b)$$

is injective.

Proof. In view of function extensionality, our claim is that the evaluation map $\text{ev} : \prod_{x : BG} (X(x) = X(x)) \rightarrow X(y)$ given by the same formula is injective; that is all f s with the same value $f_y(b)$ are identical.

For $a : X'(y)$, consider an $f : X = X'$ with $f_y(b) = a$. Let $z : BG$ and $c : X(z)$. For any $g : y = z$ such that $g \cdot b = c$ we have $f_z(c) = f_z(g \cdot b) = g \cdot f_y(b) = g \cdot a$: the value does not depend on f . Since we try to prove a proposition we are done. \square

4.7.15 Actions in a type

Oftentimes it is interesting not to have an action on a set, but on an element in any given type (not necessarily the type of sets). For instance, a group can act on another, giving rise to the notion of the semidirect product in Section 4.14. We will return these more general types of actions many times.

DEFINITION 4.7.16. If G is any (possibly higher) group and A is any type of objects, then we define an *action* by G in A as a function

$$X : BG \rightarrow A. \quad \lrcorner$$

The particular object of type A being acted on is $X(\text{sh}_G) : A$, and the action itself is given by transport. This generalizes our earlier definition of G -sets, $X : BG \rightarrow \text{Set}$.

DEFINITION 4.7.17. The *standard action* of G on its designated shape sh_G is obtained by taking $A \equiv BG$ and $X \equiv \text{id}_{BG}$. \lrcorner

EXAMPLE 4.7.18. An action of G on its set UG of symmetries is provided by taking X to be the principal torsor Pr_G as defined in Example 4.7.3. \lrcorner

Notice that the type $BG \rightarrow A$ is equivalent to the type

$$\sum_{a : A} \text{hom}(G, \text{Aut}_A(a)),$$

that is, the type of pairs of an element $a : A$, and a homomorphism from G to the automorphism group of A . This equivalence maps an action

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³²We use superscripts and subscripts many places and truncations of orbit types, and to distinguish the orbits and fixed points are decorated with “ hG ”, following a convention in homotopy theory.

$$X:BG \rightarrow \mathcal{U}.$$

DEFINITION 4.7.19. If $X: G \rightarrow \mathcal{U}$, then *orbit type* of the action as ³²

and the type of *fixed points* as

The *set of orbits* is the set-truncation of the orbit type,

We say that the action is *transitive* if X/G is contractible.

4.8 The classifying type is the type of torsors

DEFINITION 4.8.1. Given a group G , the type of G -torsors is

where Pr_G is the principal G -torsor of Example 4.7.3.

Observe that for a group G , Torsor_G is a connected groupoid (admittedly in a higher universe) and so – by specifying the base point Pr_G – it represents a group! Guess which one! \dashv

This works equally well with ∞ -groups: G -torsors are in that case G -types in the component of the principal torsor. There is no conflict with the case when the ∞ -group G is actually a group since then any G -type in the component of the principal G -torsor will be a G -set.

DEFINITION 4.8.3. Let

$$P: BG \rightarrow_* (\text{Torsor}_G, \text{Pr}_G)$$

be the pointed map given by sending $z: BG$ to P_z and by the identification $\text{refl}_{P_{\text{sh}_G}}: P_{\text{sh}_G} = \text{Pr}_G$. \lrcorner

If G is not clear from the context, we may choose to write P^G instead of P .

EXAMPLE 4.8.4. For $y, z: BG$ we make the induced map

$$P: (y = z) \rightarrow (P_y = P_z),$$

or rather its composite with the equivalence to $\prod_{x: BG} P_y(x) = P_z(x)$, explicit. For $q: y = z$, the transport $P_q: \prod_{x: BG} P_y(x) = P_z(x)$ is obtained by sending $p: P_y(x) \equiv (y = x)$ to

$$P_q(p) \equiv p q^{-1}: P_z(x) \equiv (z = x).$$

In a picture,

$$\begin{array}{ccc} y & \xrightarrow{q} & z \\ \downarrow p & & \downarrow P_q(p) \\ x & \xrightarrow{\text{refl}_x} & x. \end{array}$$

LEMMA 4.8.5. For $y, z: BG$ the induced map (i.e., transport) of identity types

$$P: (y = z) \rightarrow (P_y = P_z)$$

is an equivalence.

Proof. We craft an inverse $Q: (P_y = P_z) \rightarrow (y = z)$ for P . Given an identity $f: P_y = P_z$, the map $f_y: (y = y) \rightarrow (z = y)$ maps the reflexivity path refl_y to a path $f_y(\text{refl}_y): z = y$, and we define

$$Q(f) \equiv f_y(\text{refl}_y)^{-1}$$

First, Q is an inverse on the right for P as $P_{Q(f)}$ is equal to the map $p \mapsto p f_y(\text{refl}_y)$, and by induction on $p: y = x$, $p f_y(\text{refl}_y) = f_x(p)$ (indeed this is true for $p \equiv \text{refl}_y$). This means that $P_{Q(f)} = f$. Next, we show that Q is an inverse on the left for P : indeed for any $q: y = z$ $P_q(\text{refl}_y)^{-1} = (\text{refl}_y q^{-1})^{-1} = q$; in other words $Q(P_q) = q$. \square

THEOREM 4.8.6. If G is a group (or ∞ -group), then the function

$$P: BG \rightarrow (\text{Torsor}_G, \text{Pr}_G), \quad z \mapsto P_z \equiv (x \mapsto (z =_{BG} x))$$

is an equivalence. Univalence then allows us to derive an identity

$$\bar{P}: G \xrightarrow{\cong} \text{Aut}_{G\text{-Set}}(\text{Pr}_G)$$

of groups (or ∞ -groups).

Proof. Since both Torsor_G and BG are connected, it suffices by Corollary 2.17.9 to show that each $\text{ap}_P: (y = z) \rightarrow (P_y = P_z)$ is an equivalence. One prove first that ap_P is indeed equal to the function

$$P: (y = z) \rightarrow (P_y = P_z)$$

made explicit in Example 4.8.4. It is done by induction on $q: y = z$, as indeed

$$\text{ap}_P(\text{refl}_y) \equiv \text{refl}_{P_y} = (p \mapsto p \text{refl}_y^{-1}).$$

Then Lemma 4.8.5 states exactly that ap_P is an equivalence. \square

4.8.7 Homomorphisms and torsors

In view of the equivalence P^G between BG and $(\text{Torsor}_G, \text{Pr}_G)$ of Theorem 4.8.6 one might ask what a group homomorphism $f : \text{Hom}(G, H)$ translates to on the level of torsors. Off-hand, the answer is $(P^H)Bf(P^G)^{-1}$, but we can be more concrete than that. We do know that for $x : BG$ the G -torsor P_x^G should be sent to $P_{Bf(x)}^H$, but how do we express this for an arbitrary G -torsor?

DEFINITION 4.8.8. Let $f : \text{Hom}(G, H)$ be a group homomorphism. If $Y : BH \rightarrow \text{Set}$ is an H -set then the *restriction* f^*Y of Y to G is the G -set given by precomposition

$$f^*Y \equiv Y \circ f : BG \rightarrow \text{Set}.$$

If $X : BG \rightarrow \text{Set}$ is a G -set and $y : BH$ define the *induced H -type* $f_*X : BH \rightarrow \text{Set}$ by

$$f_*X(y) \equiv \sum_{x : BG} (Bf x = y) \times X(x).$$

Note that the induced H -type may or may not be an H -set. As an example, consider the homomorphism $\text{cy}_2 : \text{Hom}(\mathbb{Z}, \Sigma_2)$ discussed above, given by sending $\bullet : S^1$ to $2 : \text{FinSet}_2$ and \cup to the twist.

For X being the principal G -torsor Pr_G , the contraction of $\sum_{x : BG} (\text{sh}_G = x)$ induces an equivalence

$$\eta_y : f_*\text{Pr}_G(y) = \sum_{x : BG} (Bf(x) = y) \times (\text{sh}_G = x) \simeq (Bf(x) = y) \equiv \text{Pr}_{Bf(x)}^H(y).$$

The resulting identity $\bar{\eta} : f_*\text{Pr}_G = \text{Pr}_{Bf(x)}^H$ shows that for every G -torsor X the H -type f_*X is an H -torsor.

Summing up:

LEMMA 4.8.9. Let $f : \text{Hom}(G, H)$ be a group homomorphism. If X is a G -torsor, then the induced H -type f_*X is an H -torsor and so we get an induced map

$$f_* : \text{Torsor}_G \rightarrow \text{Torsor}_H.$$

The identity $\bar{\eta} : f_*P_x^G = P_{Bf(x)}^H$ shows that

$$\begin{array}{ccc} BG & \xrightarrow{Bf} & BH \\ \downarrow P^G & & \downarrow P^H \\ \text{Torsor}_G & \xrightarrow{f_*} & \text{Torsor}_H \end{array}$$

commutes.

REMARK 4.8.10. Notice that our construction of the induced G -set works equally well for a homomorphism $\phi : \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(H))$: if $X : BG \rightarrow \text{Set}$ is a G -set, then we define the H -set $\phi_*X : BH \rightarrow \text{Set}$ by

$$\phi_*X(y) \equiv (\text{sh}_H = y) \times_{UG} X(\text{sh}_G)$$

to be the set quotient of $(\text{sh}_H = y) \times X(\text{sh}_G)$ by the relation $(p, x) \sim (p \phi(q)^{-1}, X(q)x)$ for all $q : \text{sh}_G = p t_G$. Just as above, for X the principal G -torsor we get an identity $\eta_\phi : \phi_*\text{Pr}_G = \text{Pr}_H$ which, when evaluated at $y : BH$, corresponds under univalence to the equivalence

$$(\text{sh}_H = y) \times_{UG} UG \rightarrow (\text{sh}_H = y)$$

sending $[p, q] : (\text{sh}_H = y) \times_{UG} UG$ to $p \phi(q) : (\text{sh}_H = y)$.

If we consider cy_2 also as a \mathbb{Z} -set (by including FinSet_2 in the type of all sets), the induced Σ_2 -set $\Sigma_2 \times_{\mathbb{Z}} \text{cy}_2 : \text{FinSet}_2 \rightarrow \text{Set}$ is given by

$$y \mapsto \Sigma_{\mathbb{Z} : S^1} (\text{cy}_2(z) = y) \times \text{cy}_2(z),$$

and it is instructive to see that the symmetry of $(\bullet, \text{refl}_2, 0)$ induced by \cup^2 is not identical to refl , and so the induced Σ_2 -type in question is *not* a set.

This situation is common in algebra and is often referred to by saying that some construction is not “exact”.

4.9 Groups; concrete vs. abstract

We use Theorem 4.8.6 as our inspiration for trying to construct a group from an abstract group. That is, in total analogy, we define the torsors for an abstract group, and it will then be a relative simple matter to show that the processes of

- (1) forming the abstract group of a group and
 - (2) taking the group represented by the torsors of an abstract group
- are inverse to each other.

DEFINITION 4.9.1. If $\mathcal{G} = (S, e, \mu, \iota)$ is an abstract group, a \mathcal{G} -set is a set \mathcal{X} together with a homomorphism $\mathcal{G} \rightarrow \text{abs}(\Sigma_{\mathcal{X}})$ from \mathcal{G} to the (abstract) permutation group of \mathcal{X} :

$$\text{Set}_{\mathcal{G}}^{\text{abs}} := \sum_{\mathcal{X} : \text{Set}} \text{Hom}_{\text{abs}}(\mathcal{G}, \text{abs}(\Sigma_{\mathcal{X}})).$$

The *principal \mathcal{G} -torsor* $\text{Pr}_{\mathcal{G}}^{\text{abs}}$ is the \mathcal{G} -set consisting of the underlying set S together with the homomorphism $\mathcal{G} \rightarrow \text{abs}(\Sigma_S)$ with underlying function of sets $S \mapsto (S = S)$ given by sending $g : S$ to $\text{ua}(s \mapsto s \cdot g^{-1})$.

The type of \mathcal{G} -torsors is

$$\text{Torsor}_{\mathcal{G}}^{\text{abs}} := \sum_{S : \text{Set}_{\mathcal{G}}^{\text{abs}}} \|\text{Pr}_{\mathcal{G}}^{\text{abs}} = S\|.$$

Note that we have not considered an “abstract” counterpart of the concept of ∞ -group, so all we do in this section is set-based.

EXAMPLE 4.9.2. If G is a group we can unravel the definition and see that an $\text{abs}(G)$ -set consists of

- (1) a set S ,
- (2) a function $f : \text{UG} \rightarrow (S = S)$
- (3) such that $f(e_G) = \text{refl}_S$ and for all $p, q : \text{UG}$ we have that $f(pq) = f(p)f(q)$.

To help reading the coming proofs we introduce some notation that is redundant, but may aid the memory in cluttered situations: Let x, y, z be elements in some type, then

$$\begin{aligned} \text{preinv} : (y = x) &\rightarrow ((y = z) = (x = z)), & \text{preinv}(q)(p) &\equiv P_q p \equiv pq^{-1} \\ \text{post} : (y = z) &\rightarrow ((x = y) = (x = z)), & \text{post}(p)(q) &\equiv \text{post}_p q \equiv pq \end{aligned}$$

We recognize preinv from Lemma 4.8.5 as the induced map of identity types $P : (y = z) \rightarrow (P_y = P_z)$ evaluated at x , while post-composition post is transport in the family P_x .

EXAMPLE 4.9.3. If G is a group, then for any $x : BG$ the principal G -torsor *evaluated at x* , i.e., the set $\text{Pr}_G x \equiv (\text{sh}_G = x)$, has a natural structure of an $\text{abs}(G)$ -set by means of

$$\text{preinv} : \text{UG} \rightarrow ((\text{sh}_G = x) = (\text{sh}_G = x))$$

and the fact that $\text{preinv}(e_G) \equiv \text{refl}_{\text{sh}_G = x}$ and that for $p, q : \text{UG}$ we have that

$$\text{preinv}(pq) = \text{preinv}(p)\text{preinv}(q).$$

i.e., if $r : \text{sh}_G = x$ we have that $\text{preinv}(pq)(r) = r(pq)^{-1} = r q^{-1} p^{-1} = \text{preinv}(p)\text{preinv}(q)(r)$ – demonstrating why we chose preinv : without the inverse this would have gone badly wrong.

That this $\text{abs}(G)$ -set is an $\text{abs}(G)$ -torsor then follows since BG is connected (any $\text{sh}_G = x$ will serve as a proof of $(\text{sh}_G = x, \text{preinv}, !) = \text{Pr}_{\text{abs}(G)}^{\text{abs}}$).

Though it sounded like we made a choice ending up with preinv ; we really didn't – it is precisely what happens when you abstract the homomorphism $G \rightarrow \Sigma_{\text{Pr}_G(x)}$: you get the function of identity types

$$UG \rightarrow (\text{Pr}_G(x) = \text{Pr}_G(x))$$

which by the very definition of transport for Pr_G is preinv . \lrcorner

DEFINITION 4.9.4. If \mathcal{G} is an abstract group, then the *concrete group* $\text{concr}(\mathcal{G})$ associated with \mathcal{G} is the group given by the pointed connected groupoid $(\text{Torsor}_{\mathcal{G}}^{\text{abs}}, \text{Pr}_{\mathcal{G}})$. \lrcorner

We give the construction of Example 4.9.3 a short name since it will occur in important places.

DEFINITION 4.9.5. Let G be a group. The group homomorphism

$$q_G : \text{Hom}(G, \text{concr}(\text{abs}(G)))$$

is defined in terms of the pointed map by the same name

$$q_G : BG \rightarrow_* (\text{Torsor}_{\text{abs}(G)}^{\text{abs}}, \text{Pr}_{\text{abs}(G)}), \quad q_G(z) = (\text{Pr}_G(z), \text{preinv}, !).$$

\lrcorner

LEMMA 4.9.6. For all groups G , the pointed function $q_G : G \rightarrow_* \text{concr}(\text{abs}(G))$ is a equivalence.

Proof. To prove that q_G is an equivalence it is, by Corollary 2.17.9(2), enough to show that if $x, y : BG$ then the induced map

$$q_G : (x =_{BG} y) \rightarrow (q_G(x) = q_G(y))$$

is an equivalence. Now, $q_G(x) = q_G(y)$ is equivalent to the set

$$((\text{sh}_G = x), \text{preinv}) =_{\text{abs}(G)\text{-set}} ((\text{sh}_G = y), \text{preinv})$$

which in turn is equivalent to

$$\sum_{f : (\text{sh}_G = x) = (\text{sh}_G = y)} f \text{preinv} = \text{preinv} f$$

($f \text{preinv} = \text{preinv} f$ is shorthand for $\prod_{q : \text{sh}_G = x} \prod_{p : \text{sh}_G = y} f(pq^{-1}) = f(p)q^{-1}$ and the rest of the data is redundant at the level of symmetries) and under these identities q_G is given by

$$(\text{post}, !): (x = y) \rightarrow \sum_{f : (\text{sh}_G = x) = (\text{sh}_G = y)} f \text{preinv} = \text{preinv} f.$$

Given an element $(f, !): \sum_{f : (\text{sh}_G = x) = (\text{sh}_G = y)} f \text{preinv} = \text{preinv} f$, the preimage $(\text{post}, !)^{-1}(f, !)$ is equivalent to the set $\sum_{r : x=y} (f = \text{post}_r)$. But if $(r, !), (s, !): \sum_{r : x=y} (f = \text{post}_r)$, then for all $p : \text{sh}_G = x$ we get that $r p = f(p) = s p$, that is $r = s$, so that the preimage is in fact a proposition. To show that the preimage is contractible, it is enough to construct a function $(\text{sh}_G = x) \rightarrow \sum_{r : x=y} (f = \text{post}_r)$, and sending p to $f(p)p^{-1}$ will do. \square

ex:absconcrG

EXAMPLE 4.9.7. Let $\mathcal{G} = (S, e, \mu, \iota)$ be an abstract group. Then the underlying set of $\text{abs}(\text{concr}(\mathcal{G}))$ is $\text{Pr}_{\mathcal{G}}^{\text{abs}} =_{\text{Torsor}^{\text{abs}}} \text{Pr}_{\mathcal{G}}^{\text{abs}}$. Unraveling the definitions we see that this set is equivalent to

$$\sum_{p:S=S} \prod_{q,s:S} (p(s \cdot q^{-1}) = p(s) \cdot q^{-1}).$$

Setting $s \equiv e$ and renaming $t \equiv q^{-1}$ in the last equation, we see that $p(t) = p(e)t$; that is p is simply multiplication with an element $p(e) : S$. In other words, the function

$$r_{\mathcal{G}} : S \rightarrow \sum_{p:S=S} \prod_{q,s:S} (p(s \cdot q^{-1}) = p(s) \cdot q^{-1}), \quad r_{\mathcal{G}}(u) \equiv (u \cdot, !)$$

is an equivalence of sets, which we by univalence is converted into an identity. The abstract group structure of $\text{abs}(\text{concr}(\mathcal{G}))$ is given by it being the symmetries of $\text{Pr}_{\mathcal{G}}^{\text{abs}}$; translated to $\sum_{p:S=S} \prod_{q,s:S} (p(s \cdot q^{-1}) = p(s) \cdot q^{-1})$ this corresponds via the first projection to the symmetries of S . This means that we need to know that if $u, v : S$ and consider the two symmetries $u \cdot, v \cdot : S = S$, then their composite (the operation on the symmetry on S) is equal to $(u \cdot v) \cdot : S = S$ (the abstract group operation), but this is true by associativity $(u \cdot (v \cdot s) = (u \cdot v) \cdot s)$. That $r_{\mathcal{G}}$ also sends $e : S$ to refl_S is clear. Hence our identity $r_{\mathcal{G}}$ underlies an identity of abstract groups

$$r_{\mathcal{G}} : \mathcal{G} =_{\text{Group}^{\text{abs}}} \text{abs}(\text{concr}(\mathcal{G})).$$

⌋

This shows that every abstract group encodes the symmetries of something essentially unique. Summing up the information we get

THEOREM 4.9.8. *Let \mathcal{G} be an abstract group. Then*

$$\text{abs} : \text{Group} \rightarrow \text{Group}^{\text{abs}}$$

is an equivalence.

4.10 Homomorphisms; abstract vs. concrete

Now that we know that the type of groups is identical to the type of abstract groups, it is natural to ask if the notion of group homomorphisms also coincide.

They do, and we provide two independent and somewhat different arguments. Translating from group homomorphisms to abstract group homomorphisms is easy: if G and H are groups, then we defined

$$\text{abs} : \text{Hom}(G, H) \rightarrow \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(H))$$

in Definition 4.4.20 as the function which takes a homomorphism, aka a pointed map $f = (Bf_{\cdot}, p_f) : BG \rightarrow_* BH$ to the induced map of identity types

$$\text{U}f \equiv \text{ad}_{p_f} \text{ap}_{Bf_{\cdot}} : \text{UG} \rightarrow \text{UH}$$

together with the proofs that this is an abstract group homomorphism from $\text{abs}(G)$ to $\text{abs}(H)$, c.f Definition 4.4.20.

Going back is somewhat more involved, and it is here we consider two approaches. The first is a compact argument showing directly how

lem:GroupPresIdentityTypes

sec:homabsconcr

to reconstruct a pointed map $Bf : BG \rightarrow_* BH$ from an abstract group homomorphism from $\text{abs}(G)$ to $\text{abs}(H)$, the second translates back and forth via our equivalence between abstract and concrete groups.

The statement we are after is

LEMMA 4.10.1. *If G and H are groups, then*

$$\text{abs} : \text{Hom}(G, H) \rightarrow \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(H))$$

is an equivalence.

and the next two subsections offer two proofs.

“Delooping” a group homomorphism

We now explore the first approach. It might be helpful to review Lemma 3.4.9 for a simple example of delooping in the special case of the circle. Here we elaborate the general case.

Proof. Suppose we are given an abstract group homomorphism

$$f : \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(H))$$

and we explain how to build a map $g : BG_{\pm} \rightarrow BH_{\pm}$ with a path $p : \text{sh}_H = g(\text{sh}_G)$ such that $pf(\omega) = g(\omega)p$ for all $\omega : \text{sh}_G = \text{sh}_G$ (so that g is a “delooping” of f , that is, $f = \text{abs}(g)$).

To get an idea of our strategy, let us assume the problem solved. The map $g : BG_{\pm} \rightarrow BH_{\pm}$ will then send any path $\alpha : \text{sh}_G = x$ to a path $g(\alpha) : g(\text{sh}_G) = g(x)$ and so we get a family of paths $p(\alpha) \equiv g(\alpha)p$ in $\text{sh}_H = g(x)$ such that

$$p(\alpha\omega) = g(\alpha)g(\omega)p = g(\alpha)p f(\omega) = p(\alpha)f(\omega)$$

for all $\omega : \text{sh}_G = \text{sh}_G$ and $\alpha : \text{sh}_G = x$.

This suggests to introduce the following family

$$C(x) := \sum_{y : BH_{\pm}} \sum_{p : (\text{sh}_G = x) \rightarrow (\text{sh}_H = y)} \prod_{\omega : \text{sh}_G = \text{sh}_G} \prod_{\alpha : \text{sh}_G = x} p(\alpha\omega) = p(\alpha)f(\omega)$$

An element of $C(x)$ has three components, the last component being a proposition since BH_{\pm} is a groupoid.

The type $C(\text{sh}_G)$ has a simpler description. An element of $C(\text{sh}_G)$ is a pair y, p such that $p(\alpha\omega) = p(\alpha)f(\omega)$ for α and ω in $\text{sh}_G = \text{sh}_G$. Since f is an abstract group homomorphism, this condition can be simplified to $p(\omega) = p(1_{\text{sh}_G})f(\omega)$, and the map p is completely determined by $p(1_{\text{sh}_G})$. Thus $C(\text{sh}_G)$ is equal to $\sum_{y : BH_{\pm}} \text{sh}_H = y$ and is contractible.

It follows that we have

$$\prod_{x : BG_{\pm}} (\text{sh}_G = x) \rightarrow \text{isContr } C(x)$$

and so, since $\text{isContr } C(x)$ is a proposition

$$\prod_{x : BG_{\pm}} \|a = x\| \rightarrow \text{isContr } C(x)$$

Since BG_{\pm} is connected, we have $\prod_{x : BG_{\pm}} \text{isContr } C(x)$ and so, in particular, we have an element of $\prod_{x : BG_{\pm}} C(x)$.

We will thus have displayed a map $\text{deloop} : \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(H)) \rightarrow \text{Hom}(G, H)$ with $\text{abs deloop} = \text{refl}$. We leave it to the reader to prove that $\text{deloop abs} = \text{refl}$.

1.lem.homomabstr.concr

sec:delooping

We get in this way a map $g : BG_{\neq} \rightarrow BH_{\neq}$ together with a map $p : (a = x) \rightarrow (\text{sh}_H = g(x))$ such that $p(\alpha\omega) = p(\alpha)f(\omega)$ for all α in $\text{sh}_G = x$ and ω in $\text{sh}_G = \text{sh}_G$. We have, for $\alpha : \text{sh}_G = x$

$$\prod_{x' : BG_{\neq}} \prod_{\lambda : x=x'} p(\lambda\alpha) = g(\lambda)p(\alpha)$$

since this holds for $\lambda = 1_x$. In particular, $p(\omega) = g(\omega)p(1_{\text{sh}_G})$.

We also have $p(\omega) = p(1_{\text{sh}_G})f(\omega)$, hence $p(1_{\text{sh}_G})g(\alpha) = f(\alpha)p(1_{\text{sh}_G})$ for all $\alpha : \text{sh}_G = \text{sh}_G$ and we have found a delooping of f . \square

The concrete vs. abstract homomorphisms via torsors.

The second approach to Lemma 4.10.1 is as follows:

Proof. The equivalence of $P^G : BG \xrightarrow{\sim} (\text{Torsor}_G, \text{Pr}_G)$ of Theorem 4.8.6 gives an equivalence

$$P : \text{Hom}(G, H) \xrightarrow{\sim} ((\text{Torsor}_G, \text{Pr}_G) \rightarrow_* (\text{Torsor}_H, \text{Pr}_H))$$

Consider the map

$$A : ((\text{Torsor}_G, \text{Pr}_G) \rightarrow_* (\text{Torsor}_H, \text{Pr}_H)) \rightarrow \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(H))$$

given by letting $A(f, p)$ be the composite

$$\begin{array}{ccc} \begin{array}{c} \text{UG} \\ \downarrow \parallel \text{P}^G \end{array} & & \begin{array}{c} \text{UH} \\ \downarrow \parallel \text{P}^H \end{array} \\ (\text{Pr}_G = \text{Pr}_G) \xrightarrow{f} (f\text{Pr}_G = f\text{Pr}_G) \xrightarrow{q \mapsto p^{-1}qp} & & (\text{Pr}_H = \text{Pr}_H) \end{array}$$

(together with the proof that this is an abstract group homomorphism).

We are done if we show that A is an equivalence.

If $(\phi, !): \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(H))$ and $X : BG \rightarrow \text{Set}$ is a G -torsor, recall the induced H -torsor ϕ_*X from Remark 4.8.10 and the identity $\eta_\phi : \phi_*\text{Pr}_G = \text{Pr}_H$. Let

$$B : \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(H)) \rightarrow ((\text{Torsor}_G, \text{Pr}_G) \rightarrow_* (\text{Torsor}_H, \text{Pr}_H))$$

be given by $B(\phi, !) = (\phi_*X, \eta_\phi)$

We show that A and B are inverse equivalences. Given an abstract group homomorphism $(\phi, !): \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(H))$, then $AB(\phi, !)$ has as underlying set map

$$\begin{array}{ccc} \begin{array}{c} \text{UG} \\ \downarrow \parallel \text{P}^G \end{array} & & \begin{array}{c} \text{UH} \\ \downarrow \parallel \text{P}^H \end{array} \\ (\text{Pr}_G = \text{Pr}_G) \xrightarrow{\phi_*} (\phi_*\text{Pr}_G = \phi_*\text{Pr}_G) \xrightarrow{q \mapsto \eta_\phi^{-1}q\eta_\phi} & & (\text{Pr}_H = \text{Pr}_H), \end{array}$$

and if we start with a $g : \text{UG}$, then P^G sends it to $\text{P}_g^G \equiv \text{preinv}(g)$. Furthermore, $\phi_*\text{preinv}(g)$ is $[\text{id}, \text{preinv}(g)]$ which is sent to $\text{preinv}(\phi(g))$ in $\text{Pr}_H = \text{Pr}_H$ which corresponds to $\phi(g) : \text{UH}$ under P^H . In other words, $AB(\phi, !) = (\phi, !)$. The composite BA is similar. \square

The reason to complicate abs this way is that it gets easier to write out the inverse function.

4.11 Monomorphisms and epimorphisms

In set theory we say that a function $f : B \rightarrow C$ of sets is an injection if for all $b, b' : B$ we have that $f(b) = f(b')$ implies that $b = b'$. This conforms with our definitions. Furthermore, since giving a term $b : B$ is equivalent to giving a (necessarily constant) function $c_b : \mathbb{1} \rightarrow B$, we could alternatively say that a function $f : B \rightarrow C$ is an injection if and only if for any two $g, h : \mathbb{1} \rightarrow B$ such that $fg = fh$ we have that $g = h$. In fact, by function extensionality we can replace $\mathbb{1}$ by any set A (two functions are identical if and only if they have identical values at every point).

Similarly, a function $f : B \rightarrow C$ is surjective if for all $c : C$ the preimage $f^{-1}(c) = \sum_{b : B} c = f(b)$ is non-empty. A smart way to say this is to say that the first projection from $\sum_{c : C} \|f^{-1}(c)\|$ to C is an equivalence. Since B is always equivalent to $\sum_{c : C} f^{-1}(c)$, we see that for a surjection $f : B \rightarrow C$ and family of propositions $P : C \rightarrow \text{Prop}$, the propositions $\prod_{c : C} P(c)$ and $\prod_{b : B} Pf(b)$ are equivalent. In particular, if $g, h : C \rightarrow D$ are two functions into a set D the proposition $\prod_{c : C} (g(c) = h(c))$ is equivalent to $\prod_{b : B} (gf(b) = hf(c))$.

From this we condense the following characterizations of injections and surjections of sets which will prove to generalize nicely to other contexts.

LEMMA 4.11.1. *Let $f : B \rightarrow C$ be a function between sets.*

- (1) *the function is an injection if and only if for any set A and functions $g, h : A \rightarrow B$,*

$$A \begin{array}{c} \xrightarrow{g} \\ \xrightarrow{h} \end{array} B \xrightarrow{f} C ,$$

then $fg = fh : A \rightarrow C$ implies $g = h$

- (2) *the function is a surjection if and only if for any set D and functions $g, h : C \rightarrow D$,*

$$B \xrightarrow{f} C \begin{array}{c} \xrightarrow{g} \\ \xrightarrow{h} \end{array} D ,$$

then $gf = hf : A \rightarrow D$ implies $g = h$.

By Lemma 4.11.1 there is a pleasing reformulation which highlights that injections/surjections of sets are characterized by injections of sets of functions: a function of sets $f : B \rightarrow C$ is

- (1) an injection if and only if for any set A postcomposition by f given an injection from $A \rightarrow B$ to $A \rightarrow C$
- (2) a surjection if and only if for any set D precomposition by f gives an injection from $B \rightarrow D$ to $C \rightarrow D$.

This observation about sets translates fruitfully to other contexts and in particular to groups. To make it clear that we talk about group homomorphisms (and not about the underlying unpointed functions of connected groupoids) we resort to standard categorical notation.

DEFINITION 4.11.2. Given groups G, H , a homomorphism $f : \text{Hom}(G, H)$ is called a

- (1) *monomorphism* if for any group F , postcomposition by f is an injection from $\text{Hom}(F, G)$ to $\text{Hom}(F, H)$, and an
- (2) *epimorphism* if for any group I , precomposition by f is an injection from $\text{Hom}(H, I)$ to $\text{Hom}(G, I)$.

The corresponding families of propositions are called

$$\text{isMono}, \text{isEpi} : \text{Hom}(G, H) \rightarrow \text{Prop}. \quad \lrcorner$$

We've seen that for any group G , the underlying set $UG := (\text{sh}_G = \text{sh}_G)$ of $\text{abs}(G)$ is equivalent to the set of homomorphisms $\text{Hom}(\mathbb{Z}, G)$ which in turn is equivalent to the set of abstract homomorphisms $\text{Hom}^{\text{abs}}(\text{abs}(\mathbb{Z}), \text{abs}(G))$ and that abstraction preserves composition. Hence, if $f : \text{Hom}(G, H)$ is a group homomorphism, then saying that Uf is an injection is equivalent to saying that postcomposition by f is an injection $\text{Hom}(\mathbb{Z}, G) \rightarrow \text{Hom}(\mathbb{Z}, H)$. In this observation, the integers \mathbb{Z} plays no more of a rôle than 1 does in Lemma 4.11.1; we can let the source vary over any group F :

LEMMA 4.11.3. *Let G and H be groups and $f : \text{Hom}(G, H)$ a homomorphism. The following propositions are equivalent:*

- (1) f is a monomorphism;
- (2) $Uf : UG \rightarrow UH$ is an injection;
- (3) $Bf_{\div} : BG_{\div} \rightarrow BH_{\div}$ is a set bundle.

Proof. We have already seen that condition (1) implies condition (2) (let F be \mathbb{Z}). Conversely, suppose that (2) holds and F is a group. Consider the commutative diagram

$$\begin{array}{ccc} \text{Hom}(F, G) & \xrightarrow{\quad} & \text{Hom}(F, H) \\ \downarrow & & \downarrow \\ (\text{Hom}(\mathbb{Z}, F) \rightarrow \text{Hom}(\mathbb{Z}, G)) & \xrightarrow{\quad} & (\text{Hom}(\mathbb{Z}, F) \rightarrow \text{Hom}(\mathbb{Z}, H)), \end{array}$$

where the vertical maps are the injections from the sets of (abstract) homomorphism to the sets of functions of underlying sets and the horizontal maps are postcomposition with f . Since the bottom function is by assumption is an injection, so is the upper one. ³³

The equivalence of (3) and (2) follows immediately from Corollary 2.17.9(1), using that BG is connected and f is pointed and the equivalence between $\text{Hom}(G, H)$ and $BG \rightarrow_* BH$. \square

Similarly, we have:

LEMMA 4.11.4. *The following propositions are equivalent:*

- (1') f is an epimorphism;
- (2') $Uf : UG \rightarrow UH$ is a surjection.
- (3') $Bf_{\div} : BG_{\div} \rightarrow BH_{\div}$ has connected fibers.

Proof. The equivalence of (2') and (3') is immediate.

For the rest, the easy direction is that (2') implies (1') (TODO)

$$\begin{array}{ccc} UG & \xrightarrow{Uf} & UH \\ \downarrow \simeq & & \downarrow \simeq \\ \text{Hom}(\mathbb{Z}, G) & \xrightarrow{f_*} & \text{Hom}(\mathbb{Z}, H) \\ \downarrow \text{abs} \simeq & & \downarrow \text{abs} \simeq \\ \text{Hom}^{\text{abs}}(\mathbb{Z}, \text{abs}(G)) & \xrightarrow{\text{abs}f_*} & \text{Hom}^{\text{abs}}(\mathbb{Z}, \text{abs}(H)) \end{array}$$

commutes (we've written \mathbb{Z} also for $\text{abs}(\mathbb{Z})$ since otherwise it wouldn't fit.

³³Alternatively: and $g, h : \text{Hom}(F, G)$. Then $fg = fh$ implies that for all $p : \text{Hom}(\mathbb{Z}, F)$ we have by associativity that $f(gp) = (fg)p = (fh)p = f(hp)$, and so, by assumption, that $gp = hp$. Again, by function extensionality (of functions $\text{Hom}(\mathbb{Z}, F) \rightarrow \text{Hom}(\mathbb{Z}, G)$), this is exactly saying that Ug is identical to Uh .

The harder direction, that (1') implies (2'), is a corollary of the following lemma, which states that monos are equalizers. Indeed, we can factor any $f : \text{Hom}(G, H)$ via the image as a surjection followed by a mono:

$$G \xrightarrow{q} \text{im}(f) \xrightarrow{i} H$$

If f is an epi, then so is i . But i is an equalizer,

$$\text{im}(f) \xrightarrow{i} H \begin{array}{c} \xrightarrow{\varphi} \\ \xrightarrow{\psi} \end{array} L,$$

so as an epi, $\varphi i = \psi i$ implies $\varphi = \psi$, so i is an equalizer of already equal homomorphisms, so i is an isomorphism, which implies that f is surjective. \square

LEMMA 4.11.5. *Every monomorphism $i : H \rightarrow G$ is an equalizer.*³⁴

Proof draft. Consider the projection $\pi : G \rightarrow G/H$ to the set of cosets. Let $j : G/H \rightarrow A$ be an injection into a group A . (We could for instance let A be the free (abelian) group on G/H . [Add xref to statement that inclusion of generators in an injection.]

Consider the group $W \equiv \text{Aut}_E(\text{sh}_G, \text{cst}_{\text{sh}_A})$, where

$$E \equiv \sum_{t : BG} ((\text{sh}_G \xrightarrow{\pi} t) \rightarrow BA).$$

We have two homomorphisms $\varphi, \psi : G \rightarrow W$ with the same underlying map, $t \mapsto (t, \text{cst}_{\text{sh}_A})$, but with different pointing paths:

$$\varphi_{\text{pt}} \equiv \text{refl}_{\text{sh}_G, \text{cst}_{\text{sh}_A}}, \quad \psi_{\text{pt}} \equiv (\text{refl}_{\text{sh}_G}, j\pi).$$

The equalizer of φ and ψ thus consists of all $g : U$ such that $j\pi(gg') = j\pi(g')$ for all $g' : U$. Since j is injective, this is equivalent to $\pi(gg') = \pi(g')$ for all $g' : U$, and this holds if and only if g belongs to H . \square

4.11.6 Any symmetry is a symmetry in Set

The correspondence between groups and abstract groups allows for a cute proof of what is often stated as “any group is a permutation group”, which in our parlance translates to “any symmetry is a symmetry in Set”.

Recall the principal G -torsor $\text{Pr}_G : BG \rightarrow \text{Set}$. Since $\text{Pr}_G(\text{sh}_G) \equiv \text{UG}$ this defines a pointed function $\rho_G : BG \rightarrow_* B\Sigma_{\text{UG}} \equiv (\text{Set}_{(\text{UG})}, \text{UG})$, i.e., a homomorphism from G to the permutation group

$$\rho_G : \text{Hom}(G, \Sigma_{\text{UG}}).$$

THEOREM 4.11.7 (Cayley). *Let G be a group. Then $\rho_G : \text{Hom}(G, \Sigma_{\text{UG}})$ is a monomorphism.*

Proof. In view of Lemma 4.11.3 we need to show that $\rho_G : BG \rightarrow \text{Set}_{(\text{UG})}$ is a set bundle. Under the identity

$$\bar{P} : BG = (\text{Torsor}_G, \text{Pr}_G) \equiv (\text{Set}_{(\text{UG})}, \text{UG})$$

³⁴This proof follows an idea by Trimble³⁵.

³⁵Todd Trimble. *Monomorphisms in the category of groups*. <https://ncatlab.org/toddtrimble/published/monomorphisms+in+the+category+of+groups>. Jan. 2020.

the letter ρ commemorates the word “regular”

By Lemma 4.11.3 “ ρ_G is a monomorphism” means that the induced map ρ_G^{abs} from the symmetries of sh_G in BG_* to the symmetries of UG in Set is an injection, i.e., “any symmetry is a symmetry in Set”.

of Theorem 4.8.6, ρ_G translates to the evaluation map

$$\text{ev}_{\text{sh}_G} : (BG \rightarrow \text{Set})_{(\text{Pr}_G)} \rightarrow \text{Set}_{(\text{UG})}, \quad \text{ev}_{\text{sh}_G}(E) = E(\text{sh}_G).$$

We must show that the preimages $\text{ev}_{\text{sh}_G}^{-1}(X)$ for $X : \Sigma_{\text{UG}}$ are sets. This fiber is equivalent to $\sum_{E : (BG \rightarrow \text{Set})_{(\text{Pr}_G)}} (X = E(\text{sh}_G))$ which is a set precisely when $\sum_{E : BG \rightarrow \text{Set}} (X = E(\text{sh}_G))$ is a set. We must then show that if $(E, p), (F, q) : \sum_{E : BG \rightarrow \text{Set}} (X = E(\text{sh}_G))$, then the type $(E, p) = (F, q)$, which is equivalent to

$$\prod_{x : BG} \sum_{\phi(x) : E(x)=F(x)} \phi(\text{sh}_G) = qp^{-1},$$

is a proposition. If $\phi, \psi : ((E, p) = (F, q))$, we must show that $\phi = \psi$ and since that for $x : BG$ both $E(x)$ and $F(x)$ are sets, it is enough to show that the proposition $\phi(x) = \psi(x)$ is not empty. Let $f : (\text{sh}_G = x) \rightarrow (\phi(x) = \psi(x))$ be given by letting $f(r)$ be the composite of the identities $\phi(x) = F(r)qp^{-1}E(r)^{-1} = \psi(x)$ given above. Since BG is connected, and $\phi(x) = \psi(x)$ is a proposition, one can consider that $\text{sh}_G = x$ is not empty, and we are done. \square

4.12 Abelian groups

Recall that given a pointed type X , we coerce it silently to its underlying unpointed type X_+ whenever this coercion can be inferred from context. For example, given a group G , the type $BG \simeq BG$ can not possibly mean anything but $BG_+ \simeq BG_+$ as the operator “ \simeq ” acts on bare types. To refer to the type of pointed equivalences (that is the pointed functions whose underlying functions are equivalences), we shall use the notation $BG \xrightarrow{\simeq} BG$.

4.12.1 Center of a group

DEFINITION 4.12.2. Let G be a group. The *center* of G , denoted $Z(G)$, is the group $\text{Aut}_{(BG_+ \xrightarrow{\simeq} BG_+)}(\text{refl}_{BG_+})$. \square

There is a natural map $\text{ev}_{\text{sh}_G} : (BG_+ \xrightarrow{\simeq} BG_+) \rightarrow BG_+$ defined by $\text{ev}_{\text{sh}_G}(\varphi) \equiv \varphi(\text{sh}_G)$, where the path φ is coerced to a function through univalence. In particular, $\text{ev}_{\text{sh}_G}(\text{refl}_{BG_+}) \equiv \text{sh}_G$. It makes the restriction of this map to the connected component of refl_{BG_+} a pointed map. In other words, it defines a group homomorphism

$$z_G : \text{Hom}(Z(G), G).$$

such that $\text{B}z_G \equiv \text{ev}_{\text{sh}_G}$. We will now justify the name *center* for $Z(G)$, and connect it to the notion of center for abstract groups in ordinary mathematics. The homomorphism z_G induces a homomorphism of abstract groups from $\text{abs}(Z(G))$ to $\text{abs}(G)$. By induction on $p : \text{refl}_{BG_+} \xrightarrow{\simeq} \varphi$ for $\varphi : BG_+ \xrightarrow{\simeq} BG_+$, one proves that $\text{ap}_{\text{B}z_G}(p) = p(\text{sh}_G)$: indeed, this is true when $p \equiv \text{refl}_{\text{refl}_{BG_+}}$. One proves furthermore, again by induction on $p : \text{refl}_{BG_+} \xrightarrow{\simeq} \varphi$, that $\text{ap}_\varphi = (q \mapsto p(\text{sh}_G)^{-1}qp(\text{sh}_G))$. In particular, when $\varphi \equiv \text{refl}_{BG_+}$, it shows that for every $p : \text{refl}_{BG_+} \xrightarrow{\simeq} \text{refl}_{BG_+}$, the following proposition holds:

$$\prod_{g : \text{UG}} p(\text{sh}_G)g = gp(\text{sh}_G)$$

Note that if $r : \text{sh}_G = x$, then $\phi(x) = F(r)qp^{-1}E(r)^{-1}$, in a picture

$$\begin{array}{ccc} & E(pt_G) & \xrightarrow{E(r)} E(x) \\ & \parallel & \parallel \\ X & \xrightarrow{p} & \downarrow \phi(pt_G) \\ & \parallel & \parallel \\ & F(\text{sh}_G) & \xrightarrow{F(r)} F(x) \end{array}$$

and so $\phi(x)$ (which by nature is independent of such an $r : \text{sh}_G = x$) is uniquely determined by (E, p) and (F, q) . The text says this formally.

We work transparently through the equivalence

$$(BG_+ = BG_+) \simeq (BG \simeq BG)$$

so that id_{BG_+} is freely used in place of refl_{BG_+} when convenient.

In other words, $\text{abs}(z_G)$ maps elements of $\text{abs}(Z(G))$ to elements of $\text{abs}(G)$ that commute with every other elements. (The set of these elements is usually called the center of the group $\text{abs}(G)$ in ordinary group theory.)

