```
#include <iostream>
 1
 2
 3
    using namespace std;
    // Function to check if the 3rd bit is set
 5
    bool isThirdBitSet(int num) {
 6
         return (num & (1 \ll 3)) \neq 0; // Mask with 1 at the 3rd position
8
9
10
    // Function to set a specific bit
    int setBit(int num, int position) {
11
         return num | (1 << position); // OR with 1 at 'position'</pre>
12
13
14
15
    // Function to clear a specific bit
    int clearBit(int num, int position) {
16
         return num & ~(1 << position); // AND with NOT(1 at 'position')
17
18
19
20
    // Function to toggle a specific bit
    int toggleBit(int num, int position) {
21
         return num ^ (1 << position); // XOR with 1 at 'position'</pre>
22
23
24
25
    // Function to swap two numbers without using a temporary variable
    void swapUsingXOR(int &a, int &b) {
26
        a = a ^ b;
27
        b = a ^b;
28
29
        a = a ^b;
30
31
    int main() {
32
         int num = 10; // Binary: 1010
33
         cout << "Checking if 3rd bit is set in " << num << ": "</pre>
34
              << (isThirdBitSet(num) ? "Yes" : "No") << endl;</pre>
35
36
37
        // Set bit at position 1 (0-based)
        cout << "Setting 1st bit: " << setBit(num, 1) << endl; // 1010 | 0010 = 1010</pre>
38
39
        // Clear bit at position 3 (0-based)
40
41
        cout << "Clearing 3rd bit: " << clearBit(num, 3) << endl; // 1010 & 0111 =</pre>
    0010 (2)
42
43
         // Toggle bit at position 2 (0-based)
         cout << "Toggling 2nd bit: " << toggleBit(num, 2) << endl; // 1010 ^ 0100 =
    1110 (14)
45
46
         // Swapping numbers using XOR
        int a = 5, b = 7;
```

```
cout << "Before Swap: a = " << a << ", b = " << b << endl;
swapUsingXOR(a, b);
cout << "After Swap: a = " << a << ", b = " << b << endl;
return 0;
}</pre>
```