|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Name:** Kimberley | | | | | | | | |
| **Age:** 39 | | | | | | | | |
|  | | | | | | | | |
| What was your first impression of the game? | | | | | | | | |
| Comments:  Funny, low graphic quality. | | | | | | | | |
| Rate the Game Overall: | | | | | | | | |
| **Bad** |  | | **OK** | | |  | | **Great** |
| 1 | 2 | | 3 | | | 4 | | 5 |
| Comments:  3: The game could have potential to be something hilarious. | | | | | | | | |
| Rate the Game’s UI: | | | | | | | | |
| **Bad** | |  | | **OK** |  | | **Great** | |
| 1 | | 2 | | 3 | 4 | | 5 | |
| Comments:  3: The UI is easy to use and understand. Possibly improve the health bar or indicate what’s supposed to be a health bar. | | | | | | | | |
| Rate the Game’s Controls: | | | | | | | | |
| **Bad** |  | | **OK** | | |  | | **Great** |
| 1 | 2 | | 3 | | | 4 | | 5 |
| Comments:  3: Movement was smooth. Shooting/Aiming was also smooth and easy to manage. | | | | | | | | |
| Rate the Game’s Art Direction: | | | | | | | | |
| **Bad** | |  | | **OK** |  | | **Great** | |
| 1 | | 2 | | 3 | 4 | | 5 | |
| Comments:  1: The graphics are a mismatch. There is a realistic looking background, which the hero looks to be made from clipart. | | | | | | | | |
| Please Rate the Game’s Gameplay: | | | | | | | | |
| **Bad** | |  | | **OK** |  | | **Great** | |
| 1 | | 2 | | 3 | 4 | | 5 | |
| Comments:  3: The enemies should increase in waves or get more difficult somehow. There doesn’t seem to be a way to get back to the main menu without pressing escape if you win or lose. | | | | | | | | |
| Please Rate the Game’s Story: | | | | | | | | |
| **Bad** | |  | | **OK** |  | | **Great** | |
| 1 | | 2 | | 3 | 4 | | 5 | |
| Comments:  1: There doesn’t really seem to be a story. Maybe there could be something to enlighten players as to why burritos are attacking? | | | | | | | | |
| Please Rate the Game’s Sounds/Music: | | | | | | | | |
| **Bad OK Great** | | | | | | | | |
| 1 2 3 4 5 | | | | | | | | |
| Comments:  3: The music and sound effects were good. | | | | | | | | |
| If you could change/add anything in the game, how would you make it better? | | | | | | | | |
| Comments:  I would improve the art style so that everything matched (same style...realistic/clipart/cartoonish). Possibly have some initial story opening to explain why burritos are attacking. Add some sort of button or control to let the user go back to main menu or replay the game when they win or lose. | | | | | | | | |