LEMMA 4.12.3. *The map Bz_G is a set bundle over BG .*

Proof. One wants to prove the proposition $\text{isSet}((\text{Bz}_G)^{-1}(x))$ for each $x : BG$. By connectedness of BG , it reduces to showing the proposition only at $x \equiv \text{sh}_G$. However,

$$(\text{Bz}_G)^{-1}(\text{sh}_G) := \sum_{\varphi : \text{BZ}(G)} \text{sh}_G \xrightarrow{\equiv} \varphi(\text{sh}_G)$$

Recall that $\text{BZ}(G)$ is the connected component of refl_{BG_+} in $BG_+ \xrightarrow{\equiv} BG_+$. In particular, if (φ, p) and (ψ, q) are two elements of the type on the right hand-side above, the characterization of identity types in sum types gives an equivalence:

$$((\varphi, p) \xrightarrow{\equiv} (\psi, q)) \xrightarrow{\equiv} \sum_{\pi : \varphi \xrightarrow{\equiv} \psi} \pi(\text{sh}_G)p = q.$$

We shall prove that the type on the right is a proposition, and it goes as follows:

- (1) for $\pi : \varphi \xrightarrow{\equiv} \psi$, the type $\pi(\text{sh}_G)p = q$ is a proposition; hence $\sum_{\pi : \varphi \xrightarrow{\equiv} \psi} \pi(\text{sh}_G)p = q$ is a subset of the set $\varphi \xrightarrow{\equiv} \psi$, so for elements $(\pi, !)$ and $(\pi', !)$ of the subset, we have to prove $\pi = \pi'$,
- (2) because $\pi = \pi'$ is a proposition, by connectedness of BG , it is enough to prove $\pi(\text{sh}_G) = \pi'(\text{sh}_G)$,
- (3) finally the propositional condition on π and π' allows us to conclude that $\pi(\text{sh}_G) = qp^{-1} = \pi'(\text{sh}_G)$.

□

COROLLARY 4.12.4. *The induced map $\text{abs}(z_G) : \text{abs}(Z(G)) \rightarrow \text{abs}(G)$ is injective.*

The following result explains how every element of the “abstract center” of G is picked out by $\text{abs}(z_G)$.

LEMMA 4.12.5. *Let $g : \text{UG}$ and suppose that $gh = hg$ for every $h : \text{UG}$. The fiber $(\text{ap}_{\text{Bz}_G})^{-1}(g)$ contains an element.*

Proof. One must construct an element $\hat{g} : \text{refl}_{BG_+} = \text{refl}_{BG_+}$ such that $g = \hat{g}(\text{sh}_G)$. We shall use function extensionality and produce an element $\hat{g}(x) : x \xrightarrow{\equiv} x$ for all $x : BG$ instead. Note that $x \xrightarrow{\equiv} x$ is a set, and that connectedness of BG is not directly applicable here. We will use a technique that has already proven useful in many situations in the book, along the lines of the following sketch:

- (1) for a given $x : BG$, if such a $\hat{g}(x) : x \xrightarrow{\equiv} x$ existed, it would produce an element of the type $T(\hat{g}(x))$ for a carefully chosen type family T ,
- (2) aim to prove $\text{isContr}(\sum_{u : x \xrightarrow{\equiv} x} T(u))$ for any $x : BG$,
- (3) this is a proposition, so connectedness of BG can be applied and only $\text{isContr}(\sum_{u : \text{UG}} T(u))$ needs to be proven,
- (4) hopefully, $\sum_{u : \text{UG}} T(u)$ reduces to an obvious singleton type.

lemma:center-is-subgroup

lemma:center-inc-inj-on-paths

lemma:center-inc-surj-on-paths

Here, for any $x : BG$, we define the type family $T : (x \rightrightarrows x) \rightarrow \mathcal{U}$ by

$$T(q) \equiv \prod_{p : \text{sh}_G \rightrightarrows x} (pg = qp).$$

And we claim that $\sum_{q : x \rightrightarrows x} T(q)$ is contractible for any $x : BG$. Because this is a proposition, one only need to check that it holds on one point of the connected type BG , say $x \equiv \text{sh}_G$. We consider the following composition of equivalences:

$$\begin{aligned} \sum_{q : \text{UG}} T(q) &\equiv \sum_{q : \text{UG}} \prod_{p : \text{UG}} (pg = qp) \\ &\xrightarrow{\cong} \sum_{q : \text{UG}} \prod_{p : \text{UG}} (g = q) \\ &\xrightarrow{\cong} \sum_{q : \text{UG}} \text{UG} \rightarrow (g = q) \\ &\xrightarrow{\cong} \sum_{q : \text{UG}} \|\text{UG}\| \rightarrow (g = q) \\ &\xrightarrow{\cong} \sum_{q : \text{UG}} (g = q) \\ &\xrightarrow{\cong} 1 \end{aligned}$$

In that composition, the first equivalence is using that g commutes with every other element $p : \text{UG}$, so that $pgp^{-1} = g$. The second equivalence acknowledges the fact that the codomain $(g = q)$ does not depend on p anymore, so that the dependent function type inside the sum is a simple function type. The third equivalence uses the universal property of propositional truncation under the sum. The fourth equivalence is the evaluation at $|\text{refl}_{\text{sh}_G}|$ under the sum. The last equivalence is the contractibility of singleton types.

We have just shown that for all $x : BG$, the type $\sum_{q : x \rightrightarrows x} T(q)$ is contractible. We define now $\hat{g}(x) : x \rightrightarrows x$ as the chosen center of contraction of that type. More precisely, by connectedness of BG , the inverse φ^{-1} of the exhibited equivalence $\varphi : \sum_{q : \text{UG}} T(q) \xrightarrow{\cong} 1$ produces a dependent function of type $\prod_{x : BG} 1 \xrightarrow{\cong} \sum_{q : x \rightrightarrows x} T(q)$, and \hat{g} is the pointwise evaluation at the unique element triv of 1 . In particular, $\hat{g}(\text{sh}_G) = \varphi^{-1}(\text{triv}) = g$ as wanted. \square

Together, Corollary 4.12.4 and Lemma 4.12.5 show that $\text{abs}(z_G)$ establishes an equivalence

$$(4.12.1) \quad \text{UZ}(G) \xrightarrow{\cong} \sum_{g : \text{UG}} \prod_{h : \text{UG}} gh = hg$$

In yet other words, $\text{BZ}(G) \equiv (BG_{\div} \rightrightarrows BG_{\div})_{(\text{refl}_{BG_{\div}})}$ is (equivalent to) the classifying type of a group whose abstract group is the “abstract center” of $\text{abs}(G)$.

The following lemma is then immediate:

LEMMA 4.12.6. *A group G is abelian if and only if z_G is an isomorphism of groups.*

REMARK 4.12.7. In the style of this book, we could have used Lemma 4.12.6 directly as the definition of abelian groups. However, the definition of z_G would have been too intricate to give properly as early as Definition 4.2.26.

4.12.8 Universal cover and simple connectedness

Let us say that a pointed type (A, a) is *simply connected* when both A and $a \Rightarrow a$ are connected types.

DEFINITION 4.12.9. Let A be a type and $a : A$ an element. The *universal cover* of A at a is the type

$$A_{(a)}^0 := \sum_{x:A} \|a \Rightarrow x\|_0.$$

The definition of the universal cover is reminiscent of the notion of connected component: instead of selecting elements that are merely equal to a fixed element a , the universal cover selects elements together with mere witnesses of the equality with a .

When needed, we will consider $A_{(a)}^0$ as a pointed type, with distinguished point $(a, |\text{refl}_a|_0)$. Note that when A is a groupoid, then the set truncation is redundant and the universal cover of A at a is then the singleton at a . In particular, groupoids have contractible universal covers.

The identity types in $A_{(a)}^0$ can be understood easily once we introduce the following function for elements $x, y, z : A$:

$$_ \cdot _ : \|y \Rightarrow z\|_0 \times \|x \Rightarrow y\|_0 \rightarrow \|x \Rightarrow z\|_0.$$

It is defined as follows: given $\chi : \|y \Rightarrow z\|_0$, we want to define $\chi \cdot _$ in the set $\|x \Rightarrow y\|_0 \rightarrow \|x \Rightarrow z\|_0$, hence we can suppose $\chi \equiv |q|_0$ for some $q : y \Rightarrow z$; now given $\pi : \|x \Rightarrow y\|_0$, one want to define $|q|_0 \cdot \pi$ in the set $\|x \Rightarrow z\|_0$, hence one can suppose $\pi \equiv |p|_0$ for some $p : x \Rightarrow y$; finally, we define

$$|q|_0 \cdot |p|_0 \equiv |q \cdot p|_0.$$

Then one proves, by induction on $p : x \Rightarrow y$, that $\text{trp}_p^{\|a \Rightarrow _ \|_0}$ is equal to the function $\alpha \mapsto |p|_0 \cdot \alpha$. In particular, there exists an equivalence from the type of path between two points (x, α) and (y, β) of the universal cover $A_{(a)}^0$ to sum type, analogous to the identification of paths in sum types:

$$(4.12.2) \quad ((x, \alpha) \Rightarrow (y, \beta)) \xrightarrow{\sim} \sum_{p : x \Rightarrow y} |p|_0 \cdot \alpha = \beta.$$

This description allows us to prove the following lemma.

LEMMA 4.12.10. Let A be a type and $a : A$ an element. The universal cover $A_{(a)}^0$ is simply connected.

Proof. First, we prove that $A_{(a)}^0$ is connected. It has a point $(a, |\text{refl}_a|_0)$ and, for every $(x, \alpha) : A_{(a)}^0$, one wants $\|(a, |\text{refl}_a|_0) \Rightarrow (x, \alpha)\|$. This is proposition, hence a set, so that one can suppose $\alpha \equiv |p|_0$ for a path $p : a \Rightarrow x$. Now, the proposition $|p|_0 \cdot |\text{refl}_a|_0 = |p|_0$ holds. So one can use the inverse of the equivalence of Eq. (4.12.2) to produce a path $(a, |\text{refl}_a|_0) \rightarrow (x, \alpha)$.

Next, we prove that $(a, |\text{refl}_a|_0) \Rightarrow (a, |\text{refl}_a|_0)$ is connected. One uses again the equivalence of Eq. (4.12.2) to produce a composition of equivalences:

$$\begin{aligned} ((a, |\text{refl}_a|_0) \Rightarrow (a, |\text{refl}_a|_0)) &\xrightarrow{\sim} \sum_{p : a = a} (|p|_0 = |\text{refl}_a|_0) \\ &\xrightarrow{\sim} \sum_{p : a = a} (\|p \Rightarrow \text{refl}_a\|) \end{aligned}$$

In other words, $(a, |\text{refl}_a|_0) \Rightarrow (a, |\text{refl}_a|_0)$ is equivalent to the connected component of refl_a in $a \Rightarrow a$. In particular, it is connected. \square

LEMMA 4.12.11. Let A be a type pointed at $a : A$. The projection $\text{fst} : A_{(a)}^0 \rightarrow_* A$ is a universal set bundle in the sense of Definition 3.3.10.

Proof. Let $f : B \rightarrow_* A$ be a pointed set bundle. We need to show that the type of pointed functions $\varphi : A_{(a)}^0 \rightarrow_* B$ together with an identification $q : \text{fst} \xrightarrow{\sim} f\varphi$ is contractible. However, such a φ is uniquely determined by the family of functions $\varphi_x : \|a \xrightarrow{\sim} x\|_0 \rightarrow f^{-1}(x)$ for $x : A$. For each $x : A$, $f^{-1}(x)$ is a set, so φ_x is uniquely determined by $\varphi_x \circ |_{\perp}_0 : a \xrightarrow{\sim} x \rightarrow f^{-1}(x)$. By induction on $p : a \xrightarrow{\sim} x$, we prove that $\varphi_x(|p|_0) = \text{trp}_p^{f^{-1}}(b, f_0)$ where b is the element pointing B and f_0 the path pointing f . Indeed, for $p \equiv \text{refl}_a$, we get $\varphi_a(|\text{refl}_a|_0) \equiv (\varphi(|\text{refl}_a|_0), q|_{\text{refl}_a|_0}) = (b, f_0)$ because q is an identification $\text{fst} \xrightarrow{\sim} f\varphi$ of pointed functions. \square

4.12.12 Abelian groups and simply connected 2-types

We will now give an alternative characterization of the type of abelian groups, more in line with the geometrical intuition we are trying to build in this chapter. Recall that a type A is called a *2-truncated type*, or *2-type* for short, when the identity type $x \xrightarrow{\sim} y$ is a groupoid for every $x, y : A$.

THEOREM 4.12.13. The type AbGroup of abelian groups is equivalent to the type of pointed simply connected 2-types.

Proof. Define the map $B^2 : \text{AbGroup} \rightarrow \mathcal{U}_*$ by $B^2 G \equiv \mathcal{U}_{(BG_+)}^0$.³⁶ Proving that $B^2 G$ is a 2-type is equivalent to proving the proposition $\text{isSet}(p \xrightarrow{\sim} q)$ for all $p, q : x \xrightarrow{\sim} y$ and all $x, y : B^2 G$. One can then use connectedness of $B^2 G$ and restrict to only show that $p \xrightarrow{\sim} q$ is a set for all path $p, q : (BG_+, |\text{id}_{BG_+}|_0) \xrightarrow{\sim} (BG_+, |\text{id}_{BG_+}|_0)$. Recall that there is a canonical equivalence of type:

$$(4.12.3) \quad ((BG_+, |\text{id}_{BG_+}|_0) \xrightarrow{\sim} (BG_+, |\text{id}_{BG_+}|_0)) \xrightarrow{\sim} \sum_{r : BG_+ \xrightarrow{\sim} BG_+} \text{trp}_r(|\text{id}_{BG_+}|_0 \xrightarrow{\sim} |\text{id}_{BG_+}|_0)$$

Under that equivalence, p and q can be rewritten as $(p_0, !)$ and $(q_0, !)$ with $p_0, q_0 : BG_+ \xrightarrow{\sim} BG_+$ and the elements $!$ are proofs of the proposition $\text{trp}_{p_0}(|\text{id}_{BG_+}|_0) = |\text{id}_{BG_+}|_0$ and $\text{trp}_{q_0}(|\text{id}_{BG_+}|_0) = |\text{id}_{BG_+}|_0$ respectively. As a consequence, the proposition $\text{isSet}(p \xrightarrow{\sim} q)$ is equivalent to the proposition $\text{isSet}(p_0 \xrightarrow{\sim} q_0)$. As part of the definition of the group G , the type BG_+ is a 1-type, hence $BG_+ \xrightarrow{\sim} BG_+$ is also a 1-type through univalence. This means that $\text{isSet}(p_0 \xrightarrow{\sim} q_0)$ holds.

So one gets a map, denoted again B^2 abusively,

$$B^2 : \text{AbGroup} \rightarrow \mathcal{U}_*^{=2}$$

where the codomain $\mathcal{U}_*^{=2}$ is the type of pointed simply connected 2-types, that is

$$\mathcal{U}_*^{=2} \equiv \sum_{(A, a) : \mathcal{U}_*} (\text{isConn}(A) \times \text{isConn}(a \xrightarrow{\sim} a) \times \text{isGrpd}(a \xrightarrow{\sim} a))$$

We shall now provide an inverse for this map. Given a pointed simply connected 2-type (A, a) , one can construct a group, denoted $\text{Aut}^2(A, a)$, with classifying type:

$$\text{BAut}^2(A, a) \equiv (a \xrightarrow{\sim} a, \text{refl}_a).$$

³⁶This is slightly misleading: If G is an abelian group in universe \mathcal{U} , then this definition makes $B^2 G$ a pointed type in a successor universe, which is not what we want. The solution is to note that $B^2 G$ is a locally \mathcal{U} -small type, which as a connected type is the image of the base point map $\text{pt} : 1 \rightarrow B^2 G$, so it's an essentially \mathcal{U} -small type by the Replacement Principle 2.19.4. So really, $B^2 G$ should be the \mathcal{U} -small type equivalent to $\mathcal{U}_{(BG_+)}^0$.

Indeed, this pointed type is connected because (A, a) is simply connected, and it is a 1-type because A is a 2-type. Moreover, $\text{Aut}^2(A, a)$ is abelian. To see it, let us use the bare definition of abelian groups (cf. Definition 4.2.26). We shall then prove that for all elements $g, h : \text{refl}_a \rightrightarrows \text{refl}_a$, the proposition $gh = hg$ holds. This property holds in even more generality and is usually called “Eckmann-Hilton’s argument”. It goes as follows: for $x, y, z : A$, for $p, q : x \rightrightarrows y$ and $r, s : y \rightrightarrows z$ and for $g : p \rightrightarrows q$ and $h : r \rightrightarrows s$, one prove

$$(4.12.4) \quad \text{ap}_{-q}(h) \cdot \text{ap}_{r-}(g) = \text{ap}_{s-}(g) \cdot \text{ap}_{-p}(h).$$

This equality takes place in $r \cdot p \rightrightarrows s \cdot q$ and is better represented by the diagram in Fig. 4.5. One prove such a result by induction on h . Indeed,

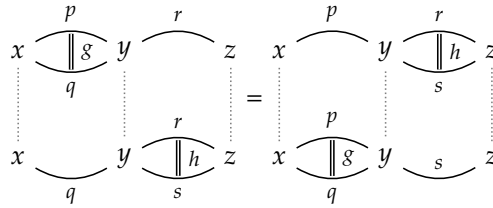


FIGURE 4.5: Visual representation of Eq. (4.12.4). The vertical dotted lines denotes composition.

when $h \equiv \text{refl}_r$, then both sides of the equation reduces through path algebra to $\text{ap}_{r-}(g)$. Now we are interested in this result when x, y, z are all equal to a by definition, and p, q, r, s are all equal to refl_a by definition. In that case, one has that $\text{ap}_{\text{refl}_a-}$ and $\text{ap}_{-\text{refl}_a}$ both act trivially, and the equation becomes: $h \cdot g = g \cdot h$.

One still has to prove that the function Aut^2 is an inverse for B^2 . Given an abelian group G , the proof of Lemma 4.12.10 gives an equivalence between $B\text{Aut}^2(B^2G)$ and the connected component of refl_{BG_+} in $BG_+ \rightrightarrows BG_+$. By definition, this is the classifying type of $Z(G)$. Being abelian, G is isomorphic to its center (Lemma 4.12.6), and so it yields an element of $\text{Aut}^2(B^2G) \xrightarrow{\text{Group}} G$. Conversely, take a pointed simply connected 2-type (A, a) . We want to produce a pointed equivalence $\Phi : (A, a) \xrightarrow{\sim} B^2(\text{Aut}^2(A, a))$. One should first notice that the function

$$(4.12.5) \quad \text{ev}_{\text{refl}_a}^a B\text{Aut}^2(B^2(\text{Aut}^2(A, a))) \equiv ((a \rightrightarrows a) \rightrightarrows (a \rightrightarrows a))_{(\text{refl}_{a \rightrightarrows a})} \rightarrow (a \rightrightarrows a, \text{refl}_a).$$

that maps a path

$$(p, !): (a \rightrightarrows a, |\text{refl}_{a \rightrightarrows a}|_0) \rightrightarrows (a \rightrightarrows a, |\text{refl}_{a \rightrightarrows a}|_0)$$

to the evaluation $p(\text{refl}_a) : a \rightrightarrows a$ is an equivalence, because $\text{Aut}^2(A, a)$ is an abelian group.

We will now define a pointed map $\Phi : (A, a) \rightarrow_* B^2(\text{Aut}^2(A, a))$, and prove subsequently that this is an equivalence. Let $T : A \rightarrow \mathcal{U}$ be the type family (of sets) define by

$$T(a') := \sum_{\alpha : \|(a \rightrightarrows a) \simeq (a \rightrightarrows a')\|_0} \prod_{p : a \rightrightarrows a'} \alpha = |p \cdot -|_0$$

If $X \xrightarrow{\sim} Y$ denote the type of pointed equivalences between pointed types $X, Y : \mathcal{U}_*$, then the univalence axiom implies that there is an equivalence

$$(X = Y) \simeq (X \xrightarrow{\sim} Y).$$

We claim that $T(a')$ is contractible for all $a' : A$. By connectedness of A , it is equivalent to show that $T(a)$ is contractible. However,

$$\begin{aligned} T(a) &\equiv \sum_{\alpha : \|(a \rightrightarrows a) \rightrightarrows (a \rightrightarrows a)\|_0} \prod_{p : a \rightrightarrows a} \alpha = |p \cdot _ |_0 \\ &\simeq \sum_{\alpha : \|(a \rightrightarrows a) \rightrightarrows (a \rightrightarrows a)\|_0} \alpha = |\text{id}_{a=a}|_0 \\ &\simeq 1 \end{aligned}$$

Then, we define $\Phi(a')$ to be the element $(a \rightrightarrows a', \kappa_{a'}) : \mathcal{U}_{(a \rightrightarrows a)}^0$ where $\kappa_{a'}$ is the first projection of the center of contraction of $T(a')$. In particular, following the chain of equivalences above, $\Phi(a)$ is defined as $(a \rightrightarrows a, |\text{refl}_{a \rightrightarrows a}|_0)$, hence $\Phi(a)$ is trivially pointed by a reflexivity path. To verify that Φ , thus defined, is an equivalence, one can use connectedness of $B^2(\text{Aut}^2(A, a))$ and only check that $\Phi^{-1}(a \rightrightarrows a, |\text{refl}_{a \rightrightarrows a}|_0)$ is contractible. However, there is a canonical equivalence of type:

$$\Phi^{-1}(a \rightrightarrows a, |\text{refl}_{a \rightrightarrows a}|_0) \xrightarrow{\simeq} \sum_{a' : A} \sum_{\varphi : (a \rightrightarrows a) \simeq (a \rightrightarrows a')} |\varphi|_0 = \kappa_{a'}.$$

So we will show that the type on the right hand-side is contractible. For an element $a' : A$ together with $\varphi : (a \rightrightarrows a) \simeq (a \rightrightarrows a')$ such that the proposition $|\varphi|_0 = \kappa_{a'}$ holds, a path between $(a, \text{id}_{a \rightrightarrows a}, !)$ and $(a', \varphi, !)$ consists of a path $p : a \rightrightarrows a'$ and a path $q : (x \mapsto px) \rightrightarrows \varphi$. We have a good candidate for p , namely $p \equiv \varphi(\text{refl}_a) : a \rightrightarrows a'$. However we don't have quite q yet. Consider, for any $a' : A$, the function

$$\text{ev}_{\text{refl}_a}^{a'} : ((a \rightrightarrows a, |\text{refl}_{a \rightrightarrows a}|_0) = (a \rightrightarrows a', \kappa_{a'})) \rightarrow (a \rightrightarrows a')$$

defined as $(\psi, !) \mapsto \psi(\text{refl}_a)$. Note that $\text{ev}_{\text{refl}_a}^{a'}$ is precisely the equivalence $\text{BAut}^2(B^2\text{Aut}^2(A, a))_{\pm} \simeq (a = a)$ described in Eq. (4.12.5). Hence, by connectedness of A , one gets that the proposition $\text{isEquiv}(\text{ev}_{\text{refl}_a}^{a'})$ holds for all $a' : A$. In particular, because the propositions $|\varphi|_0 = \kappa_{a'}$ and $|p \cdot _ |_0 = \kappa_{a'}$ holds, one gets elements $(\varphi, !)$ and $(x \mapsto px, !)$ in the domain of $\text{ev}_{\text{refl}_a}^{a'}$. Their images $\text{ev}_{\text{refl}_a}^{a'}(\varphi, !)$ and $\text{ev}_{\text{refl}_a}^{a'}(x \mapsto px, !)$ are both identifiable with p . By composition, we obtain a path $(x \mapsto px, !) \rightrightarrows (\varphi, !)$ in the domain. The first component provide the path $q : (x \mapsto px) \rightrightarrows \varphi$ that we wanted. \square

The function B^2 defined in the previous proof provides a delooping of BG whenever G is abelian. That is, there is an identification $\Omega B^2 G \xrightarrow{\simeq} BG$. A systematic way of obtaining deloopings has been developed by David W rn in³⁷, that can be applied here to give an alternative definition of $B^2 G$. W rn defines, for any pointed type X , a type TX of X -torsors as follows:

$$TX \equiv \sum_{Y : \mathcal{U}} \|Y\| \times \left(\prod_{y : Y} (Y, y) \xrightarrow{\simeq_*} X \right)$$

In order to compare this construction with our own, note that there is an equivalence of type

$$TX \xrightarrow{\simeq} \sum_{Y : \mathcal{U}} \|Y\| \times \text{sec}(\text{ev}_{X_+, Y})$$

where $\text{ev}_{X_+, Y} : (X_+ \rightrightarrows Y) \rightarrow Y$ is the evaluation (defined by path-induction, sending refl_X to the distinguished point of X), and $\text{sec}(f)$ is

³⁷David W rn. *Eilenberg-MacLane spaces and stabilisation in homotopy type theory*. 2023. arXiv: 2301.03685 [math.AT].

the type of sections of any function f . Write $\tilde{T}X$ for the type on the right hand side, whose elements are still called (abusively) X -torsors. We are interested here in the case $X \equiv BG$ for an abelian group G . Then, for each type Y , we can construct a function $f_Y : \|Y\| \times \text{sec}(\text{ev}_{X_+, Y}) \rightarrow \|BG_+ \rightrightarrows Y\|_0$ as follows: an element $(!, s)$ proves that Y is connected (being connected is a proposition, so we can assume an actual $y : Y$ and then $s(y) : BG_+ \rightrightarrows Y$ proves that Y is as connected as BG_+ is), and consequently s must send Y into one of the connected component of $BG_+ \rightrightarrows Y$, that we choose as the definition of $f_Y(!, s)$. But the fiber at $c : \|BG_+ \rightrightarrows Y\|_0$ of f_Y can then be identified with the type of sections s of $\text{ev}_{BG_+, Y}$ with values in c . However, we can show that for any Z and $p : BG_+ \rightrightarrows Z$ the restriction of the evaluation $\text{ev}_{BG_+, Z} \upharpoonright_p : BG_+ \rightrightarrows Z_{(p)} \rightarrow Z$ is an equivalence: by induction, we only have to show it for $p \equiv \text{refl}_{BG_+}$, but then $\text{ev}_{BG_+, BG_+} \upharpoonright_{\text{refl}_{BG_+}}$ is exactly Bz_G , which is an equivalence since G is abelian. So we have shown that every fiber of f_Y is contractible, meaning f_Y is an equivalence $\|Y\| \times \text{sec}(\text{ev}_{X_+, Y}) \xrightarrow{\sim} \|BG_+ \rightrightarrows Y\|_0$. In particular, this provides an equivalence $\tilde{T}BG \simeq \mathcal{U}_{(BG_+)}^0$ ³⁸.

Although we have already established an equivalence between Wörn's type of BG -torsors and our type B^2G when G is abelian, and thus we have de facto proven TBG to be a delooping of BG , it is worth exploring how we can directly prove this latter fact. The clever idea developed by Wörn is that the type of X -torsors is a delooping of X as soon as the type $\sum_{t : \tilde{T}X} \text{fst } t$ of *pointed X -torsors* is contractible. Indeed, for any center of contraction (t, y) , by contracting away (Lemma 2.9.10) in two different ways, we obtained a composition of equivalences:

$$(t \rightrightarrows t) \xrightarrow{\sim} \sum_{u : \tilde{T}X} \text{fst } u \times (t \rightrightarrows u) \xrightarrow{\sim} \text{fst } t$$

that maps refl_t to y . In other words, this equivalence, trivially pointed, presents $(\tilde{T}X, t)$ as a delooping of $(\text{fst } t, y)$. Moreover, each X -torsor t , if pointed at $y : \text{fst } t$, comes with an identification $p : X_+ \rightrightarrows Y$ and an identification of type $\text{ev}_{X_+, Y}(p) \rightrightarrows y$. Through univalence, this amounts to a pointed equivalence $X \xrightarrow{\sim}_* (\text{fst } t, y)$. So in the end, we have an equivalence $(\tilde{T}X, t) \xrightarrow{\sim}_* X$ whenever we can prove that the type of pointed X -torsors is contractible. When $X \equiv BG$ for an abelian group G , we know already a pointed BG -torsor, namely BG_+ pointed at sh_G together with the section of ev_{BG_+, BG_+} provided by the inverse of the isomorphism z_G . We write (t_G, sh_G) for this pointed BG -torsors. To conclude that $\tilde{T}BG$ is a delooping of X , it suffices then to show that (t_G, sh_G) is a center of contraction. However, for any BG -torsors t pointed at $y : \text{fst } t$, and with section s of $\text{ev}_{BG_+, \text{fst } t}$, we obtain an identification $s(y) : BG_+ \rightrightarrows \text{fst } t$. Moreover, we know from the analysis above that s is fully determined by the connected component of $s(y)$. Thus, to provide an identification $(t_G, \text{sh}_G) \rightrightarrows (t, y)$, we construct $p : t_G \rightrightarrows t$ with first projection $s(y)$ by simply noting that ... (to complete)

4.13 G -sets vs $\text{abs}(G)$ -sets

Given a group G it should by now come as no surprise that the type of G -sets is equivalent to the type of $\text{abs}(G)$ -sets. According to Lemma 4.10.1

$$\text{abs} : \text{Hom}(G, \Sigma_{\mathcal{X}}) \rightarrow \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(\Sigma_{\mathcal{X}}))$$

³⁸Notice that the construction of an equivalence $TX \xrightarrow{\sim} \mathcal{U}_{(X_+)}^0$ that we carried for $X \equiv BG$ relies only on X_+ being connected and $\text{ev}_{X_+, X_+} \upharpoonright_{\text{refl}_{X_+}}$ being an equivalence. Such types X are called *central* and are studied in details by Buchholtz et al.³⁹.

³⁹Ulrik Buchholtz et al. *Central H-spaces and banded types*. Preprint available at arXiv: 2301.02636. February, 2023.

Recall from Definition 4.9.1 that the type of $\text{abs}(G)$ -set is

$$\text{Set}_{\text{abs}(G)}^{\text{abs}} \equiv \sum_{\mathcal{X} : \text{Set}} \text{Hom}_{\text{abs}}(\text{abs}(G), \text{abs}(\Sigma_{\mathcal{X}})).$$

is an equivalence, where the group $\Sigma_{\mathcal{X}}$ (as a pointed connected groupoid) is the component of the groupoid Set , pointed at \mathcal{X} . The component information is moot since we're talking about pointed maps from BG and we see that $\text{Hom}(G, \Sigma_{\mathcal{X}})$ is equivalent to $\sum_{F: BG_{\pm} \rightarrow \text{Set}} (\mathcal{X} = F(\text{sh}_G))$. Finally,

$$\text{pr}: \sum_{\mathcal{X}} \sum_{F: BG_{\pm} \rightarrow \text{Set}} (\mathcal{X} = F(\text{sh}_G)) \xrightarrow{\sim} (BG_{\pm} \rightarrow \text{Set}), \quad \text{pr}(\mathcal{X}, F, p) \equiv F$$

is an equivalence (since $\sum_{\mathcal{X}} (\mathcal{X} = F(\text{sh}_G))$ is contractible). Backtracking these equivalences we see that we have established

LEMMA 4.13.1. *Let G be a group. Then the map*

$$\text{ev}_{\text{sh}_G}: G\text{-Set} \rightarrow \text{Set}_{\text{abs}(G)}^{\text{abs}}, \quad \text{ev}_{\text{sh}_G}(X) \equiv (X(\text{sh}_G), a_X)$$

is an equivalence, where the homomorphism $a_X: \text{Hom}^{\text{abs}}(\text{abs}(G), \text{abs}(\Sigma_{X(\text{sh}_G)}))$ is given by transport $X: UG \equiv (\text{sh}_G = \text{sh}_G) \rightarrow (X(\text{sh}_G) = X(\text{sh}_G))$.

If X is a G -set, $g: UG$ and $x: X(\text{sh}_G)$, we seek forgiveness for writing $g \cdot x: X(\text{sh}_G)$ instead of $\text{cast}(a_X(g))(x)$.⁴⁰

⁴⁰and I ask forgiveness for strongly disliking the use of “cast” as a name for some tacitly understood map!

EXAMPLE 4.13.2. Let H and G be groups. Recall that the set of homomorphisms from H to G is a G -set in a natural way:

$$\text{Hom}(H, G): BG \rightarrow \text{Set}, \quad \text{Hom}(H, G)(y) \equiv \sum_{F: BH_{\pm} \rightarrow BG_{\pm}} (y = F(\text{sh}_H)).$$

What abstract $\text{abs}(G)$ -set does this correspond to? In particular, under the equivalence $\text{abs}: \text{Hom}(H, G) \rightarrow \text{Hom}^{\text{abs}}(\text{abs}(H), \text{abs}(G))$, what is the corresponding action of $\text{abs}(G)$ on the abstract homomorphisms?

The answer is that $g: UG$ acts on $\text{Hom}^{\text{abs}}(\text{abs}(H), \text{abs}(G))$ by postcomposing with conjugation c^g by g as defined in Example 4.4.25.

Let us spell this out in some detail: If $(F, p): \text{Hom}(H, G)(\text{sh}_G) \equiv \sum_{F: BH_{\pm} \rightarrow BG_{\pm}} (\text{sh}_G = F(\text{sh}_H))$ and $g: UG$, then $g \cdot (F, p) \equiv (F, p g^{-1})$. If we show that the action of g sends $\text{abs}(F, p)$ to $c^g \circ \text{abs}(F, p)$ we are done.

Recall that $\text{abs}(F, p)$ consists of the composite

$$UH \xrightarrow{F^=} (F(\text{sh}_H) = F(\text{sh}_G)) \xrightarrow{t \mapsto p^{-1} t p} UG,$$

(i.e., $\text{abs}(F, p)$ applied to $q: UH$ is $p^{-1} F^=(q) p$) together with the proof that this is an abstract group homomorphism. We see that $\text{abs}(F, p g^{-1})$ is given by conjugation: $q \mapsto (p g^{-1})^{-1} F^=(q) (p g^{-1}) = g (p^{-1} F^=(q) p) g^{-1}$, or in other words $c^g \circ \text{abs}(F, p)$. \square

For reference we list the conclusion of this example as a lemma:

LEMMA 4.13.3. *If H and G are groups, then the equivalence of Lemma 4.13.1 sends the G -set $\text{Hom}(H, G)$ to the $\text{abs}(G)$ -set $\text{Hom}^{\text{abs}}(\text{abs}(H), \text{abs}(G))$ with action given by postcomposing with conjugation by elements of $\text{abs}(G)$.*

If $f: \text{Hom}(G, G')$ is a homomorphism, then precomposition with $Bf: BG \rightarrow BG'$ defines a map

$$f^*: (G'\text{-Set}) \rightarrow (G\text{-Set}).$$

We will have the occasion to use the following result which essentially says that if $f: \text{Hom}(G, G')$ is an epimorphism, then f^* embeds the type of G' -sets as some of the components of the type of G -sets.

Recall that Lemma 4.11.3 told us that f is an epimorphism precisely when Uf is a surjection.

lem:act1onsconcreteendabstract

ex:absrandconj

lem:absrandconj

LEMMA 4.13.4. Let G and G' be groups and let $f : \text{Hom}(G, G')$ be an epimorphism. Then the map $f^* : (G' \text{-Set}) \rightarrow (G \text{-Set})$ (induced by precomposition with $Bf : BG \rightarrow BG'$) is “fully faithful” in the sense that if X, Y are G' -sets, then

$$f^* : (X = Y) \rightarrow (f^*X = f^*Y)$$

is an equivalence.

Proof. Evaluation at sh_G yields an injective map

$$\text{ev}_{\text{sh}_G} : (f^*X = f^*Y) \rightarrow (X(f(\text{sh}_G)) = Y(f(\text{sh}_G)))$$

and the composite

$$\text{ev}_{\text{sh}_G} f^* = \text{ev}_{f(\text{sh}_G)} : (X = Y) \rightarrow (X(f(\text{sh}_G)) = Y(f(\text{sh}_G)))$$

is the likewise injective, so $f^* : (X = Y) \rightarrow (f^*X = f^*Y)$ is injective.

For surjectivity, let $F' : f^*X = f^*Y$ and write, for typographical convenience, $a : X(f(\text{sh}_G)) = Y(f(\text{sh}_G))$ for $\text{ev}_{\text{sh}_G} F' \equiv F'_{\text{sh}_G}$. By the equivalence between G -sets and $\text{abs}(G)$ -sets, F' is uniquely pinned down by a and the requirement that for all $g' = f(g)$ with $g : \text{UG}$ the diagram

$$\begin{array}{ccc} X(f(\text{sh}_G)) & \xrightarrow{X(g')} & X(f(\text{sh}_G)) \\ a \parallel & & a \parallel \\ Y(f(\text{sh}_G)) & \xrightarrow{Y(g')} & Y(f(\text{sh}_G)) \end{array}$$

commutes. Likewise, (using transport along the identity $p_f : \text{sh}_{G'} = f(\text{sh}_G)$) an $F : X = Y$ in the preimage of a is pinned down by the commutativity of the same diagram, but with $g' : f(\text{sh}_G) = f(\text{sh}_G)$ arbitrary (an a priori more severe requirement, again reflecting injectivity). However, when $f : \text{UG} \rightarrow \text{UG}'$ is surjective these requirements coincide, showing that f^* is an equivalence. \square

4.14 Semidirect products

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In this section we describe a generalization of the product of two group, called the *semidirect product*, which can be constructed from an action of a group on a group. Like the product, it consists of pairs, both at the level of concrete groups and of abstract groups, as we shall see.

We start with some preliminaries on paths between pairs. Lemma 2.10.3 above takes a simpler form when y and y' are values of a family $x \mapsto f(x)$ of elements of the family $x \mapsto Y(x)$, as the following lemma shows.

LEMMA 4.14.1. Suppose we are given a type X and a family of types $Y(x)$ parametrized by the elements x of X . Suppose we are also given a function $f : \prod_{x:X} Y(x)$. For any elements x and x' of X , there is an equivalence of type

$$((x, f(x)) = (x', f(x'))) \simeq (x = x') \times (f(x) = f(x')),$$

where the identity type on the left side is between elements of $\sum_{x:X} Y(x)$.

Proof. By Lemma 2.10.3 and by composition of equivalences, it suffices to establish an equivalence of type

$$\left(\sum_{p : x = x'} f(x) \xrightarrow[p]{=} f(x') \right) \simeq (x = x') \times (f(x) = f(x')).$$

Rewriting the right hand side as a sum over a constant family, it suffices to find an equivalence of type

$$\left(\sum_{p : x = x'} f(x) \xrightarrow[p]{=} f(x') \right) \simeq \sum_{p : x = x'} (f(x) = f(x')).$$

By Lemma 2.9.14 it suffices to establish an equivalence of type

$$\left(f(x) \xrightarrow[p]{=} f(x') \right) \simeq (f(x) = f(x'))$$

for each $p : x = x'$. By induction on x' and p we reduce to the case where x' is x and p is refl_x , and it suffices to establish an equivalence of type

$$\left(f(x) \xrightarrow[\text{refl}_x]{=} f(x) \right) \simeq (f(x) = f(x)).$$

Now the two sides are equal by definition, so the identity equivalence provides what we need. \square

The lemma above shows how to rewrite certain paths between pairs as pairs of paths. Now we wish to establish the formula for composition of paths, rewritten in terms of pairs of paths, but first we introduce a convenient definition for the transport of loops in $Y(x)$ along paths in X .

DEFINITION 4.14.2. Suppose we are given a type X and a family of types $Y(x)$ parametrized by the elements x of X . Suppose we are also given a function $f : \prod_{x : X} Y(x)$. For any elements x and x' of X and for any identity $p : x = x'$, define a function $(f(x') = f(x')) \rightarrow (f(x) = f(x'))$, to be denoted by $q' \mapsto q'^p$, by induction on p and x' , reducing to the case where x' is x and p is refl_x , allowing us to set $q'^{\text{refl}_x} \equiv q'$. \lrcorner

We turn now to associativity for the operation just defined.

LEMMA 4.14.3. Suppose we are given a type X and a family of types $Y(x)$ parametrized by the elements x of X . Suppose we are also given a function $f : \prod_{x : X} Y(x)$. For any elements $x, x',$ and x'' of X , for any identities $p : x = x'$ and $p' : x' = x''$, and for any $q : f x'' = f x'$, there is an identification of type $(q^{p'})^p = q^{(p' \cdot p)}$.

Proof. By induction on p and p' , it suffices to show that $(q^{\text{refl}_y})^{\text{refl}_y} = q^{(\text{refl}_y \cdot \text{refl}_y)}$, in which both sides are equal to q by definition. \square

Observe that the operation depends on f , but f is not included as part of the notation.

The next lemma contains the formula we are seeking.

LEMMA 4.14.4. Suppose we are given a type X and a family of types $Y(x)$ parametrized by the elements x of X . Suppose we are also given a function $f : \prod_{x : X} Y(x)$. For any elements $x, x',$ and x'' of X , and for any two identities $e : (x, f(x)) = (x', f(x'))$ and $e' : (x', f(x')) = (x'', f(x''))$, if e corresponds to the pair (p, q) with $p : x = x'$ and $q : f x = f x'$ under the equivalence of Lemma 4.14.1, and e' corresponds to the pair (p', q') with $p' : x' = x''$ and $q' : f x' = f x''$, then $e' \cdot e$ corresponds to the pair $(p' \cdot p, (q'^p) \cdot q)$.

Proof. By induction on p and p' we reduce to the case where x' and x'' are x and p and p' are refl_x . It now suffices to show that $e' \cdot e$ corresponds to the pair $(\text{refl}_x, q' \cdot q)$. Applying the definition of the map Φ in the proof of Lemma 2.10.3 to our three pairs, we see that it suffices to show that $(\text{apap}_g(\text{refl}_x)(q')) \cdot (\text{apap}_g(\text{refl}_x)(q)) = \text{apap}_g(\text{refl}_x)(q' \cdot q)$, with g , as there, being the function $g(x)(y) \equiv (x, y)$. By Definition 2.7.8 it suffices to show that $(\text{ap}_{g(x)} q') \cdot (\text{ap}_{g(x)} q) = \text{ap}_{g(x)}(q' \cdot q)$, which follows from compatibility of $\text{ap}_{g(x)}$ with composition, as in Construction 2.6.2. \square

The lemma above will be applied mostly in the case where x' and x'' are x , but if it had been stated only for that case, we would not have been able to argue by induction on p and p' .

DEFINITION 4.14.5. Given a group G and an action $\tilde{H} : BG \rightarrow \text{Group}$ on a group $H \equiv \tilde{H}(\text{sh}_G)$, we define a group called the *semidirect product* as follows.

$$G \ltimes \tilde{H} \equiv \underline{\Omega} \sum_{t : BG} B\tilde{H}(t)$$

Here the basepoint of the sum is taken to be the point $(\text{sh}_G, \text{sh}_H)$. (We deduce from Lemma 2.15.5, Item (4), that $\sum_{t : BG} B\tilde{H}(t)$ is a groupoid. See Exercise 2.16.12 for a proof that $\sum_{t : BG} B\tilde{H}(t)$ is connected.) \dashv

Observe that if the action of G on H is trivial, then $\tilde{H}(t) \equiv H$ for all t and $G \ltimes \tilde{H} \equiv G \times H$.

Projection onto the first factor gives a homomorphism $p \equiv \underline{\Omega} \text{fst} : G \ltimes \tilde{H} \rightarrow G$. Moreover, there is a homomorphism $s : G \rightarrow G \ltimes \tilde{H}$ defined by $s \equiv \underline{\Omega} \left(t \mapsto (t, \text{sh}_{\tilde{H}(t)}) \right)$, for $t : BG$. The two maps are homomorphisms because they are made from basepoint-preserving maps. The map s is a *section* of p in the sense the $p \circ s = \text{id}_G$. There is also a homomorphism $j : H \rightarrow G \ltimes \tilde{H}$ defined by $j \equiv \underline{\Omega}(u \mapsto (\text{sh}_G, u))$, for $u : BH$.

LEMMA 4.14.6. The homomorphism j above is a monomorphism, and it gives the same (normal) subgroup of $G \ltimes \tilde{H}$ as the kernel $\ker p$ of p .

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Proof. See 5.3.2 for the definition of kernel. According to Lemma 2.25.1, the map $BH \rightarrow (Bp)^{-1}(\text{sh}_G)$ defined by $u \mapsto ((\text{sh}_G, u), \text{refl}_{\text{sh}_G})$ is an equivalence. This establishes that the fiber $(Bp)^{-1}(\text{sh}_G)$ is connected and thus serves as the classifying type of $\ker p$. Pointing out that the composite map $H \xrightarrow{\cong} \ker p \rightarrow G \ltimes \tilde{H}$ is j and using univalence to promote the equivalence to an identity gives the result. \square

Our next goal is to present the explicit formula for the multiplication operation in $UG \ltimes \tilde{H}$. First we apply Lemma 4.14.1 to get a bijection $UG \ltimes \tilde{H} \simeq UG \times UH$. Now use that to transport the multiplication operation of the group $UG \ltimes \tilde{H}$ to the set $UG \times UH$. Now Lemma 4.14.4 tells us the formula for that transported operation is given as follows.

$$(p', q') \cdot (p, q) = (p' \cdot p, (q'^p) \cdot q)$$

In a traditional algebra course dealing with abstract groups, this formula is used as the definition of the multiplication operation on the set $UG \times UH$, but then one must prove that the operation satisfies the properties of Definition 4.3.1. The advantage of our approach is that the

formula emerges from the underlying logic that governs how composition of paths works.

4.15 The pullback

Given two functions $f: B \rightarrow D$ and $g: C \rightarrow D$ with common target, the “pullback” which we will now define should be thought about as the type of all pairs of elements $(b, c): B \times C$ so that $f(b) = g(c)$. This construction is important in many situations also beyond group theory.

DEFINITION 4.15.1. Let B, C, D be types and let $f: B \rightarrow D$ and $g: C \rightarrow D$ be two maps. The *pullback* of f and g is the type

$$\prod(f, g) \equiv \sum_{(b, c): B \times C} (f(b) =_D g(c))$$

together with the two projections $\text{pr}_B: \prod(f, g) \rightarrow B$ and $\text{pr}_C: \prod(f, g) \rightarrow C$ sending $(b, c, p): \prod(f, g)$ to $b: B$ or $c: C$. If f and g are clear from the context, we may write $B \times_D C$ instead of $\prod(f, g)$ and summarize the situation by the diagram

$$\begin{array}{ccc} B \times_D C & \xrightarrow{\text{pr}_C} & C \\ \downarrow \text{pr}_B & & \downarrow g \\ B & \xrightarrow{f} & D. \end{array}$$

EXERCISE 4.15.2. Let $f: B \rightarrow D$ and $g: C \rightarrow D$ be two maps with common target. If A is a type show that

$$(A \rightarrow B) \times_{(A \rightarrow D)} (A \rightarrow C) \rightarrow (A \rightarrow B \times_D C) \\ (\beta, \gamma, p: f\beta = g\gamma) \mapsto (a \mapsto (f(a), g(a), p(a): f\beta(a) = g\gamma(a)))$$

is an equivalence.

In view of Exercise 4.15.2 we will say that we have a *pullback diagram*

$$\begin{array}{ccc} A & \xrightarrow{f'} & C \\ \downarrow g' & & \downarrow g \\ B & \xrightarrow{f} & D \end{array}$$

to indicate that we have an element in $(A \rightarrow B) \times_{(A \rightarrow D)} (A \rightarrow C)$ such that the resulting map $A \rightarrow B \times_D C$ is an equivalence.

EXAMPLE 4.15.3. If $g: \mathbb{1} \rightarrow D$ has value $d: D$ and $f: B \rightarrow D$ is any map, then $\prod(f, g) \equiv B \times_D \mathbb{1}$ is equivalent to the preimage $f^{-1}(d) \equiv \sum_{b: B} d = f(b)$.

EXAMPLE 4.15.4. Much group theory is hidden in the pullback. For instance, the greatest common divisor $\text{gcd}(a, b)$ of $a, b: \mathbb{N}$ is another name for the number of components you get if you pull back the a -fold and the b -fold set bundles of the circle: we have a pullback

$$\begin{array}{ccc} S^1 \times \text{BC}_{\text{gcd}(a, b)} & \longrightarrow & S^1 \\ \downarrow & & \downarrow (-)^b \\ S^1 & \xrightarrow{(-)^a} & S^1 \end{array}$$

Illustrating the exercise: if the solid diagram commutes there is a unique dotted arrow so that the resulting diagram commutes:

$$\begin{array}{ccccc} A & & & & \\ & \searrow & & \searrow & \\ & B \times_D C & \longrightarrow & C & \\ & \downarrow & & \downarrow & \\ & B & \longrightarrow & D & \end{array}$$

Preimage as a pullback:

$$\begin{array}{ccc} f^{-1}(d) & \longrightarrow & \mathbb{1} \\ \downarrow & & \downarrow d \\ B & \xrightarrow{f} & D \end{array}$$

(where C_n was the cyclic group of order n). To get a geometric idea, think of the circle as the unit circle in the complex numbers so that the a -fold set bundle is simply taking the a -fold power. With this setup, the pullback should consist of pairs (z_1, z_2) of unit length complex numbers with the property that $z_1^a = z_2^b$. Let $a = a' \gcd(a, b)$ and $b = b' \gcd(a, b)$. Taking an arbitrary unit length complex number z , then the pair $(z^{b'}, z^{a'})$ is in the pull back (since $a'b = ab'$). But so is $(\zeta z^{b'}, z^{a'})$, where ζ is any $\gcd(a, b)^{\text{th}}$ root of unity. Each of the $\gcd(a, b)$ -choices of ζ contributes in this way to a component of the pullback. In more detail: identifying the cyclic group $C_{\gcd(a, b)}$ of order $\gcd(a, b)$ with the group of g^{th} roots of unity, the top horizontal map $S^1 \times C_{\gcd(a, b)} \rightarrow S^1$ sends (z, ζ) to $z^{a'}$ and the left vertical map sends (z, ζ) to the product $\zeta z^{b'}$.

Also the least common multiple $\text{lcm}(a, b) = a'b$ is hidden in the pullback; in the present example it is demonstrated that the map(s) across the diagram makes each component of the pullback a copy of the $\text{lcm}(a, b)$ -fold set bundle. \lrcorner

DEFINITION 4.15.5. Let S be a set and consider two subsets A and B of S given by two families of propositions (for $s : S$) $P(s)$ and $Q(s)$. The *intersection* $A \cap B$ of the two subsets is given by the family of propositions $P(s) \times Q(s)$. The *union* $A \cup B$ is given by the set family of propositions $A(s) + B(s)$. \lrcorner

EXERCISE 4.15.6. Given two subsets A, B of a set S , prove that

- (1) The pullback $A \times_S B$ maps by an equivalence to the intersection $A \cap B$,
- (2) If S is finite, then the sum of the cardinalities of A and B is equal to the sum of the cardinalities of $A \cup B$ and $A \cap B$. \lrcorner

DEFINITION 4.15.7. Let $f : \text{Hom}(H, G)$ and $f' : \text{Hom}(H', G)$ be two homomorphisms with common target. The *pullback* $H \times_G H'$ is the group obtained as the (pointed) component of

$$\text{pt}_{H \times_G H'} \equiv (\text{sh}_H, \text{pt}_{H'}, p_f p_f^{-1})$$

of the pullback $BH \times_{BG} BH'$ (where $p_f : \text{sh}_G = f(\text{sh}_H)$ is the name we chose for the data displaying f as a pointed map, so that $p_{f'} p_f^{-1} : f(\text{sh}_H) = f'(\text{pt}_{H'})$).

If $(H, f, !)$ and $(H', f', !)$ are monomorphisms into G , then the pullback is called the *intersection* and if the context is clear denoted simply $H \cap H'$. \lrcorner

EXAMPLE 4.15.8. If $a, b : \mathbb{N}$ are natural number with least common multiple L , then $L\mathbb{Z}$ is the intersection $a\mathbb{Z} \cap b\mathbb{Z}$ of the subgroups $a\mathbb{Z}$ and $b\mathbb{Z}$ of \mathbb{Z} . \lrcorner

EXERCISE 4.15.9. Prove that if $f : \text{Hom}(H, G)$ and $f' : \text{Hom}(H', G)$ are homomorphisms, then the pointed version of Exercise 4.15.2 induces an equivalence

$$\text{Hom}(K, H) \times_{\text{Hom}(K, G)} \text{Hom}(K, H') \simeq \text{Hom}(K, H \times_G H')$$

for all groups K and an equivalence

$$UH \times_{UG} UH' \simeq (\text{sh}_{H \times_G H'} = \text{sh}_{H \times_G H'}).^{42}$$

Elevate the last equivalence to a statement about abstract groups. \lrcorner

⁴²Hint: set $A := S^1$, $B := BH$, $C := BH'$ and $D := BG$.

REMARK 4.15.10. The pullback is an example of when a construction of types *not* preserving connectivity can be used profitably also for groups. We get the pullback of groups by restricting to a pointed component, but also the other components have group theoretic importance. We will return to this when discussing subgroups. \perp

4.16 Sums of groups

We have seen how the group of integers $\mathbb{Z} = (S^1, \bullet)$ synthesizes the notion of one symmetry with no relations: every symmetry in the circle is of the form \cup^n for some unique n . Also, given any group $G = \text{Aut}_A(a)$, the set $a = a$ of symmetries of a corresponds to the set of homomorphisms $\mathbb{Z} \rightarrow G$, i.e., to pointed functions $(S^1, \bullet) \rightarrow_* (A, a)$ by evaluation at \cup . What happens if we want to study more than one symmetry at the time?

For instance, is there a group $\mathbb{Z} \vee \mathbb{Z}$ so that for any group $G = \text{Aut}_A(a)$ a homomorphism $\mathbb{Z} \vee \mathbb{Z} \rightarrow G$ corresponds to *two* symmetries of a ? At the very least, $\mathbb{Z} \vee \mathbb{Z}$ itself would have to have two symmetries and these two can't have any relation, since in a general group $G = \text{Aut}_A(a)$ there is a priori no telling what the relation between the symmetries of a might be. Now, *one* symmetry is given by a pointed function $(S^1, \bullet) \rightarrow_* (A, a)$ and so a *pair* of symmetries is given by a function $f : S^1 + S^1 \rightarrow A$ with the property that f sends each of the base points of the circles to a . But $S^1 + S^1$ is not connected, and so not a group. To fix this we take the clue from the requirement that both the base points were to be sent to a common base point and *define* $S^1 \vee S^1$ to be what we get from $S^1 + S^1$ when we *insert an identity* between the two basepoints.

The amazing thing is that this works – an enormous simplification of the classical construction of the “free products” or “amalgamated sum” of groups. We need to show that the “wedge” $S^1 \vee S^1$ is indeed a group, and this proof simultaneously unpacks the classical description.

We start by giving a definition of the wedge construction which is important for pointed types in general and then prove that the wedge of two groups is a group whose symmetries are arbitrary “words” in the original symmetries.

DEFINITION 4.16.1. Let (A_1, a_1) and (A_2, a_2) be pointed types. The *wedge* is the pointed type $(A_1 \vee A_2, a_{12})$ given as a higher inductive type by

- (1) functions $i_1 : A_1 \rightarrow A_1 \vee A_2$ and $i_2 : A_2 \rightarrow A_1 \vee A_2$
- (2) an identity $g : i_1 a_1 = i_2 a_2$.

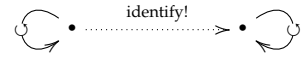
We point this type at $a_{12} \equiv i_1 a_1$. The function

$$i_2^g : (a_2 =_{A_2} a_2) \rightarrow (a_{12} =_{A_1 \vee A_2} a_{12})$$

is defined by $i_2^g(p) \equiv g^{-1} i_2(p) g$, whereas (for notational consistency only) we set $i_1^g \equiv i_1 : (a_1 =_{A_1} a_1) \rightarrow (a_{12} =_{A_1 \vee A_2} a_{12})$. Simplifying by writing $i : A_1 + A_2 \rightarrow A_1 \vee A_2$ for the function given by i_1 and i_2 (with basepoints systematically left out of the notation), the induction principle is

$$\prod_{C : (A_1 \vee A_2) \rightarrow \mathcal{U}} \sum_{s : \prod_{a : A_1 + A_2} C i(a)} ((s(a_1) = C(g^{-1})s(a_2)) \rightarrow \prod_{x : (A_1 \vee A_2)} C(x)).$$

$S^1 \vee S^1$ if formed from $S^1 + S^1$ by inserting an identity



sec:coprod

def:wedge

\perp

Unraveling the induction principle we see that if B is a pointed type, then a pointed function $f : A_1 \vee A_2 \rightarrow_* B$ is given by providing pointed functions $f_1 : A_1 \rightarrow_* B$ and $f_2 : A_2 \rightarrow_* B$ – the identity $f_1(a_1) = f_2(a_2)$ which seems to be missing is provided by the requirement of the functions being pointed. For the record

LEMMA 4.16.2. *If B is a pointed type, then the function*

$$i^* : (A_1 \vee A_2 \rightarrow_* B) \rightarrow (A_1 \rightarrow_* B) \times (A_2 \rightarrow_* B), \quad i^*(f) = (f i_1, f i_2)$$

is an equivalence.

To the right you see a picture of $i_2^g(p)$: it is the symmetry of the base point $a_{12} \equiv i_1 a_1$ you get by *first* moving to $i_2 a_2$ with g , *then* travel around with p ($i_2 p$, really) and finally go home to the basepoint with the inverse of g .

DEFINITION 4.16.3. If $G_1 = \text{Aut}_{A_1}(a_1)$ and $G_2 = \text{Aut}_{A_2}(a_2)$ are groups, then their *sum* is defined as

$$G_1 \vee G_2 := \text{Aut}_{A_1 \vee A_2}(a_{12}).$$

The homomorphisms $i_1 : G_1 \rightarrow G_1 \vee G_2$ and $i_2 : G_2 \rightarrow G_1 \vee G_2$ induced from the structure maps $i_1 : A_1 \rightarrow A_1 \vee A_2$ and $i_2 : A_2 \rightarrow A_1 \vee A_2$ are also referred to as *structure maps*. \lrcorner

LEMMA 4.16.4. *If G_1 , G_2 and G are groups, then the function*

$$\text{Hom}(G_1 \vee G_2, G) \rightarrow \text{Hom}(G_1, G) \times \text{Hom}(G_2, G)$$

given by restriction along the structure maps is an equivalence.

Proof. This is a special case of Lemma 4.16.2. \square

Specializing further, we return to our initial motivation and see that mapping out of a wedge of two circles *exactly* captures the information of two independent symmetries:

COROLLARY 4.16.5. *If G is a group, then the functions*

$$\text{Hom}(\mathbb{Z} \vee \mathbb{Z}, G) \rightarrow \text{Hom}(\mathbb{Z}, G) \times \text{Hom}(\mathbb{Z}, G) \simeq \text{UG} \times \text{UG}$$

is an equivalence.

EXERCISE 4.16.6. This leads to the following characterization of abelian groups formulated purely in terms of pointed connected groupoids (with no direct reference to identity types). A group G is abelian if and only if the canonical map

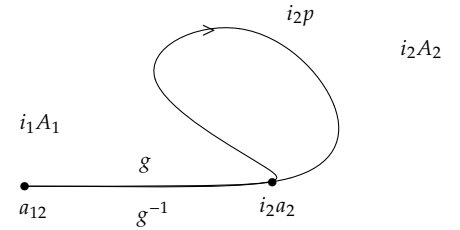
$$\text{fold} : BG \vee BG \rightarrow_* BG$$

(given via Lemma 4.16.4 by $\text{id}_G : G \rightarrow G$) extends over the inclusion

$$i : BG \vee BG \rightarrow_* BG \times BG$$

(given by the inclusions $\text{in}_1, \text{in}_2 : G \rightarrow G \times G$).

As a cute aside, one can see that the required map $BG \times BG \rightarrow_* BG$ actually doesn't need to be pointed: factoring $\text{fold} : BG \vee BG \rightarrow BG$ over $i : BG \vee BG \rightarrow BG \times BG$ – even in an unpointed way – kills all “commutators” $ghg^{-1}h^{-1} : \text{U}(G \vee G)$. (is this still a proposition, or do we need to truncate?) \lrcorner



The idea is that an identity in $a_{12} = x$ can be factored into a string of identities, each lying solely in A_1 or in A_2 . We define a family of sets consisting of exactly such strings of identities – it is a set since A_1 and A_2 are groupoids – and prove that it is equivalent to the family $P(x) \equiv (a_{12} =_{A_1 \vee A_2} x)$ which consequently must be a family of sets. We need to be able to determine whether a symmetry is reflexivity or not, but once we know that, the symmetries of the base point in the wedge are then given by “words $p_0 p_1 \dots p_n$ ” where the p_j alternate between being symmetries in the first or the second group, and none of the p_j for positive j are allowed to be reflexivity. Note that their order of the p_j s is not negotiable: if I shuffle them I get a new symmetry.

Do we know at this point that this extension problem is a proposition, i.e., that the wedge inclusion is an epimorphism? Check re pointedness.

$$\begin{array}{ccc} BG \vee BG & \xrightarrow{\text{fold}} & BG \\ \text{inclusion} \downarrow & \nearrow & \\ BG \times BG & & \end{array}$$

We end the section by proving that wedges of decidable groups are decidable groups and that they can be given the classical description in terms of words.

LEMMA 4.16.7. *Let $G_1 \equiv \text{Aut}_{A_1}(a_1)$ and $G_2 \equiv \text{Aut}_{A_2}(a_2)$ be decidable groups, then the wedge sum $G_1 \vee G_2 \equiv \text{Aut}_{A_1 \vee A_2}(a_{12})$ is a decidable group.*

Let C_1 be the set of strings $(p_0, n, p_1, \dots, p_n)$ with $n : \mathbb{N}$ and, for $0 \leq j \leq n$

- $p_j : \text{UG}_1$ for even j
- $p_j : \text{UG}_2$ for odd j and
- p_j is not reflexivity for j positive

(the last requirement makes sense and is a proposition since our groups are decidable).

Then the function given by composition in $\text{UG}_{12} \equiv (a_{12} = a_{12})$

$$\beta : C_1 \rightarrow \text{UG}_{12}, \quad \beta(p_0, n, p_1, \dots, p_n) \equiv i_1^g p_0 i_2^g p_1 i_1^g p_2 \dots i_n^g p_n$$

(where $i_j^g p_n$ is $i_1^g p_n$ or $i_2^g p_n$ according to whether n is even or odd) is an equivalence.

Proof. That the wedge is connected follows by transitivity of identifications, if necessary passing through the identification $g : i_1 a_1 = i_2 a_2$ in the wedge.

We must prove that the wedge is a groupoid, i.e., that all identity types are sets, which we do by giving an explicit description of the universal set bundle.

We use the notation of Definition 4.16.1 freely, and for ease of notation, let $a_{2k+i} \equiv a_i$ and $i_{2k+i}^g \equiv i_i^g$ for $i = 1, 2, k : \mathbb{N}$. Define families of sets

$$C_i : A_i \rightarrow \text{Set}, \quad i = 1, 2$$

by

$$C_i(x) \equiv (a_i =_{A_i} x) \times \sum_{n : \mathbb{N}} \prod_{1 \leq k \leq n} \sum_{p_k : a_{i+k} = a_{i+k}} (p_k \neq \text{refl}_{a_{i+k}})$$

when $x : A_i$. Note that $p_k \neq \text{refl}_{a_{i+k}}$ is a proposition; we leave it out when naming elements. Hence, an element in $C_1(a)$ is a tuple $(p_0, n, p_1, \dots, p_n)$ where $p_0 : a_1 =_{A_1} a$, $p_1 : a_2 =_{A_2} a_2$, $p_2 : a_1 =_{A_1} a_1$, and so on – alternating between symmetries of a_1 and a_2 , and where p_0 is the only identity allowed to be refl. Define $C_{12} : C_1(a_1) \rightarrow C_2(a_2)$ by

$$C_{12}(p_0, n, p_1, \dots, p_n) = \begin{cases} (\text{refl}_{a_2} 0,) & \text{if } p_0 = \text{refl}_{a_1}, n = 0, \\ (p_1, n - 1, p_2, \dots, p_n) & \text{if } p_0 = \text{refl}_{a_1}, n \neq 0, \\ (\text{refl}_{a_2}, n + 1, p_0, \dots, p_n) & \text{if } p_0 \neq \text{refl}_{a_1}. \end{cases}$$

It is perhaps instructive to see a table of the values $C_{12}(p_0, n, p_1, \dots, p_n)$ for $n < 3$:

	$(p_0, 0)$	$(p_0, 1, p_1)$	$(p_0, 2, p_1, p_2)$
$p_0 = \text{refl}_{a_1}$	$(\text{refl}_{a_2}, 0)$	$(p_1, 0)$	$(p_1, 1, p_2)$
$p_0 \neq \text{refl}_{a_1}$	$(\text{refl}_{a_2}, 1, p_0)$	$(\text{refl}_{a_2}, 2, p_0, p_1)$	$(\text{refl}_{a_2}, 3, p_0, p_1, p_2)$

Since C_{12} is an equivalence, the triple (C_1, C_2, C_{12}) defines a family

$$C : A_1 \vee A_2 \rightarrow \text{Set}.$$

In particular, $C(a_{12}) \equiv C_1(a_1)$. For $x : A_1$ we let $i_1^C : C_1(x) \rightarrow C(i_1(x))$ be the induced equivalence, and likewise for i_2^C . We will show that C is equivalent to $P \equiv P_{a_{12}}$, where $P(x) \equiv (a_{12} = x)$, and so that the identity types in the wedge are equal to the sets provided by C .

One direction is by transport in C ; more precisely,

$$\alpha : \prod_{x : A_1 \vee A_2} (P(x) \rightarrow C(x))$$

is given by transport with $\alpha(a_{12})(\text{refl}_{a_{12}}) \equiv (\text{refl}_{a_1}, 0) : C(a_{12})$. The other way,

$$\beta : \prod_{x : A_1 \vee A_2} (C(x) \rightarrow P(x))$$

is given by composing identities, using the glue g to make their ends meet:

$$\beta(i_1 a)(p_0, n, p_1, \dots, p_n) \equiv i_1(p_0) i_2^g(p_1) i_3^g(p_2) \dots i_{n+1}^g(p_n)$$

(here the definition $\dots i_3^g \equiv i_1^g \equiv i_1$ proves handy since we don't need to distinguish the odd and even cases) and likewise

$$\beta(i_2 a)(p_0, n, p_1, \dots, p_n) \equiv i_2(p_0) g i_1^g(p_1) i_2^g(p_2) \dots i_n^g(p_n)$$

and compatibility with the glue C_{12} is clear since the composite $\text{refl}_x p$ is equal to p .

For notational convenience, we hide the x in $\alpha(x)(p)$ and $\beta(x)(p)$ from now on.

That $\beta\alpha(p) = p$ follows by path induction: it is enough to prove it for $x = a_{12}$ and $p \equiv \text{refl}_{a_{12}}$:

$$\beta\alpha(\text{refl}_{a_{12}}) = \beta(\text{refl}_{a_1}, 0) = i_1^g \text{refl}_{a_1} = \text{refl}_{a_{12}}.$$

That $\alpha\beta(p_0, n, p_1, \dots, p_n) = (p_0, n, p_1, \dots, p_n)$ follows by induction on n and p_0 . For $n = 0$ it is enough to consider $x = a_{12}$ and $p_0 = \text{refl}_{a_1}$, and then $\alpha\beta(\text{refl}_{a_1}, 0) \equiv \alpha(\text{refl}_{a_{12}}) \equiv (\text{refl}_{a_1}, 0)$. In general, (for $n > 0$)

$$\begin{aligned} \alpha\beta(p_0, n, p_1, \dots, p_n) &= \text{trp}_{i_1(p_0) i_2^g(p_1) i_3^g(p_2) \dots i_{n+1}^g(p_n)}^C(\text{refl}_{a_1, 0}) \\ &= \text{trp}_{i_1(p_0)}^C \dots \text{trp}_{i_{n+1}^g(p_n)}^C(\text{refl}_{a_1, 0}). \end{aligned}$$

The induction step is as follows: let $0 < k \leq n$, then

$$\begin{aligned} &\text{trp}_{i_k^g p_{k-1}}^C i_{k-1}^C(p_k, n - k - 1, p_{k+1}, \dots, p_n) \\ &= \text{trp}_{i_k^g p_{k-1}}^C i_k^C(\text{refl}_{a_{k-1}}, n - k, p_k, \dots, p_n) \\ &= i_k^C \text{trp}_{p_{k-1}}^{C_k}(\text{refl}_{a_{k-1}}, n - k, p_k, \dots, p_n) \\ &= (p_{k-1}, n - k, p_k, \dots, p_n). \end{aligned}$$

□

4.17 Heaps (†)

Recall that we in Remark 4.2.4 wondered about the status of general identity types $a =_A a'$, for a and a' elements of a groupoid A , as opposed to the more special loop types $a =_A a$. Here we describe the resulting algebraic structure and how it relates to groups.

We proceed in a fashion entirely analogous to that of Section 4.2, but instead of looking at pointed types, we look at *bipointed types*.

This section has no implications for the rest of the book, and can thus safely be skipped on a first reading.

DEFINITION 4.17.1. The type of *bipointed, connected groupoids* is the type

$$\mathcal{U}_{**}^{\perp} := \sum_{A : \mathcal{U}^{\perp}} (A \times A). \quad \lrcorner$$

Recall that \mathcal{U}^{\perp} is the type of connected groupoids A , and that we also write $A : \mathcal{U}$ for the underlying type. We write $(A, a, a') : \mathcal{U}_{**}^{\perp}$ to indicate the two endpoints.

Analogous to the loop type of a pointed type, we have a designated identity type of a bipointed type, where we use the two points as the endpoints of the identifications: We set $I(A, a, a') \equiv (a =_A a')$.

DEFINITION 4.17.2. The type of *heaps*⁴³ is a wrapped copy (cf. Section 2.12.8) of the type of bipointed, connected groupoids \mathcal{U}_{**}^{\perp} ,

$$\text{Heap} \equiv \text{Copy}_I(\mathcal{U}_{**}^{\perp}),$$

with constructor $I : \mathcal{U}_{**}^{\perp} \rightarrow \text{Heap}$. \lrcorner

We call the destructor $B : \text{Heap} \rightarrow \mathcal{U}_{**}^{\perp}$, and call BH the *classifying type* of the heap $H \equiv IBH$, just as for groups, and we call the first point in BH its *start shape* of H , and the second point the *end shape* of H .

The identity type construction $I : \mathcal{U}_{**}^{\perp} \rightarrow \text{Set}$ induces a map $U : \text{Heap} \rightarrow \text{Set}$, mapping I_X to IX . These are the *underlying identifications* of the heaps.

These is an obvious map (indeed a functor) from groups to heaps, given by doubling the point. That is, we keep the classifying type and use the designated shape as both start and end shape of the heap. In fact, this map lifts to the type of heaps with a chosen identification.

EXERCISE 4.17.3. Define natural equivalences $\text{Heap} \simeq \sum_{G : \text{Group}} BG$, and $\text{Group} \simeq \sum_{H : \text{Heap}} (UH)$. \lrcorner

Recalling the equivalence between BG and the type of G -torsors from Theorem 4.8.6, we can also say that a heap is the same as a group G together with a G -torsor.⁴⁵ It also follows that the type of heaps is a (large) groupoid.

In the other direction, there are *two* obvious maps (functors) from heaps to groups, taking either the start or the end shape to be the designated shape.

Here's an *a priori* different map from heaps to groups: For a heap H , consider all the symmetries of the underlying set of identifications UH that arise as $r \mapsto pq^{-1}r$ for $p, q \in UH$.

Note that (p, q) and (p', q') determine the same symmetry if and only if $pq^{-1} = p'q'^{-1}$, and if and only if $p'^{-1}p = q'^{-1}q$.

For the composition, we have $(p, q)(p', q') = (pq^{-1}p', q') = (p, q'p'^{-1}q)$.

EXERCISE 4.17.4. Complete the argument that this defines a map from heaps to groups. Can you identify the resulting group with the symmetry group of the start or end shape? How would you change the construction to get the other endpoint? \lrcorner

EXERCISE 4.17.5. Show that the symmetry groups of the two endpoints of a heap are *merely* isomorphic.

Define the notion of an *abelian heap*, and show that for abelian heaps, the symmetry groups of the endpoints are (*purely*) isomorphic. \lrcorner

⁴³The concept of heap (in the abelian case) was first introduced by Prüfer⁴⁴ under the German name *Schar* (swarm/flock). In Anton Sushkevich's book *Теория Обобщенных Групп* (*Theory of Generalized Groups*, 1937), the Russian term *груда* (heap) is used in contrast to *группа* (group). For this reason, a heap is sometimes known as a "groud" in English.

⁴⁴Heinz Prüfer. "Theorie der Abel-schen Gruppen". In: *Math. Z.* 20.1 (1924), pp. 165–187. doi: [10.1007/BF01188079](https://doi.org/10.1007/BF01188079).

⁴⁵But be aware that there are *two* such descriptions, according to which endpoint is the designated shape, and which is the "twisted" torsor.

Now we come to the question of describing the algebraic structure of a heap. Whereas for groups we can define the abstract structure in terms of the reflexivity path and the binary operation of path composition, for heaps, we can define the abstract structure in terms of a *ternary operation*, as envisioned by the following exercise.

EXERCISE 4.17.6. Fix a set S . Show that the fiber $U^{-1}(S) \equiv \sum_{H:\text{Heap}} (S = UH)$ is a set.

Now fix in addition a ternary operation $t : S \times S \times S \rightarrow S$ on S . Show that the fiber of the map $\text{Heap} \rightarrow \sum_{S:\text{Set}} (S \times S \times S \rightarrow S)$, mapping H to $(UH, (p, q, r) \mapsto pq^{-1}r)$, at (S, t) is a proposition, and describe this proposition in terms of equations. \lrcorner

5

Subgroups

5.1 Brief overview of the chapter

TBW (and stolen from the below)

5.2 Subgroups

In our discussion of the group $\mathbb{Z} \equiv \text{Aut}_{S^1}(\bullet)$ of integers in Chapter 3 we discovered that some of the symmetries of \bullet were picked out by the n -fold covering (for some particular natural number n). On the level of the set $\bullet \rightrightarrows \bullet$, the symmetries picked out are all the iterates (positive or negative or even zero-fold) of \cup^n . The important thing is that we can compose or invert any of the iterates of \cup^n and get new symmetries of the same sort (because of distributivity $nm_1 + nm_2 = n(m_1 + m_2)$). So, while we do not get all symmetries of \bullet (unless $n = 1$), we get what we'd like to call a subgroup of the group of integers.

The other extreme of the idea of a subgroup was exposed in Section 4.11.6 in the form of the slogan “any symmetry is a symmetry in Set”. By this we meant that, if $G \equiv \text{Aut}_A(a)$ is a group, we produced a monomorphism $\rho_G : \text{Hom}(G, \text{Aut}_{UG}(\text{Set}))$, i.e., any symmetry of a is uniquely given by a symmetry (“permutation”) of the set $UG \equiv (a \rightrightarrows a)$.

For yet another example, consider the cyclic group C_6 of order 6; perhaps visualized as the rotational symmetries of a regular hexagon, i.e., the rotations by $2\pi \cdot m/6$, where $m = 0, 1, 2, 3, 4, 5$. The symmetries of the regular triangle (rotations by $2\pi \cdot m/3$, where $m = 0, 1, 2$) can also be viewed as symmetries of the hexagon. Thus there is a subgroup of C_6 which, as a group, is isomorphic to C_3 . There are other subgroups of C_6 , and in this example they are accounted for simply by the various factorizations of the number 6.

For other groups the subgroups form more involved structures and reveal much about the nature of the object whose symmetries we study. There are several ways to pin down the subgroups and so capture this information. If A is a groupoid, singling out a group of subsymmetries of $a : A$ should be a way of picking out just some of the symmetries of a in A in a way so that we can compose subsymmetries compatibly. To make a long story short; we want a group H and a homomorphism $i : \text{Hom}(H, G)$ so that $Ui : UH \rightarrow UG$ is injective.¹ We have a name for such a setup: i is a *monomorphism* as laid out in different interpretations in Lemma 4.11.3.

Make a TikZ drawing of the hexagon and triangle inscribe in it.

¹In classical set theory there is an important difference between saying that a function is the inclusion of a subset (which is what one classically wants) and saying that it is an injection. We'll address this in a moment, so rest assured that all is well as you read on.

5.2.1 Subgroups as monomorphisms

The proposition $\text{isMono}(i)$ is equivalent to saying that $Ui: UH \rightarrow UG$ is an injection (all preimages of Ui are propositions), and also to saying that $Bi: BH \rightarrow BG$ is a set bundle, which in turn is equivalent to the proposition $\text{isSet}((Bi)^{-1}(\text{sh}_G))$ since BG is connected.

DEFINITION 5.2.2. If G is a group, the *type of monomorphisms into G* is

$$\text{Mono}_G \equiv \sum_{H: \text{Group}} \sum_{i: \text{Hom}(H, G)} \text{isMono}(i)$$

and the *type of epimorphisms from G* is

$$\text{Epi}_G \equiv \sum_{H: \text{Group}} \sum_{f: \text{Hom}(G, H)} \text{isEpi}(f).$$

A monomorphism $(H, i, !)$ is

- (1) *trivial* if H is the trivial group,
- (2) *proper* if i is not an isomorphism. \lrcorner

EXERCISE 5.2.3. (1) Show that $i: \text{Hom}(H, G)$ is a monomorphism if and only if Ui is an injection of sets and that i is proper if and only if Ui is not a bijection.

(2) Show that $f: \text{Hom}(G, G')$ is a monomorphism if and only if Uf is an surjection of sets.

(3) Consider a composite $f = f_0 f_2$ of homomorphisms. Show that f_0 is an epimorphism if f is and f_2 is a monomorphism if f is. \lrcorner

EXAMPLE 5.2.4. Consider the homomorphism $i: \Sigma_2 \rightarrow \Sigma_3$ of permutation groups corresponding to sending $A: B\Sigma_2 \equiv \text{FinSet}_2$ to $A + \mathbb{1}: B\Sigma_3$. \lrcorner

EXAMPLE 5.2.5. If G_1 and G_2 are groups, then the first projection from $G_1 \times G_2$ is an epimorphism and the first inclusion into $G_1 \times G_2$ is a monomorphism because their composite is the identity. \lrcorner

We will be interested in knowing when two monomorphisms into G are identical.

LEMMA 5.2.6. Let G be a group and $(H, i_H, !), (H', i_{H'}, !): \text{Mono}_G$ be two monomorphisms into G . The identity type $(H, i_H, !) \xrightarrow{\sim} (H', i_{H'}, !)$ is equivalent to

$$\sum_{f: \text{Hom}(H, H')} \text{isEquiv}(Uf) \times (i_{H'} \xrightarrow{\sim} i_H f)$$

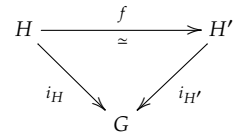
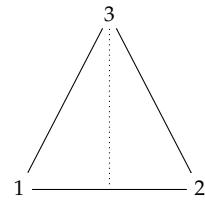
and is a proposition. In particular, the type Mono_G of monomorphisms into G is a set.

Proof. By Lemma 2.10.3 an identity between $(H, i_H, !)$ and $(H', i_{H'}, !)$ is uniquely given by an identity $p: H' \xrightarrow{\sim}_{\text{Group}} H$ such that $i_{H'} \xrightarrow{\sim} i_H p$ (a proposition since $\text{Hom}(H', G)$ is a set). The description of the identity type follows since by univalence and Corollary 2.17.9(2), the identity type $H \xrightarrow{\sim} H'$ is equivalent to the set

$$\sum_{f: \text{Hom}(H, H')} \text{isEquiv}(Uf).$$

Now, $i_{H'} \xrightarrow{\sim} i_H f$ is equivalent to $Ui_{H'} \xrightarrow{\sim} Ui_H Uf$, and since Ui_H is an injection of sets there is at most one such function Uf ; translating back we see that there is at most one f , making $\sum_f \text{isEquiv}(Uf) \times (i_{H'} \xrightarrow{\sim} i_H f)$ a proposition. \square

That $i: \Sigma_2 \rightarrow \Sigma_3$ is a monomorphism can be visualized as follows: if Σ_3 represent all symmetries of an equilateral triangle in the plane (with vertices 1, 2, 3), then i is represented by the inclusion of the symmetries leaving 3 fixed; i.e., reflection through the line marked with dots in the picture.



If you're familiar with the set-theoretic flavor of things, you know that it is important to distinguish between subgroups and injective group homomorphisms. Our use of monomorphisms can be defended because two monomorphisms into G are identical exactly if they differ by precomposition by an identitification. In set-theoretic language this corresponds to saying that a subgroup is an injective abstract homomorphism *modulo* the relation forcing that precomposing with an isomorphism yields identical subgroups. Classical set-theory offers the luxury of having a preferred representative in every equivalence class: namely the image of the injection, type theory does not. We only know that the type Mono is a set.

5.2.7 Subgroups through G -sets

For many purposes it is useful to define “subgroups” slightly differently. A monomorphism into G is given by a pointed connected groupoid $BH = (BH_+, \text{pt}_H)$, a function $F : BH_+ \rightarrow BG_+$ whose fibers are sets (a set bundle) and an identification $p_f : \text{sh}_G \xrightarrow{\cong} F(\text{sh}_H)$. There is really no need to specify that BH_+ is a groupoid: if $F : T \rightarrow BG$ is a set bundle, then T is automatically a groupoid.

On the other hand, the type of set bundles over BG is equivalent to the type of G -sets: if $X : BG \rightarrow \text{Set}$ is a G -set, then the set bundle is given by the first projection $\tilde{X} \rightarrow BG$ where $\tilde{X} := \sum_{y : BG} X(y)$ and the inverse is obtained by considering the fibers of a set bundle. Furthermore, we saw in Lemma 4.7.13 that \tilde{X} being connected is equivalent to the condition $\text{isTrans}(X)$ of Definition 4.7.11 claiming that the G -set X is transitive.

Hence, the type (set, really) Mono_G of monomorphisms into G is equivalent to the type of pointed connected set bundles over BG , which again is equivalent to the type Sub_G of transitive G -sets $X : BG \rightarrow \text{Set}$ together with a point in $X(\text{sh}_G)$.

DEFINITION 5.2.8. Let G be a group then the set of *subgroups* of G is

$$\text{Sub}_G := \sum_{X : BG \rightarrow \text{Set}} X(\text{sh}_G) \times \text{isTrans}(X).$$

The preferred equivalence with the set of monomorphisms into G is given by the function

$$E : \text{Mono}_G \rightarrow \text{Sub}_G \quad (H, i, !) \mapsto E(H, i, !) := ((Bi)^{-1}, (\text{sh}_H, p_i), !),$$

where the monomorphism $i : \text{Hom}(H, G)$ is – as always – given by the pointed map $(Bi_+, p_i) : (BH_+, \text{sh}_H) \rightarrow_* (BG_+, \text{sh}_G)$; and where the preimage $(Bi)^{-1} : BG \rightarrow \text{Set}$ is a G -set since i is a monomorphism and finally $(\text{sh}_H, p_i) : (Bi)^{-1}(\text{sh}_G) := \sum_{x : BH} (\text{sh}_G \xrightarrow{\cong} Bi(x))$. \lrcorner

EXAMPLE 5.2.9. The monomorphism of Σ_2 into Σ_3 of Example 5.2.4 can be displayed as a subgroup of Σ_3 through

$$X : \text{FinSet}_3 \rightarrow \text{Set}$$

given by $A \mapsto \sum_{B : \text{FinSet}_2} (A \xrightarrow{\cong} B + 1)$ together with a proof that this is a set; in fact, the identity type $(B, p) \xrightarrow{\cong} (B', p')$ is equivalent to $\sum_{q : B \xrightarrow{\cong} B'} (q + 1)p \xrightarrow{\cong} p'$ which is a proposition since q is uniquely given by $q + 1 \xrightarrow{\cong} p'p^{-1}$. \lrcorner

EXERCISE 5.2.10. Given a group G we defined in Section 4.11.6 a monomorphism from G to the permutation group $\text{Aut}_{UG}(\text{Set})$. Write out the corresponding subgroup of $\text{Aut}_{UG}(\text{Set})$. \lrcorner

EXAMPLE 5.2.11. We saw in Example 5.2.5 that the first inclusion $i_1 : G \rightarrow G \times G'$ is a monomorphism. The corresponding $G \times G'$ -set is the composite of the first projection $\text{proj}_1 : BG_+ \times BG'_+ \rightarrow BG_+$ followed by the principal G -torsor $\text{Pr}_G : BG \rightarrow \text{Set}$.

More generally, if $i : \text{Hom}(H, G)$ and $f : \text{Hom}(G, H)$, and $fi \xrightarrow{\cong} \text{id}_H$, then $(H, i, !) : \text{Mono}_G$, corresponding to the subgroup with G -set given by the composite of Bf with the principal H -torsor Pr_H . \lrcorner

Translating the concepts in Definition 5.2.2 through the equivalence E we say that a subgroup $(X, \text{pt}, !) : \text{Sub}_G$ is

The inverse equivalence to E is given by sending $(X, \text{pt}, !)$ to the monomorphism associated with the first projection $\sum_{z : BG} X(z) \rightarrow BG$.

Which of the equivalent sets Mono_G and Sub_G is allowed to be called “the set of subgroups of G ” is, of course, a choice. It could easily have been the other way around and we informally refer to elements in either sets as “subgroups” and use the given equivalence E as needed.

An argument for our choice can be as follows. In set-based mathematics one has two options for defining subgroup: either as a certain subset (uniquely given by its characteristic function to Prop) or as an equivalence class of injections (taking care of size issues since the class of monomorphisms will not form a small set). The former is the usual choice and is the one we model here with Sub_G , whereas the other corresponds to Mono_G .

- (1) *trivial* if X is identical to the principal G -torsor.
- (2) *proper* if $X(\mathrm{sh}_G)$ is not contractible.

REMARK 5.2.12. A note on classical notation is in order. If $(X, \mathrm{pt}, !)$ is a subgroup corresponding to a monomorphism $(H, i, !)$ into a group G , tradition would permit us to relax the burden of notation and we could write “a subgroup $i : H \subseteq G$ ”, or, if we didn’t need the name of $i : \mathrm{Hom}(H, G)$, simply “a subgroup $H \subseteq G$ ” or “a subgroup H of G ”. \dashv

5.3 Images, kernels and cokernels

The set of subgroups of a group G encodes much information about G , partially because homomorphisms between G and other groups give rise to subgroups.

In Example 4.2.22 we studied a homomorphism from \mathbb{Z} to Σ_m defined via the pointed map $R_m : S^1 \rightarrow_* B\Sigma_m$ given by sending \bullet to m and \cup to the cyclic permutation $s_m : \cup \Sigma_m \equiv (m \xrightarrow{\circlearrowright} m)$, singling out the iterates of s_m among all permutations. From this we defined the group C_m through a quite general process which we define in this section, namely by taking the *image* of R_m .

We also noted that the resulting pointed map from S^1 to BC_m was intimately tied up with the m -fold set bundle $-^m : S^1 \rightarrow_* S^1$ – picking out exactly the iterates of \cup^m – which in our current language corresponds to a monomorphism $i_m : \mathrm{Hom}(\mathbb{Z}, \mathbb{Z})$. This process is also a special case of something, namely the *kernel*.

The relations between the cyclic groups in the forms \mathbb{Z}/m , C_m and C'_m as in Example 4.2.21 are also special cases of what we do in this section.

In our setup with a group homomorphism $f : \mathrm{Hom}(G, G')$ being given by a pointed function $Bf : BG \rightarrow_* BG'$, the above mentioned kernel, cokernel and image are just different aspects of the preimages

$$(Bf)^{-1}(z) \equiv \sum_{x : BG} (z \xrightarrow{\circlearrowright} Bf(x))$$

for $z : BG'$. Note that all these preimages are groupoids.

The kernel will correspond to a preferred component of the preimage of $\mathrm{sh}_{G'}$, the cokernel will be the (G') -set of components and for the image we will choose the monomorphism into G' corresponding to the cokernel. This point of view makes it clear that the image will be a subgroup of G' , the kernel will be a subgroup of G , whereas there is no particular reason for the cokernel to be more than a (G') -set.

5.3.1 Kernels and cokernels

The kernel of $f : \mathrm{Hom}(G, G')$ is a component of the fiber of Bf , whereas the cokernel is the set of components of the fiber. We spell out the details.

DEFINITION 5.3.2. We define a function

$$\ker : \mathrm{Hom}(G, G') \rightarrow \mathrm{Mono}_G$$

which we call the *kernel*. If $f : \mathrm{Hom}(G, G')$ is a homomorphism we must specify the ingredients in $\ker f \equiv (\mathrm{Ker} f, \mathrm{in}_{\ker f}, !) : \mathrm{Mono}_G$. The

For those familiar with the classical notion, the following summary may guide the intuition.

If $\phi : \mathrm{Hom}^{\mathrm{abs}}(\mathcal{G}, \mathcal{G}')$ is an abstract group homomorphism, the preimage $\phi^{-1}(e_{G'})$ is an abstract subgroup which is classically called the kernel of ϕ .

On the other hand, the cokernel is the quotient set of \mathcal{G}' by the equivalence relation generated by $g' \sim g' \cdot \phi(g)$ whenever $g : \mathcal{G}$ and $g' : \mathcal{G}'$.

Even though the cokernel is in general just a G' -set, we will see in Definition 5.5.8 that in certain situations it gives rise to a group called the quotient group.

There is an inherent ambiguity in our notation: is the kernel of f a group or a monomorphism into G ? This is common usage and is only resolved by a typecheck.

classifying $B \text{Ker } f$ space of the *kernel group* (or most often just the “kernel”) is the component of the fiber of Bf pointed by

$$\text{sh}_{\text{Ker } f} \equiv (\text{sh}_G, p_f) : (Bf)^{-1}(\text{sh}_{G'})$$

(where $p_f : \text{sh}_{G'} \xrightarrow{\cong} Bf(\text{sh}_G)$ is the part of Bf claiming it is a pointed map). The first projection $B \text{Ker } f \rightarrow BG$ is a set bundle (by Corollary 2.9.11 the preimages are equivalent to the sets $\sum_{p : \text{sh}_{G'} \xrightarrow{\cong} Bf(z)} \|\text{sh}_{\text{Ker } f} \xrightarrow{\cong} (z, p)\|$) giving a monomorphism $\text{in}_{\text{Ker } f}$ of $\text{Ker } f$ into G ; together defining $\text{ker } f \equiv (\text{Ker } f, \text{in}_{\text{Ker } f}, !) : \text{Mono}_G$. \lrcorner

Written out, the classifying type of the kernel, $B \text{ker } f_z$, is

$$\sum_{z : BG} \sum_{p : \text{sh}_{G'} \xrightarrow{\cong} f(z)} \|\text{sh}_G, p_f \xrightarrow{\cong} (z, p)\|$$

and $\text{in}_{\text{Ker } f} : \text{Hom}(\text{Ker } f, G)$ is given by the first projection.

DEFINITION 5.3.3. Let $f : \text{Hom}(G, G')$ be a homomorphism. The *cokernel* of f is the G' -set

$$\text{coker } f : BG' \rightarrow \text{Set}, \quad \text{coker } f(z) \equiv \|(Bf)^{-1}(z)\|_0;$$

defining a function of sets

$$\text{coker} : \text{Hom}(G, G') \rightarrow G'\text{-Set}. \quad \lrcorner$$

If a monomorphism i from G to G' is clear from the context (“ $G \subseteq G'$ ”), we may write G'/G for the cokernel of i .

LEMMA 5.3.4. The cokernel $\text{coker } f$ is a transitive G' -set.

Proof. It is enough to show that for all $|x, p| \in \text{coker}(\text{sh}_{G'})$ there is a $g : U$ s.t. $g \cdot |\text{sh}_G, p_f| \xrightarrow{\cong} |x, p|$. It suffices to do this for x being sh_G , and then $g \equiv p_f^{-1}p$ will do. \square

REMARK 5.3.5. Since the cokernel is a transitive G' -set, we need just to provide $\text{coker } f(\text{sh}_{G'}) \equiv \|(Bf)^{-1}(\text{sh}_{G'})\|_0$ with a point to say that the cokernel defines a subgroup of G' . The obvious point to choose is $|\text{sh}_G, p_f|$. In the next section we will consider this subgroup in more detail and call it the image of f .

Another proof of $\text{coker } f$ being a transitive G' -set would be to say that since BG is connected and equivalent to $\sum_{z : BG} Bf^{-1}(z)$ which maps surjectively onto $\sum_{z : BG'} \|(Bf)^{-1}(z)\|_0$ the latter is connected – and, when pointed at $(\text{sh}_{G'}, |\text{sh}_G, p_f|)$, just another name for $E(\text{coker } f) : \text{Mono}_{G'}$. \lrcorner

EXERCISE 5.3.6. Given a homomorphism $f : \text{Hom}(G, G')$, prove that

- (1) f is a monomorphism if and only if the kernel is trivial
- (2) f is an epimorphism if and only if the cokernel is contractible.
- (3) if $h : \text{Hom}(L, G)$ is a homomorphism such that $fh : \text{Hom}(L, G')$ is the trivial homomorphism (equivalently, fh factors through the trivial group 1), then there is a unique $k : \text{Hom}(L, \text{Ker } f)$ such that $h \xrightarrow{\cong} \text{in}_{\text{Ker } f} k$. \lrcorner

The kernel, cokernel and image constructions satisfy a lot of important relations which we will review in a moment, but in our setup many of them are just complicated ways of interpreting the following fact about preimages (see the illustration² in the margin for an overview)

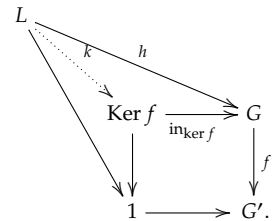
that is

$$\text{Ker } f \equiv \text{Aut}_{(Bf)^{-1}(\text{sh}_{G'})}(\text{sh}_G, p_f)$$

The associated $\text{abs}(G')$ -set $\text{coker } f(\text{sh}_{G'})$ is (also) referred to as the (abstract) cokernel of f .

The subgroup of G' associated with the cokernel is the “image” of the next section.

Hint: consider the corresponding property of the preimage of Bf .



2

$$\begin{array}{ccccc} F_2^{-1}(x_1, p_2) & \xrightarrow{H} & f_1^{-1}(x_1) & & \\ \text{fst} \downarrow & \nearrow F_1 & \downarrow \text{fst} & & \\ (f_2 f_1)^{-1}(x_2) & \xrightarrow{\text{fst}} & X_0 & \xrightarrow{f_2 f_1} & X_2 \\ \downarrow F_2 & & \downarrow f_1 & & \parallel \\ f_2^{-1}(x_2) & \xrightarrow{\text{fst}} & X_1 & \xrightarrow{f_2} & X_2. \end{array}$$

LEMMA 5.3.7. Consider pointed functions $(f_1, p_1) : (X_0, x_0) \rightarrow_* (X_1, x_1)$ and $(f_2, p_2) : (X_1, x_1) \rightarrow_* (X_2, x_2)$ and the resulting functions

$$F_1 : f_1^{-1}(x_1) \rightarrow (f_2 f_1)^{-1}(x_2), \quad F_1(x, p) \equiv (x, p_2 f_2 p),$$

$$F_2 : (f_2 f_1)^{-1}(x_2) \rightarrow f_2^{-1}(x_2), \quad F_2(x, q) \equiv (f_1 x, q)$$

$$H : F_2^{-1}(x_1, p_2) \rightarrow f_1^{-1}(x_1), \quad H(x, q, \overline{(p, r)}) \equiv (x, p)$$

Then

(1) H is an equivalence with inverse

$$H^{-1}(x, q) \equiv ((x, p_2 f_2(q)), \overline{(q, \text{refl}_{p_2 f_2(q)}})),$$

(2) the composite $F_1 H$ is identical to the first projection

$$\text{fst} : F_2^{-1}(x_1, p_2) \rightarrow (f_2 f_1)^{-1}(x_2),$$

more precisely, if $(x, q, \overline{(p, r)}) : F_2^{-1}(x, p_2)$, then $\text{fst}(x, q, \overline{(p, r)})$ is (x, q) , whereas $F_1 H(x, q, \overline{(p, r)})$ is $(x, p_2 f_2 p)$ and $r : p_2 f_2 p \xrightarrow{\equiv} q$ provides the desired element in $F_1 H \xrightarrow{\equiv} \text{fst}$.

Proof. That H is an equivalence is seen by noting that $F_2^{-1}(x_1, p_2)$ is equivalent to $\sum_{x : X_0} \sum_{q : x_2 \xrightarrow{\equiv} f_2 f_1 x} \sum_{p : x_1 \xrightarrow{\equiv} f_1 x} q \xrightarrow{\equiv} p_2 f_2 p$ and that $\sum_{q : x_2 \xrightarrow{\equiv} f_2 f_1 x} q \xrightarrow{\equiv} p_2 f_2 p$ is contractible. \square

Hence, through univalence, H provides an identification

$$\bar{H} : (F_2^{-1}(x_1, p_2), \text{fst}) \xrightarrow{\equiv} (f_1^{-1}(x_1), F_1)$$

in the type $\sum_{X : \mathcal{U}} (X \rightarrow (f_2 f_1)^{-1}(x_2))$ of function with codomain $(f_2 f_1)^{-1}(x_2)$.

From the universal property of the preimage it furthermore follows that F is the unique map such that $\text{fst} F \xrightarrow{\equiv} f_1^{-1}(x_1) \rightarrow_{X_0} \text{fst}$ and H^{-1} is similarly unique with respect to $\text{fst} H^{-1} \xrightarrow{\equiv} F$.

COROLLARY 5.3.8. Consider two composable homomorphisms $f_1 : \text{Hom}(G_0, G_1)$ and $f_2 : \text{Hom}(G_1, G_2)$. There is a unique monomorphism F_1 from $\text{Ker } f_1$ to $\text{Ker}(f_2 f_1)$ and a unique homomorphism F_2 from $\text{Ker}(f_2 f_1)$ to $\text{Ker } f_2$ such that $\text{in}_{\text{Ker } f_1} \xrightarrow{\equiv} \text{in}_{\text{Ker } f_2 f_1} F_1$ and $f_1 \text{in}_{\text{Ker } f_2 f_1} \xrightarrow{\equiv} \text{in}_{\text{Ker } f_2} F_2$. Furthermore,

$$F_1 \xrightarrow{\equiv} \text{Mono}_{G_1} \text{in}_{\text{Ker } F_2}$$

and

$$(\text{coker } f_1) \text{Bin}_{\text{Ker } f_2} \xrightarrow{\equiv} \text{B Ker } f_2 \rightarrow_{\text{Set}} \text{coker}(F_2).$$

Consequently,

- (1) if f_2 is a monomorphism then $F_1 : \text{Ker } f_1 \rightarrow \text{Ker } f_2 f_1$ is an isomorphism and
- (2) if f_1 is a monomorphism then $F_2 : \text{Ker } f_2 f_1 \rightarrow \text{Ker } f_2$ is an isomorphism.

Likewise, the set truncation of the maps F_1 and F_2 constructed in Lemma 5.3.7 give maps of families

$$F'_1 : \text{coker } f_1 \rightarrow_{BG_1 \rightarrow \text{Set}} \text{coker}(f_2 f_1) B f_2, \quad F'_2 : \text{coker}(f_2 f_1) \rightarrow_{BG_2 \rightarrow \text{Set}} \text{coker } f_2$$

such that

(here the function

$$((x_1, p_2) \xrightarrow{\equiv} (f_1 x, q)) \xrightarrow{\overline{(p, r)} \mapsto p} (x_1 \xrightarrow{\equiv} f_1(x))$$

is the “first projection” explained in the discussion of the interpretation of pairs following Definition 2.10.1)

$$\begin{array}{ccccc} \text{Ker } f_1 & \xlongequal{\quad} & \text{Ker } f_1 & & \\ \downarrow F_1 & & \downarrow \text{in}_{\text{Ker } f_1} & & \\ \text{Ker } f_2 f_1 & \xrightarrow{\text{in}_{\text{Ker } f_2 f_1}} & G_0 & \xrightarrow{f_2 f_1} & G_2 \\ \downarrow F_2 & & \downarrow f_1 & & \parallel \\ \text{Ker } f_2 & \xrightarrow{\text{in}_{\text{Ker } f_2}} & G_1 & \xrightarrow{f_2} & G_2 \end{array}$$

If $f, g : A \rightarrow \text{Set}$ are two A -sets, then $f \rightarrow g$ is defined to be the set

$$\prod_{a : A} (f(a) \rightarrow g(a))$$

and we say that $\phi : f \rightarrow g$ is an equivalence if $\prod_{a : A} \text{isEquiv } \phi(a)$; see Lemma 2.9.14.

- (1) if f_2 is an epimorphism then $F'_1 : \text{coker } f_1 \rightarrow_{BG_2 \rightarrow \text{Set}} \text{coker}(f_2 f_1) Bf_2$ is an equivalence and
- (2) if f_1 is an epimorphism then $F'_2 : \text{coker}(f_2 f_1) \rightarrow_{BG_2 \rightarrow \text{Set}} \text{coker } f_2$ is an equivalence.

EXERCISE 5.3.9. Let $f : \text{Hom}(G, G')$. Then the subgroup $E(\ker f) : \text{Sub}_G$ associated with the kernel is given by a G -set equivalent to the one sending $x : BG$ to

$$\sum_{p : \text{sh}_{G'} \rightrightarrows Bf(x)} \parallel \sum_{\beta : \text{sh}_G \rightrightarrows x} p \rightrightarrows \cup f(\beta) p_f \parallel.$$

If f is an epimorphism this is furthermore equivalent to

$$x \mapsto (\text{sh}_{G'} \rightrightarrows Bf(x)).$$

┘

5.3.10 The image

For a function $f : A \rightarrow B$ of sets (or, more generally, of types) the notion of the “image” gives us a factorization through a surjection followed by an injection: noting that $a \mapsto (f(a), !)$ is a surjection from A to the “image” $\sum_{b : B} \|f^{-1}(b)\|$, from which we have an injection (first projection) to B . This factorization

$$A \rightarrow \sum_{b : B} \|f^{-1}(b)\| \rightarrow B$$

is unique (Exercise 2.17.12).

For a homomorphism $f : \text{Hom}(G, G')$ of groups we similarly have a unique factorization

$$G \rightarrow \text{Im } f \rightarrow G'$$

through an epimorphism followed by a monomorphism which, on the level of connected groupoids, is given by

$$BG_{\neq} \xrightarrow{x \mapsto (Bf(x), |(x, \text{refl}_{Bf(x)})|_0)} \sum_{z : BG'_\neq} \|(Bf)^{-1}(z)\|_0 \xrightarrow{\text{fst}} BG'_\neq,$$

together with base point information. In particular, we choose the base point $(\text{sh}_{G'}, |(\text{sh}_G, p_f)|_0)$, so that the *image group* is

$$\text{Im } f \equiv \text{Aut}_{\sum_{z : BG'_\neq} \|(Bf)^{-1}(z)\|_0} ((\text{sh}_{G'}, |(\text{sh}_G, p_f)|_0)).$$

In other words, the image is nothing but the subgroup of G' associated with the cokernel as discussed in Remark 5.3.5.

EXERCISE 5.3.11. With the choice of point of $\text{Im } f$ above, give paths for $x \mapsto (Bf(x), |(x, \text{refl}_{Bf(x)})|_0)$ and fst so that these maps become pointed maps whose composition is indeed equal to the pointed map Bf . Show that these pointed maps indeed give an epimorphism and a monomorphism, respectively. Hint: for the epimorphism, use Lemma 3.9.6. ┘

That the image gives a *unique factorization* is elegantly expressed by saying that it is the unique inverse of composition. We use the pullback construction from Definition 4.15.1 to express the type of epi/mono factorizations of homomorphisms from G to G' as $\text{Epi}_G \times_{\text{Group}} \text{Mono}_{G'}$ where the maps to Group are understood to be the first projections (so that the epimorphisms and monomorphisms in question can, indeed, be composed).

The formula for the image in group theory is the same as the one for sets, except that the propositional truncation we have for the set factorization is replaced by the set truncation present in our formulation of the cokernel $\text{coker}(f) \equiv \|(Bf)^{-1}(z)\|_0$.

sec:Image

xcv:119a-pointed

CONSTRUCTION 5.3.12. For all groups G , and G' the map

$$\circ : \text{Epi}_G \times_{\text{Group}} \text{Mono}_{G'} \rightarrow \text{Hom}(G, G')$$

given by composition,³

$$\circ((Z, p, !), (Z', j, !), \alpha) \equiv j\tilde{\alpha}p$$

is an equivalence with inverse given by the image factorization.

Implementation of Construction 5.3.12. For any integer $n \geq -1$ – and in our case for $n = 0$ – on the level of types the factorization of a function $f : X \rightarrow Z$ as

$$X \xrightarrow{x \mapsto (f(x), |(x, \text{refl}_{f(x)})|_n)} \sum_{z:Z} \|f^{-1}(z)\|_n \xrightarrow{\text{fst}} Z$$

is unique in the sense that

if $p : f \rightrightarrows j q$ where $q : X \rightarrow Y$ is so that for all $y : Y$ the n -truncation of $q^{-1}(y)$ is contractible and $j : Y \rightarrow Z$ is so that for all $z : Z$ the fiber $j^{-1}(z)$ is n -truncated, then for each $z : Z$ the function $f^{-1}(z) \rightarrow j^{-1}(z)$ induced by $(p$ and) q gives an equivalence⁴

$$(j, q) : \|f^{-1}(z)\|_n \simeq j^{-1}(z)$$

identifying (under univalence) the two factorizations of f .

If X and Z are connected groupoids, then so is $\sum_{z:Z} \|f^{-1}(z)\|_n$, and so when applying the factorization to groups (when $n = 0$), the only thing we need to worry about is the base point. If the point-data is given by $x_0 : X$, $y_0 : Y$, $z_0 : Z$, $p_q : y_0 \rightrightarrows q(x_0)$, $p_j : z_0 \rightrightarrows j(y_0)$ and $p_f : z_0 \rightrightarrows f(x_0)$ with $b : p_f \rightrightarrows a_{x_0}^{-1} j(p_q) p_j$, where $a : \prod_{x:X} f(x) \rightrightarrows j(q(x))$ witnesses that we have a factorization, then we point $\sum_{z:Z} \|f^{-1}(z)\|_n$ in $(z_0, |(x_0, p_f)|_n)$ and note that the equivalence $\sum_{z:Z} \|f^{-1}(z)\|_n \xrightarrow{\cong} Y$ is pointed via $p_q : y_0 \rightrightarrows q(x_0)$ and

$$b : \begin{array}{ccc} z_0 & \xrightarrow{p_j} & j(y_0) \\ \text{refl}_{z_0} \parallel & & \parallel j p_q \uparrow \\ z_0 & \xrightarrow{p_f} f(x_0) \xrightarrow{a_{x_0}} & j(q(x_0)). \end{array}$$

□

DEFINITION 5.3.13. Explicitly, the image factorization for groups is the function

$$\begin{aligned} \circ^{-1} : \text{Hom}(G, G') &\rightarrow \text{Epi}_G \times_{\text{Group}} \text{Mono}_{G'} \\ \circ^{-1}(f) &\equiv ((\text{Im } f, \text{pr}_{\text{Im } f}, !), (\text{Im } f, \text{in}_{\text{Im } f}, !), \text{refl}_{\text{Im } f}), \end{aligned}$$

where as before the *image group* is the group

$$\text{Im } f \equiv \text{Aut}_{\sum_{z:BG'} \text{coker } f(z)}(\text{sh}_{G'}, |(sh_G, p_f)|_0),$$

the monomorphism $\text{in}_{\text{Im } f}$ is obtained from the wrapping of the first projection

$$\text{Bin}_{\text{Im } f} \equiv \text{fst} : B \text{Im } f \rightarrow BG'$$

³here p is an epimorphism from G to the group Z , j a monomorphism from the group Z' to G' , $\alpha : Z \rightrightarrows Z'$ and $\tilde{\alpha}$ is the isomorphism corresponding to the identification $\alpha : Z \rightrightarrows Z'$, as in Definition 2.13.1, so that the composite looks like

$$G \xrightarrow{p} Z \xrightarrow[\sim]{\tilde{\alpha}} Z' \xrightarrow{j} G'$$

⁴To see that the function is an equivalence notice that it can be obtained as follows: rewrite $f^{-1}(z)$ first as

$$\sum_{x:X} \sum_{y:Y} (z \rightrightarrows f(x)) \times (y \rightrightarrows q(x)),$$

then as

$$\sum_{y:Y} \sum_{x:X} (z \rightrightarrows j(y)) \times (y \rightrightarrows q(x))$$

and finally use that the n -truncation of $\sum_{x:X} y \rightrightarrows q(x)$ is contractible

$$\begin{array}{ccc} X & \xrightarrow{q} & Y \\ \downarrow & \searrow (j,q) \simeq & \downarrow j \\ \sum_{z:Z} \|f^{-1}(z)\|_n & \xrightarrow{\text{fst}} & Z \end{array}$$

$$\begin{array}{ccc} G & \xrightarrow{f} & G' \\ \text{pr}_{\text{Im } f} \searrow & & \nearrow \text{in}_{\text{Im } f} \\ & \text{Im } f. & \end{array}$$

and the epimorphism $\text{pr}_{\text{im } f}$ is given on the level of classifying types by sending $x : BG$ to

$$B\text{pr}_{\text{im } f} f(x) \equiv (Bf(x), |(x, \text{refl}_{Bf(x)})|_0) : B\text{Im } f.$$

Occasionally we may refer to the two projections of the image factorization

$$\begin{aligned} \text{im} : \text{Hom}(G, G') &\rightarrow \text{Mono}_{G'}, & \text{im}(f) &\equiv (\text{Im } f, \text{in}_{\text{im } f}, !) \\ \text{pr}^{\text{im}} : \text{Hom}(G, G') &\rightarrow \text{Epi}_{G'}, & \text{pr}^{\text{im}} f &\equiv (\text{Im } f, \text{pr}_{\text{im } f}, !) \end{aligned}$$

as the *image* and the *projection to the image*. \lrcorner

In view of Exercise 5.3.14 below, the families

$$\text{isepi}, \text{ismono} : \text{Hom}(G, G') \rightarrow \text{Prop}$$

of propositions that a given homomorphism is an epimorphism or monomorphism have several useful interpretations (parts of the exercise have already been done).

EXERCISE 5.3.14. Let $f : \text{Hom}(G, G')$ Prove that

(1) the following are equivalent

- a) f is an epimorphism,
- b) Uf is a surjection
- c) the cokernel of f is contractible,
- d) the inclusion of the image $\text{in}_{\text{im } f} : \text{Hom}(\text{Im } f, G')$ is an isomorphism,

(2) the following are equivalent

- a) f is a monomorphism,
- b) Uf is an injection
- c) the kernel of f is trivial
- d) $Bf : BG \rightarrow BG'$ is a set bundle.
- e) the projection onto the image $\text{pr}_{\text{im } f} : \text{Hom}(G, \text{Im } f)$ is an isomorphism.

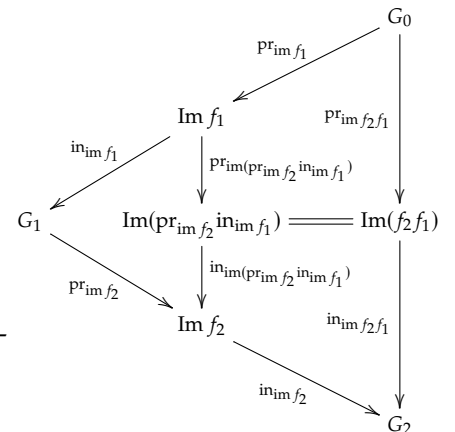
\lrcorner

We need to understand how the image factorization handles composition of homomorphisms. This is forced by the uniqueness as follows.

LEMMA 5.3.15. Given composable homomorphisms $f_1 : \text{Hom}(G_0, G_1)$ and $f_2 : \text{Hom}(G_1, G_2)$, unique factorization induces identifications

$$\begin{aligned} \text{im}(f_2 f_1) &\xrightarrow{\cong} \text{Mono}_{G_2} (\text{Im}(\text{pr}_{\text{im } f_2} \text{in}_{\text{im } f_1}), \text{in}_{\text{im } f_2} \text{in}_{\text{im}(\text{pr}_{\text{im } f_2} \text{in}_{\text{im } f_1})}, !) \\ \text{pr}^{\text{im}}(f_2 f_1) &\xrightarrow{\cong} \text{Epi}_{G_0} (\text{Im}(\text{pr}_{\text{im } f_2} \text{in}_{\text{im } f_1}), \text{pr}_{\text{im}(\text{pr}_{\text{im } f_2} \text{in}_{\text{im } f_1})} \text{pr}_{\text{im } f_1}, !) \end{aligned}$$

Proof. Since composition preserves monomorphisms and epimorphisms – in particular $\text{in}_{\text{im } f_2} \text{in}_{\text{im}(\text{pr}_{\text{im } f_2} \text{in}_{\text{im } f_1})} : \text{Hom}(\text{Im}(\text{pr}_{\text{im } f_2} \text{in}_{\text{im } f_1}), G_2)$ is a monomorphism and $\text{pr}_{\text{im}(\text{pr}_{\text{im } f_2} \text{in}_{\text{im } f_1})} \text{pr}_{\text{im } f_1} : \text{Hom}(G_0, \text{Im}(\text{pr}_{\text{im } f_2} \text{in}_{\text{im } f_1}))$ is an epimorphism – this is just uniqueness of the image factorization of the composite $f_2 f_1$. \square



LEMMA 5.3.16. Let $f : \text{Hom}(G, G')$ be a group homomorphism. The induced map $(B\text{pr}_{\text{im } f})^{-1}(\text{sh}_{\text{im } f}) \rightarrow (Bf)^{-1}(\text{sh}_{G'})$ gives an identification

$$\ker \text{pr}_{\text{im } f} \xrightarrow{\cong} \text{Mono}_G \ker f.$$

Proof. Using univalence, this is a special case of Corollary 5.3.8 with $f_2 \equiv \text{in}_{\text{im } f}$ and $f_1 \equiv \text{pr}_{\text{im } f}$. \square

EXERCISE 5.3.17. (1) If $f : \text{Mono}_{G'}$, then $\text{ua}(\text{pr}_{\text{im } f}) : f \xrightarrow{\cong} \text{Mono}_{G'} \text{in}_{\text{im } f}$.

(2) If $f : \text{Epi}_G$, then $\text{ua}(\text{in}_{\text{im } f}) : f \xrightarrow{\cong} \text{Epi}_G \text{pr}_{\text{im } f}$.

(True propositions suppressed). \dashv

EXAMPLE 5.3.18. An example from linear algebra: let A be any $n \times n$ -matrix with nonzero determinant and with integer entries, considered as a homomorphism $A : \text{Hom}(\mathbb{Z}^n, \mathbb{Z}^n)$. “Nonzero determinant” corresponds to “monomorphism”. Then the cokernel of A is a finite set with cardinality the absolute value of the determinant of A . You should picture A as a $|\det(A)|$ -fold set bundle of the n -fold torus $(S^1)^{\times n}$ by itself.

In general, for an $m \times n$ -matrix A , then the “nullspace” is given by the kernel and the “rowspan” is given by the image. \dashv

5.4 The action on the set of subgroups

Not only is the type of subgroups of G a set, it is in a natural way (equivalent to the value at sh_G of) a G -set which we denote by the same name. We first do the monomorphism interpretation

DEFINITION 5.4.1. If G is the group, the G -set of monomorphisms into G $\text{Mono}_G : BG \rightarrow \text{Set}$ is given by

$$\text{Mono}_G(y) \equiv \sum_{H : \text{Group}} \sum_{f : \text{Hom}(H, G)(y)} \text{isSet}(Bf^{-1}(\text{sh}_G))$$

for $y : BG$, where – as in Example 4.7.5 –

$$\text{Hom}(H, G)(y) \equiv \sum_{F : BH_+ \rightarrow BG_+} (y \xrightarrow{\cong} F(\text{sh}_H))$$

is the G -set of homomorphisms from H to G . \dashv

DEFINITION 5.4.2. If G is a group, then the action of G on the set of monomorphisms into G is called *conjugation*.

If $(H, F, p, !) : \text{Mono}_G(\text{sh}_G)$ is a monomorphism into G and $g : UG$, then the monomorphisms $(H, F, p, !), (H, F, p g^{-1}, !) : \text{Mono}_G(\text{sh}_G)$ are said to be *conjugate*. \dashv

REMARK 5.4.3. The term “conjugation” may seem confusing as the action of $g : UG$ on a monomorphism $(H, F, p, !) : \text{Mono}_G(\text{sh}_G)$ (where $p : x \xrightarrow{\cong} F(\text{sh}_H)$) is simply $(H, F, p g^{-1}, !)$, which does not seem much like conjugation. However, as we saw in Example 4.13.2, under the equivalence $\text{abs} : \text{Hom}(H, G) \xrightarrow{\cong} \text{Hom}^{\text{abs}}(\text{abs}(H), \text{abs}(G))$, the corresponding action on $\text{Hom}^{\text{abs}}(\text{abs}(H), \text{abs}(G))$ is exactly (postcomposition with) conjugation $c^g : \text{abs}(G) \xrightarrow{\cong} \text{abs}(G)$. \dashv

Summing up the remark:

⁵See also counting results for finite groups.

The type of monomorphisms into G is $\text{Mono}(\text{sh}_G)$, and as $y : BG$ varies, the only thing that changes in $\text{Mono}_G(y)$ is that $BG \xrightarrow{\cong} (BG_+, \text{sh}_G)$ is replaced by (BG_+, y) .

⁶The same phenomenon appeared in Exercise 4.7.6 where we gave an equivalence between the G -sets $\text{Hom}(\mathbb{Z}, G)$ and Ad_G (where the action is very visibly by conjugation).

LEMMA 5.4.4. Under the equivalence of Lemma 4.13.1 between G -sets and $\text{abs}(G)$ -sets, the G -set Mono_G corresponds to the $\text{abs}(G)$ -set

$$\sum_{H : \text{Group}} \sum_{\phi : \text{Hom}^{\text{abs}}(\text{abs}(H), \text{abs}(G))} \text{isProp}(\phi^{-1}(e_G))$$

of abstract monomorphisms of $\text{abs}(G)$, with action $g \cdot (H, \phi, !) \equiv (H, c^g \phi, !)$ for $g : \text{abs}(G)$, where $c^g : \text{abs}(G) \xrightarrow{\equiv} \text{abs}(G)$ is conjugation as defined in Example 4.4.25.

REMARK 5.4.5. We know that a group G is abelian if and only if conjugation is trivial: for all $g : \text{UG}$ we have $c^g \xrightarrow{\equiv} \text{id}$, and so we get that Mono_G is a trivial G -set if and only if G is abelian. \lrcorner

The subgroup analog of $y \mapsto \text{Mono}_G(y)$ is

DEFINITION 5.4.6. Let G be a group and $y : BG$, then the G -set of subgroups of G is

$$\text{Sub}_G : BG \rightarrow \text{Set}, \quad \text{Sub}_G(y) \equiv \sum_{X : BG \rightarrow \text{Set}} X(y) \times \text{isTrans}(X).$$

The only thing depending on y in $\text{Sub}_G(y)$ is where the “base” point is residing (in $X(y)$ rather than in $X(\text{sh}_G)$).

DEFINITION 5.4.7. Extending the equivalence of sets we get an equivalence of G -sets $E : \text{Mono}_G \rightarrow \text{Sub}_G$ via

$$E(y) : \text{Mono}_G(y) \rightarrow \text{Sub}_G(y), \quad E(H, F, p_F, !) \equiv (F^{-1}, (\text{sh}_H, p_F), !)$$

for $y : BG$ (where H is a group, $F : BH_{\pm} \rightarrow BG_{\pm}$ is a map and $p_F : y \xrightarrow{\equiv} F(\text{sh}_H)$ an identity in BG ; and $F^{-1} : BG \rightarrow \text{Set}$ is G -set given by the preimages of F and $(\text{sh}_H, p_F) : F^{-1}(y) \equiv \sum_{x : BH} y \xrightarrow{\equiv} F(x)$ is the base point). If y is sh_G we follow our earlier convention of dropping it from the notation. \lrcorner

Since the families are equivalent (via E) we use Mono_G or Sub_G interchangeably.

5.5 Normal subgroups

In the study of groups, the notion of a “normal subgroup” is of vital importance and, as for any important concept, it comes in many guises revealing different aspects. For now we just state the definition in the form that it is a subgroup “fixed under the action of G ” on the G -set of subgroups.

DEFINITION 5.5.1. The set of *normal subgroups* is

$$\text{Nor}_G \equiv \prod_{y : BG} \text{Sub}_G(y)$$

considered as a subset of Sub_G via the injection

$$i : \text{Nor}_G \rightarrow \text{Sub}_G, \quad i(N) \equiv N(\text{sh}_G).$$

REMARK 5.5.2. The function i taking a fixed point of the action Sub_G to its actual subgroups is indeed an injection. Given two normal subgroups

$N, N' : \prod_{y:BG} \text{Sub}_G(y)$ and a shape $y:BG$, the identity type $N(y) \xrightarrow{=} N'(y)$ is a proposition as $\text{Sub}_G(y)$ is a set. Hence, by connectedness of BG , we construct an element $N \xrightarrow{=} N'$ as soon as we have one of $N(\text{sh}_G) \xrightarrow{=} N'(\text{sh}_G)$. This is exactly the statement of i being an injection.

In particular, Nor_G being a subset of Sub_G allows us to make the same abuse as we did for other subtype: a subgroup H of G is said to be normal whenever the fiber $i^{-1}(H)$ has an (necessarily propositionally unique) element. \lrcorner

The corresponding set of fixed point in the G -set of monomorphisms

$$\prod_{y:BG} \text{Mono}_G(y)$$

will not figure as prominently, since the focus shifts naturally to an equivalent set which we have already defined, namely the kernels.

DEFINITION 5.5.3. If G is a group, let

$$\text{Epi}_G \xrightarrow{\text{ker}} \text{Ker}_G \xrightarrow{i} \text{Mono}_G$$

be the surjection/injection factorization of the kernel function restricted to the epimorphisms from G . We call the subset Ker_G the *set of kernels*. \lrcorner

Our aim is twofold:

- (1) we want to show that $\text{ker} : \text{Epi}_G \rightarrow \text{Ker}_G$ is an equivalence, so that knowing that a monomorphism is *a* kernel is equivalent to knowing an epimorphism it is *the* kernel of.
- (2) we want to show that the kernels correspond via the equivalence E to the fixed points under the G action on the G -set of subgroups.

For $x', y' : BG'$, recall the notation $P_{y'}(x') \equiv (y' \xrightarrow{=} x')$.

DEFINITION 5.5.4. Define

$$\text{nor} : \text{Epi}_G \rightarrow \text{Nor}_G$$

by $\text{nor}(G', f, !)(y) \equiv (P_{f(y)} f, \text{refl}_{f(y)}, !)$ for $y : BG$. \lrcorner

REMARK 5.5.5. The G -set $P_{f(y)} f$ is not a G -torsor (except if f is an isomorphism). \lrcorner

LEMMA 5.5.6. *The diagram*

$$\begin{array}{ccccc} & & \text{Ker}_G & \xrightarrow{i} & \text{Mono}_G \\ & \nearrow \text{ker} & & & \downarrow \cong E \\ \text{Epi}_G & & & & \\ & \searrow \text{nor} & & & \downarrow \\ & & \text{Nor}_G & \xrightarrow{i} & \text{Sub}_G \end{array}$$

commutes, where the top composite is the image factorization of the kernel and the bottom inclusion is the inclusion of fixed points.

Proof. Following $(G', f, !): \text{Epi}_G$ around the top to Sub_G yields the transitive G -set sending $y:BG$ to the set $\text{sh}_{G'} \xrightarrow{=} f(y)$ together with the point $p_f : \text{sh}_{G'} \xrightarrow{=} f(\text{sh}_G)$ while around the bottom we get the transitive

Restricting the equivalence $E : \text{Mono}_G \rightarrow \text{Sub}_G$ to the fixed sets, we get an equivalence from $\prod_{y:BG} \text{Mono}_G(y)$ to Nor_G

We will achieve these goals by defining a function $\text{nor} : \text{Epi}_G \rightarrow \text{Nor}_G$ which we show is an equivalence and, furthermore, that the two functions $\text{inor}, E \circ \text{ker} : \text{Epi}_G \rightarrow \text{Sub}_G$ are identical. Since inor is an injection, this forces the surjection ker to be injective too and we are done.

G -set sending $y : BG$ to the set $f(\text{sh}_G) \xrightarrow{\cong} f(y)$ together with the point $\text{refl}_{f(\text{sh}_G)} : f(\text{sh}_G) \xrightarrow{\cong} f(\text{sh}_G)$. Hence, precomposition by p_f gives the identity proving that the diagram commutes. \square

We will prove that both \ker and nor in the diagram of Lemma 5.5.6 are equivalences, leading to the desired conclusion that the equivalence $E : \text{Mono}_G \xrightarrow{\cong} \text{Sub}_G$ takes the subset Ker_G identically to Nor_G . Actually, since $\ker : \text{Epi}_G \rightarrow \text{Ker}_G$ is a surjection, we only need to know it is an injection, and for this it is enough to show that nor is an equivalence; we'll spell out the details.

Since it has independent interest, we take a detour via a quotient group construction of Definition 5.5.8 which gives us the desired inverse of nor .

We start with a small, but crucial observation.

LEMMA 5.5.7. *Let $N : \text{Nor}_G$ be a normal subgroup with $N(y) \equiv (X_y, \text{pt}_y, !)$ for $y : BG$. Then for any $y, z : BG$*

(1) *the evaluation map*

$$\text{ev}_{yz} : (X_y \xrightarrow{\cong} X_z) \rightarrow X_z(y), \quad \text{ev}_{yz}(f) \xrightarrow{\cong} f_y(\text{pt}_y)$$

is an equivalence and

(2) *the map $X : (y \xrightarrow{\cong} z) \rightarrow (X_y \xrightarrow{\cong} X_z)$ (given by induction via $X_{\text{refl}_y} := \text{refl}_{X_y}$) is surjective.*

Proof. To establish the first fact we need to do induction independently on $y : BG$ and $z : BG$ in $X_y(z)$ at the same time as we observe that it suffices (since BG is connected) to show that ev_{yy} is an equivalence.

The composite

$$\text{ev}_{yy} X : (y \xrightarrow{\cong} y) \rightarrow X_y y$$

is determined by $\text{ev}_{yy} X(\text{refl}_y) \equiv \text{pt}_y$. By transitivity of X_y this composite is surjective, hence ev_{yy} is surjective too.

On the other hand, in Lemma 4.7.14 we used the transitivity of X_y to deduce that ev_{yy} was injective. Consequently ev_{yy} is an equivalence. But since ev_{yy} is an equivalence and $\text{ev}_{yy} X$ is surjective we conclude that X is surjective \square

DEFINITION 5.5.8. Let $N : \text{Nor}_G$ be a normal subgroup with $N(y) \equiv (X_y, \text{pt}_y, !)$ for $y : BG$. The quotient group is

$$G/N \equiv \text{Aut}_{G\text{-Set}}(X_{\text{sh}_G}).$$

The quotient homomorphism is the homomorphism $q_N : \text{Hom}(G, G/N)$ defined by $Bq_N(z) \xrightarrow{\cong} X_z$ (strictly pointed). By Lemma 5.5.7, q_N is an epimorphism and we have defined a map

$$q : \text{Nor}_G \rightarrow \text{Epi}_G, \quad q(N) \equiv (G/N, q_N, !).$$

┘

REMARK 5.5.9. It is instructive to see how the quotient homomorphism $Bq_N : BG \rightarrow BG/N$ is defined in the torsor interpretation of BG . If $Y : BG \rightarrow \mathcal{U}$ is a G -type we can define the quotient as

$$Y/N : BG \rightarrow \mathcal{U}, \quad Y/N(y) \equiv \sum_{z : BG} Y(z) \times X_z(y).$$

lem:eval1isepimorisma

def:normalquotient

We note that in the case $\text{Pr}_G(y) \equiv (\text{sh}_G \rightrightarrows y)$ we get that $\text{Pr}_G/N(y) \equiv \sum_{z:BG} (\text{sh}_G \rightrightarrows z) \times X_z(y)$ is equivalent to X_{sh_G} . Consequently, if Y is a G -torsor, then Y/N is in the component of X_{sh_G} and we have

$$-/N : \text{Torsor}_G \equiv (G\text{-set})_{(\text{Pr}_G)} \rightarrow (G\text{-set})_{(X_{\text{sh}_G})}.$$

Our quotient homomorphism $q_N : \text{Hom}(G, G/N)$ is the composite of the equivalence $P^G : BG \xrightarrow{\sim} \text{Torsor}_G$ of Theorem 4.8.6 and the quotient map $-/N$. \square

LEMMA 5.5.10. *The map $\text{nor} : \text{Epi}_G \rightarrow \text{Nor}_G$ is an equivalence with inverse $q : \text{Nor}_G \rightarrow \text{Epi}_G$.*

Proof. Assume $N : \text{Nor}_G$ with $N(y) \equiv (X_y, \text{pt}_y, !)$ for $y : BG$. Then $\text{nor } q(N) : BG \rightarrow \text{Set}$ takes $y : BG$ to $(\text{nor } q(N))(y) \equiv (Y_y, \text{refl}_{X_y}, !)$, where $Y_y(z) \equiv (X_y \rightrightarrows X_z)$. Noting that the equivalence $\text{ev}_{yz} : (X_y \rightrightarrows X_z) \xrightarrow{\sim} X_z(y)$ of Lemma 5.5.7 has $\text{ev}_{yy}(\text{refl}_{X_y}) \equiv \text{pt}_y$ we see that univalence gives us the desired identity $\text{nor } q(N) \xrightarrow{\sim} N$.⁷

⁷fix so that it adheres to dogmatic language and naturality in N is clear

Conversely, let $f : \text{Hom}(G, G')$ be an epimorphism. Recall that the quotient group is $G/\text{nor}(f) \equiv \text{Aut}_{G\text{-Set}}(P_{f(\text{sh}_G)}f)$ and the quotient homomorphism $q_{\text{nor}f} : \text{Hom}(G, G/\text{nor}f)$ is given by sending $y : BG$ to $P_{f(y)}f : BG \rightarrow \text{Set}$ (strictly pointed – i.e., by $\text{refl}_{P_{f(\text{sh}_G)}f}$). We define a homomorphism $Q : \text{Hom}(G', G/\text{nor}f)$ by sending $z : BG'$ to P_zf and using the identification $P_{\text{sh}_{G'}}f \xrightarrow{\sim} P_{f(\text{sh}_G)}f$ induced by $p f : \text{sh}_{G'} \xrightarrow{\sim} f(\text{sh}_G)$ and notice the equality by definition:

$$Q f \equiv q_{\text{nor}f} : \text{Hom}(G, G/\text{nor}f).$$

We are done if we can show that Q is an isomorphism. The preimage of the base point $P_{f(\text{sh}_G)}f$ is

$$\sum_{z:BG'} \prod_{y:BG} (z \rightrightarrows f(y)) \rightrightarrows (f(\text{sh}_G) \rightrightarrows f(y))$$

which by Lemma 4.13.4 is equivalent to

$$\sum_{z:BG'} \prod_{v:BG'} (z \rightrightarrows v) \rightrightarrows (f(\text{sh}_G) \rightrightarrows v)$$

which by Lemma 4.8.5 is equivalent to the contractible type $\sum_{z:BG'} z \xrightarrow{\sim} f(\text{sh}_G)$. \square

COROLLARY 5.5.11. *The kernel $\text{ker} : \text{Epi}_G \rightarrow \text{Ker}_G$ is an equivalence of sets.*

Proof. Since $\text{nor} : \text{Epi}_G \rightarrow \text{Nor}_G$ and $E : \text{Mono}_G \rightarrow \text{Sub}_G$ are equivalences, the inclusion of fixed points $i : \text{Nor} \rightarrow \text{Sub}$ is an injection and the diagram in Lemma 5.5.6 commutes, the surjection $\text{ker} : \text{Epi}_G \rightarrow \text{Ker}_G$ is also an injection. \square

Summing up, using the various interpretations of subgroups, we get the following list of equivalent sets all interpreting what a normal subgroup is.

LEMMA 5.5.12. *Let G be a group, then the following sets are equivalent*

- (1) *The set Epi_G of epimorphisms from G ,*
- (2) *the set Ker_G of kernels of epimorphisms from G ,*

the diagram in Lemma 5.5.6

$$\begin{array}{ccc} & \text{Ker}_G & \xrightarrow{i} \text{Mono}_G \\ \text{ker} \nearrow & & \downarrow E \\ \text{Epi}_G & & \text{Sub}_G \\ \text{nor} \searrow & & \uparrow i \\ & \text{Nor}_G & \end{array}$$

cor::normal[isnormal]

lem::characterizations of normal

- (3) the set Nor_G of fixed points of the G -set Sub_G (aka. normal subgroups),
- (4) the set of fixed points of the G -set Mono_G ,
- (5) the set of fixed points of the G -set of abstract subgroups of $\text{abs}(G)$ of Lemma 5.4.4.

5.5.13 The associated kernel

With this much effort in proving that different perspectives on the concept of “normal subgroups” (in particular, kernels and fixed points) are the same, it can be worthwhile to make the composite equivalence

$$\ker q : \text{Nor}_G \xrightarrow{\cong} \text{Ker}_G$$

explicit – where the quotient group function $q : \text{Nor}_G \rightarrow \text{Epi}_G$ is the inverse of nor constructed in Definition 5.5.8 – and even write out a simplification.

Let $N : \text{Nor}_G$ be a normal subgroup with $N(y) \equiv (X_y, \text{pt}_y, !)$ for $y : BG$ with $X_y : BG \rightarrow \text{Set}$, $\text{pt}_y : X_y(y)$ and $! : \text{isTrans}(X_y)$. Then

$$\text{Ker } q(N) \equiv \text{Aut}_{\sum_{x:BG} (X_x \xrightarrow{\cong} X_{\text{sh}_G})}(\text{sh}_G, \text{refl}_{X_{\text{sh}_G}})$$

and with the monomorphism $\text{in}_{\ker q(N)} : \text{Hom}(\text{Ker } q(N), G)$ given by the first projection from $\sum_{x:BG} (X_x \xrightarrow{\cong} X_{\text{sh}_G})$ to BG .

However, going the other way around the pentagon of Lemma 5.5.6, we see that $\text{ass}(N) \equiv E^{-1}i(N) : \text{Mono}_G$ consists of the group

$$\text{Ass}(N) \equiv \text{Aut}_{\sum_{x:BG} X_{\text{sh}_G}(x)}(\text{sh}_G, \text{pt}_{\text{sh}_G})$$

and the monomorphism into G given by the first projection (monomorphism because X_{sh_G} has values in sets). Since the pentagon commutes we know that $\text{ass}(N)$ is the kernel of $q(N) : \text{Epi}_G$, and the identification $\text{ev} : i \ker q(N) \xrightarrow{\cong} \text{Mono}_G \text{ass}(N)$ is given via Lemma 5.5.7 and univalence by the equivalence

$$\text{ev}_{x \text{ sh}_G} : (X_x \xrightarrow{\cong} X_{\text{sh}_G}) \rightarrow X_{\text{sh}_G}(x).$$

Letting the proposition that $\text{ass}(N)$ is a kernel be invisible in the notation we may summarize the above as follows:

DEFINITION 5.5.14. If $N : \text{Nor}_G$ is a normal subgroup we call the kernel $\text{ass}(N) : \text{Ker}_G$ the *kernel associated to N* . \lrcorner

LEMMA 5.5.16. *The diagram of equivalences*

$$\begin{array}{ccc} & \text{Ker}_G & \xrightarrow{i} \text{Mono}_G \\ \text{ker} \nearrow \cong & \uparrow \text{ass} \cong & \downarrow \cong E \\ \text{Epi}_G & & \\ \text{nor} \searrow \cong & \downarrow & \downarrow i \\ & \text{Nor}'_G & \xrightarrow{i} \text{Sub}_G \end{array}$$

commutes.

REMARK 5.5.15. In forming the kernel associated to N , where did we use that N was a fixed point of the G -set Sub_G ? If $Y : BG \rightarrow \text{Set}$ is a transitive G -set and $\text{pt} : Y(\text{sh}_G)$, then surely we could consider the group

$$W \equiv \text{Aut}_{X:BG \rightarrow \text{Set}}(Y)$$

as a substitute for the quotient group (see Section 5.8). One problem is that we wouldn't know how to construct a homomorphism from G to W which we then could consider the kernel of. And even if we tried our hand inventing formulas for the outcomes, ignoring all subscripts, we'd be stuck at the very end where we used Lemma 5.5.7 to show that the evaluation map is an equivalence; if we only had transitivity we could try to use a variant of Lemma 4.7.14 to pin down injectivity, but surjectivity needs the extra induction freedom. \lrcorner

sec:assker

def:associatednormal
lem:normalisarekernel

5.6 Intersecting with normal subgroups

In Section 4.15 we defined the intersection of two monomorphisms and by extension, of two subgroups. This is particularly interesting when one of them is represented by a normal subgroup.

EXERCISE 5.6.1. If \mathcal{G} is an abstract group and \mathcal{H} and \mathcal{K} are abstract subgroups. Give a definition of the intersection $\mathcal{H} \cap \mathcal{K}$ is the abstract subgroup of \mathcal{G} agreeing with our definition for monomorphisms as in Definition 4.15.7. \lrcorner

LEMMA 5.6.2. Let $(G', f, !): \text{Epi}_G$ be an epimorphism, let N be the kernel of f and let $(H, i, !): \text{Mono}_G$. Then $N \cap H$ is the kernel of $fi: \text{Hom}(H, G')$. and the induced homomorphism in $\text{Hom}(H/(N \cap H), G')$ is a monomorphism.

Proof. Now, N is the kernel of the epimorphism f , giving an equivalence between BN_+ and the preimage

$$(Bf)^{-1}(\text{sh}_{G'}) \equiv \sum_{y: BG} (\text{sh}_{G'} \xrightarrow{\quad} Bf(y)).$$

Writing out the definition of the pullback (and using that for each $x: BH$ the type $\sum_{y: BG} y \xrightarrow{\quad} Bi(x)$ is contractible), we get an equivalence between $BN \times_{BG} BH$ and

$$B(fi)^{-1}(\text{sh}_{G'}) \equiv \sum_{x: BH} \text{sh}_{G'} \xrightarrow{\quad} B(fi)x,$$

the preimage of $\text{sh}_{G'}$ of the composite $B(fi): BH \rightarrow BG'$. By definition, the intersection $B(N \cap H)$ is the pointed component of the pullback containing $(\text{pt}_N, \text{sh}_H)$. Under the equivalence with $B(fi)^{-1}(\text{sh}_{G'})$ the intersection corresponds to the component of $(\text{sh}_H, Bf(p_i) p_f)$. Since (by definition of the composite of pointed maps) $p_{fi} \equiv Bf(p_i) p_f$ we get that the intersection $N \cap H$ is identified with the kernel of the composite $fi: \text{Hom}(H, G')$.

Finally, since $N \cap H$ is the kernel of the composite $fi: \text{Hom}(H, G')$, under the equivalence of Lemma 5.3.16, $N \cap H$ is equivalent to the kernel of the epimorphism $\text{pr}_{\text{im}(fi)}: \text{Hom}(H, \text{Im}(fi))$. Otherwise said, the quotient group $H/(N \cap H)$ is another name for the image $\text{Im}(fi)$, and $\text{in}_{\text{im}(fi)}$ is indeed a monomorphism into G' . \square

EXERCISE 5.6.3. Write out all the above in terms of the set Sub_G of subgroups of G instead of in terms of the set Mono_G of monomorphism into G . \lrcorner

Recall that if $X: BG \rightarrow \text{Set}$ is a G -set, then the set of fixed points is the set $\prod_{v: BG} X(v)$, which is a subset of $X(\text{sh}_G)$ via the evaluation map. If a homomorphism from a group H to G is given by $F: BH_+ \rightarrow BG_+$ and $p_F: \text{sh}_G \xrightarrow{\quad} F(\text{sh}_H)$, then precomposition (“restriction of scalars”) by F gives an H -set

$$F^*X \equiv XF: BH \rightarrow \text{Set}.$$

In the case of inclusions of subgroups (or other situations where the homomorphism is clear from the context) it is not uncommon to talk about “the H -set X ” rather than “ F^*X ”. This can be somewhat confusing when it comes to fixed points: the fixed points of F^*X are given by $\prod_{v: BH} XF(v)$

Is the below misplaced?

which evaluates nicely to $XF(\text{sh}_H)$, but in order to consider these as elements in $X(\text{sh}_G)$ we need to apply $X(p_F^{-1}) : X(F(\text{sh}_H)) \xrightarrow{\cong} X(\text{sh}_G)$.

Consequently, we'll say that $x : X(\text{sh}_G)$ is an H -fixed point if there is an $f : \prod_{v: BH} XF(v)$ such that $x \xrightarrow{\cong} X(p_F^{-1})f(\text{sh}_H)$.

LEMMA 5.6.4. *Let G be a group, $X : BG \rightarrow \text{Set}$ a G -set, $x : X(\text{sh}_G)$, $g : UG$ and $H \xrightarrow{\cong} (H, F, p, !) : \text{Sub}_G$ a subgroup of G ($F : BH_+ \rightarrow BG_+$ and $p : \text{sh}_G \xrightarrow{\cong} F(\text{sh}_H)$).*

Then $g \cdot x$ is a fixed point for the H -action on X if and only if x is a fixed point for the action of the conjugate subgroup $g H \equiv (H, F, g^{-1}p_F, !)$ on X .

Proof. Consider an $f : \prod_{v: BH} XF(v)$. Then $g \cdot x \xrightarrow{\cong} X(p_F^{-1})(f(\text{sh}_H))$ if and only if $x \xrightarrow{\cong} g^{-1} \cdot X(p_F^{-1})(f(\text{sh}_H)) \equiv X((g^{-1}p_F)^{-1})(f(\text{sh}_H))$. \square

5.7 Automorphisms of groups

Most of this intro including Rem. 5.7.1 has been copied to the end of Section 4.4, but a short recap is of course never wrong. This section explores the relation between the symmetries in a group G , and the symmetry of the group G . More formally, recall that Group is a groupoid, hence $\text{Aut}_{\text{Group}}(G)$ is defining a group, that we will simply denote $\text{Aut}(G)$ in the rest of this section. Recall in particular that $\text{BAut}(G)$ is the connected component of G in type of groups (pointed at G), which is equivalent to the connected component of BG in \mathcal{U}_* (pointed at BG). Let us now use this equivalence to define an homomorphism $\text{inn} : G \rightarrow \text{Aut}(G)$ by setting

$$\text{Binn} : BG \rightarrow_* \text{BAut}(G), \quad y \mapsto \underline{\Omega}(BG_+, y)$$

where the path pointing Binn is $p_{\text{inn}} \equiv \text{refl}_G : G \xrightarrow{\cong} \text{Binn}(\text{sh}_G)$. Notice that for this map Binn to be defined properly, we need to show that, for all $y : BG$, the proposition $\|G \xrightarrow{\cong} \underline{\Omega}(BG_+, y)\|$ holds. **Easy with Example 4.4.26** We are targeting a family of propositions from the connected type BG , so it is enough to prove the proposition at $y \equiv \text{sh}_G$, for which it is obvious: take $|\text{refl}_G|$ as an element of $\|G \xrightarrow{\cong} \underline{\Omega}(BG_+, \text{sh}_G)\|$.

REMARK 5.7.1. For pedagogical purposes, we will now make explicit the map

$$\text{U inn} : UG \rightarrow U(\text{Aut}(G)).$$

More precisely, for each symmetry $g : UG$, the element $\text{U inn}(g)$ is a symmetry of $\text{Aut}(G)$, that is, through univalence, a isomorphism of groups from G to itself. We want to describe the automorphism $\text{U inn}(g)$. By definition, **(Easier with Example 4.4.26)** $\text{U inn} \equiv \text{refl}_G^{-1} \cdot \text{ap}_{\text{Binn}}(_) \cdot \text{refl}_G$. So it remains to determine ap_{Binn} . We proceed by induction on $p : \text{sh}_G \xrightarrow{\cong} y$ to prove that $\text{B}(\text{ap}_{\text{Binn}}(p))$ is equal to the path in $BG \xrightarrow{\cong} (BG_+, y)$ given by the pair of paths (refl_{BG_+}, p) : indeed, this is trivial for $p \equiv \text{refl}_{\text{sh}_G}$. Then, through univalence, $\text{B}(\text{ap}_{\text{Binn}}(p))$ is the equivalence id_{BG_+} pointed by the path p . In particular, when $p : UG$ is a symmetry in G , then $\text{B}(\text{U inn}(g))$ is the equivalence in $BG \xrightarrow{\cong} BG$ given by id_{BG_+} pointed by g . Or in terms of abstract groups:

$$\text{U}(\text{U inn}(g)) : UG \xrightarrow{\cong} UG, \quad h \mapsto g^{-1}hg$$

In that form, it is easier for the reader that is used to group theory in set-theoretic foundations to see that the homomorphism inn is taking each elements of the group to the inner automorphism associated to it. \lrcorner

After the interlude in the remark, it should come as no surprise that we can identify the kernel of inn with the center of G . Indeed, there is a composition of identifications from the fiber at $G' : \text{BAut}(G)$ of Binn as follows:

$$\begin{aligned} (\text{Binn})^{-1}(G') &\equiv \left(\sum_{y:BG} G' \xrightarrow{\cong} \underline{\Omega}((BG_{\div}, y)) \right) \\ &\xrightarrow{\cong} \left(\sum_{y:BG} \sum_{p:BG'_{\div} \xrightarrow{\cong} BG_{\div}} y \xrightarrow{\cong} \text{trp}_p(\text{sh}_{G'}) \right) \\ &\xrightarrow{\cong} (BG'_{\div} \xrightarrow{\cong} BG_{\div}) \end{aligned}$$

In particular, we can consider the equivalence from the fiber at $\text{sh}_{\text{Aut}(G)} \equiv G$ to $BG_{\div} \xrightarrow{\cong} BG_{\div}$. Through this equivalence, the point $(\text{sh}_G, \text{Binn}_*)$ is transported to $\text{refl}_{BG_{\div}}$. Hence, we have an identification in

$$\text{Ker}(\text{inn}) := \text{Aut}_{(\text{Binn})^{-1}(G)}(\text{sh}_G, \text{refl}_{BG}) \xrightarrow{\cong} \text{Aut}_{(BG_{\div} \xrightarrow{\cong} BG_{\div})}(\text{refl}_{BG_{\div}}) \xrightarrow{\cong} Z(G).$$

Under this equivalence, the associated map $\text{in}_{\text{ker}(\text{inn})}$ becomes the homomorphism z_G described in Section 4.12.

DEFINITION 5.7.2. The $\text{Aut}(G)$ -set of *outer automorphism*, denoted $\text{out}(G)$, is the cokernel of inn . \lrcorner

LEMMA 5.7.3. The $\text{Aut}(G)$ -set $\text{out}(G)$ can be identified with

$$\text{Aut}(G) \rightarrow \text{Set}, \quad G' \mapsto \|BG'_{\div} \xrightarrow{\cong} BG_{\div}\|_0$$

Proof. Simply recall the computation of the fibers of Binn above. Then, for each $G' : \text{BAut}(G)$, we have an element of

$$\text{out}(G)(G') \equiv \|(\text{Binn})^{-1}(G')\|_0 \xrightarrow{\cong} \|BG'_{\div} \xrightarrow{\cong} BG_{\div}\|_0$$

□

DEFINITION 5.7.4. The group $\text{Inn}(G)$ of inner morphisms of G is the image $\text{Im}(\text{inn})$ of inn . \lrcorner

Notice that, the classifying type $\text{BIm}(\text{inn})$ being the total type of the cokernel of inn , the above identification of $\text{out}(G)$ provides us with an equivalence in

$$\text{BInn}(G) \xrightarrow{\cong} \left(\sum_{G':\text{Group}} \|BG'_{\div} \xrightarrow{\cong} BG_{\div}\|_0 \right)$$

LEMMA 5.7.5. The group $\text{Inn}(G)$ is normal when seen as a subgroup of $\text{Aut}(G)$.

Proof. The precise meaning of the statement is that there exists a dependent function $N : \prod_{G' : \text{Aut}(G)} \text{Sub}_{\text{Aut}(G)}(G')$ and a path in $N(\text{sh}_{\text{Aut}(G)}) \xrightarrow{\cong} E(\text{im}(\text{inn}))$. Expanding the definition of $\text{Sub}_{\text{Aut}(G)}$, our task in defining N is to find for every G' a transitive $\text{Aut}(G)$ -set X together with a point of $X(G')$. We suggest to define $N(G')$ to be the transitive $\text{Aut}(G)$ -set

$$X : \text{Aut}(G) \rightarrow \text{Set}, \quad H \mapsto \|BG'_{\div} \xrightarrow{\cong} BH_{\div}\|_0$$

together with the point $|\text{refl}_{BG'}|_0 : X(G')$.

Let us prove that $N(\text{sh}_{\text{Aut}(G)})$ can be identified with the subgroup $E(\text{im}(\text{inn}))$. First notice that $\text{sh}_{\text{Aut}(G)} \equiv G$ and that $E(\text{im}(\text{inn})) \equiv (\text{out}(G), |(G, \text{refl}_{BG})|_0)$. For simplicity, write X_G for the first component $N(G)$ and $x_G : X_G(G)$ for its second component. Lemma 5.7.3 provides us with a path $p : \text{out}(G) \xrightarrow{\sim} X_G$. Checking that $\text{trp}_p(|(G, \text{refl}_{BG})|_0)$ can be identified with $|\text{refl}_{BG}|_0$ is just a matter of looking at the equivalence exhibited in Lemma 5.7.3.

To be thorough, we actually need to prove that the first component of each $N(G')$ (denoted X above) is transitive: being transitive is a proposition and by connectedness of $\text{Aut}(G)$, it suffices to prove it when $G' \equiv G$, for which the first component of $N(G')$ has been identified with $\text{out}(G)$; however, $\text{out}(G)$, as a cokernel, is known to be transitive. \square

We make the abuse of denoting $\text{Inn}(G)$ for the normal subgroup of $\text{Aut}(G)$ defined by $\text{Inn}(G)$ as specified above.

DEFINITION 5.7.6. The group of *outer automorphisms* of G , denoted $\text{Out}(G)$, is the group

$$\text{Out}(G) := \text{Aut}(G)/\text{Inn}(G) \equiv \text{Aut}_{\text{Aut}(G)\text{-Set}}(\text{out}(G))$$

┘

CONSTRUCTION 5.7.7. *There is an identification of groups*

$$\Phi : \text{Aut}_{\|\mathcal{U}\|_1}(|BG_{\div}|_1) \xrightarrow{\sim} \text{Out}(G)$$

Before going through the construction of Φ , let us describe its domain in more details. The goal of this construction is to have an alternative version of $\text{Out}(G)$ with a more tractable classifying type. Because $\text{out}(G)$ is a transitive $\text{Aut}(G)$ -set, and because the associated subgroup is normal, then its type of symmetries should be equivalent to $\text{out}(G)(G)$, which we know can be identified with $\|BG_{\div}\|_0$. The idea is then to find a pointed groupoid for which the loop space is readily $\|BG_{\div}\|_0$. However, $\|a \xrightarrow{\sim}_A b\|_0$ is equivalent to $|a|_1 \xrightarrow{\sim}_{\|A\|_1} |b|_1$ for any element a and b of type A . Hence it becomes natural to try to establish an equivalence between $\text{Out}(G)$ and the group of symmetries of $|BG_{\div}|_1$ in the groupoid $\|\mathcal{U}\|_1$.

Implementation of Construction 5.7.7. Notice that the function $|-|_1 : \mathcal{U} \rightarrow \|\mathcal{U}\|_1$ induces an isomorphism on connected components: indeed, $|X|_1 = |Y|_1$ if and only if $\|X \xrightarrow{\sim} Y\|_0$ if and only if $X = Y$. In other words, $\text{BAut}_{\|\mathcal{U}\|_1}(|BG_{\div}|_1)$ identifies with the 1-truncation of $\mathcal{U}_{(BG_{\div})}$.

As $\text{BOut}(G)$ is a groupoid, every map $\text{BAut}_{\|\mathcal{U}\|_1}(|BG_{\div}|_1) \rightarrow_* \text{BOut}(G)$ is induced by a map $\mathcal{U}_{(BG_{\div})} \rightarrow_* \text{BOut}(G)$. Thus we define Φ by setting the pointed map $\text{B}\Phi$ to be the map induced by:

$$\begin{aligned} \varphi : \left(\sum_{X : \mathcal{U}} BG_{\div} = X \right) &\rightarrow_* \text{BOut}(G) \\ (X, \omega) &\mapsto \{ \text{BAut}(G) \rightarrow \text{Set}, G' \mapsto \|BG'_{\div}\|_0 \} \end{aligned}$$

This map is well defined: given (X, ω) is the domain, we are trying to prove the proposition $\text{out}(G) \xrightarrow{\sim} \varphi(X, \omega)$, so we can lift the propositional truncation of ω and assume that we have $w : BG_{\div} \xrightarrow{\sim} X$. Then, we craft

Here, $|w|_0$ is not the element represented by w in $\|BG_{\div}\|_0$, but in fact the equivalence $\|BG_{\div}\|_0 \xrightarrow{\sim} \|X\|_0$ induced by w .

an identification of type $\text{out}(G) \xrightarrow{\cong} \phi(X, \omega)$ by noticing that we have for every $G' : \text{BAut}(G)$ an identification

$$|w|_0 \circ _ : \|BG'_+ \xrightarrow{\cong} BG_+\|_0 \xrightarrow{\cong} \|BG'_+ \xrightarrow{\cong} X\|_0$$

We now proceed to prove that $B\Phi$ is an equivalence, to conclude that Φ is an isomorphism of groups. As both the domain and codomain of $B\Phi$ are connected, to prove that it is an equivalence, it is enough to show that $\text{ap}_{B\Phi} : (a \xrightarrow{\cong} a) \rightarrow (B\Phi a \xrightarrow{\cong} B\Phi a)$ for a chosen a in the domain. We consider of course $a \equiv (|BG_+|_1, \text{refl}_{|BG_+|_1})$. Then,

$$B\Phi(a) \equiv \phi(BG_+, \text{refl}_{BG_+}) \equiv (G' \mapsto \|BG'_+ \xrightarrow{\cong} BG_+\|_0)$$

By path induction, one can show that for each $p : |BG_+|_1 \xrightarrow{\cong} |BG_+|_1$, we get paths of type

$$\text{ap}_{B\Phi}(p) \xrightarrow{\cong} \{G' \mapsto \hat{p} \circ _ \}$$

where $\hat{_}$ is the equivalence $(|x|_1 \xrightarrow{\cong} |y|_1) \xrightarrow{\cong} \|x \xrightarrow{\cong} y\|_0$.

Because the subgroup associated with $\text{out}(G)$ is normal, Lemma 5.5.7 provides us with an equivalence $\text{ev} : (\text{out}(G) \xrightarrow{\cong} \text{out}(G)) \rightarrow \text{out}(G)(G)$. Write ψ for the path $\text{out}(G) \xrightarrow{\cong} G' \mapsto \|BG'_+ \xrightarrow{\cong} BG_+\|_0$ of Lemma 5.7.3. Then, for every $p : |BG_+|_1 \xrightarrow{\cong} |BG_+|_1$, one gets an identification

$$\psi_G (\text{ev} (\psi^{-1} \cdot \text{ap}_{B\Phi}(p) \cdot \psi)) \xrightarrow{\cong} \hat{p}$$

Hence, composition of $\text{ap}_{B\Phi}$ with equivalences is an equivalence, proving that $\text{ap}_{B\Phi}$ itself is an equivalence. \square

5.8 The Weyl group

In Definition 5.5.8 we defined the quotient group of a normal subgroup. As commented in Definition 5.5.14, the definition itself never used that the subgroup was normal (but the quotient homomorphism did) and is important in this more general context.

Recall the equivalence E between the set Mono_G of monomorphisms and the set Sub_G of subgroups of G (pointed transitive G -sets): The subgroup $(X, \text{pt}_X, !) : \text{Sub}_G$ where $X : BG \rightarrow \text{Set}$ is a transitive G -set and $\text{pt}_X : X(\text{sh}_G)$ corresponds to $(H, i_H, !) : \text{Mono}_G$ defined by

$$H \equiv \text{Aut}_{\sum_{y:BG} X(y)}(\text{sh}_G, \text{pt}_X)$$

together with the first projection from $\sum_{y:BG} X(y)$ to BG . Conversely, if $(H, i_H, !) : \text{Mono}_G$, then the corresponding transitive G -set is $G/H \equiv \text{coker } i_H$ pointed at $|\text{sh}_H, p_{i_H}| : \text{coker } i_H(\text{sh}_G) \equiv \|\sum_{x:BG} \text{sh}_G \xrightarrow{\cong} Bi_H(x)\|_0$.

For the remainder of the section we'll consider a fixed group G , monomorphism $i_H : \text{Hom}(H, G)$ and $(X, \text{pt}_X, !)$ will be the associated pointed transitive G -set.

DEFINITION 5.8.1. The *Weyl group*

$$W_G H \equiv \text{Aut}_{G\text{-set}}(X)$$

is defined by the component $BW_G H$ of the groupoid of G -sets pointed at X .

The *normalizer subgroup*

$$N_G H \equiv \text{Aut}_{\sum_{y:BG} \text{Sub}_G(y)}(\text{sh}_G, X, \text{pt}_X)$$

is defined by the component $BN_G H$ of the groupoid $\sum_{y:BG} \text{Sub}_G(y)$ pointed at $(\text{sh}_G, X, \text{pt}_X)$. \dashv

Unpacking, we find that

$$BN_G H_{\dagger} \equiv \sum_{y:BG} \sum_{Y:BG \rightarrow \text{Set}} \sum_{\text{pt}_Y^y:Y(y)} \|(\text{sh}_G, X, \text{pt}_X) \rightrightarrows (y, Y, \text{pt}_Y^y)\|.$$

While the projection $((\text{sh}_G, X, \text{pt}_X) \rightrightarrows (y, Y, \text{pt}_Y^y)) \rightarrow (X \rightrightarrows Y)$ may not be an equivalence, the transitivity of X tells us that for any $\beta: X \rightrightarrows Y$ there is a $g: \text{sh}_G \rightrightarrows y$ such that $X(g) p_Y^y \rightrightarrows \beta_y^{-1} \text{pt}_X$, and so the propositional truncation $\|(\text{sh}_G, X, \text{pt}_X) \rightrightarrows (y, Y, \text{pt}_Y^y)\| \rightarrow \|X \rightrightarrows Y\|$ is an equivalence. Consequently, the projection

$$BN_G H_{\dagger} \rightarrow \sum_{y:BG} \sum_{Y:BG \rightarrow \text{Set}} Y(y) \times \|X \rightrightarrows Y\|$$

is an equivalence. With an innocent rewriting, we see that we have provided an equivalence

$$e: BN_G H_{\dagger} \xrightarrow{\sim} \sum_{(y \times Y): BG \times BW_G H} Y(y) \quad e(y, Y, \text{pt}_Y^y, !) \equiv (y, Y, \text{pt}_Y^y, !).$$

This formulation has the benefit of simplifying the analysis of the monomorphism

$$i_{N_G H}: \text{Hom}(N_G H, G)$$

given by $Bi_{N_G H}(y, Y, \text{pt}_Y^y, !) \equiv y$, the “projection”

$$p_G^H: \text{Hom}(N_G H, W_G H)$$

$Bp_G^H(y, Y, \text{pt}_Y^y, !) \equiv (Y, !)$ and the monomorphism

$$j_H: \text{Hom}(H, N_G H)$$

given by $Bj_H(y, v) \equiv (y, X, v, !)$.

LEMMA 5.8.2. *The monomorphism $i_G^H: \text{Hom}(N_G H, G)$ displays the normalizer as a subgroup of G and the projection $p_G^H: \text{Hom}(N_G H, W_G H)$ is an epimorphism.*

The homomorphism $j_H: \text{Hom}(H, N_G H)$ defines H as a normal subgroup of the normalizer,

$$\ker p_G^H \xrightarrow{\sim} \text{Mono}_{N_G H} \text{for}(H, i_H, !)$$

and $i_H \xrightarrow{\sim} \text{Hom}(H, G) i_G^H j_H$.

Proof. Immediate from (our rewriting of) the definitions. \square

The Weyl group $W_G H$ has an important interpretation. It is defined as symmetries of the transitive G -set X , and so $\text{pt}_{W_G H} \xrightarrow{\sim} \text{pt}_{W_G H}$ is nothing but $(X \rightrightarrows_{G\text{-set}} X) \xrightarrow{\sim} \prod_{y:BG} (X(y) \rightrightarrows X(y))$. On the other hand, BH_{\dagger} is equivalent to $\sum_{y:BG} X(y)$ and

$$\prod_{y:BG} (X(y) \rightrightarrows X(y)) \simeq \prod_{\sum_{y:BG} X(y)} X(y),$$

so $\text{pt}_{W_G H} \xrightarrow{\sim} \text{pt}_{W_G H}$ is equivalent to the set $\prod_{x:BH} X Bi_H x$ of fixed points of $X \rightrightarrows G/H$ (regarded as an H -set through i_H).

Summing up

LEMMA 5.8.3. *The map $e: (X \rightrightarrows X) \rightarrow \prod_{x:BH} X Bi_H x$ with $e(f)(y, v) \xrightarrow{\sim} f(y)$ defines an equivalence*

$$e: (\text{pt}_{W_G H} \xrightarrow{\sim} \text{pt}_{W_G H}) \xrightarrow{\sim} (G/H)^H.$$

5.9 The orbit-stabilizer theorem

Let G be a group (or ∞ -group) and $X : BG \rightarrow \mathcal{U}$ a G -type. Recall the orbit type of Definition 4.7.19 $X_{hG} \equiv \sum_{z : BG} X(z)$ and its truncation, the set of orbits $X/G \equiv \|X_{hG}\|_0$ and the map $X(\text{sh}_G) \rightarrow X_{hG}$ sending $x : X(\text{sh}_G)$ to $[x] \equiv (\text{sh}_G, x)$.

For an element $x : X/G$ consider the associated subtype of $X(\text{sh}_G)$ consisting of all $y : X(\text{sh}_G)$ so that $\|y\|$ is equal to x in the set of orbits:

$$\mathcal{O}_x \equiv \sum_{y : X(\text{sh}_G)} x =_{X/G} \|y\|.$$

For a point $x : X(\text{sh}_G)$, we call $G \cdot x \equiv \mathcal{O}_{\|x\|}$ the *orbit through* x . Note the (perhaps) unfortunate terminology: an “orbit” is not an element in the orbit type, but rather consists of all the elements in $X(\text{sh}_G)$ sent to a given element in the orbit set.

In this way, the (abstract) G -type $X(\text{sh}_G)$ splits as a disjoint union (i.e., a Σ -type over a set) of orbits, parametrized by the set of orbits:

LEMMA 5.9.1. *The inclusions of the orbits induce an equivalence*

$$\sum_{z : X/G} \mathcal{O}_z \xrightarrow{\sim} X(\text{sh}_G).$$

The *stabilizer group* (also known as the *isotropy group*) of $x : X(\text{sh}_G)$ is the automorphism group of $[x]$ in the orbit type

$$G_x \equiv \text{Aut}_{X_{hG}}([x]),$$

so that X_{hG} is equivalent to the disjoint union $\sum_{z : X/G} (BG_x)_*$.

For $x : X(\text{sh}_G)$ the restriction of the first projection $\text{fst} : X_{hG} \rightarrow BG$ to the component of $[x]$ gives a homomorphism $i_x : \text{hom}(G_x, G)$ if we point it by $\text{refl}_{\text{sh}_G} : \text{sh}_G = \text{fst}([x])$.

Recall that if H and G are groups, the set of homomorphisms $\text{hom}(H, G)$ is a G -set. In particular, if $g : \text{sh}_G = \text{sh}_G$ and $f : \text{hom}(H, G)$, then we can denote the result of letting g act on f by $f^g : \text{hom}(H, G)$ which has $B(f^g)_* \equiv Bf$, but is pointed by $p_f g^{-1} : \text{sh}_G = Bf_*(\text{sh}_H)$ (i.e., precomposing the witness $p_f : \text{sh}_G = f(\text{sh}_H)$ with the inverse of g). In the case where f was a monomorphism so that it defines a subgroup, we called f^g the conjugate of the original subgroup.

If $g : \text{sh}_G = \text{sh}_G$ the identity map of X_{hG} can be pointed by the identity between (sh_G, x) and (sh_G, gx) given by $g : \text{sh}_G = \text{sh}_G$ and refl_{gx} to give an isomorphism from G_x to G_{gx} identifying (by univalence) the homomorphism $i_{gx} : \text{hom}(G_{gx}, G)$ with $i_x^{g^{-1}} : \text{hom}(G_x, G)$.

In the case where X is a G -set, the homomorphism $i_x : \text{hom}(G_x, G)$ is a monomorphism, and with this extra information we consider G_x as a subgroup of G . Thus, different points in the same orbit of $X(\text{sh}_G)$ have conjugate stabilizer subgroups.

Another way of formulating these ideas is to consider the G -type

$$\mathcal{O}_x : BG \rightarrow \mathcal{U}, \quad \mathcal{O}_x(z) \equiv \sum_{y : X(z)} \|x\| =_{X/G} \|(z, y)\|,$$

and obtain the alternative definition of BG_x as $\sum_{z : BG} \mathcal{O}_x(z)$, which we see is a subgroup exactly when \mathcal{O}_x is a G -set.

We say that the action is *free* if all stabilizer groups are trivial.

THEOREM 5.9.2 (Orbit-stabilizer theorem). *Fix a G -type X and a point $x : X(\mathrm{sh}_G)$. There is a canonical action $\tilde{G} : BG_x \rightarrow \mathcal{U}$, acting on $\tilde{G}(\mathrm{sh}_G) \simeq G$ with orbit type $\tilde{G}_{hG_x} \simeq \mathcal{O}_x$.*

Proof. Define $\tilde{G}(x, y, !) \equiv (\mathrm{sh}_G = x)$. \square

Now suppose that G is a 1-group acting on a set. We see that the orbit type is a set (and is thus equivalent to the set of orbits) if and only if all stabilizer groups are trivial, i.e., if and only if the action is free.

If G is a 1-group, then so is each stabilizer-group, and in this case (of a set-action), the orbit-stabilizer theorem tells us that

THEOREM 5.9.3 (Lagrange's Theorem). ⁸ *If $H \rightarrow G$ is a subgroup, then H has a natural action on G , and all the orbits under this action are equivalent.*

⁸insert that the action is free (referred to)

5.10 The isomorphism theorems

Cf. Section 2.27

Group homomorphisms provide examples of forgetting stuff and structure. For example, the map from cyclically ordered sets with cardinality n to the type of sets with cardinality n forgets structure, and represents an injective group homomorphism from the cyclic group of order n to the symmetric group Σ_n .

And the map from pairs of n -element sets to n -element sets that projects onto the first factor clearly forgets stuff, namely, the other component. It represents a surjective group homomorphism.

More formally, fix two groups G and H , and consider a homomorphism φ from G to H , considered as a pointed map $B\varphi : BG \rightarrow_{\mathrm{pt}} BH$. Then $B\varphi$ factors as

$$\begin{aligned} BG &= \sum_{w : BH} \sum_{z : BG} (B\varphi(z) = w) \\ &\rightarrow_{\mathrm{pt}} \sum_{w : BH} \left\| \sum_{z : BG} (B\varphi(z) = w) \right\|_0 \\ &\rightarrow_{\mathrm{pt}} \sum_{w : BH} \left\| \sum_{z : BG} (B\varphi(z) = w) \right\|_{-1} = BH. \end{aligned}$$

The pointed, connected type in the middle represents a group that is called the *image* of φ , $\mathrm{Im}(\varphi)$.

(FIXME: Quotient groups as automorphism groups, normal subgroups/normalizer, subgroup lattice)

LEMMA 5.10.1. *The automorphism group of the G -set G/H is isomorphic to $N_G(H)/H$.*

THEOREM 5.10.2 (Fundamental Theorem of Homomorphisms). *For any homomorphism $f : \mathrm{Hom}(G, G')$ the map [TODO](#) defines an isomorphism $G/\ker f \simeq \mathrm{im} f$.*⁹

⁹TODO: Fix and move to Ch. 5

5.11 (the lemma that is not) Burnside's lemma

LEMMA 5.11.1. *Let G be a finite group acting on a finite set X . Then the set of orbits is finite with cardinality*

$$\mathrm{Card}(X/G) = \frac{1}{\mathrm{Card}(G)} \sum_{g : \mathrm{El} G} \mathrm{Card}(X^g),$$

where $X^g = \{x : X \mid gx = x\}$ is the set of elements that are fixed by g .

Proof. Since X and G is finite, we can decide equality of their elements. Hence each X^g is a finite set, and since G is finite, we can decide whether x, y are in the same orbit by searching for a $g : \text{El } G$ with $gx = y$. Hence the set of orbits is a finite set as well.

Consider now the set $R \equiv \sum_{g : \text{El } G} X^g$, and the function $q : R \rightarrow X$ defined by $q(g, x) \equiv x$. The map $q^{-1}(x) \rightarrow G_x$ that sends (g, x) to g is a bijection. Thus, we get the equivalences

$$R \equiv \sum_{g : \text{El } G} X^g \simeq \sum_{x : X} G_x \simeq \sum_{z : X/G} \sum_{x : \mathcal{O}_z} G_x,$$

where the last step writes X as a union of orbits. Within each orbit \mathcal{O}_z , the stabilizer groups are conjugate, and thus have the same finite cardinality, which from the orbit-stabilizer theorem (Theorem 5.9.2), is the cardinality of G divided by the cardinality of \mathcal{O}_z . We conclude that $\text{Card}(R) = \text{Card}(X/G) \text{Card}(G)$, as desired. \square

5.12 More about automorphisms

For every group G (which for the purposes of the discussion in this section we allow to be a higher group) we have the automorphism group $\text{Aut}(G)$. This is of course the group of self-identifications $G = G$ in the type of groups, Group . If we represent G by the pointed connected classifying type BG , then $\text{Aut}(G)$ is the type of pointed self-equivalences of BG .

We have a natural forgetful map from groups to the type of connected groupoids. Define the type Bunch to be the type of all connected groupoid. If $X : \text{Bunch}$, then all the elements of X are merely isomorphic, that is, they all look alike, so it makes sense to say that X consists of a *bunch* of alike objects.

For every group G we have a corresponding bunch, BG_+ , i.e., the collection of G -torsors, and if we remember the basepoint $\text{sh}_G : BG_+$, then we recover the group G . Thus, the type of groups equivalent to the type $\sum_{X : \text{Bunch}} X$ of pairs of a bunch together with a chosen element. (This is essentially our definition of the type Group .)

Sometimes we want to emphasize that we BG_+ is a bunch, so we define $\text{bunch}(G) \equiv BG_+ : \text{Bunch}$.

DEFINITION 5.12.1 (The center as an abelian group). Let

$$Z(G) \equiv \prod_{z : BG} (z = z)$$

denote the type of fixed points of the adjoint action of G on itself. This type is equivalent to the automorphism group of the identity on $\text{bunch}(G)$, and hence the loop type of

$$\text{BZ}(G) \equiv \sum_{f : BG \rightarrow BG} \|f \sim \text{id}\|_{-1}.$$

This type is itself the loop type of the pointed, connected type

$$\text{B}^2 Z(G) \equiv \sum_{X : \text{Bunch}} \|\text{bunch}(G) = X\|_0,$$

and we use this to give $Z(G)$ the structure of an *abelian* group, called the *center* of G . \dashv

There is a canonical homomorphism from $Z(G)$ to G given by the pointed map from $BZ(G)$ to BG that evaluates at the point sh_G . The fiber of the evaluation map $e : BZ(G) \rightarrow_{\text{pt}} BG$ is

$$\begin{aligned} \text{fiber}_e(\text{sh}_G) &\equiv \sum_{f : BG \rightarrow BG} \|f \sim \text{id}\|_{-1} \times (f \text{ sh}_G = \text{sh}_G) \\ &\simeq \sum_{f : BG \rightarrow_{\text{pt}} BG} \|f \sim \text{id}\|_{-1}, \end{aligned}$$

and this type is the loop type of the pointed, connected type

$$\text{B Inn}(G) := \sum_{H : \text{Group}} \|\text{bunch}(G) = \text{bunch}(H)\|_0,$$

thus giving the homomorphism $Z(G)$ to G a normal structure with quotient group $\text{Inn}(G)$, called the *inner automorphism group*.

Note that there is a canonical homomorphism from $\text{Inn}(G)$ to $\text{Aut}(G)$ given by the pointed map $i : \text{B Inn}(G) \rightarrow \text{B Aut}(G)$ that forgets the component. On loops, i gives the inclusion into $\text{Aut}(G)$ of the subtype of automorphisms of G that become merely equal to the identity automorphism of $\text{bunch}(G)$. The fiber of i is

$$\begin{aligned} \text{fiber}_i(\text{sh}_G) &\equiv \sum_{H : \text{Group}} \|\text{bunch}(G) = \text{bunch}(H)\|_0 \times (H = G) \\ &\simeq \|\text{bunch}(G) = \text{bunch}(G)\|_0. \end{aligned}$$

This is evidently the type of loops in the pointed, connected groupoid

$$\text{B Out}(G) := \left\| \sum_{X : \text{Bunch}} \|\text{bunch}(G) = X\|_{-1} \right\|_1,$$

thus giving the homomorphism $\text{Inn}(G)$ to $\text{Aut}(G)$ a normal structure with quotient group $\text{Out}(G)$, called the *outer automorphism group*. Note that $\text{Out}(G)$ is always a 1-group, and that it is the decategorification of $\text{Aut}(\text{bunch}(G))$.

THEOREM 5.12.2. *Let two groups G and H be given. There is a canonical action of $\text{Inn}(H)$ on the set of homomorphisms from G to H , $\|BG \rightarrow_{\text{pt}} BH\|_0$. This gives rise to an equivalence*

$$\|BG_{\pm} \rightarrow BH_{\pm}\|_0 \simeq \left\| (\|BG \rightarrow_{\text{pt}} BH\|_0)_{h \text{ Inn}(H)} \right\|_0$$

between the set of maps from $\text{bunch}(G)$ to $\text{bunch}(H)$ and the set of components of the orbit type of this action.

Proof. We give the action by defining a type family $X : \text{B Inn}(H) \rightarrow \mathcal{U}$ as follows

$$X \langle K, \phi \rangle := \|\text{Hom}(G, K)\|_0 \equiv \|BG \rightarrow_{\text{pt}} BK\|_0,$$

for $\langle K, \phi \rangle : \mathbf{B} \operatorname{Inn}(H) \equiv \sum_{K: \operatorname{Group}} \|\mathbf{bunch}(H) = \mathbf{bunch}(K)\|_0$. Now we can calculate

$$\begin{aligned}
 \|X_{\operatorname{Inn}(H)}\|_0 &\equiv \left\| \sum_{K: \operatorname{Group}} \|\mathbf{bunch}(H) = \mathbf{bunch}(K)\|_0 \times \|\operatorname{Hom}(G, K)\| \right\|_0 \\
 &\simeq \left\| \sum_{K: \operatorname{Group}} (\mathbf{bunch}(H) = \mathbf{bunch}(K)) \times \operatorname{Hom}(G, K) \right\|_0 \\
 &\simeq \left\| \sum_{K: \operatorname{Bunch}} \sum_{k: K} (\mathbf{bunch}(H) = K) \times \sum_{f: \mathbf{bunch}(G) \rightarrow K} f \operatorname{pt} = k \right\|_0 \\
 &\simeq \left\| \sum_{K: \operatorname{Bunch}} (\mathbf{bunch}(H) = K) \times (\mathbf{bunch}(G) \rightarrow K) \right\|_0 \\
 &\simeq \|\mathbf{bunch}(G) \rightarrow \mathbf{bunch}(H)\|_0 \equiv \|BG_{\div} \rightarrow BH_{\div}\|_0. \quad \square
 \end{aligned}$$

6

Finitely generated groups

6.1 Brief overview of the chapter

TODO:

- Make a separate chapter on combinatorics? Actions and Burnside and counting colorings?
- Cayley actions: G acts on $\Gamma(G, S)$: Action on vertices is the left action of G on itself: $t \mapsto (t =_{BG} pt)$, on vertices, for $s : S$, have edge $t = pt$ to $t = pt$
- Recall universal property of free groups: If we have a map $\varphi : S \rightarrow H$, then we get a homomorphism $\bar{\varphi} : F(S) \rightarrow H$, represented by $BF(S) \rightarrow_{pt} BH$ defined by induction, sending pt to pt and s to $\varphi(s)$.
- define different types of graphs (S -digraphs, \tilde{S} -graphs, (partial) functional graphs, graph homomorphisms, quotients of graphs)
- define (left/right) Cayley graphs of f.g. groups – $\text{Aut}(\Gamma_G) = G$ (include $\alpha : F(S) \rightarrow G$ in notation?) – Cayley graphs are vertex transitive
- Cayley graphs and products, semi-direct products, homomorphisms
- Some isomorphisms involving semi-direct products – Exceptional automorphism of Σ_6 : – Exotic map $\Sigma_5 \rightarrow \Sigma_6$. (Conjugation action of Σ_5 on 6 5-Sylow subgroups.) A set bundle $X : B\Sigma_6 \rightarrow B\Sigma_6$.
- <https://math.ucr.edu/home/baez/six.html> Relating Σ_6 to the icosahedron. The icosahedron has 6 axes. Two axes determines a golden rectangle (also known as a *duad*,¹ so there are 15 such. A symmetry of the icosahedron can be described by knowing where a fixed rectangle goes, and a symmetry of that rectangle. Picking three rectangles not sharing a diagonal gives a *syntheme*: three golden rectangles whose vertices make up the icosahedron. Some synthemes (known as *true crosses* have the rectangles orthogonal to each other, as in Fig. 6.1. Fact: The symmetries of the icosahedron form the alternating symmetries of the 5 true crosses. Of course, we get an action on the 6 axes, thus a homomorphism $A_5 \rightarrow \Sigma_6$. Every golden rectangle lies in one true cross and two skew crosses. The combinatorics of duads, synthemes, and synthemetic totals are illustrated in the Cremona-Richardson configuration and the resulting Tutte-Coxeter graph. The automorphism group of the latter is in fact $\text{Aut}(\Sigma_6)$. If we color the vertices according to duad/syntheme, we get Σ_6 itself.
- define (left/right) presentation complex of group presentation

¹These names come from Sylvester.

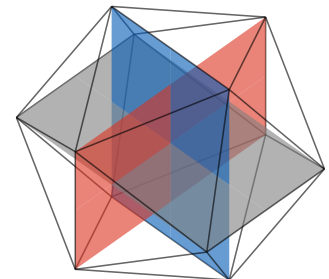


FIGURE 6.1: Icosahedron with an inscribed true cross

- define Stallings folding
- deduce Nielsen–Schreier and Nielsen basis
- deduce algorithms for generalized word problem, conjugation, etc.
- deduce Howson’s theorem
- think about 2-cell replacement for folding; better proofs in HoTT?
- move decidability results to main flow
- include undecidability of word problem in general – doesn’t depend on presentation (for classes closed under inverse images of monoid homomorphisms)
- describe $F(S)/H$ in the case where H has infinite index
- describe normal closure of R in $F(S)$ – still f.g.? – get Cayley graph of $F(S)/\langle R \rangle$. – Todd-Coxeter algorithm?
- in good cases we can recognize $\mathcal{S}(R)$ as a “fundamental domain” in Cayley graph of $\langle S \mid R \rangle$.

REMARK 6.1.1. In this chapter, we use letters from the beginning of the alphabet a, b, c, \dots to denote generators, and we use the corresponding capital letters A, B, C to denote their inverses, so, e.g., $aA = Aa = 1$. This cleans up the notational clutter significantly. \lrcorner

Do we fix S , a finite set $S = \{a, b, \dots\}$? Mostly F will denote the free group on S . And for almost all examples, we take $S = \{a, b\}$.

6.2 Free groups

We have seen in Example 4.4.17 that the group of integers \mathbb{Z} is the free group on one generator in the sense that the set of homomorphisms from \mathbb{Z} to any group G is equivalent (by evaluation at the loop) to the underlying set of elements of G , UG . This set is of course equivalent (by evaluation at the unique element) to the set of maps $(1 \rightarrow UG)$.

Likewise, we have seen in Corollary 4.16.5 that the binary sum $\mathbb{Z} \vee \mathbb{Z}$ is the free group on two generators, corresponding to the left and right summands.

In general, a free group on a set of generators S is a group F_S with specified elements $\iota_s : UF_S$ labeled by $s : S$, such that evaluation gives an equivalence $\text{Hom}(F_S, G) \xrightarrow{\cong} (S \rightarrow UG)$ for each group G .

We now give a definition of the classifying type of a free group as a higher inductive type that is very much like that of the circle, except that instead of having a single generating loop, it has a loop \cup_s for each element $s : S$.

DEFINITION 6.2.1. Fix a set S . The classifying type of the free group on S , BF_S , is a type with a point $\bullet : \text{BF}_S$ and a constructor $\cup_- : S \rightarrow \bullet \rightarrow \bullet$.

Let $A(x)$ be a type for every element $x : \text{BF}_S$. The induction principle for BF_S states that, in order to define an element of $A(x)$ for every $x : \text{BF}_S$, it suffices to give an element a of $A(\bullet)$ together with an identification $l_s : a \xrightarrow{\cup_s} a$ for every $s : S$. The function f thus defined satisfies $f(\bullet) \equiv a$ and we are provided identifications $\text{apd}_f(\cup_s) \xrightarrow{\cong} l_s$ for each $s : S$.

We define the *free group* on S as $F_S := \underline{\Omega}(\text{BF}_S, \bullet)$. \lrcorner

sec: freegrps

def: free

A priori, F_S is only an ∞ -group. Nevertheless, we get immediately from the induction principle that evaluation at the elements of S gives an equivalence $\text{Hom}(F_S, G) \xrightarrow{\sim} (S \rightarrow UG)$ for each ∞ -group G .

In order to see that F_S is group, we need to know that BF_S is a groupoid. This follows from a general theorem on identifications in pushouts due to W rn.² Here we restrict our discussion to decidable sets S , where we can give a more concrete proof.

We can follow that same strategy as in Theorem 3.4.5 and Lemma 4.16.7 and show this by giving a description of F_S as an *abstract* group. To see what this should be, think about what symmetries of \bullet we can write using the constructors \cup_s for $s : S$. We can compose these out of \cup_s and \cup_s^{-1} with various generators s . However, if we at any point have $\cup_s \cup_s^{-1}$ or $\cup_s^{-1} \cup_s$, then these cancel. This motivates the following definitions.

DEFINITION 6.2.2. Fix a decidable set S . Let $\tilde{S} \equiv S + S$ be the (decidable) set of *signed* letters from S . Also, let $\bar{\cdot} : \tilde{S} \rightarrow \tilde{S}$ be the equivalence that swaps the two copies of S . This map is an involution called *complementation*. \lrcorner

If $a : S$, we'll also write $a : \tilde{S}$ for the left inclusion, and we'll write $A \equiv \bar{a} : \tilde{S}$ for the right inclusion, so that $\bar{a} \equiv A$ and $\bar{A} \equiv a$, i.e., a and A are complementary.

DEFINITION 6.2.3. For any set T , let T^* be the set of finite lists of elements of T . This is the inductive type with constructors $\varepsilon : T^*$ (*the empty list*) and *concatenation* of type $T \rightarrow T^* \rightarrow T^*$, taking an element $t : T$ and a list ℓ to the extended list $t\ell$ consisting of t followed by the elements of ℓ . \lrcorner

Instead of “lists” we often speak about “words” formed from “letters” taking from the set T , which is thus a kind of “alphabet”.

If we take $T \equiv \tilde{S}$ we get the set of words in the signed letters from S . If we have $a, b : S$, we find among the elements of \tilde{S}^* the following:

$$\varepsilon, a, b, A, B, aa, ab, aA, aB, ba, bb, bA, bB, Aa, Ab, AA, AB, \dots$$

When we interpret these as symmetries in BF_S , i.e., as elements in UF_S , the words aA and Bb , etc., become trivial.

DEFINITION 6.2.4. A word $w : \tilde{S}^*$ is called *reduced* if it doesn't contain any consecutive pairs of complementary letters. The map $\rho_S : \tilde{S}^* \rightarrow \tilde{S}^*$ maps a word to its *reduction*, which is obtained by repeatedly deleting consecutive pairs of complementary letters until none remain. \lrcorner

EXERCISE 6.2.5. Complete the definition of ρ_S by nested induction on words.³ \lrcorner

DEFINITION 6.2.6. We define \mathcal{R}_S to be the image of ρ_S in \tilde{S}^* , whose elements are the *reduced words*. We define \mathcal{D}_S to be the fiber of ρ_S at the empty word, $\rho_S^{-1}(\varepsilon)$, whose elements are called *Dyck words*.⁴ \lrcorner

REMARK 6.2.7. Like any map, ρ_S induces an equivalence relation \sim on the set \tilde{S}^* where two words u, v are related if and only if they map to the same reduced word, in other words, $u \sim v$ if and only if $\rho_S(u) = \rho_S(v)$. Thus, ρ_S induces an equivalence $\tilde{S}^*/\sim \xrightarrow{\sim} \mathcal{R}_S$. \lrcorner

We are now ready to prove that set \mathcal{R}_S of reduced words is equivalent to UF_S . We'll do this by defining an interpretation function from words to elements of the free group.

²David W rn. *Path spaces of pushouts*. Preprint. 2023. URL: <https://dwarn.se/po-paths.pdf>.

³Hint: This is precisely the point where we need S to have decidable equality.

⁴Considered as a set of words, \mathcal{D}_S is called the *2-sided Dyck language*. Perhaps the *1-sided Dyck language* is more familiar in language theory: Here, S is considered as a set of ‘opening parentheses’, while the complementary elements are ‘closing parentheses’. For example, the 1-sided Dyck language for $\tilde{S} = \{(\cdot)\}$ consists of all *balanced* words of opening and closing parentheses, e.g., $()$, $((\cdot))$, $((\cdot))$, etc., while our \mathcal{D}_S in this case also has words like $)()$ and $))()$.

DEFINITION 6.2.8. We define $\llbracket _ \rrbracket : \tilde{S}^* \rightarrow \text{UF}_S$ by induction on words by setting

$$\begin{aligned} \llbracket \varepsilon \rrbracket &\equiv \text{refl.} \\ \llbracket aw \rrbracket &\equiv \cup_a \cdot \llbracket w \rrbracket, & \text{for } a : S, \\ \llbracket \bar{a}w \rrbracket &\equiv \llbracket Aw \rrbracket \equiv \cup_a^{-1} \cdot \llbracket w \rrbracket, & \text{for } a : S. \end{aligned} \quad \lrcorner$$

THEOREM 6.2.9. Fix a decidable set S . The interpretation map $\llbracket _ \rrbracket$ restricts to an equivalence, denoted the same way, $\llbracket _ \rrbracket : \mathcal{R}_S \rightarrow \text{UF}_S$.

Proof. We extend \mathcal{R}_S to an F_S -set, $\mathcal{R}_S : \text{BF}_S \rightarrow \text{Set}$, where we define $\mathcal{R}_S(x)$ by induction on $x : \text{BF}_S$, with

$$\mathcal{R}_S(\bullet) \equiv \mathcal{R}_S, \quad \text{and} \quad \mathcal{R}_S(\cup_a) := \bar{s}_a, \quad \text{for } a : S.$$

Here $s_a : \mathcal{R}_S \xrightarrow{\sim} \mathcal{R}_S$ is the equivalence sending a word w to $\rho_S(aw)$, whose inverse sends w to $\rho_S(Aw)$. These operations are indeed mutual inverses, since $aAw \sim w \sim Aaw$.⁵

Our goal now is to extend the definition of $\llbracket _ \rrbracket$ to $\llbracket _ \rrbracket_x : \mathcal{R}_S(x) \rightarrow \text{P.}$, where $\text{P.}(x) \equiv (\bullet \xrightarrow{\sim} x)$, for $x : \text{BF}_S$, so that this is an inverse to the map given by transport of ε , $\tau_x : (\bullet \xrightarrow{\sim} x) \rightarrow \mathcal{R}_S(x)$, with $\tau_x(p) \equiv \text{trp}_p^{\mathcal{R}_S}(\varepsilon)$. Thinking back to Definition 3.4.4, we define $\llbracket _ \rrbracket_x$ by induction on x with $\llbracket _ \rrbracket_\bullet \equiv \llbracket _ \rrbracket$ and using $\llbracket aw \rrbracket \equiv \cup_a \cdot \llbracket w \rrbracket$.⁶

We get an identification $\llbracket _ \rrbracket_x \circ \tau_x \xrightarrow{\sim} \text{id}$ by path induction, since $\llbracket \varepsilon \rrbracket \equiv \text{refl.}$

To prove the proposition $\tau_x(\llbracket w \rrbracket_x) = w$ for all $x : \text{BF}_S$ and $w : \mathcal{R}_S(x)$, it suffices to consider the case $x \equiv \bullet$, since BF_S is connected. We prove that $\tau_\bullet(\llbracket w \rrbracket) \sim w$ holds for *all* words $w : \tilde{S}^*$ by induction on w , because then it follows that $\tau_\bullet(\llbracket w \rrbracket) = w$ for *reduced* words w . The case $w \equiv \varepsilon$ is trivial. In the step case for adding $a : S$, we calculate,

$$\tau_\bullet(\llbracket aw \rrbracket) \equiv \text{trp}_{\cup_a \cdot \llbracket w \rrbracket}^{\mathcal{R}_S}(\varepsilon) = \text{trp}_{\cup_a}^{\mathcal{R}_S}(\tau_\bullet(\llbracket w \rrbracket)) = s_a(w) = \rho_S(aw) \sim aw,$$

as desired, the complementary case being similar. \square

EXERCISE 6.2.10. Construct an equivalence $\mathcal{R}_1 \xrightarrow{\sim} \mathbb{Z}$ sending ε to 0 such that s_* corresponds to s , where $*$: $\mathbb{1}$ is the unique element. This gives us two more options to add to the list in Footnote 7 on Page 63: $\mathbb{1}^*/\sim$ and \mathcal{R}_1 ! \lrcorner

EXERCISE 6.2.11. Construct an equivalence $F_{n\mathbb{1}\text{True}} \xrightarrow{\sim} F_n \vee \mathbb{Z}$ for each $n : \mathbb{N}$ using the universal properties. As a result, give identifications

$$F_n \xrightarrow{\sim} ((\mathbb{Z} \vee \mathbb{Z}) \vee \dots) \vee \mathbb{Z},$$

for $n : \mathbb{N}$, where there are n copies of \mathbb{Z} on the right-hand side. \lrcorner

6.3 Graphs and Cayley graphs

We have seen in the previous chapter how cyclic groups (those generated by a single generator) have neatly described types of torsors. Indeed, $\text{BC}_n \equiv \text{Cyc}_n$, where Cyc_n is the type of n -cycles, and the classifying type of the integers, $\text{B}\mathbb{Z} \equiv S^1$, i.e., the circle, is equivalent to the type of infinite cycles, Cyc_0 . In Chapter 3, we defined the types of (finite or infinite) cycles as certain components of $\sum_{X:\mathcal{U}} (X \xrightarrow{\sim} X)$, but we can equivalently

⁵The set \mathcal{R}_S is very much like \mathbb{Z} , but instead of having only one successor equivalence s , it has one for each element of S .

⁶In a picture, the case for \cup_a should prove that it does not matter what path you take around the square

$$\begin{array}{ccc} \mathcal{R}_S & \xrightarrow{\llbracket _ \rrbracket} & (\bullet \xrightarrow{\sim} \bullet) \\ \parallel s_a \downarrow & & \parallel \cup_a \downarrow \\ \mathcal{R}_S & \xrightarrow{\llbracket _ \rrbracket} & (\bullet \xrightarrow{\sim} \bullet). \end{array}$$

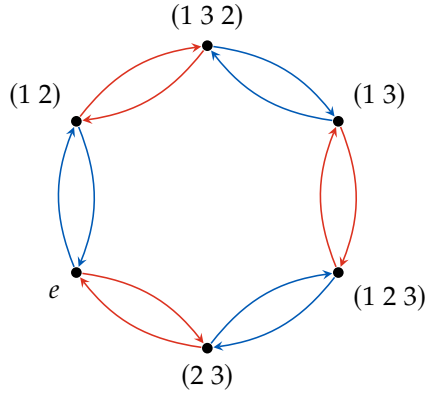


FIGURE 6.2: Cayley graph for Σ_3 with respect to $S = \{(1\ 2), (2\ 3)\}$.

consider components of $\sum_{X:\mathcal{U}}(X \rightarrow X)$, since the former is a subtype of the latter. By thinking of functions in terms of their graphs, we might as well look at components of $\sum_{X:\mathcal{U}}(X \rightarrow X \rightarrow \mathcal{U})$.

In this section we shall generalize this story to groups G generated by a (finite or just decidable) set of generators S .

First recall from Cayley's Theorem 4.11.7 that any group G can be realized as a subgroup of the permutation group on the underlying set of elements of G , UG . In this description, a G -shape is a set X equipped a G -action that defines a G -torsor, which in turn can be expressed as the structure of a map $\alpha : UG \rightarrow X \rightarrow X$ satisfying certain properties.

It may happen that already α restricted to a subset S of UG suffices to specify the action. In that case we say that S generates G , though we'll take the following as the official definition.

DEFINITION 6.3.1. Let G be a group and S be a subset of UG , given by an inclusion $\iota : S \rightarrow UG$. We say that S *generates* G if the induced homomorphism from the free group on S ,

$$F_S \rightarrow G,$$

is an epimorphism. \dashv

LEMMA 6.3.2. Let G be a group and $\iota : S \rightarrow UG$ an inclusion of a subset of the elements of G . Then S generates G if and only if the map

$$\rho_S : BG \rightarrow \sum_{X:\mathcal{U}}(S \rightarrow X \rightarrow X), \quad \rho_S(t) \equiv (t \rightrightarrows \text{sh}_G, s \mapsto \iota(s) \cdot _)$$

is an embedding.⁷

In this case, then, G can be identified with the automorphism group of $\rho_S(\text{sh}_G)$ in the type $\sum_{X:\mathcal{U}}(S \rightarrow X \rightarrow X)$, or even in the larger type (of which it's a subtype), $\sum_{X:\mathcal{U}}(S \rightarrow X \rightarrow X \rightarrow \mathcal{U})$.

Also note that S generates G if and only if the map on elements $UF_S \rightarrow UG$ is surjective, meaning every element of G can be expressed as a product of the letters in a (reduced) word from \mathcal{R}_S , interpreted according to the inclusion of S into UG . This is the case for example for S consisting of the transpositions $(1\ 2)$, $(2\ 3)$ in Σ_3 , as illustrated in Fig. 6.2, where the blue color represents $(1\ 2)$ and the red color represents $(2\ 3)$.

Before we give the proof of Lemma 6.3.2, let us study these types more closely.

DEFINITION 6.3.3. An S -labeled graph is an element (V, E) of the type $\sum_{V:\mathcal{U}}(S \rightarrow V \rightarrow V \rightarrow \mathcal{U})$. The first component V is called the type of

⁷We use $t \rightrightarrows \text{sh}_G$ rather than the equivalent $\text{sh}_G \rightrightarrows t$ in order to conform to the representation from Cayley's theorem.

vertices of the graph, and the type $E(s, x, y)$ is called the type of s -colored edges from x (the source) to y (the target). \lrcorner

If for every vertex $x : V$ and every color $s : S$ there is unique s -colored edge out of x , i.e., the type $\sum_{y:V} E(s, x, y)$ is contractible, then we say that the graph is *functional*. This means that the graph lives in the subtype $\sum_{V:\mathcal{U}} (S \rightarrow V \rightarrow V)$, as is the case for the graph $\rho_S(\text{sh}_G)$ for a group G . This graph is called the Cayley graph of G with respect to the set S :

DEFINITION 6.3.4. The *Cayley graph* of a group G with respect to a generating subset S is the graph $\text{Cay}(G; S)$ is the S -colored graph with vertices UG and edges $S \times UG$ where the edge (s, g) has source g , target sg , and color s . \lrcorner

Convince yourself that this is really an equivalent description of $\rho_S(\text{sh}_G)$ considered as an S -colored graph.

If S is contractible (so there's only one color), then we just say *graph*, and then we simplify the type of edges to $V \rightarrow V \rightarrow \mathcal{U}$. Of course, every S -labeled graph (V, E) gives rise to such an unlabeled label by summing over the colors, i.e., the type of edges from x to y in this graph is $\sum_{s:S} E(s, x, y)$.

Another way to represent a graph is to sum over all the sources and targets (and colors), via Lemma 2.25.3, i.e., as a tuple (V, E, s, t, c) , where $V : \mathcal{U}$ is the type of vertices, E is the (total) type of edges, $s, t : E \rightarrow V$ give the source and target of an edge, while $c : E \rightarrow S$ gives the color (if we're talking about S -colored graphs). In this description, to get the unlabeled graph we simply drop the last component.

Every graph (V, E) (and thus every labeled graph) gives rise to a type by “gluing the edges to the vertices” defined as follows.

DEFINITION 6.3.5. Fix an unlabeled graph (V, E) . The *graph quotient*⁸ V/E is the higher inductive type with constructors:

- (1) For every vertex $x : V$ a point $[x] : V/E$.
- (2) For every edge $e : E(x, y)$ an identification $\sim_e : [x] \rightarrow [y]$.

Let $A(z)$ be a type for every element $z : V/E$. The induction principle for V/E states that, in order to define an element of $A(z)$ for every $z : V/E$, it suffices to give elements $a_x : A([x])$ for every vertex $x : V$ together with identifications $q_e : a_x \xrightarrow{\sim_e} a_y$ for every $e : E(x, y)$. The function f thus defined satisfies $f([x]) \equiv a_x$ for $x : V$ and we are provided identifications $\text{apd}_f(\sim_e) \equiv q_e$ for each $e : E(x, y)$. \lrcorner

REMARK 6.3.6. Note the similarity with the classifying type of a free group, cf. Definition 6.2.1. Indeed, if we form the (unlabeled!) graph $(1, S)$ on one vertex with S edges, then $1/S$ is essentially the same as BF_S . \lrcorner

EXERCISE 6.3.7. An equivalence relation $R : A \rightarrow A \rightarrow \text{Prop}$ on a set A can be regarded as a graph (A, R) . Construct an equivalence between set truncation of the graph quotient $\|A/R\|_0$ and the set quotient A/R from Definition 2.22.10 in this case. (So in the world of sets, the two notations agree.) \lrcorner

While we're building up to the proof of Lemma 6.3.2 we need a description of a sum type over a graph quotient. By the above remark, this applies also to sum types over BF_S .

⁸If the graph is represented by source and target maps $s, t : E \rightrightarrows V$, then the graph quotient is also called the *coequalizer* of s and t .

CONSTRUCTION 6.3.8. Given a graph (V, E) and a family of types $X : V/E \rightarrow \mathcal{U}$. Define $V' := \sum_{v:V} X([v])$ and $E'((v, x), (w, y)) := \sum_{e:E(v,w)} x \xrightarrow[\simeq_e]{=} y$. Then we have an equivalence⁹

$$\text{flt} : \left(\sum_{z:V/E} X(z) \right) \xrightarrow{\simeq} V'/E'$$

Implementation of Construction 6.3.8. We define functions $\varphi : V'/E' \rightarrow \sum_{z:V/E} X(z)$ and $\psi : \prod_{z:V/E} (X(z) \rightarrow V'/E')$ using the induction principles:

$$\begin{aligned} \varphi([v, x]) &:= ([v], x) & \tilde{\psi}([v]) &:= (x \mapsto [(v, x)]) \\ \text{ap}_\varphi(\simeq_{(e,q)}) &:= \overline{(\simeq_e, q)} & \text{apd}_{\tilde{\psi}}(\simeq_e) &:= h, \end{aligned}$$

where we need to construct $h : (x \mapsto [(v, x)]) \xrightarrow[\simeq_e]{=} (y \mapsto [(w, y)])$ for all $e : E(v, w)$. By transporting in families of functions, it suffices to give an identification $[(v, x)] \xrightarrow{\simeq} [(w, \text{trp}_{\simeq_e}^X(x))]$ for all $x : X([v])$. We get this as the identification constructor $\simeq_{(e,q)}$ for V'/E' , where $q : x \xrightarrow[\simeq_e]{=} \text{trp}_{\simeq_e}^X(x)$ is the identification over \simeq_e corresponding to the reflexivity identification at $\text{trp}_{\simeq_e}^X(x)$ via Definition 2.7.3. \square

EXERCISE 6.3.9. Complete the implementation by giving identifications $\psi \circ \phi \xrightarrow{\simeq} \text{id}$ and $\phi \circ \psi \xrightarrow{\simeq} \text{id}$, where $\psi : (\sum_{z:V/E} X(z)) \rightarrow V'/E'$ is defined by $\psi((z, x)) := \tilde{\psi}(z)(x)$. \dashv

Later on we'll need also need the following results about graph quotients.

EXERCISE 6.3.10. Suppose the edges E of a graph (V, E) are expressed as a binary sum $E_0 \amalg E_1$. (Here, it doesn't matter whether E is expressed as a type family $E : V \rightarrow V \rightarrow \mathcal{U}$, in which case we have a family of equivalences $E(v, w) \xrightarrow{\simeq} E_0(v, w) \amalg E_1(v, w)$, or E is the total type of edges.)

Then we can obtain the graph quotient V/E by first gluing in the edges from E_0 , and then gluing in the edges from E_1 to the resulting type V/E_0 . Using the description of graphs with a total type of edges $E \xrightarrow{\simeq} E_0 \amalg E_1$, we have corresponding source and target maps expressed as compositions:

$$E_1 \hookrightarrow E_0 \amalg E_1 \xrightarrow{\simeq} E \rightrightarrows V \rightarrow V/E_0.$$

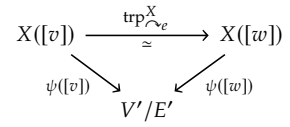
Construct an equivalence $V/E \xrightarrow{\simeq} V/(E_0 \amalg E_1) \xrightarrow{\simeq} (V/E_0)/E_1$. \dashv

EXERCISE 6.3.11. Suppose we have any type X with an element $x : X$. We can form a graph $(X \amalg \mathbb{1}, \mathbb{1})$ with vertex type $X \amalg \mathbb{1}$ and a single edge from inl_x to inr_0 . Construct an equivalence $X \xrightarrow{\simeq} (X \amalg \mathbb{1})/\mathbb{1}$.¹⁰ \dashv

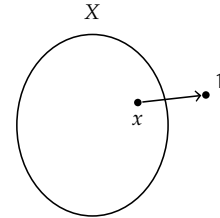
6.4 Examples

Proof of Lemma 6.3.2. TBD (perhaps put in graph quotients first) \square

⁹This is often called the *flattening construction* (or flattening lemma), as it “flattens” a sum over a graph quotient into a single graph quotient.



¹⁰This equivalence can be visualized as follows, where X “grows a whisker” along the single edge.



Our discussion follows the work of Swan¹¹.

¹¹Andrew W. Swan. “On the Nielsen–Schreier Theorem in Homotopy Type Theory”. In: *Log. Methods Comput. Sci.* 18.1 (2022). DOI: [10.46298/lmcs-18\(1:18\)2022](https://doi.org/10.46298/lmcs-18(1:18)2022).

fig:cayley-a5

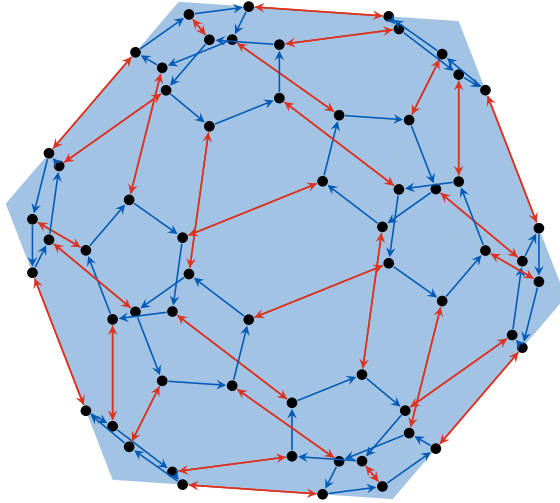


FIGURE 6.3: Cayley graph for A_5 with respect to $S = \{a, b\}$, where a is a $1/5$ -rotation about a vertex and b is a $1/2$ -rotation about an edge in an icosahedron.

6.5 Subgroups of free groups

We now study subgroups of free groups. We'll eventually prove the Nielsen–Schreier theorem, which states that a finite index subgroup H of a free group F_S is itself a free group. Furthermore, when S is finite, the set of free generators of H is itself finite.

Recall from Definition 5.2.8 that a subgroup is (or can be represented by) a transitive G -set $X : BG \rightarrow \text{Set}$ along with an element of $X(\text{sh}_G)$.

DEFINITION 6.5.1. A subgroup of a group G has *finite index* m if the underlying transitive G -set, $X : BG \rightarrow \text{Set}$ is a family of finite sets of cardinality m . \lrcorner

The is the case, of course, if and only if the set acted on, $X(\text{sh}_G)$, is finite of cardinality m . Notice that the definition doesn't depend on the chosen element of $X(\text{sh}_G)$, so applies equally to all conjugacy classes of the subgroup.

Recall also that the classifying type of the subgroup is the total type $\sum_{t:BG} X(t)$ (which is pointed via the chosen point of $X(\text{sh}_G)$). We'll use the Flattening Construction 6.3.8 to analyze this in case where G is the free group on a set S , F_S , so we need to show that the quotient of the resulting graph is equivalent to $\mathbb{1}/T$ for some set T .

We do this by finding a “spanning tree” in the graph.

DEFINITION 6.5.2. A graph (V, E) is *connected* if V/E is a connected type and it's a *tree* if V/E is contractible. \lrcorner

DEFINITION 6.5.3. A *subgraph* of a graph (V, E) consists of a subtype $h : U \hookrightarrow V$ of the vertices along with, for every pair of vertices v, w in U , a subtype $D(v, w)$ of the edges $E(v, w)$. \lrcorner

If we represent graphs by source and target maps, then this amounts to embeddings $h : U \hookrightarrow V$ and $k : D \hookrightarrow E$ along with witnesses that the following squares commute:

$$\begin{array}{ccc} D & \xrightarrow{k} & E \\ s \downarrow & & \downarrow s \\ U & \xrightarrow{h} & V \end{array} \quad \begin{array}{ccc} D & \xrightarrow{k} & E \\ t \downarrow & & \downarrow t \\ U & \xrightarrow{h} & V \end{array}$$

sec:subgroups-free

def:finite-index

DEFINITION 6.5.4. A *spanning tree* in a graph (V, E) is a subgraph (U, D) such that (U, D) is a tree, and the embedding of the vertices $U \hookrightarrow V$ is an equivalence. \dashv

Equivalently, it's given by subtypes of the edges (leaving the vertices alone) such that the underlying graph is a tree. Very often we'll require that the edge embeddings are decidable, i.e., we can decide whether a given edge $e : E(v, w)$ is part of the tree.

LEMMA 6.5.5. Suppose we have a connected graph (V, E) whose type of vertices decomposes as a binary sum $V \cong V_0 \amalg V_1$ and we have $v_0 : V_0$ and $v_1 : V_1$. Then there merely exists an edge e either with source in V_0 and target in V_1 or the other way round.

The situation is illustrated in Fig. 6.4, where we assume there is an edge relation on the binary sum that gives a connected graph, and hence there must be a “crossing edge” e , going either from V_0 to V_1 or the other way.

Proof. We may assume $V \equiv V_0 \amalg V_1$ by path induction. The idea is then to define a family of propositions $P : V/E \rightarrow \text{Prop}$ that, on one hand is trivially true over V_0 , and on the other hand expresses our desired goal, the existence of a “crossing edge”, over V_1 .

We now define $P(z)$, for $z : V/E$, by the induction principle for the graph quotient V/E . We set $P([\text{inl}_v]) \equiv \text{True}$ for $v : V_0$ and

$$P([\text{inr}_v]) \equiv \left\| \sum_{u_0 : V_0} \sum_{u_1 : V_1} (E(u_0, u_1) \amalg E(u_1, u_0)) \right\|$$

for $v : V_1$. We must then prove that the propositions $P([v])$ and $P([v'])$ are equivalent whenever there's an edge from v to v' . This is the case by definition when v, v' lie in the same summand, and it's also the case when they lie in different summands, since then we get a witness for the truth over V_1 .

Since V/E is connected, P must have a constant truth value, and since $P([\text{inl}_{v_0}]) \equiv \text{True}$, every $P(z)$ is true. Hence also $P([\text{inr}_{v_1}])$ is true, which is exactly what we wanted. \square

LEMMA 6.5.6. Fix a connected graph (V, E) where V has decidable equality and E is a family of sets. For any subgraph (U, D) , where the embedding $U \hookrightarrow V$ is decidable, and with vertices $u \in U$ and $v \in V \setminus U$, there merely exists¹² a larger subgraph with exactly one more vertex and one more edge, $(U \amalg 1, D \amalg 1)$ such that the induced map on graph quotients $U/D \rightarrow (U \amalg 1)/(D \amalg 1)$ is an equivalence.

Proof. Since the embedding $U \hookrightarrow V$ is decidable, we can write V as the binary sum $U \amalg (V \setminus U)$. Apply Lemma 6.5.5 to find a “crossing edge” e , and form the new subgraph $(U \amalg 1, D \amalg 1)$ by adding the incident vertex not in U as well as the edge e itself. The embedding $U \amalg 1 \rightarrow V$ is still decidable, since V has decidable equality. Finally, we have

$$(U \amalg 1)/(D \amalg 1) \cong ((U \amalg 1)/1)/D \cong U/D,$$

using Exercises 6.3.10 and 6.3.11, as desired. \square

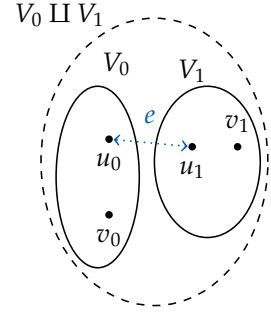


FIGURE 6.4: A connected graph with a crossing edge

¹²Keep in mind that subgraphs consist not only of the vertices and edges, but also of the corresponding embeddings into the supergraph. It's for the sake of these that we only prove mere existence.

$$\begin{array}{ccccc} D & \hookrightarrow & D \amalg 1 & \hookrightarrow & E \\ \Downarrow & & \Downarrow & & \Downarrow \\ U & \hookrightarrow & U \amalg 1 & \hookrightarrow & V \\ \downarrow & & \downarrow & & \downarrow \\ U/D & \xrightarrow{\cong} & (U \amalg 1)/(D \amalg 1) & \rightarrow & V/E \end{array}$$

1em: crossing edge

1em: spanning tree step

fig: crossing edge

LEMMA 6.5.7. Let (V, E) be a connected graph where V is an n -element set, and E is a family of decidable sets. Then the graph merely has a spanning tree with exactly $n - 1$ edges.

Proof. We show by induction on k , with $1 \leq k \leq n$, that there merely exists a subgraph (U, D) with k vertices, $k - 1$ edges, and U/D contractible, i.e., the graph (U, D) is a tree.

For $k \equiv 1$, we use that V/E is connected to get that V merely has a vertex v . This then defines the desired subgraph on one vertex with no edges, and this is clearly a tree.

Suppose we have such a desired subgraph (U, D) with k vertices and $k - 1$ edges and $k < n$. Since V is finite, there exists vertices $u \in U$ and $v \in V \setminus U$. Now apply Lemma 6.5.6 to get the next subgraph.

Finally, the subgraph (U, D) with n vertices and $n - 1$ edges gives the desired spanning tree, and any embedding of an n -element set in another n -element set is an equivalence.¹³ \square

THEOREM 6.5.8 (Nielsen–Schreier Theorem). Suppose that S is a set with decidable equality and $X: \text{BF}_S \rightarrow \text{Set}$ defines a (conjugacy class of a) finite index subgroup of F_S . Then $\sum_{z: \text{BF}_S} X(z)$ is merely equivalent to BF_T for some set T .

Moreover, if S is a finite set of cardinality n and the subgroup has index m , then T can be taken to be a finite set of cardinality $m(n - 1) + 1$.

Proof. By the Flattening Construction 6.3.8, we have an equivalence $\text{flt}: (\sum_{z: \text{BF}_S} X(z)) \xrightarrow{\cong} V/E$, with $V \equiv X(\bullet)$ and $E(x, y) \equiv \sum_{s: S} (x \xrightarrow{\cup_s} y)$. By the finite index assumption, V is a finite set, say, of cardinality $m > 0$, and since both S and $X(\bullet)$ are decidable, so is E .

By Lemma 6.5.7, the graph (V, E) merely contains a spanning tree with $m - 1$ edges E_0 , and complementary edge set E_1 . Hence, using Exercise 6.3.10, we have a chain of equivalences:

$$V/E \xrightarrow{\cong} (V/E_0)/E_1 \xrightarrow{\cong} \mathbb{1}/E_1 \xrightarrow{\cong} \text{BF}_{E_1}$$

This establishes the first claim with $T \equiv E_1$.

If, furthermore, S has cardinality n , then the graph (V, E) has mn edges, as there are precisely n outgoing edges from each vertex. Since E_0 has $m - 1$ edges, that leaves $mn - (m - 1) = mn - m + 1 = m(n - 1) + 1$ edges in E_1 , as desired. \square

(This also has an automata theoretic proof, see below.)

6.6 Intersecting subgroups

Stallings folding¹⁴.

THEOREM 6.6.1. Let H be a finitely generated subgroup of $F(S)$ and let $u \in \tilde{S}^*$ be a reduced word. Then u represents an element of H if and only if u is recognized by the Stallings automaton $\mathcal{S}(H)$.

THEOREM 6.6.2. Let H be a finitely generated subgroup of $F(S)$. Then H has finite index if and only if $\mathcal{S}(H)$ is total.

Furthermore, in this case the index equals the number of vertices of $\mathcal{S}(H)$.

COROLLARY 6.6.3. If H has index n in $F(S)$, then $\text{rk } H = 1 + n(\text{card } S - 1)$.

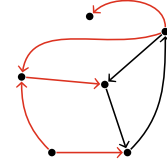


FIGURE 6.5: A connected graph on 6 vertices with a spanning tree indicated in red.

¹³Assuming the Axiom of Choice, we can show the mere existence of a spanning tree in any graph (V, E) with a sets of vertices and edges. See the above work by Swan.

¹⁴John R. Stallings. “Foldings of G -trees”. In: *Arboreal group theory* (Berkeley, CA, 1988). Vol. 19. Math. Sci. Res. Inst. Publ. Springer, New York, 1991, pp. 355–368. doi: 10.1007/978-1-4612-3142-4_14.

THEOREM 6.6.4. *Suppose H_1, H_2 are two subgroups of F with finite indices h_1, h_2 . Then the intersection $H_1 \cap H_2$ has finite index at most $h_1 h_2$.*

6.7 Connections with automata (*)

(S is still a fixed finite set.)

Let $\iota : F(S) \rightarrow \tilde{S}^*$ map an element of the free group to the corresponding reduced word. The kernel of ι is the 2-sided Dyck language \mathcal{D}_S .

The following theorem is due to Benois.

THEOREM 6.7.1. *A subset X of $F(S)$ is rational if and only if $\iota(X) \subseteq \tilde{S}^*$ is a regular language.*

LEMMA 6.7.2. *Let $\rho : \tilde{S}^* \rightarrow \tilde{S}^*$ map a word to its reduction. Then ρ maps regular languages to regular languages.*

The following is due to Sénizergues:

THEOREM 6.7.3. *A rational subset of $F(S)$ is either disjunctive or recognizable.*

Given a surjective monoid homomorphism $\alpha : S^* \rightarrow G$, we define the corresponding matched homomorphism $\tilde{\alpha} : \tilde{S}^* \rightarrow G$ by $(\tilde{\alpha}(a^{-1}) \equiv \alpha(a)^{-1}$.

THEOREM 6.7.4 (?). *Consider a f.g. group G with a surjective homomorphism $\alpha : F(S) \rightarrow G$. A subset X of G is recognisable by a finite G -action if and only if $\tilde{\alpha}^{-1}(X) \subseteq \tilde{S}^*$ is rational (i.e., regular).*

THEOREM 6.7.5 (Chomsky–Schützenberger). *A language $L \subseteq T^*$ is context-free if and only if $L = h(R \cap \mathcal{D}_S)$ for some finite S , where $h : T^* \rightarrow \tilde{S}^*$ is a homomorphism, $R \subseteq \tilde{S}^*$ is a regular language, and \mathcal{D}_S is the Dyck language for S .¹⁵*

THEOREM 6.7.6 (Muller–Schupp, ?). *Suppose $\tilde{\alpha} : \tilde{S}^* \rightarrow G$ is a surjective matched homomorphism onto a group G . Then G is virtually free (i.e., G has a normal free subgroup of finite index) if and only if $\ker(\tilde{\alpha})$ is a context-free language.*

THEOREM 6.7.7.

The Stallings automaton is an *inverse automaton*: it's deterministic, and there's an edge (p, a, q) if and only if there's one (q, A, p) . We can always think of the latter as the *reverse* edge. (It's then also deterministic in the reverse direction.)

Two vertices p, q get identified in the Stallings graph/automaton if and only if there is a run from p to q with a word w whose reduction is 1. (So a word like $aAAaBBbb$.)

THEOREM 6.7.8. *Let $X \subseteq F(S)$. Then Y is a coset Hw with H a finitely generated subgroup, if and only if there is a finite state inverse automaton whose language (after reduction) is Y .*

COROLLARY 6.7.9. *The generalized word problem in $F(S)$ is solvable: Given a finitely generated subgroup H , and a word $u : \tilde{S}^*$, we can decide whether u represents an element of H .*

As above, we get a basis for H as a free group from a spanning tree in $S(H)$.

THEOREM 6.7.10. *We can decide whether two f.g. subgroups of $F(S)$ are conjugate. Moreover, a f.g. subgroup H is normal if and only if $S(H)$ is vertex-transitive.*

Proof. G, H are conjugate if and only if their cores are equal. □

The qualitative part of Theorem 6.6.4 is known as *Howson's theorem*, while the inequality is known as *Hanna Neumann's inequality*. Hanna's son, Walter Neumann, conjectured that the 2 could be removed, and this was later proved independently by Joel Friedman and Igor Mineyev.

¹⁵References TODO. The theorem is also true if we replace \mathcal{D}_S by its one-sided variant, but in this case it reduces to the well-known equivalence between context-free languages and languages recognizable by push-down automata.

The Stallings automaton for H can be constructed in time $O(n \log^* n)$, where n is the sum of the lengths of the generators for H . [Cite: Touikan: A fast algorithm for Stallings' folding process.] Once this has been constructed, we can solve membership in H in linear time.

There are other connections between group theory and language theory:

THEOREM 6.7.11 (Anisimov and Seifert). *A subgroup H of G is rational if and only if H is finitely generated.*

THEOREM 6.7.12. *A subgroup H of G is recognizable if and only if it has finite index.*

7

Finite groups

set: finite

Objects having only a finite number of symmetries can be analyzed through counting arguments. The strength of this approach is stunning.

The orbit-stabilizer theorem Section 5.9 is at the basis of this analysis: if G is a group and $X : BG \rightarrow \text{Set}$ is a G -set, then

$$X(\text{sh}_G) \simeq \coprod_{x: X/G} \mathcal{O}_x$$

and each orbit set \mathcal{O}_x is equivalent to the cokernel of the inclusion $G_x \subseteq G$ of the stabilizer subgroup of x . Consequently, if $X(\text{sh}_G)$ is a finite set, then its cardinality is the sum of the cardinality of these cokernels. If also the set UG is finite much more can be said and simple arithmetical considerations often allow us to deduce deep statements like the size of a certain subset of $X(\text{sh}_G)$ and in particular whether or not there are any fixed points.

EXAMPLE 7.0.1. A typical application could go like this. If $X(\text{sh}_G)$ is a finite set with 13 elements and for some reason we know that all the orbits have cardinalities dividing 8 – which we’ll see happens if UG has 8 elements – then we must have that some orbits are singletons (for a sum of positive integers dividing 8 to add up to 13, some of them must be 1). That is, X has fixed points. \dashv

The classical theory of finite groups is all about symmetries coupled with simple counting arguments. Lagrange’s Theorem 5.9.3 gives the first example: if H is a subgroup of G , then the cardinality “ $|G|$ ” of UG is divisible by $|H|$, putting severe restrictions on the possible subgroups. For instance, if $|G|$ is a prime number, then G has no nontrivial proper subgroups! (actually, G is necessarily a cyclic group). To prove this result we interpret G as an H -set.

Further examples come from considering the G -set Sub_G of subgroups of G from Section 5.2. Knowledge about the G -set of subgroups is of vital importance for many applications and Sylow’s theorems in Section 7.4 give the first restriction on what subgroups are possible and how they can interact. The first step is Cauchy’s Theorem 7.3.2 which says that if $|G|$ is divisible by a prime p , then G contains a cyclic subgroup of order p . Sylow’s theorems goes further, analyzing subgroups that have cardinality powers of p , culminating in very detailed and useful information about the structure of the subgroups with cardinality the maximal possible power of p .

EXAMPLE 7.0.2. For instance, for the permutation group Σ_3 , Sylow’s theorems will deduce from the simple fact $|\Sigma_3| = 6$ that Σ_3 contains a unique subgroup $|H|$ with $|H| = 3$. Since it is unique, H must be a normal subgroup.

On the other hand, for Σ_4 the information $|\Sigma_4| = 24$ only suffices to tell us that there are either 1 or 4 subgroups K with $|K| = 3$, but that all of them are conjugate. However, the inclusion of Σ_3 in Σ_4 shows that the $H \subseteq \Sigma_3$ above (which is given by the cyclic permutations of three letters) can be viewed as a subgroup of Σ_4 , and elementary inspection gives that this subgroup is not normal. Hence there must be more than one subgroup K with $|K| = 3$, pinning the number of such subgroups down to 4.

Indeed, Σ_n has $n(n-1)(n-2)/6$ subgroups of order 3 (for $n > 2$), but when $n > 5$ something like a phase transformation happens: the subgroups of order 3 are no longer all conjugate. This can either be seen as a manifestation of the fact that $3^2 = 9$ divides $n! = |\Sigma_n|$ for $n > 5$ or more concretely by observing that there is room for “disjoint” cyclic permutations. For instance the subgroup of cyclic permutations of $\{1, 2, 3\}$ will not be conjugate to the subgroup of cyclic permutations of $\{4, 5, 6\}$. Together these two cyclic subgroups give a subgroup K with $|K| = 9$ and there are 10 of these (one for each subset of $\{1, 2, 3, 4, 5, 6\}$ of cardinality 3). \lrcorner

REMARK 7.0.3. One should observe that the number of subgroups is often very large and the structure is often quite involved, even for groups with a fairly manageable size and transparent structure (for instance, the number of subgroups of the group you get by taking the product of the cyclic group C_2 with itself n times grows approximately as $7 \cdot 2^{n^2/4}$ – e.g., $C_2^{\times 18}$ has 17741753171749626840952685 subgroups, see <https://oeis.org/A006116>). \lrcorner

7.1 Brief overview of the chapter

We start by giving the above-mentioned counting version Lemma 7.2.3 of Lagrange’s theorem Theorem 5.9.3. We then moves on to prove Cauchy’s Theorem 7.3.2 stating that any finite group whose cardinality is divisible by a prime p has a cyclic subgroup of cardinality p . Cauchy’s theorem has many applications, and we use it already in Section 7.4 in the proof of Sylow’s Theorems which give detailed information about the subgroups of a given finite group G . Sylow’s theorems is basically a study of the G -set of subgroups of G from a counting perspective. In particular, if p^n divides the cardinality of G , but p^{n+1} does not, then Sylow’s Third Theorem 7.4.5 gives valuable information about the cardinality of the G -set of subgroups of G of cardinality p^n .

7.2 Lagrange’s theorem, counting version

We start our investigation by giving the version of Lagrange’s theorem which has to do with counting, but first we pin down some language.

DEFINITION 7.2.1. A *finite group* is a group such that the set UG is finite. If G is a finite group, then the *cardinality* $|G|$ is the cardinality of the finite set UG (i.e., $UG : \text{FinSet}_{(|G|)}$). \lrcorner

EXAMPLE 7.2.2. The trivial group has cardinality 1, the cyclic group C_n of order n has cardinality n and the permutation group Σ_n has cardinality $n!$. \lrcorner

In the literature, “order” and “cardinality” are used interchangeably for groups.

For finite groups, Lagrange’s Theorem 5.9.3 takes on the form of a counting argument

LEMMA 7.2.3 (Lagrange’s theorem: counting version). *Let $i : \text{Hom}(H, G)$ be a subgroup of a finite group G . Then*

$$|G| = |G/H| \cdot |H|.$$

If $|H| = |G|$, then $H = G$ (as subgroups of G).

Proof. Consider the H action of H on G , i.e., the H -set $i^*G : BH \rightarrow \text{Set}$ with $i^*G(x) := (\text{sh}_G = Bi(x))$, so that G/H is just another name for the orbits $i^*G/H := \sum_{x: BH} i^*G(x)$. Note that composing with the structure identity $p_i : \text{sh}_G = Bi(\text{sh}_H)$ gives an equivalence $i^*G(\text{sh}_H) \simeq \text{UG}$, so that $|i^*G(\text{sh}_H)| = |G|$.

Lagrange’s Theorem 5.9.3 says that i^*G is a free H -set¹ and so all orbits \mathcal{O}_x are equivalent to the H -set $\tilde{H}(x) = (\text{sh}_H = x)$. Consequently, the equivalence

$$i^*G(\text{sh}_H) \simeq \sum_{x: i^*G/H} \mathcal{O}_x$$

of Section 5.9 gives that G/H and H are finite and that $|G| = |G/H| \cdot |H|$.²

Finally, since we are considering a subgroup, the preimage $Bi^{-1}(\text{pt})$ is equivalent to the set G/H . If $|H| = |G|$, then $|G/H| = 1$ and so the set G/H is contractible. \square

COROLLARY 7.2.4. *If p is a prime, then the cyclic group C_p has no non-trivial proper subgroups.*

Proof. By Lagrange’s counting Lemma 7.2.3 a subgroup of C_p has cardinality dividing $p = |C_p|$, i.e., either 1 or p . \square

COROLLARY 7.2.5. *Let $f : \text{Hom}(G, G')$ be a surjective homomorphism with kernel N and let H be a subgroup of G . If H and G' are finite with coprime cardinalities, then H is a subgroup of N .*

Proof. Let $i : \text{Hom}(H, G)$ be the inclusion. By Lemma 5.6.2 the intersection $N \cap H$ is the kernel of the composite $fi : \text{Hom}(H, G')$. Let H' be the image of fi . Now, Lagrange’s counting Lemma 7.2.3 gives that $|H| = |H'| \cdot |N \cap H|$ and $|G'| = |G'/H'| \cdot |H'|$. This means that $|H'|$ divides both $|H|$ and $|G'|$, but since these numbers are coprime we must have that $|H'| = 1$, and finally that $|H| = |N \cap H|$. This implies that $N \cap H = H$, or in other words, that H is a subgroup of N ((elaborate)). \square

COROLLARY 7.2.6. *If G and G' are finite groups, then the cardinality $|G \times G'|$ of the product is the product $|G| \cdot |G'|$ of the cardinalities.*

REMARK 7.2.7. Hence the cardinality of the n -fold product of Remark 7.0.3 of C_2 with itself is (2^n) and so grows quickly, but is still dwarfed by the number of subgroups as n grows. \perp

¹Theorem 5.9.3 doesn’t say this at present: fix it

²somewhere: prove that if A is a finite set and $B(a)$ is a family of finite sets indexed over $a : A$, then $\sum_{a:A} B(a)$ is a finite set of cardinality $\sum_{i:n} |B(f(i))|$ for any $f : n = A$, hence if $m = |B(a)|$ for all a then $|\sum_A B(a)| = n \cdot m$.

7.3 Cauchy's theorem

LEMMA 7.3.1. *Let p be a prime and G a group of cardinality p^n for some positive $n \in \mathbb{N}$. If $X : BG \rightarrow \text{Set}$ is a non-empty finite G -set such that the cardinality of $X(\text{sh}_G)$ is divisible by p , then the cardinality of the set of fixed points $X^G := \prod_{z:BG} X(z)$ is divisible by p .*

Proof. Recall that the evaluation at sh_G gives an injection of sets $X^G \rightarrow X(\text{sh}_G)$ through which we identify X^G with the subset " $X(\text{sh}_G)^G$ " of all trivial orbits of $X(\text{sh}_G)$. The orbits of $X(\text{sh}_G)$ ³ all have cardinalities that divide the cardinality p^n of G . This means that all the cardinalities of the non-trivial orbits (as well as of $X(\text{sh}_G)$) are positive integers divisible by p .

³or of X ? Reference for identification of orbits with quotients by stabilizers

Burnside's Lemma Section 5.11 states that $X(\text{sh}_G)$ is the sum of its orbits. Hence the cardinality of the set of all trivial orbits, i.e., of X^G , is the difference of two numbers both divisible by p . \square

THEOREM 7.3.2. *Let p be a prime and let G be a finite group of cardinality divisible by p . Then G has a subgroup which is cyclic of cardinality p .*

Proof. Recall the cyclic group $C_p := \text{Aut}_{\text{Cyc}} Z/p$ of cardinality p where $Z/p := (\mathbb{p}, s)$ is the standard p -cycle. In other words, there is an identification of pointed groupoids

$$BC_p \xrightarrow{\cong} \left(\sum_{S: \text{Set}} \sum_{j: S \xrightarrow{\cong} S} \|(S, j) = Z/p\|, (Z/p, !)\right).$$

Informally, BC_p consists of pairs (S, j) , where S is a set of cardinality p and $j: S \xrightarrow{\cong} S$ is a cyclic permutation in the sense that for $0 < k < p$ we have that j^k is not refl while $j^p = \text{refl}$. Given a set A , a function $a: \mathbb{p} \rightarrow A$ is an ordered p -tuple of elements of A : it suffices to write a_i for $a(i)$ to retrieve the usual notations for tuples. Given $(S, j): BC_p$ however, functions $S \rightarrow A$ cannot really be thought the same because S is not explicitly enumerated. But as soon as we are given $q: Z/p \xrightarrow{\cong} (S, j)$, then functions $S \rightarrow A$ are just as good to model ordered p -tuples of A (just by precomposing with the first projection of q). With this in mind, define $\mu_p: (\mathbb{p} \rightarrow \text{UG}) \rightarrow \text{UG}$ to be the p -ary multiplication, meaning $\mu_p(g) := g_0 g_1 \dots g_{p-1}$. Then, one can define $\mu: \prod_{(S, j): BC_p} (Z/p \xrightarrow{\cong} (S, j)) \rightarrow (S \rightarrow \text{UG}) \rightarrow \text{UG}$ by $\mu_{(S, j)}(q)(g) := (gq)_0 \dots (gq)_{p-1}$ (where we use gq abusively to denote the composition of g with the equivalence given by applying the first projection to the identification q). We can now define the C_p -set $X: BC_p \rightarrow \text{Set}$ as:

$$X(S, j) := \sum_{g: S \rightarrow \text{UG}} \prod_{q: Z/p \xrightarrow{\cong} (S, j)} \mu_{(S, j)}(q)(g) = e_G.$$

In particular, an element of $X(Z/p)$ is a tuple (g_0, \dots, g_{p-1}) satisfying that $g_{\sigma 0} \dots g_{\sigma(p-1)} = e_G$ for every $\sigma: UC_p$. Note that this is equivalent to the set of tuples (g_0, \dots, g_{p-1}) satisfying that $g_0 \dots g_{p-1} = e_G$. So, the map $X(Z/p) \rightarrow \text{UG}^{p-1}$ that send an element (g_0, \dots, g_{p-1}) to (g_1, \dots, g_{p-1}) is an equivalence (the condition $g_0 \dots g_{p-1} = e_G$ says exactly that we can reconstruct g_0 from (g_1, \dots, g_{p-1})). In particular, p divides the cardinality of $X(Z/p)$.

Now, a C_p -fixed point of X , that is an element $f: \prod_{(S, j): BC_p} X(S, j)$, will have $f_{Z/p}$ being an element (g_0, \dots, g_{p-1}) of $X(Z/p)$ that satisfies (in

lem:fixedpts1ze

thm:cauchy3

particular) $(g_0, \dots, g_{p-1}) = (g_1, \dots, g_{p-1}, g_0)$, i.e., such that $g_0 = g_1 = g_2 = \dots = g_{p-1}$. In other words, a fixed point f is such that $f_{Z/p} : X(Z/p)$ is of the form (g, \dots, g) where g satisfies $g^p = e_G$. So, there is a map $\text{ev} : X^{C_p} \rightarrow \sum_{g:UG} g^p = e_G$ simply given by evaluation at Z/p . This map is an equivalence. Indeed, each fiber of ev is already a proposition, and we only need to show that each is inhabited. Given any $g : UG$ such that $g^p = e_G$, and given $(S, j) : BC_p$, one can consider the constant function $\hat{g} : S \rightarrow UG$ given by $\hat{g}(s) = g$ for all $s : S$. Then, for all $q : Z/p \xrightarrow{\equiv} (S, j)$, $\hat{g}q$ is the tuple (g, \dots, g) , so that we have $(\hat{g}, !): X(S, j)$. In other words, we just constructed a fixed point of X whose image through ev is g , that is an element of the fiber of ev at g . In particular, X^{C_p} is not empty as it is equivalent to $\sum_{g:UG} g^p = e_G$, which contains at least e_G .

Now, Lemma 7.3.1 claims that p divides the cardinality of X^{C_p} , and since there are fixed points, there must be at least p fixed points. One of them is the trivial one (given by $g \equiv e_G$ above), but the others are nontrivial.

4

□

LEMMA 7.3.3. *Let G be a finite subgroup of cardinality p^n , where p is prime and n a positive integer. Then the center $Z(G)$ of G is nontrivial. (point to center in the symmetry chapter)*

Proof. Recall the G -set $\text{Ad}_G : BG \rightarrow \text{Set}$ given by $\text{Ad}_G(z) = (z = z)$. Then the map

$$\text{ev}_{\text{sh}_G} : \prod_{z:BG} (z = z) \rightarrow UG, \quad \text{ev}_G(f) = f(\text{sh}_G)$$

has the structure of a (n abstract) inclusion of a subgroup; namely the inclusion of the center $Z(G)$ in G . The center thus represents the fixed points of the G -set Ad_G . Since G has cardinality a power of p , all orbits but the fixed points have cardinality divisible by p . Consequently, Burnside's lemma states that the number of fixed points, i.e., the cardinality of $Z(G)$, must be divisible by p .

□

COROLLARY 7.3.4. *If G is a noncyclic group of cardinality p^2 , then G of the form $C_p \times C_p$.*

Proof. The center $Z(G)$ is by Lemma 7.3.3 of cardinality p or p^2 . Since G is not cyclic we have that $g^p = e_G$ for all $g : UG$.⁵

□

⁵((To be continued: the classical proof involves choosing nontrivial elements – see what can be done about that. At present this corollary is not used anywhere))

7.4 Sylow's Theorems

THEOREM 7.4.1. *If p is a prime, $n : \mathbb{N}$ and G a finite group whose cardinality is divisible by p^n , then G has a subgroup of cardinality p^n .*

Proof. We prove the result by induction on n . If $n = 0$ we need to have a subgroup of cardinality 1, which is witnessed by the trivial subgroup. If $n > 0$, assume by induction that G contains a subgroup K of cardinality p^{n-1} . Now, K acts on the set G/K . The cardinality of G/K is divisible by p (since p^n divides the cardinality of G), and so by Lemma 7.3.1 the fixed point set $(G/K)^K$ has cardinality divisible by p .

Recall the Weyl group $W_G K$. By Lemma 5.8.3,

$$|W_G K| = |(G/K)^K|,$$

lem:nontrivcenter

cor:orderpandp2groups

sec:sylow
thm:sylow1

and so $W_G K$ has cardinality divisible by p .

Recall the normalizer subgroup $N_G(K)$ of G from Definition 5.8.1 and Section 5.10 and the surjective homomorphism p_G^H from $N_G H$ to $W_G H$, whose kernel may be identified with H so that $|N_G H| = |W_G H| \cdot |H|$ by Lagrange's theorem.

By Cauchy's Theorem 7.3.2 there is a subgroup L of $W_G K$ of cardinality p . Taking the preimage of L under the projection $p_G^H : \text{Hom}(N_G H, W_G H)$, or, equivalently, the pullback

$$BH \equiv BL \times_{BW_G K} BN_G K,$$

we obtain a subgroup H of $N_G(K)$ of cardinality p^n (H is a free K -set with p orbits). The theorem is proven by considering H as a subgroup of G . \square

DEFINITION 7.4.2. Let p^n be the largest power of p which divides the cardinality of G . A subgroup of G of cardinality p^n is called a *p-Sylow subgroup* of G and Syl_G^p is the G -subset of Sub_G of p -Sylow subgroups of G . \lrcorner

LEMMA 7.4.3. Let G be a finite group and P a p -Sylow subgroup. Then the number of conjugates of P is not divisible by p .

Proof. Let X be the G -set of conjugates of P . Being a G -orbit, X is equivalent G/Stab_P , where P is the stabilizer subgroup of P . Now, P is contained in the stabilizer so the highest power of p dividing the cardinality of G also divides the cardinality of Stab_P . \square

THEOREM 7.4.4.⁶ Let G be a finite group. Then any two p -Sylow subgroups are conjugate, or in other words, the G -set Syl_G^p is transitive.

Furthermore, if H a subgroup of G of cardinality p^s and P a p -Sylow subgroup of G . Then H is conjugate to a subgroup of P .

⁶((the approach below is on the abstract G -sets which may be ok given that this is what we're counting, but consider whether there is a more typie approach))

Proof. We prove the last claim first. Consider the set \mathcal{O}_P of conjugates of P as an H -set. Since the cardinality of $\mathcal{O}_P \simeq G/\text{Stab}_P$ is prime to p there must be an H -fixed point Q . In other words, $H \subseteq \text{Stab}_Q$. By Lemma 5.6.4 there is a conjugate H' of H with $H' \subseteq \text{Stab}_P$. Now, $P \subseteq \text{Stab}_P$ (ref) is a normal subgroup and so by.⁷

The first claim now follows, since if both H and P are p -Sylow subgroup, then a conjugate of H is a subgroup of P , but since these have the same cardinalities they must be equal. \square

THEOREM 7.4.5. Let G be a finite group and let P be a p -Sylow subgroup of G . Then the cardinality of Syl_G^p

(1) divides $|G|/|P|$ and

(2) is 1 modulo p .

Proof. Theorem 7.4.4 claims that Syl_G^p is transitive, so as a G -set it is equivalent to $G/N_G P$ ($N_G P$ is the stabilizer of P in Sub_G . Since P is a subgroup of $N_G P$ we get that $|P|$ divides $N_G P$ and so $|\text{Syl}_G^p| = |G|/|N_G P|$ divides $|G|/|P|$.

Let i be the inclusion of P in G and consider the P -set $i^* \text{Syl}_G^p$ obtained by restricting to P . Since the cardinality only depends on the underlying

⁷the end of the sentence appears to be missing

def: sylow subgroup

1. def: number of conj of sylow

1. def: sylow subgroups are conjugate

thm: sylow3

set we have that $|i^* \text{Syl}_G^p| = |\text{Syl}_G^p|$ and we analyze the decomposition into P -orbits to arrive at our conclusion.

Let $Q : i^* \text{Syl}_G^p$ be a fixed point, i.e., $P \subseteq N_G Q$. Now, since $N_G Q$ is a subgroup of G , we get that $|N_G Q|$ divides $|G|$, so this proves that P is a p -Sylow subgroup of $N_G Q$. However, the facts that Q is normal in $N_G Q$ and that all Sylow subgroups being conjugates together conspire to show that $P = Q$. That is, the number of fixed points in $i^* \text{Syl}_G^p$ is one. Since P is a p -group, all the other orbits have cardinalities divisible by p , and so

$$|\text{Syl}_G^p| = |i^* \text{Syl}_G^p| \equiv 1 \pmod{p}.$$

□

((Should we include standard examples, or is this not really wanted in this book?))

8

Fields and vector spaces

ch:fields

Quotients; subspaces (= ?). Bases and so. Dual space; orthogonality. (all of this depends on good implementations of subobjects). Eigen-stuff. Characteristic polynomials; Hamilton-Cayley.

8.1 the algebraic hierarchy: groups, abelian groups, rings, fields

DEFINITION 8.1.1. A **ring** R is an abstract abelian group with a binary function $(-) \cdot (-) : R \times R \rightarrow R$ and an element $1 : R$ such that for all elements $a : R$, $a \cdot 1 = a$ and $1 \cdot a = a$, for all elements $a : R$, $b : R$, and $c : R$, $a \cdot (b \cdot c) = (a \cdot b) \cdot c$, for all elements $a : R$, $b : R$, and $c : R$, $a \cdot (b + c) = a \cdot b + a \cdot c$, and for all elements $a : R$, $b : R$, and $c : R$, $(a + b) \cdot c = a \cdot c + b \cdot c$. \lrcorner

DEFINITION 8.1.2. A ring R is **commutative** if for all elements $a : R$ and $b : R$, $a \cdot b = b \cdot a$.

$$\text{isCRing}(R) := \text{isRing}(R) \times \prod_{a : R} \prod_{b : R} a \cdot b = b \cdot a$$

\lrcorner

DEFINITION 8.1.3. A commutative ring R is **nontrivial** if $0 \neq 1$

$$\text{isNonTrivialCRing}(R) := \text{isCRing}(R) \times (0 \neq 1)$$

\lrcorner

DEFINITION 8.1.4. Given a commutative ring R , an element $e : R$ is **invertible** if there exists an element $a : R$ such that $e \cdot a = 1$ and $a \cdot e = 1$:

$$\text{isInvertible}(e) := \left\| \sum_{a : R} (e \cdot a = 1) \times (a \cdot e = 1) \right\|$$

\lrcorner

THEOREM 8.1.5. In any nontrivial commutative ring R , 0 is always a non-invertible element.

$$\text{isNonTrivialCRing}(R) \rightarrow \neg \text{isInvertible}(0)$$

Proof. Suppose that 0 is invertible. Then there exists an element $a : R$ such that $a \cdot 0 = 1$. However, due to the absorption properties of 0 and the fact that R is a set, $a \cdot 0 = 0$. This implies that $0 = 1$, which contradicts the fact that $0 \neq 1$ in a nontrivial commutative ring. Thus, 0 is a non-invertible element in any nontrivial commutative ring R . \square

DEFINITION 8.1.6. A nontrivial commutative ring R is a **field** if and only if the type of all non-invertible elements in R is contractible:

$$\text{isField}(R) := \text{isNonTrivialCRing}(R) \times \text{isContr} \left(\sum_{x : R} \neg \text{isInvertible}(x) \right)$$

Equivalently, R is a field if and only if every non-invertible element is equal to zero. \lrcorner

REMARK 8.1.7. In other parts of the constructive mathematics literature, such as in Peter Johnstone's *Rings, Fields, and Spectra*, this is called a "residue field". However, in this book we shall refrain from using the term "residue field" for our definition, since that contradicts the usage of "residue field" in other parts of mathematics, such as in algebraic geometry. \lrcorner

DEFINITION 8.1.8. A field is **discrete** if every element is either invertible or equal to zero.

$$\text{isDiscreteField}(R) := \text{isField}(R) \times \prod_{a : R} \|(a = 0) \vee \text{isInvertible}(a)\|$$

\lrcorner

DEFINITION 8.1.9. A nontrivial commutative ring R is a **local ring** if for every element $a : R$ and $b : R$, if the sum $a + b$ is invertible, then either a is invertible or b is invertible.

$$\text{isLocalRing}(R) := \text{isNonTrivialCRing}(R) \times \prod_{a : R} \prod_{b : R} \text{isInvertible}(a+b) \rightarrow \|\text{isInvertible}(a) \vee \text{isInvertible}(b)\|$$

\lrcorner

DEFINITION 8.1.10. A field R is **Heyting** if it is also a local ring.

$$\text{isHeytingField}(R) := \text{isField}(R) \times \text{isLocalRing}(R)$$

\lrcorner

References used in this section:

- Emmy Noether, *Ideal Theory in Rings*, Mathematische Annalen 83 (1921)
- Henri Lombardi, Claude Quitté, *Commutative algebra: Constructive methods (Finite projective modules)*
- Peter Johnstone, *Rings, Fields, and Spectra*, Journal of Algebra 49 (1977) 238-260

8.2 vector spaces

DEFINITION 8.2.1. Given a field K , a **K -vector space** is an abelian group V with a bilinear function $(-)(-) : K \times V \rightarrow V$ called **scalar multiplication** such that $1v = v$ and for all elements $a : K$, $b : K$, and $v : V$, $(a \cdot b)v = a(bv)$. \lrcorner

DEFINITION 8.2.2. A **K -linear map** between two K -vector spaces V and W is a group homomorphism $h : V \rightarrow W$ which also preserves scalar multiplication: for all elements $a : K$ and $v : V$, $h(av) = a h(v)$. \lrcorner

DEFINITION 8.2.3. Given a field K and a set S , the **free K -vector space** on S is the homotopy initial K -vector space V with a function $i : S \rightarrow V$: for every other K -vector space W with a function $j : S \rightarrow W$, the type of linear maps $h : V \rightarrow W$ such that for all elements $s : S$, $h(i(s)) = j(s)$ is contractible. \lrcorner

DEFINITION 8.2.4. Given a field K and a natural number n , an **n -dimensional K -vector space** is a free K -vector space on the finite type $\text{Fin}(n)$. \lrcorner

- 8.3 *the general linear group as automorphism group*
- 8.4 *determinants (+)*
- 8.5 *examples: rationals, polynomials, adding a root, field extensions*
- 8.6 *ordered fields, real-closed fields, pythagorean fields, euclidean fields*
- 8.7 *complex fields, quadratically closed fields, algebraically closed fields*

9

Geometry and groups

In this chapter we study Euclidean geometry. We assume some standard linear algebra over real numbers, including the notion of finite dimensional vector space over the real numbers and the notion of inner product. In our context, the field of real numbers, \mathbb{R} , is a set, and so are vector spaces over it. Moreover, a vector space V has an underlying additive abstract group, and we will feel free to pass from it to the corresponding group.

9.1 Inner product spaces

DEFINITION 9.1.1. An *inner product space* V is a real vector space of finite dimension equipped with an inner product $H : V \times V \rightarrow \mathbb{R}$. \square

Let \tilde{V} denote the type of inner product spaces. It is a type of pairs whose elements are of the form (V, H) . For $n : \mathbb{N}$, let \tilde{V}_n denote the type of inner product spaces of dimension n .

For each natural number n , we may construct the *standard* inner product space $\mathbb{V}^n := (V, H)$ of dimension n as follows. For V we take the vector space \mathbb{R}^n , and we equip it with the standard inner product given by the dot product

$$H(x, y) := x \cdot y,$$

where the dot product is defined as usual as

$$x \cdot y := \sum_i x_i y_i.$$

THEOREM 9.1.2. Any inner product space V is merely equal to \mathbb{V}^n , where n is $\dim V$.

For the definition of the adverb “merely”, refer to Definition 2.16.13.

Proof. Since any finite dimensional vector space merely has a basis, we may assume we have a basis for V . Now use Gram-Schmidt orthonormalization to show that $V = \mathbb{V}^n$. \square

LEMMA 9.1.3. The type \tilde{V} is a 1-type.

Proof. Given two inner product spaces V and V' , we must show that the type $V = V'$ is a set. By univalence, its elements correspond to the linear isomorphisms $f : V \xrightarrow{\cong} V'$ that are compatible with the inner products. Those form a set. \square

DEFINITION 9.1.4. Given a natural number n , we define the *orthogonal group* $O(n)$ as follows.

$$O(n) \equiv \underline{\Omega} \tilde{V}_n$$

Here \tilde{V}_n is equipped with the basepoint provided by $\text{sh}_{O(n)} \equiv \mathbb{V}^n$, and with the proof that it is a connected groupoid provided by Theorem 9.1.2 and Lemma 9.1.3. \lrcorner

The standard action (in the sense of Definition 4.7.17) of $O(n)$ is an action of it on its designated shape \mathbb{V}^n . Letting $\text{Vect}_{\mathbb{R}}$ denote the type of finite dimensional real vector spaces, we may compose the standard action with the projection map $BO(n) \rightarrow \text{Vect}_{\mathbb{R}}$ that forgets the inner product to get an action of $O(n)$ on the vector space \mathbb{R}^n .

9.2 Euclidean spaces

In high school geometry courses, one encounters the Euclidean plane (of dimension 2) and the Euclidean space of dimension 3. The vectors and the points of Euclidean geometry are the basic ingredients, from which the other concepts are derived. Those concepts include such things as lines, line segments, triangles, tetrahedra, spheres, and so on. Symmetries of those objects are also studied: for example, an isosceles non-equilateral triangle has a total of 2 symmetries: the identity and the reflection through the midline.

So, a Euclidean space will come with two sets: a set of points and a set of vectors. The structure on the two sets includes the following items.

- (1) If v and w are vectors, then there is a vector $v + w$ called its *sum*.
- (2) If v is a vector and r is a real number, then there is a vector rv called the *scalar multiple* of v by r .
- (3) If v is a vector, then there is a real nonnegative number called its *length*.
- (4) If P and Q are points, then there is a unique vector v which can be “positioned” so its tail is “at” P and its head is “at” Q . It is called the *vector from P to Q* . The *distance* from P to Q is the length of v .
- (5) If P is a point and v is a vector, then there is a unique point Q so that v which can be positioned so its tail is at P and its head is at Q . It is called the point obtained from P by *translation along v* .

We introduce the (new) notation $v + P$ for the point Q obtained from P by translation along v . Another fact from high school geometry is that if w is a vector, too, then the associative rule $v + (w + P) = (v + w) + P$ holds. This suggests that the essential features of high school geometry can be captured by describing the set of points as a torsor for the group of vectors.

We use that idea now to give a precise definition of *Euclidean space of dimension n* , together with its points and vectors. More complicated geometric objects will be introduced in subsequent sections.

DEFINITION 9.2.1. A *Euclidean space* E is an torsor A for the additive group underlying an inner product space V . (For the definition of torsor, see Definition 4.9.1.) \lrcorner

We will write V also for the additive group underlying V . Thus an expression such as BV or Torsor_V will be understood as applying to the underlying additive group¹ of V .

DEFINITION 9.2.2. We denote the type of all Euclidean spaces of dimension n by $\tilde{\mathbb{E}}_n := \sum_{V:\mathbb{V}_n} \text{Torsor}_V$. The elements of $\text{Pts } E$ will be the *points* in the geometry of E , and the elements of $\text{Vec } E$ will be the *vectors* in the geometry of E . We let $\tilde{\mathbb{E}}$ denote the type of all Euclidean spaces; it is equivalent to the sum $\sum_{n:\mathbb{N}} \tilde{\mathbb{E}}_n$. \lrcorner

The torsor $\text{Pts } E$ is a nonempty set upon which V acts. Since V is an additive group, we prefer to write the action additively, too: given $v:V$ and $P:\text{Pts } E$ the action provides an element $v + P:\text{Pts } E$. Moreover, given $P, Q:\text{Pts } E$, there is a unique $v:V$ such $v + P = Q$; for it we introduce the notation $Q - P := v$, in terms of which we have the identity $(Q - P) + P = Q$.

For each natural number n , we may construct the *standard* Euclidean space $\mathbb{E}^n:\tilde{\mathbb{E}}_n$ of dimension n as follows. For $\text{Vec } E$ we take the standard inner product space \mathbb{V}^n , and for $\text{Pts } E$ we take the corresponding principal torsor $\text{Pr}_{\mathbb{R}^n}$.

THEOREM 9.2.3. Any Euclidean space E is merely equal to \mathbb{E}^n , where n is $\dim E$.

Proof. Since we are proving a proposition and any torsor is merely trivial, by Theorem 9.1.2 we may assume $\text{Vec } E$ is \mathbb{V}^n . Similarly, we may assume that $\text{Pts } E$ is the trivial torsor. \square

LEMMA 9.2.4. The type $\tilde{\mathbb{E}}_n$ is a 1-type.

Proof. Observe using Theorem 4.8.6 that $\tilde{\mathbb{E}}_n \simeq s \sum_{V:\text{BO}(n)} BV$. The types $\text{BO}(n)$ and BV are 1-types, so the result follows from Item (4). \square

DEFINITION 9.2.5. Given a natural number n , we define the *Euclidean group* by

$$E(n) := \underline{\Omega} \tilde{\mathbb{E}}_n.$$

Here we take the basepoint of $\tilde{\mathbb{E}}_n$ to be \mathbb{E}^n , and we equip $\tilde{\mathbb{E}}_n$ with the proof that it is a connected groupoid provided by Theorem 9.2.3 and Lemma 9.2.4. \lrcorner

The *standard action* of $E(n)$ (in the sense of Definition 4.7.17) is an action of it on the Euclidean space \mathbb{E}^n .

THEOREM 9.2.6. For each n , the Euclidean group $E(n)$ is equivalent to a semidirect product $O(n) \ltimes \mathbb{R}^n$.

Proof. Recall Definition 4.14.5 and apply it to the standard action $\tilde{H}:\text{BO}(n) \rightarrow \text{Group of } O(n) \text{ on the additive group underlying } \mathbb{R}^n$, as defined in Definition 9.1.4. The semidirect product $O(n) \ltimes \mathbb{R}^n$ has $\sum_{V:\text{BO}(n)} BV$ as its underlying pointed type. Finally, observe that $E(n) \simeq \sum_{V:\text{BO}(n)} BV$, again using Theorem 4.8.6. \square

9.3 Geometric objects

In this section, we discuss the notion of “object” in Euclidean space, but much of what we say is more general and applies equally well to other sorts of geometry, such as projective geometry or hyperbolic geometry.

¹We are careful not to refer to the group as an Abelian group at this point, even though it is one, because the operator B may be used in some contexts to denote a different construction on Abelian groups.

thm:EuclideanNormalization

lem:EuclideanSpace1Type

def:EuclideanGroup

thm:EuclideanGroupSemidirect

Let E be a Euclidean space, as defined in Definition 9.2.1. The points of E are the elements of $\text{Pts } E$, and intuitively, a geometric object in E ought to come with a way to tell which points of E are inside the object.

For example, in the standard Euclidean plane with coordinates labelled x and y , the x -axis is described by the equation $y = 0$. In other words, we have a function of type $g : \text{Pts } E \rightarrow \text{Prop}$ defined by $(x, y) \mapsto y = 0$. It's the predicate that defines the line as a subset of the plane. More complicated objects can also be specified as sets of points of E by other functions $\text{Pts } E \rightarrow \text{Prop}$. Now consider a typical Euclidean symmetry of the line, for example, the symmetry given by the function $t : (x, y) \mapsto (x + 3, y)$. It is compatible with the action of $\text{Vec } E$ on $\text{Pts } E$, and it sends the line to itself. If we consider the pair (E, g) as an element of the type $\sum_{E:\mathbb{E}} (\text{Pts } E \rightarrow \text{Prop})$, then, by univalence, we see that the translation t gives rise to an identification of type $(E, g) = (E, g)$.

Now suppose the object to be described is a car, as an object in a 3-dimensional Euclidean space. Then presumably we would like to give more information than just whether a point is inside the car: we may wish to distinguish points of the car by the type of material found there. For example, to distinguish the windshield (made of glass) from the hood (made of steel). Thus, letting M denote the set of materials found in the car, with one extra element for the points not in the car, we may choose to model the car as a function of type $\text{Pts } E \rightarrow M$.

In order to unify the two examples above into a general framework, one may observe that Prop is a set (with 2 distinguished elements, True and False). That motivates the following definition.

DEFINITION 9.3.1. Let M be a set. A *geometric object* is a pair (E, g) of type $\text{EucObj} \equiv \sum_{E:\mathbb{E}} (\text{Pts } E \rightarrow M)$. If one wishes to emphasize the role played by the set M , we may refer to (E, g) as a geometric object *with materials drawn from the set M* .² We may also say that (E, g) is a geometric object *in E* . When M is Prop , we will think of the object as the subset of $\text{Pts } E$ consisting of those points P such that $g(P)$ holds. \lrcorner

EXERCISE 9.3.2. Show that EucObj is a groupoid. \lrcorner

The exercise above allows us to speak of the symmetry group of a geometric object.

EXERCISE 9.3.3. Show that the symmetry group of a geometric object in \mathbb{E}^n is a subgroup of $E(n)$. \lrcorner

EXERCISE 9.3.4. Let E be a Euclidean space of dimension n , and let P be a point of E . The subset of $\text{Pts } E$ containing just the point P is defined by the predicate $Q \mapsto (Q = P)$. Show that its symmetry group is isomorphic to $O(n)$. \lrcorner

One often considers situations in geometry with multiple objects in the same space. For example, one may wish to consider two lines in the plane, or a point and a plane in space. This prompts the following definitions.

DEFINITION 9.3.5. Suppose we are given an parameter type I and a set M_i for each $i \in I$. A *configuration* of geometric objects relative to that data is a Euclidean space E together with a function $p_i : \text{Pts } E \rightarrow M_i$ for each $i \in I$. Its *consituents* are the geometric objects of the form (E, p_i) , for each $i \in I$. If n is a natural number, and we let I be the finite type with n

²It would be a mistake to regard a geometric object as a triple (E, M, g) , for then symmetries would be allowed to permute the materials.

fig:icosahedron

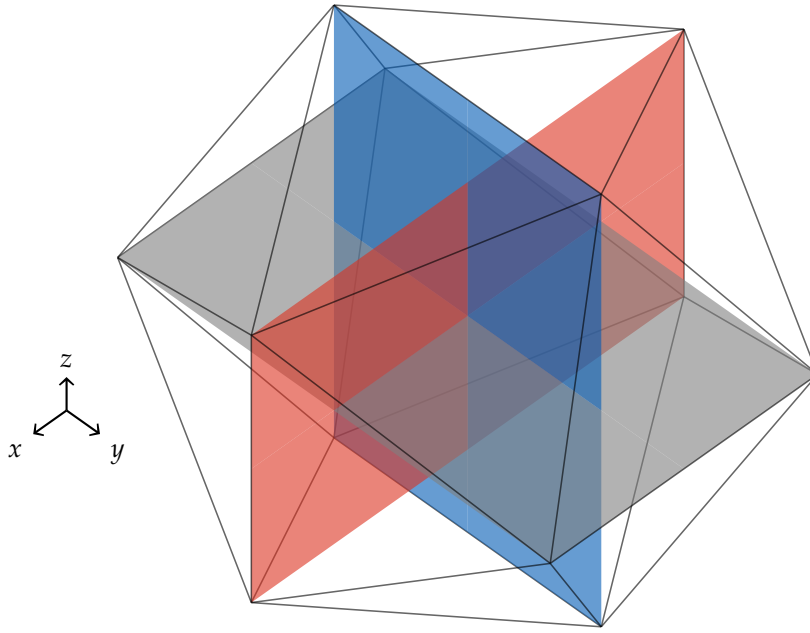


FIGURE 9.1:
Icosahedron with
its golden rectan-
gles.

elements, then we may refer to the configuration as a configuration of n objects. \lrcorner

DEFINITION 9.3.6. Given an type I and a family of geometric objects T_i parametrized by the elements of I , an *arrangement* of the objects is a configuration, also parametrized by the elements of I , whose i -th constituent is merely equal to T_i . \lrcorner

For example, suppose we consider arrangements consisting of a point and a line in the plane. The arrangements where the point is at a distance d from the line, where $d \geq 0$, are all merely equal to each other, because there is a Euclidean motion that relates any two of them. Hence, in some sense, the arrangements are classified by the set of nonnegative real numbers d . This motivates the following definition.

DEFINITION 9.3.7. Given an parameter type I and a collection of geometric objects T_i parametrized by the elements of I , then an *incidence type* between them is a connected component of the type of all arrangements of the objects. \lrcorner

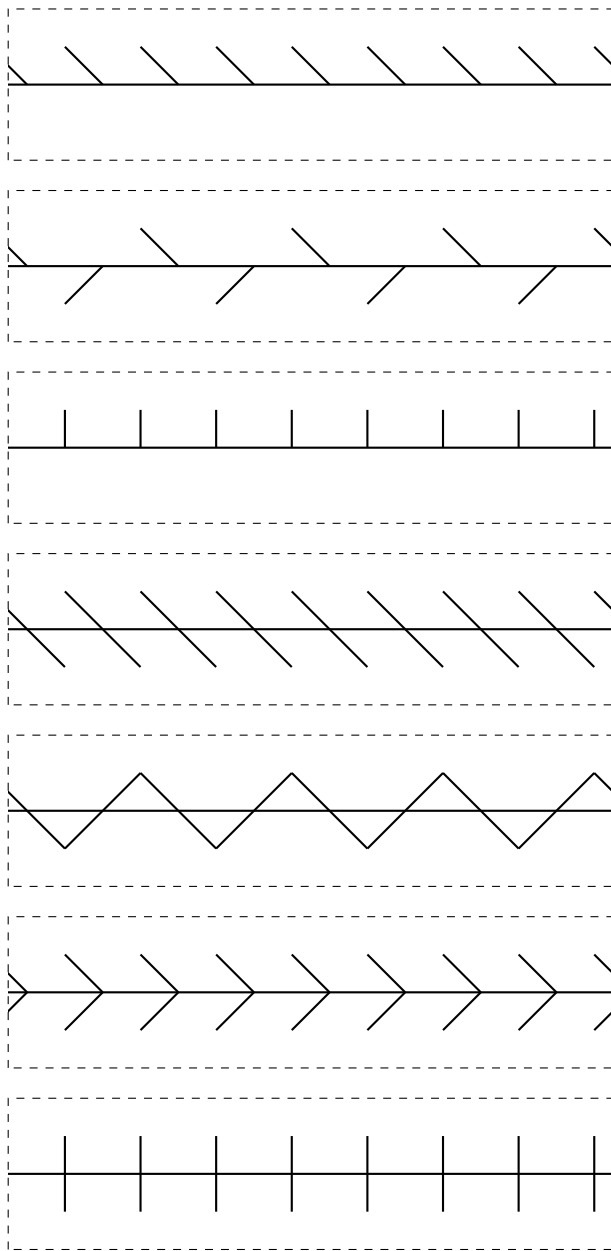
9.4 The icosahedron

DEFINITION 9.4.1. The *icosahedron* (with side length 2) is the regular solid in standard euclidean three-space \mathbb{E}^3 with vertices at cyclic permutations of $(0, \pm 1, \pm \varphi)$, where $\varphi = (1 + \sqrt{5})/2$ is the golden ratio. \lrcorner

REMARK 9.4.2. The four vertices $(0, \pm 1, \pm \varphi)$ make up a *golden rectangle* with short side length equal to 2. To check that the above vertices really form a regular polyhedron, we just need to calculate the length between to adjacent corners of golden rectangles:

$$\|(0, 1, \varphi) - (1, \varphi, 0)\| = \sqrt{1 + (\varphi - 1)^2 + \varphi^2} = \sqrt{4} = 2 \quad \lrcorner$$

9.5 Frieze patterns



9.6 Incidence geometries and the Levi graph

9.7 Affine geometry

Barycentric calculus. Affine transformations. Euclidean / Hermitian geometry (isometries, conformity...)

- 9.7.1 *affine planes and Pappus' law*
- 9.7.2 *affine frames, affine planes*
- 9.7.3 *the affine group as an automorphism group*
- 9.7.4 *the affine group as a semidirect product*
- 9.7.5 *affine properties (parallelism, length ratios)*
- 9.8 *Inversive geometry (Möbius)*

- 9.8.1 *residue at a point is affine*
- 9.8.2 *Miquel's theorem*

9.9 *Projective geometry*

Projective spaces (projective invariance, cross ratio, harmonic range...).

Conics/quadratics. (Classification in low dimensions?)

complex algebraic plane projective curves (tangent complexes, singular points, polar, hessian, ...).

- 9.9.1 *projective planes*
- 9.9.2 *projective frames*
- 9.9.3 *the projective group and projectivities*
- 9.9.4 *projective properties (cross-ratio)*
- 9.9.5 *fundamental theorem of projective geometry*

Galois theory

The goal of Galois theory is to study how the roots of a given polynomial can be distinguished from one another. Take for example $X^2 + 1$ as a polynomial with real coefficients. It has two distinct roots in \mathbb{C} , namely i and $-i$. However, an observer, who is limited to the realm of \mathbb{R} , can not distinguish between the two. Morally speaking, from the point of view of this observer, the two roots i and $-i$ are pretty much the same. Formally speaking, for any polynomial $Q : \mathbb{R}[X, Y]$, the equation $Q(i, -i) = 0$ is satisfied if and only if $Q(-i, i) = 0$ also. This property is easily understood by noticing that there is a automorphism of fields $\sigma : \mathbb{C} \rightarrow \mathbb{C}$ such that $\sigma(i) = -i$ and $\sigma(-i) = i$ which also fixes \mathbb{R} . The goal of this chapter is to provide the rigorous framework in which this statement holds. **TODO: complete/rewrite the introduction**

10.1 Covering spaces and field extensions

Recall that a field extension is simply a morphism of fields $i : k \rightarrow K$ from a field k to a field K . Given a fixed field k , the type of fields extensions of k is defined as

$$k \backslash \mathbf{Fields} \equiv \sum_{K : \mathbf{Fields}} \text{hom}_{\mathbf{Fields}}(k, K)$$

DEFINITION 10.1.1. The Galois group of an extension (K, i) of a field K , denoted $\text{Gal}(K, i)$ or $\text{Gal}(K/k)$ when i is clear from context, is the group $\text{Aut}_{k \backslash \mathbf{Fields}}(K, i)$. \dashv

REMARK 10.1.2. The Structure Identity Principle holds for fields, which means that for $K, L : \mathbf{Fields}$, one has

$$(K = L) \simeq \text{Iso}(K, L)$$

where $\text{Iso}(K, L)$ denotes the type of these equivalences that are homomorphisms of fields. Indeed, if one uses K and L also for the carrier types of the fields, one gets:

$$\begin{aligned} (K = L) \simeq \sum_{p : K =_{\mathcal{U}} L} & (\text{trp}_p(+_K) = +_L) \times (\text{trp}_p(\cdot_K) = \cdot_L) \\ & \times (\text{trp}_p(0_K) = 0_L) \times (\text{trp}_p(1_K) = 1_L) \end{aligned}$$

Any $p : K =_{\mathcal{U}} L$ is the image under univalence of an equivalence $\phi : K \simeq L$,

and then:

$$\begin{aligned}\mathrm{trp}_p(+_K) &= (x, y) \mapsto \phi(\phi^{-1}(x) +_K \phi^{-1}(y)) \\ \mathrm{trp}_p(\cdot_K) &= (x, y) \mapsto \phi(\phi^{-1}(x) \cdot_K \phi^{-1}(y)) \\ \mathrm{trp}_p(0_K) &= \phi(0_K) \\ \mathrm{trp}_p(1_K) &= \phi(1_K)\end{aligned}$$

It follows that:

$$\begin{aligned}(K = L) &\simeq \sum_{\phi: K \simeq L} (\phi(x +_K y) = \phi(x) +_L \phi(y)) \\ &\quad \times (\phi(x \cdot_K y) = \phi(x) \cdot_L \phi(y)) \\ &\quad \times (\phi(0_K) = 0_L) \times (\phi(1_K) = 1_L)\end{aligned}$$

The type on the right hand side is the same as $\mathrm{Iso}(K, L)$ by definition.

In particular, given an extension (K, i) of k :

$$\mathrm{UGal}(K, i) \simeq \sum_{p: K = K} \mathrm{trp}_p i = i \simeq \sum_{\sigma: \mathrm{Iso}(K, K)} \sigma \circ i = i$$

This is how the Galois group of the extension (K, i) is defined in ordinary mathematics. \square

Given an extension (K, i) of field k , there is a map of interest:

$$i^*: K \backslash \mathbf{Fields} \rightarrow k \backslash \mathbf{Fields}, \quad (L, j) \mapsto (L, ji)$$

LEMMA 10.1.3. *The map i^* is a set-bundle.*

Proof. Given a field extension (K', i') in $k \backslash \mathbf{Fields}$, one wants to prove that the fiber over (K', i') is a set. Suppose (L, j) and (L', j') are extensions of K , together with paths $p: (K', i') = (L, ji)$ and $p': (K', i') = (L', j'i)$. Recall that p and p' are respectively given by equivalences $\pi: K' = L$ and $\pi': K' = L'$ such that $\pi i' = ji$ and $\pi' i' = j'i$. A path from $((L, j), p)$ to $((L', j'), p')$ in the fiber over (K', i') is given a path $q: (L, j) = (L', j')$ in $K \backslash \mathbf{Fields}$ such that $\mathrm{trp}_q p = p'$. However, such a path q is the data of an equivalence $\varphi: L = L'$ such that $\varphi j = j'$, and then the condition $\mathrm{trp}_q p = p'$ translates as $\varphi \pi = \pi'$. So it shows that φ is necessarily equal to $\pi' \pi^{-1}$, hence is unique. \square

The fiber of this map at a given extension (L, j) of k is:

$$\begin{aligned}(i^*)^{-1}(L, j) &\simeq \sum_{L': \mathbf{Fields}} \sum_{j': K \rightarrow L'} (L, j) = (L', j'i) \\ &\simeq \sum_{L': \mathbf{Fields}} \sum_{j': K \rightarrow L'} \sum_{p: L = L'} pj = j'i \\ &\simeq \sum_{j': K \rightarrow L} j = j'i \\ &\simeq \mathrm{hom}_k(K, L)\end{aligned}$$

where the last type denotes the type of homomorphisms of k -algebra (the structure of K and L being given by i and j respectively).

In particular, the map $t: \mathrm{UGal}(K, i) \rightarrow (i^*)^{-1}(K, i)$ mapping g to $\mathrm{trp}_g(\mathrm{id}_K)$ identifies with the inclusion of the k -automorphisms of K into the k -endomorphisms of K .

TODO: write a section on polynomials in chapter 12

DEFINITION 10.1.4. Given an extension $i: k \rightarrow K$, an element $\alpha: K$ is algebraic if α is merely a root of a polynomial with coefficients in k . That is if the following proposition holds:

$$\|\sum_{n \in \mathbb{N}} \sum_{a: n+1 \rightarrow k} i(a(0)) + i(a(1))\alpha + \cdots + i(a(n))\alpha^n = 0\|$$

┘

DEFINITION 10.1.5. A field extension (K, i) is said to be algebraic when each $a: K$ is algebraic.

┘

REMARK 10.1.6. Note that when the extension (K, i) is algebraic, then t is an equivalence. However, the converse is false, as shown by the non-algebraic extension $\mathbb{Q} \hookrightarrow \mathbb{R}$. We will prove that every \mathbb{Q} -endomorphism of \mathbb{R} is the identity function. Indeed, any \mathbb{Q} -endormorphism $\varphi: \mathbb{R} \rightarrow \mathbb{R}$ is linear and sends squares to squares, hence is non-decreasing. Let us now take an irrational number $\alpha: \mathbb{R}$. For any rational $p, q: \mathbb{Q}$ such that $p < \alpha < q$, then $p = \varphi(p) < \varphi(\alpha) < \varphi(q) = q$. Hence $\varphi(\alpha)$ is in any rational interval that α is. One deduces $\varphi(\alpha) = \alpha$.

┘

DEFINITION 10.1.7. A field extension $i: k \rightarrow K$ is said finite when K as a k -vector space, the structure of which is given by i , is of finite dimension. In that case, the dimension is called the degree of i , denoted $[(K, i)]$ or $[K: k]$ when i is clear from context.

┘

10.2 Intermediate extensions and subgroups

Given two extensions $i: k \rightarrow K$ and $j: K \rightarrow L$, the map i^* can be seen as a pointed map

$$i^*: \text{BGal}(L, j) \rightarrow \text{BGal}(L, ji), \quad x \mapsto x \circ i.$$

Then, through Lemma 10.1.3, i^* presents $\text{Gal}(L, j)$ as a subgroup of $\text{Gal}(L, ji)$. One goal of Galois theory is to characterize those extensions $i': k \rightarrow L$ for which all subgroups of $\text{Gal}(L, i')$ arise in this way.

Given any extension $i: k \rightarrow L$, there is an obvious $\text{Gal}(L, i)$ -set X given by

$$(L', i') \mapsto L'.$$

For a pointed connected set-bundle $g: B \rightarrow \text{BGal}(L, i)$, one can consider the type of fixed points of the $\underline{Q}B$ -set Xf :

$$K := (Xg)^{\underline{Q}B} \equiv \prod_{x: B} X(g(x))$$

It is a set, which can be equipped with a field structure, defined pointwise. Moreover, if one denotes b for the distinguished point of B , and (L'', j'') for $g(b)$, then, because g is pointed, one has a path $p: L = L''$ such that $pi' = j''$. There are fields extensions $i': k \rightarrow K$ and $j': K \rightarrow L$ given by:

$$i'(a) \equiv x \mapsto \text{snd}(g(x))(a), \quad j'(f) \equiv p^{-1}f(b)$$

In particular, for all $a: k$, $j'i'(a) = p^{-1} \text{snd}(g(b))(a) = p^{-1}j''(a) = i'(a)$.

Galois theory is interested in the settings when these two contructions are inverse from each other.

10.3 separable/normal/etc.

10.4 fundamental theorem

A

Historical remarks

Here we briefly sketch some of the history of groups. See the book by Wussing¹ for a detailed account, as well as the shorter survey by Kleiner². There's also the book by Yaglom³.

Some waypoints we might mention include:

- Early nineteenth century geometry, the rise of projective geometry, Möbius and Plücker
- Early group theory in number theory, forms, power residues, Euler and Gauss.
- Permutation groups, Lagrange and Cauchy, leading (via Ruffini) to Abel and Galois.
- Liouville and Jordan⁴ ruminating on Galois.
- Cayley, Klein and the Erlangen Program⁵.
- Lie and differentiation.
- von Dyck and Hölder.
- J.H.C. Whitehead and crossed modules.
- Artin and Schreier theory.
- Algebraic groups (Borel and Chevalley et al.)
- Feit-Thompson and the classification of finite simple groups.
- Grothendieck and the homotopy hypothesis.
- Voevodsky and univalence.

¹Hans Wussing. *The genesis of the abstract group concept*. A contribution to the history of the origin of abstract group theory, Translated from the German by Abe Shenitzer and Hardy Grant. MIT Press, Cambridge, MA, 1984, p. 331.

²Israel Kleiner. "The evolution of group theory: a brief survey". In: *Math. Mag.* 59.4 (1986), pp. 195–215. DOI: [10.2307/2690312](https://doi.org/10.2307/2690312).

³I. M. Yaglom. *Felix Klein and Sophus Lie. Evolution of the idea of symmetry in the nineteenth century*. Transl. from the Russian by Sergei Sossinsky. Ed. by Hardy Grant and Abe Shenitzer. Birkhäuser Boston, Inc., Boston, MA, 1988, pp. xii+237.

⁴Camille Jordan. *Traité des substitutions et des équations algébriques*. Les Grands Classiques Gauthier-Villars. Reprint of the 1870 original. Éditions Jacques Gabay, Sceaux, 1989, pp. xvi+670.

⁵Felix Klein. "Vergleichende Betrachtungen über neuere geometrische Forschungen". In: *Math. Ann.* 43.1 (1893), pp. 63–100. DOI: [10.1007/BF01446615](https://doi.org/10.1007/BF01446615).

B

Metamathematical remarks

Metamathematics is the study of mathematical theories as mathematical objects in themselves. This book is primarily a mathematical theory of symmetries. Occasionally, however, we have made statements like “the law of the excluded middle is not provable in our theory”. This is a statement *about*, and not *in*, the type theory of this book. As such it is a metamathematical statement.

Sometimes it is possible to encode statements about a theory in the language of the theory itself. Even if true, the encoded metamathematical statement can be unprovable in the theory itself. The most famous example is Gödel’s second incompleteness theorem.¹ Gödel encoded, for any theory T extending Peano Arithmetic and satisfying some general assumptions, the statement that T is consistent as a statement $\text{Con}(T)$ in Peano Arithmetic. Then he showed that $\text{Con}(T)$ is not provable in T .

We say that a metamathematical statement about a theory T is *internally* provable if its encoding is provable in T . For example, the metamathematical statement “if P is unprovable in T , then T is consistent” is internally provable in T , for any T that satisfies the assumptions of Gödel’s second incompleteness theorem.

The type theory in this book satisfies the assumptions of Gödel’s second incompleteness theorem, which include, of course, the assumption that T is consistent. Thus there is no hope that we can prove the consistency of our type theory internally. Moreover, by the previous paragraph, we must be prepared that no unprovability statement can be proved internally.

[TODO For consistency of UA, LEM, etc, refer to simplicial set model⁶. For unprovability of LEM, refer to cubical set model⁷.]

One property of type theory that we will use is *canonicity*. We call an expression *closed* if it does not contain free variables. One example of canonicity is that every closed expression of type \mathbb{N} is a *numeral*, that is, either 0 or $S(n)$ for some numeral n . Another example of canonicity is that every closed expression of type $L \sqcup R$ is either of the form inl_l for some $l : L$ or of the form inr_r for some $r : R$.

Both examples of canonicity above are clearly related to the inductive definitions of the types involved: they are expressed in terms of the constructors of the respective types. One may ask what canonicity then means for the empty type `False`, defined in Section 2.12.1 as the inductive type with no constructors at all. The answer is that canonicity for `False` means that there cannot be a closed expression of type `False`. But this actually means that our type theory is consistent! Therefore we cannot prove general canonicity internally.

We leave aside that this sometimes can be done in different ways. Historically, the first way was by “Gödel-numbering”: encoding all bits of syntax, including statements, as natural numbers, so that the constructions and deductions of the theory correspond to definable operations on the encoding numbers. In type theory, there are usually much more perspicacious ways of encoding mathematical theories using types and type families.

¹The original reference is Gödel², translated into English in van Heijenoort³. For an accessible introduction, see for instance Franzén⁴ or Smullyan⁵.

²Kurt Gödel. “Über formal unentscheidbare Sätze der Principia Mathematica und verwandter Systeme I”. in: *Monatsh. Math. Phys.* 38.1 (1931), pp. 173–198. doi: [10.1007/BF01700692](https://doi.org/10.1007/BF01700692).

³Jean van Heijenoort. *From Frege to Gödel: A Source Book in Mathematical Logic, 1879–1931*. Source Books in the History of the Sciences. Harvard University Press, 2002, pp. xii+661.

⁴Torkel Franzén. *Gödel’s Theorem: An Incomplete Guide to Its Use and Abuse*. A. K. Peters, 2005, pp. x+172.

⁵Raymond M. Smullyan. *Gödel’s incompleteness theorems*. Vol. 19. Oxford Logic Guides. The Clarendon Press, Oxford University Press, New York, 1992, pp. xvi+139.

⁶Krzysztof Kapulkin and Peter LeFanu Lumsdaine. “The simplicial model of Univalent Foundations (after Voevodsky)”. In: *Journal of the European Mathematical Society* 23.6 (Mar. 2021), pp. 2071–2126. doi: [10.4171/jems/1050](https://doi.org/10.4171/jems/1050).

⁷Marc Bezem, Thierry Coquand, and Simon Huber. “A model of type theory in cubical sets”. In: *19th International Conference on Types for Proofs and Programs*. Vol. 26. LIPIcs. Leibniz Int. Proc. Inform. Schloss Dagstuhl. Leibniz-Zent. Inform., Wadern, 2014, pp. 107–128. doi: [10.4230/LIPIcs.TYPES.2013.107](https://doi.org/10.4230/LIPIcs.TYPES.2013.107).

[TODO no canonical forms: $x : \mathbb{N}$, $\text{trp}_{\text{ua}(\text{id})}^P(0) : \mathbb{N}$, with $P \equiv (p : \text{True} \mapsto \mathbb{N})$ and (problematic) $\text{trp}_{\text{Q}}^Q(0) : \mathbb{N}$ with $Q \equiv (z : S^1 \mapsto \mathbb{N})$.]

[TODO A second important property of our theory is that one can compute canonical forms.]

B.1 Equality by definition

B.1.1 Basics

The concept of definition was introduced in Section 2.2, together with what it means to be *the same by definition*. Being the same by definition (NB appears for the first time on p. 26!) is a relationship between syntactic expressions. In this section we provide more details about this relationship.

There are four basic forms of equality by definition:

- (1) Resulting from making an explicit definition, e.g., $1 \equiv \text{succ}(0)$, after which we have $1 \equiv \text{succ}(0)$;⁸
- (2) Resulting from making an implicit definition, like we do in inductive definitions, e.g., $n + 0 \equiv n$ and $n + \text{succ}(m) \equiv \text{succ}(n + m)$, after which we have $n + 0 \equiv n$ and $n + \text{succ}(m) \equiv \text{succ}(n + m)$;
- (3) Simplifying the application of an explicitly defined function to an argument, e.g., $(x \mapsto e_x)(a) \equiv e_a$;
- (4) Simplifying $(x \mapsto e_x)$ to f when e_x is the application of the function f to the variable x , e.g., $(x \mapsto S(x)) \equiv S$.

⁸The notation \equiv tells the reader that we make a definition (or reminds the reader that this definition has been made).

Equality by definition is the *congruence closure* of these four basic forms, that is, the smallest reflexive, symmetric, transitive and congruent relation that contains all instances of the four basic forms. Here a congruent relation is a relation that is closed under all syntactic operations of type theory. One such operation is substitution, so that we get from the examples above that, e.g., $1 + 0 \equiv 1$ and $n + \text{succ}(\text{succ}(m)) \equiv \text{succ}(n + \text{succ}(m))$. Another important operation is application. For example, we can apply succ to each of the sides of $n + \text{succ}(m) \equiv \text{succ}(n + m)$ and get $\text{succ}(n + \text{succ}(m)) \equiv \text{succ}(\text{succ}(n + m))$, and also $n + \text{succ}(\text{succ}(m)) \equiv \text{succ}(\text{succ}(n + m))$ by transitivity.

Let's elaborate $\text{id} \circ f \equiv f$ claimed on page 12. The definitions used on the left hand side are $\text{id} \equiv (y \mapsto y)$ and $g \circ f \equiv (x \mapsto g(f(x)))$. In the latter definition we substitute id for g and get $\text{id} \circ f \equiv (x \mapsto \text{id}(f(x)))$. Unfolding id we get $(x \mapsto \text{id}(f(x))) \equiv (x \mapsto (y \mapsto y)(f(x)))$. Applying (3) we can substitute $f(x)$ for $(y \mapsto y)(f(x))$ and get $(x \mapsto (y \mapsto y)(f(x))) \equiv (x \mapsto f(x))$. By (4) the right hand side is equal to f by definition. Indeed $\text{id} \circ f \equiv f$ by transitivity.

Equality by definition is also relevant for typing. For example, let $A : \mathcal{U}$ and $P : A \rightarrow \mathcal{U}$. If $B \equiv A$, then $(B \rightarrow \mathcal{U}) \equiv (A \rightarrow \mathcal{U})$ by congruence, and also $P : B \rightarrow \mathcal{U}$, and even $\prod_{x:B} P(x) \equiv \prod_{x:A} P(x)$.

B.1.2 Deciding equality by definition (not updated yet)

By a *decision procedure* we mean a terminating algorithmic procedure that answers a yes/no question. Although it is possible to enumerate

all true equalities by definition, this does not give a test that answers whether or not a given instance $e \equiv e'$ holds. In particular when $e \equiv e'$ does not hold, such an enumeration will not terminate. A test of equality by definition is important for type checking, as the examples in the last paragraph of the previous section show.

A better approach to a test of equality by definition is the following. First direct the four basic forms of equality by definition from left to right as they are given.⁹ For the first two forms this can be viewed as unfolding definitions, and for the last two forms as simplifying function application and (unnecessary) abstraction, respectively. This defines a basic reduction relation, and we write $e \rightarrow e'$ if e' can be obtained by a basic reduction of a subexpression in e . The reflexive transitive closure of \rightarrow is denoted by \rightarrow^* . The symmetric closure of \rightarrow^* coincides with \equiv .

⁹TODO: think about the last, η .

We mention a few important properties of the relations \rightarrow , \rightarrow^* and \equiv . The first is called the Church–Rosser property, and states that, if $e \equiv e'$, then there is an expression c such that $e \rightarrow^* c$ and $e' \rightarrow^* c$. The second is called type safety and states that, if $e : T$ and $e \rightarrow e'$, then also $e' : T$. The third is called termination and states that for well-typed expressions e there is no infinite reduction sequence starting with e . The proofs of Church–Rosser and type safety are long and tedious, but pose no essential difficulties. For a non-trivial type theory such as in this book the last property, termination, is extremely difficult and has not been carried out in full detail. The closest come results on the Coq¹⁰ (TODO: find good reference).

¹⁰The Coq Development Team. *The Coq Proof Assistant*. Available at <https://coq.inria.fr/>.

Testing whether or not two given well-typed terms e and e' are equal by definition can now be done by reducing them with \rightarrow until one reaches irreducible expressions n and n' such that $e \rightarrow^* n$ and $e' \rightarrow^* n'$, and then comparing n and n' . Now we have: $e \equiv e'$ iff $n \equiv n'$ iff (by Church–Rosser) there exists a c such that $n \rightarrow^* c$ and $n' \rightarrow^* c$. Since n and n' are irreducible the latter is equivalent to n and n' being identical syntactic expressions.

B.2 The Limited Principle of Omniscience

REMARK B.2.1. Recall the Limited Principle of Omniscience (LPO), Principle 3.6.19: for any function $P : \mathbb{N} \rightarrow 2$, either there is a smallest number $n_0 : \mathbb{N}$ such that $P(n_0) = 1$, or P is a constant function with value 0. We will show that LPO is not provable in our theory.

The argument is based on the halting problem: given a Turing machine M and an input n , determine whether M halts on n . It is known that the halting problem cannot be solved by an algorithm that can be implemented on a Turing machine.¹¹

¹¹It's commonly accepted that every algorithm *can* be thus implemented.

We use a few more facts from computability theory. First, Turing machines can be enumerated. We denote the n^{th} Turing machine M_n , so we can list the Turing machines in order: M_0, M_1, \dots . Secondly, there exists a function $T(e, n, k)$ such that $T(e, n, k) = 1$ if M_e halts on input n in at most k steps, and $T(e, n, k) = 0$ otherwise. This function T can be implemented in our theory.

Towards a contradiction, assume we have a closed proof t of LPO in our theory. We assume as well that t does not depend on any axiom.¹² It is clear that $k \mapsto T(e, n, k)$ is a constant function with value 0 if and only

¹²It is possible to weaken the notion of canonicity so that the argument still works even if the proof t uses the Univalence Axiom. Of course, the argument must fail if we allow t to use LEM!

if M_e does not halt on input n . Now consider $t(k \mapsto T(e, n, k))$, which is an element of a type of the form $L \amalg R$.

We now explain how to solve the halting problem. Let e and n be arbitrary numerals. Then $t(k \mapsto T(e, n, k))$ is a closed element of $L \amalg R$. Hence we can compute its canonical form. If $t(k \mapsto T(e, n, k)) \equiv \text{inr}_r$ for some $r : R$, then $k \mapsto T(e, n, k)$ is a constant function with value 0, and M_e does not halt on input n . If $t(k \mapsto T(e, n, k)) \equiv \text{inl}_l$ for some $l : L$, then M_e does halt on input n . Thus we have an algorithm to solve the halting problem for all e and n . Since this is impossible, we have refuted the assumption that there is a closed proof t of LPO in our theory. \perp

B.3 Topology

In this section we will explain how our intuition about types relates to our intuition about topological spaces.

INSERT AN INTRODUCTORY PARAGRAPH HERE. [Intuitively, the types of type theory can be modeled by topological spaces, and elements as points thereof. However, this is not so easy to achieve, and the first model of homotopy theory theory was in simplicial sets. Topological spaces and simplicial sets are both *models* of homotopy types. And by a lucky coincidence, it makes sense to say that homotopy type theory is a theory of homotopy types.] Some references include: Hatcher, May, and May and Ponto¹³

REMARK B.3.1. Our definitions of injections and surjections are lifted directly from the intuition about sets. However, types need not be sets, and thinking of types as spaces may at this point lead to a slight confusion.

The real line is contractible and the inclusion of the discrete subspace $\{0, 1\}$ is, well, an inclusion (of sets, which is the same thing as an inclusion of spaces). However, $\{0, 1\}$ is not connected, seemingly contradicting the next result.

This apparent contradiction is resolved once one recalls the myopic nature of our setup: the contractibility of the real line means that “all real numbers are identical”, and our “preimage of 3.25” is not a proposition: it contains *both* 0 and 1. Hence “ $\{0, 1\} \subseteq \mathbb{R}$ ” would not count as an injection in our sense.

We should actually have been more precise above: we were referring to the *homotopy type* of the real line, rather than the real line itself.¹⁴ We shall later (in the chapters on geometry) make plenty of use of the latter, which is as usual a set with uncountably many elements. \perp

B.4 Choice for finite sets (\dagger)

This section is a short overview of how group theory is involved in relating different choice principles for families of finite sets. A paradigmatic case is that if we have choice for all families of 2-element sets, then we have choice for all families of 4-element sets.¹⁶

The axiom of choice is a principle that we may add to our type theory (it holds in the standard model), but there are many models where it doesn’t hold.

¹³Allen Hatcher. *Algebraic Topology*. Cambridge University Press, 2001, pp. xii+551. ISBN: 978-0-521-79540-1. URL: <https://pi.math.cornell.edu/~hatcher/AT/AT.pdf>; J. P. May. *A concise course in algebraic topology*. Chicago Lectures in Mathematics. University of Chicago Press, Chicago, IL, 1999; J. P. May and K. Ponto. *More concise algebraic topology*. Chicago Lectures in Mathematics. Localization, completion, and model categories. University of Chicago Press, Chicago, IL, 2012.

¹⁴We don’t define this formally here, see Shulman¹⁵ for a synthetic account. The idea is that the homotopy type $h(X)$ of a type X has a map from X , $\iota : X \rightarrow h(X)$, and any continuous function $f : [0, 1] \rightarrow X$ gives rise to a path $\iota(f(0)) = \iota(f(1))$ in $h(X)$.

¹⁵Michael Shulman. “Brouwer’s fixed-point theorem in real-cohesive homotopy type theory”. In: *Mathematical Structures in Computer Science* 28.6 (2018), pp. 856–941. DOI: [10.1017/S0960129517000147](https://doi.org/10.1017/S0960129517000147). arXiv: [1509.07584](https://arxiv.org/abs/1509.07584).

¹⁶This is due to Tarski, see Jech¹⁷, p. 107.

¹⁷Thomas J. Jech. *The axiom of choice*. Studies in Logic and the Foundations of Mathematics, Vol. 75. North-Holland Publishing Co., Amsterdam, 1973, pp. xi+202.

PRINCIPLE B.4.1 (The Axiom of Choice). For every set X and every family of *non-empty* sets $P : X \rightarrow \text{Set}_{\neq \emptyset}$, there exists an dependent function of type $\prod_{x:X} P(x)$. In other terms, for any set X and any family of sets $P : X \rightarrow \text{Set}$, we have

$$(B.4.1) \quad \prod_{x:X} \|P(x)\| \rightarrow \left\| \prod_{x:X} P(x) \right\|. \quad \lrcorner$$

REMARK B.4.2. We have an equivalence between the Pi-type $\prod_{x:X} P(x)$ and the type of sections of the projection map $\text{pr}_1 : \sum_{x:X} P(x) \rightarrow X$, under which families of non-empty sets correspond to surjections between sets (using that X is a set). Thus, the axiom of choice equivalently says that any surjection between sets admits a section.

Because of this equivalence, we'll sometimes also call elements of the Pi-type *sections*. \lrcorner

The following is usually called Diaconescu's theorem¹⁸ or the Goodman–Myhill theorem¹⁹, but it was first observed in a problem in Bishop's book on constructive analysis²⁰.

THEOREM B.4.3. *The axiom of choice implies the law of the excluded middle, Principle 2.18.2.*

Proof. Let P be a proposition, and consider the quotient map $q : \mathbb{2} \rightarrow \mathbb{2}/\sim$, where \sim is the equivalence relation on $\mathbb{2}$ satisfying $(0 \sim 1) = P$. Like any quotient map, q is surjective, so by the axiom of choice, and because our goal is a proposition, it has a section $s : \mathbb{2}/\sim \rightarrow \mathbb{2}$. That is, we also have $q \circ s = \text{id}$.

Using decidable equality in $\mathbb{2}$, check whether $s([0])$ and $s([1])$ are equal or not.

If they are, then we get the chain of identifications $[0] = q(s([0])) = q(s([1])) = [1]$, so P holds.

If they aren't, then assuming P leads to a contradiction, meaning $\neg P$ holds. \square

We'll now define some restricted variants of the axiom of choice, that however are not always true, and our goal is to see how they relate to each other and to other principles.

DEFINITION B.4.4. Let AC denote the full axiom of choice, as in Principle B.4.1. If we fix the set X , and consider (B.4.1) for arbitrary families $P : X \rightarrow \text{Set}$, we call this the *X-local axiom of choice*, denoted $X\text{-AC}$.

If we restrict P to take values in n -element sets, for some $n : \mathbb{N}$, we denote the resulting principle $\text{AC}(n)$. (That is, here we consider families $P : X \rightarrow \text{B}\Sigma_n$.)

If we both fix X and restrict to families of n -element sets, we denote the resulting principle $X\text{-AC}(n)$. \lrcorner

EXERCISE B.4.5. Show that $X\text{-AC}$ is always true whenever X is a finite set. \lrcorner

LEMMA B.4.6. *If $X\text{-AC}$ holds for a set X , then $\|X \rightarrow BG\|_0$ is contractible for any group G .*

Proof. Suppose we have a map $f : X \rightarrow BG$. We need to show that f is merely equal to the constant map. Consider the corresponding family of sets consisting of the underlying sets of the G -torsors represented by

¹⁸Radu Diaconescu. "Axiom of choice and complementation". In: *Proc. Amer. Math. Soc.* 51 (1975), pp. 176–178.

¹⁹N. Goodman and J. Myhill. "Choice implies excluded middle". In: *Z. Math. Logik Grundlagen Math.* 24.5 (1978), p. 461. DOI: [10.1002/malq.19780242514](https://doi.org/10.1002/malq.19780242514).

²⁰Errett Bishop. *Foundations of constructive analysis*. McGraw-Hill Book Co., New York, 1967, pp. xiii+370.

In fancier language, this says that the axiom of choice implies that all cohomology sets $H^1(X, G)$ are trivial.

$f(x) : BG$, for $x : X$. That is, define $P : X \rightarrow \text{Set}$ by setting $P(x) \equiv (\text{sh}_G = f(x))$. Since BG is connected, this is a family of non-empty sets, so by the axiom of choice for families over X , there exists a section. Since we're proving a proposition, let $s : \prod_{x : X} (\text{sh}_G = f(x))$ be a section. Then s identifies f with the constant map, as desired. \square

We might wonder what happens if we consider general ∞ -groups G in Lemma B.4.6. Then the underlying type of a G -torsor is no longer a set, but can be any type. Correspondingly, we need an even stronger version of the axiom of choice, where the family P is allowed to be arbitrary. Let AC_∞ denote this untruncated axiom of choice, and let $X\text{-AC}_\infty$ denote the local version, fixing a set X . This is connected to another principle, which is much more constructive, yet still not true in all models.

PRINCIPLE B.4.7 (Sets Cover). For any type A , there exists a set X together with a surjection $X \rightarrow A$. \lrcorner

We abbreviate this as SC.

EXERCISE B.4.8. Prove that the untruncated axiom of choice, AC_∞ , is equivalent to the conjunction of the standard axiom of choice, AC, and the principle that sets cover, SC. \lrcorner

EXERCISE B.4.9. Prove that we cannot relax the requirement that X is a set in the axiom of choice. Specifically, prove that $S^1\text{-AC}(2)$ is false. \lrcorner

We now come to the analogue of Lemma B.4.6 for arbitrary ∞ -groups.

EXERCISE B.4.10. Prove that if the untruncated X -local axiom of choice, $X\text{-AC}_\infty$, holds for a set X , then $\|X \rightarrow BG\|_0$ is contractible for all ∞ -groups G . \lrcorner

We now discuss two partial converses to Lemma B.4.6, both due to Blass²¹.

THEOREM B.4.11 (Blass). *Let X be a set such that $\|X \rightarrow BG\|_0$ is contractible for all groups G . Then every family of non-empty sets over X , $P : X \rightarrow \text{Set}$, that factors through a connected component of Set , merely admits a section.*

Proof. We suppose $P : X \rightarrow \text{Set}$ is such that all the sets $P(x)$ have the same size, i.e., the function P factors through $\text{BAut}(S)$ for some non-empty set S . This in turn means that we have a function $h : X \rightarrow BG$, where $G \equiv \text{Aut}(S)$, with $P = \text{pr}_1 \circ h$, where $\text{pr}_1 : \text{BAut}(S) = \sum_{A : \text{Set}} \|S \simeq A\| \rightarrow \text{Set}$ is the projection.

By assumption, h is merely equal to the constant family. But since we are proving a proposition, we may assume that h is constant, so P is the constant family at S . And this has a section since S is non-empty. \square

Obviously, the same argument works if we consider all ∞ -groups G and families of types that are all equivalent. For the second partial converse, we look at decidable sets.

THEOREM B.4.12 (Blass). *Let X be a decidable set such that $\|X \rightarrow BG\|_0$ is contractible for all groups G . Then every family of non-empty decidable sets over X merely admits a section.*²²

Proof. Equivalently, consider a surjection $p : Y \rightarrow X$, where X and Y are decidable sets, and let C be the higher inductive type with constructors $c : C$, $f : X \rightarrow C$, and $k : \prod_{y : Y} (c = f(p(y)))$.²³ Using the same kind of

²¹Andreas Blass. "Cohomology detects failures of the axiom of choice". In: *Trans. Amer. Math. Soc.* 279.1 (1983), pp. 257–269. DOI: [10.2307/1999384](https://doi.org/10.2307/1999384).

²²We might call this conclusion $X\text{-AC}^{\text{dec}}$.

²³This kind of higher inductive type is also known as a pushout, and its constructors fit together to give a commutative square:

$$\begin{array}{ccc} Y & \xrightarrow{p} & X \\ \downarrow & & \downarrow f \\ \mathbb{1} & \xrightarrow{c} & C \end{array}$$

argument as in Lemma 4.16.7 and Theorem 6.2.9, we can show, using decidability of equality in X and Y , that the identity type $c =_C f(x)$ is equivalent to a type of reduced words over $Y \amalg Y$. In particular, C is a groupoid, and it's easy to check that it's connected. Hence we can form the group $G \equiv \underline{\Omega}(C, c)$.

By assumption, the map f is merely equal to the constant map, so since we're proving a proposition, we may assume we have a family of elements $h(x) : c = f(x)$, for $x : X$. Taking for each x the last y in the corresponding reduced word, we get a family of elements $s(x) : Y$ such that $p(s(x)) = x$, but this is precisely the section we wanted. \square

It seems to be an open problem, whether we can do without the decidability assumption, i.e., whether the converse of Lemma B.4.6 holds generally.

Now we turn as promised to the connections between the various local choice principles $X\text{-AC}(n)$. The simplest example is the following.

THEOREM B.4.13. *Let X be any set. Then $X\text{-AC}(4)$ follows from $X\text{-AC}(2)$ and $X\text{-AC}(3)$.*

Proof. Let $P : X \rightarrow \mathbf{B}\Sigma_4$ be a family of 4-element sets over X . Consider the map $Bf : \mathbf{B}\Sigma_4 \rightarrow \mathbf{B}\Sigma_3$ that maps a 4-element set to the 3-element set of its $2 + 2$ partitions. Choose a section of $Bf \circ P$ by $X\text{-AC}(3)$. Now use $X\text{-AC}(2)$ twice to choose for each chosen partition first one of the 2-element parts, and secondly one of the 2 elements in each chosen part. \square

We now look a bit more closely at what happened in this proof, so as to better understand the general theorem. The key idea is the concept of “reduction of the structure group”.

[TODO, Elaborate: For a family of n -element sets over a base type X , $P : X \rightarrow \mathbf{B}\Sigma_n$, there is a section if and only if there is a “ to a subgroup of Σ_n , whose action on the standard n -element set, \mathfrak{n} , has a fixed point.]

Now we return to the local case, and we give the general sufficient condition that ensures that $X\text{-AC}(n)$ follows from $X\text{-AC}(z)$ for each $z : Z$, where Z is a finite subset of \mathbb{N} .

DEFINITION B.4.14. The condition $L(Z, n)$ is that for every finite subgroup G of Σ_n that acts on \mathfrak{n} without fixed points, there exists finitely many proper, finite subgroups K_1, \dots, K_r of G such that the sum of the indices,

$$|G : H_1| + \dots + |G : H_r|,$$

lies in Z . \dashv

We now turn to the global case, where we can change the base set. Here the basic case is Tarski's result alluded to above, which shows that we don't need choice for 3-element sets, in contrast to the local case, Theorem B.4.13.

THEOREM B.4.15. *$\text{AC}(2)$ implies $\text{AC}(4)$.*

Proof. Let $P : X \rightarrow \mathbf{B}\Sigma_4$ be a family of 4-element sets indexed by a set X . Consider the new set Y consisting of all 2-element subsets of $P(x)$, as x runs over X ,

$$Y \equiv \sum_{x : X} [P(x)]^2.$$

The set Y carries a canonical family of 2-element sets, so we may choose an element of each. In other words, we have chosen an element of each of the 6 different 2-element subsets of each of the 4-element sets $P(x)$.

For every $a : P(x)$, let $q_x(a)$ be the number of 2-element subsets $\{a, b\}$ of $P(x)$ with $b \neq a$ for which a is the chosen element.

Define the sets $B(x) := \{a : P(x) \mid q_x(a) \text{ is a minimum of } q_x\}$, and remember that they are subsets of $P(x)$. This determines a decomposition of X into three parts $X = X_1 + X_2 + X_3$, where

$$X_i := \sum_{x : X} (B(x) \text{ has cardinality } i), \quad i = 1, 2, 3.$$

Note that $B(x)$ can't be all of $P(x)$, since that would mean that q_x is constant, and that is impossible, since the sum of q_x over the 4-element $P(x)$ is 6.

Over X_1 , we get a section of P by picking the unique element in $B(x)$.

Over X_3 , we get a section of P by picking the unique element *not* in $B(x)$.

Over X_2 , we get a section of P by picking the already chosen element of the 2-element set $B(x)$. \square

The following appears as Theorem 6 in Blass²⁴.

THEOREM B.4.16. *Assume $\|X \rightarrow \text{BC}_n\|_0$ is contractible for all sets X and positive integers n . Then $\text{AC}(n)$ holds for all n .*

Proof. We use well-founded induction on n , the case $n \equiv 1$ being trivial.

Let $P : X \rightarrow \text{B}\Sigma_n$ be a family of n -element sets, and let $Y := \sum_{x : X} P(x)$ be the domain set of this set bundle. Consider the family $Q : Y \rightarrow \text{B}\Sigma_{n-1}$ defined by

$$Q((x, y)) := \{y' : P(x) \mid y \neq y'\} = P(x) \setminus \{y\},$$

where we use the fact that $P(x)$ is an n -element set and thus has decidable equality, so we can form the $(n - 1)$ -element complement $P(x) \setminus \{y\}$.

By induction hypothesis, we get a section of Q , which we can express as a family of functions

$$f : \prod_{x : X} (P(x) \rightarrow P(x))$$

where $f_x(y) \neq y$ for all x, y . Since $P(x)$ is an n -element set, we can decide whether f_x is a permutation or not, and if so, whether it is a cyclic permutation. We have thus obtained a partition $X = X_1 + X_2 + X_3$, where

$$\begin{aligned} X_1 &:= \{x : X \mid f_x \text{ is not a permutation}\}, \\ X_2 &:= \{x : X \mid f_x \text{ is a non-cyclic permutation}\}, \\ X_3 &:= \{x : X \mid f_x \text{ is a cyclic permutation}\}. \end{aligned}$$

We get a section of P over X_1 by induction hypothesis by considering the family of the images of f_x .

We get a section of P over X_2 by first choosing a cycle of f_x (there are fewer than n cycles because there are no 1-cycles), and then choosing an element of the chosen cycle.

We get a section of P over X_3 by the assumption applied to the map $X_3 \rightarrow \text{BC}_n$ induced by equipping each $P(x)$ with the cyclic order determined by the cyclic permutation f_x . \square

²⁴Blass, "Cohomology detects failures of the axiom of choice".

²⁵Andrzej Mostowski. "Axiom of choice for finite sets". In: *Fund. Math.* 33 (1945), pp. 137–168. DOI: [10.4064/fm-33-1-137-168](https://doi.org/10.4064/fm-33-1-137-168).

[TODO: State the general positive result due to Mostowski²⁵, maybe as an exercise and give references to the negative results, due to Gauntt (unpublished).]

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Kapulkin
Klein-EP-de
Kleiner-group-survey
May-concise
MayPonto-moreConcise
Mostowski-Finite-Choice
Peano-principia
Prüfer-JG
WhetstoneOfWitte
RiehlContext
Rijke-Intro
Rijke-Join
Russell-intro-mp
Shulman-Real-Cohesive
Smullyan-Gödel
Stallings1991
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TrimbleEpissurjective
Hottbook
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Glossary

- $!$ · placeholder for an element (proof) of a proposition, 72
- p^{-1} · reverse identification, path inverse, Definition 2.5.1, 17
- T^* · list of elements of T , 179
- \bar{f} · path obtained by univalence from f , 31
- $A_{\dot{+}}$ · underlying type of a pointed type A , 46
- $\neg P$ · negation of a proposition P , 34
- $\neg z$ · negation of an integer z , 63
- A_+ · A together with a disjoint base point, 46
- $\sqrt[m]{t}$ · m^{th} root function on cycles, 84
- \tilde{S} · signed version of the set S , 179
- \tilde{p} · transport between types along a path, 31
- $|t|$ · constructor for the propositional truncation $\|T\|$ applied to $t : T$, 38
- $\|T\|$ · propositional truncation of a type T , 38
- $:$ · element judgment, 9
- $:=$ · identification in a definition, 61
- \equiv · definition, 12
- $=$ · equality, 34
- $\overset{=}{\rightarrow}$ · identity type, Item (E1), 15
- \equiv · equality by definition, 12
- $y \overset{=}{\underset{p}{\rightarrow}} y'$ · path-over type, Definition 2.7.1, 20
- \amalg · sum of two types, 30
- \circ · function composition, 12
- $p * q, q \cdot p, qp, q \circ p$ · path concatenation or composition, 17
- $\overset{\sim}{\rightarrow}$ · type of equivalences, 23
- $\exists_{x:X} P(x)$ · proposition expressing existential quantification, 39
- \rightarrow · function type, 10
- \mapsto · “maps to”, function definition, 12
- \subseteq · subset, 45
- $-$ · subtraction of integers, 63
- \times · cartesian product of two types, 27
- \vee · disjunction of propositions, 39
- η · η -rule, 12
- ι_+ · embedding of \mathbb{N} into \mathbb{Z} , 63
- ι_- · embedding of \mathbb{N}^- into \mathbb{Z} , 63
- $\prod_{x:X} T(x)$ · product type of dependent functions, 10
- ρ_m · formal m^{th} root function, Definition 3.8.3, 84
- $\sum_{x:X} Y(x)$ · sum type, of dependent pairs (x, y) , 22
- Σ_n · symmetric group of order n , Example 4.2.18(2), 99
- Σ_S · permutation group on a set S , Example 4.2.18(3), 100
- Ωk · loop map of pointed map, Definition 4.4.3, 107
- ΩX · loop type of pointed type, Definition 4.2.1, 96
- $\underline{\Omega}$ · group constructor, Definition 4.2.9, 98

- $\underline{\Omega}$ · homomorphism constructor, Definition 4.4.2, 107
- 0 · the natural number zero, Peano's rules, Item (P2), 13
- 1 · the natural number 1, 14
- 2 · the natural number 2, 14
- 3 · the natural number 3, 14
- ap_f · application of f to a path, Definition 2.6.1, 19
- $f(p)$ · application of f to the path p , Definition 2.6.1, 19
- apd_f · application of a dependent function to a path, Definition 2.7.6, 21
- $f(p)$ · application of dependent f to the path p Definition 2.7.6, 21
- $\text{Aut}_A(a)$ · automorphism group of the element a in the type A , Definition 4.2.14, 99
- $\text{Cay}(G; S)$ · Cayley graph of a group G with respect to S , 182
- $\text{coker } f$ · cokernel of a homomorphism f , 155
- Cyc · the type of cycles, Definition 3.6.3, 76
- Cyc_0 · the type of infinite cycles, Definition 3.8.1, 84
- Cyc_m · the type of cycles of order $m > 0$, Definition 3.8.1, 84
- Epi_G · type of epimorphisms from the group G , 152
- FinSet · the groupoid of finite sets, 55
- FinSet_n · the groupoid of sets of cardinality 1, 55
- F_S · free group on a decidable set of generators, 178
- id · identity function, 12
- $\text{im}(f)$ · the (propositional) image of f , 42
- $\text{im}_n(f)$ · the n -image of f , 89
- InfCyc · the type of infinite cycles, Definition 3.5.3, 73
- inn · homomorphism from G to its inner automorphisms, Definition 4.4.27, 113
- Mono_G · G -set of monomorphisms into G , 160
- Mono_G · type of monomorphisms into the group G , 152
- \mathbb{N} · the type of natural numbers, Peano's rules, Item (P1), 13
- \mathbb{N}^- · the type of negated natural numbers, Example 2.12.9, 31
- ns · naturality square, Definition 2.6.5, 20
- po_p · convert path over path, Definition 2.7.3, 20
- pt_X · base point of a pointed type X , 46
- refl_a · reflexivity, identity type, Item (E2), 15
- s · successor function on \mathbb{Z} , 63
- sgn · sign homomorphism, Definition 4.5.6, 114
- Sub_G · type of subgroups of G , 153
- $\{t : T \mid P(t)\}$ · set comprehension, 45
- succ · the successor function on \mathbb{N} , Peano's rules, Item (P3), 13
- $\text{tot}(f)$ · totalization of f , 25
- $\text{Tot}(Y)$ · the total type $\sum_{x:X} Y(x)$, 22
- trp_e^T · transport function, Definition 2.5.4, 18
- twist · interchange the elements of Bool , Exercise 2.13.3, 32
- $\text{ua}_{X,Y}$ · postulated element of the univalence axiom, 31
- P_{b_0} · the type family $b \mapsto (b_0 \Rightarrow b)$, 67
- \mathcal{U} · universe, 13
- \mathcal{U}_*^{-1} · pointed, connected groupoids, Definition 4.2.6, 97
- \mathcal{U}_* · universe of pointed types, Definition 2.21.1, 46
- wdg · winding number function, 71
- \mathbb{Z} · the set of integers, Definition 3.2.1, 63
- \mathbb{Z} · group of integers, Example 4.2.17, 99

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